

Lambdas in Haskell

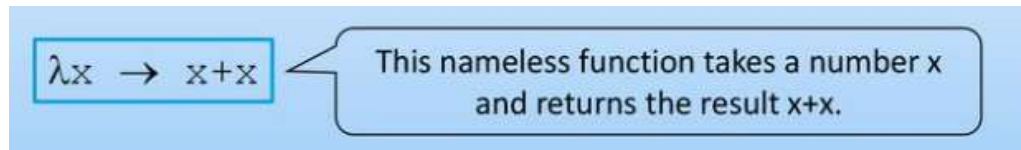
Principles of Programming Languages

Lambdas in Haskell

- Lambdas are basically **anonymous functions** that are used because we **need some functions only once**.
- We make a lambda with the sole purpose of **passing it to a higher order function**.
- To make a lambda, we write a **** because it kind of looks like the Greek letter lambda and **then we write the parameters**, separated by spaces. After that comes an **→** and then the **function body**.

Lambda Expression

- Functions can be constructed without naming the functions by using **lambda expressions**.



- The symbol λ is the Greek letter lambda and is typed at the keyboard as a backslash \.

General rule for evaluation Lambda

The general rule for evaluating lambda expressions is

$$\begin{array}{l} (\lambda x. N) M \\ = \\ (\text{let } x = M \text{ in } N) \end{array}$$

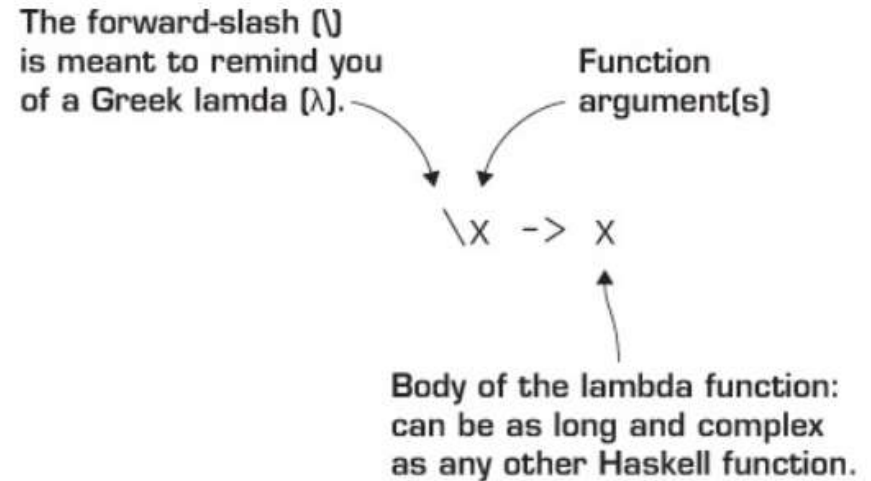
If you have a lambda-expression applied to an argument ...

... replace x by M when evaluating N

This is sometimes called the β rule (or beta rule).

Lambda

- `\` is a λ missing a leg: `\ <args> -> <expr>`
- Things like `(+ 5)` and `max 5` are also unnamed functions, but the lambda syntax is more powerful.
- You can give a name (`sum`) to an expression (`2+2`): `sum = 2+2`
- But you can also write anonymous expressions — expressions that just appear but are not given names.



Evaluation of Lambda expressions

```
(\x -> x > 0) 3  
=  
let x = 3 in x > 0  
=  
3 > 0  
=  
True
```

```
(\x -> x * x) 3  
=  
let x = 3 in x * x  
=  
3 * 3  
=  
9
```

Why are Lambdas useful

- Lambda expressions can be used to give a formal meaning to functions defined using currying.

For example:

```
add x y = x + y  
square x = x * x
```

means

```
add    = \x -> (\y -> x + y)  
square = \x -> x * x
```

Lambda expressions and currying

```
(\x -> \y -> x + y) 3 4
=
((\x -> (\y -> x + y)) 3) 4
=
(let x = 3 in \y -> x + y) 4
=
(\y -> 3 + y) 4
=
let y = 4 in 3 + y
=
3 + 4
=
7
```


Why are Lambdas useful

- Lambda expression can be used to avoid naming functions that are only referenced once. For example

```
odds n = map f [0..n-1]
      where
        f x = x * 2 + 1
```

can be simplified as

```
odds n = map (\x -> x * 2 + 1) [0..n-1]
```

- Lambda expression can be bound to a name (function argument)

```
incrementer = \x -> x + 1
add (incrementer 5) 6
```

Sections

- **SECTIONS** are a convenient shorthand for writing **partially-applied functions**.
- Where x goes depends on where the argument was - x goes in place of the missing argument.
- It's the fact that these functions are curried that makes this work.

`(> 0)` is shorthand for `(\x -> x > 0)`

`(2 *)` is shorthand for `(\x -> 2 * x)`

`(+ 1)` is shorthand for `(\x -> x + 1)`

`(2 ^)` is shorthand for `(\x -> 2 ^ x)`

`(^ 2)` is shorthand for `(\x -> x ^ 2)`

Next – IO Monads