

File IO Part II

`fgets`, `fputs`, `fgetc`, `fputc`



Get and Put a Line

```
#include <stdio.h>
```

```
char *fgets(char *s, int n, FILE * fp);
```

```
int fputs(char *s, FILE * fp);
```

- ❑ These two functions read or write a string from or to a file.
- ❑ **fgets** reads an entire line into **s**, up to **n-1** characters in length (pass the size of the character array **s** in as **n** to be safe!)
- ❑ **fgets** returns the pointer **s** on success, or NULL if an error or end-of-file is reached.
- ❑ **fputs** returns the number of characters written if successful; otherwise, return EOF.



Reading lines from a file: `fgets()`

- Takes three parameters
 - a character array `str`, maximum number of characters to read `size`, and a file pointer `fp`
- Reads from the file `fp` into the array `str` until **any one** of these happens
 - No. of characters read = `size` - 1
 - `\n` is read (the char `\n` is added to `str`)
 - EOF is reached or an error occurs
- `'\0'` added at end of `str` if no error
- Returns NULL on error or EOF, otherwise returns pointer to `str`

Reading lines from a file:

fgets()

```
FILE *fptr;  
char line[1000];  
/* Open file and check it is open */  
while (fgets(line,1000,fptr) != NULL)  
{  
    printf ("Read line %s\n",line);  
}
```

Writing lines to a file: `fputs()`

- Takes two parameters
 - A string `str` (null terminated) and a file pointer `fp`
- Writes the string pointed to by `str` into the file
- Returns non-negative integer on success, EOF on error

A Sample program to show the use of fputs, fgets

```
#include <stdio.h>

int main()
{
    FILE *fptr = fopen("data.txt", "w");
    fputs("CProgramming\n", fptr);
    fputs("JavaProgramming", fptr);
    fclose(fptr);

    fptr = fopen("data.txt", "r");
    char ch[20];
    while(fgets(ch, 20, fptr) != NULL)
    {
        printf("%s", ch);
    }

    fclose(fptr);

    return 0;
}
```

Program Output



Get and Put a Character

```
#include <stdio.h>
```

```
int fgetc(FILE * fp);
```

```
int fputc(int c, FILE * fp);
```

- These two functions read or write a single byte from or to a file.
- **fgetc** returns the character that was read, converted to an integer.
- **fputc** returns the same value of parameter c if it succeeds, otherwise, return EOF.



Reading/Writing a character: `fgetc()`, `fputc()`

- Equivalent of `getchar()`, `putchar()` for reading/writing char from/to keyboard
- Exactly same, except that the first parameter is a file pointer
- Equivalent to reading/writing a byte (the char)

```
char fgetc(FILE *fp);
```

```
int fputc(char c, FILE *fp);
```

- Example:

```
char c;
```

```
c = fgetc(fp1); fputc(c, fp2);
```


A Sample program to show the use of putc,getc

```
#include <stdio.h>
#include <string.h>

int main()
{
    FILE *fptr = fopen("data.txt", "w");
    char str[] = "C Programming";
    int i=0;
    while(i<strlen(str))
    {
        putc(str[i], fptr);
        i++;
    }
    fclose(fptr);

    fptr = fopen("data.txt", "r");
    char c;
    while((c=getc(fptr)) != EOF)
    {
        printf("%c", c);
    }
    fclose(fptr);

    return 0;
}
```

Program Output

A Sample program to show the use of fgetc

The fgetc function Returns the character from the specified FILE.

```
#include <stdio.h>

int main()
{
    FILE *ptr=fopen("ha.dat","w");
    fprintf(ptr, "WELCOME");
    fclose(ptr);

    ptr=fopen("ha.dat","r");

    char a;
    a=fgetc(ptr);
    printf("%c\n",a);

    a=fgetc(ptr);
    printf("%c\n",a);

    a=fgetc(ptr);
    printf("%c\n",a);

    fclose(ptr);
    return 0;
}
```

program output

W
E
L

