

# File I/O Functions Part-I

fscanf, fprintf



# Four Ways to Read and Write Files

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- Formatted file I/O
- Get and put a character
- Get and put a line
- Block read and write



## Formatted File I/O

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- Formatted File input is done through `fscanf`:
  - `int fscanf (FILE *stream, const char *format-string, argument-list);`
- Formatted File output is done through `fprintf`:
  - `int fprintf(FILE *stream, const char *format-string, argument-list);`



## Writing to a file: `fprintf( )`

- `fprintf()` works **exactly like `printf()`**, except that its first argument is a file pointer. The remaining two arguments are the same as `printf`
- The behaviour is **exactly the same**, except that the writing is done on the file instead of the display

# Working of fprintf

```
#include <stdio.h>

int main()
{
    FILE *ptr=fopen("ha.dat","w");

    int a=fprintf(ptr,"saravanan sof");
    fclose(ptr);

    printf("Value of 'a' = %d",a);
    return 0;
}
```

program output

Value of 'a' = 13

## Example Program fprintf

```
#include<stdio.h>
int main()
{
    int i, n=2;
    char str[50];
    //open file sample.txt in write mode
    FILE *fptr=fopen("sample.txt", "w");
    if (fptr == NULL)
    {
        printf("Could not open file");
        return 0;
    }
```

```
    for (i=0; i<n; i++)
    {
        puts("Enter a name");
        gets(str);
        fprintf(fptr,"%d.%s\n", i, str);
    }
    fclose(fptr);
    return 0;
}
```

Input:	sample.txt
ABC	0. ABC
DEF	1. DEF

# Reading from a file: `fscanf()`

- `fscanf()` works like `scanf()`, except that its first argument is a file pointer. The remaining two arguments are the same as `scanf`
- The behaviour is **exactly the same**, except
  - The reading is done from the file instead of from the keyboard (think as if you typed the same thing in the file as you would in the keyboard for a `scanf` with the same arguments)
  - The end-of-file for a text file is checked differently (check against special character EOF)
  - Return Value
    - This function returns the number of input items successfully matched and assigned, which can be fewer than provided for, or even zero in the event of an early matching failure.

# Working of fscanf

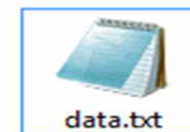
```
#include <stdio.h>

int main()
{
    char name[6];
    int age;
    float height;

    FILE *fptr = fopen("data.txt", "r");

    while(fscanf(fptr, "%s %d %f", name, &age, &height) != EOF)
    {
        printf("Name : %s Age : %d Height : %3.1f\n", name, age, height);
    }
    fclose(fptr);

    return 0;
}
```



## Program Output





```

/*c program demonstrating fscanf and its
usage*/
#include<stdio.h>
int main()
{
    FILE* ptr = fopen("abc.txt","r");
    if (ptr==NULL)
    {
        printf("no such file.");
        return 0;
    }

    char buf[100];
    while (fscanf(ptr,"%*s %*s %s ",buf)==1)
        printf("%s\n", buf);

    return 0;
}

```

Assuming that abc.txt has content in below format

NAME	AGE	CITY
abc	12	Hyderabad
bef	25	Delhi
cce	65	Bangalore

## Output :

Hyderabad  
Delhi  
Bangalore