

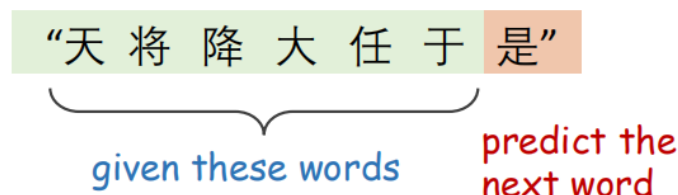


ch11: Recurrent Neural Networks

How to model a sequence (P6)

Sequence Modeling Problem (P8-9)

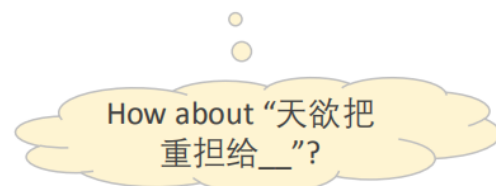
- **Idea #1: Counting?**



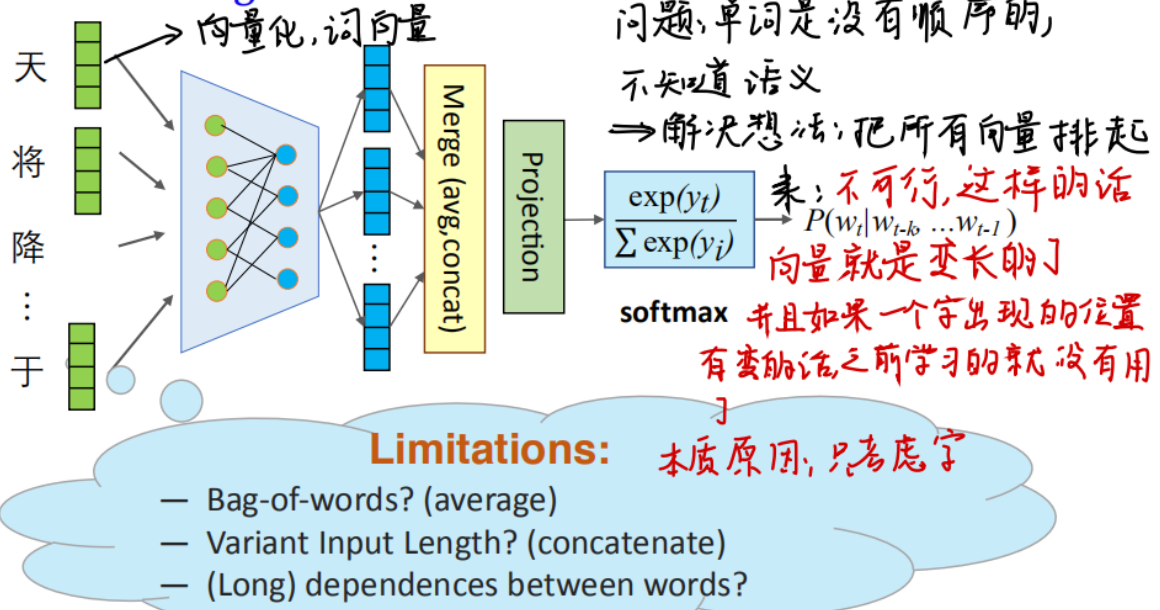
$$p(\text{是} | \text{天将降大任于}) = \frac{\text{count}(\text{天将降大任于是})}{\text{count}(\text{天将降大任于})}$$

Problems:

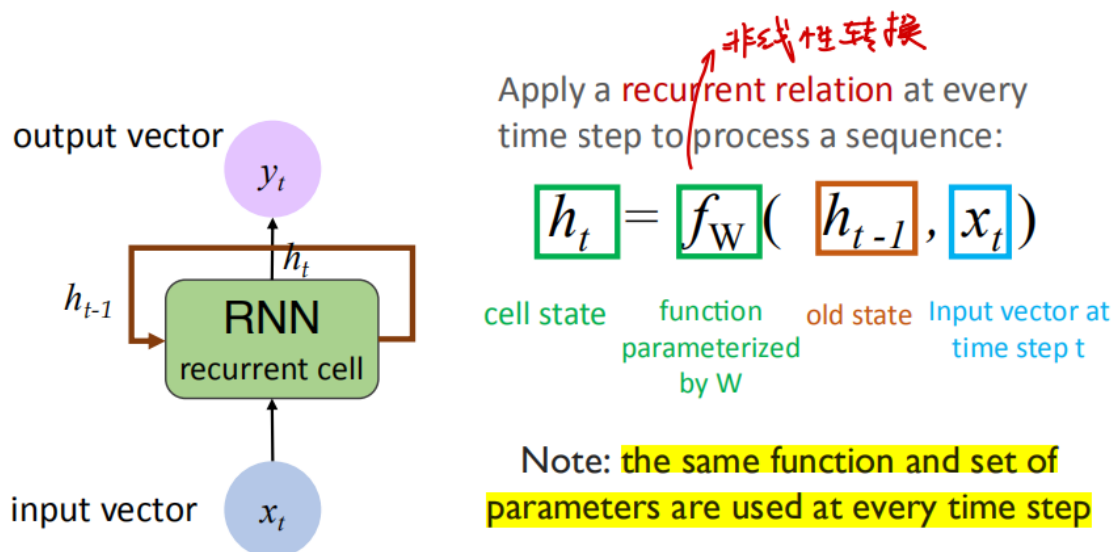
- Discrete symbols,
- No word semantics, → 丢失了语义
- Ignore similarity between words and sentences.



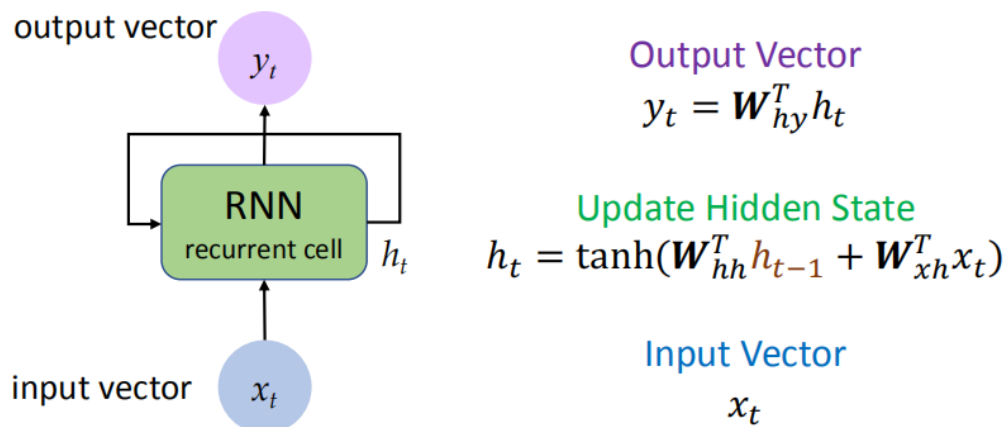
• Idea #2: Using Neural Networks?



Recurrent Neural Network (RNN) (P14-18)



RNNs have a **state**, h_t , that is updated **at each time step** as a sequence is processed.

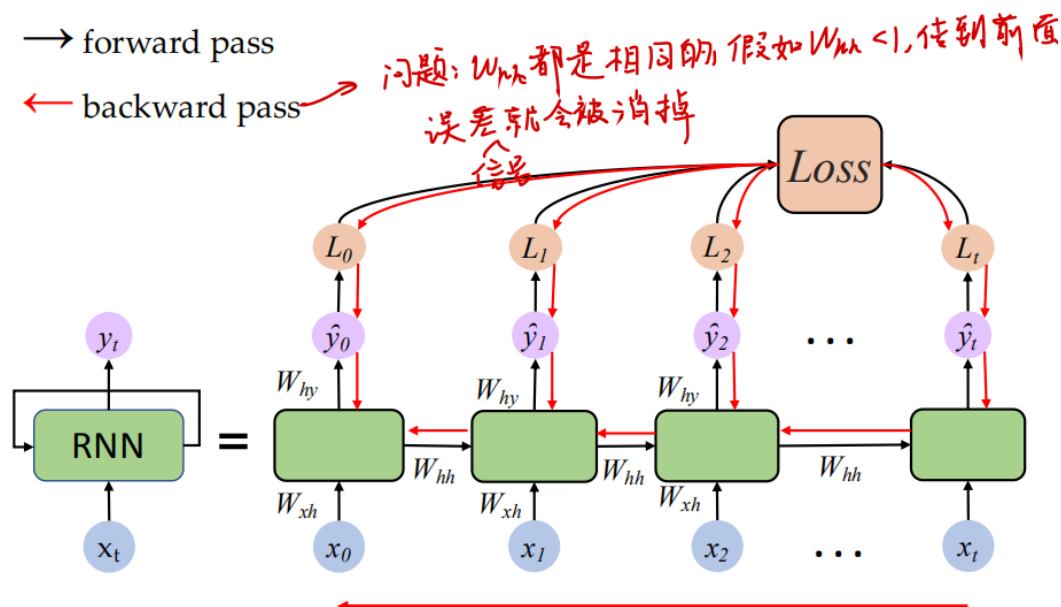


RNN: 网络的深度 :输入句子的长度 ; W_{hh} , W_{xh} , W_{hy} 每次都一样

- forward pass: 每个单词的loss加起来或者平均起来, 或者只看句子结尾处的 L_t
-

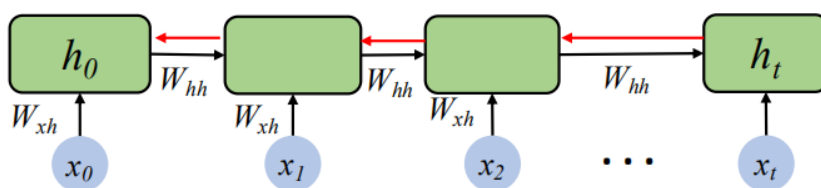
→ forward pass

← backward pass



The Problems of Standard RNNs (P22)

• Gradient Flow of Standard RNNs:



Computing the gradient w.r.t. h_0 involves many factors of W_{hh} + repeated gradient computation!



- 为什么梯度的消失是个问题？
 - 后文对于前面没有影响, 后面的loss无法用于前面纠错
- 解决问题的trick:
 - **Using activation functions that have larger derivatives**(避免激活函数的导数太小, 比如ReLU) (P24)
 - **Trick #2: Parameter Initialization** (P25)

• Initialize weights

Example

- Initialize weights to identity matrix
- Initial biases to zero

$$W_{init} = \begin{pmatrix} 1 & 0 & 0 & \cdots & 0 \\ 0 & 1 & 0 & \cdots & 0 \\ 0 & 0 & 1 & \cdots & 0 \\ \vdots & & & \ddots & \vdots \\ 0 & 0 & 0 & \cdots & 1 \end{pmatrix}$$

This helps prevent the weights from shrinking to zero.

- **Gated Cells** (P26)

- **Idea:** use a more **complex recurrent unit with gates** to control what information is passed through.



用门控制信息流通

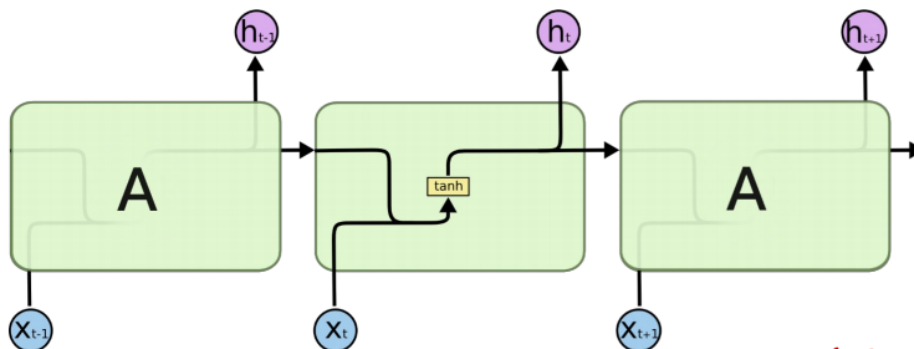


长短记忆神经网络

Long Short Term Memory (LSTM) networks rely on a **gated cell** to track information through many time steps.

Long Short Term Memory (LSTM) Networks (P27-38)

- Standard RNN的问题
- In a standard RNN, repeating modules contain a **simple computation node**.



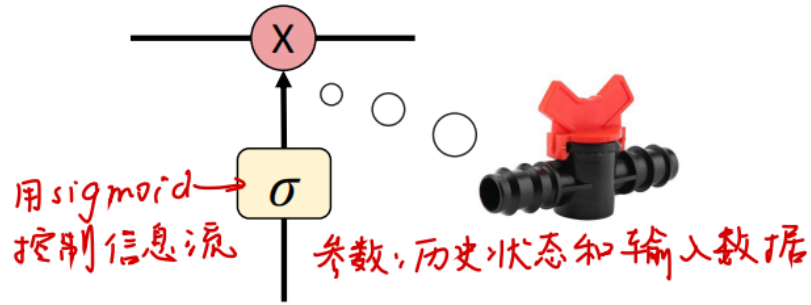
问题：使用历史信息即时候在做
乘法 减
⇒ 历史“记忆”应该做加法；
把历史“记忆”淡化一点，加入
新数据

Xiaodong Gu

Machine Learning: Lecture 11

- 解决方案：Gates

- Information is **added** or **removed** through structures called **gates**.



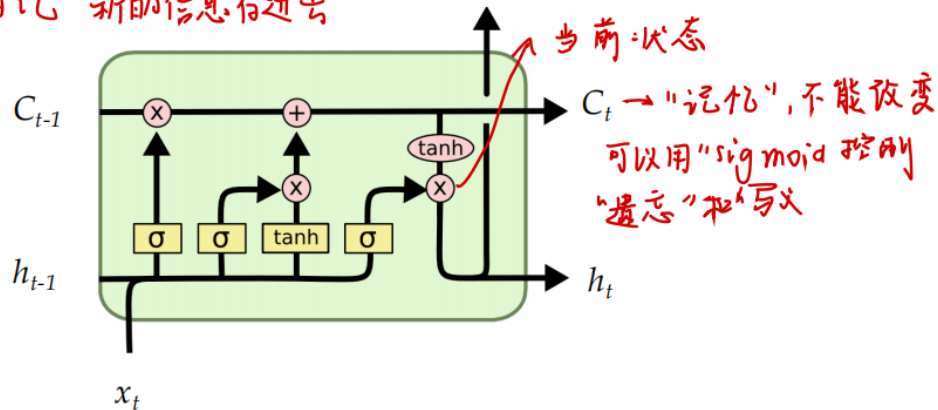
门可以选择性地让信息通过

Gates optionally let information through, for example via a sigmoid neural net layer and pointwise multiplication

how LSTM work:

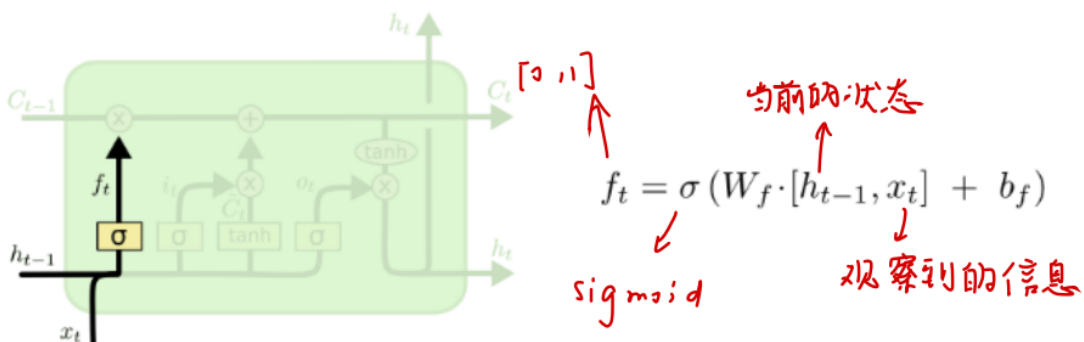
- How do LSTMs work?** 更新长期记忆

- 1) Forget 2) Store 3) Update 4) Output 有选择地传到下一部分
- 忘记原先的记忆一部分 新的信息存进去



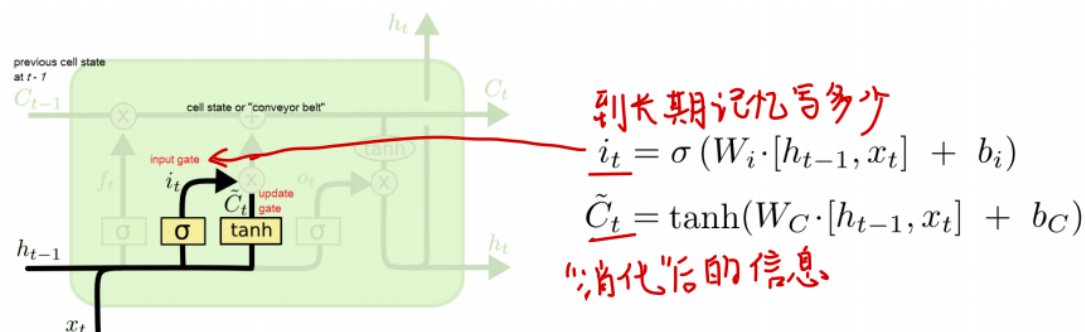
- 1) Forget 2) Store 3) Update 4) Output

- LSTMs **forget irrelevant** parts of the previous state



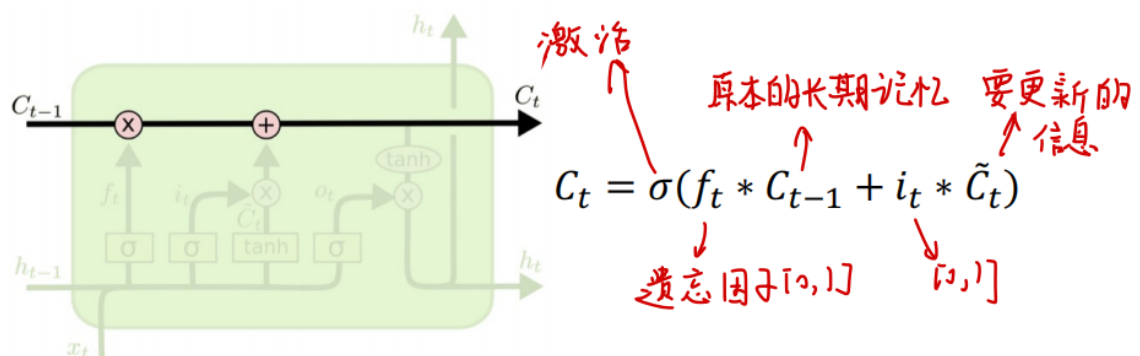
1) Forget 2) Store 3) Update 4) Output

- LSTMs **store relevant** new information into the cell state.



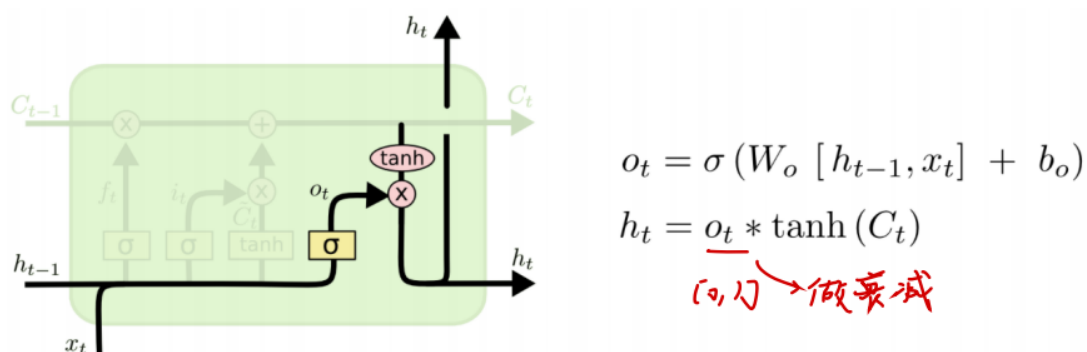
1) Forget 2) Store 3) Update 4) Output

- LSTMs **selectively update** cell state values

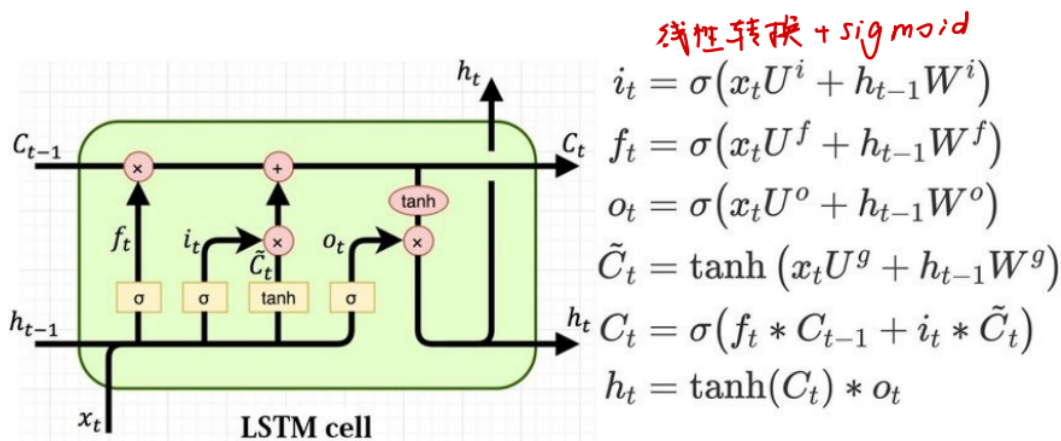


1) Forget 2) Store 3) Update 4) **Output**

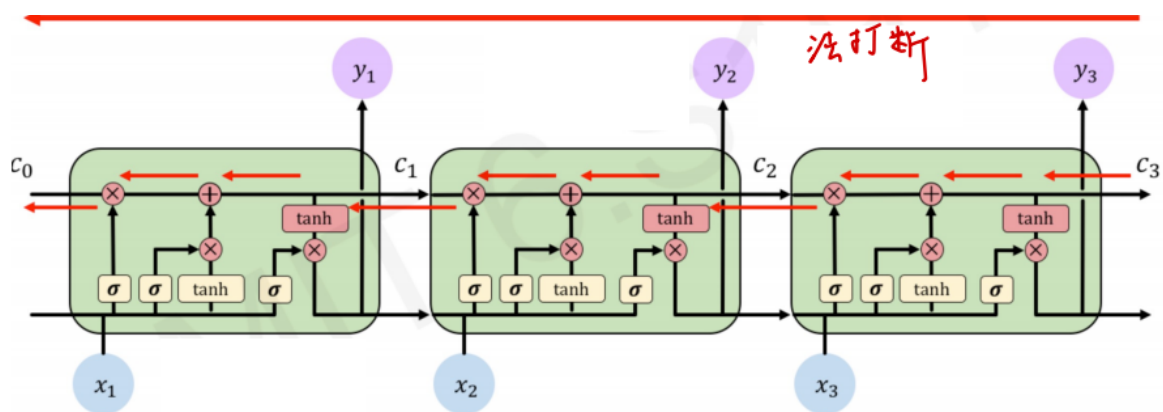
- The **output gate** controls what information is sent to the next time step.



- overview



长期记忆不会被矩阵乘法打断



LSTMs: Key Concepts (P38)

1. Maintain a **separate cell state** from what is outputted
2. Use **gates** to control the flow of information
 - **Forget** gate get rid of irrelevant information
 - **Store** relevant information from current input
 - Selectively **update** cell state
 - **Output** gate returns a filtered version of the cell state
3. Backpropagation through time with **uninterrupted gradient flow**

RNN Applications (P39-46)

- RNN for Sequence Classification

- **RNN for Sequence Generation**