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### Team AYEN Big-Oh Analysis

#### Function #1: CreateRoute() - $O(n)$

Description: Finds the next closest campus from the previous campus recursively.

Code:

```
void tripRoutePlanner::createRoute(QString campus)
{
    // add the campus to the route queue
    route.push(campus); + 1 (inserts campus on queue always runs in  $O(1)$ )

    // remove the campus from the list of campuses that still need to be visited
    auto it = std::find(campusesToVisit.begin(), campusesToVisit.end(), campus); + n (find runs
in  $O(n)$  time for STL list) + 1 (Assigning iterator)
    if (it != campusesToVisit.end()) + 1 (Selection Statement)
    {
        campusesToVisit.erase(it); +1 (erases campus stored at iterator)
    }

    // base case, no more campuses to visit in this route
    if (campusesToVisit.size() <= 0) +1 - Selection statement
    {
        // assign this campus to finalCampus and exit function
        finalCampus = campus; +1 - assigns a variable to another variable
        return; + 1 - jumps out of function
    }

    else
    {
        // initialize variables to hold closest campus
        QString closestCampus = campusesToVisit.front(); +1 (Gets First element of list)
        double shortestDist = database->getDistance( campus, campusesToVisit.front() ); + 9
        (getDistance runs in  $O(1)$  time) + 1 (Assignment)
        auto it = campusesToVisit.begin(); +1 (Gets the iterator of first element)

        - Total Instruction Time:  $12n + 1$ 
        while (it != campusesToVisit.end()) + n (amount of campuses) + 1 (loop overhead)
        {
            // update the closest campus if the currently accessed campus in the vector is closer than
            // previous closest campus
            if (database->getDistance(campus, *it) < shortestDist) + 1 (Selection)
```

```

    {
        closestCampus = *it;           + 1 (Assigning variables)
        shortestDist = database->getDistance( campus, *it ); + 9 (getDistance runs in O(1)
time) + 1 (Assigning variables)
    }

    // increment iterator
    it++;                             + 1 (Increments Iterator)
}

// finally add to the total distance counter
totalDistance += shortestDist; + 1 (Adds to total Distance)

// recursive call
createRoute(closestCampus); + n (recursively goes through all campuses in Route)
}
}

```

**Total Running Time for CreateRoute():**  $O(n): 1 + (n + 1) + 1 + 1 + 1 + 1 + 1 + 1 + 1 + 10 + 1 + (12n + 1) + 1 + n = 14n + 21$

## Function #2: Add Campus() - $O(n)$

Description: Allows the administrator to add campuses to a database through a text file

Code:

```

void addcampuses::on_addFile_clicked()
{
    string startingDist; + 1 (Declaring variable)
    string endingDist; + 1 (Declaring variable)
    double distance; + 1 (Declaring variable)
    int idNum; + 1 (Declaring variable)
    bool success; + 1 (Declaring variable)

    // Opens up file on computer
    QString fileName = QFileDialog::getOpenFileName(this, tr("Open File"), "/Downloads", tr("Txt
Files (*.txt)")); + 1 (Allows for text files)
    QFile file(fileName); + 1 (Reads fileName)

    std::ifstream inFile; + 1 (Declaring variable)
    inFile.open(fileName.toStdString()); + 1 (Declaring variable)

    if (!file.open(QIODevice::ReadOnly | QIODevice::Text)) + 1 (Selection) - else is bigger

```

```

{
    QMessageBox::information(this, QObject::tr("System Message"), tr("File cannot be found.
Add a different file"));
}

else
{
    Total Running Time: 21n + 1(loop overhead)
    while (!inFile.eof() && inFile.peek() != '\n') + n (number of inputs) + 1 (loop overhead)
    {
        // reads the two campuses and distances
        getline(inFile, startingDist); + 1 (reads campus)
        getline(inFile, endingDist); + 1 (reads campus)
        inFile >> distance; + 1 (reads distance)
        inFile.ignore(10000, '\n'); + 1 (ignores punctuation)

        // gets the starting and ending campus
        QString startDist = QString::fromStdString(startingDist); + 1 (Assigns variable)
        QString endDist = QString::fromStdString(endingDist); + 1 (Assigns variable)

        // Checks if Campus is added
        if (campusExists(startDist, endDist, distance)) + 1 (Selection) - else is bigger
        {
            //QMessageBox::warning(this, "Error", "Campus Exists");
            break;
        }
        else
        {
            QSqlQuery query; + 1 (Declaring variable)
            query.prepare("SELECT max(ID) from CAMPUSES"); // get the maximum id from the
                                                                // table + 1 (Gets ID)

            query.exec(); + 1 (executes query)

            // get the highest id from the bottom row of the table
            if(query.next()) { + 1 (Selection Statement) - if is bigger
                idNum = query.value(0).toInt(); + 1 (gets the id number)
                idNum++; + 1 (increments id number)

                // Adds into campuses and distance into database
                query.prepare("INSERT INTO CAMPUSES VALUES(:ID, :START, :STOP, :DIST)");
                                                                + 1 - prepares query

                query.bindValue(":ID", idNum); // id is the id of the bottom row + 1 + 1 (Adds ID)
                query.bindValue(":START", startDist); + 1 (Add Campus)
                query.bindValue(":STOP", endDist); + 1 (Add Campus)
            }
        }
    }
}

```



#### Function 4: PopulateTransactionTable() - O(n)

Description: Populates the transaction table in order to display the Campus, Souvenir, Price and Quantity of each item purchased

Code:

```
void displaypurchases::populateTransactionTable(vector<Purchase>* purchaseList, const
QString& campus, bool displayAll)
{
    vector<Purchase> tempPurchases; // holds purchases that will be displayed on the table + 1
    double grandTotal = 0;          // the grand total for the currently selected campus(es) + 1
    int rowCount = 0;               // the row that is currently having items added to it + 1

    // leave function if no campus was provided
    if (!displayAll && campus == "") + 1(Selection)
    {
        return;
    }

    ui->transactionTableWidget->clear(); + 1 (Clearing Table)

    // set up the table of transactions
    ui->transactionTableWidget->setColumnCount(5); + 1 (Set Table)
    ui->transactionTableWidget->setColumnWidth(0, 275); + 1 (Set Table)
    ui->transactionTableWidget->setColumnWidth(1, 225); + 1 (Set Table)
    ui->transactionTableWidget->setColumnWidth(2, 70); + 1 (Set Table)
    ui->transactionTableWidget->setColumnWidth(3, 70); + 1 (Set Table)
    ui->transactionTableWidget->setColumnWidth(4, 108); + 1 (Set Table)
    ui->transactionTableWidget->setRowCount(0); + 1 (Set Table)
    ui->transactionTableWidget->verticalHeader()->hide(); + 1 (Set Table)
                                                    + 1(Set Table)

    ui->transactionTableWidget->setHorizontalHeaderItem(0, new
QTableWidgetItem("Campus"));
    ui->transactionTableWidget->setHorizontalHeaderItem(1, new
QTableWidgetItem("Souvenir")); + 1 (Set Table)
                                + 1(Set Table)

    ui->transactionTableWidget->setHorizontalHeaderItem(2, new QTableWidgetItem("Price"));
                                + 1(Set Table)

    ui->transactionTableWidget->setHorizontalHeaderItem(3, new
QTableWidgetItem("Quantity"));
                                + 1(Set Table)
```

```
ui->transactionTableWidget->setHorizontalHeaderItem(4, new QTableWidgetItem("Total"));
ui->transactionTableWidget->setSortingEnabled(false); +1 (Set Table)
```

// save purchases that will be displayed on the table according to the campus name that was provided

**Total Running Time(for loop):  $3n + 1$**

```
for (auto it = (*purchaseList).begin(); it != (*purchaseList).end(); it++) +n + 1 (loop overhead)
{
    if (displayAll || it->campusName == campus) +1(Selection)
    {
        tempPurchases.push_back(*it); +1(Push function for vector runs in O(1) time)
        grandTotal += it->totalSpent; +1(Assigning variables)
    }
}
```

// display the grand total spent during the trip at the specified campus(es)

```
ui->totalLabel->setText("$" + QString::number(grandTotal, 'f', 2)); +1 (Displays price)
```

// create and insert items into each individual cell of the transaction table

**Total Running Time:  $30(2n) + 1 = 60n + 1$**

```
for (auto it = tempPurchases.begin(); it != tempPurchases.end(); it++) n + 1 (loop overhead)
{
    ui->transactionTableWidget->insertRow(rowCount); +1(inserts row)
```

// populating each column in row at rowCount with correct data

**Total Running Time:  $+5(3) + 5(3) = 15 + 15 = 30$**

```
for (int j = 0; j < 5; j++) + 5
{
    QTableWidgetItem *newItem = new QTableWidgetItem(); + 1 (allocating new widget)
```

// set data for new item according to what column is currently being populated

**Total Running Time: +3**

```
switch (j) +1(Selection statement)
```

```
{
```

```
case 0:
```

```
    newItem->setText( it->campusName ); + 1(Sets campus name)
```

```
    break; + 1(breaks out of case)
```

```
case 1:
```

```
    newItem->setText( it->souvenirName ); + 1(Sets souvenir name)
```

```
    break; + 1(breaks out of case)
```

```
case 2:
```

```
    newItem->setText("$" + QString::number(it->price) ); + 1(Sets price)
```

```
    break; + 1(breaks out of case)
```

```
case 3:
```

```

        newItem->setText( QString::number(it->numberPurchased) ); + 1(Sets quantity)
        break; + 1(breaks out of case)
    case 4:
        newItem->setText("$" + QString::number(it->totalSpent) ); + 1(Sets total spent)
        break; + 1(breaks out of case)
    default:
        break;
}

newItem->setTextAlignment(Qt::AlignHCenter); + 1(setting text)

// set the item on the table at row rowCount, column j
ui->transactionTableWidget->setItem(rowCount, j, newItem); + 1 (setting item)
}
rowCount++; +1 (incrementing row)
}
}

```

**Total Running Time for PopulateTransactionTable:**  $O(n): (3n+1) + (60n + 1) + 19 = 63n + 21$

#### Function 5: SouvExists() - $O(1)$

Description: This function checks if a souvenir is in the database.

Code:

```

bool DbManager::souExists(QString &campus, QString &souvenirName)
{
    QSqlQuery query; +1(Declaring variable)
    bool success; +1(Declaring variable)
    bool found; +1(Declaring variable)

    query.prepare("SELECT EXISTS(SELECT 1 FROM SOUVENIRS WHERE
    CAMPUS=:CAMPUS AND SOUVENIR=:SOUVENIRNAME)"); +1(prepare query)
    query.bindValue(":CAMPUS", campus); +1(Checks campus name)
    query.bindValue(":SOUVENIRNAME", souvenirName); +1(Checks souvenir name)

    success = query.exec(); +1(Assigns variable)

    if(!success) { +1(Selection Statement)
        qDebug() << "souExists error: " << query.lastError(); +1(Displays Debug error)
        return false; +1 (returns value)
    }

    query.first(); +1(gets the first value of a query)
}

```

```
found = query.value(0).toBool(); +1(Assigns found to bool)
return found; +1(returns variable)
}
```

**Total Running Time for SouvExists:  $O(1)$  - 11**