

WebApps Project Sprint 2 Specifications

Backlog

- ☐ multiple rounds
- ☒ Ajax Timer
- ☐ reject/block people who try to join while game is going
- ☐ cloud deployment

Sprint 2 Items (In Progress)

- ☐ Add popups for selecting word
 - ☒ Randomize word selection
 - ☐ Set target to chosen
- ☐ Add functionality for correct guesses / assign points
 - ☒ always assign constant points
 - ☐ assign points based on time
- ☐ Sanitize inputs and check for incorrect activity (requests missing parameters, etc)
 - ☒ Check for id manipulation and display status error if detected
- ☒ Add timer
 - ☒ html timer
 - ☒ Change timer to python object
- ☒ Add word to top of screen
 - ☒ Show full word for doodler
 - ☒ Show letter underscores for other players until timer runs out
 - ☒ Display word for non doodlers when timer runs out
- ☒ Add scroll to chat, move to bottom of scroll
- ☒ color code and stylize chat items
- ☒ stylize player list to color code and add points
 - ☒ update with ajax
 - ☒ organize by score
- ☒ Make drawing update using sockets
 - ☒ Make erase, fill, delete, and change color work with sockets
 - ☐ Configure websockets with Redis
- ☒ Hide drawing buttons for non-doodler players
- ☒ Add fill option to drawing board
- ☒ Add clear option to drawing board
- ☒ Add button functionality for sockets + remove dependency on local drawing
- ☐ Opening game in the same browser gives 403 code - fix

UI

