



Buildroot

Making Tiny Linux Easy

Docker Containers



Hello!

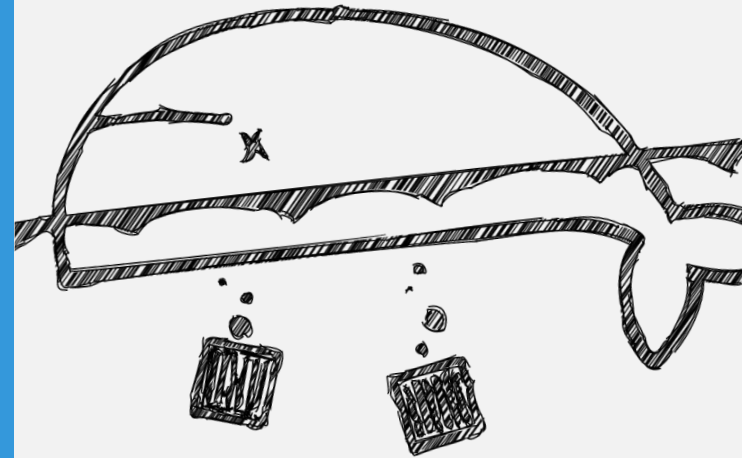
I am Alexis Facques



I love tiny Docker images and automating things. *and Golf*

Find these slides on github.com/alexisfacques

1. A Docker story



Where it all
begins...



DevOps is a software engineering culture and practice of putting horrors into containers and then talking about Kubernetes at conferences

seasonally affected server
@sadserver

A Docker Story: The good



```
# build stage

FROM golang:alpine AS build
ADD . /src
RUN cd /src && go build -o myapp


# final stage

FROM alpine AS runtime
WORKDIR /app
COPY --from=build /src/myapp /app/
CMD ./myapp
```

A Docker Story: The bad



```
FROM ubuntu:18.04
```

```
RUN apt-get update && apt-get upgrade -y && apt-get install  
cppcheck libgecode-dev g++ cmake libboost-all-dev git wget unzip  
-y
```

```
COPY . /src
```

```
RUN cd /src && cmake ./CMakeLists.txt && make -j10
```

```
WORKDIR /src/bin
```

```
CMD ./myapp
```

A Docker Story: The ugly



```
FROM alpine:latest AS build
LABEL description="Build container - findfaces"
RUN apk update && apk add --no-cache \
    autoconf build-base binutils cmake curl file gcc g++ git libgcc libtool linux-headers make musl-dev ninja tar unzip wget
RUN cd /tmp \
    && wget https://github.com/Microsoft/CMake/releases/download/untagged-fb9b4dd1072bc49c0ba9/cmake-3.11.18033000-MSVC_2-Linux-x86_64.sh \
    && chmod +x cmake-3.11.18033000-MSVC_2-Linux-x86_64.sh \
    && ./cmake-3.11.18033000-MSVC_2-Linux-x86_64.sh --prefix=/usr/local --skip-license \
    && rm cmake-3.11.18033000-MSVC_2-Linux-x86_64.sh
RUN cd /tmp \
    && git clone https://github.com/Microsoft/vcpkg.git -n \
    && cd vcpkg \
    && git checkout 1d5e22919fcfeba3fe513248e73395c42ac18ae4 \
    && ./bootstrap-vcpkg.sh -useSystemBinaries
COPY x64-linux-musl.cmake /tmp/vcpkg/triplets/
RUN VCPKG_FORCE_SYSTEM_BINARIES=1 ./tmp/vcpkg/vcpkg install boost-asio boost-filesystem fmt http-parser opencv restinio
COPY ./src /src
WORKDIR /src
RUN mkdir out \
    && cd out \
    && cmake .. -DCMAKE_TOOLCHAIN_FILE=/tmp/vcpkg/scripts/buildsystems/vcpkg.cmake -DVCPKG_TARGET_TRIPLET=x64-linux-musl \
    && make
FROM alpine:latest AS runtime
LABEL description="Run container - findfaces"
RUN apk update && apk add --no-cache \
    libstdc++
RUN mkdir /usr/local/faces
COPY --from=build /src/haarcascade_frontalface_alt2.xml /usr/local/faces/haarcascade_frontalface_alt2.xml
COPY --from=build /src/out/findfaces /usr/local/faces/findfaces
WORKDIR /usr/local/faces
CMD ./findfaces
EXPOSE 8080
```

A Docker Story: The ugly



1. Build dependencies & Toolchain

```
FROM alpine:latest AS build
LABEL description="Build container - findfaces"
RUN apk update && apk add --no-cache \
    autoconf build-base binutils cmake curl file gcc g++ git libgcc libtool linux-headers make musl-dev ninja tar unzip wget
RUN cd /tmp \
    && wget https://github.com/Microsoft/CMake/releases/download/untagged-fb9b4dd1072bc49c0ba9/cmake-3.11.18033000-MSVC_2-Linux-x86_64.sh \
    && chmod +x cmake-3.11.18033000-MSVC_2-Linux-x86_64.sh \
    && ./cmake-3.11.18033000-MSVC_2-Linux-x86_64.sh --prefix=/usr/local --skip-license \
    && rm cmake-3.11.18033000-MSVC_2-Linux-x86_64.sh
RUN cd /tmp \
    && git clone https://github.com/Microsoft/vcpkg.git -n \
    && cd vcpkg \
    && git checkout 1d5e22919fcfeba3fe513248e73395c42ac18ae4 \
    && ./bootstrap-vcpkg.sh -useSystemBinaries
COPY x64-linux-musl.cmake /tmp/vcpkg/triplets/
RUN VCPKG_FORCE_SYSTEM_BINARIES=1 ./tmp/vcpkg/vcpkg install boost-asio boost-filesystem fmt http-parser opencv restinio
```

```
COPY /src /src
WORKDIR /src
RUN mkdir out \
    && cd out \
    && cmake .. -DCMAKE_TOOLCHAIN_FILE=/tmp/vcpkg/scripts/buildsystems/vcpkg.cmake -DVCPKG_TARGET_TRIPLET=x64-linux-musl \
    && make
```

```
FROM alpine:latest AS runtime
LABEL description="Run container - findfaces"
RUN apk update && apk add --no-cache \
    libstdc++
RUN mkdir /usr/local/faces
COPY --from=build /src/haarcascade_frontalface_alt2.xml /usr/local/faces/haarcascade_frontalface_alt2.xml
COPY --from=build /src/out/findfaces /usr/local/faces/findfaces
WORKDIR /usr/local/faces
CMD ./findfaces
EXPOSE 8080
```

2. Application sources build

3. Runtime dependencies & Artifacts cherry-picking

2.

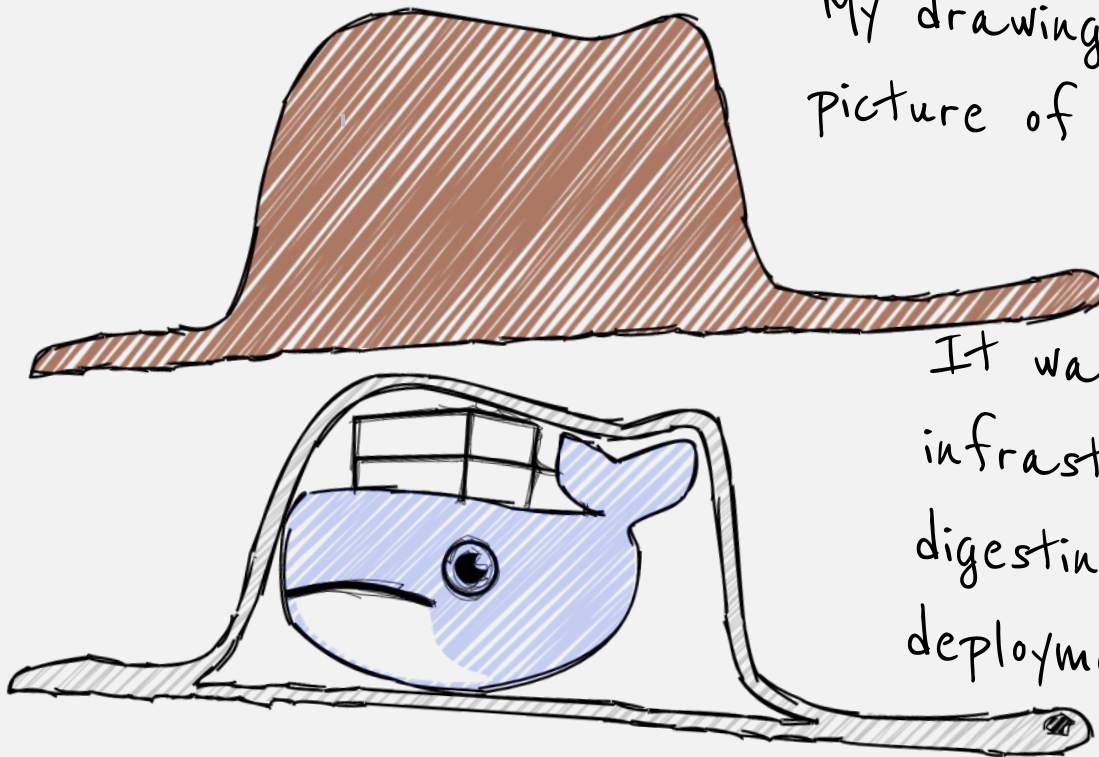
Size matters

... Does it ?

Size matters: When orchestrating containers

- A “production” Kubernetes cluster often means shared registry, distributed storage & heavy internal traffic.

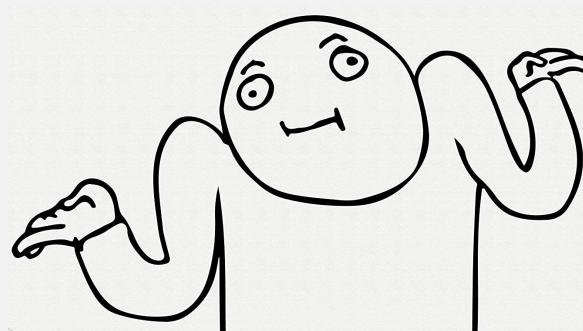
My drawing was not a picture of a hat.



It was a picture of my infrastructure network digesting my DaemonSet deployment.

Size matters: When orchestrating containers

- ▣ A production Kubernetes cluster induces shared registry, storage & heavy internal traffic.
- ▣ Bigger are your images, longer are your deployments;
- ▣ A “generally accepted” solution: Prepulls & pods affinity.



194MB

Glibc Debian Jessie

129MB

Glibc Ubuntu 16:04

5MB

Musl Alpine

Basically a containerized
package manager

Size matters: **Security** by design



- ▣ Top two most popular Docker images have over **500 vulnerabilities**;
- ▣ **80%** developers are not addressing containers security.

567

Vulnerabilities in `node:latest`

65

Vulnerabilities in `node:10-slim`

0

Vulnerabilities in `node:10-alpine`

3.

Embedded systems & **Buildroot**

Let's get into the
action

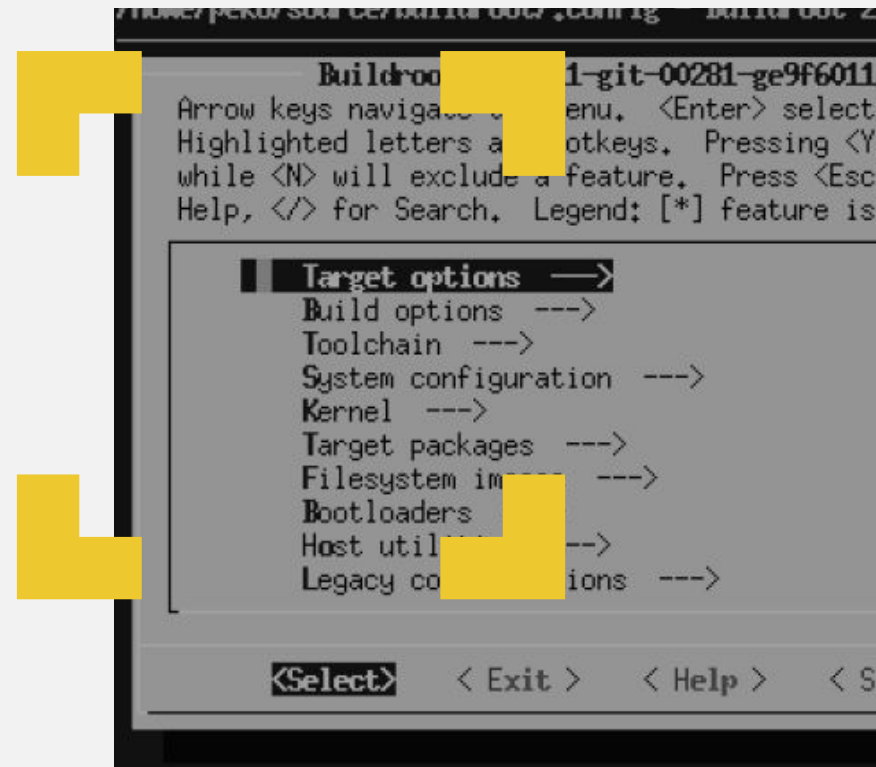
Buildroot



- ▣ Free, open-source, well-maintained;
- ▣ Cross-compilation tool;
- ▣ Build from scratch from source;
- ▣ Pick your architecture, filesystem & packages; Buildroot will output a minimized rootfs.

Buildroot: In a nutshell

- Easy feature selection with **kconfig**;
- Hard to learn, **easy to master**;
- **BR2_EXTERNAL** keeps your customizations outside of Buildroot;



**Buildroot: Demo
time ?**

Buildroot: How it pairs with Docker

▣ Pros:

Easy customisation!

```
MYAPP_VERSION=0.1  
  
MYAPP_SITE=./src  
  
MYAPP_SITE_METHOD=local  
  
$(eval $(generic-package))
```

```
FROM scratch  
  
WORKDIR /  
  
ADD rootfs.tar .  
  
CMD myapp
```

▣ “Cons”:

- ▣ Long building times (has to compile all your target toolchain from scratch);
- ▣ Single-layer images.

77.8MB

node:alpine

19.3MB

Buildroot-based image

~75%

Smaller !

Who needs a
package manager
anyway

```
BR2_x86_64=y
```

```
BR2_TOOLCHAIN_BUILDROOT_MUSL=y
```

```
BR2_TOOLCHAIN_BUILDROOT_CXX=y
```

```
BR2_PACKAGE_NODEJS=y
```

Buildroot: There's even **more** to see!



- ▣ **1800+ packages** maintained & updated every two months;
- ▣ **CVE analysis** scripts per configuration file;
- ▣ Top-tier documentation;
- ▣ Additional overlays for **embedded systems**:
 - Raspberry Pi, Pi 3, Broadcom, generic ARM...

Thanks!

Any questions?
