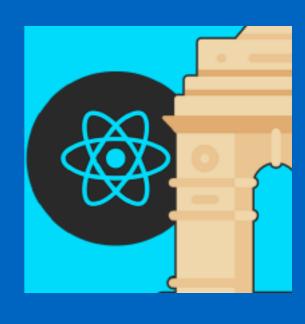
Reusable & Scalable Components

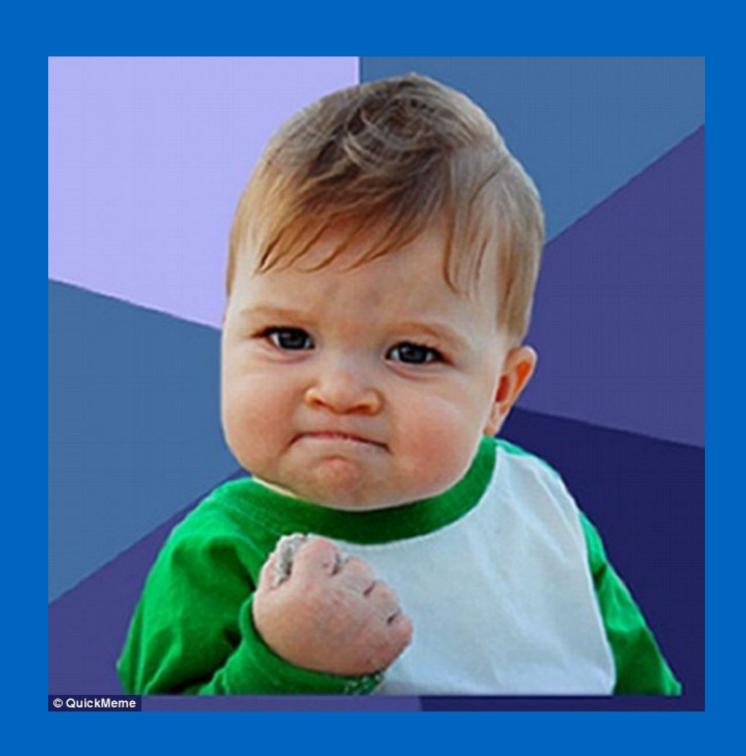
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Components....FTW!



- React JS
- Vue JS
- Angular JS
- Bootstrap
- UIKit
- Web Components
- Polymer
- · Semantic UI
- Foundation





Components?

They are much like Legos!



Why?

- Pure UI
- Functional programming
- No side effects
- · Reusable, Themable & Scalable
- Easy to change
- Single Responsibility Principle

How?

- Make as few components as possible
- Components should be "just generic enough"
- Should be extracted organically from app pages as you build them
- Two simple components are better than one generic, complicated component

Less is More!

- Too many layers in component tree?
- · A new component for every div or style change?
- Lots of props to send down?
- Props or signature changes at every layer?
- Over optimisation of your app?



Only divide a page or a block in multiple components when absolutely necessary

Less is More!

```
// Over Optimisation, anyone??
 1
     //MenuGroup.js
     import MenuItem from './MenuItem'
     let MenuGroup = ({menuLinks}) => 
         {menuLinks.map( menuLink => <MenuItem menuLink={menuLink}/>)}
     10
     export default MenuGroup;
11
12
     //MenuItem.js
     let MenuItem = ({menuLink}) => 
           <a href="menuLink.link">{menuLink.title}</a>
15
         16
     export default MenuItem;
```

Less is More!

Just generic enough Hell Yeah, Generic!

- · Simple component with few use cases?
- Generic component with tons of use cases and props?

Just generic enough Hell Yeah, Generic!

Only use external component libraries if you really have to

Just generic enough

Hell Yeah, Generic! 😈

```
// Don't do
     let AddItemToCartButton = ({icon, title}) => <button>{!!icon &&
     <i className={'fa fa-' + icon}/>}{title}</button>
    // this forces you to add a prop
     <AddItemToCartButton title="Add item to cart" />
    // and with icon
     <AddItemToCartButton title="Add item to cart" icon="plus"/>
     //Do like this!
    // This feels better... 😁
10
     let AddItemToCartButton = ({children}) => <button>{children}/button>
    //this is more explicit
12
     <AddItemToCartButton>Add item to cart/AddItemToCartButton>
    // even better with icon
     <AddItemToCartButton><i className="fa fa-plus"/>Add item to cart</AddItemToCartButton>
15
```

Football Time

France 4 - 3 Argentina

More is better...Sometimes



- Easier to duplicate -> hack, then to reuse?
- Wanna make that reusable component fit into your page?

More is better...Sometimes



Top down Approach

Building a library of components

Trying to fit them onto your page

More is better...Sometimes



Bottom-up Approach

Build a page first

Extract components only when you need to

Summary

- Start by building the first page in a single component
- Build the second page also in a single component
- If, and only if, there are common components between the two pages, make them generic and extract them to a separate folder.

The Gain... 6

- Code is abstract & DRY
- · Reused in multiple apps & projects
- Iteration speed increases
- Less changes of future deprecation
- Appreciation by teammates and developer community
- Can be released as Open Source Software

Quick Links

- 3 Essential Rules Of Reusable Components
- Designing Reusable Components
- How Components Won The Framework Wars

Thank You

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