## Advanced Programming Lab 12

- 1. Implement the 0/1 Knapsack DP algorithm
- 2. Given an array of positive elements, you must flip the sign of some of its elements such that the resultant sum of the elements of array should be minimum non-negative(as close to zero as possible). Return the minimum no. of elements whose sign needs to be flipped such that the resultant sum is minimum non-negative.
- 3. <a href="https://www.hackerearth.com/practice/algorithms/dynamic-programming/introduction-to-dynamic-programming-1/practice-problems/algorithm/angry-neighbours/">https://www.hackerearth.com/practice/algorithms/dynamic-programming-1/practice-problems/algorithm/angry-neighbours/</a>
- 4. <a href="https://www.hackerearth.com/practice/algorithms/dynamic-programming/introduction-to-dynamic-programming-1/practice-problems/algorithm/intelligent-girl-1">https://www.hackerearth.com/practice/algorithms/dynamic-programming-1/practice-problems/algorithm/intelligent-girl-1</a>
- 5. <a href="https://www.hackerearth.com/practice/algorithms/dynamic-programming/introduction-to-dynamic-programming-1/practice-problems/algorithm/maze-5/">https://www.hackerearth.com/practice/algorithms/dynamic-programming-1/practice-problems/algorithm/maze-5/</a>
- 6. https://www.hackerearth.com/practice/algorithms/dynamic-programming/introduction-to-dynamic-programming-1/practice-problems/algorithm/prateek-and-theories-3/