Andrew Zhou

http://andrewzhou.me

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UCLA B.S. Computer Science 3.55 Major GPA

Graduating June 2022

Skills

PROGRAMMING React/Redux, Objective-C, C++, Javascript, HTML/CSS, Swift, Java, C

DESIGN Sketch, Adobe Illustrator/Photoshop/Lightroom, Figma, Framer X, Photography, Fine Arts

PRODUCT Leadership, Entrepreneurship, Product Management, Business Strategy

Experience

SIKE INSIGHTS Head of Front-End & Design

March 2019 - Present

- · Raised \$100,000 pre-seed from Kleiner Perkins; sole undergraduate team at UCLA Anderson Accelerator
- Designed elaborate brand guidelines and software wireframes with Adobe Illustrator and Framer X
- · Singlehandedly developed onboarding landing page, user acquisition process, and product in React/Flask
- · Helped lead building and executing product roadmap on tight deadlines for pilot clients

APPLE, INC. Software Engineering Intern

June 2019 - September 2019

- Worked closely with design to develop significant features for Final Cut Pro X, impacting 2.5+ million users
- · Contributed thousands of lines of Objective-C code to add frequently requested features to production codebase
- Took initiative to drive a new feature to make workflows more efficient, presenting to managers and designers
- Refactored old code to create dynamic features, resulting in UI and workflow improvements

MINDSPARK SUMMER Founder & Chief Executive

December 2016 - October 2018

- Singlehandedly generated \$50,000+ in revenue over two summers with highly rated summer program.
- Ran all business operations and executed marketing plan with deep understanding of target market
- · Hired and trained high-quality staff and ran day-to-day camp operations, earning an average 9/10 rating
- · Heavily negotiated building prices, wrote 300+ pages of curriculum, and built online PHP platform from scratch

Projects & Extracurriculars

MEMOIRE AR Product Manager & Developer

<u>September 2019 - Present</u>

- Led team of four to develop & launch memories app mapping videos to physical photos in AR
- Developed product and organized team; contributed to codebase using Swift and ARKit

LA HACKS ORGANIZING TEAM Design & Marketing Team

October 2018 - Present

- Defined LA Hacks brand using Illustrator for UCLA Centennial-sponsored event drawing 3,500+ applications
- Grew social media presence, creating a marketing plan based on previous years' data

QUICKEY Front-End Developer

September 2018 - March 2019

- Implemented highly requested premium features to app boasting 500,000+ uses and 2,100+ active users
- · Collaborated with design, back-end, and marketing to add complex workspaces feature with React/Redux

Awards

UCLA ALUMNI SCHOLARSHIP \$6,000 awarded by the Roz Scherer Memorial Fund

MAKE SCHOOL AUDIENCE CHOICE Awarded to Surreality iOS out of 100+ iOS applications