



# 19CSE204

## Object Oriented Paradigm

### 2-0-3-3

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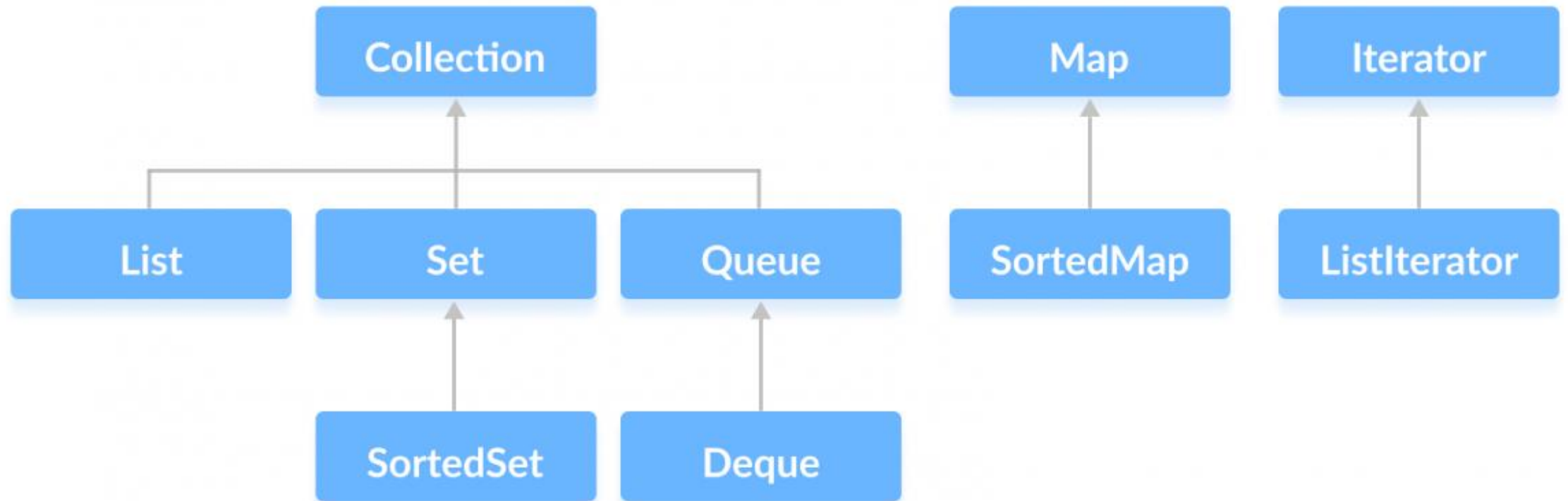




# Java Map Interface

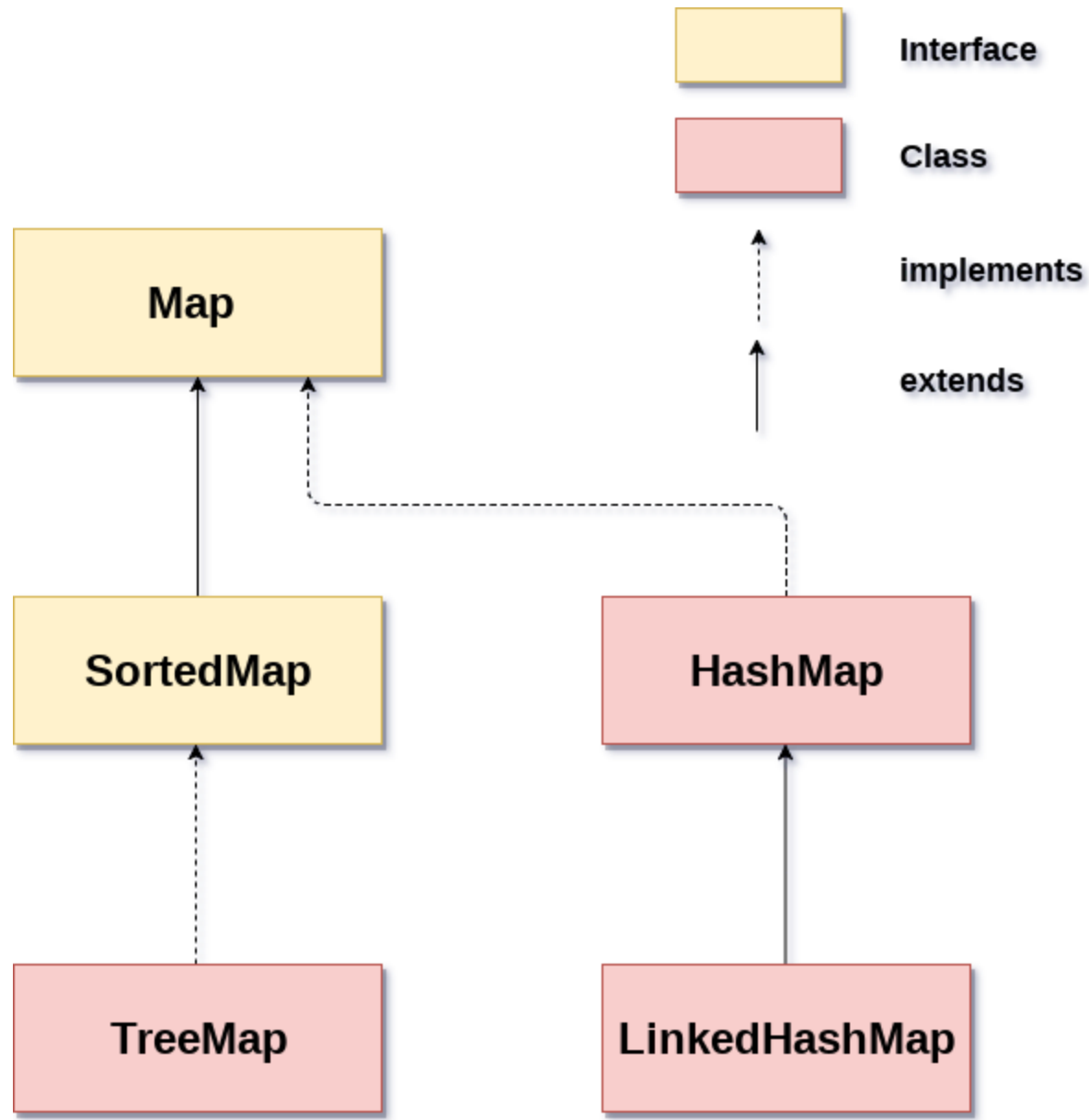
# Recap

## Java Collections Framework



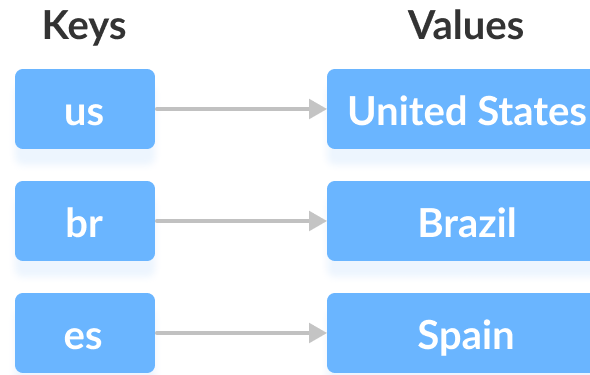
# Java Map Interface

# Java Map Interface



# Java Map

- In Java, elements of Map are stored in key/value pairs. Keys are unique values associated with individual Values.
- A map cannot contain duplicate keys. And, each key is associated with a single value.



In the above diagram, we have values: United States, Brazil, and Spain. And we have corresponding keys: us, br, and es



# How to use Map?

- In Java, we must import the java.util.Map package in order to use Map. Once we import the package, here's how we can create a map.

**// Map implementation using HashMap**

**Map<Key, Value> numbers = new HashMap<>();**

- In the above code, we have created a Map named numbers. We have used the HashMap class to implement the Map interface.
- Here,
- Key - a unique identifier used to associate each element (value) in a map
- Value - elements associated by keys in a map

# Map Methods

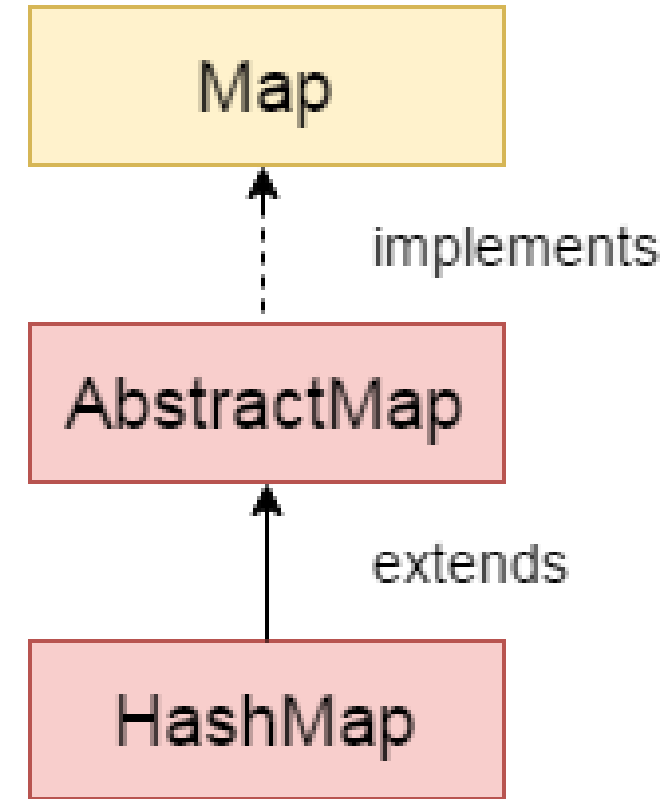
(The Map interface includes all the methods of the Collection interface. In addition it has following methods too)

- **put(K, V)** - Inserts the association of a key K and a value V into the map. If the key is already present, the new value replaces the old value.
- **putAll()** - Inserts all the entries from the specified map to this map.
- **putIfAbsent(K, V)** - Inserts the association if the key K is not already associated with the value V.
- **get(K)** - Returns the value associated with the specified key K. If the key is not found, it returns null.
- **getOrDefault(K, defaultValue)** - Returns the value associated with the specified key K. If the key is not found, it returns the defaultValue.
- **containsKey(K)** - Checks if the specified key K is present in the map or not.
- **containsValue(V)** - Checks if the specified value V is present in the map or not.
- **replace(K, V)** - Replace the value of the key K with the new specified value V.
- **replace(K, oldValue, newValue)** - Replaces the value of the key K with the new value newValue only if the key K is associated with the value oldValue.
- **remove(K)** - Removes the entry from the map represented by the key K.
- **remove(K, V)** - Removes the entry from the map that has key K associated with value V.
- **keySet()** - Returns a set of all the keys present in a map.
- **values()** - Returns a set of all the values present in a map.



# Java HashMap class

- HashMap contains value based on the key.
- It implements map interface and extends Abstract Map
- It contain only unique elements
- It may have one null key and multiple null values
- It maintains no order
- Difference between HashSet and HashMap
  - HashSet has only values whereas HasMap contains entry (key and value)



# Implementing HashMap Class

```
1 package Mapcollection;
2 import java.util.Map;
3 import java.util.HashMap;
4 public class map1 {
5
6     public static void main(String[] args) {
7         // Creating a map using the HashMap
8         Map<String, Integer> numbers = new HashMap<>();
9
10        // Insert elements to the map
11        numbers.put("One", 1);
12        numbers.put("Two", 2);
13        System.out.println("Map: " + numbers);
14
15        // Access keys of the map
16        System.out.println("Keys: " + numbers.keySet());
17
18        // Access values of the map
19        System.out.println("Values: " + numbers.values());
20
21        // Access entries of the map
22        System.out.println("Entries: " + numbers.entrySet());
23
24        // Remove Elements from the map
25        int value = numbers.remove("Two");
26        System.out.println("Removed Value: " + value);
27    }
28 }
29
30 }
```

## Output

Map: {One=1, Two=2}

Keys: [One, Two]

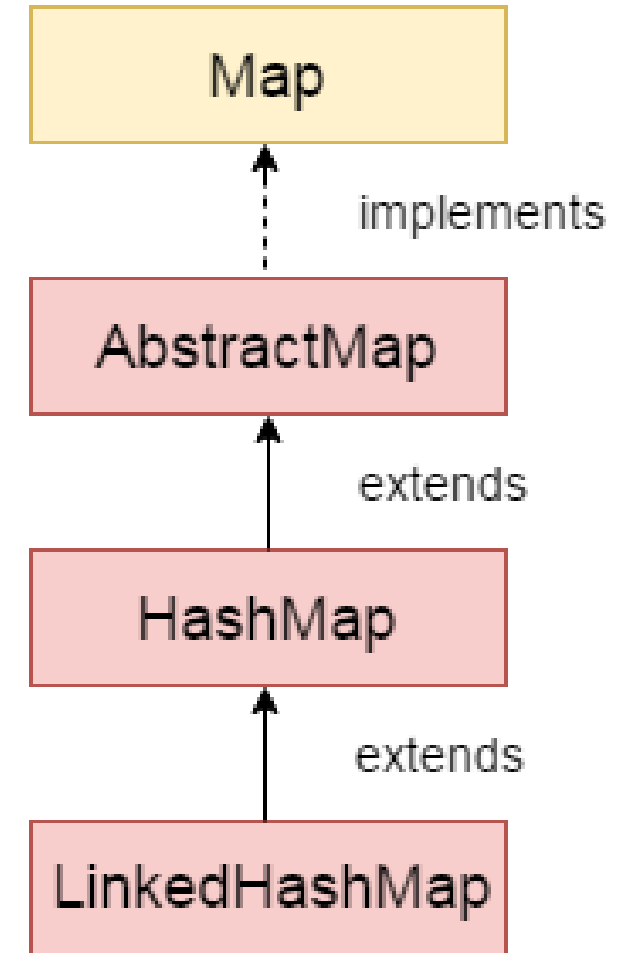
Values: [1, 2]

Entries: [One=1, Two=2]

Removed Value: 2

# LinkedHashMap

- A linkedHashmap contains values based on the key. It implements the Map interface and extends HashMap class
- It has only unique elements
- It may have one null key and multiple null values
- It is same as HashMap instead maintains insertion order



# TreeMap class Parameters

- Parameters for java.util.TreeMap class.
  - **K**: It is the type of keys maintained by this map.
  - **V**: It is the type of mapped values.
- Some methods are

Map.Entry<K,V> ceilingEntry(K key)	It returns the key-value pair having the least key, greater than or equal to the specified key, or null if there is no such key.
K ceilingKey(K key)	It returns the least key, greater than the specified key or null if there is no such key.
void clear()	It removes all the key-value pairs from a map.
Object clone()	It returns a shallow copy of TreeMap instance.

Method	Description
V get(Object key)	It returns the value to which the specified key is mapped.
void clear()	It removes all the key-value pairs from a map.
boolean containsValue(Object value)	It returns true if the map maps one or more keys to the specified value.
Set<Map.Entry<K,V>> entrySet()	It returns a Set view of the mappings contained in the map.
void forEach(BiConsumer<? super K,? super V> action)	It performs the given action for each entry in the map until all entries have been processed or the action throws an exception.
V getOrDefault(Object key, V defaultValue)	It returns the value to which the specified key is mapped or defaultValue if this map contains no mapping for the key.
Set<K> keySet()	It returns a Set view of the keys contained in the map
protected boolean removeEldestEntry(Map.Entry<K,V> eldest)	It returns true on removing its eldest entry.
void replaceAll(BiFunction<? super K,? super V,? extends V> function)	It replaces each entry's value with the result of invoking the given function on that entry until all entries have been processed or the function throws an exception.
Collection<V> values()	It returns a Collection view of the values contained in this map.

# linkedHashMap sample program

```
1 package Mapcollection;
2 import java.util.*;
3 public class linkedhashMap1 {
4
5     public static void main(String[] args) {
6         LinkedHashMap<Integer, String> map = new LinkedHashMap<Integer, String>();
7         map.put(100, "Amit");
8         map.put(101, "Vijay");
9         map.put(102, "Rahul");
10
11         for(Map.Entry m:map.entrySet()){
12             System.out.println(m.getKey()+" "+m.getValue());
13         }
14         //Fetching key
15         System.out.println("Keys: "+map.keySet());
16         //Fetching value
17         System.out.println("Values: "+map.values());
18         //Fetching key-value pair
19         System.out.println("Key-Value pairs: "+map.entrySet());
20
21         System.out.println("Before invoking remove() method: "+map);
22         map.remove(102);
23         System.out.println("After invoking remove() method: "+map);
24     }
25 }
```

## Output

100 Amit

101 Vijay

102 Rahul

Keys: [100, 101, 102]

Values: [Amit, Vijay, Rahul]

Key-Value pairs: [100=Amit, 101=Vijay, 102=Rahul]

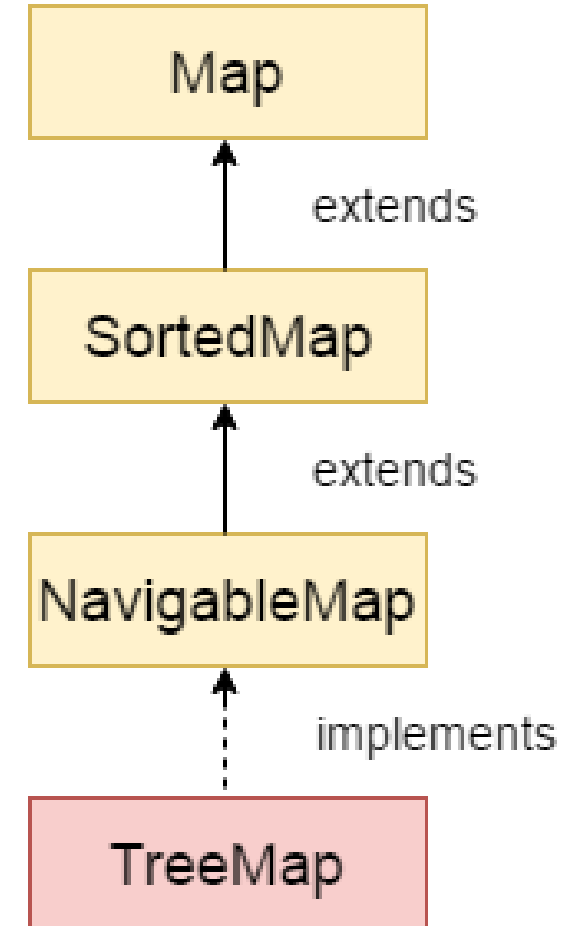
Before invoking remove() method: {100=Amit,  
101=Vijay, 102=Rahul}

After invoking remove() method: {100=Amit, 101=Vijay}



# TreeMap Class

- The TreeMap class implements the Map interface by using a tree. A TreeMap provides an efficient means of storing key/value pairs in sorted order, and allows rapid retrieval.
- Unlike a HashMap, a TreeMap guarantees that its elements will be sorted in an ascending key order.
- Java TreeMap contains only unique elements.
- Java TreeMap cannot have a null key but can have multiple null values.
- Difference between HashMap and TreeMap
  - HashMap can contain null value but TreeMap cannot have null key
  - HashMap maintains no order. TreeMap maintains ascending order



```

1 package Mapcollection;
2 import java.util.Map;
3 import java.util.TreeMap;
4 public class TreeMap1 {
5
6     public static void main(String[] args) {
7         // Creating Map using TreeMap
8         Map<String, Integer> values = new TreeMap<>();
9
10        // Insert elements to map
11        values.put("Second", 2);
12        values.put("First", 1);
13        System.out.println("Map using TreeMap: " + values);
14
15        // Replacing the values
16        values.replace("First", 11);
17        values.replace("Second", 22);
18        System.out.println("New Map: " + values);
19
20        // Remove elements from the map
21        int removedValue = values.remove("First");
22        System.out.println("Removed Value: " + removedValue);
23        System.out.println("Map using TreeMap: " + values);
24
25    }
26
27 }

```

## Output

Map using TreeMap: {First=1, Second=2}

New Map: {First=11, Second=22}

Removed Value: 11

Map using TreeMap: {Second=22}

# Java Hashtable class

- A Hashtable is an array of a list. Each list is known as a bucket. The position of the bucket is identified by calling the hashCode() method. A Hashtable contains values based on the key.
- Java Hashtable class contains unique elements.
- Java Hashtable class doesn't allow null key or value.
- Java Hashtable class is synchronized.
- The initial default capacity of Hashtable class is 11 whereas loadFactor is 0.75.

```

1 package Mapcollection;
2 import java.util.*;
3 public class hashtable1 {
4
5     public static void main(String[] args) {
6         Hashtable<Integer,String> map=new Hashtable<Integer,String>();
7         map.put(100,"Amit");
8         map.put(102,"Ravi");
9         map.put(101,"Vijay");
10        map.put(103,"Rahul");
11        System.out.println("Before remove: "+ map);
12        // Remove value for key 102
13        map.remove(102);
14        System.out.println("After remove: "+ map);
15        //Here, we specify the if and else statement as arguments of the method
16        System.out.println(map.getDefault(101, "Not Found"));
17        System.out.println(map.getDefault(105, "Not Found"));
18        //Inserts, as the specified pair is unique
19        map.putIfAbsent(104,"Gaurav");
20        System.out.println("Updated Map: "+map);
21        //Returns the current value, as the specified pair already exist
22        map.putIfAbsent(101,"Vijay");
23        System.out.println("Updated Map: "+map);
24
25    }
26
27 }

```

## Output

Before remove: {103=Rahul, 102=Ravi, 101=Vijay, 100=Amit}

After remove: {103=Rahul, 101=Vijay, 100=Amit}

Vijay

Not Found

Updated Map: {104=Gaurav, 103=Rahul, 101=Vijay, 100=Amit}

Updated Map: {104=Gaurav, 103=Rahul, 101=Vijay, 100=Amit}

# HashMap vs Hashtable

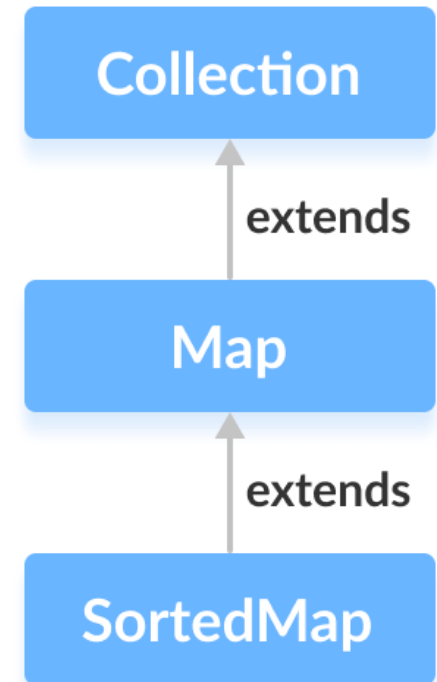
HashMap	Hashtable
1) HashMap is <b>non synchronized</b> . It is not-thread safe and can't be shared between many threads without proper synchronization code.	Hashtable is <b>synchronized</b> . It is thread-safe and can be shared with many threads.
2) HashMap <b>allows one null key and multiple null values</b> .	Hashtable <b>doesn't allow any null key or value</b> .
3) HashMap is a <b>new class introduced in JDK 1.2</b> .	Hashtable is a <b>legacy class</b> .
4) HashMap is <b>fast</b> .	Hashtable is <b>slow</b> .
5) We can make the HashMap as synchronized by calling this code Map m = Collections.synchronizedMap(hashMap);	Hashtable is internally synchronized and can't be unsynchronized.
6) HashMap is <b>traversed by Iterator</b> .	Hashtable is <b>traversed by Enumerator and Iterator</b> .
7) Iterator in HashMap is <b>fail-fast</b> .	Enumerator in Hashtable is <b>not fail-fast</b> .
8) HashMap inherits <b>AbstractMap</b> class.	Hashtable inherits <b>Dictionary</b> class.

# SortedMap

- The SortedMap interface of the Java collections framework provides sorting of keys stored in a map.
- To use the SortedMap, we must import the `java.util.SortedMap` package first. Once we import the package, here's how we can create a sorted map.

**// SortedMap implementation by TreeMap class**

**SortedMap<Key, Value> numbers = new TreeMap<>();**





# Methods of SortedMap

- **comparator()** - returns a comparator that can be used to order keys in a map
- **firstKey()** - returns the first key of the sorted map
- **lastKey()** - returns the last key of the sorted map
- **headMap(key)** - returns all the entries of a map whose keys are less than the specified key
- **tailMap(key)** - returns all the entries of a map whose keys are greater than or equal to the specified key
- **subMap(key1, key2)** - returns all the entries of a map whose keys lie in between key1 and key2 including key1

# SortedMap in TreeMap Class

```
1 package hashset1;
2 import java.util.SortedMap;
3 import java.util.TreeMap;
4 public class sortedSet {
5
6     public static void main(String[] args) {
7         // Creating SortedMap using TreeMap
8         SortedMap<String, Integer> numbers = new TreeMap<>();
9
10        // Insert elements to map
11        numbers.put("Two", 2);
12        numbers.put("One", 1);
13        System.out.println("SortedMap: " + numbers);
14
15
16        // Access the first key of the map
17        System.out.println("First Key: " + numbers.firstKey());
18
19        // Access the last key of the map
20        System.out.println("Last Key: " + numbers.lastKey());
21
22        // Remove elements from the map
23        int value = numbers.remove("One");
24        System.out.println("Removed Value: " + value);
25
26    }
27 }
28
29
```

## Output

SortedMap: {One=1, Two=2}

First Key: One

Last Key: Two

Removed Value: 1

Namah Shivaya