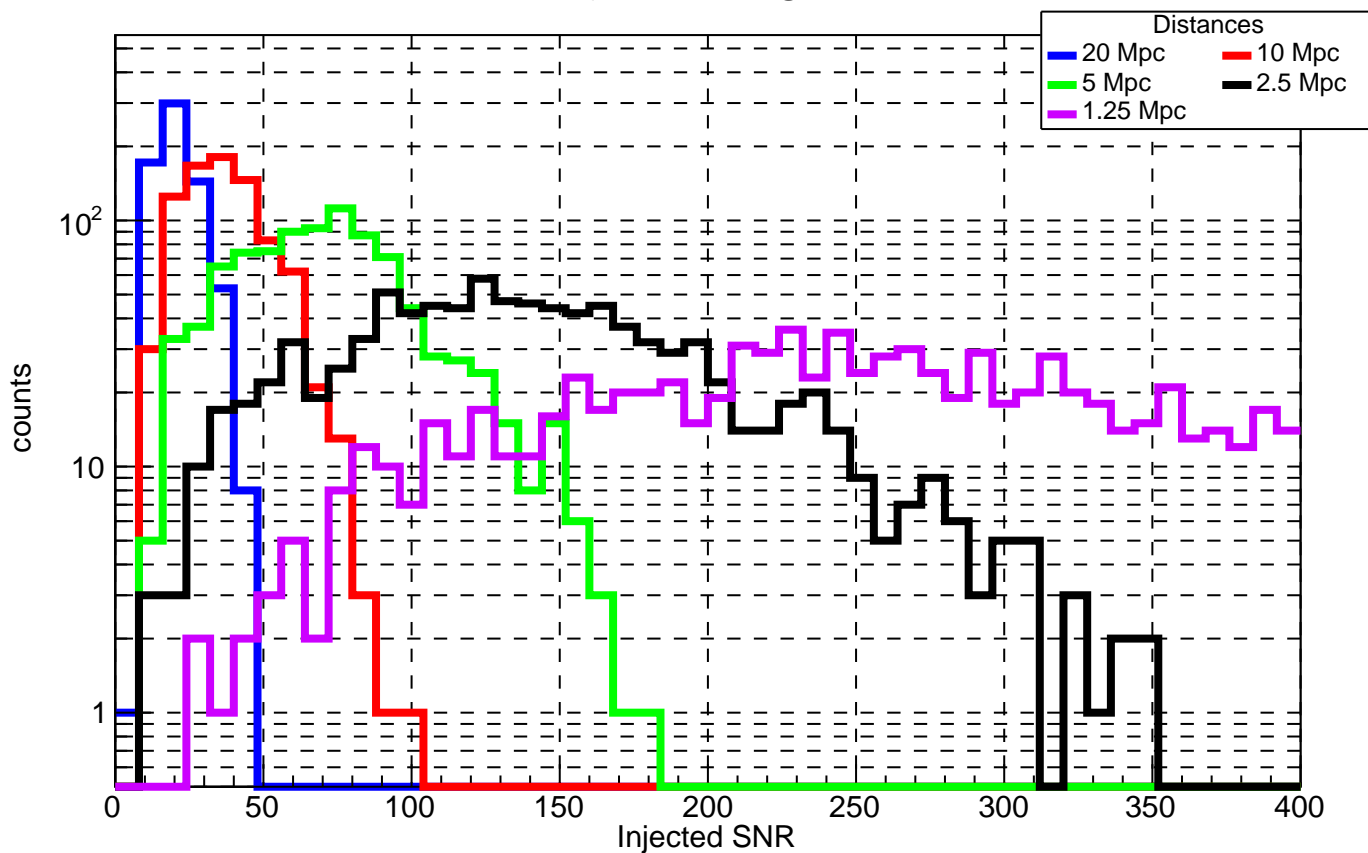


Injected Signal



reconstructed Signal

