Department of Electrical Engineering

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EE-357 Computer and Communication Networks Experiment - 11 NAT Network Address Translation

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NAT Network Address Translation:

The Internet is expanding at an exponential rate. As the amount of information and resources increases, it is becoming a requirement for even the smallest businesses and homes to connect to the Internet. Network Address Translation (NAT) is a method of connecting multiple computers to the Internet (or any other IP network) using one IP address. This allows home users and small businesses to connect their network to the Internet cheaply and efficiently.

In <u>computer networking</u>, **network address translation** (**NAT**) is the process of modifying <u>IP address</u> information in <u>IP packet headers</u> while in transit across a traffic <u>routing device</u>.

The simplest type of NAT provides a one to one translation of IP addresses. RFC 2663 refers to this type of NAT as **basic NAT**. It is often also referred to as **one-to-one NAT**. In this type of NAT only the IP addresses, IP header checksum and any higher level checksums that include the IP address need to be changed. The rest of the packet can be left untouched (at least for basic TCP/UDP functionality, some higher level protocols may need further translation). Basic NATs can be used when there is a requirement to interconnect two IP networks with incompatible addressing.

- The impetus towards increasing use of NAT comes from a number of factors:
- A world shortage of IP addresses
- Security needs
- Ease and flexibility of network administration

Questions:

1. What is the IP address of the client?

The IP address of the client is 192.168.1.100

http && ip.addr == 64.233.169	.104			⊠ □ • +
Time	Source	Destination	Protocol	Length Info
56 2009-09-21 01:	43:07.378402 192.168.1.100	64.233.169.104	HTTP	689 GET / HTTP/1.1
60 2009-09-21 01:	43:07.427932 64.233.169.104	192.168.1.100	HTTP	814 HTTP/1.1 200 OK (text/html)
62 2009-09-21 01:	43:07.550534 192.168.1.100	64.233.169.104	HTTP	719 GET /intl/en_ALL/images/logo.gif HTTP/1.1
73 2009-09-21 01:	43:07.618586 64.233.169.104	192.168.1.100	HTTP	226 HTTP/1.1 200 OK (GIF89a)
75 2009-09-21 01:	43:07.639320 192.168.1.100	64.233.169.104	HTTP	809 GET /extern_js/f/CgJlbhICdXMrMAo4NUAILCswDjgHLCswFjgQLCswFzgDLCswGDgELCswGTgJLCswHTgZLCsu
92 2009-09-21 01:	43:07.717784 64.233.169.104	192.168.1.100	HTTP	648 HTTP/1.1 200 OK (text/javascript)
94 2009-09-21 01:	43:07.761459 192.168.1.100	64.233.169.104	HTTP	695 GET /extern_chrome/ee36edbd3c16a1c5.js HTTP/1.1
100 2009-09-21 01:	43:07.806488 64.233.169.104	192.168.1.100	HTTP	870 HTTP/1.1 200 OK (text/html)
107 2009-09-21 01:	43:07.921971 192.168.1.100	64.233.169.104	HTTP	712 GET /images/nav_logo7.png HTTP/1.1
112 2009-09-21 01:	43:07.951496 192.168.1.100	64.233.169.104	HTTP	806 GET /csi?v=3&s=webhp&action=&tran=undefined&e=17259,21588,21766,21920&ei=2502Ssb1G4_CeJv
119 2009-09-21 01:	43:07.954921 64.233.169.104	192.168.1.100	HTTP	1359 HTTP/1.1 200 OK (PNG)
122 2009-09-21 01:	43:07.978625 192.168.1.100	64.233.169.104	HTTP	670 GET /favicon.ico HTTP/1.1
124 2009-09-21 01:	43:08.006918 64.233.169.104	192.168.1.100	HTTP	269 HTTP/1.1 204 No Content
127 2009-09-21 01:	43:08.032636 64.233.169.104	192.168.1.100	HTTP	1204 HTTP/1.1 200 OK (image/x-icon)
			10000	
Frame 56: 689 bytes on wire (5512 bits), 689 bytes captured (5512 bits)				10 22 6b 45 1f 1b 00 22 68 0d ca 8f 08 00 45 00 · "kE···" h····E·
Ethernet II, Src: HonHaiPr_0d:ca:8f (00:22:68:0d:ca:8f), Dst: Cisco-Li_45:1f:1b (00:22:6b:45:1f:1b)				12 a3 a2 ac 40 00 80 06 a9 4a c0 a8 01 64 40 e9@
Internet Protocol Version 4, Src: 192.168.1.100, Dst: 64.233.169.104				e 14 ae f3 00 00 47 45 54 20 2f 20 48 54 54 50GE T / HTTP
Transmission Control Protocol, Src Port: 4335, Dst Port: 80, Seq: 1, Ack: 1, Len: 635				f 31 2e 31 0d 0a 48 6f 73 74 3a 20 77 77 77 2e /4.1 Ho st; www.
Hypertext Transfer Protocol				7 6f 6f 67 6c 65 2e 63 6f 6d 0d 0a 55 73 65 72 google.c om User
				d 41 67 65 6e 74 3a 20 4d 6f 7a 69 6c 6c 61 2f -Agent: Mozilla/

2. Consider now the HTTP GET sent from the client to the Google server (IP address 64.233.169.104) at time 02:43:07.378402. What are the source and destination IP addresses and TCP source and destination ports on the IP datagram carrying this HTTP GET?

```
Frame 56: 689 bytes on wire (5512 bits), 689 bytes captured (5512 bits) Encapsulation type: Ethernet (1) Arrival Time: Sep 21, 2009 01:43:07.378402000 Pakistan Standard Time [Time shift for this packet: 0.000000000 seconds] Epoch Time: 1253479387.378402000 seconds [Time delta from previous captured frame: 0.000214000 seconds] [Time delta from previous displayed frame: 0.0000000000 seconds] [Time since reference or first frame: 7.109267000 seconds] Frame Number: 56 Frame Length: 689 bytes (5512 bits) Capture Length: 689 bytes (5512 bits) [Frame is marked: False] [Frame is ignored: False]
```

Source IP: 192.168.1.100

Destination IP: 64.233.169.104

Source port: 4335 Destination Port: 80

3. At what time is the corresponding 200 OK HTTP message received from the Google server? What are the source and destination IP addresses and TCP source and destination ports on the IP datagram carrying this HTTP 200 OK message?

01:43:07.427932

Source IP: 64.233.169.104 Destination IP: 192.168.1.100

Source port: 80

Destination Port: 4335

4. Recall that before a GET command can be sent to an HTTP server, TCP must first set up a connection using the three-way SYN/ACK handshake. At what time is the TCP connection ready? (Bilal)

Time: 01:43:07.378121

Source: 192.168.1.100, 4335 Destination: 64.233.169.104, 80

In the following we'll focus on the two HTTP messages (GET and 200 OK) identified above. Our goal below will be to locate these two HTTP messages in the trace file (NAT_ISP_side) captured on the link between the router and the ISP. Because these captured frames will have already been forwarded through the NAT router, some of the IP address and port numbers will have been changed as a result of NAT translation.

Open the NAT_ISP_side. Note that the time stamps in this file and in NAT_home_side are not synchronized since the packet captures at the two locations shown in Figure 1 were not started simultaneously.

5. In the NAT_ISP_side trace file, find the first HTTP GET message that was sent from the client to the Google server. At what time does this message appear in the NAT_ISP_side trace file? What are the source and destination IP addresses and TCP source and destination ports on the IP datagram carrying this HTTP GET?

01:43:07.800232

Source IP: 71.192.34.104 Destination IP: 64.233.169.104

Source port: 4335
Destination Port: 80

6. Compare these values with the corresponding values in the NAT_home_side file and comment whether NAT or NAPT is being used at the NAT router.

NAT modifies IP address in a header of an IP packet while it is travelling through an routing device. As in both cases the ip address of the source changed its header hence NAT or NAPT is being used at the NAT router.



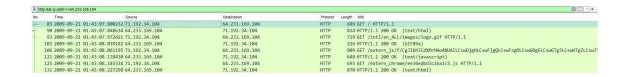
7. In the NAT_ISP_side trace file, at what time is the 200 OK HTTP message received from the Google server? What are the source and destination IP addresses and TCP source and destination ports on the IP datagram carrying this HTTP 200 OK message?

01:43:08.039182

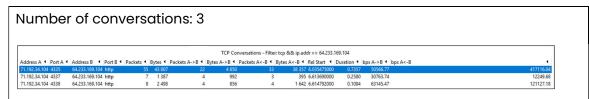
Source IP: 64.233.169.104 Destination IP: 71.192.34.104

Source port: 80

Destination Port: 4335



8. Locate the TCP connection(s) made for this HTTP transaction. How many TCP connections have been made? Does the TCP connection addresses also get modified while passing through the NAT router?



For the SYN, the source IP address has changed, For the ACK, the destination IP address has changed. The port numbers are unchanged.

Conclusion:

In this lab, we learned how to capture and analyze network packets using Wireshark. We first learned about the different types of network packets, including HTTP and TCP packets. We then learned about the internal structure of these packets. Finally, we performed packet capturing on a real network and analyzed the captured packets. We learned that HTTP packets are used to transfer hypertext documents over the network. They are composed of a header and a body. The header contains information about the request or response, such as the method, the path, and the version. The body contains the actual data being transferred.

We also learned that TCP packets are used to transfer data over the network in a reliable way. They are composed of a header and a payload. The header contains information about the packet, such as the source and destination addresses, the sequence number, and the acknowledgment number. The payload contains the actual data being transferred. By performing packet capturing and analyzing the captured packets, we gained a better understanding of how the internet works. We also learned how to use Wireshark to troubleshoot network problems.

In conclusion, this lab was a valuable learning experience. We learned about the different types of network packets, their internal structure, and how to use Wireshark to capture and analyze network packets. This knowledge will be useful in our future networking endeavors.