

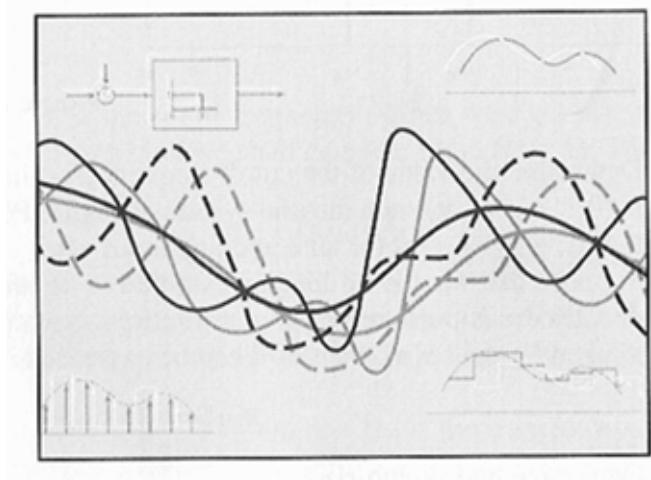
Spring 2011

信號與系統  
Signals and Systems

Chapter SS-7  
Sampling

Feng-Li Lian  
NTU-EE  
Feb11 – Jun11

Figures and images used in these lecture notes are adopted from  
“Signals & Systems” by Alan V. Oppenheim and Alan S. Willsky, 1997



Introduction

[\(Chap 1\)](#)

LTI &amp; Convolution

[\(Chap 2\)](#)Bounded/ConvergentPeriodic**FS**[\(Chap 3\)](#)– CT  
– DTAperiodic**FT**– CT [\(Chap 4\)](#)  
– DT [\(Chap 5\)](#)Unbounded/Non-convergent**LT**– CT [\(Chap 9\)](#)**zT**– DT [\(Chap 10\)](#)Time-Frequency [\(Chap 6\)](#)

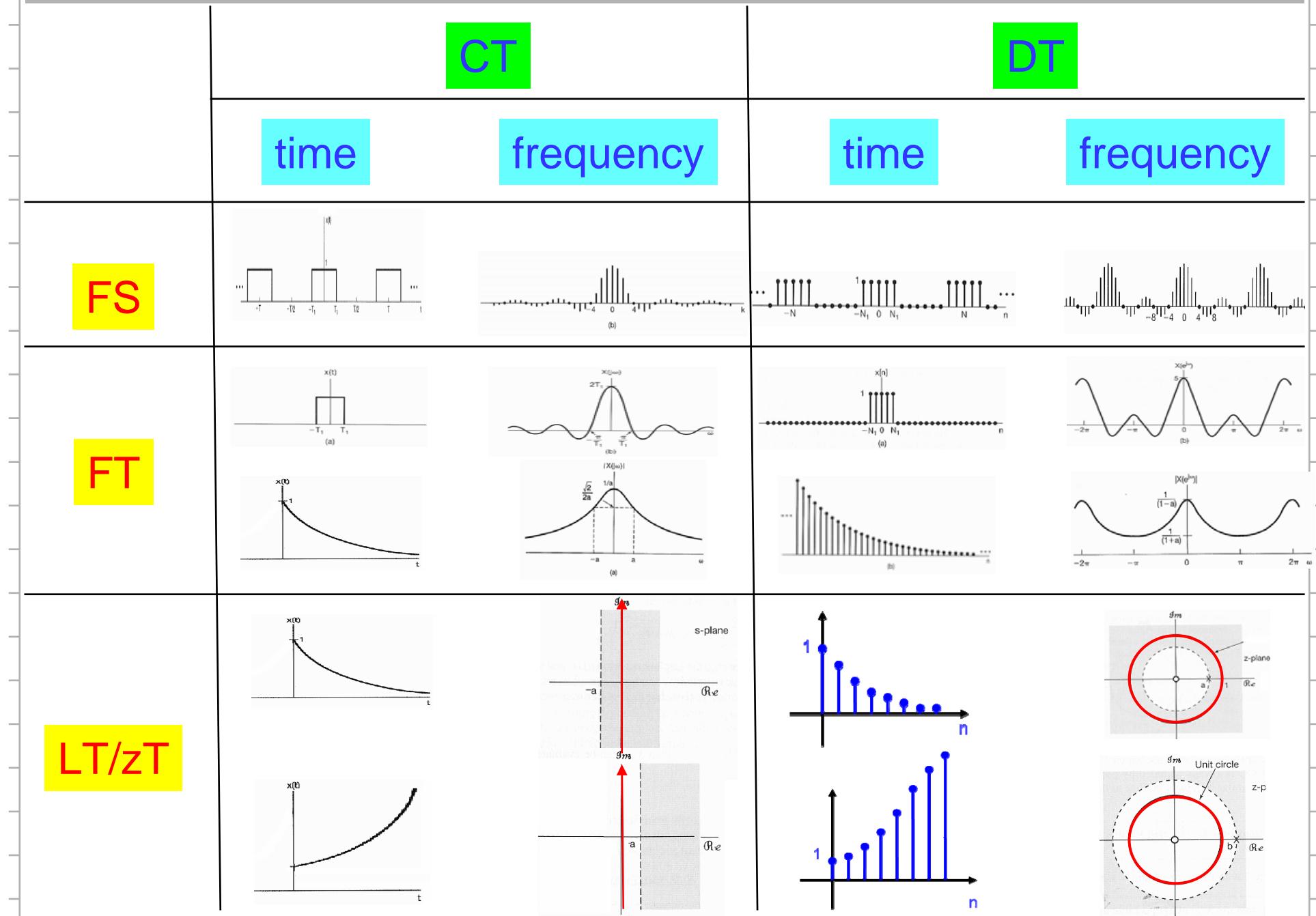
CT-DT

[\(Chap 7\)](#)Communication [\(Chap 8\)](#)

Control

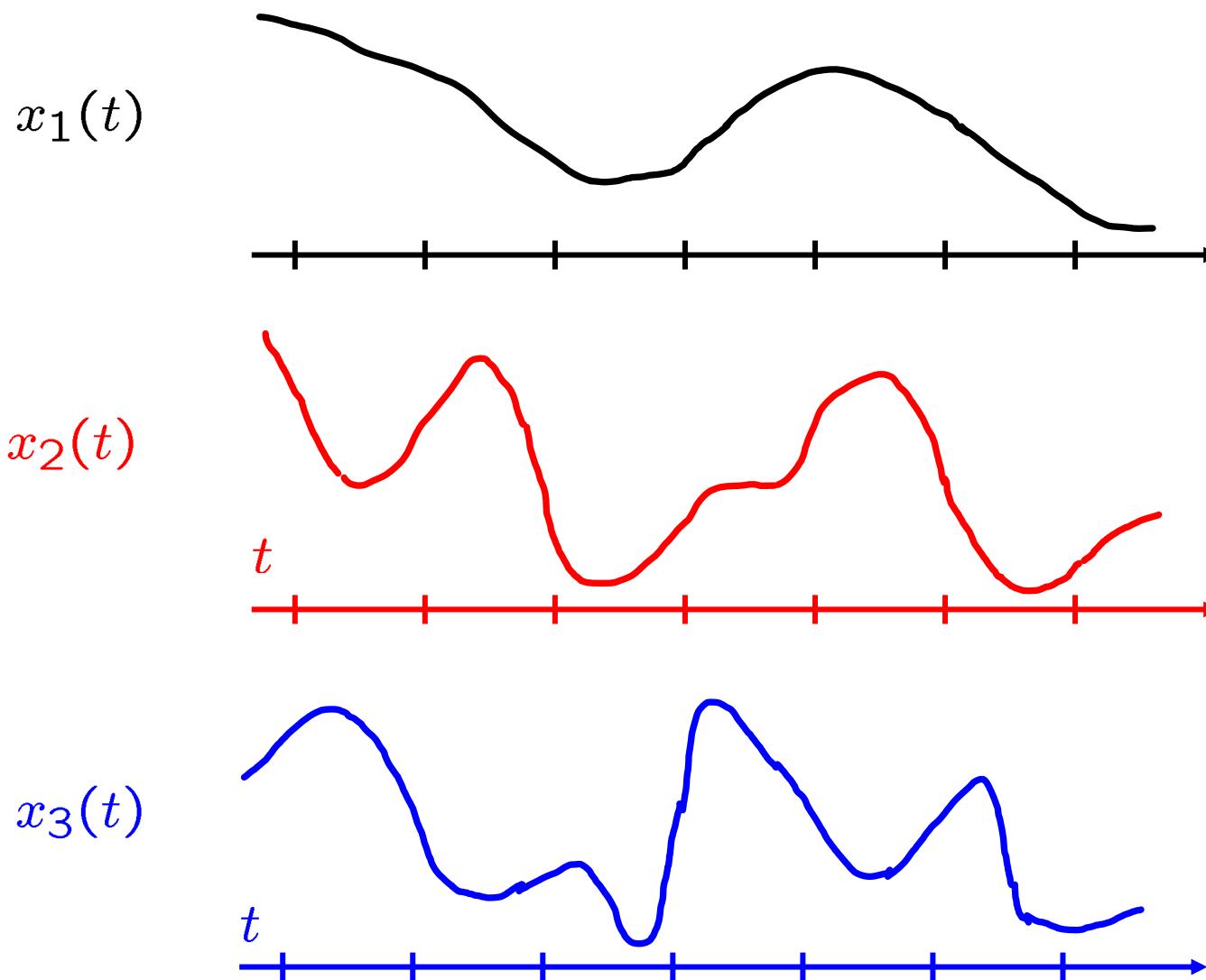
Digital  
Signal  
Processing  
[\(dsp-8\)](#)[\(Chap 11\)](#)

# Fourier Series, Fourier Transform, Laplace Transform, z-Transform

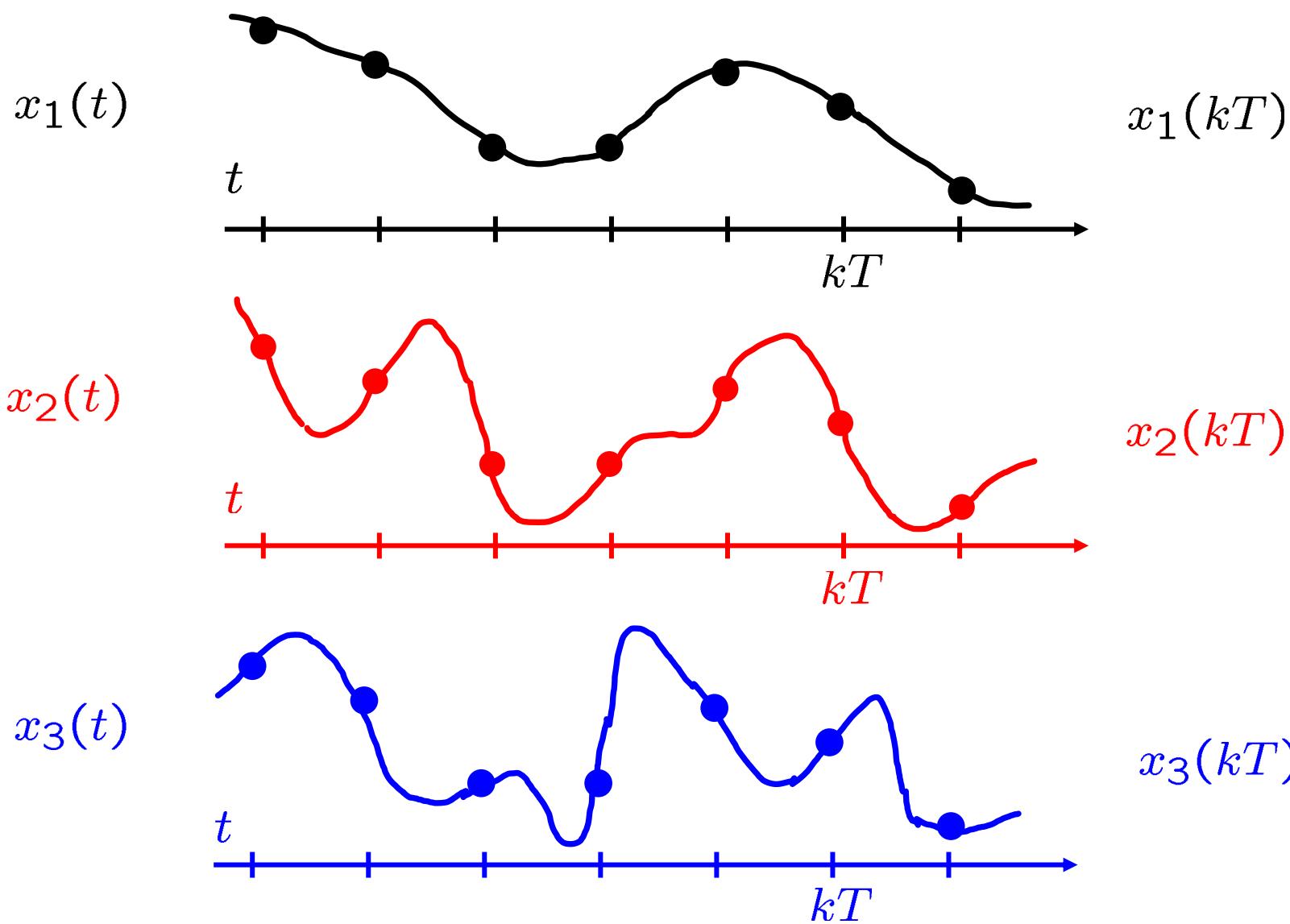


- Representation of of a Continuous-Time Signal by Its Samples: The Sampling Theorem
- Reconstruction of of a Signal from Its Samples Using Interpolation
- The Effect of Under-sampling: Aliasing
- Discrete-Time Processing of Continuous-Time Signals
- Sampling of Discrete-Time Signals

■ Representation of CT Signals by its Samples

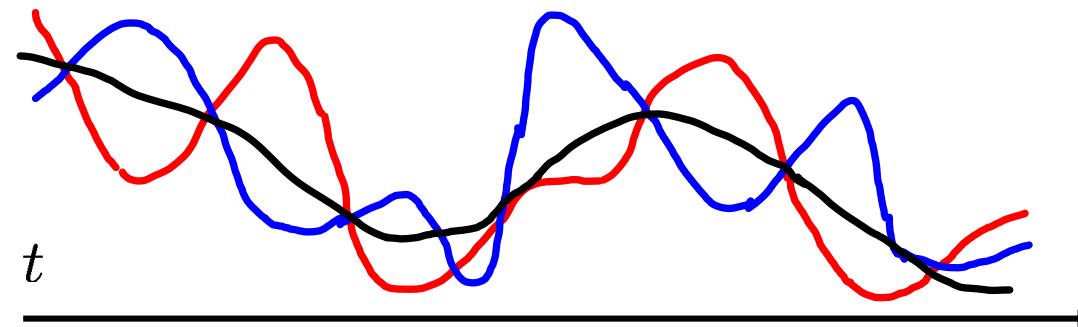


- Representation of CT Signals by its Samples

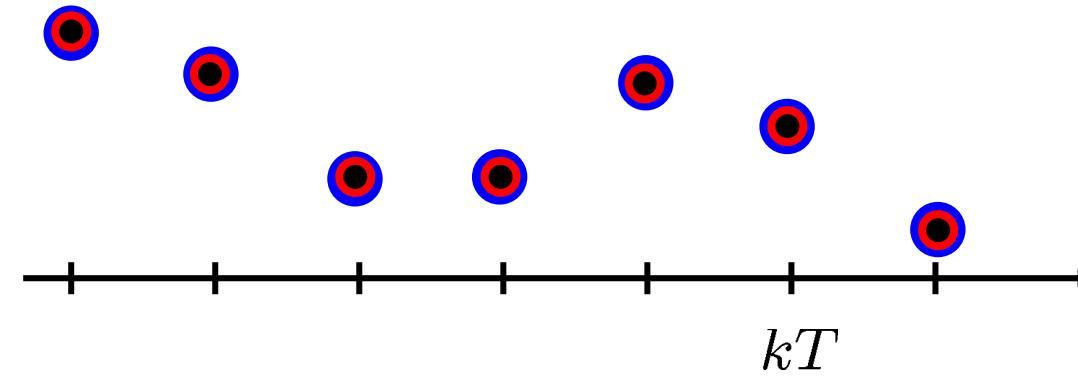


- Representation of CT Signals by its Samples

$$x_1(t) \neq x_2(t) \neq x_3(t)$$



$$x_1(kT) = x_2(kT) = x_3(kT)$$



## ■ Impulse-Train Sampling:

$p(t)$  : sampling function

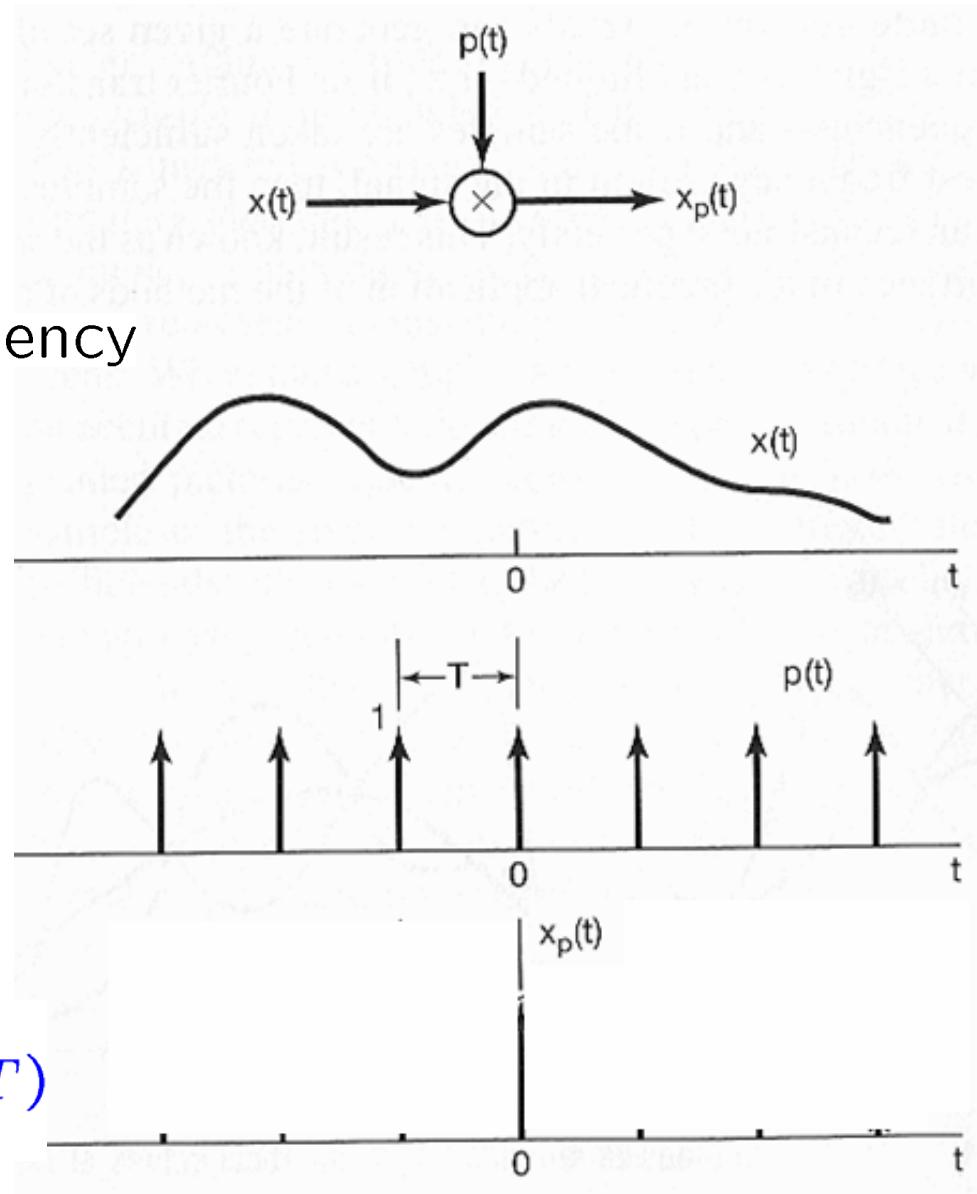
$T$  : sampling period

$w_s = \frac{2\pi}{T}$  : sampling frequency

$$\Rightarrow x_p(t) = x(t) p(t)$$

$$p(t) = \sum_{n=-\infty}^{+\infty} \delta(t - nT)$$

$$x_p(t) = \sum_{n=-\infty}^{+\infty} x(nT) \delta(t - nT)$$



## ■ Impulse-Train Sampling:

From multiplication property,

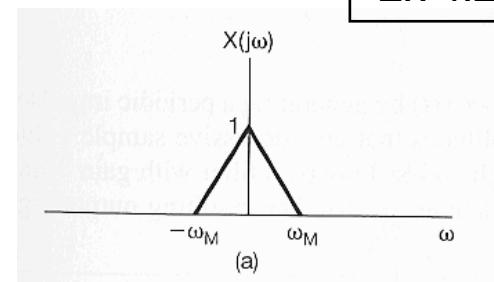
$$x_p(t) = x(t) p(t) \quad \longleftrightarrow \quad X_p(jw) = \frac{1}{2\pi} \int_{-\infty}^{+\infty} X(j\theta) P(j(w - \theta)) d\theta$$

Eq 4.70, p. 322

$$= \frac{1}{T} \sum_{k=-\infty}^{+\infty} X(j(w - kw_s))$$

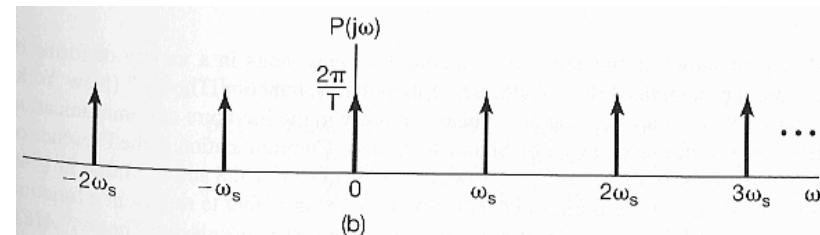
Ex 4.21, p. 323

$$x(t) \quad \longleftrightarrow \quad X(jw)$$



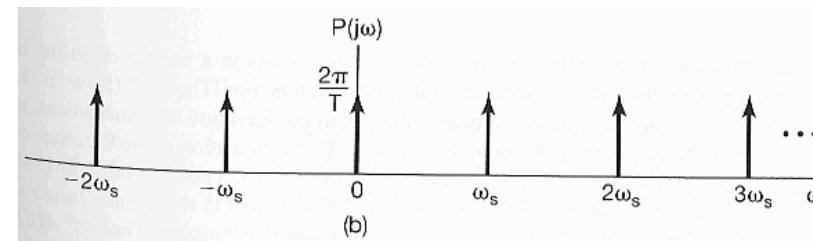
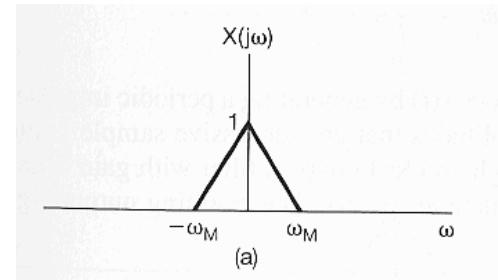
$$p(t) \quad \longleftrightarrow \quad P(jw) = \frac{2\pi}{T} \sum_{k=-\infty}^{+\infty} \delta(w - kw_s)$$

Ex 4.8, pp. 299-300

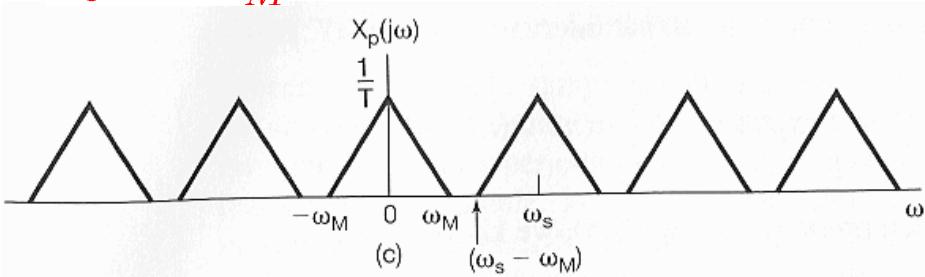


## ■ Impulse-Train Sampling:

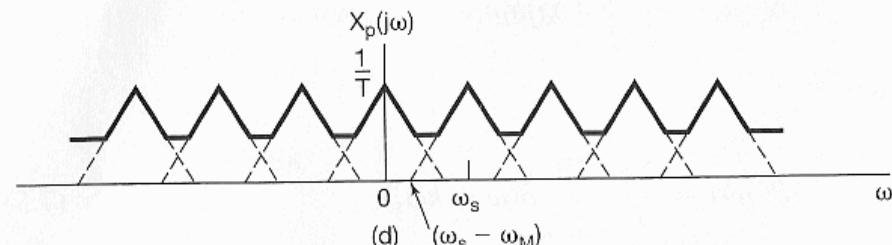
Ex 4.21, 4.22, pp. 323-4



$$w_s > 2w_M$$



$$w_s < 2w_M$$



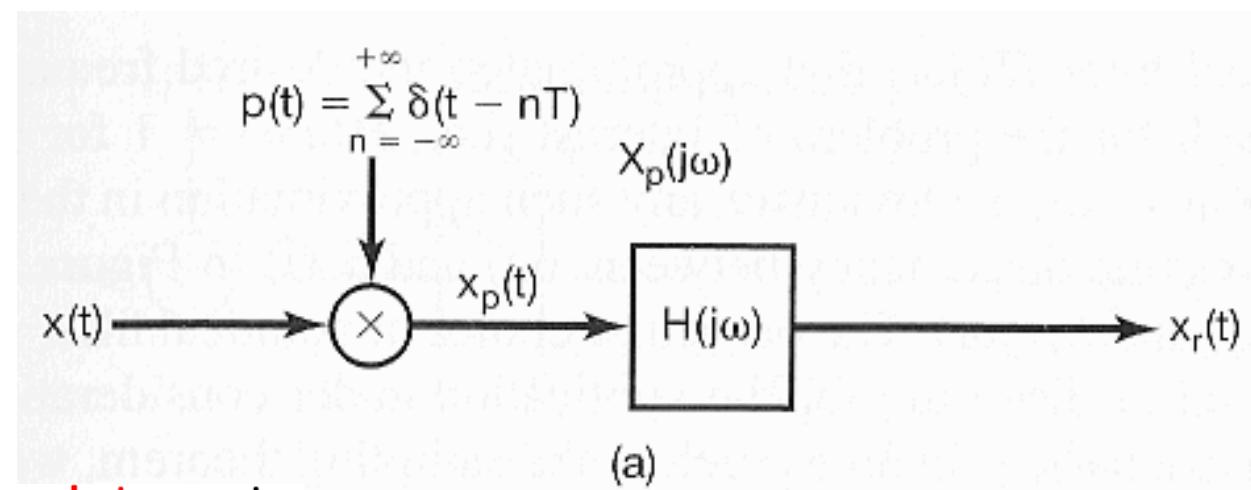
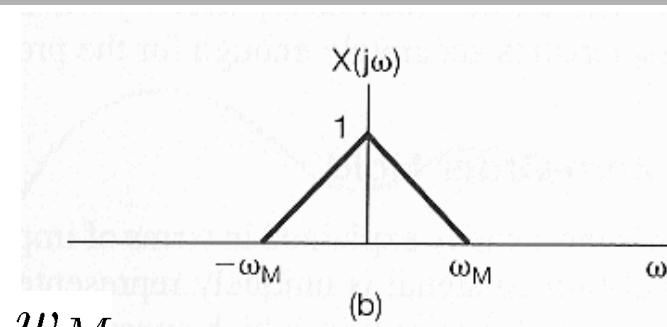
## ■ The Sampling Theorem:

$x(t)$  : a band-limited signal

with  $X(jw) = 0$  for  $|w| > w_M$

if  $w_s > 2w_M$  where  $w_s = \frac{2\pi}{T}$

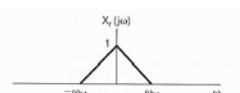
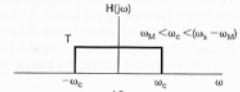
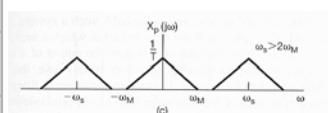
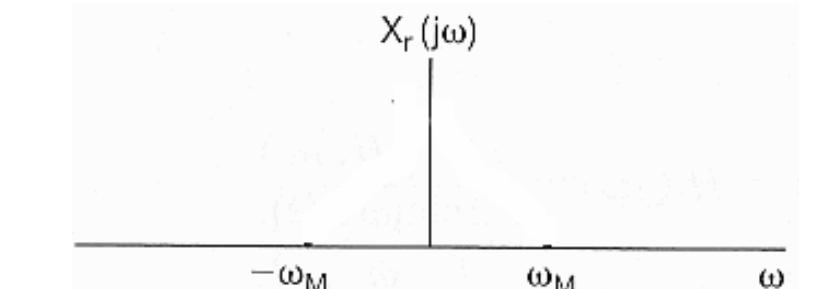
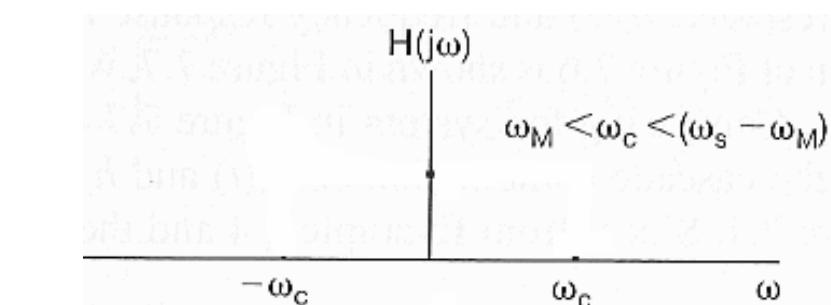
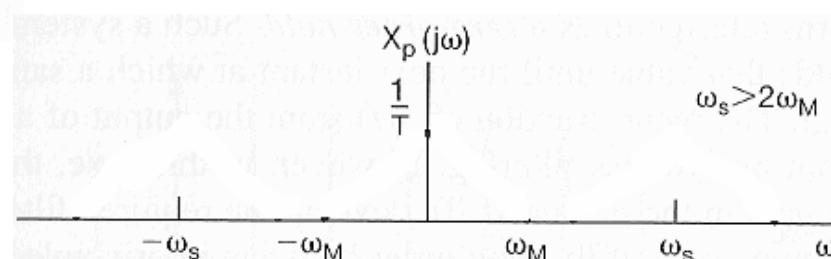
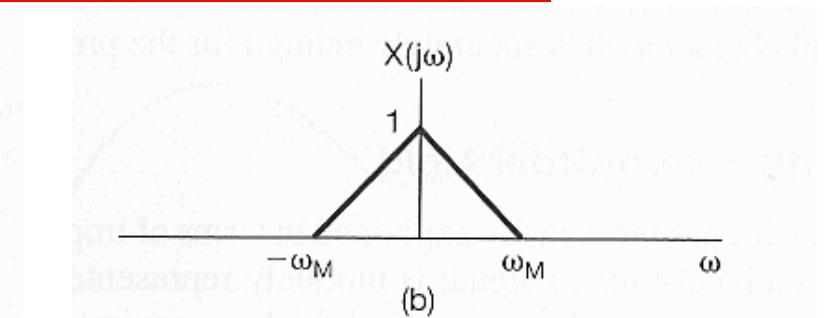
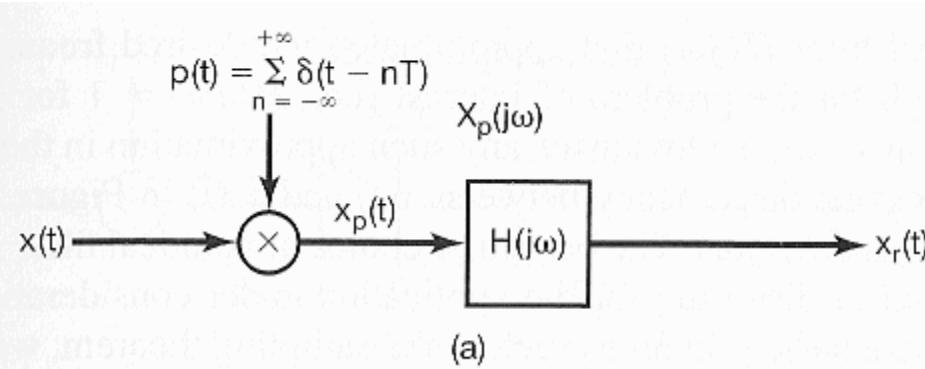
$\Rightarrow x(t)$  is uniquely determined by  $x(nT), n = 0, \pm 1, \pm 2, \dots$



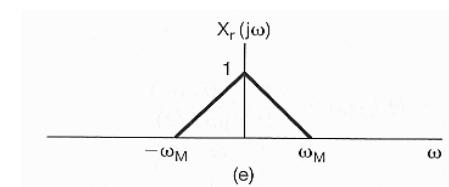
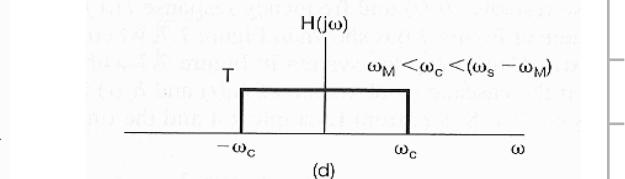
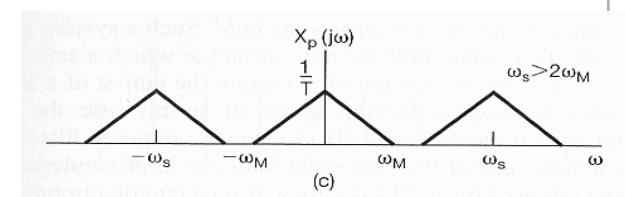
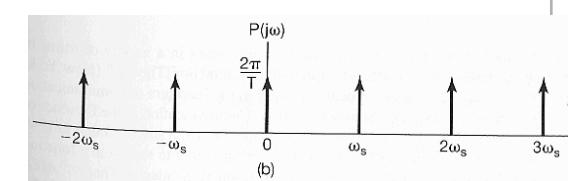
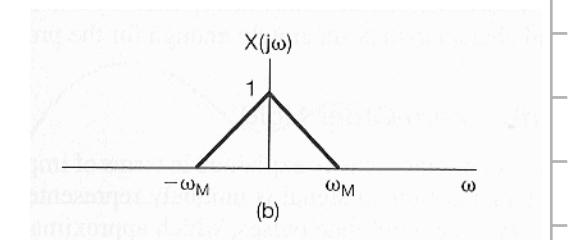
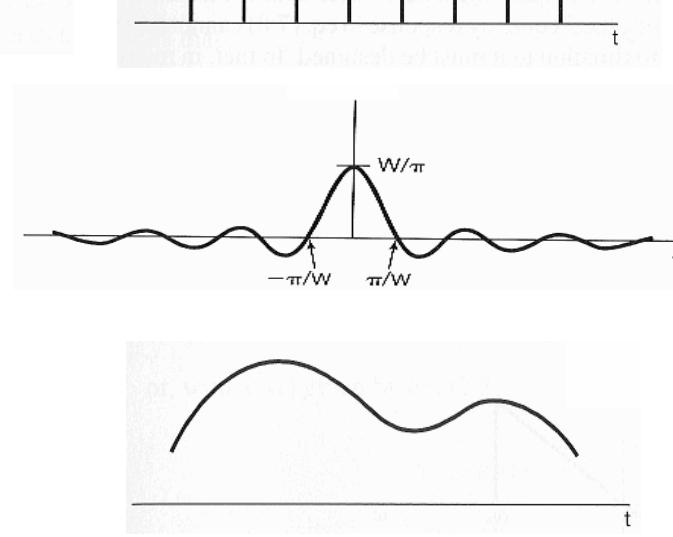
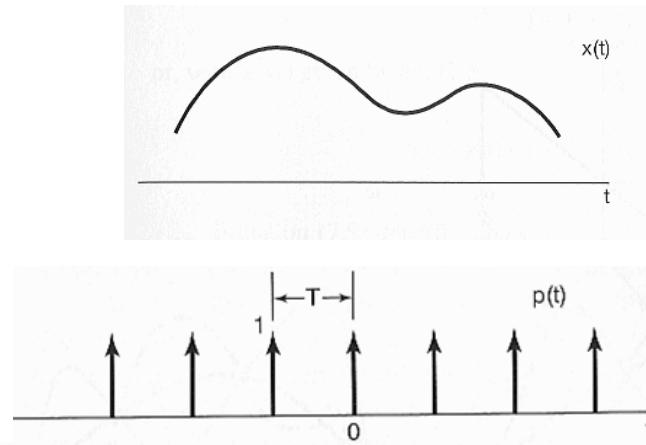
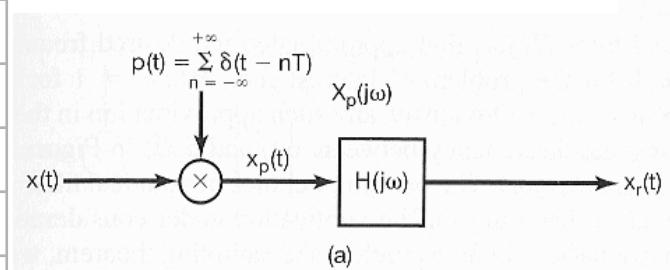
$\Rightarrow 2w_M$  : Nyquist rate

$w_M$  : Nyquist frequency

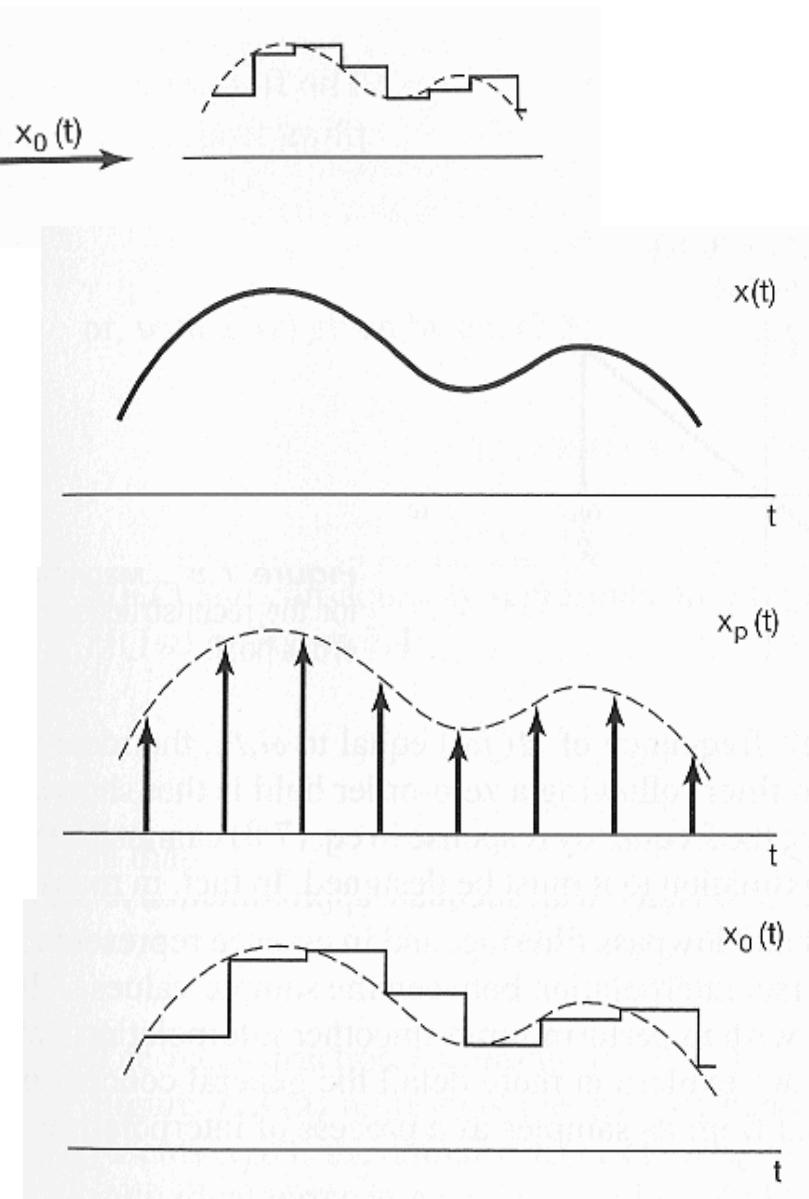
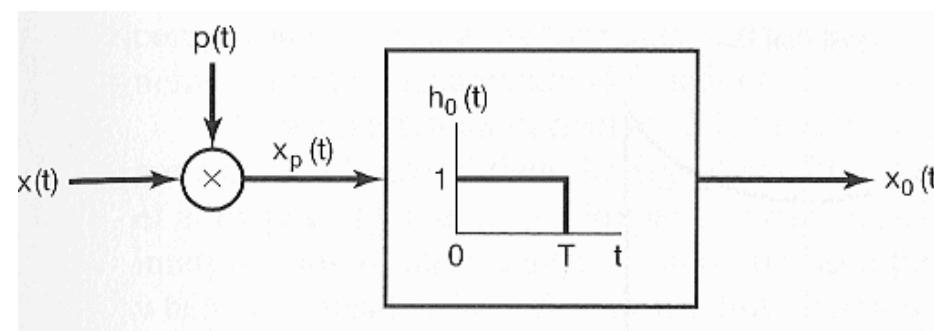
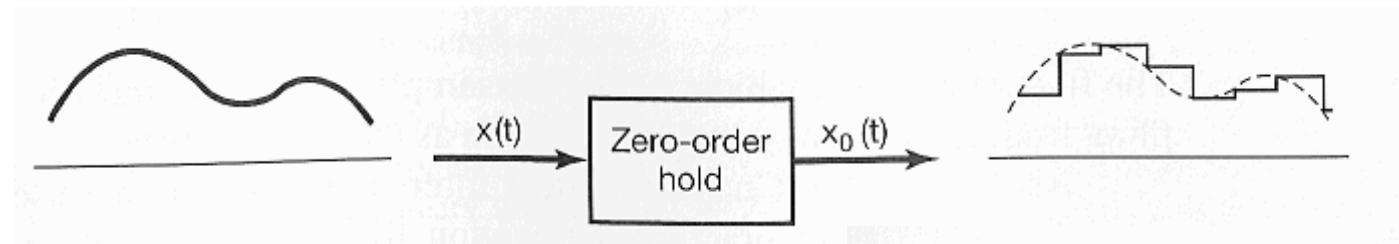
## ■ Exact Recovery by an Ideal Lowpass Filter:



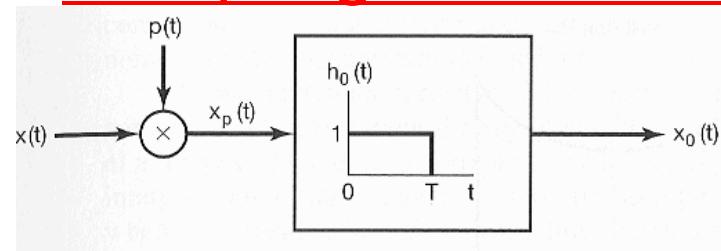
## ■ Exact Recovery by an Ideal Lowpass Filter:



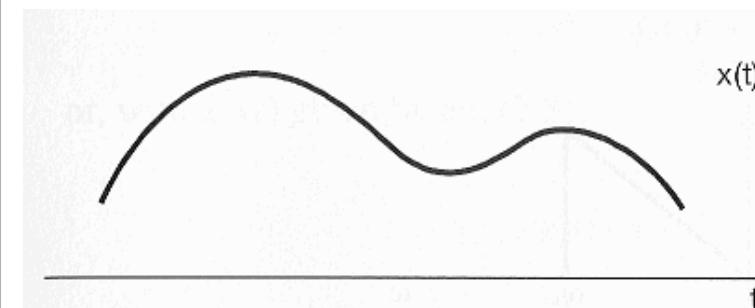
## ■ Sampling with Zero-Order Hold:



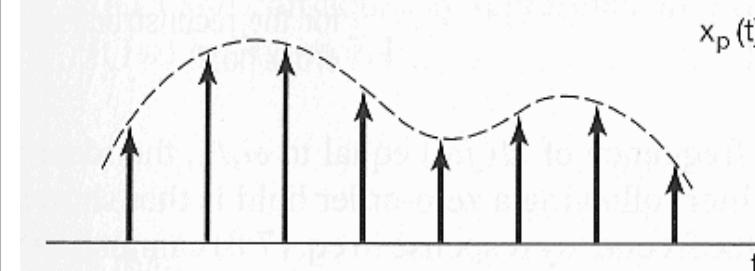
## ■ Sampling with Zero-Order Hold:



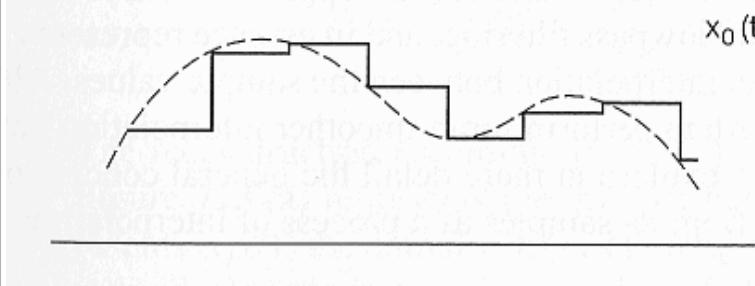
Ex 4.4, p. 293



Eq 4.27, p. 301



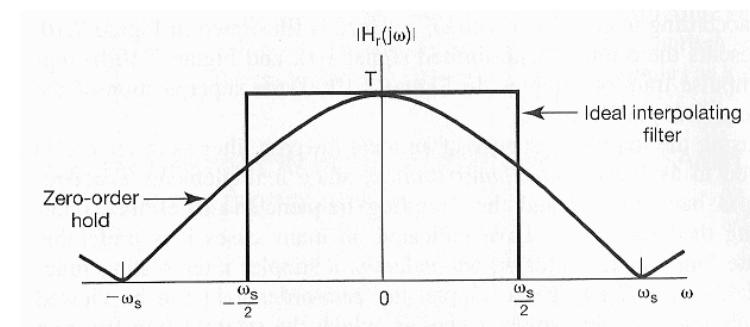
$$H_0(jw) = e^{-jwT/2} \left[ \frac{2 \sin(wT/2)}{w} \right]$$



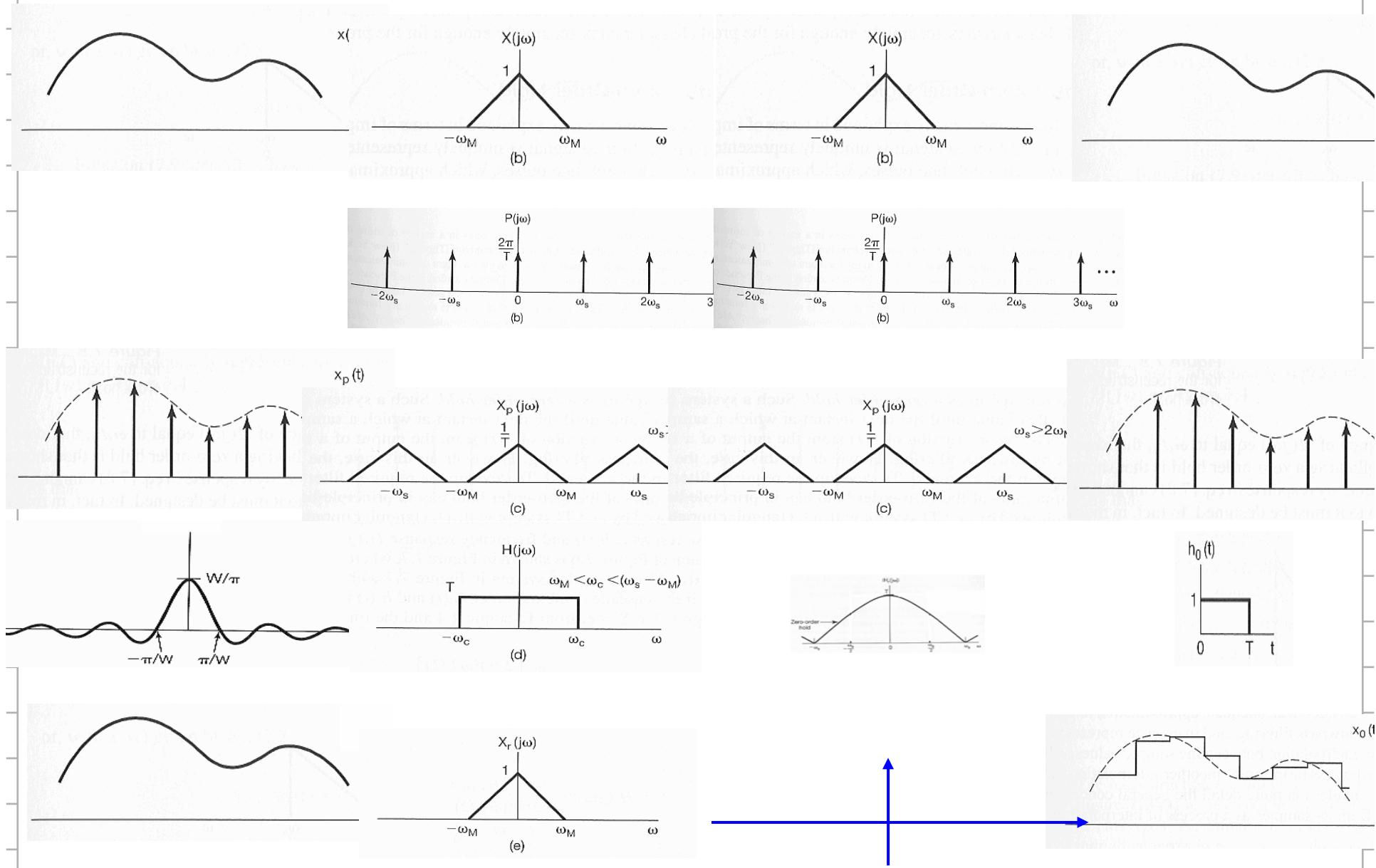
$$x(t) = \begin{cases} 1, & |t| < T_1 \\ 0, & |t| > T_1 \end{cases}$$

$$X(jw) = 2 \frac{\sin(wT_1)}{w}$$

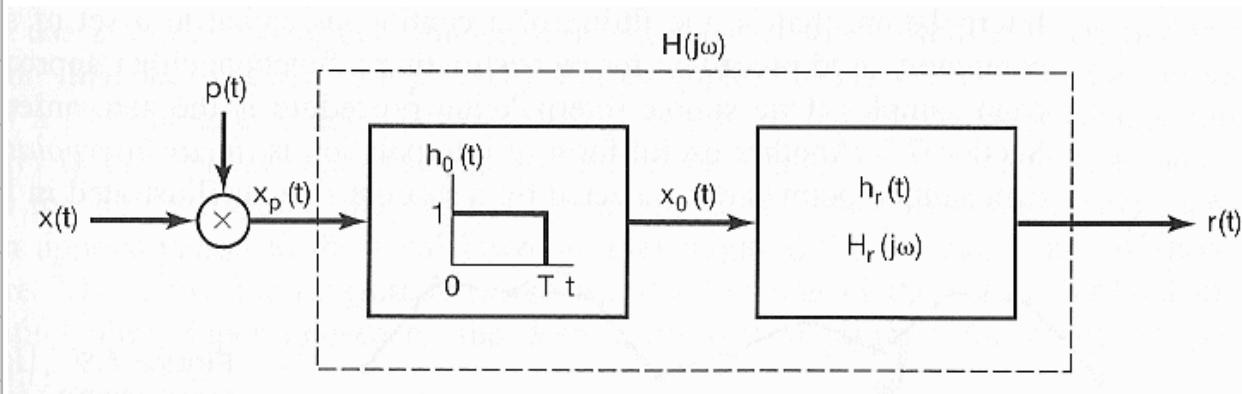
$$x(t - t_0) \xleftrightarrow{\mathcal{F}} e^{-jw t_0} X(jw)$$



## ■ With Ideal Lowpass Filter & with Zero-Order Hold:



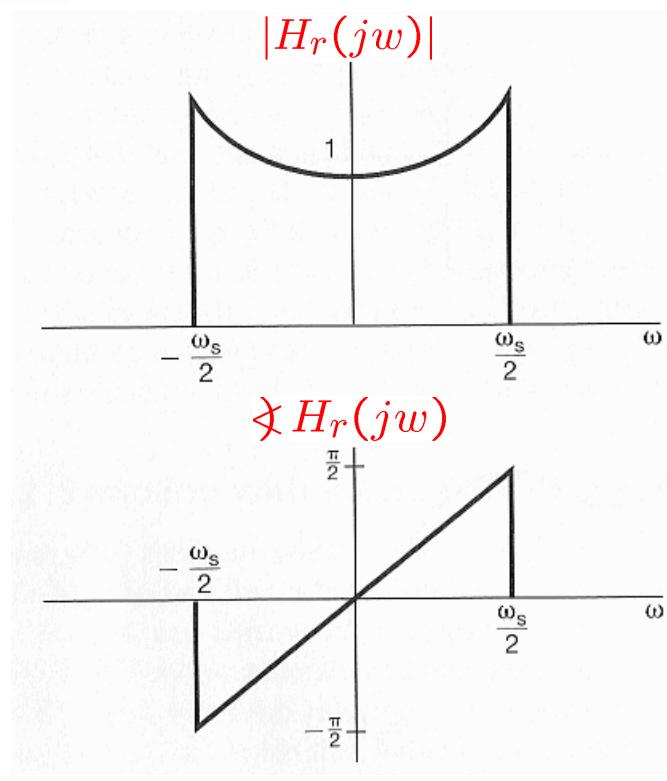
## ■ Sampling with Zero-Order Hold:



$$H_0(jw) = e^{-jwT/2} \left[ \frac{2 \sin(wT/2)}{w} \right]$$

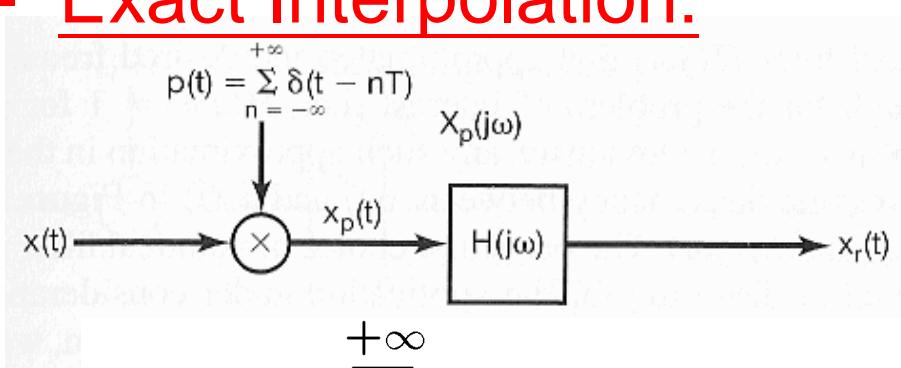
$$H(jw) = H_0(jw)H_r(jw)$$

$$\Rightarrow H_r(jw) = \frac{e^{jwT/2} H(jw)}{2 \sin(wT/2)}$$



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## ■ Exact Interpolation:



$$x_p(t) = \sum_{n=-\infty}^{+\infty} x(nT) \delta(t - nT)$$

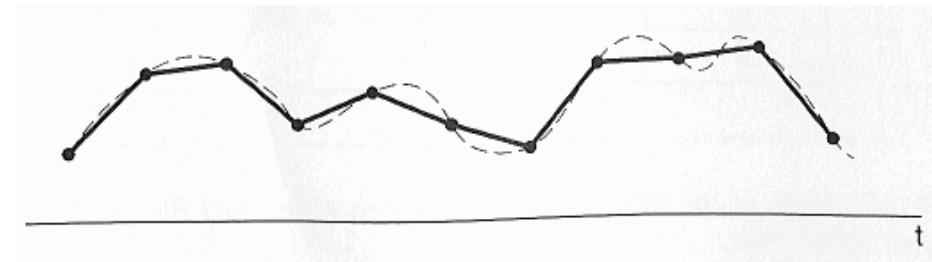
$$x_r(t) = x_p(t) * h(t)$$

Ex 2.11, p. 110

$$x(t - t_0) = x(t) * \delta(t - t_0)$$

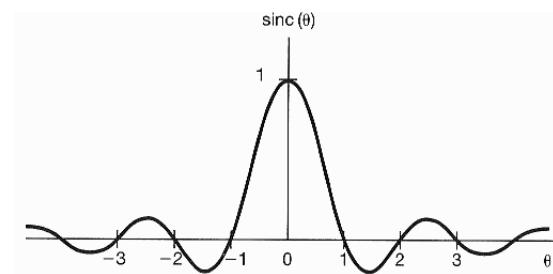
$$x_r(t) = \sum_{n=-\infty}^{+\infty} x(nT) h(t - nT)$$

$$x_r(t) = \sum_{n=-\infty}^{+\infty} x(nT) \frac{w_c T}{\pi} \frac{\sin(w_c(t - nT))}{w_c(t - nT)}$$

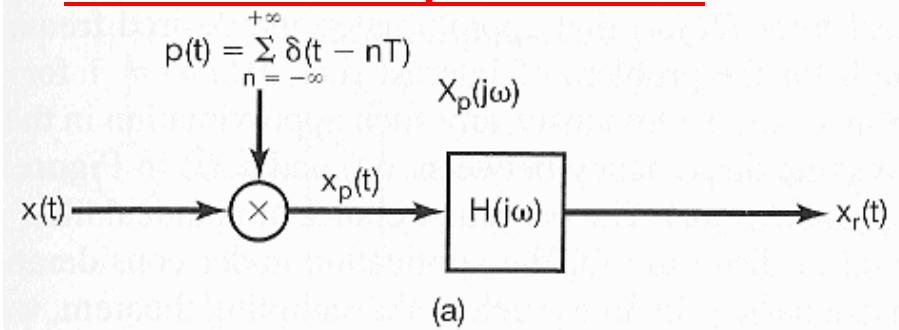


ideal lowpass filter  
with a magnitude of  $T$

$$h(t) = T \frac{w_c}{\pi} \frac{\sin(w_c t)}{w_c t}$$



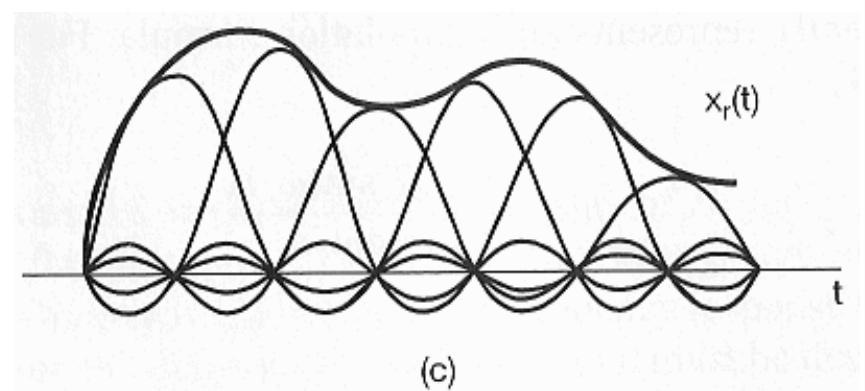
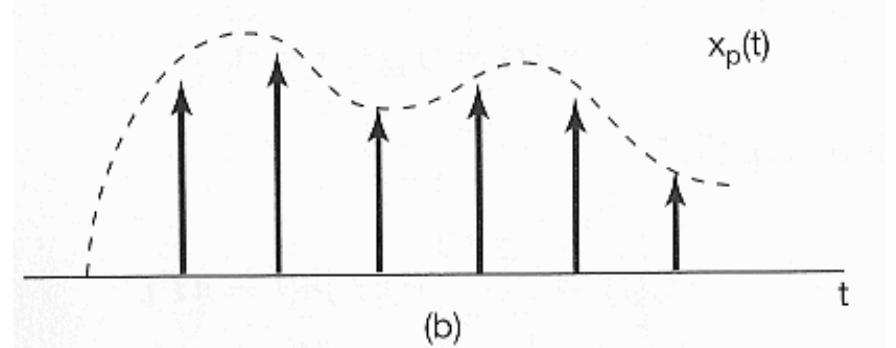
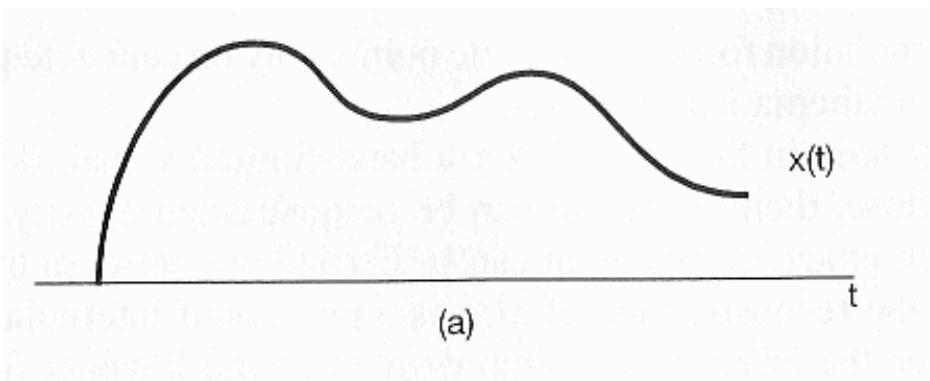
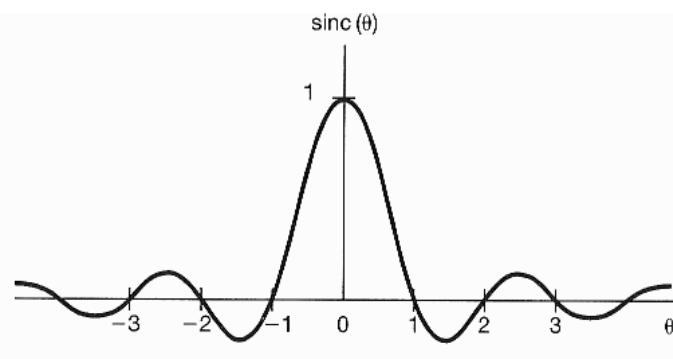
## ■ Exact Interpolation:



$$x_r(t) = \sum_{n=-\infty}^{+\infty} x(nT) \frac{w_c T}{\pi} \frac{\sin(w_c(t - nT))}{w_c(t - nT)}$$

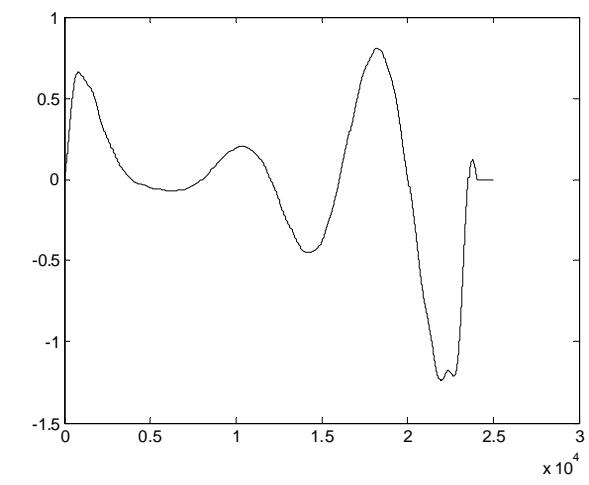
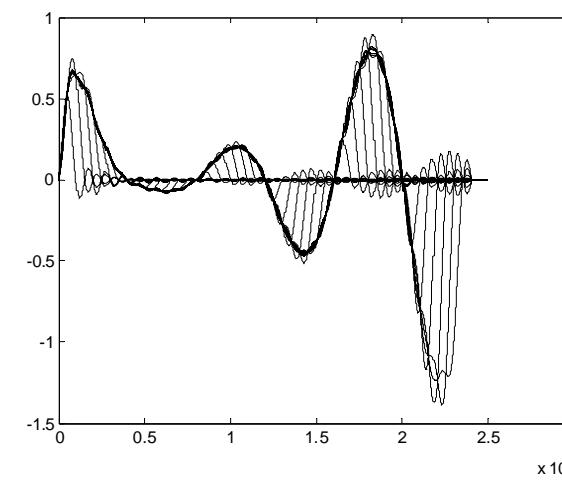
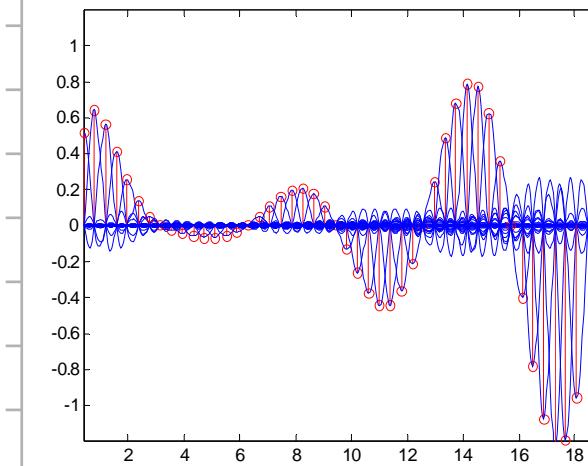
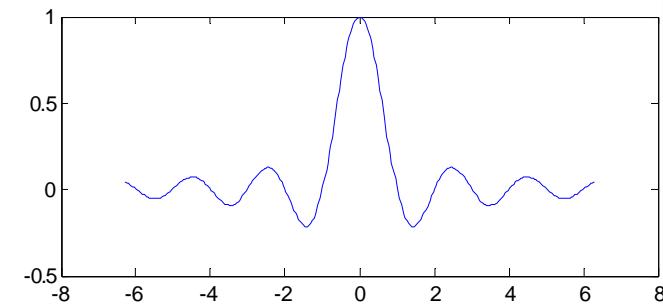
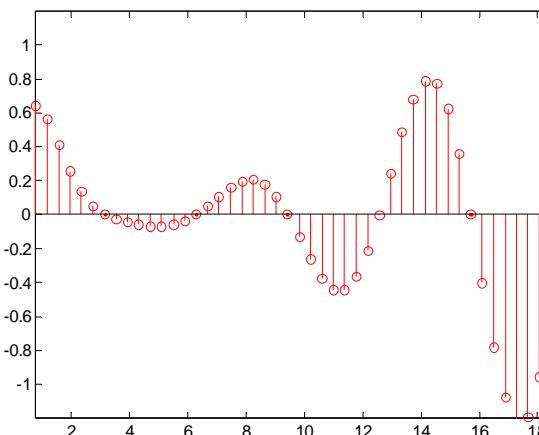
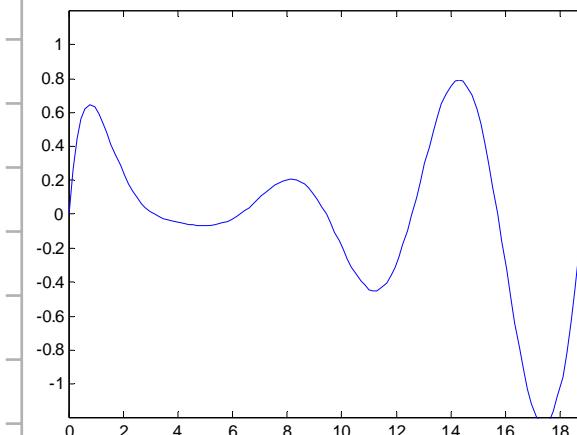
$$\frac{w_c}{\pi} \frac{2\pi}{w_s} \frac{\sin \pi(w_c(t - nT)/\pi)}{\pi w_c(t - nT)/\pi}$$

$$\frac{2w_c}{w_s} \text{sinc}(w_c(t - nT)/\pi)$$

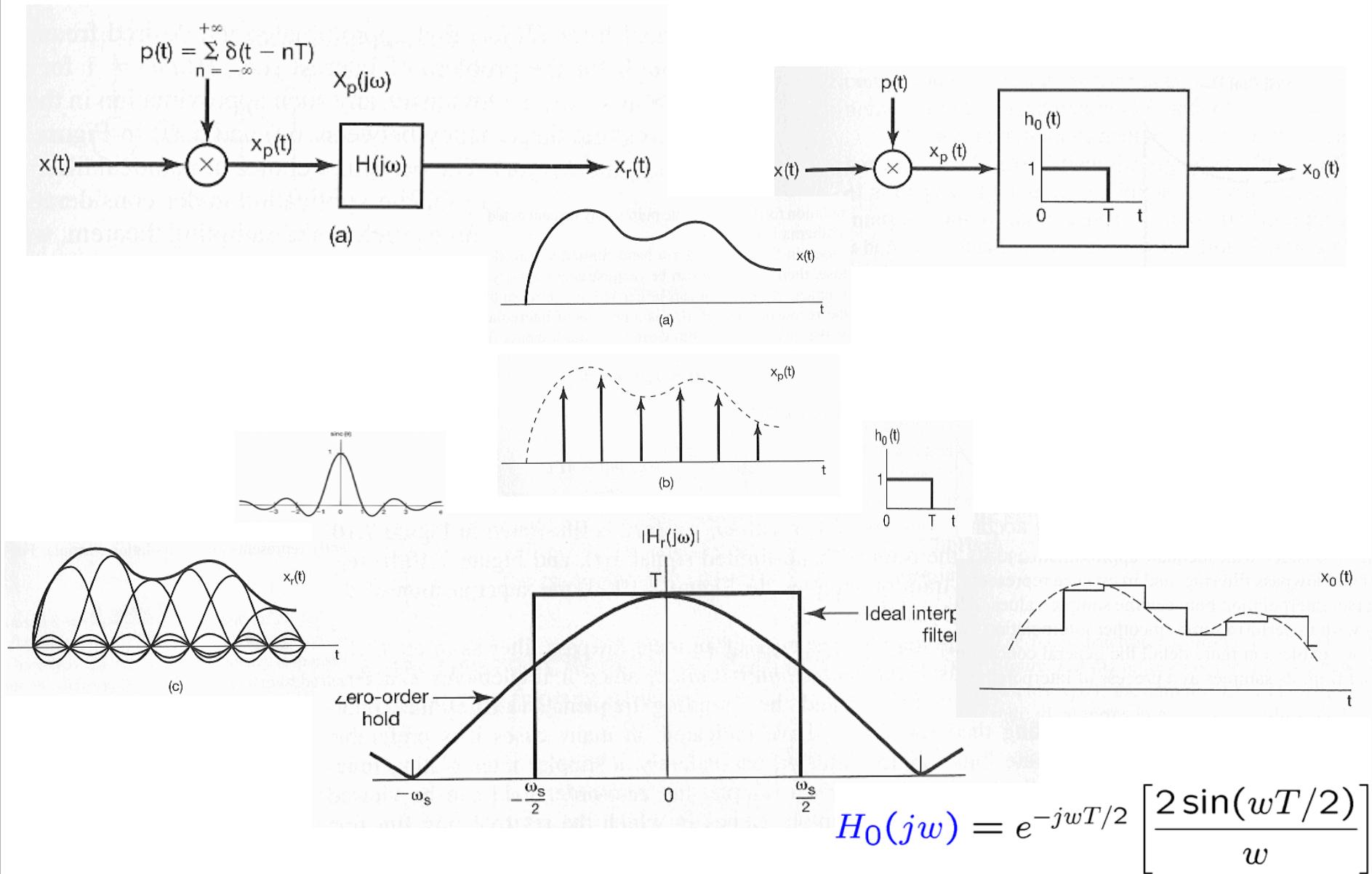


# Reconstruction of a Signal from its Samples Using Interpolation

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NTU EE-SS7-Sampling-21

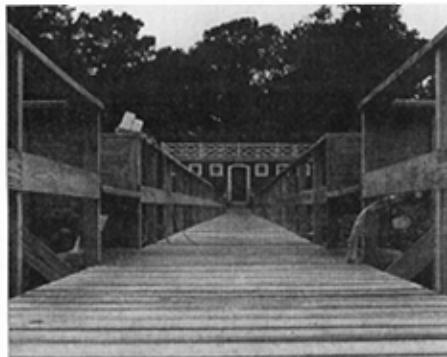


## ■ Ideal Interpolating Filter & The Zero-Order Hold:



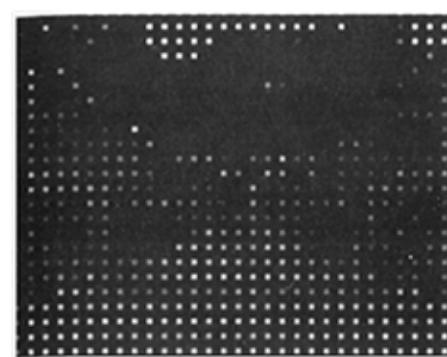
## ■ Sampling & Interpolation of Images:

original image

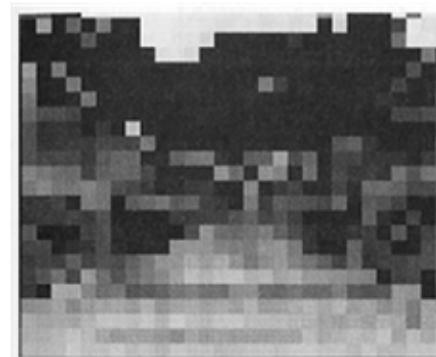


(a)

impulse sampling



zero-order hold

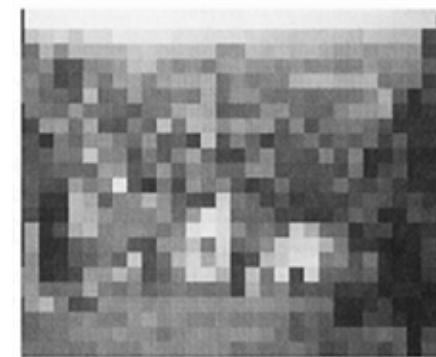


4 : 1

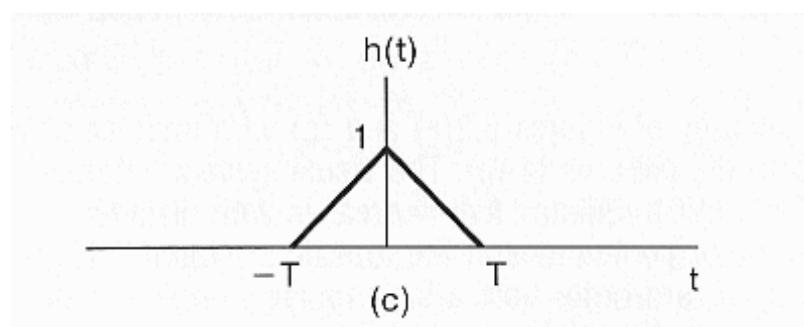
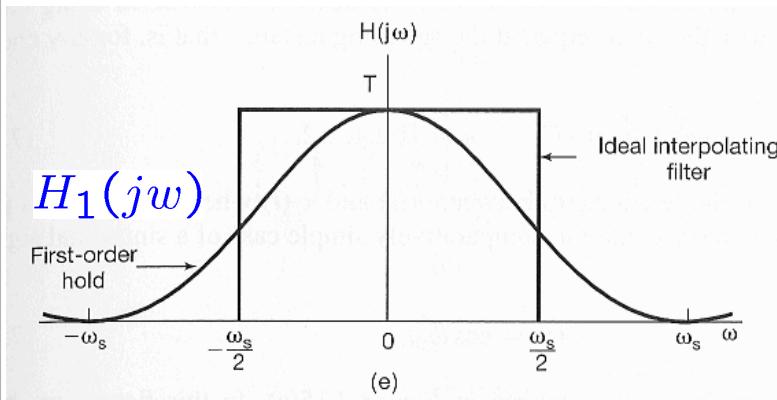
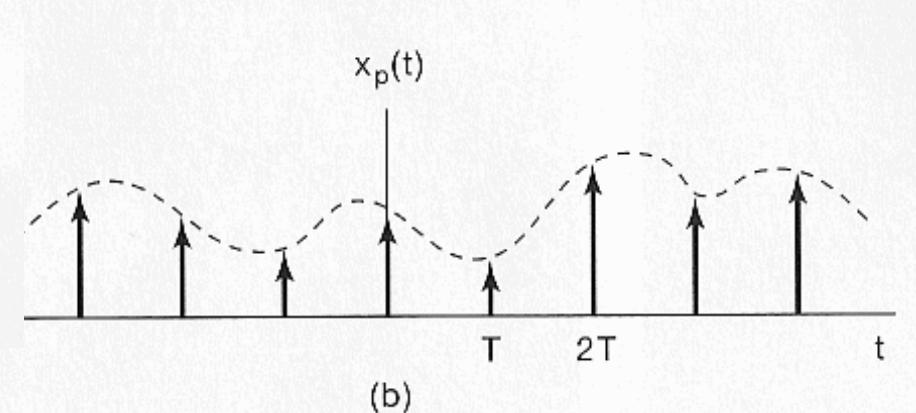
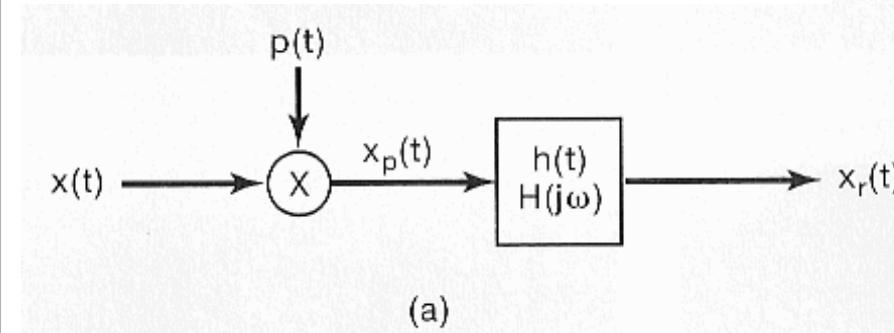
zero-order hold



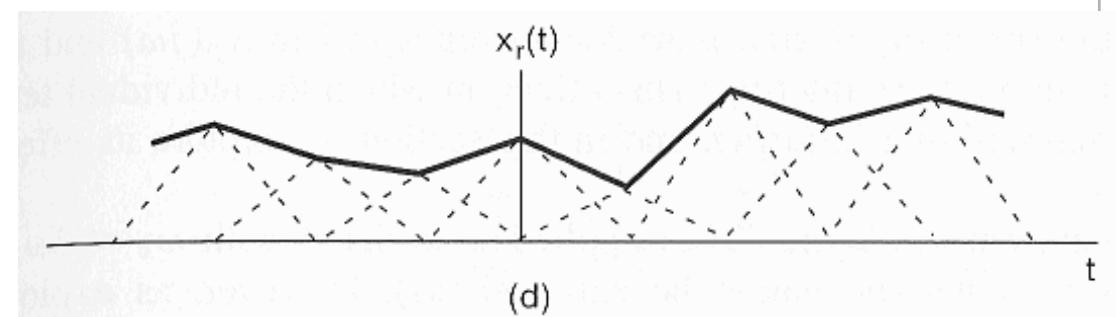
(g)



## ■ Higher-Order Holds:



$$H_1(jw) = \frac{1}{T} \left[ \frac{\sin(wT/2)}{w/2} \right]^2$$

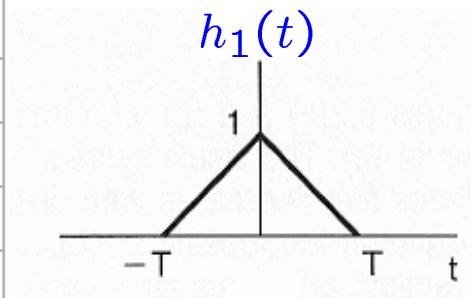
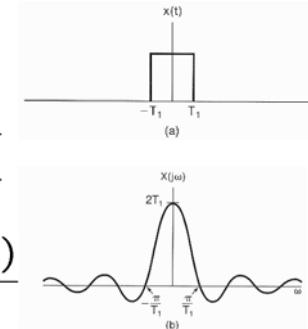


■ Higher-Order Holds:

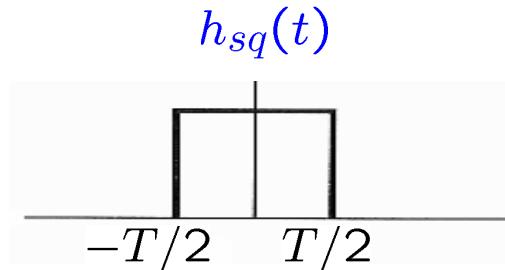
Ex 4.4, p. 293

$$x(t) = \begin{cases} 1, & |t| < T_1 \\ 0, & |t| > T_1 \end{cases}$$

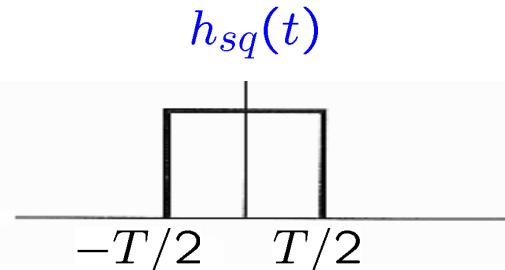
$$X(jw) = 2 \frac{\sin(wT_1)}{w}$$



$$= \frac{1}{T}$$



\*



$$H_1(jw)$$

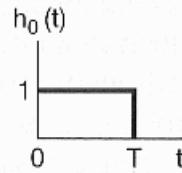
$$= \frac{1}{T} 2 \frac{\sin(wT/2)}{w}$$

X

$$2 \frac{\sin(wT/2)}{w}$$

$$= \frac{1}{T} \left[ \frac{\sin(wT/2)}{w/2} \right]^2$$

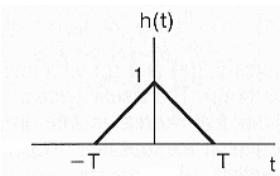
## ■ First-Order Hold on Image Processing:



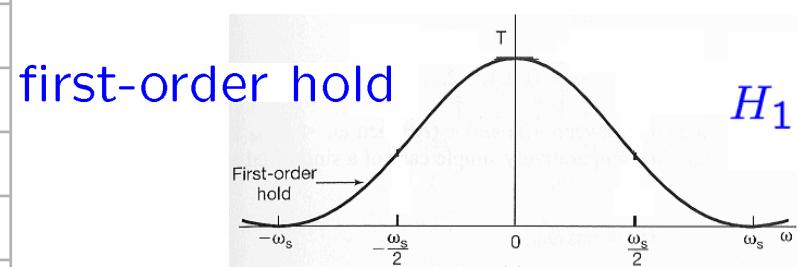
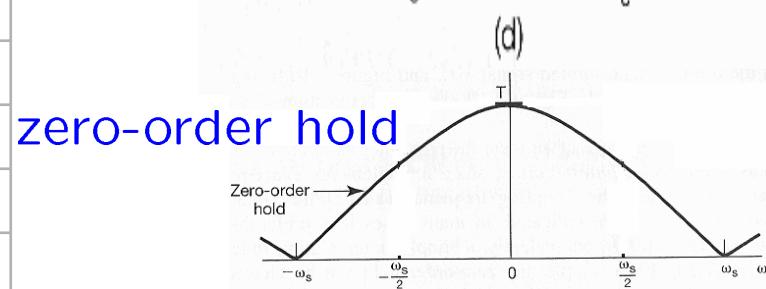
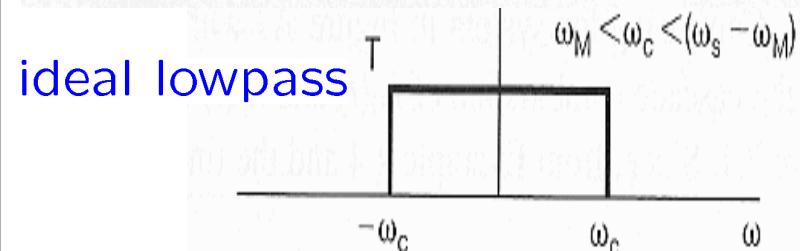
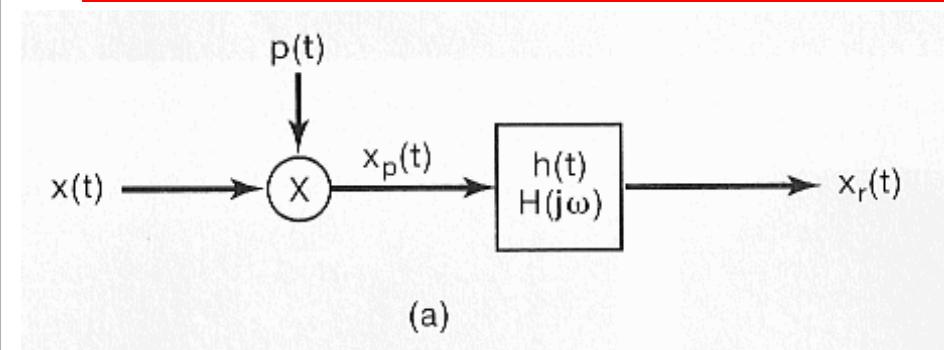
zero-order hold



first-order hold

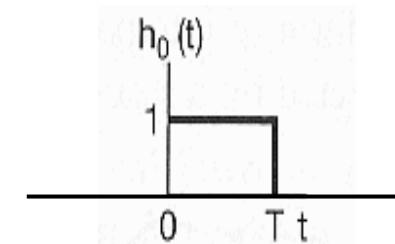


## ■ Three Filters: Ideal Lowpass, Zero-Order, First-Order

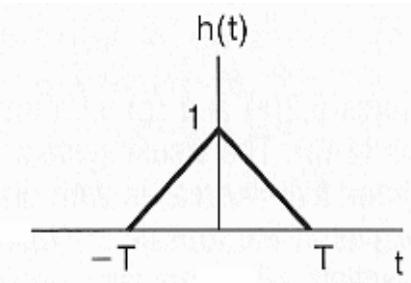


$$H_0(jw) =$$

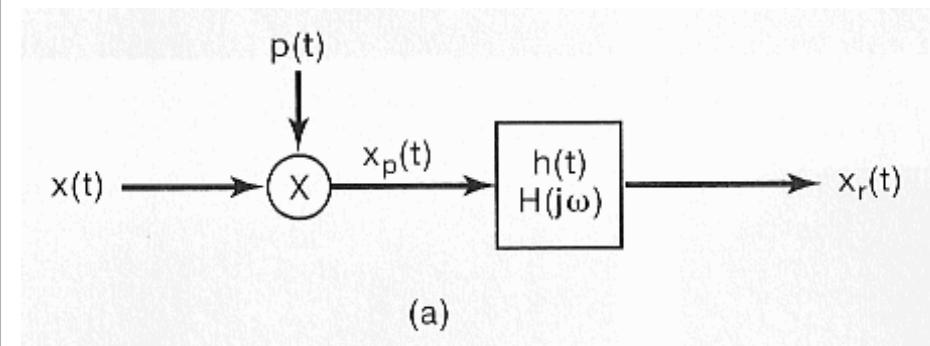
$$e^{-jwT/2} \left[ \frac{2 \sin(wT/2)}{w} \right]$$



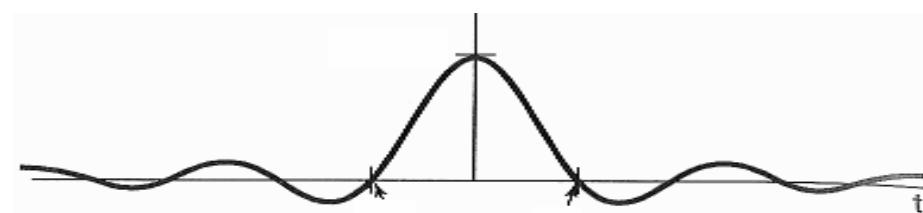
$$H_1(jw) = \frac{1}{T} \left[ \frac{\sin(wT/2)}{w/2} \right]^2$$



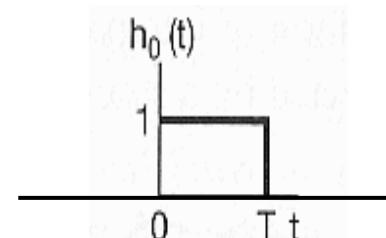
## ■ Three Filters: Ideal Lowpass, Zero-Order, First-Order



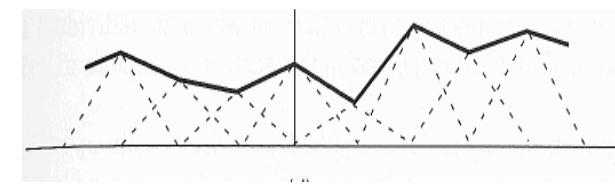
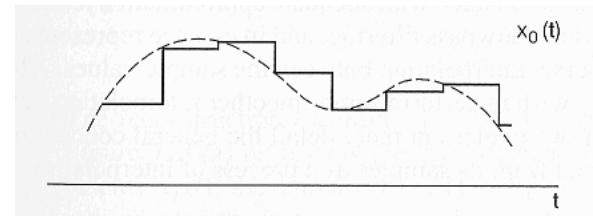
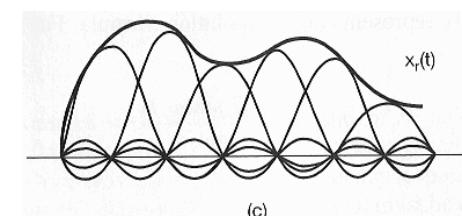
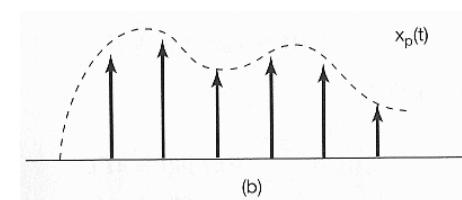
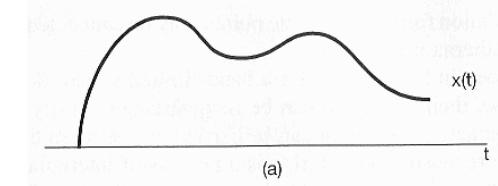
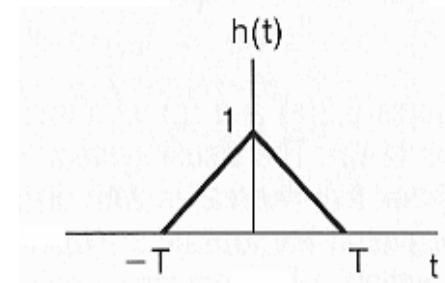
ideal lowpass



zero-order hold

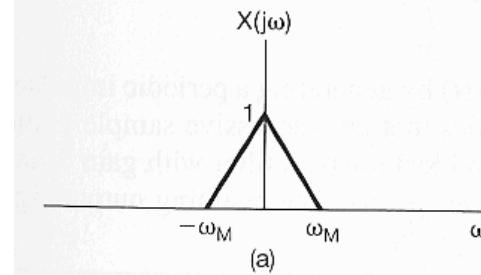


first-order hold

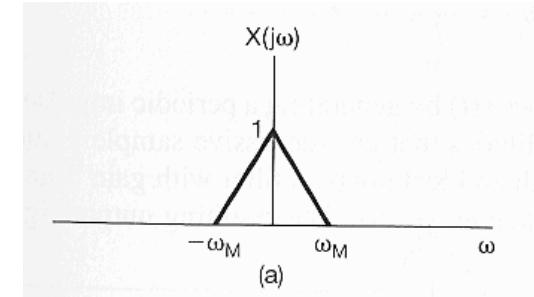


- Representation of of a Continuous-Time Signal by Its Samples: The Sampling Theorem
- Reconstruction of of a Signal from Its Samples Using Interpolation
- The Effect of Under-sampling: Aliasing
- Discrete-Time Processing of Continuous-Time Signals
- Sampling of Discrete-Time Signals

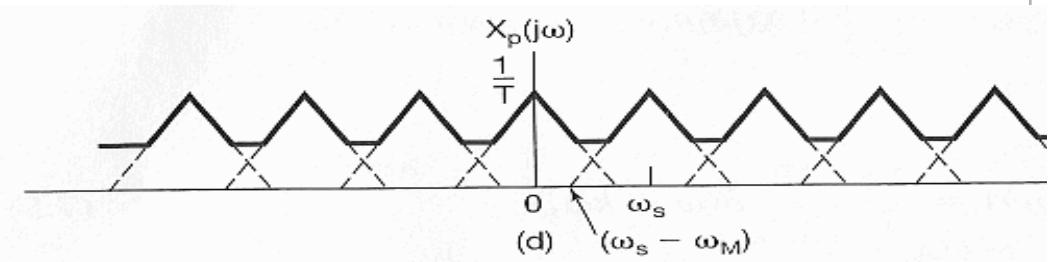
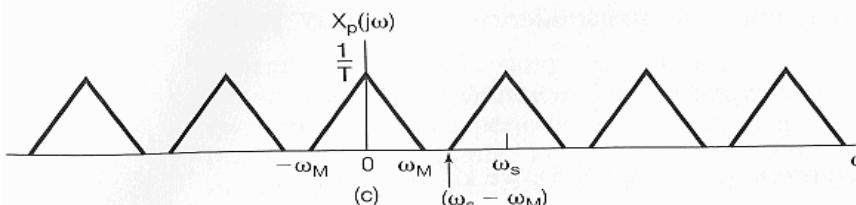
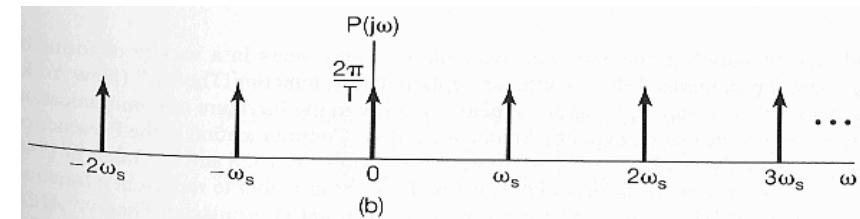
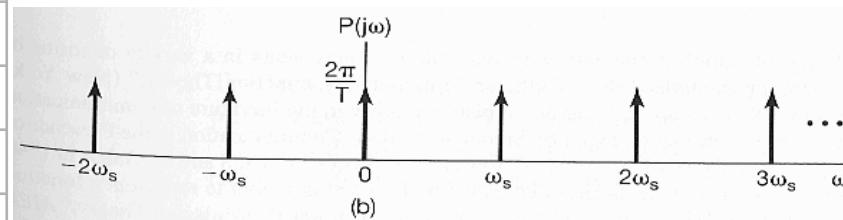
## ■ Overlapping in Frequency-Domain: Aliasing



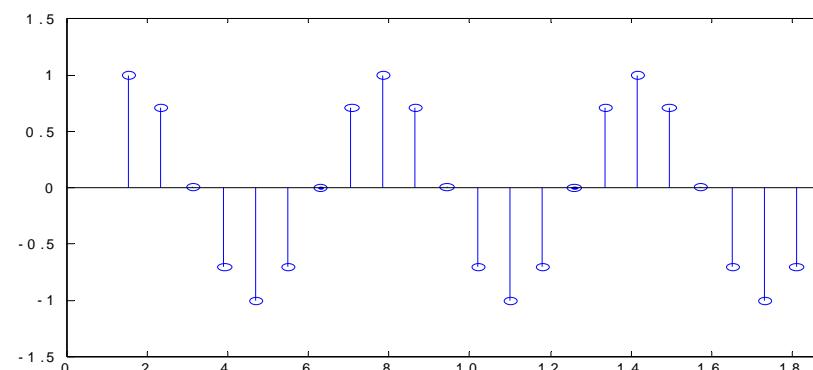
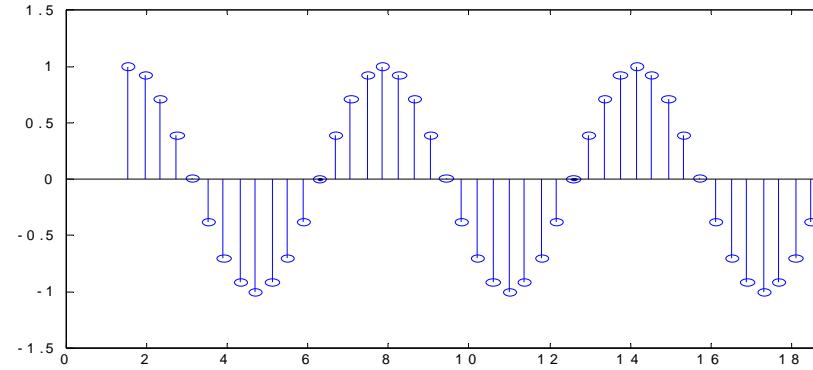
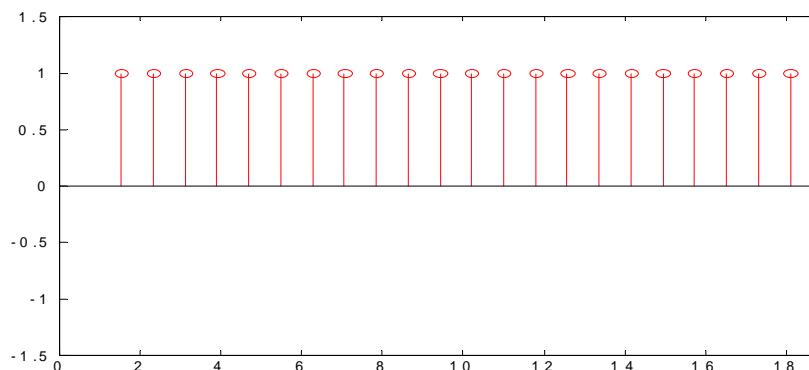
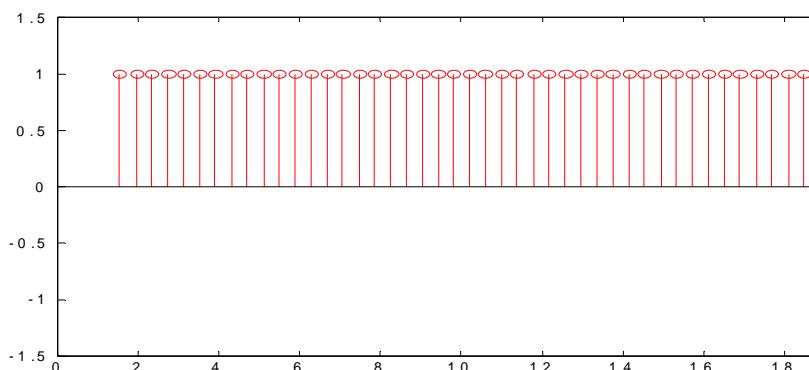
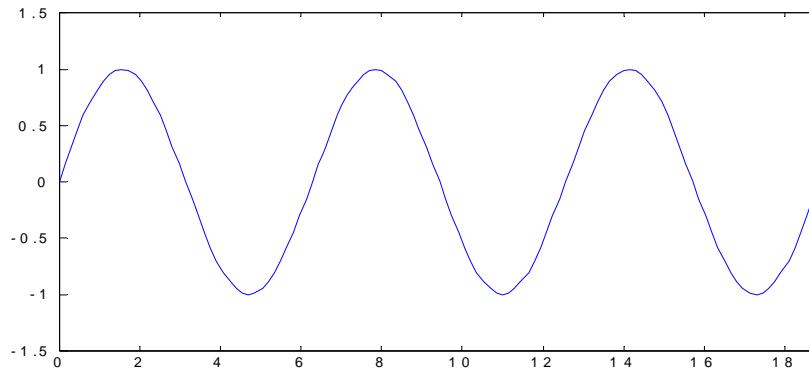
$$w_s > 2w_M$$



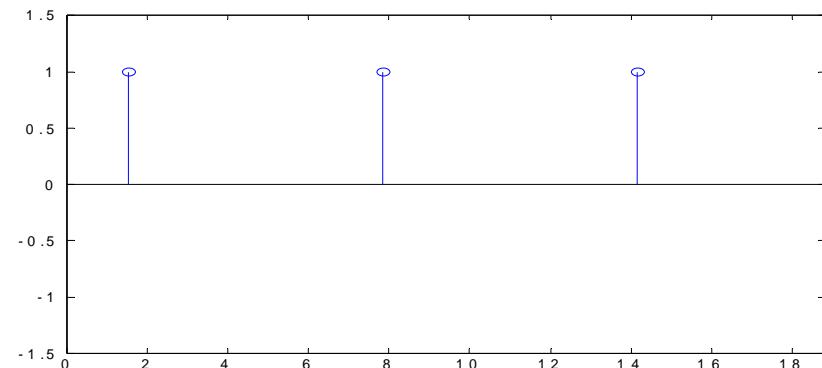
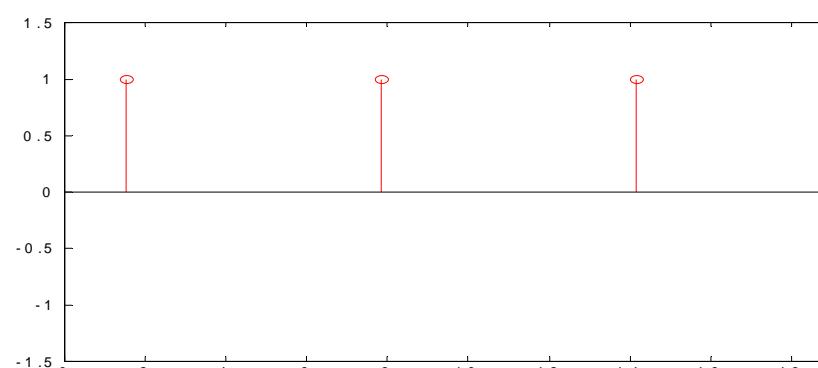
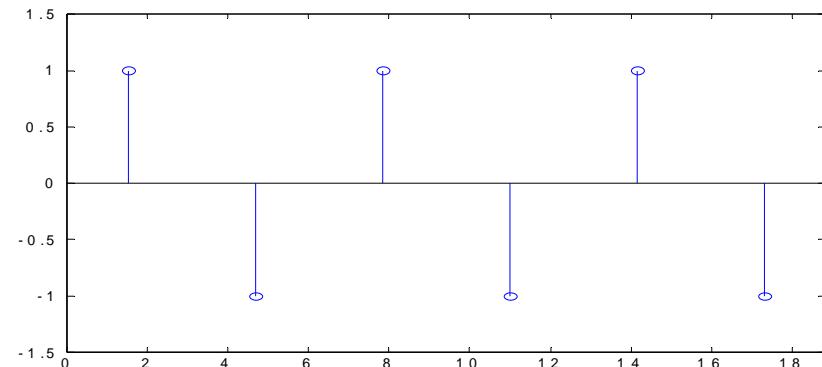
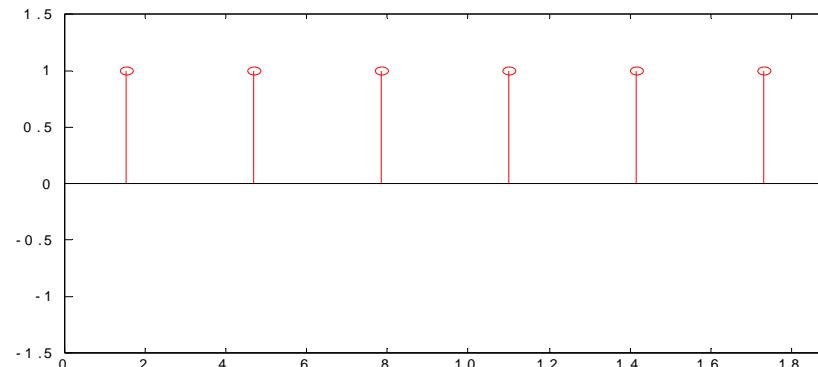
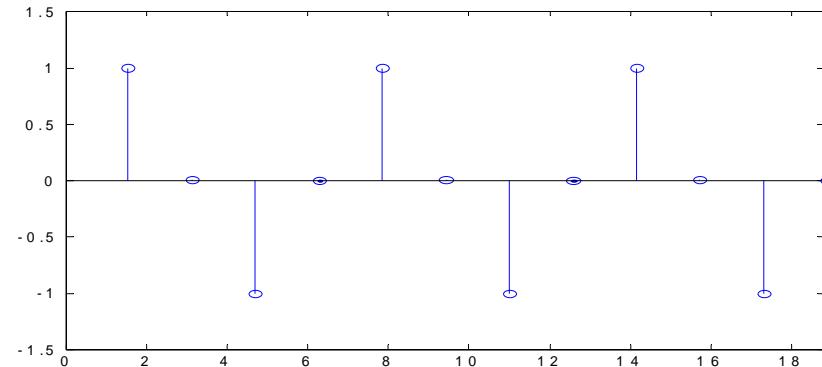
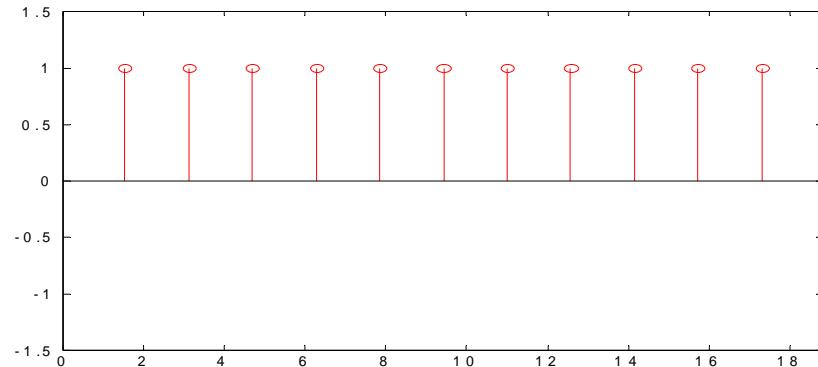
$$w_s < 2w_M$$



## ■ Overlapping in Frequency-Domain: Aliasing



## ■ Overlapping in Frequency-Domain: Aliasing



## ■ Overlapping in Frequency-Domain: Aliasing

$$x(t) = \cos(w_0 t)$$

$$w_s > 2w_0$$

$$-w_s$$

$$-w_s/2$$

$$-w_0$$

$$w_0$$

$$w_s/2$$

$$w_s - w_0$$

$$w_s$$

$$w_s + w_0$$

$$w_s > 2w_0$$

$$-w_s$$

$$-w_0$$

$$w_0$$

$$w_s$$

$$w_s/2$$

$$w_s < 2w_0$$

$$-w_s \quad -w_0$$

$$w_0 \quad w_s$$

aliasing

## ■ Overlapping in Frequency-Domain: Aliasing

$$x(t) = \cos(\omega_0 t)$$

$$w_s > 2\omega_0$$

$$-w_s$$

$$-w_s/2$$

$$-w_0$$

$$w_0$$

$$w_s/2$$

$$w_s - w_0$$

$$w_s$$

$$w_s + w_0$$

$$w_s > 2\omega_0$$

$$-w_s$$

$$-w_0$$

$$w_0$$

$$w_s$$

$$w_s/2$$

$$w_s < 2\omega_0$$

$$\uparrow$$

$$-w_s \quad -w_0$$

$$w_s/2$$

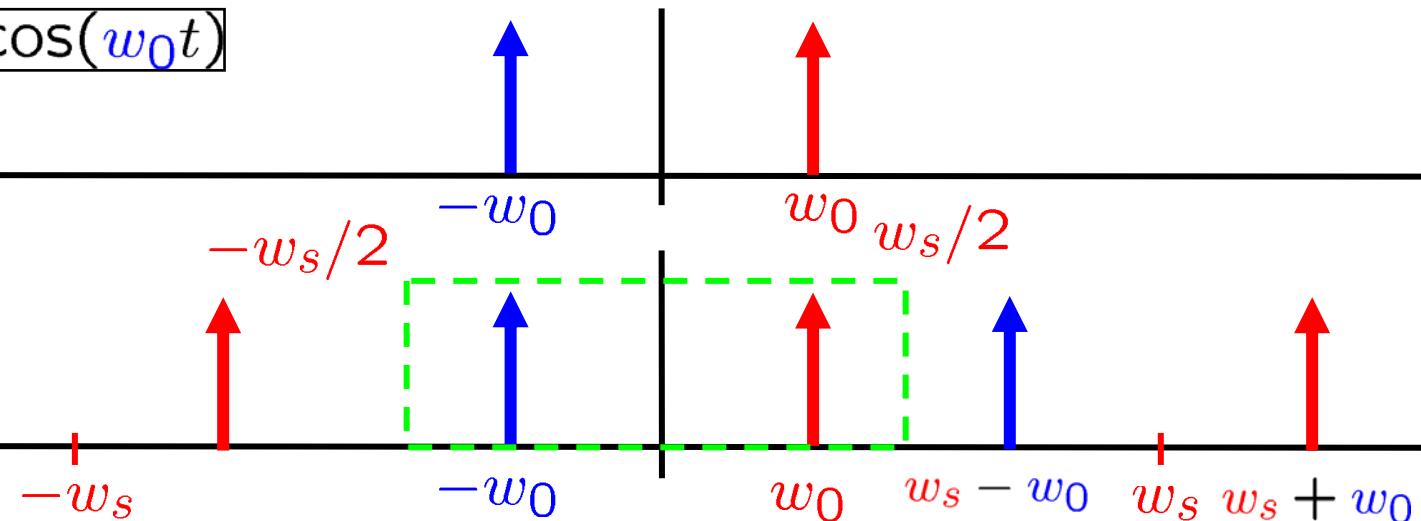
$$w_0 \quad w_s$$

aliasing

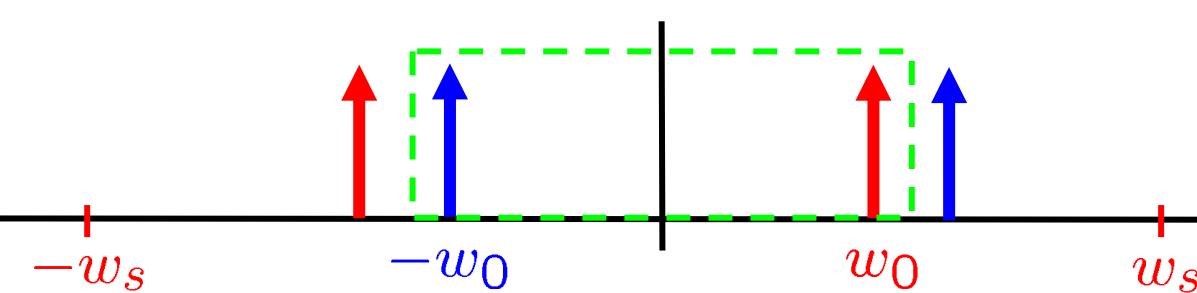
## ■ Overlapping in Frequency-Domain: Aliasing

$$x(t) = \cos(w_0 t)$$

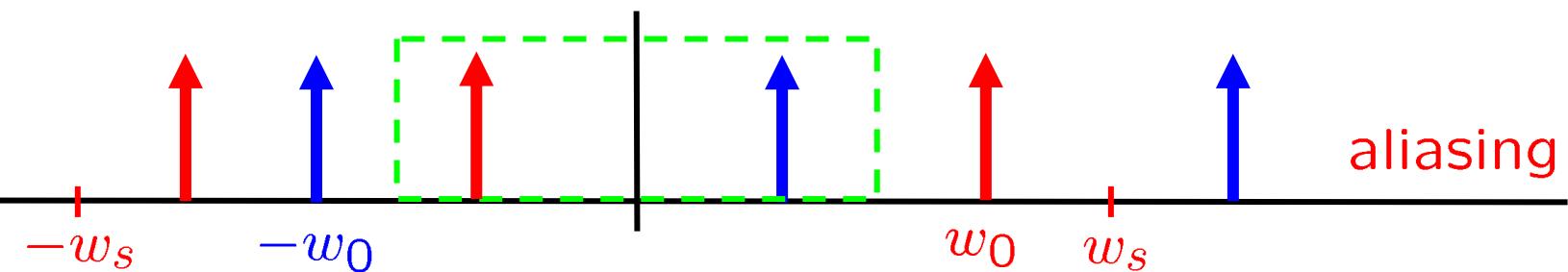
$$w_s > 2w_0$$



$$w_s > 2w_0$$

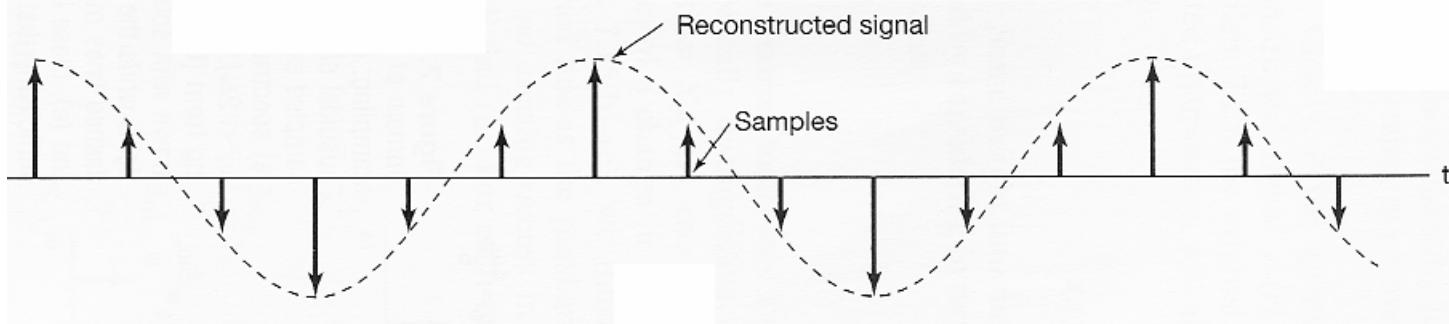
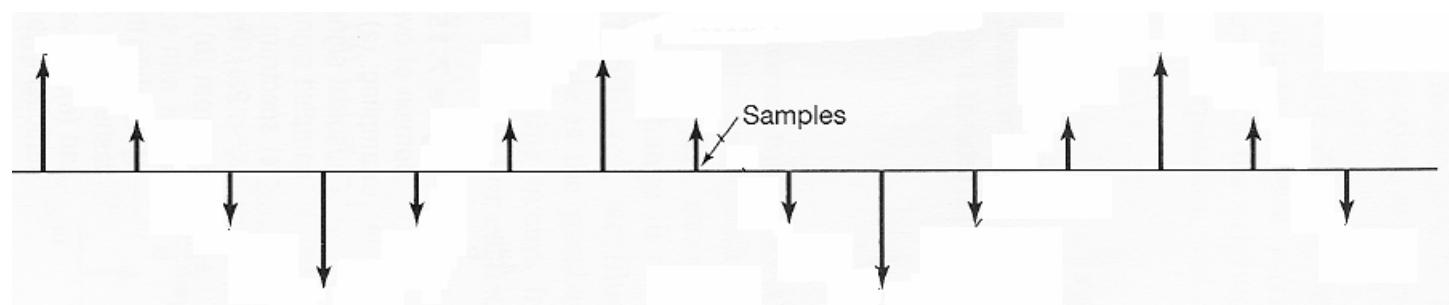
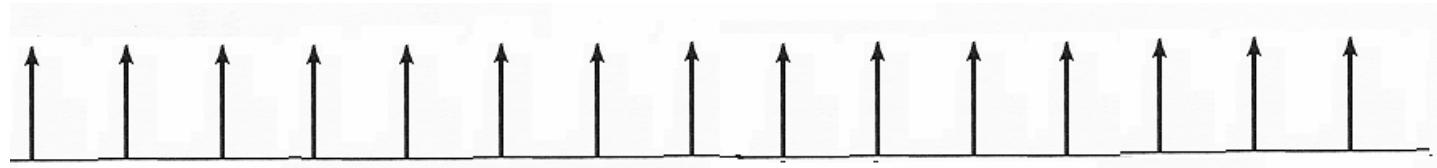
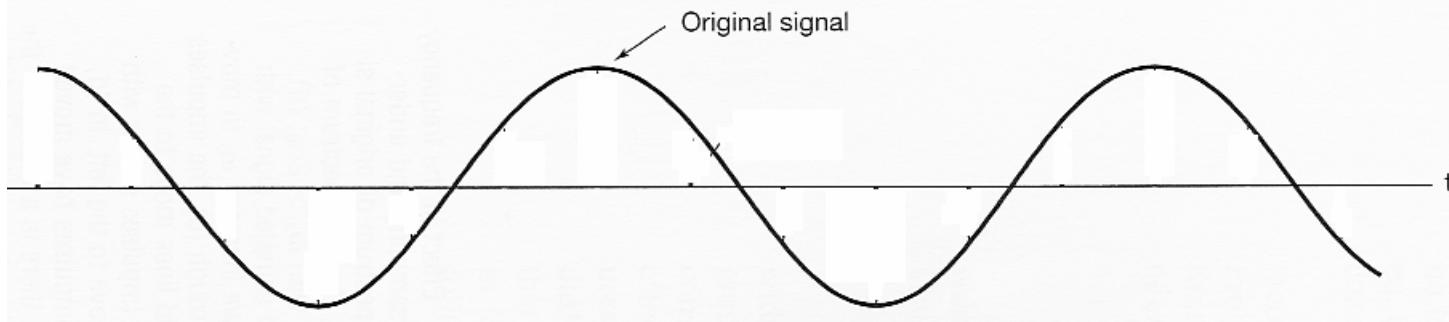


$$w_s < 2w_0$$

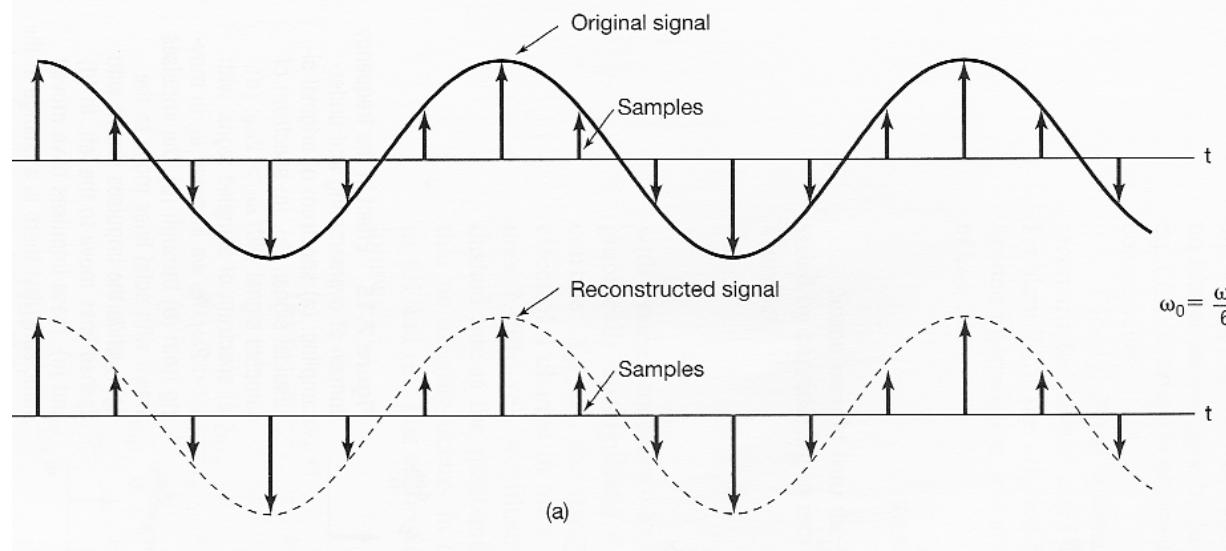


**■ Overlapping in Frequency-Domain: Aliasing**

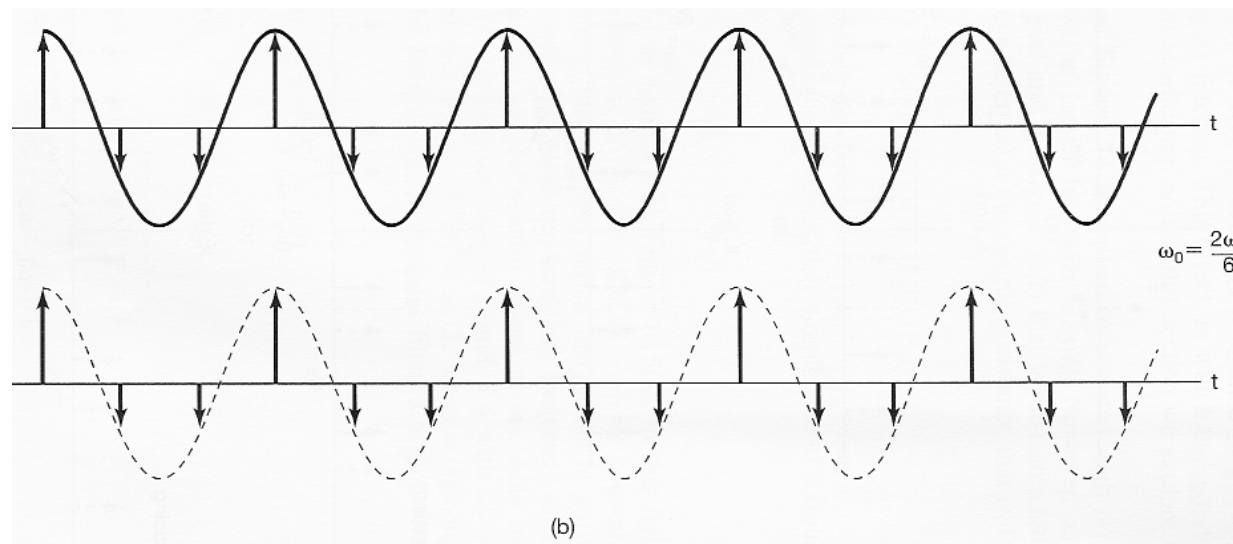
$$w_0 = \frac{w_s}{6}$$



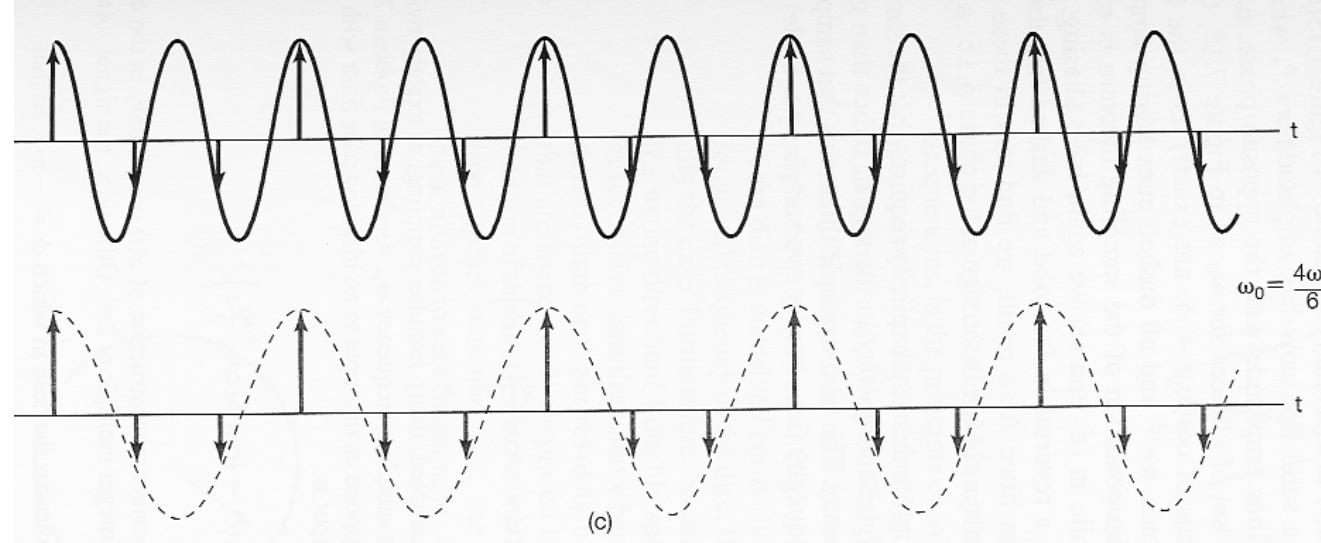
## ■ Overlapping in Frequency-Domain: Aliasing



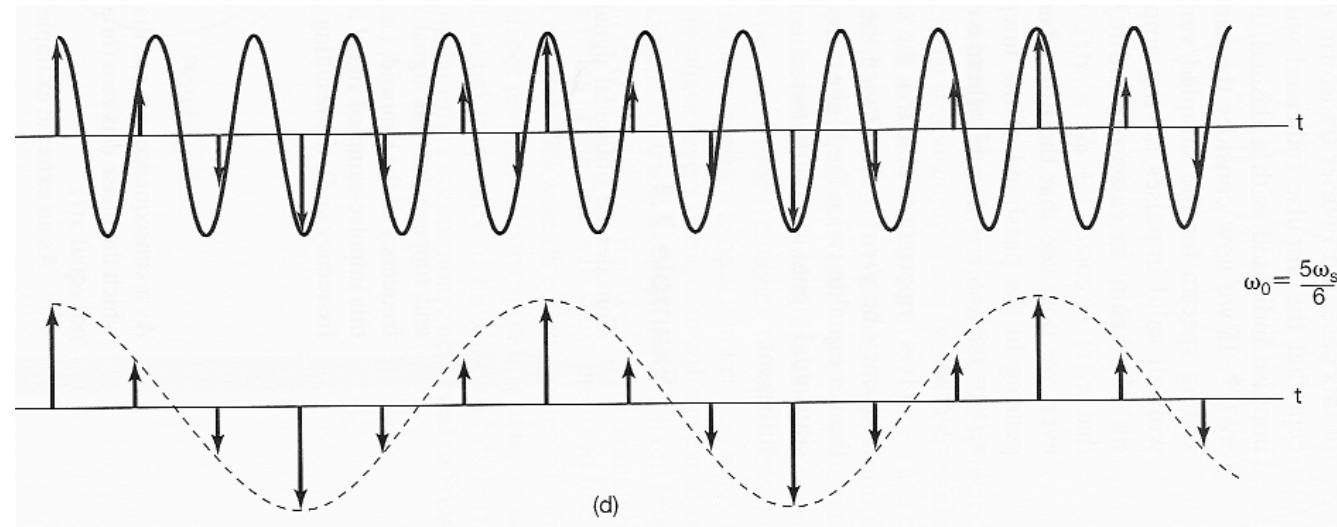
$$\omega_0 = \frac{w_s}{6}$$



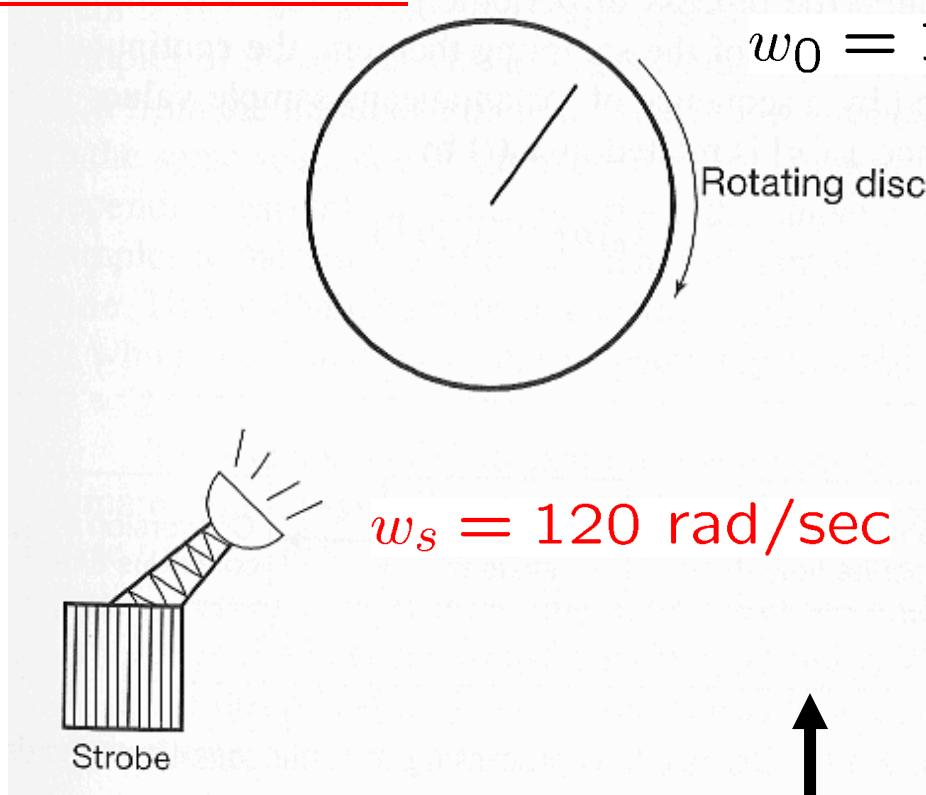
$$\omega_0 = \frac{2w_s}{6}$$

**■ Overlapping in Frequency-Domain: Aliasing**

$$\omega_0 = \frac{4w_s}{6}$$



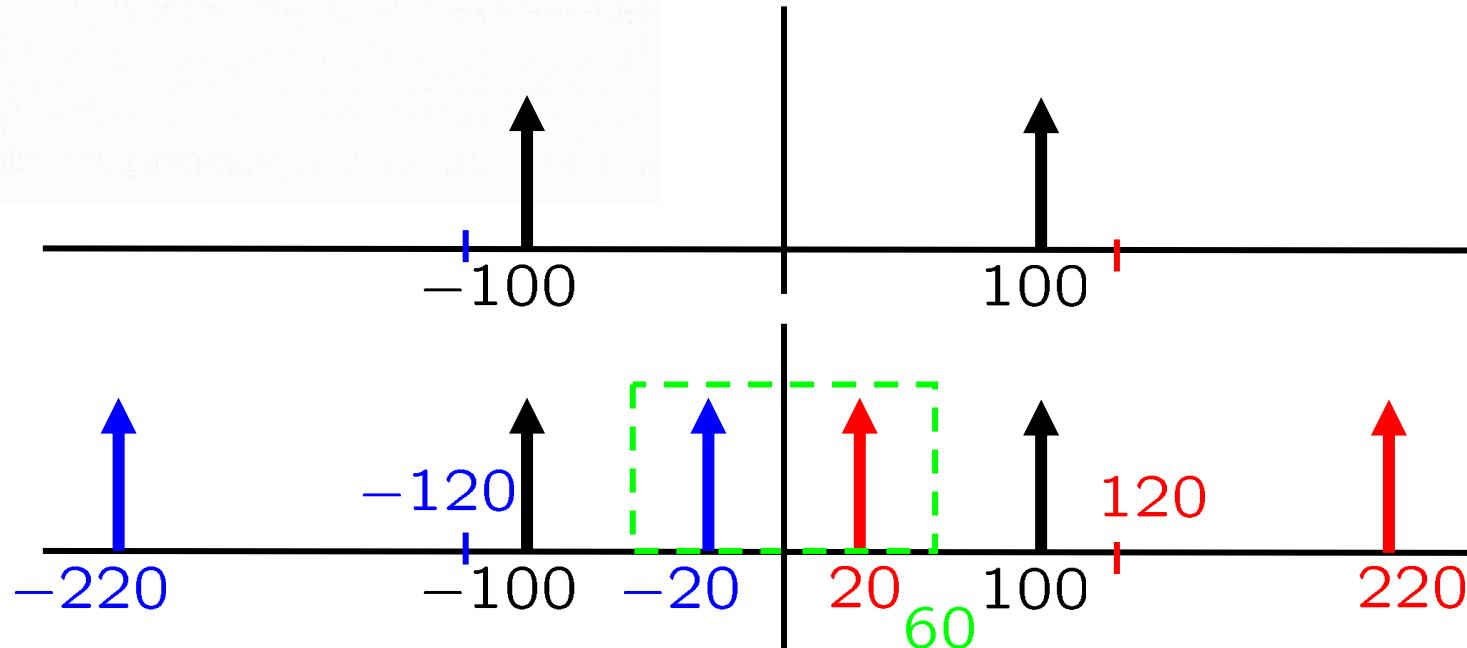
$$\omega_0 = \frac{5w_s}{6}$$

**■ Strobe Effect:**

$$w_0 = 100 \text{ rad/sec}$$

Rotating disc

$$w_s = 120 \text{ rad/sec}$$

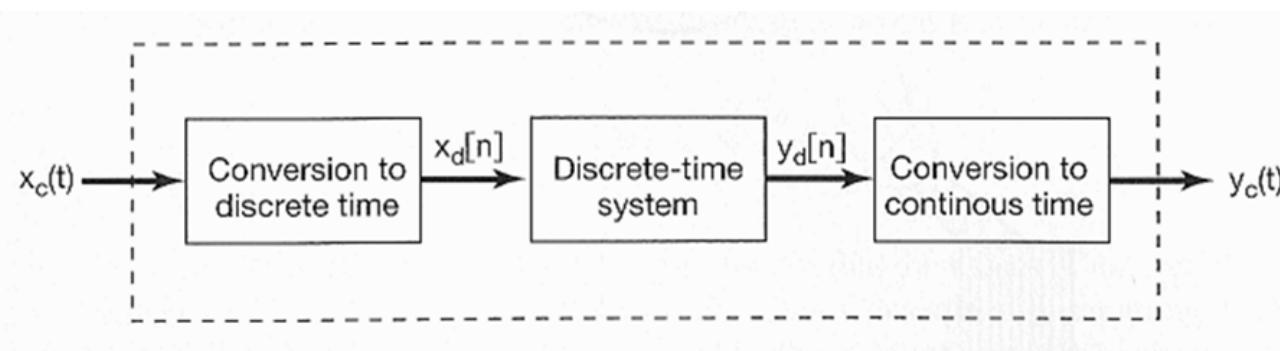
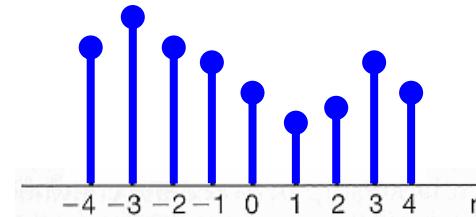
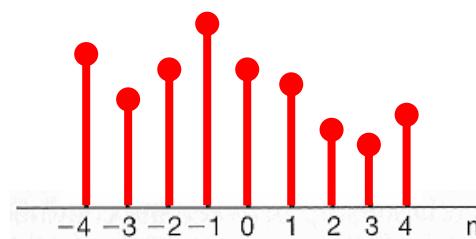
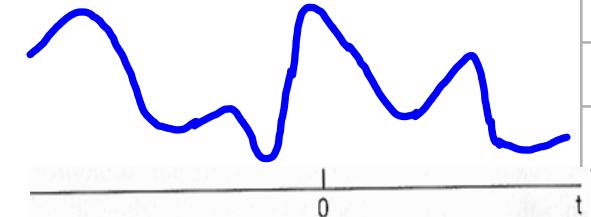
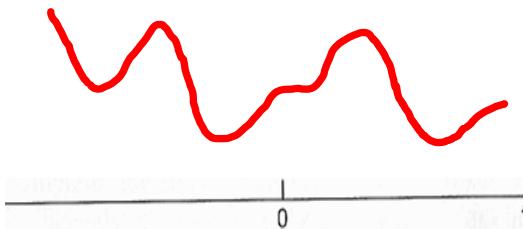


$$\Rightarrow w = \pm w_s \pm w_0$$

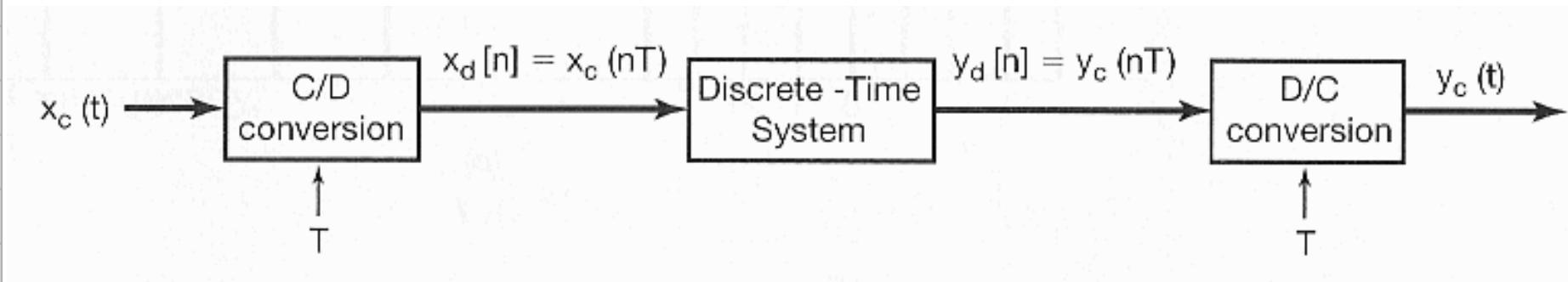
$$= +20, -20$$

- Representation of of a Continuous-Time Signal by Its Samples: The Sampling Theorem
- Reconstruction of of a Signal from Its Samples Using Interpolation
- The Effect of Under-sampling: Aliasing
- Discrete-Time Processing of Continuous-Time Signals
- Sampling of Discrete-Time Signals

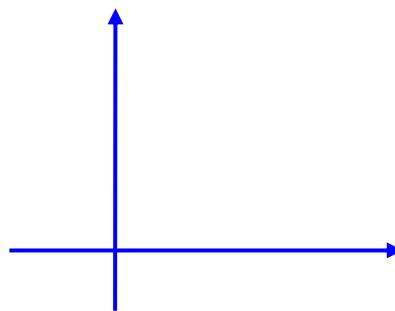
- Discrete-Time Processing of CT Signals:



- C/D or A-to-D (ADC) and D/C or D-to-A (DAC):

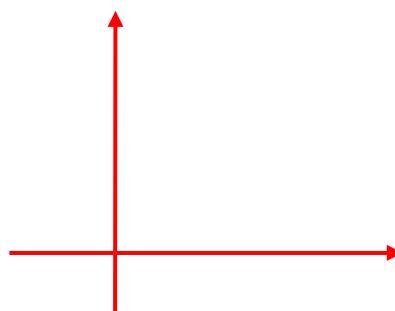


C/D: continuous-to-discrete-time conversion



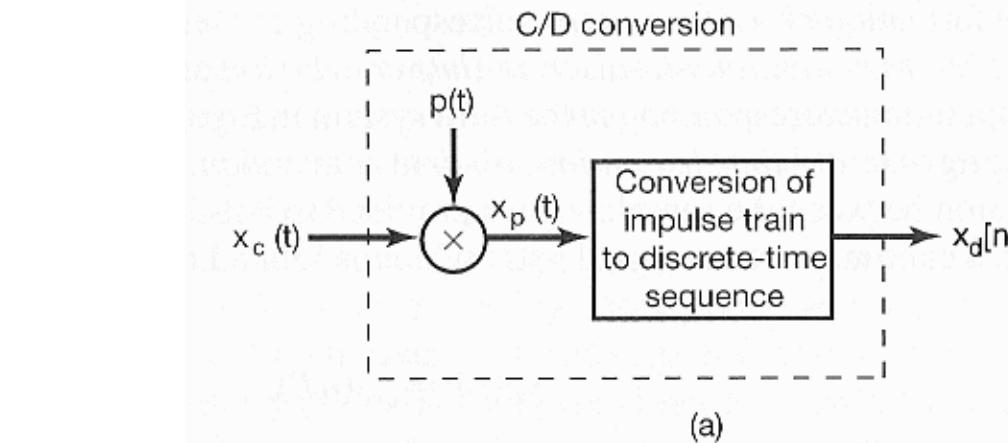
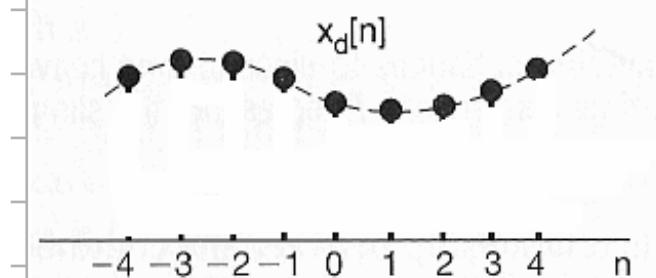
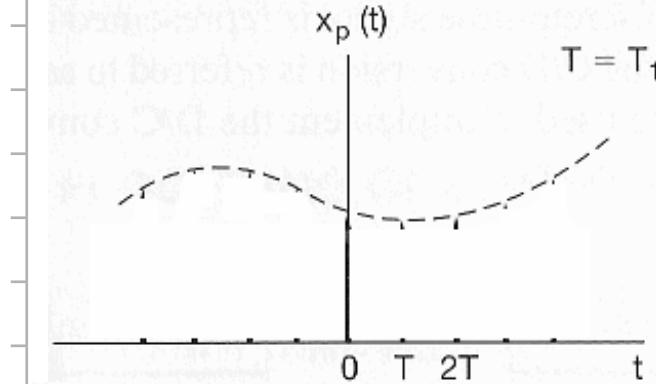
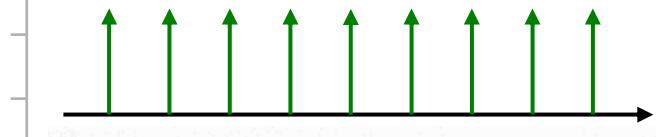
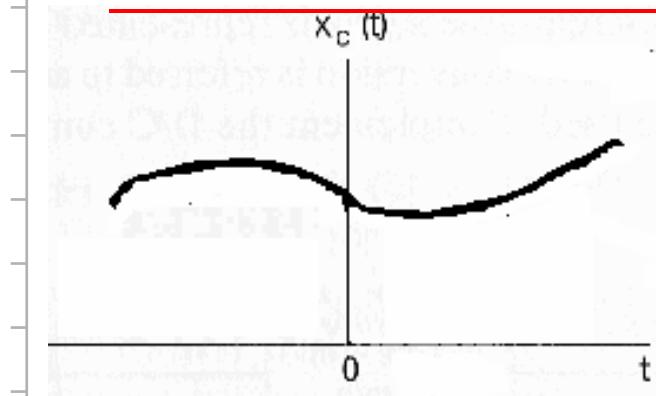
A-to-D: analog-to-digital converter

D/C: discrete-to-continuous-time conversion

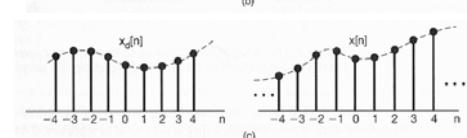
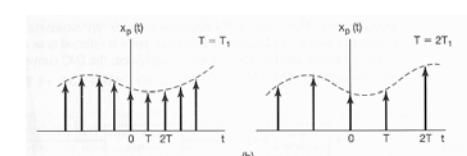
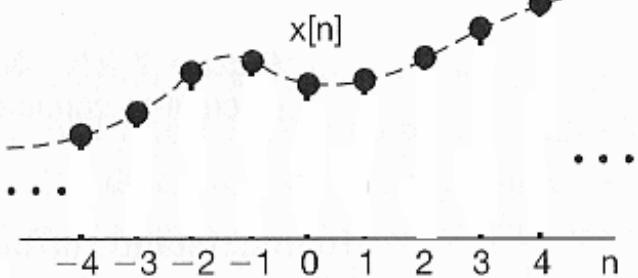
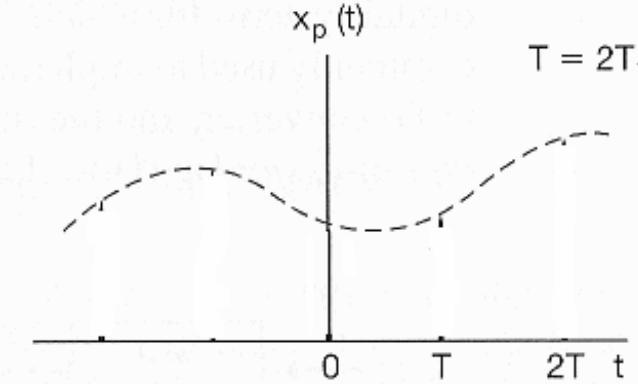
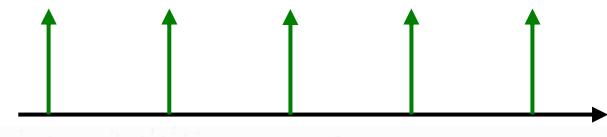


D-to-A: digital-to-analog converter

## ■ C/D Conversion:



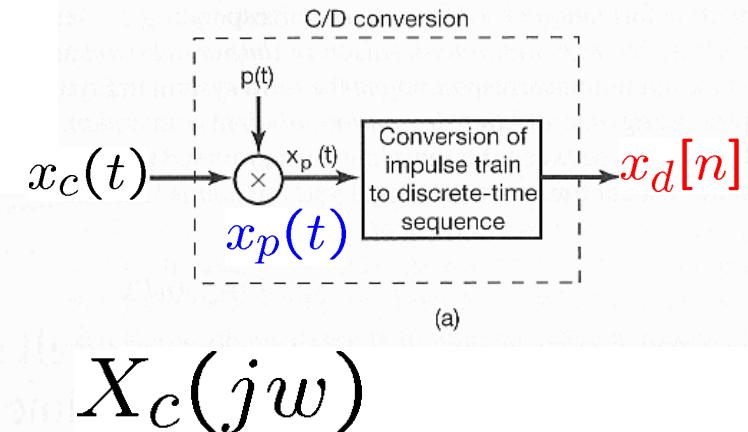
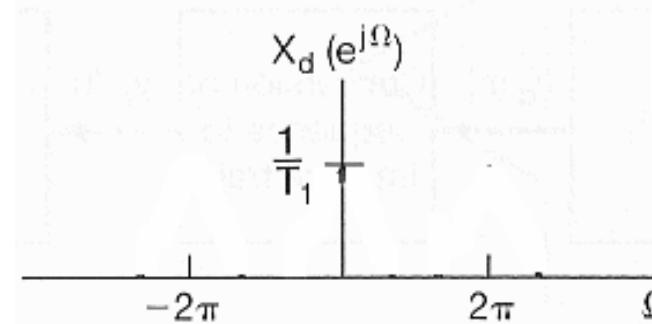
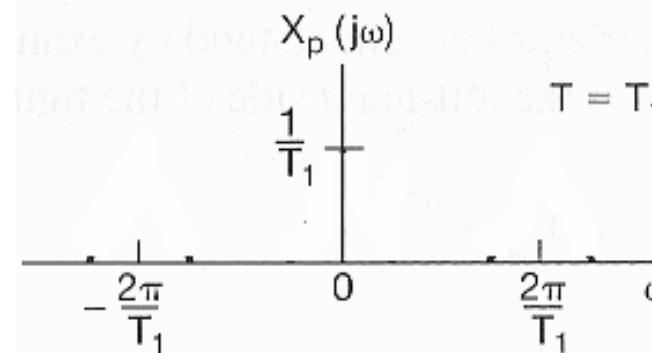
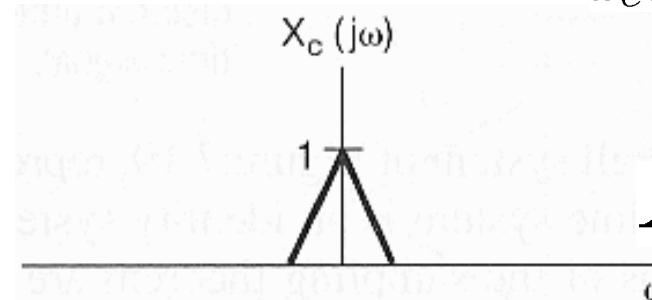
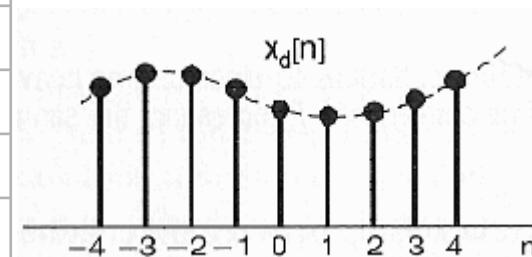
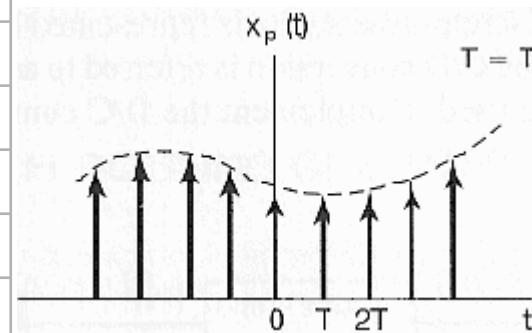
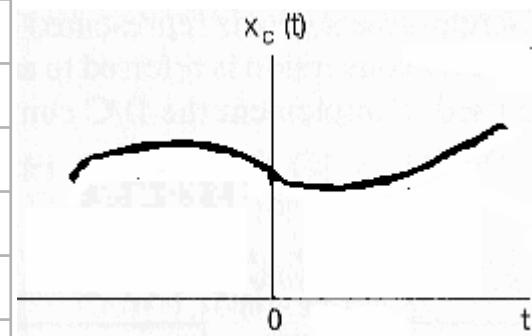
(a)



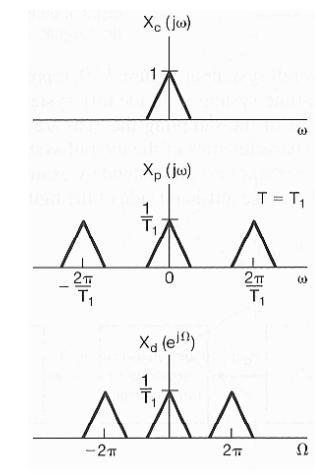
(b)

(c)

## ■ C/D Conversion:

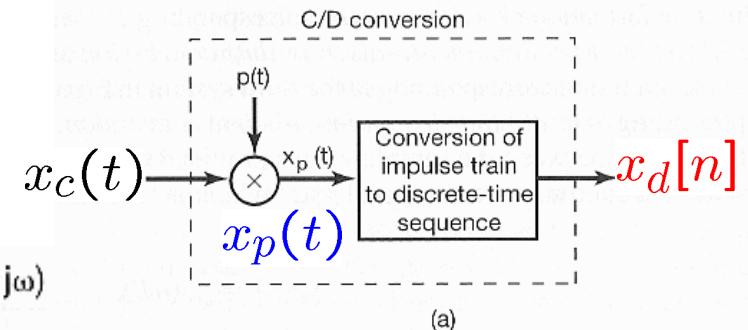


$$X_c(j\omega)$$

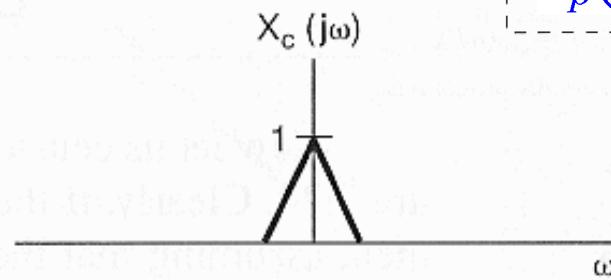
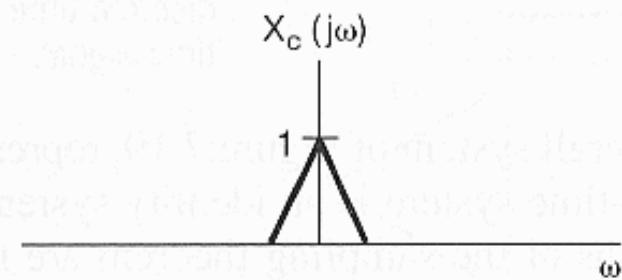


$$X_d(e^{j\Omega})$$

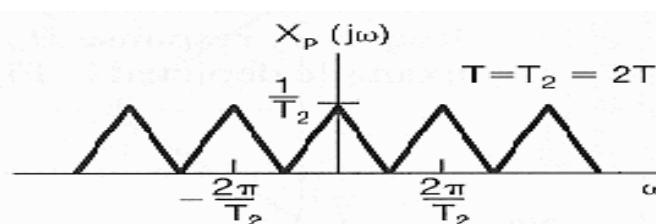
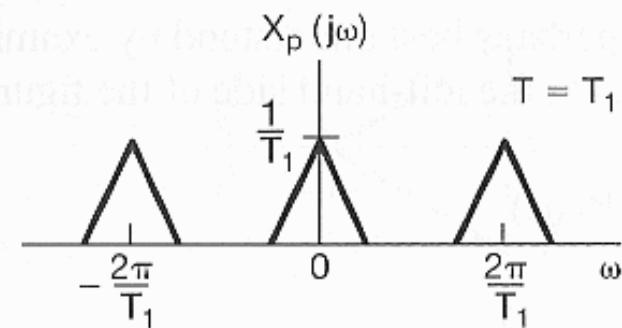
## ■ C/D Conversion:



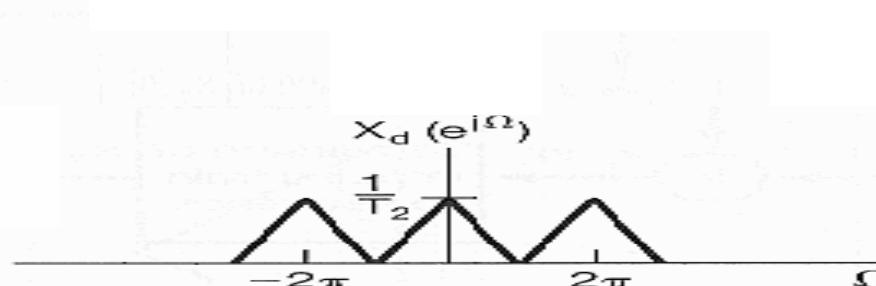
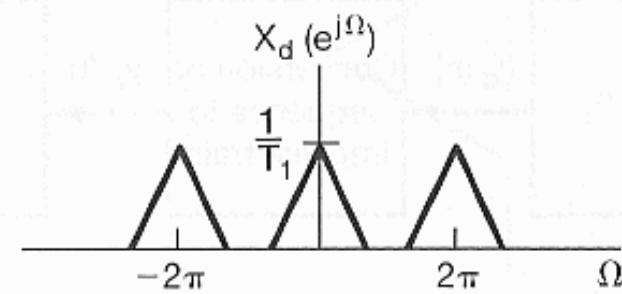
$$X_c(j\omega)$$



$$X_p(j\omega)$$



$$X_d(e^{j\Omega})$$



## ■ C/D Conversion:

$$x_p(t) = \sum_{n=-\infty}^{+\infty} x_c(nT) \delta(t - nT)$$

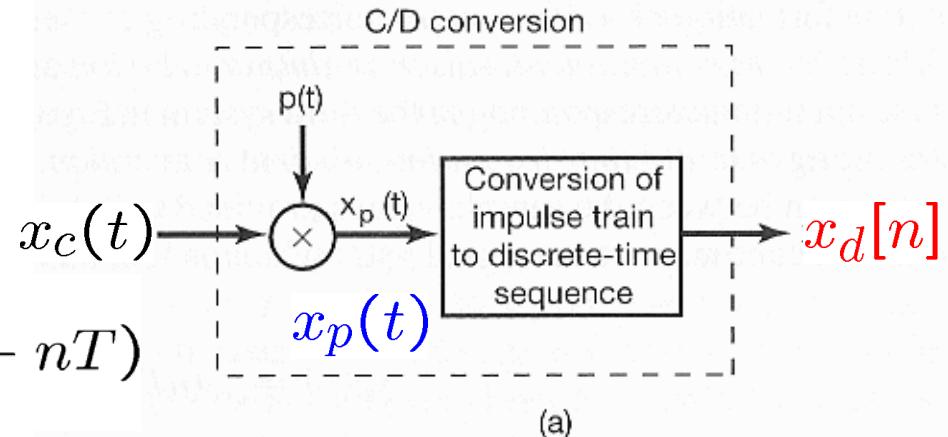


Table 4.2, p. 329

$$\delta(t - t_0) \xleftrightarrow{\mathcal{F}} e^{-j\omega t_0}$$

Eq 7.3, 7.6, p. 517

$$X_p(jw) = \sum_{n=-\infty}^{+\infty} x_c(nT) e^{-jwnT} = \frac{1}{T} \sum_{K=-\infty}^{+\infty} X_c(j(w - kw_s))$$

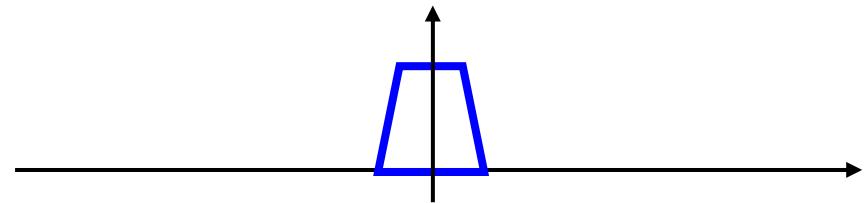
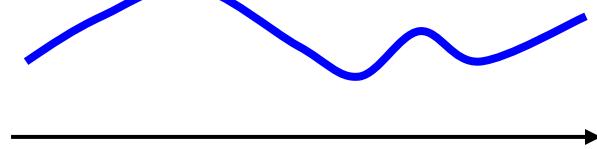
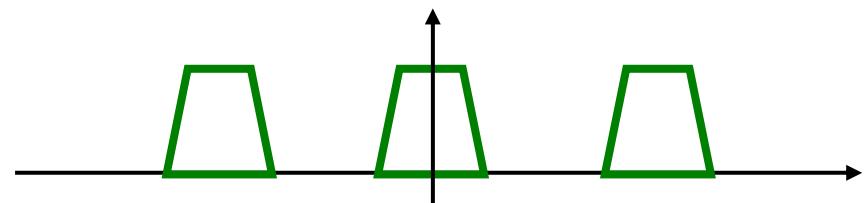
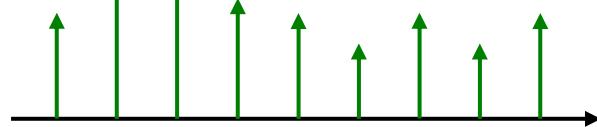
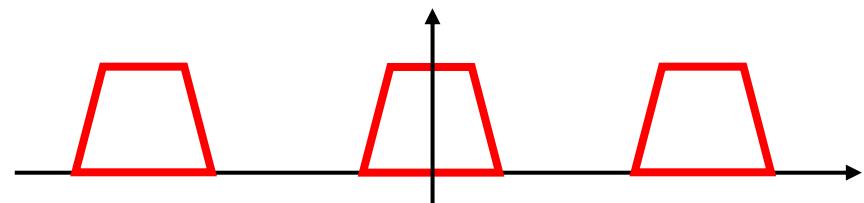
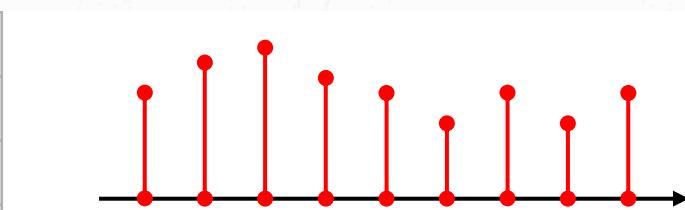
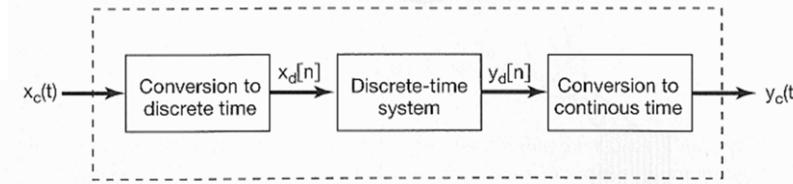
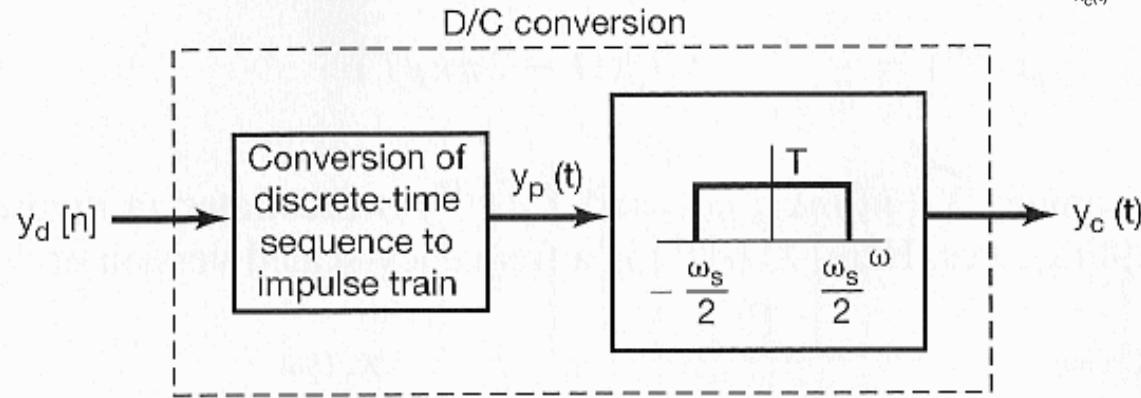
$$X_d(e^{j\Omega}) = \sum_{n=-\infty}^{+\infty} x_d[n] e^{-j\Omega n}$$

$$= \sum_{n=-\infty}^{+\infty} x_c(nT) e^{-j\Omega n}$$

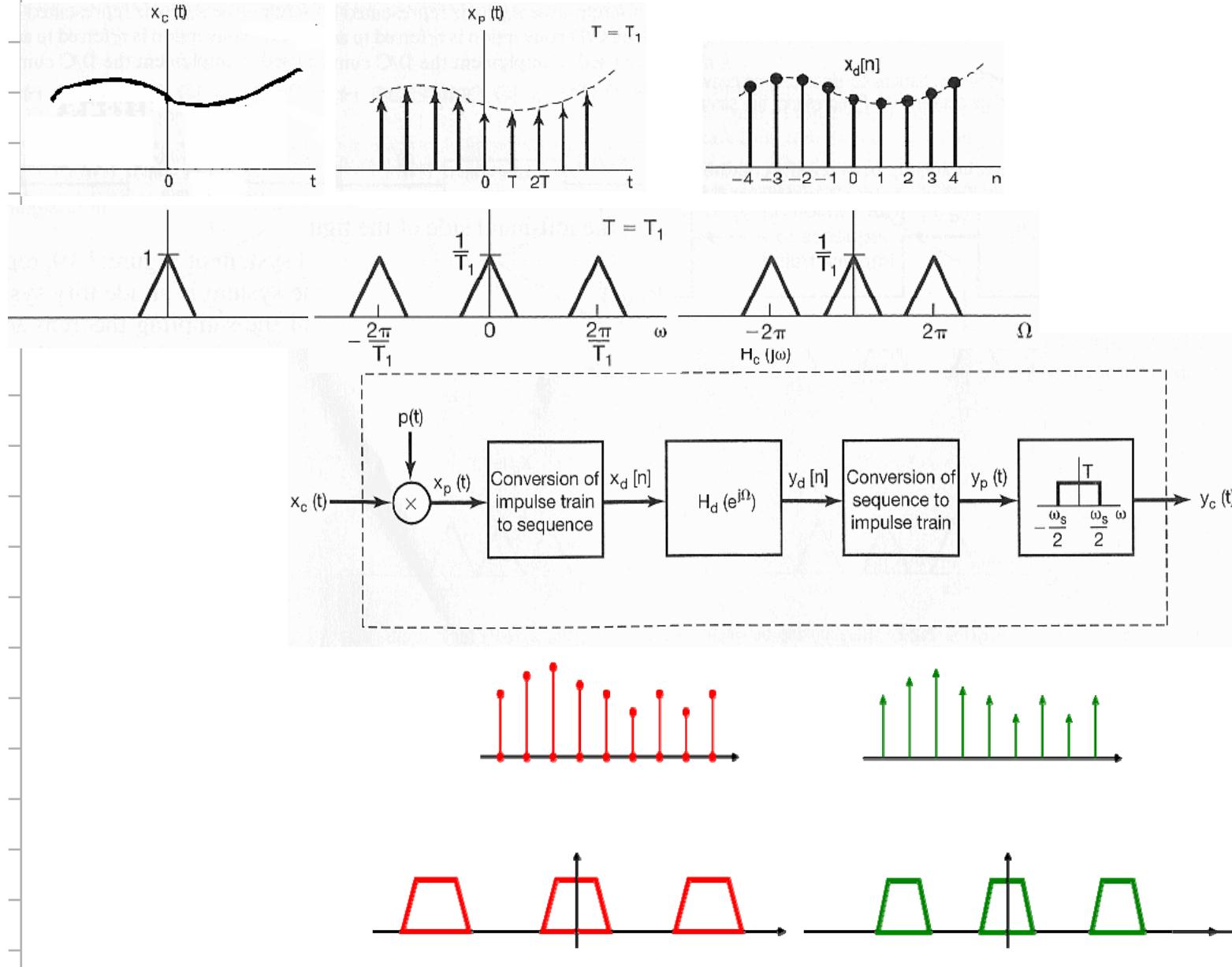
$$\Rightarrow X_d(e^{j\Omega}) = X_p\left(j\frac{\Omega}{T}\right)$$

$$= \frac{1}{T} \sum_{K=-\infty}^{+\infty} X_c\left(j\left(\frac{\Omega}{T} - k\frac{2\pi}{T}\right)\right)$$

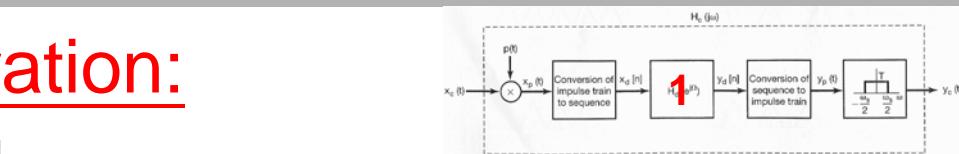
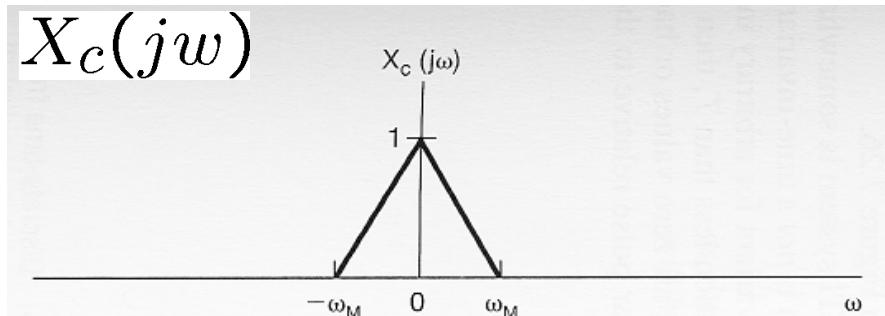
## D/C Conversion:



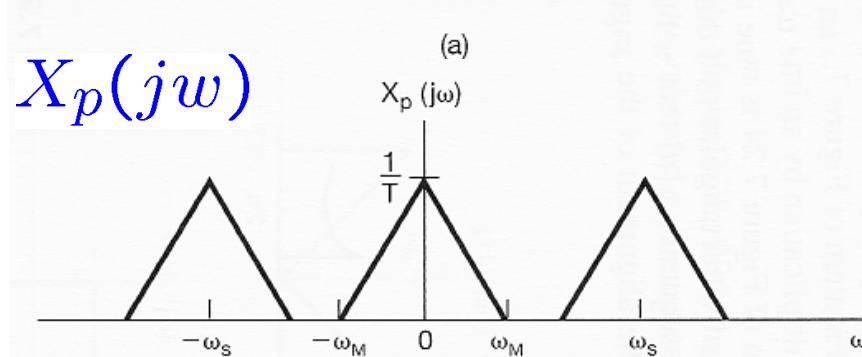
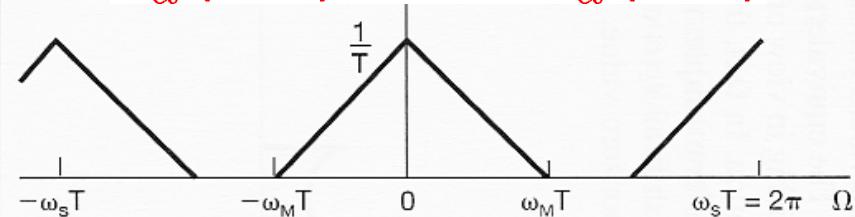
## ■ Overall System:



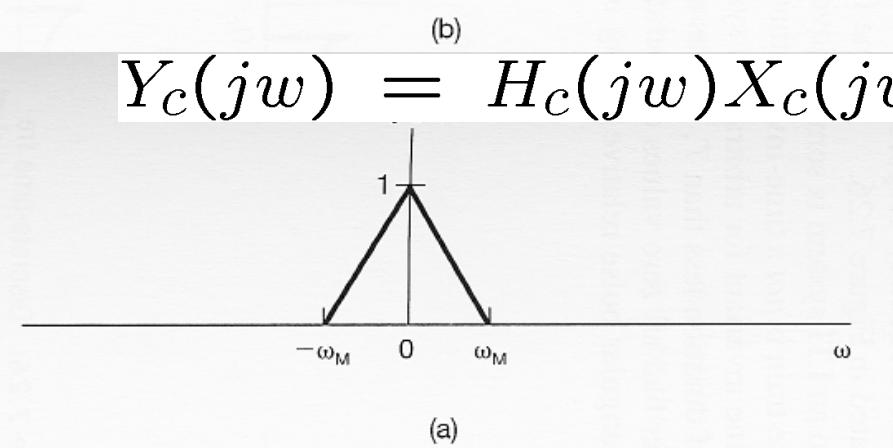
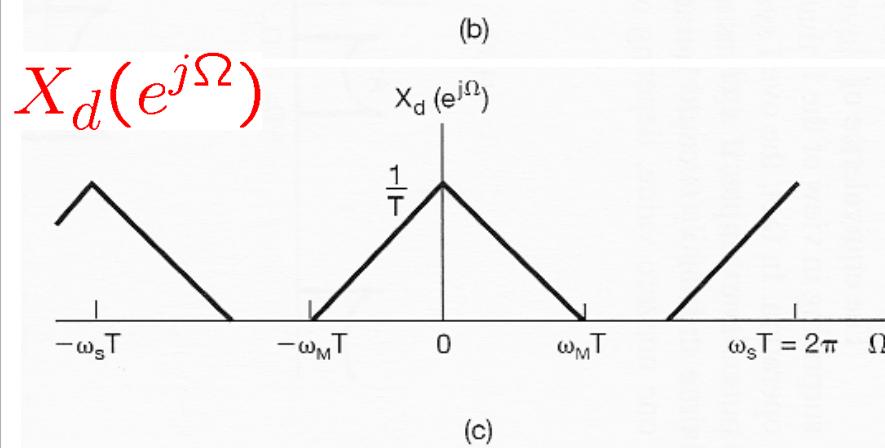
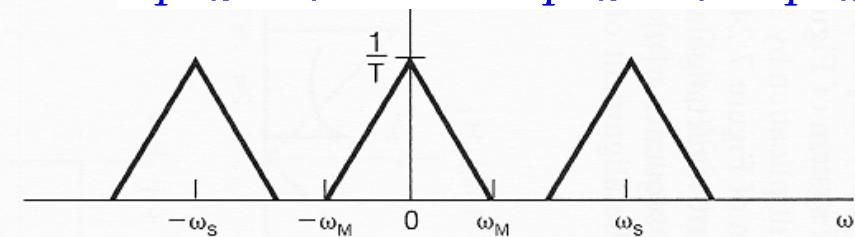
## ■ Frequency-Domain Illustration:



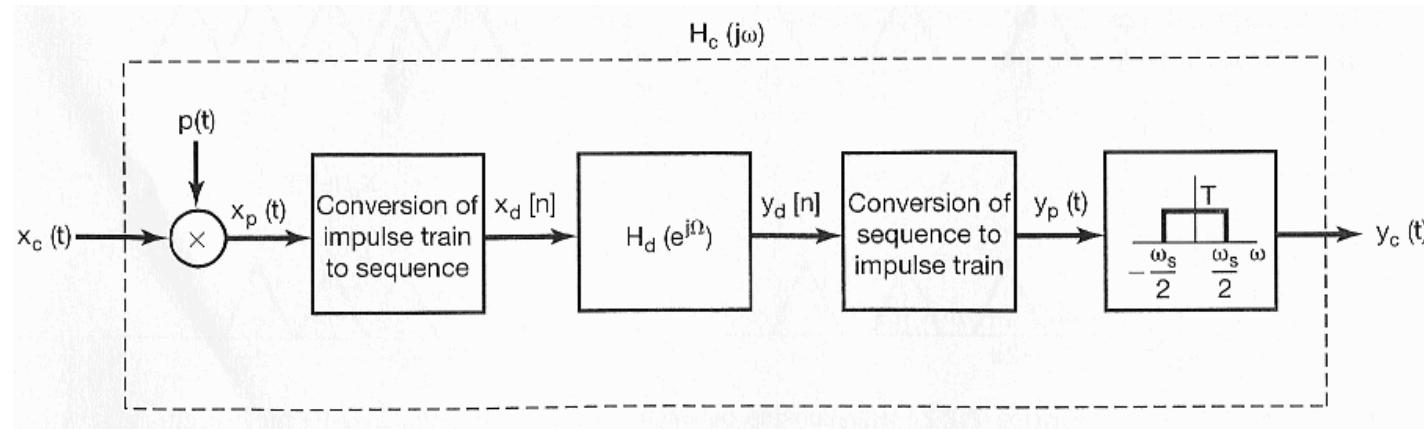
$$Y_d(e^{j\Omega}) = 1 \quad X_d(e^{j\Omega})$$



$$Y_p(j\omega) = H_p(j\omega)X_p(j\omega)$$

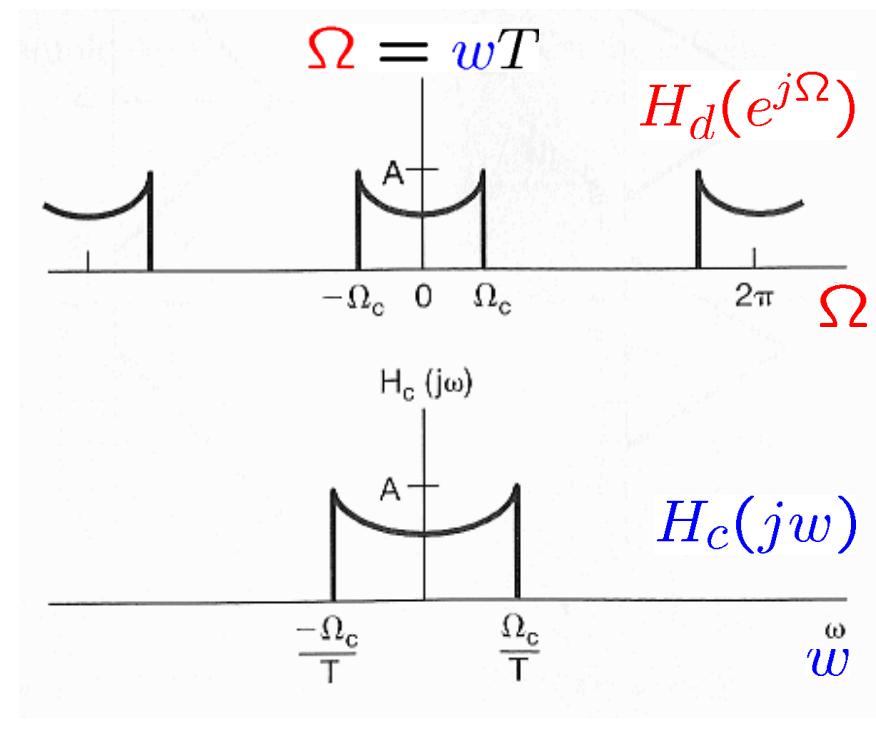


## ■ CT & DT Frequency Responses:

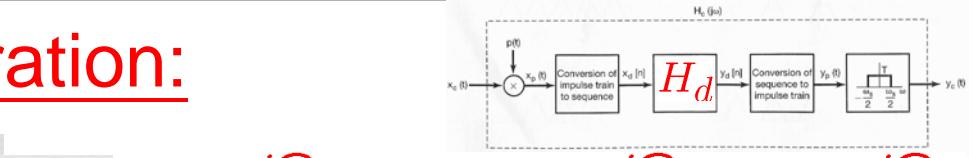
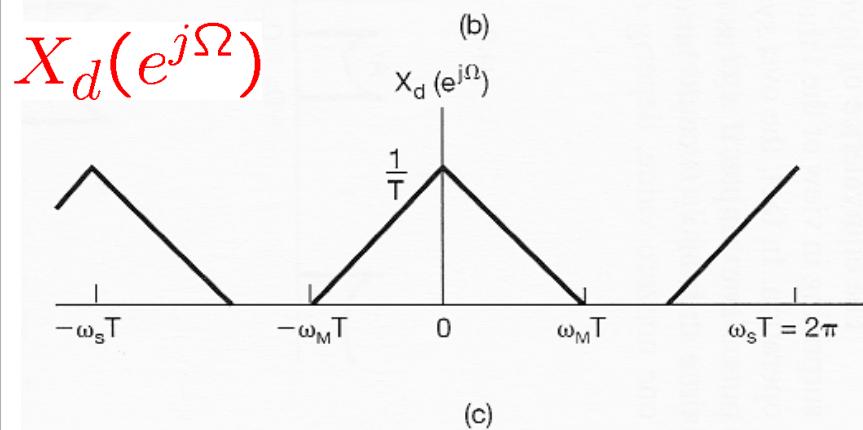
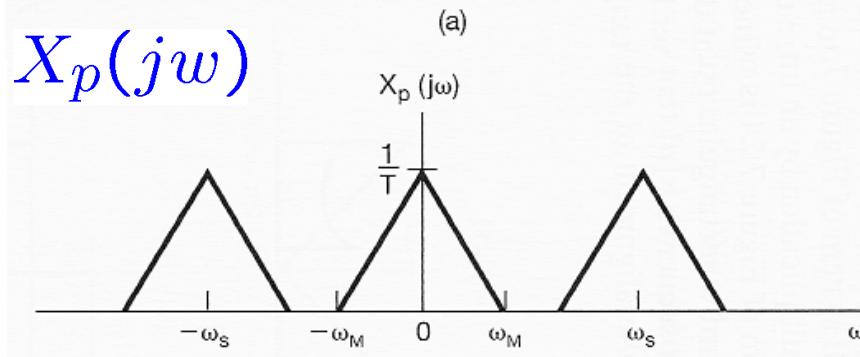
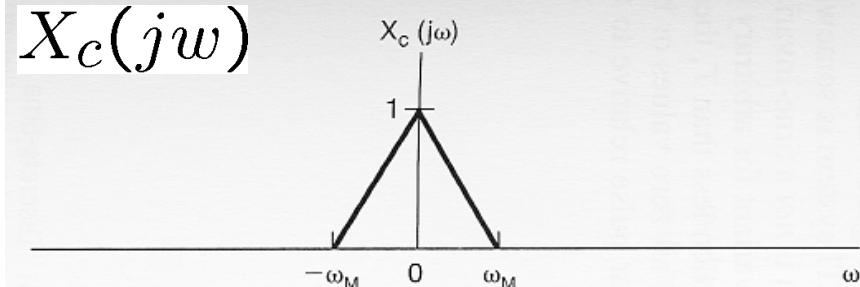


$$Y_c(jw) = X_c(jw) H_c(jw)$$

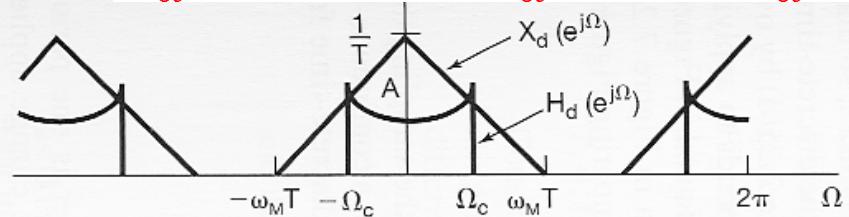
$$H_c(jw) = \begin{cases} H_d(e^{jwT}), & |w| < w_s/2 \\ 0, & |w| > w_s/2 \end{cases}$$



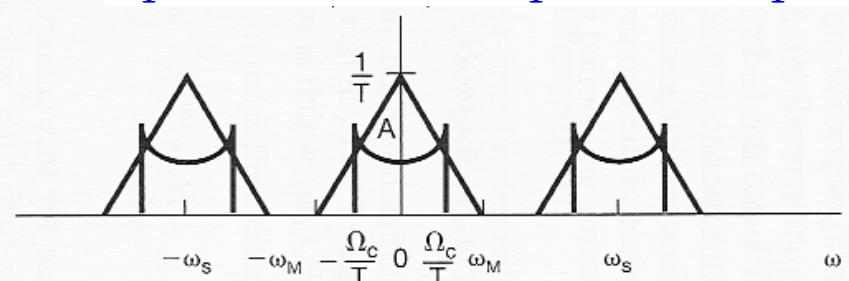
## Frequency-Domain Illustration:



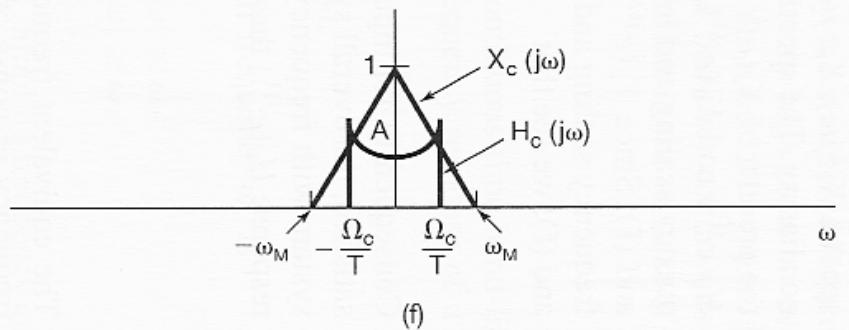
$$Y_d(e^{j\Omega}) = H_d(e^{j\Omega})X_d(e^{j\Omega})$$



$$Y_p(j\omega) = H_p(j\omega)X_p(j\omega)$$



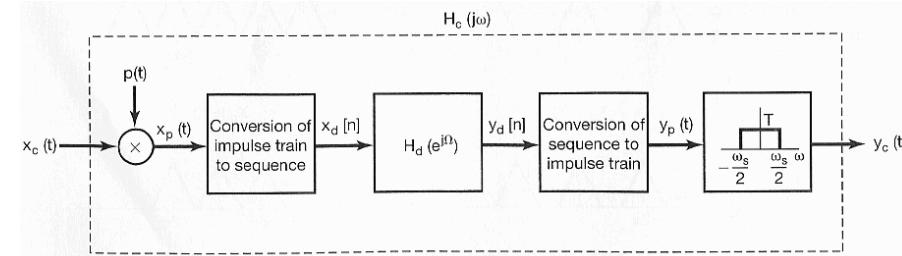
$$Y_c(j\omega) = H_c(j\omega)X_c(j\omega)$$



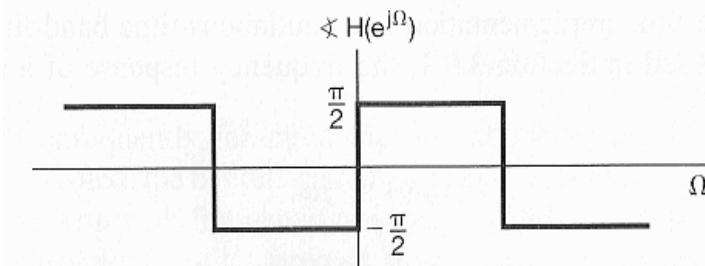
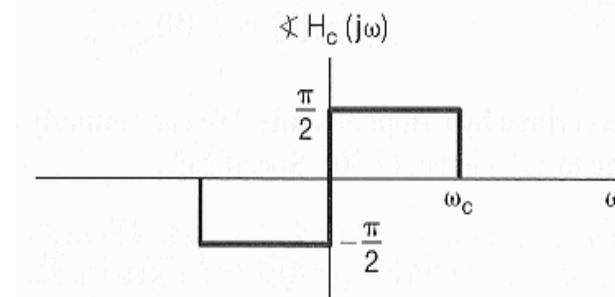
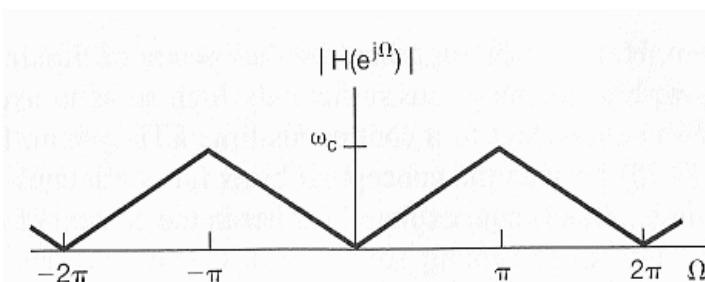
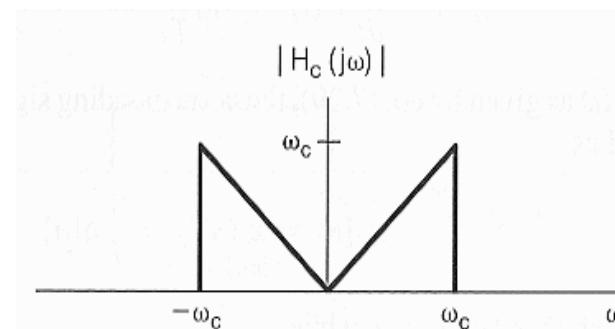
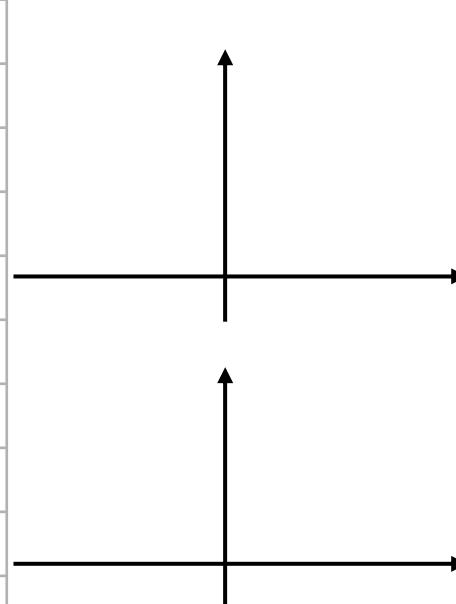
## ■ Digital Differentiator:

Ex 4.16, p. 317

$$H_c(jw) = \begin{cases} jw, & |w| < w_c \\ 0, & |w| > w_c \end{cases}$$



$$H_d(e^{j\Omega}) = j \left( \frac{\Omega}{T} \right), \quad |\Omega| < \pi$$

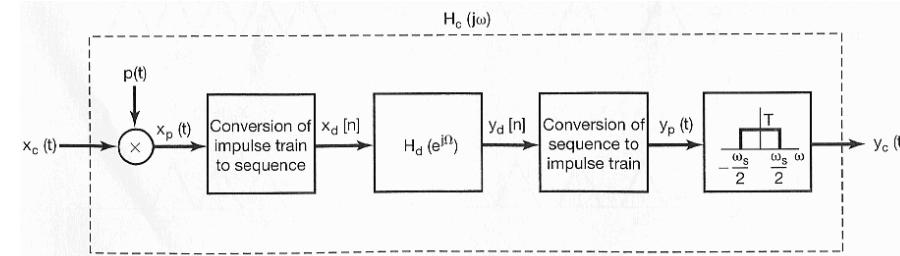


$$\Omega = wT, \quad w_s = 2w_c$$

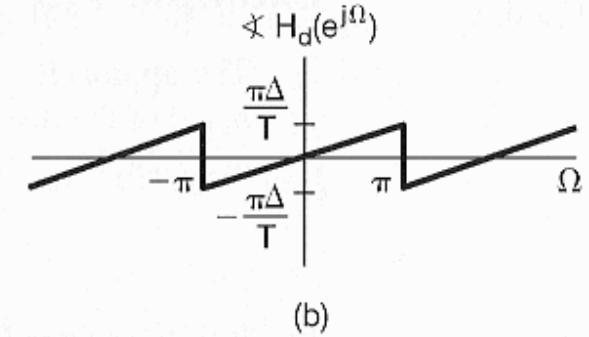
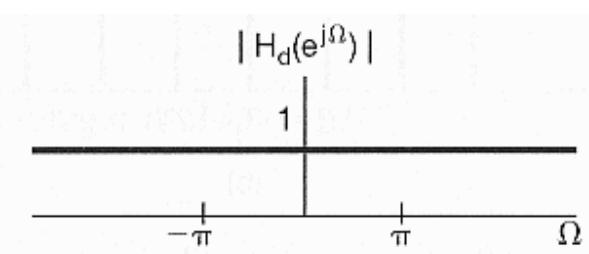
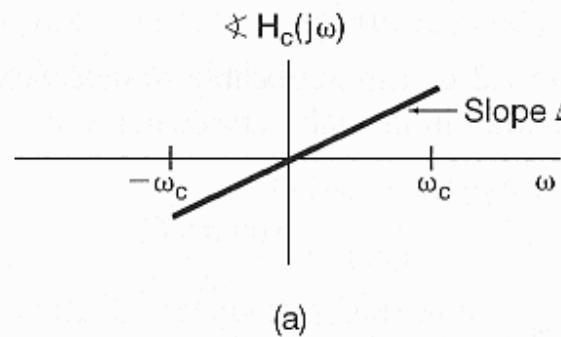
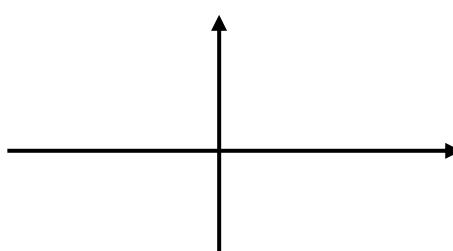
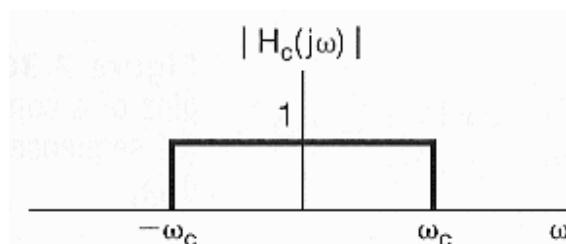
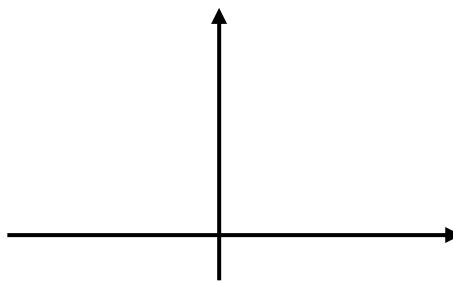
## ■ Half-Sample Delay:

Ex 4.15, p. 317

$$H_c(jw) = \begin{cases} e^{-jw\Delta}, & |w| < w_c \\ 0, & |w| > w_c \end{cases}$$



$$H_d(e^{j\Omega}) = e^{-j\Omega\Delta/T}, \quad |\Omega| < \pi$$



$$\Omega = wT, \quad w_s = 2w_c$$

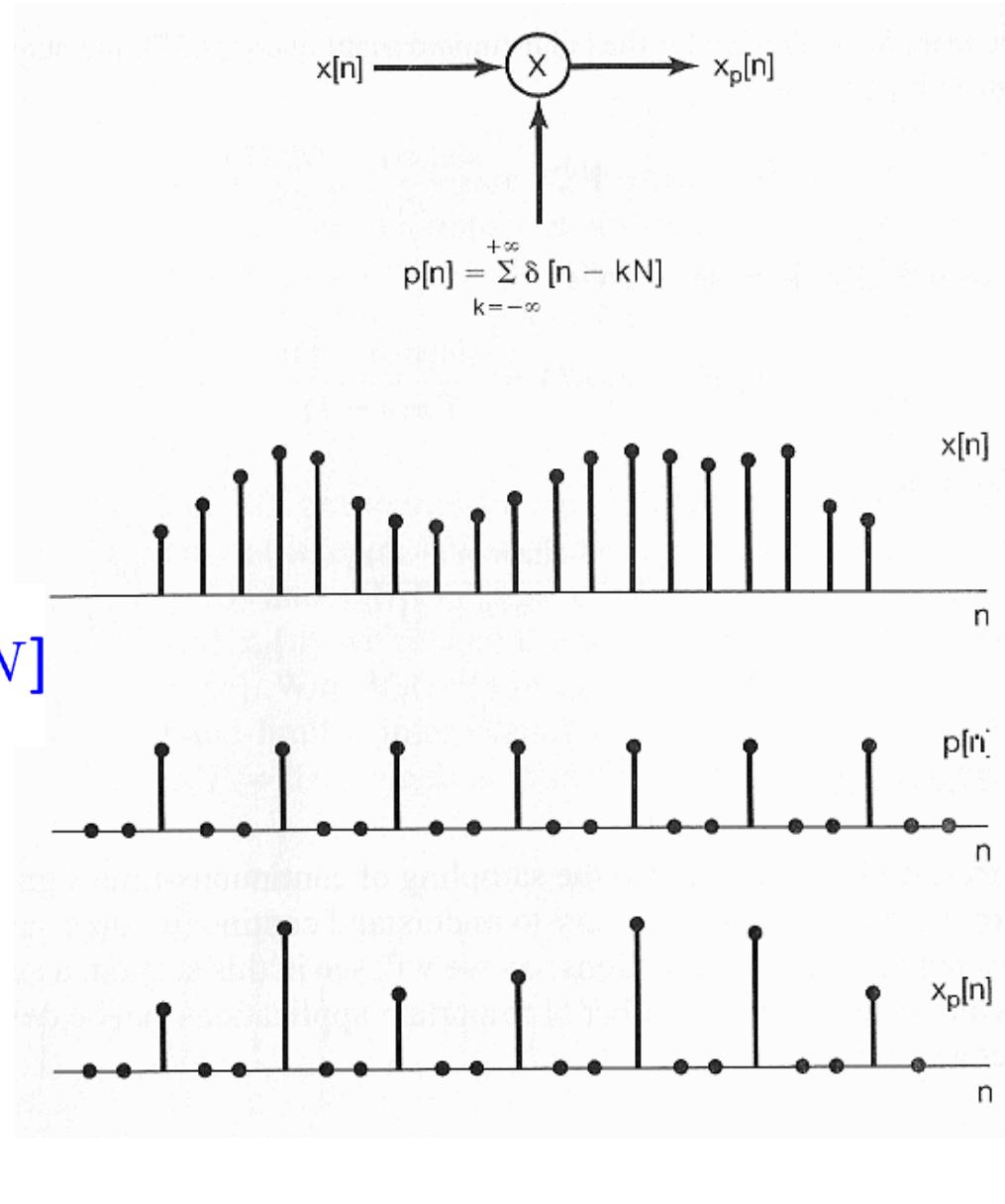
- Representation of of a Continuous-Time Signal by Its Samples: The Sampling Theorem
- Reconstruction of of a Signal from Its Samples Using Interpolation
- The Effect of Undersampling: Aliasing
- Discrete-Time Processing of Continuous-Time Signals
- Sampling of Discrete-Time Signals

## ■ Impulse-Train Sampling:

$$x_p[n] = \begin{cases} x[n], & \text{if } n = kN \\ 0, & \text{otherwise} \end{cases}$$

$$x_p[n] = x[n] p[n]$$

$$= \sum_{k=-\infty}^{+\infty} x[kN] \delta[n - kN]$$

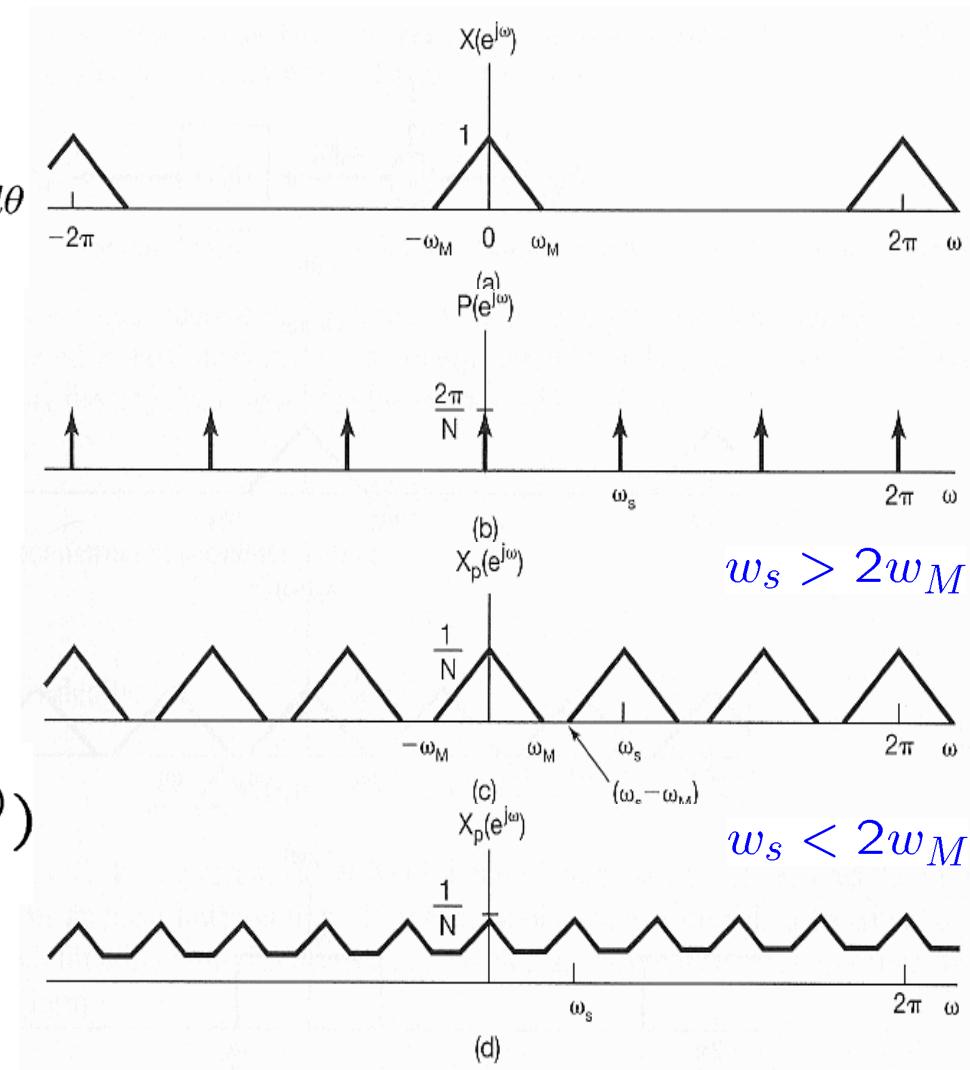


## ■ Impulse-Train Sampling:

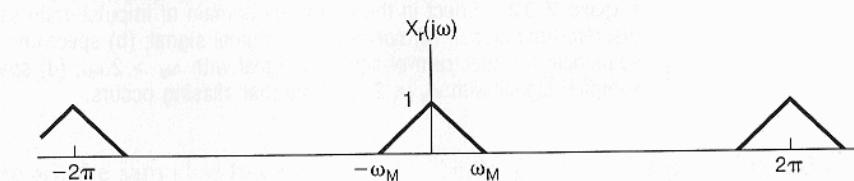
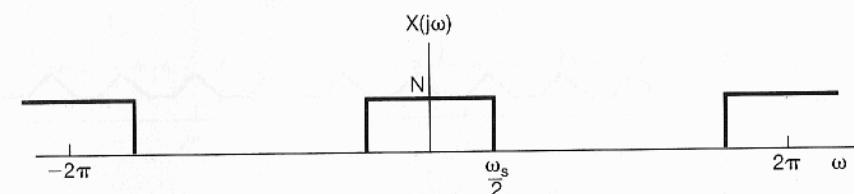
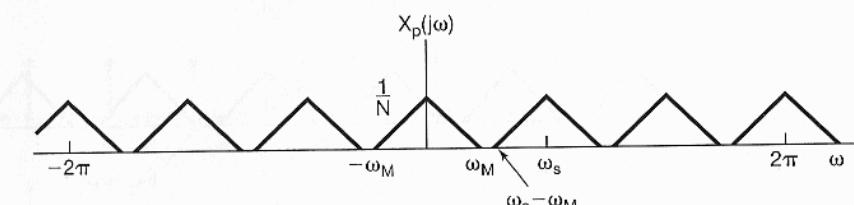
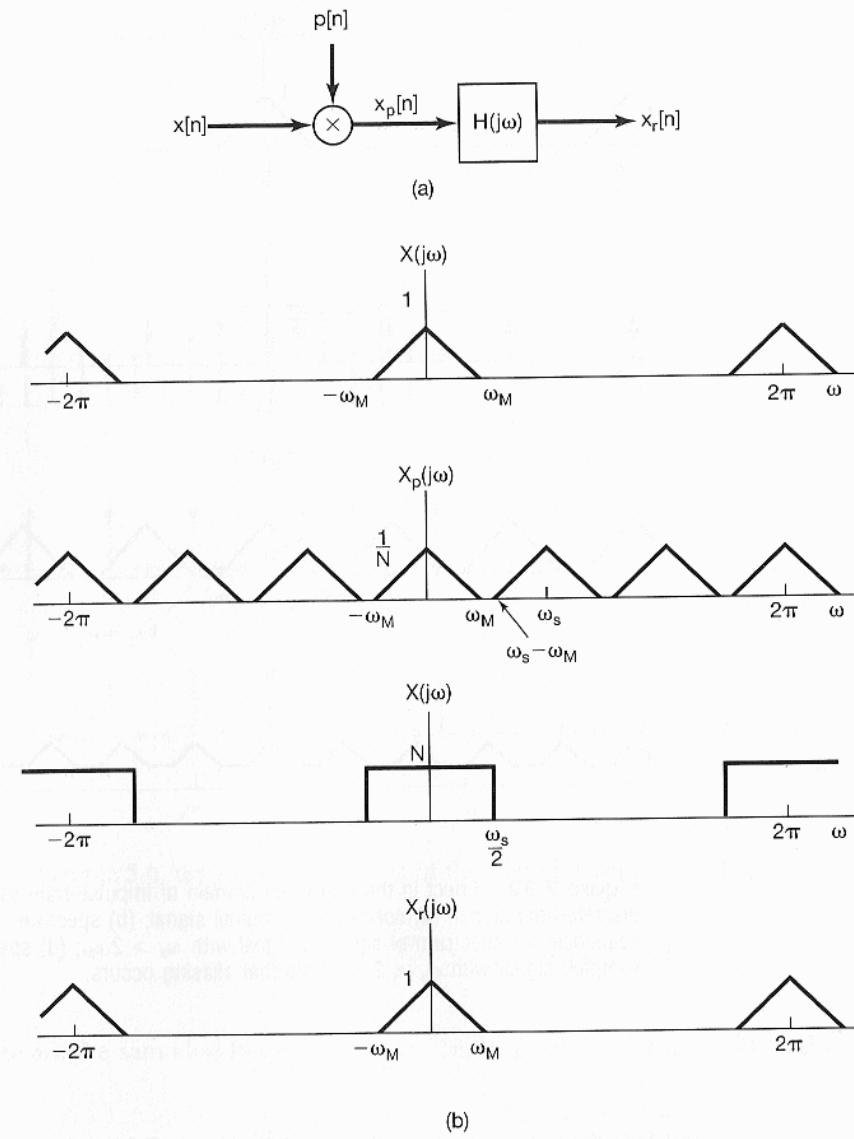
$$X_p(e^{jw}) = \frac{1}{2\pi} \int_{-2\pi}^{2\pi} P(e^{j\theta}) X(e^{j(w-\theta)}) d\theta$$

$$P(e^{jw}) = \frac{2\pi}{N} \sum_{k=-\infty}^{+\infty} \delta(w - kw_s)$$

$$\Rightarrow X_p(e^{jw}) = \frac{1}{N} \sum_{k=0}^{N-1} X(e^{j(w-kw_s)})$$



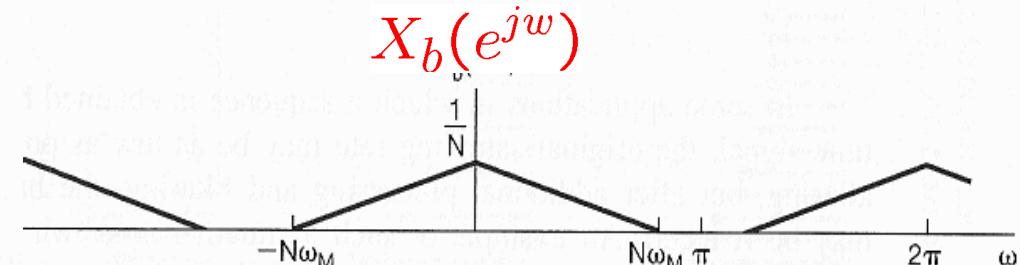
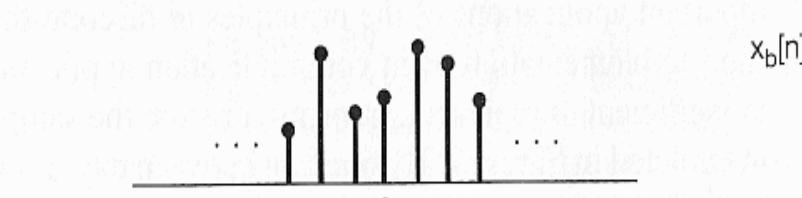
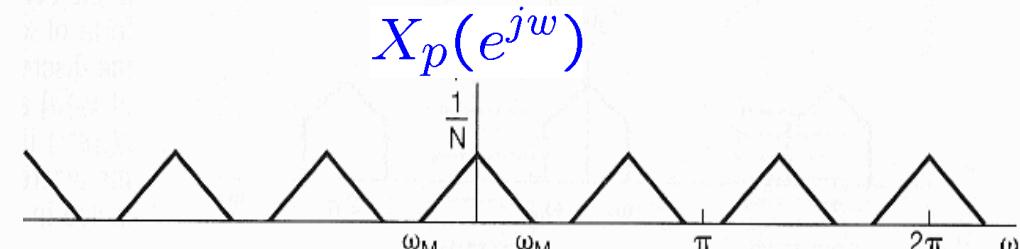
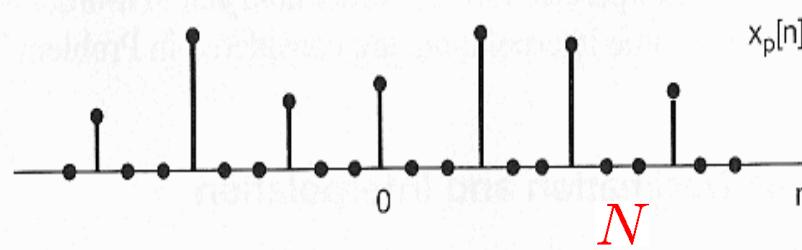
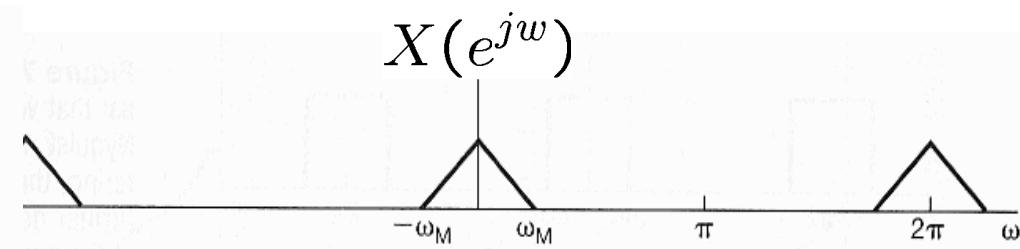
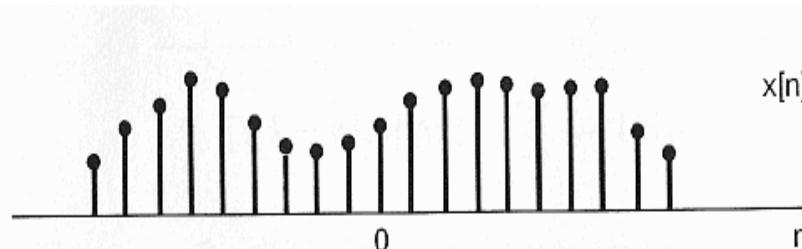
## ■ Exact Recovery Using Ideal Lowpass Filter:



(b)

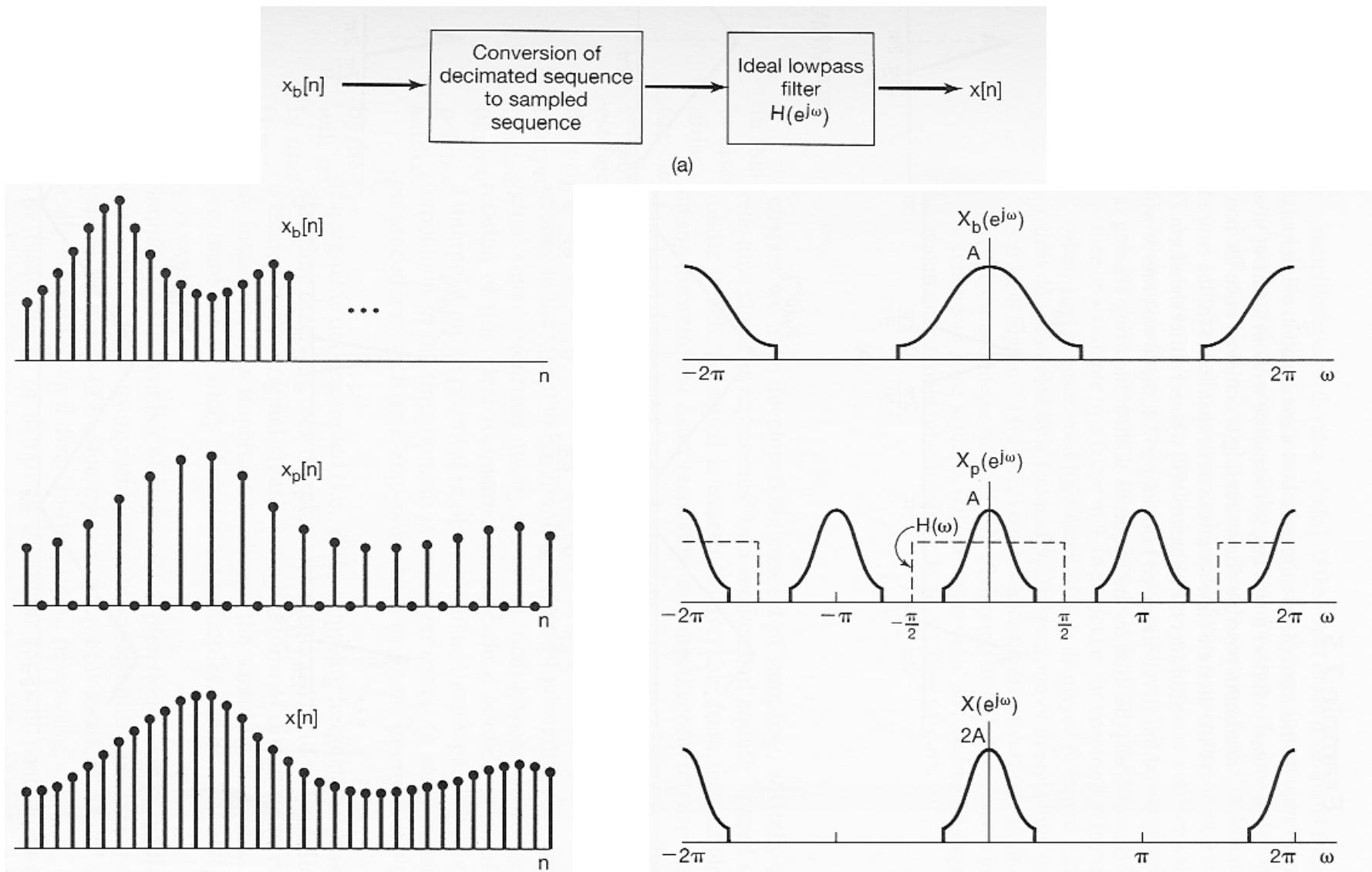
## ■ DT Decimation & Interpolation: Down-sampling

Eq 5.45, p. 378: Time expansion



$$X_b(e^{jw}) = X_p(e^{jw/N})$$

## ■ Higher Equivalent Sampling Rate: Up-sampling



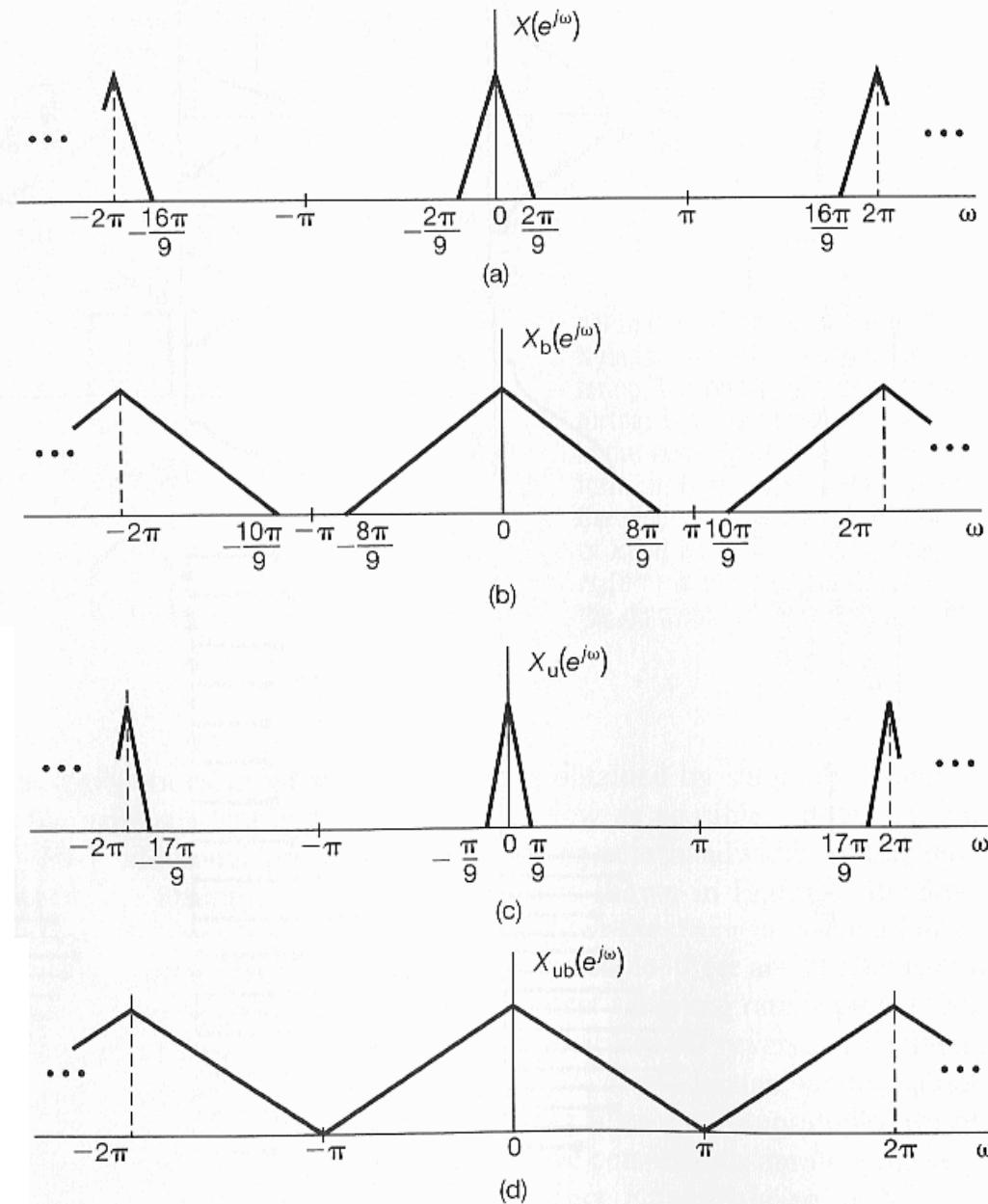
- Down-sampling  
+ Up-sampling:

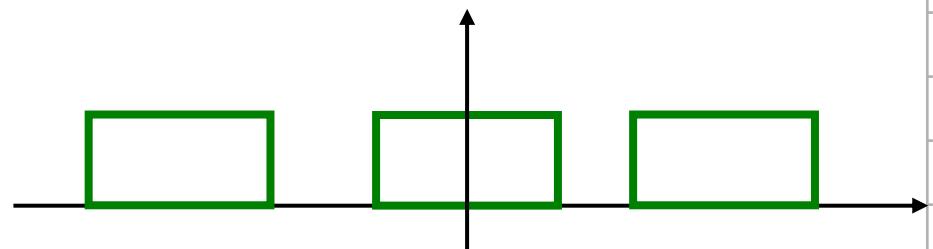
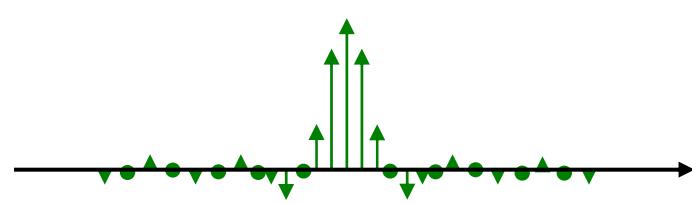
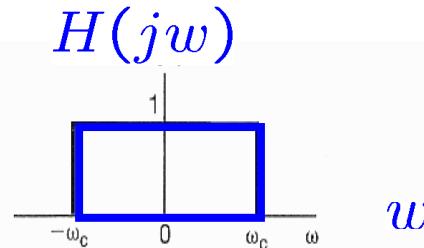
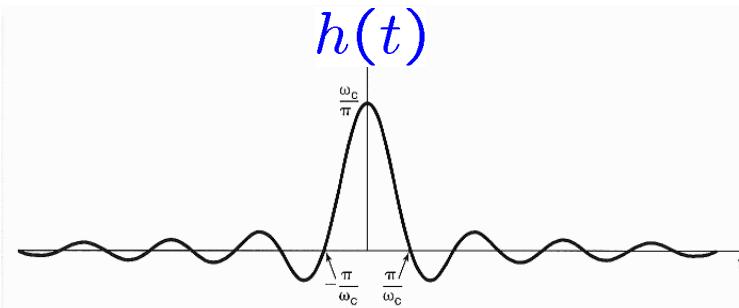
$$\frac{2\pi}{9} \times 4 < \pi$$

$$\frac{2\pi}{9} \times \frac{9}{2} = \pi$$

$$\frac{2\pi}{9} \times \frac{1}{2} = \frac{\pi}{9}$$

$$\frac{\pi}{9} \times 9 = \pi$$



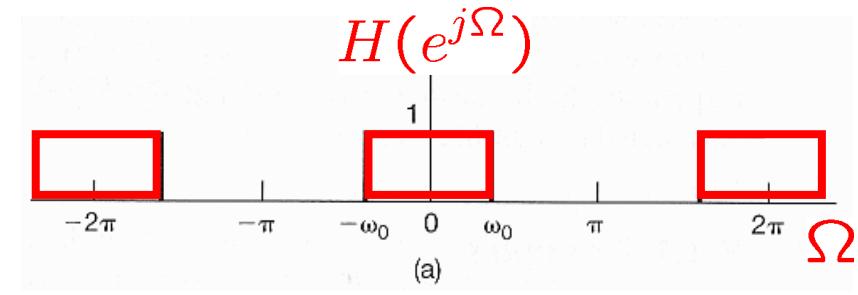
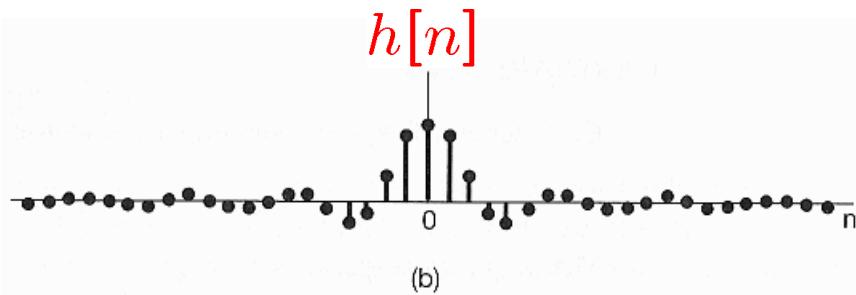


$$h(t) \xleftrightarrow{\mathcal{C.T.F.T.}} H(jw)$$

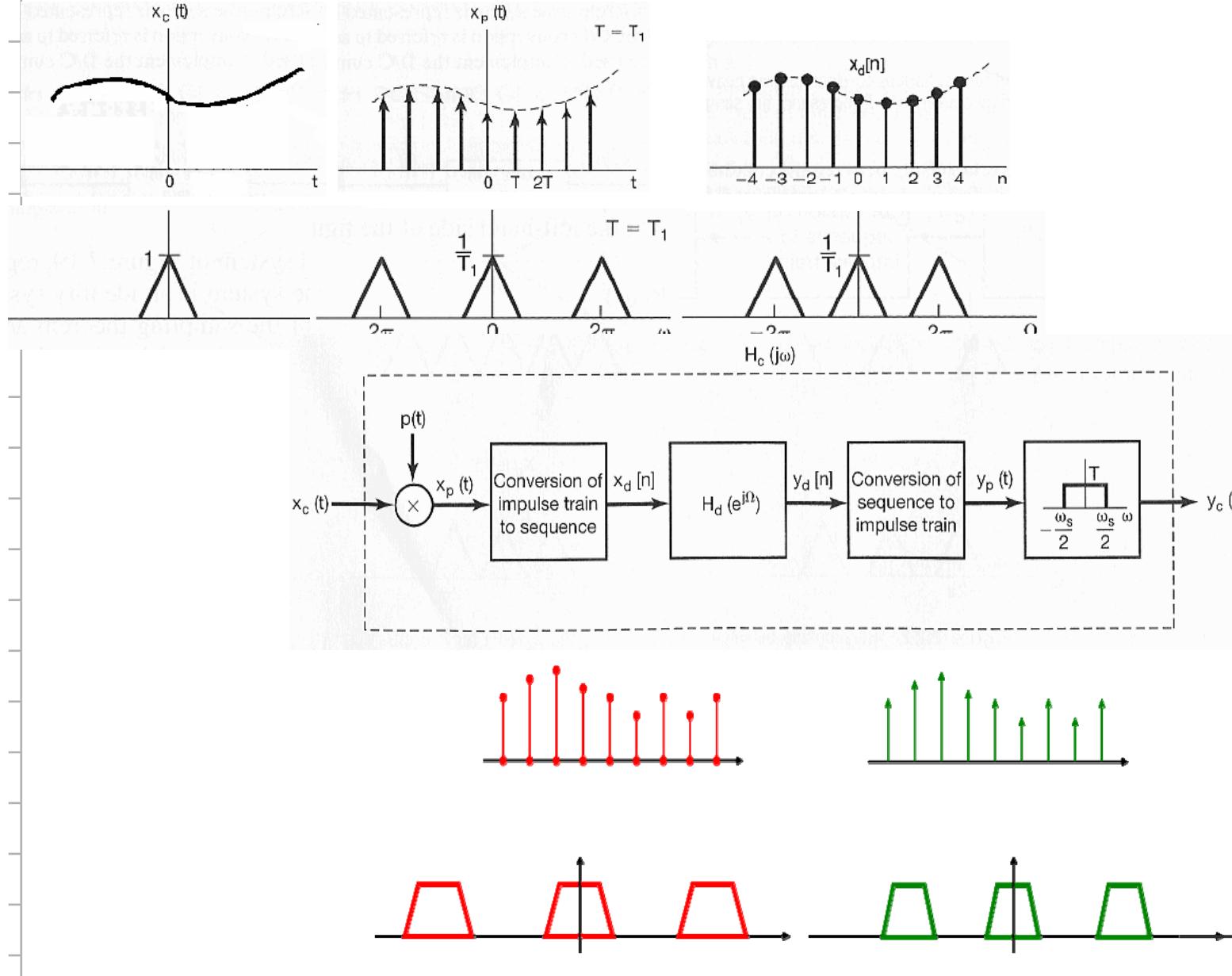
$$w_s = \frac{2\pi}{T}$$

$$\Omega = wT$$

$$h[n] \xleftrightarrow{\mathcal{D.T.F.T.}} H(e^{j\Omega})$$



## ■ Discrete-Time Processing of CT Signals



Introduction

[\(Chap 1\)](#)

LTI &amp; Convolution

[\(Chap 2\)](#)Bounded/ConvergentPeriodic**FS**[\(Chap 3\)](#)– CT  
– DTAperiodic**FT**– CT [\(Chap 4\)](#)  
– DT [\(Chap 5\)](#)Unbounded/Non-convergent**LT**– CT [\(Chap 9\)](#)**zT**– DT [\(Chap 10\)](#)Time-Frequency [\(Chap 6\)](#)

CT-DT

[\(Chap 7\)](#)Communication [\(Chap 8\)](#)

Control

Digital  
Signal  
Processing  
[\(dsp-8\)](#)