# **JavaScript Transition**

### **Topics List**

#### **Basics**

- Running JavaScript code
- Finding Documentation
- Variables: declarations, types, scope
- Coding conventions and peculiarities
- Literals: numbers, strings, objects, arrays, regular expressions
- Operators: **new**, **delete**, comparisons and equality tests
- Flow control: for in and for of, labeled break / continue
- Exception handling: try / catch / finally

## **JavaScript Functions**

- Functions: declaration, arguments and return, variable length arguments, default arguments, functions expressions, member functions, anonymous and arrow forms
- Closures: scope, lifetime, unexpected this value in nested functions, IIFE (Immediately Invoked Function Expressions)
- Introductory functional programming: behavior as arguments and return values, array functional features, bind()
- JavaScript asynchrony: event model, promises

## **JavaScript Objects**

- Primitives vs objects, objects as maps
- JavaScript objects: object prototype,
  Object.create(), prototype inheritance, function constructors, instanceof, ES6 class syntax,
- Object methods: defineProperty, defineProperties, freeze, seal
- Mix-Ins: Object.assign, ES6 class expressions