Lab 2: CSE 508 Network Security

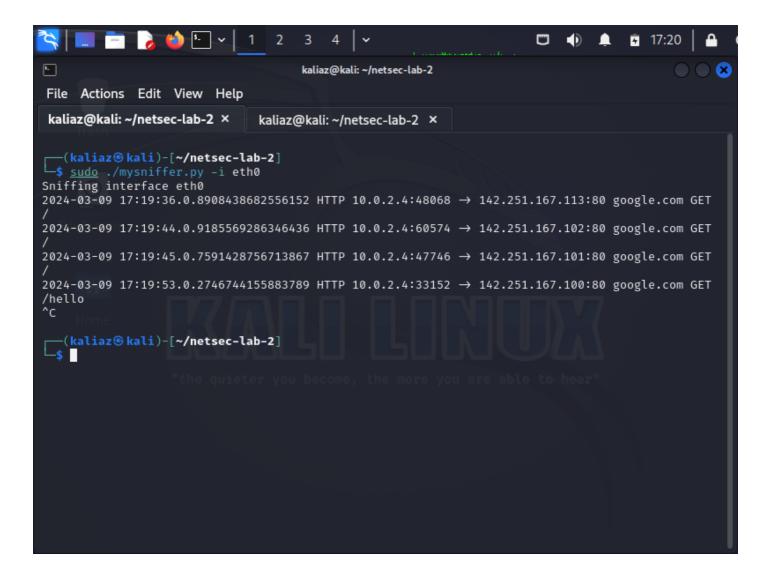
Packet Sniffer

This is a basic packet sniffer made in accordance with lab 2 of CSE 508 Network Security Course. This Python script implements a simple packet sniffer specifically designed for monitoring HTTP and TLS traffic. It utilizes the Scapy library to capture packets over a specified network interface or from a pcap file. The script is capable of identifying and displaying information about HTTP requests (including method, host, and path) as well as details about TLS sessions (such as the version and server name, if available). Users can specify the network interface to monitor or a pcap file to read from via command-line arguments. Additionally, the script allows for the application of a Berkeley Packet Filter (BPF) expression to limit the captured traffic according to the user's needs. The program is structured to be user-friendly, offering help messages and usage instructions through its command-line interface.

Sample Usage and Sample Output

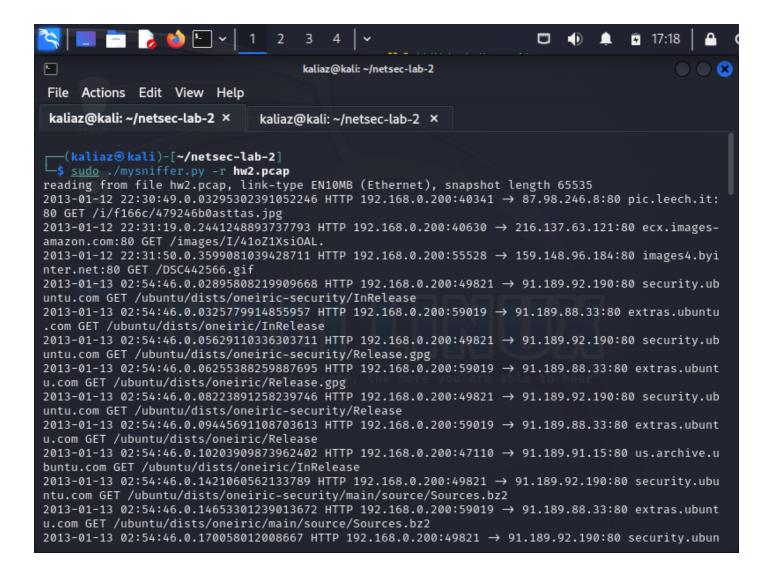
[mysniffer.py] With Specified Network Interface

sudo ./mysniffer.py -i eth0

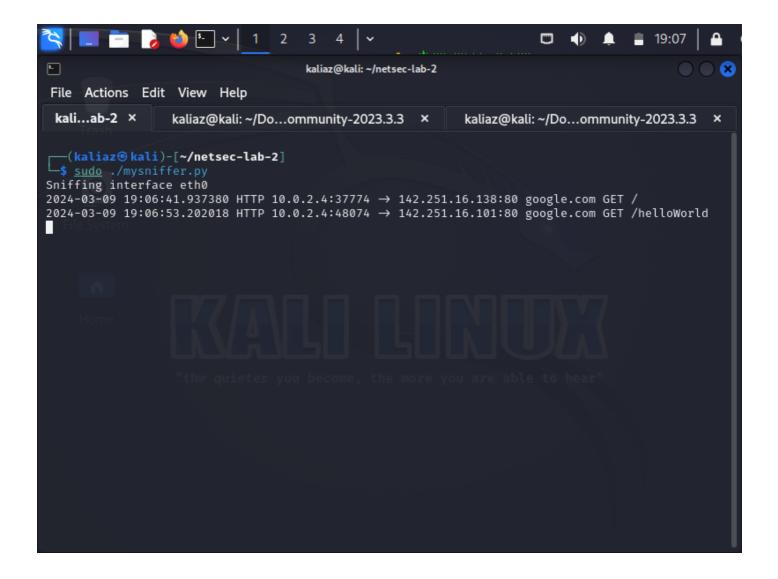


[mysniffer.py] With Specified PCAP file

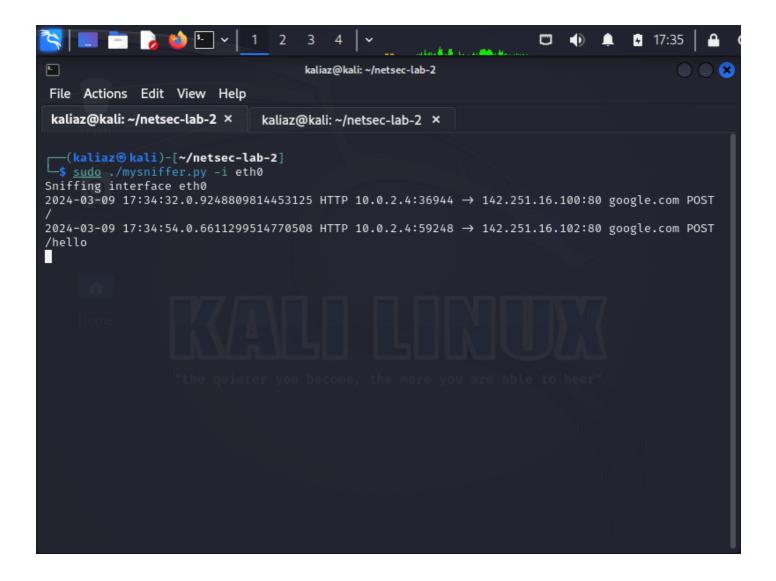
```
sudo ./mysniffer.py -r hw2.pcap
```



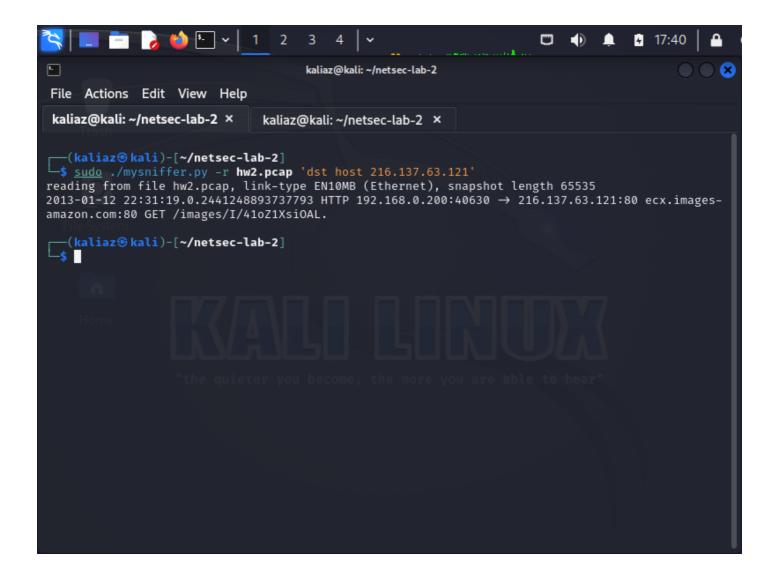
[mysniffer.py] With Default Interface (No interface and No pcap file provided)



[mysniffer.py] POST Requests



[mysniffer.py] BPF Filter



Testing

[mysniffer.py] Different Versions of TLS on standard port

For testing on standard port on different versions of TLS, use the below curl commands

```
# TLSv1.3 on Standard Port
curl -X G--tlsv1.3 --tls-max 1.3 --ciphers DEFAULT@SECLEVEL=0 -vI https://www.goo
# TLSv1.2 on Standard Port
curl -X G--tlsv1.2 --tls-max 1.2 --ciphers DEFAULT@SECLEVEL=0 -vI https://www.goo
# TLSv1.1 on Standard Port
curl -X G--tlsv1.1 --tls-max 1.1 --ciphers DEFAULT@SECLEVEL=0 -vI https://www.goo
# TLSv1.0 on Standard Port
curl -X G--tlsv1.0 --tls-max 1.0 --ciphers DEFAULT@SECLEVEL=0 -vI https://www.goo
```

[mysniffer.py] Different Versions of TLS on non-standard port

For testing on non-standard port of TLS, we used the https://portquiz.takao-tech.com website. This website is running on https and supports multiple non-standard ports like 9001, 8080, 80, 8, 666, etc. I chose the non-standard port 9001 and different TLS versions for testing. The following curl requests were made for testing tls requests on non-standard ports

```
# TLSv1.3 on Non-Standard Port
curl -X G--tlsv1.3 --tls-max 1.3 --ciphers DEFAULT@SECLEVEL=0 -vI https://portqui
# TLSv1.2 on Non-Standard Port
curl -X G--tlsv1.2 --tls-max 1.2 --ciphers DEFAULT@SECLEVEL=0 -vI https://portqui
# TLSv1.1 on Non-Standard Port
curl -X G--tlsv1.1 --tls-max 1.1 --ciphers DEFAULT@SECLEVEL=0 -vI https://portqui
# TLSv1.0 on Non-Standard Port
curl -X G--tlsv1.0 --tls-max 1.0 --ciphers DEFAULT@SECLEVEL=0 -vI https://portqui
```

[mysniffer.py] Testing on Standard and Non-Standard Port for HTTP

Testing on custom port can be done via website http://portquiz.net:8080/. This website is running on http and supports multiple ports like 8080, 80, 8, 666, etc. The following curl requests were made for testing http requests

```
# For port 80, standard port
curl -X GET http://portquiz.net

# For port 8080, non-standard port testing
curl -X GET http://portquiz.net:8080

# For port 8, non-standard port testing
curl -X GET http://portquiz.net:8

# For port 666, non-standard port testing
curl -X GET http://portquiz.net:666
```

Testing of TLS with custom HTTPS Server

This testing method is presented as an alternative for the above testing method for tls and is present in this documentation only for information purposes This testing method must be used only if the above tls testing methods are absolutely not working. The file tls_server.py contains a quickly

whipped up tls_server for testing purposes. You need to set up this server on a computer and then from a different computer on the same network, you can call this server. Preferably both the computers should be linux. For testing, Macintosh operating system was used. Below are the relevant steps

Step 1: Generate a Self-Signed SSL Certificate

First, use OpenSSL to generate a private key and a self-signed certificate. Open a terminal and run:

```
openssl req -x509 -newkey rsa:4096 -keyout key.pem -out cert.pem -days 365 -nodes
```

Step 2: Run the python server

```
python3 tls_server.py
```

Step 3: Connect to the Server

For connecting to the server, go on a different computer on the same network, figure out the IP address of the computer where the server is running and then replace localhost in the below line with the IP address of the target computer

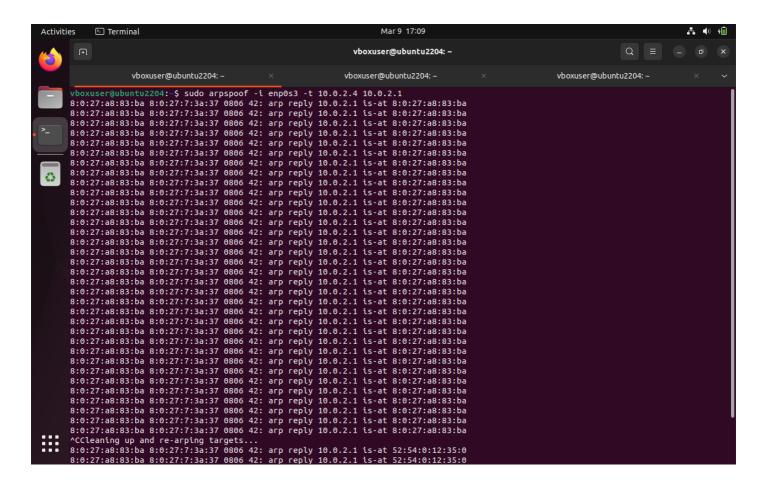
```
openssl s_client -connect localhost:8443
```

Arpwatch

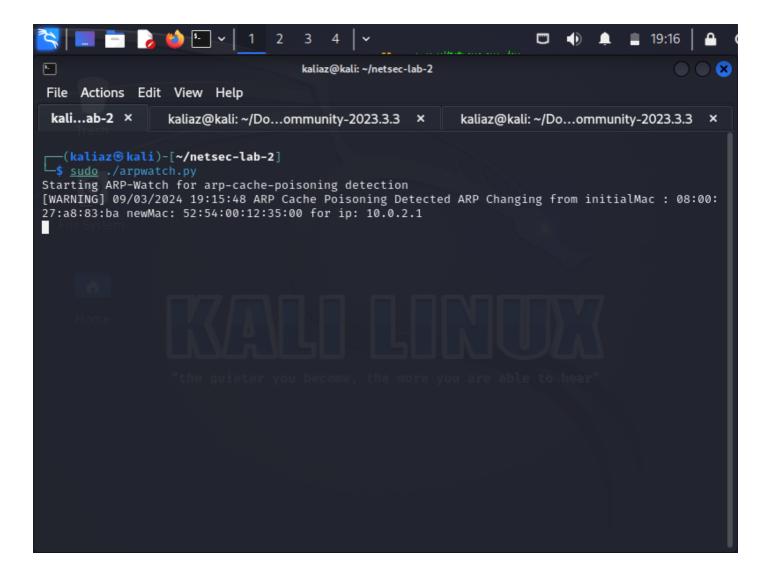
This script is an ARP Cache Poisoning Detector that uses the Scapy library to monitor ARP packets on a network interface, aiming to detect ARP spoofing attacks. It reads the ARP table from the system, listens for ARP responses, and alerts if it finds any discrepancies between the packet's source IP and MAC addresses compared to the initial ARP table entries. Users can specify a network interface for monitoring; otherwise, the script defaults to the system's primary interface. It's designed to be simple and user-friendly, providing basic command-line options for operation.

[arpwatch.py] With Specified Interface

```
sudo ./arpwatch.py -i eth0
```



[arpwatch.py] With Default Interface



Let me explain the attacker and victim situation. There is one attacker machine(ubuntu machine) and one victim machine (kali-linux machine). The arpwatch.py script will be run on the victim machine in accordance with the lab requirements. The arpwatch.py script will detect if there is an ongoing arp spoof attack on the victim machine The attacker will launch full man in the middle attack using arpspoof command installed on ubuntu

Attacker IP Address: 10.0.2.15

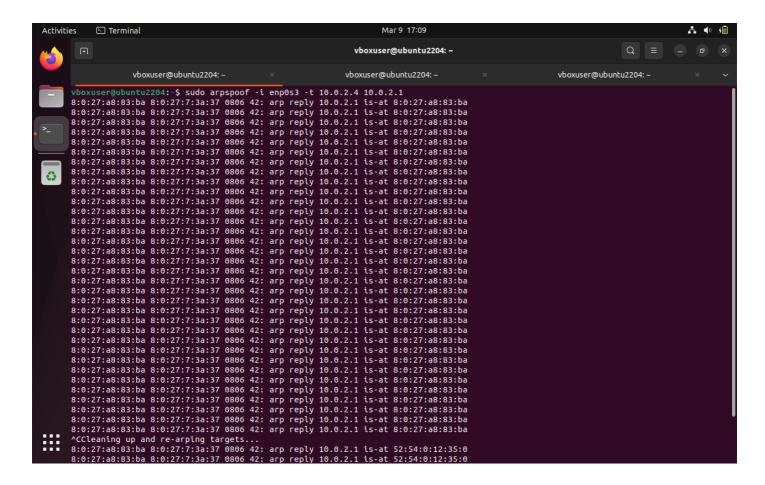
Victim IP Address: 10.0.2.4

Gateway IP Address: 10.0.2.1

Attacker will have 3 terminals

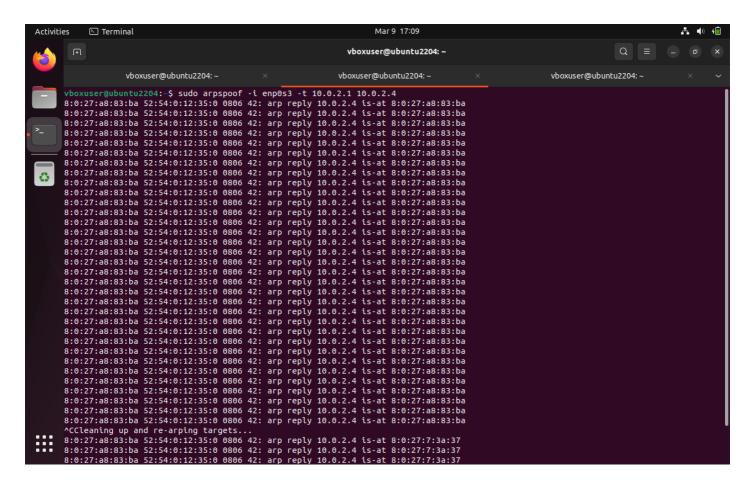
Attacker Terminal 1

sudo arpspoof -i enp0s3 -t 10.0.2.4 10.0.2.1



Attacker Terminal 2

sudo arpspoof -i enp0s3 -t 10.0.2.1 10.0.2.4



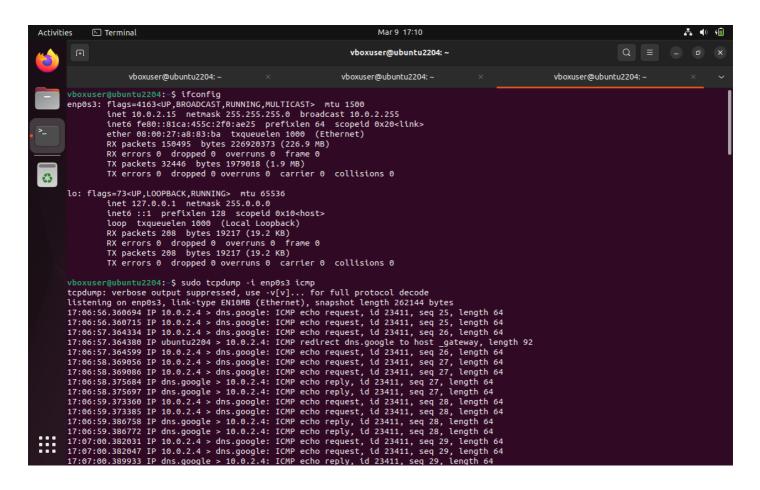
Attacker Terminal 3

The below is assuming that the attacker only wants to sniff icmp packets. This terminal is used only for demo purposes. This is one of the most interesting images of this documentation. Here we are sniffing the network packets arriving at the attacker's machine. Please note that we have enabled ipv4 port forwarding on ubuntu. Observe in this the packets are not originating on the attacker's machine and the attacker is still able to see those packets. The attacker has now gained full Manin-the-middle position. Attacker can change the bpf filter at the end to sniff other packets.

```
sudo tcpdump −i enp0s3 icmp
```

To enable ipv4 packet forwarding on ubuntu use the below command

```
sudo systctl -w net.ipv4.ip_forward=1
```

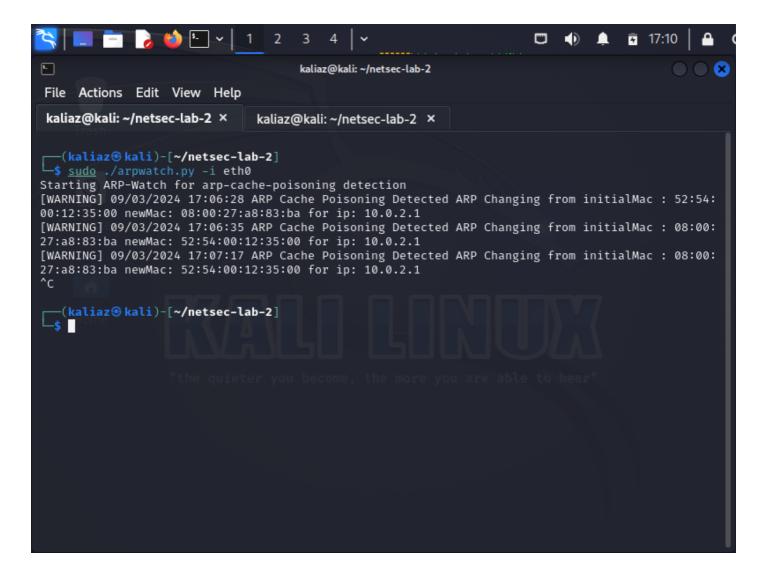


Victim will have 2 terminal open. One for running the arpwatch script. One for demo purposes

Victim Terminal 1

```
sudo ./arpwatch.py —i eth0
```

The below image indicates that the arpwatch.py script can successfully detect the arp spoofing attacks.



Victim Terminal 2

This is used to generate icmp packets for demo purposes

```
ping 8.8.8.8
```

```
kaliaz@kali: ~/netsec-lab-2
File Actions Edit View Help
                               kaliaz@kali: ~/netsec-lab-2 ×
 kaliaz@kali: ~/netsec-lab-2 ×
  —(kaliaz⊛kali)-[~/netsec-lab-2]
_$ ifconfig
eth0: flags=4163<UP, BROADCAST, RUNNING, MULTICAST> mtu 1500
        inet 10.0.2.4 netmask 255.255.255.0 broadcast 10.0.2.255
        inet6 fe80::a00:27ff:fe07:3a37 prefixlen 64 scopeid 0×20<link>
        ether 08:00:27:07:3a:37 txqueuelen 1000 (Ethernet)
RX packets 182351 bytes 228853135 (218.2 MiB)
        RX errors 0 dropped 0 overruns 0
        TX packets 464 bytes 47691 (46.5 KiB)
        TX errors 0 dropped 0 overruns 0 carrier 0 collisions 0
lo: flags=73<UP,LOOPBACK,RUNNING> mtu 65536
        inet 127.0.0.1 netmask 255.0.0.0
        inet6 :: 1 prefixlen 128 scopeid 0×10<host>
        loop txqueuelen 1000 (Local Loopback)
        RX packets 4 bytes 240 (240.0 B)
        RX errors 0 dropped 0 overruns 0
        TX packets 4 bytes 240 (240.0 B)
        TX errors 0 dropped 0 overruns 0 carrier 0 collisions 0
  –(kaliaz⊕kali)-[~/netsec-lab-2]
___$ ping 8.8.8.8
PING 8.8.8.8 (8.8.8.8) 56(84) bytes of data.
64 bytes from 8.8.8.8: icmp_seq=1 ttl=57 time=12.4 ms
64 bytes from 8.8.8.8: icmp_seq=2 ttl=57 time=13.8 ms
64 bytes from 8.8.8.8: icmp_seq=3 ttl=57 time=14.4 ms
64 bytes from 8.8.8.8: icmp_seq=4 ttl=57 time=13.1 ms
```

Interesting Facts

When reading the /proc/net/arp file, the call may block if the file is not updated. I would highly advise against reading the file continuously for each packet. This is because updates to this file don't happen after every packet and if the file is not updated then the call to read the file will block your code.