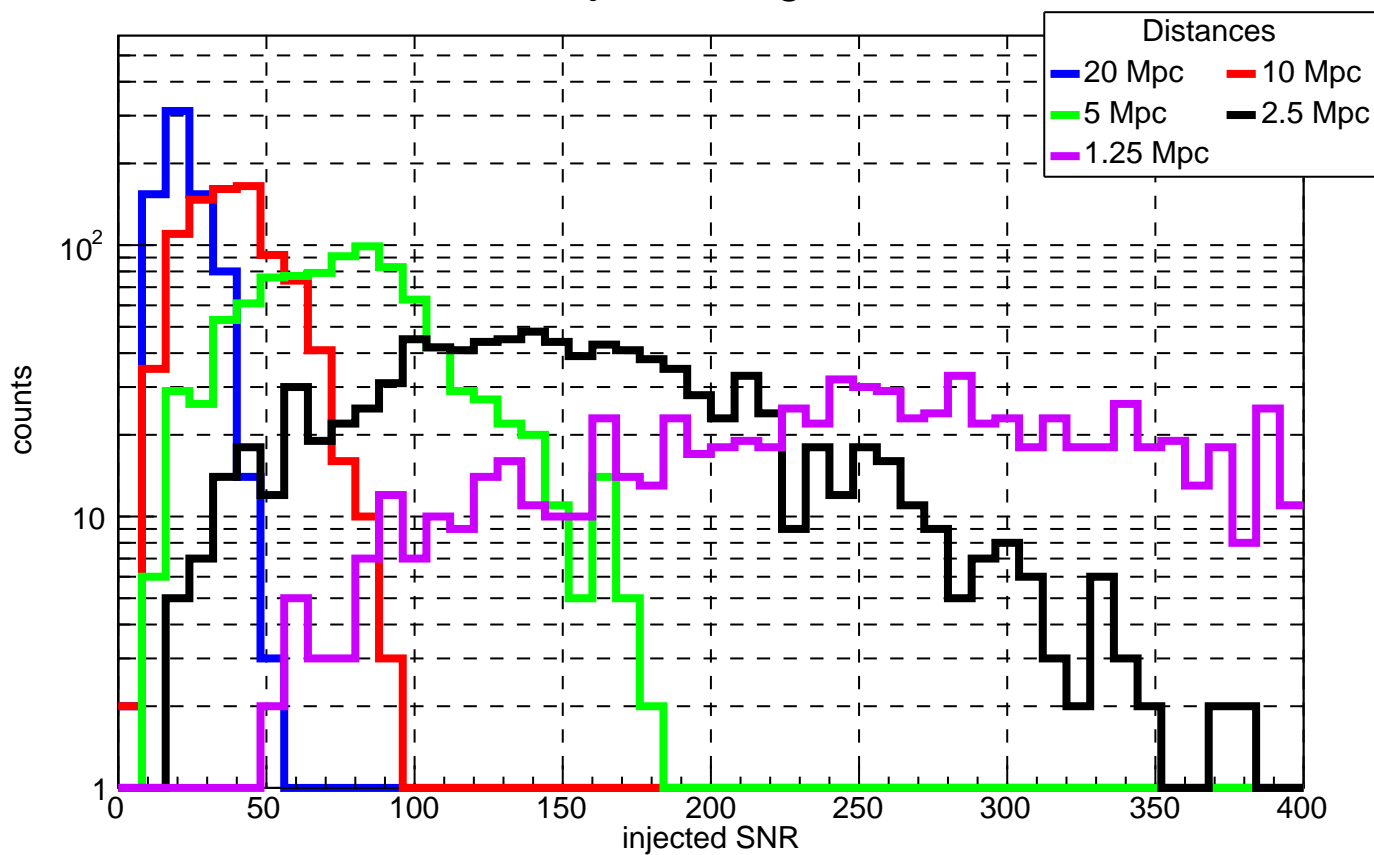


injected Signal



reconstructed Signal

