

# Graph

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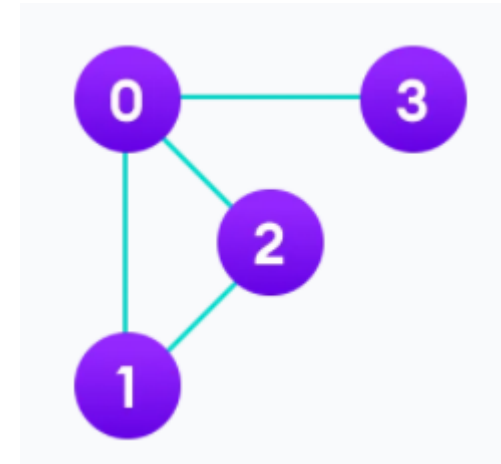
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# Graph Data Structure

- A data structure that consists of a **set of nodes** (vertices) and a **set of edges** that relate the nodes to each other.

## Formal (Mathematical) Definition

- A Graph  $G$  is an ordered pair  $G = (V, E)$ 
  - $V$  – set of vertices
  - $E$  – set of edges
- $G = (V, E)$ 
  - $V = \{0, 1, 2, 3\}$
  - $E = \{\{0,1\}, \{0,2\}, \{0,3\}, \{1,2\}\}$



# Directed and Undirected Edges



directed

$(u, v)$

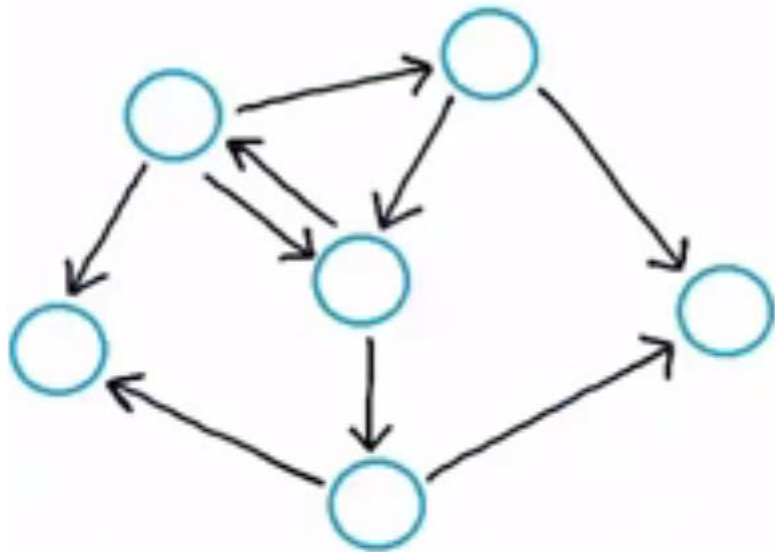


undirected

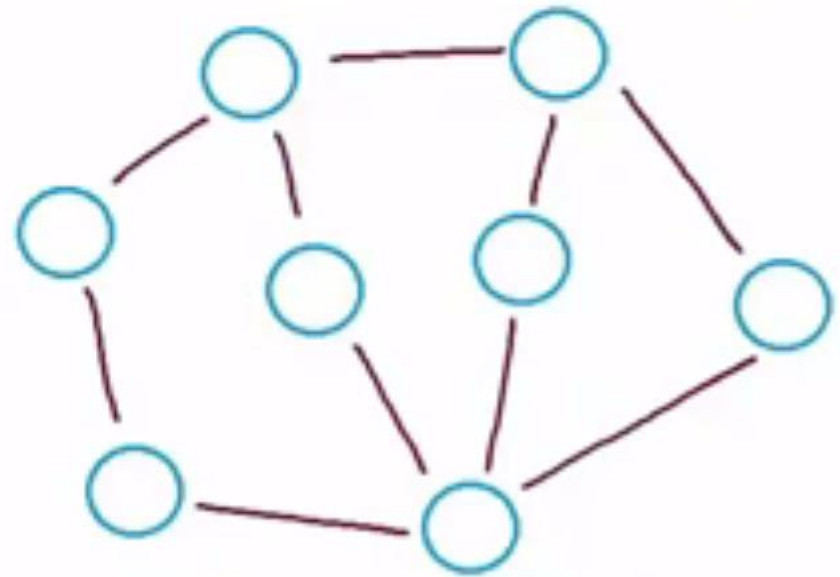
$\{u, v\}$

# Directed and Undirected Graphs

- A graph with **all directed edges** is called directed graph (or *digraph*)
- A graph with **all undirected edges** is called undirected graph.

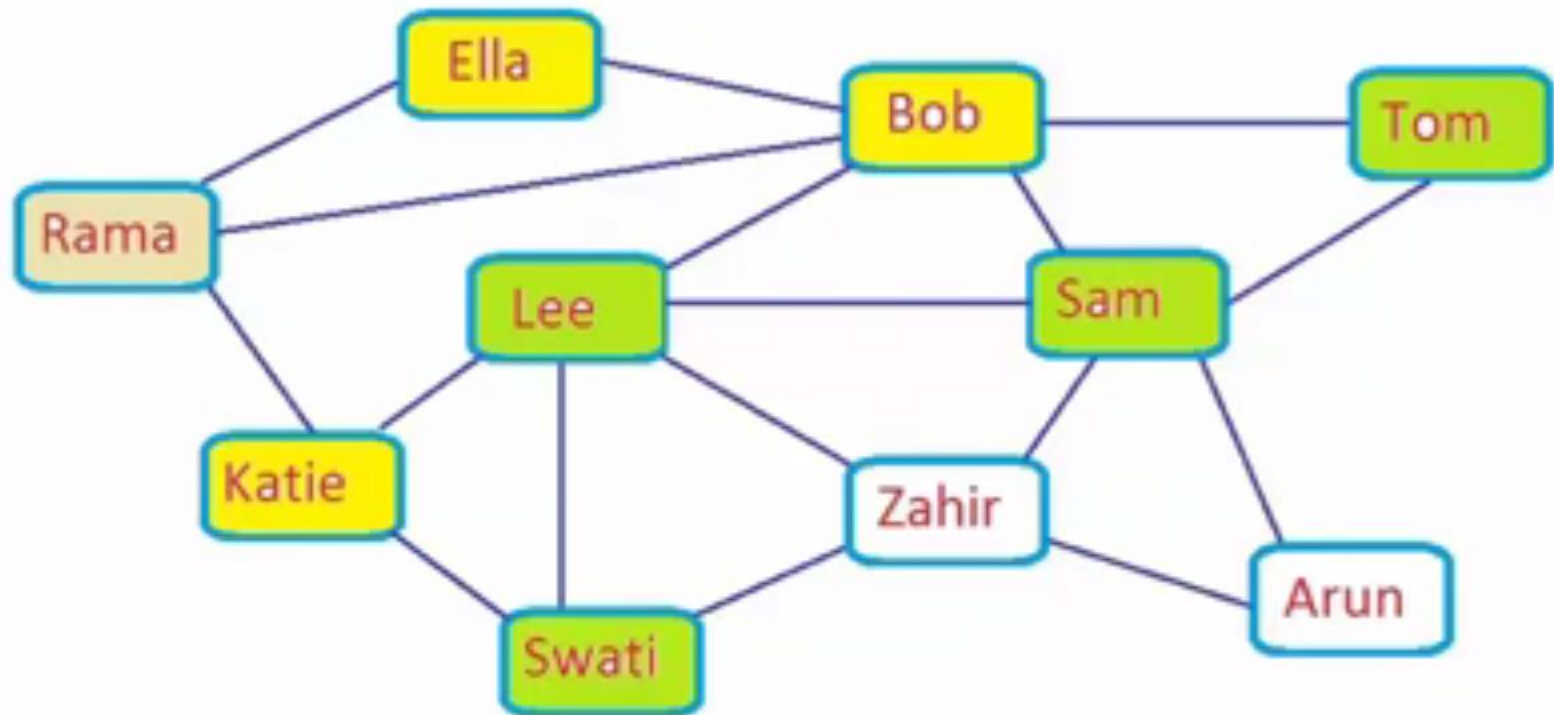


Directed Graph (Digraph)



Undirected Graph

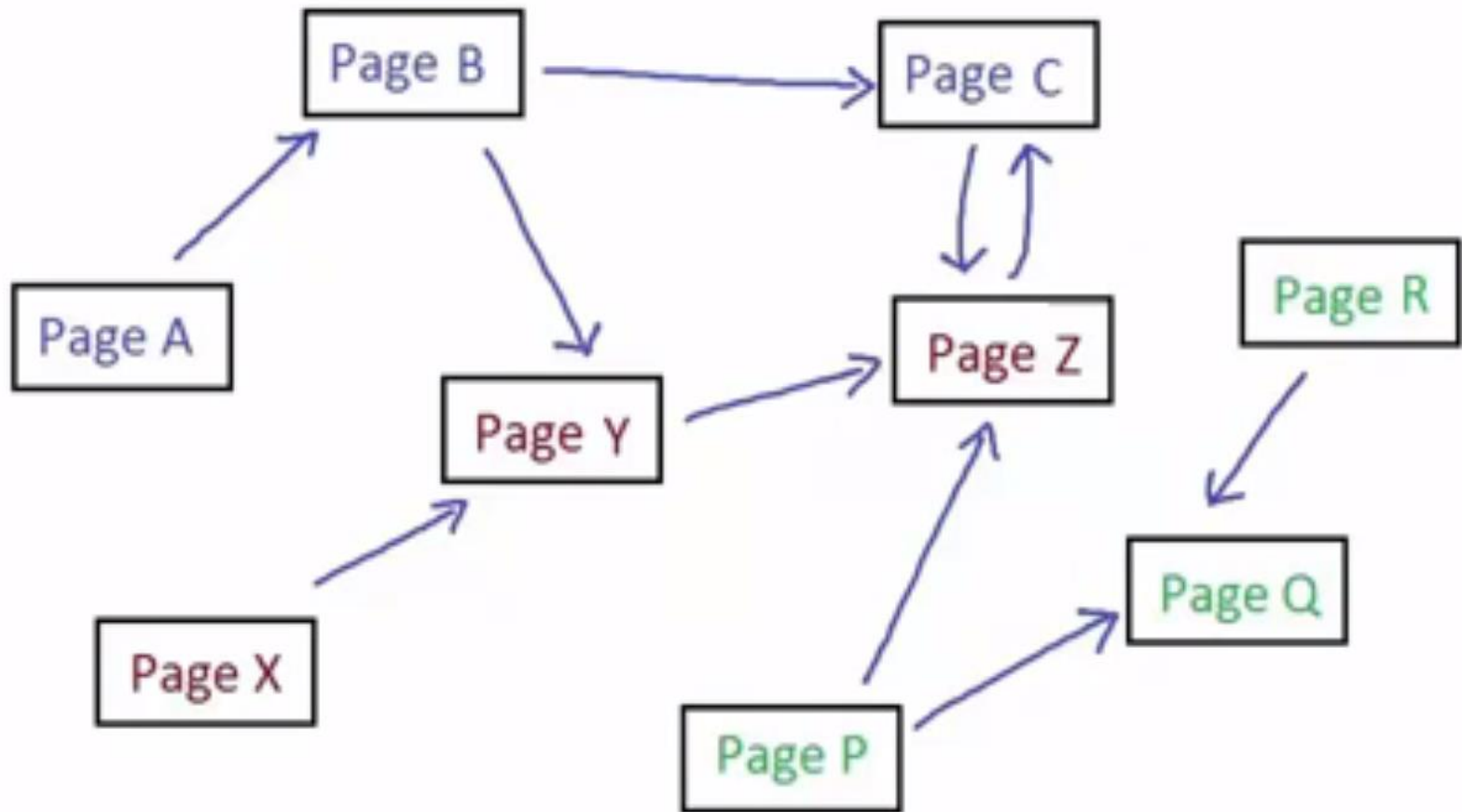
# Graph Representation in Real World



Representation of Social Network (Facebook)

**Graph Problem:** Finding all the nodes having length of shortest path from Rama equal to 2

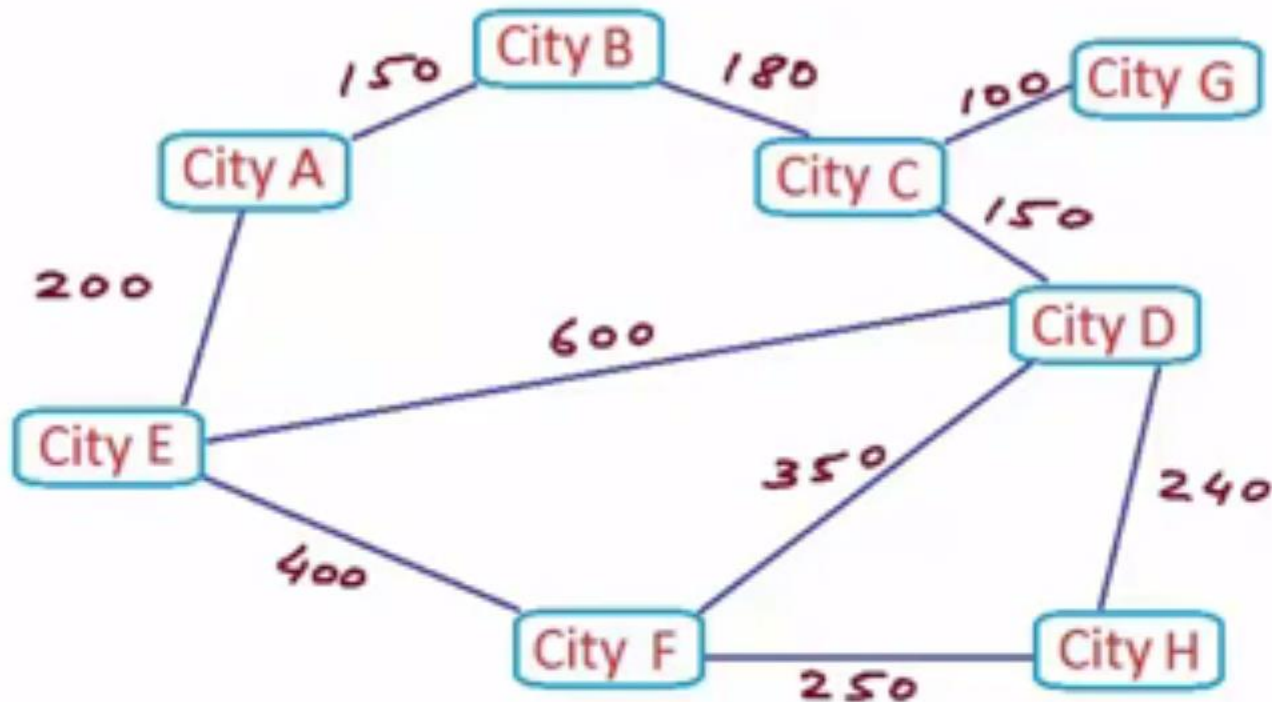
# Graph Representation in Real World



Interlinked webpages in www

# Weighted and Unweighted Graphs

- In a weighted graph, each edge is assigned with some weight or cost.



- **Unweighted Graph:** A weighted graph with all the edges having same weight. (ie., weight = 1 unit)

# Graph Terminology

- **Self-loop:** A edge is called self-loop or self edge if both the end points of an edge is same.



- Two undirected edges to have the same end vertices, and for two directed edges to have the same origin and the same destination. Such edges are called **parallel edges** or **multi edges**.

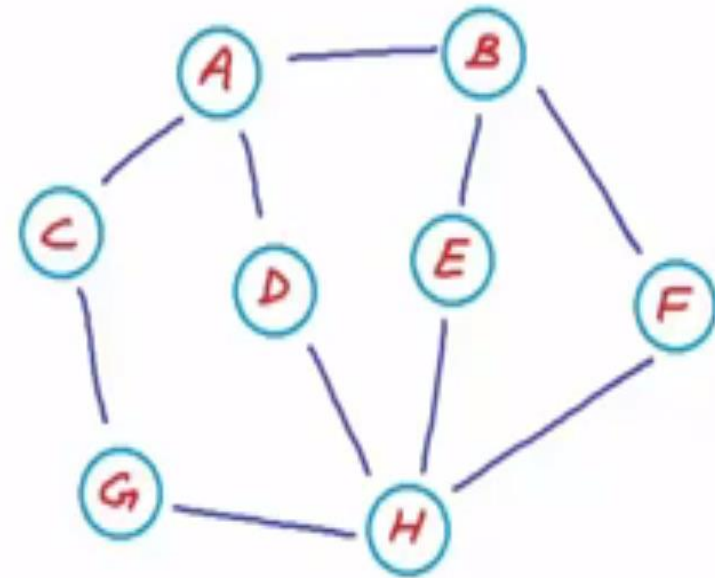


**Simple Graph:** If a graph doesn't contain any self-loops or multi-edges then its called a simple graph



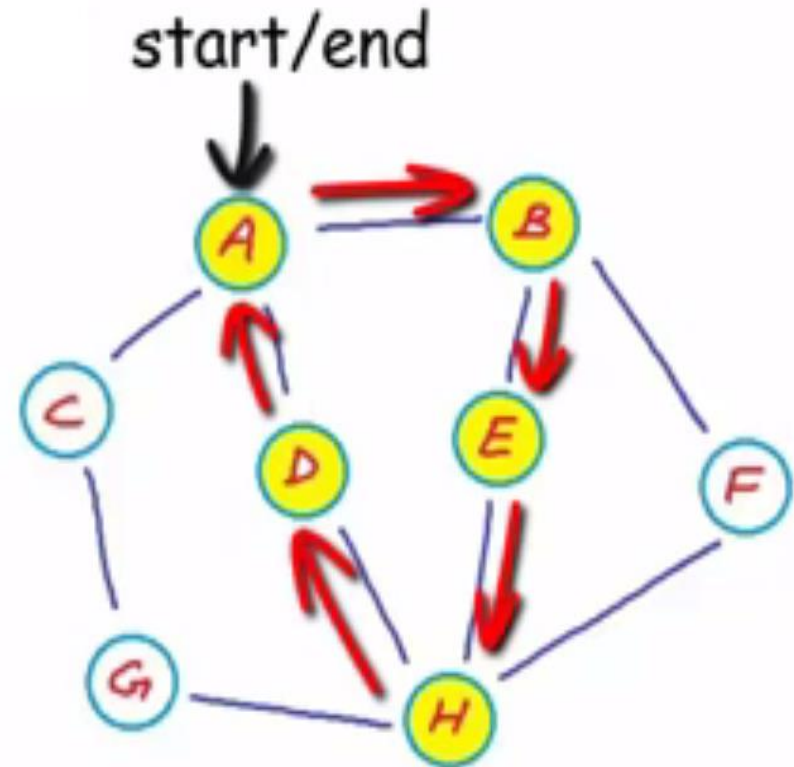
# Graph Terminology

- **Adjacent Nodes:** If two nodes  $u$  and  $v$  are connected via an edge  $e$ , then the nodes  $u$  and  $v$  are called as neighbours or adjacent nodes.
- **Walk:** A sequence of vertices where each adjacent pair is connected by an edge.  
Eg:  $\langle A, B, F, H, E, B, A, D \rangle$
- **Path (Simple Path):** A walk in which no vertices (thus no edges) are repeated.  
Eg:  $\langle A, B, F, H \rangle$
- **Trail:** A walk in which no edges are repeated; but vertices can be repeated.  
Eg:  $\langle A, B, E, H, D, A, C \rangle$



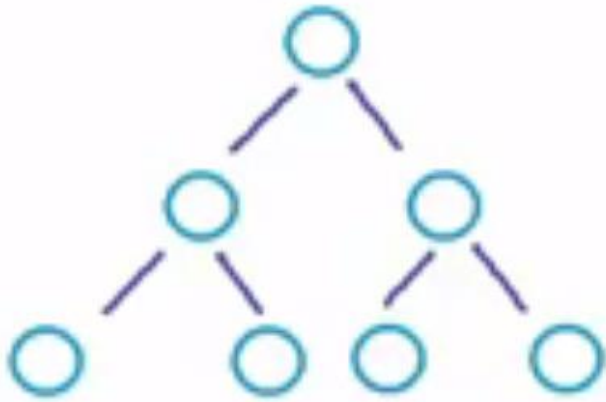
# Graph Terminology

- **Closed Walk:** A walk is called a closed walk if it starts and end at the same vertex. And length of the walk (ie. no of edges in walk) must be greater than 0.
- **Cycle (Simple Cycle):** A closed walk in which has no repeated edges or vertices except start and end vertices.

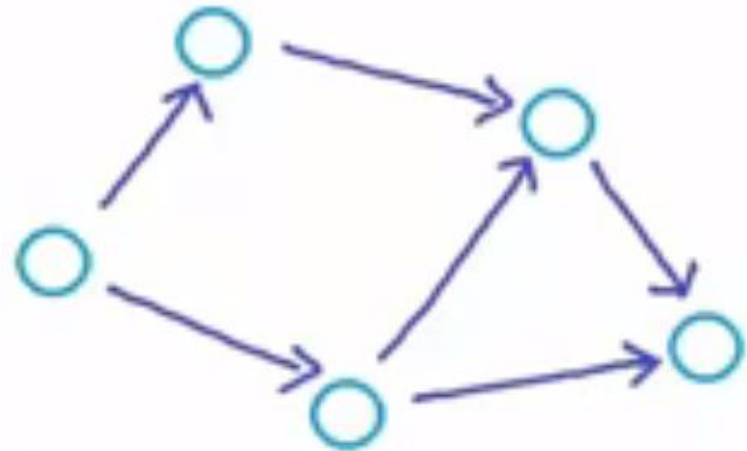


# Graph Terminology

- **Acyclic Graph:** A graph with no cycle.



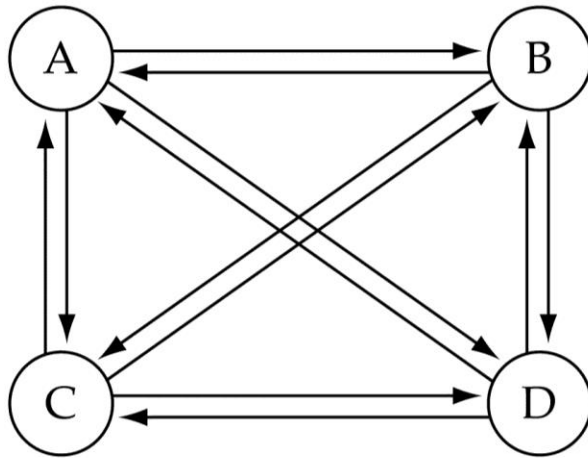
Undirected Acyclic Graph



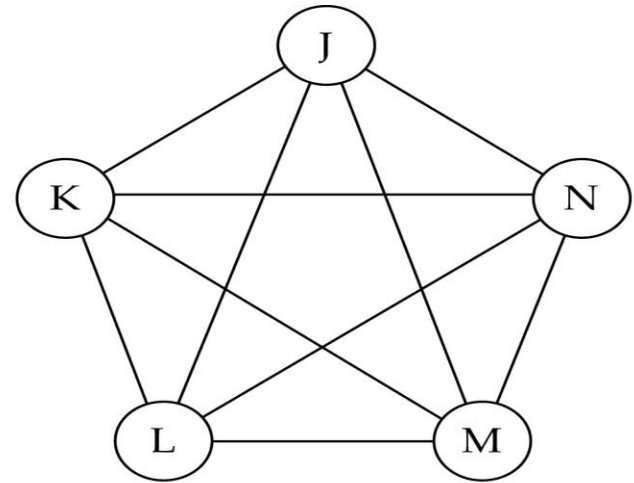
Directed Acyclic Graph (DAG)

# Complete Graph

- **Complete Graph:** A graph in which every vertex is directly connected to every other vertex.



(a) Complete directed graph.



(b) Complete undirected graph.

- No of edges in a complete directed graph with  $N$  vertices is  $N * (N-1)$
- No of edges in a complete undirected graph with  $N$  vertices is  $N * (N-1) / 2$