



Before-or-after & Serializability & Transaction

Consistency can break under fault, even for the strongest consistency model

Consistency can break under concurrency, even for the strongest consistency model +all-or-nothing atomicity

- The race condition problem (P18)
- Race condition is hard to control (P19)

Before-or-After Atomicity

- Goal: before-or-after atomicity (P24, 25)
- Use locking to achieve before-or-after: global lock (P27, 40)
- Use locking to achieve before-or-after: fine-grained locking (P43-44)
 - 可能会出现的问题：accessing multiple records (P45)
 - 解决方案：acquire all locks first, and release them at last (P62)
- Two-phase locking (2PL) (P63-64)
 - benefit (P74-75)

Serializability

- 定义 (P77)
- Serializability types (P81)

Conflict Serializability

- conflict 和 Conflict Serializability 的定义 (P83)
- Conflict Graph (P85)

View Serializability (P91-92)

- 各类 serializability 的关系 (P93)
- Conflict Serializability VS. View Serializability (P94)
- Use locking to achieve before-or-after: 2PL (P95)

Serializability simplifies enforcing concurrent correctness / data consistency

- Correctness (app-semantic consistency) (P98)
- Correctness and serializability (P99)
- Why serializability is ideal (lec next P11-12)

drawbacks of 2PL

- Deadlock (P101)

- example (P102-P106)
- **Resolving deadlock (P107)**
- data management in a distributed setting (P108)

Transactions

- 概述 (P110)
- **TX: an abstraction to ease data management (P111)**
- **What can a TX provide? ACID (P112-116)**
- **Enforcing ACID properties (P117)**
- Why we need to use a TX (next lec P14)

Is 2PL sufficient to guarantee serializability?

ans: Depends on whether the lock is properly held (正确拿锁放锁)