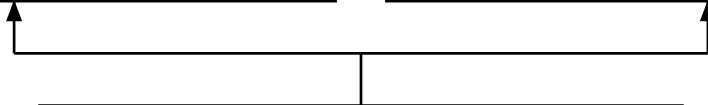


bool\_constant< false >

bool\_constant< false >



is\_pointer< T >