

Introduction to Software Testing Chapter 7.3 Graph Coverage for Source Code

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Overview

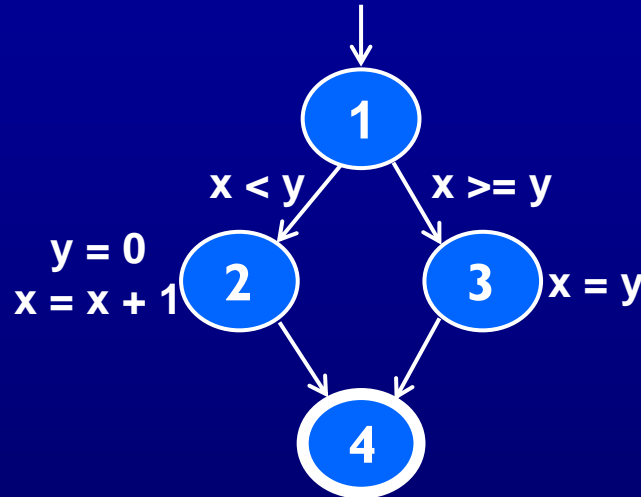
- A common application of graph criteria is to program **source**
- **Graph** : Usually the control flow graph (CFG)
- **Node coverage** : Execute every statement
- **Edge coverage** : Execute every branch
- **Loops** : Looping structures such as for loops, while loops, etc.
- **Data flow coverage** : Augment the CFG
 - defs are statements that assign values to variables
 - uses are statements that use variables

Control Flow Graphs

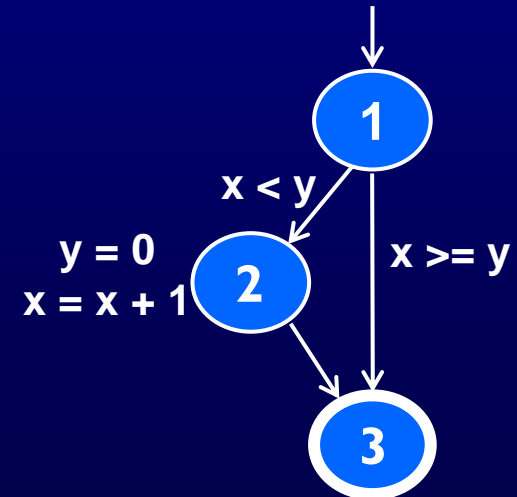
- A **CFG** models all executions of a method by describing control structures
- **Nodes** : Statements or sequences of statements (basic blocks)
- **Edges** : Transfers of control
- **Basic Block** : A sequence of statements such that if the first statement is executed, all statements will be (no branches)
- CFGs are sometimes annotated with extra information
 - branch predicates
 - defs
 - uses
- Rules for translating statements into graphs ...

CFG : The if Statement

```
if (x < y)
{
  y = 0;
  x = x + 1;
}
else
{
  x = y;
}
```

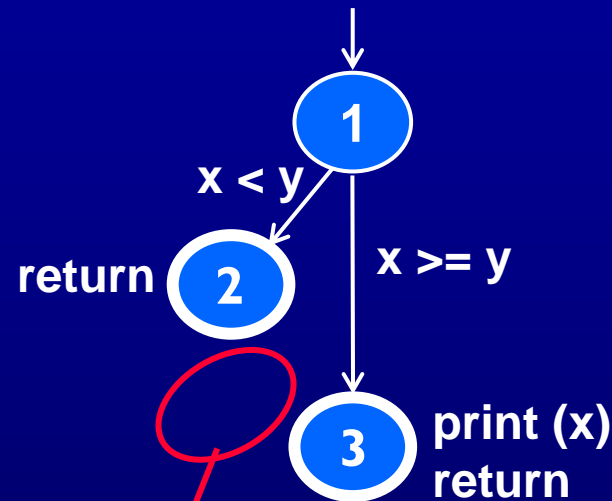


```
if (x < y)
{
  y = 0;
  x = x + 1;
}
```



CFG : The if-Return Statement

```
if (x < y)
{
    return;
}
print (x);
return;
```



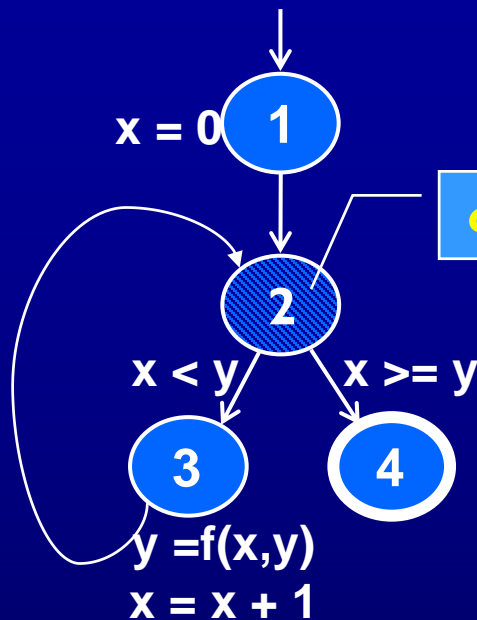
**No edge from node 2 to 3.
The return nodes must be distinct.**

Loops

- Loops require “*extra*” nodes to be added
- Nodes that **do not** represent statements or basic blocks

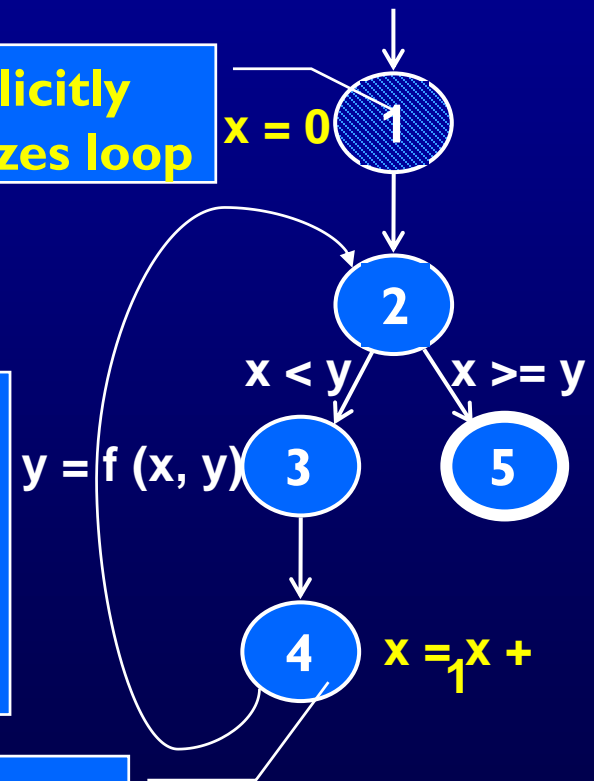
CFG : while and for Loops

```
x = 0;
while (x < y)
{
  y = f (x, y);
  x = x + 1;
}
return (x);
```



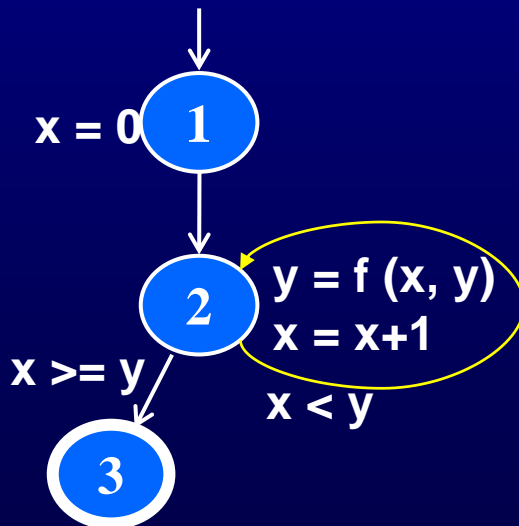
implicitly
initializes loop

```
for (x = 0; x < y; x++)
{
  y = f (x, y);
}
return (x);
```

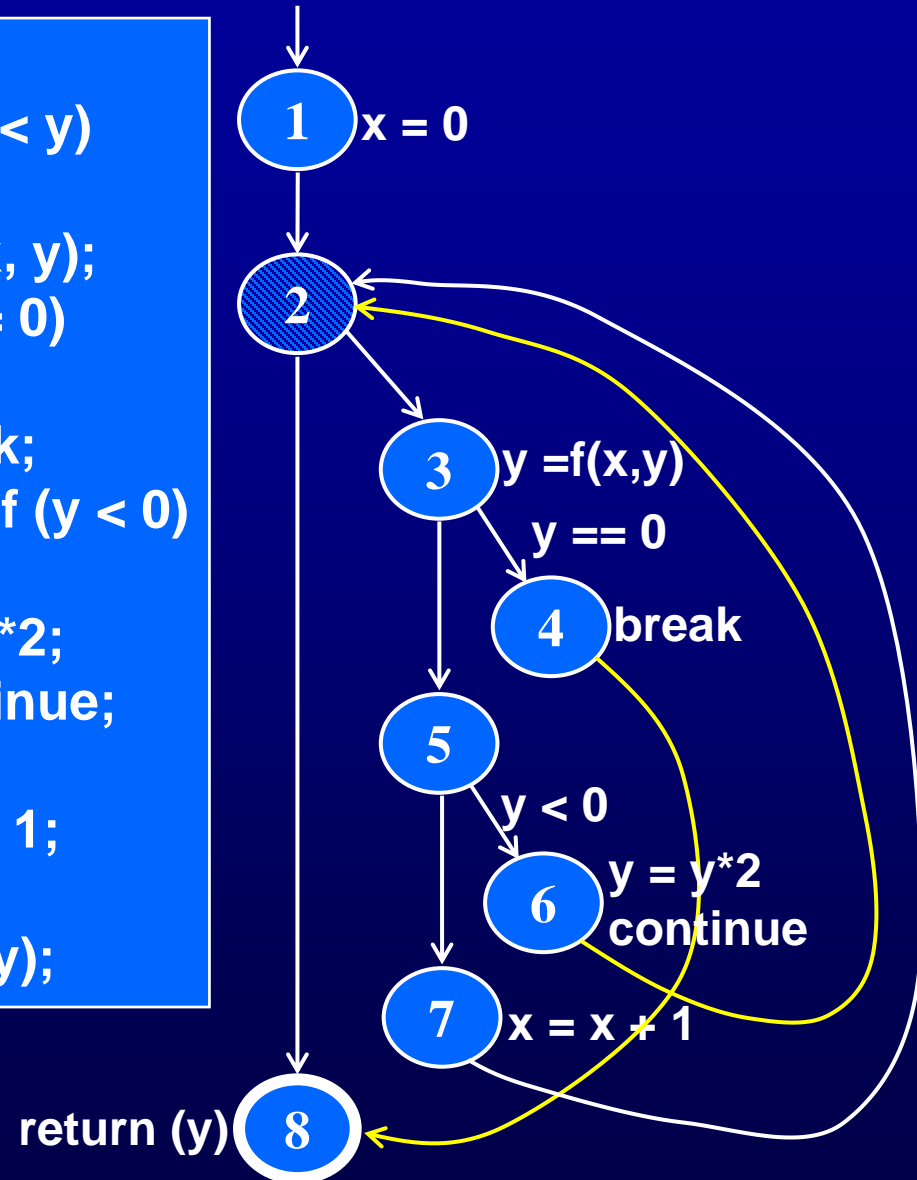


CFG : do Loop, break and continue

```
x = 0;  
do  
{  
  y = f(x, y);  
  x = x + 1;  
} while (x < y);  
return (y);
```

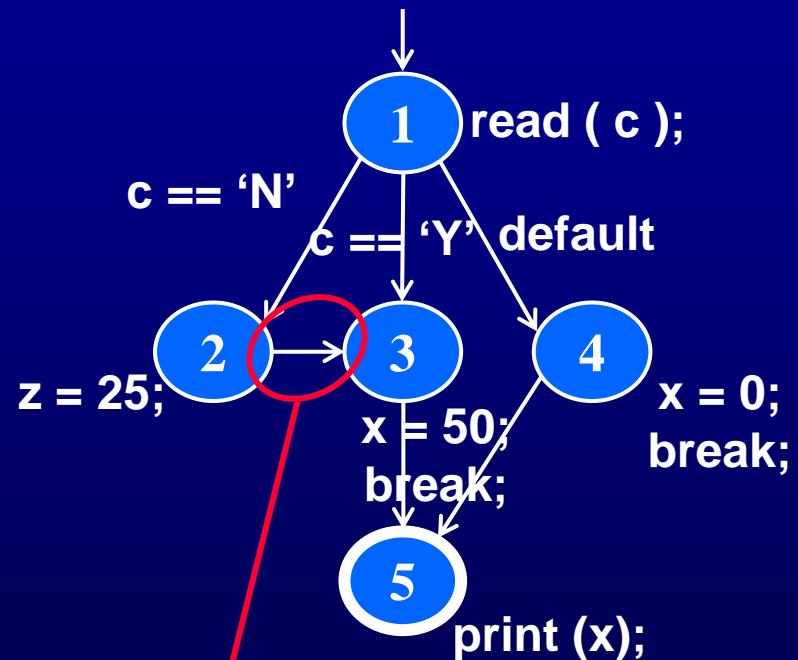


```
x = 0;  
while (x < y)  
{  
  y = f(x, y);  
  if (y == 0)  
  {  
    break;  
  } else if (y < 0)  
  {  
    y = y * 2;  
    continue;  
  }  
  x = x + 1;  
}  
return (y);
```



CFG : The case (switch) Structure

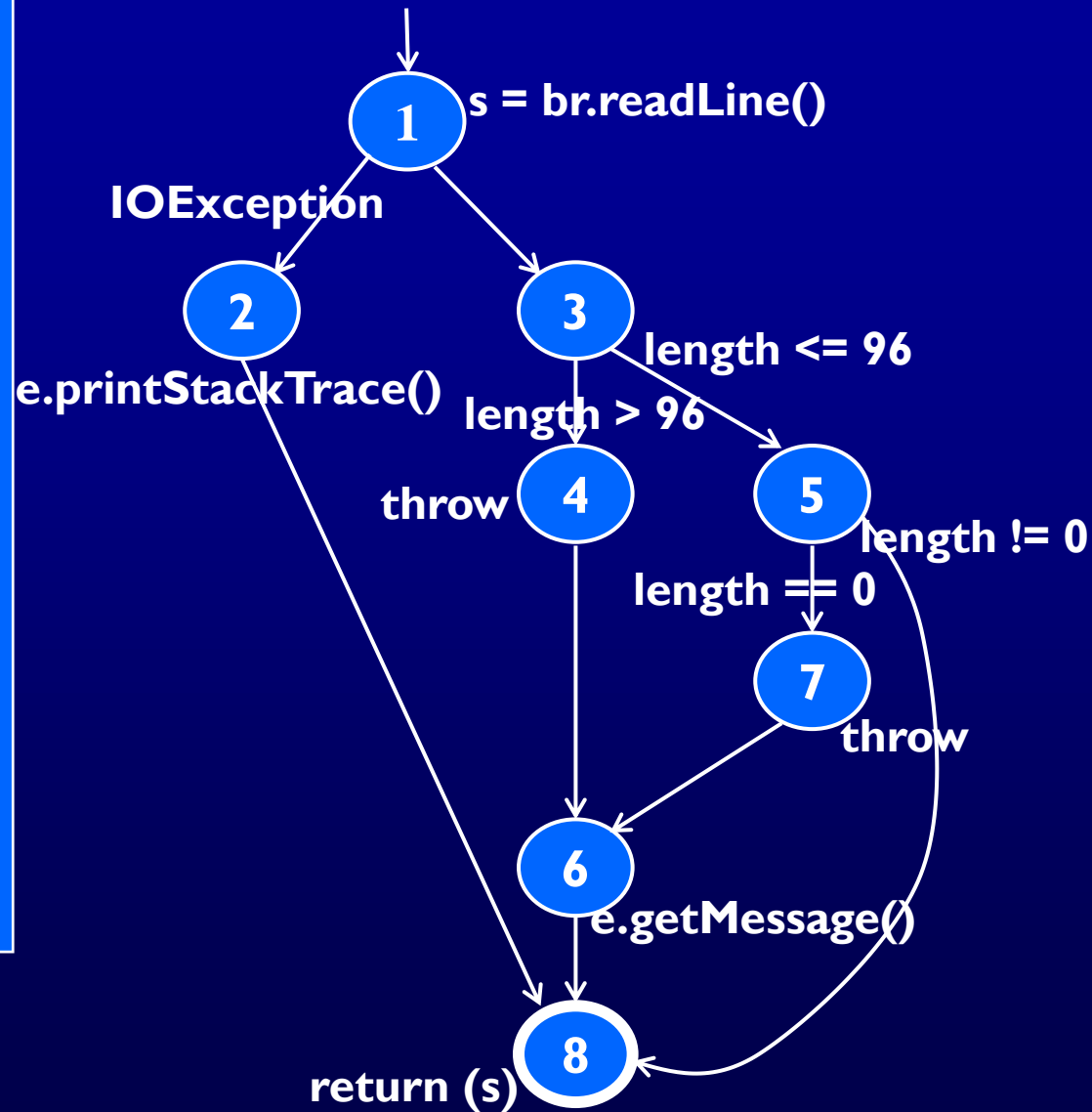
```
read ( c );  
switch ( c )  
{  
  case 'N':  
    z = 25;  
  case 'Y':  
    x = 50;  
    break;  
  default:  
    x = 0;  
    break;  
}  
print (x);
```



Cases without breaks fall through to the next case

CFG : Exceptions (try-catch)

```
try
{
    s = br.readLine();
    if (s.length() > 96)
        throw new Exception
            ("too long");
    if (s.length() == 0)
        throw new Exception
            ("too short");
} (catch IOException e) {
    e.printStackTrace();
} (catch Exception e) {
    e.getMessage();
}
return (s);
```



Example Control Flow – Stats

```
public static void computeStats (int [ ] numbers)
{
    int length = numbers.length;
    double med, var, sd, mean, sum, varsum;

    sum = 0;
    for (int i = 0; i < length; i++)
    {
        sum += numbers [ i ];
    }
    med  = numbers [ length / 2];
    mean = sum / (double) length;

    varsum = 0;
    for (int i = 0; i < length; i++)
    {
        varsum = varsum + ((numbers [ i ] - mean) * (numbers [ i ] - mean));
    }
    var = varsum / ( length - 1.0 );
    sd  = Math.sqrt ( var );

    System.out.println ("length:           " + length);
    System.out.println ("mean:           " + mean);
    System.out.println ("median:         " + med);
    System.out.println ("variance:       " + var);
    System.out.println ("standard deviation: " + sd);
}
```

Control Flow Graph for Stats

```
public static void computeStats (int [ ] numbers)
```

```
{
    int length = numbers.length;
    double med, var, sd, mean, sum, varsum;
```

```
    sum = 0;
```

```
    for (int i = 0; i < length; i++)
```

```
    {
        sum += numbers [ i ];
```

```
    }
    med = numbers [ length / 2];
    mean = sum / (double) length;
```

```
    varsum = 0;
```

```
    for (int i = 0; i < length; i++)
```

```
    {
        varsum = varsum + ((numbers [ i ] - mean) * (numbers [ i ] - mean));
```

```
    }
    var = varsum / ( length - 1.0 );
    sd = Math.sqrt ( var );
```

```
    System.out.println ("length: " + length);
    System.out.println ("mean: " + mean);
    System.out.println ("median: " + med);
    System.out.println ("variance: " + var);
    System.out.println ("standard deviation: " + sd);
}
```



i = 0



i >= length



i < length

i++



i = 0



i < length

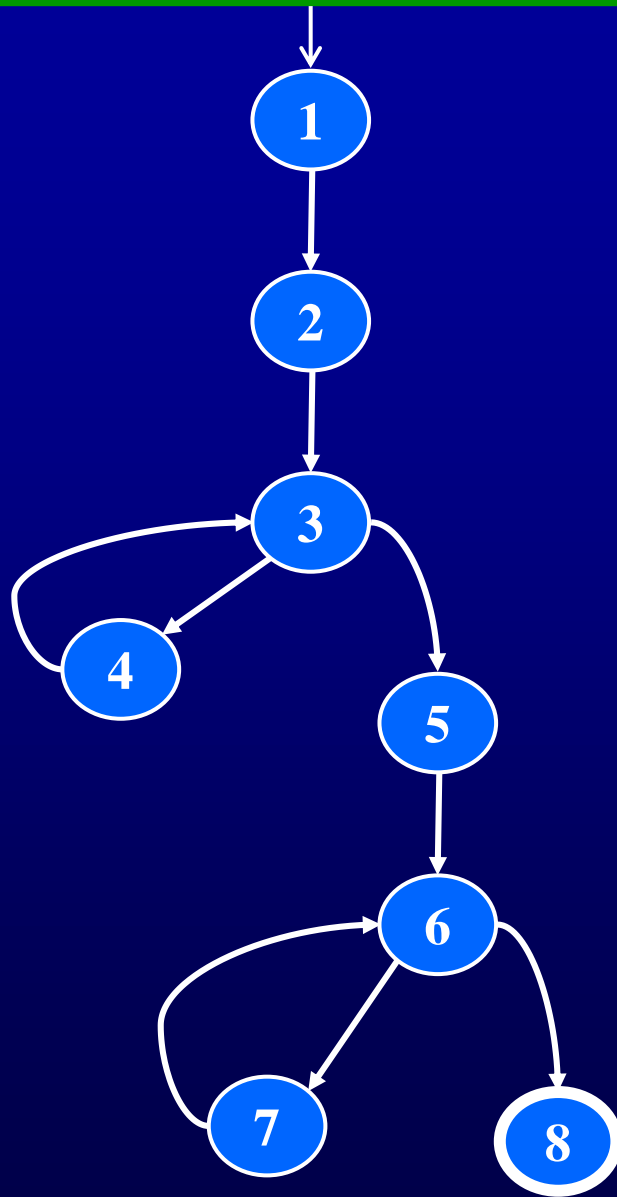
i >= length



i++

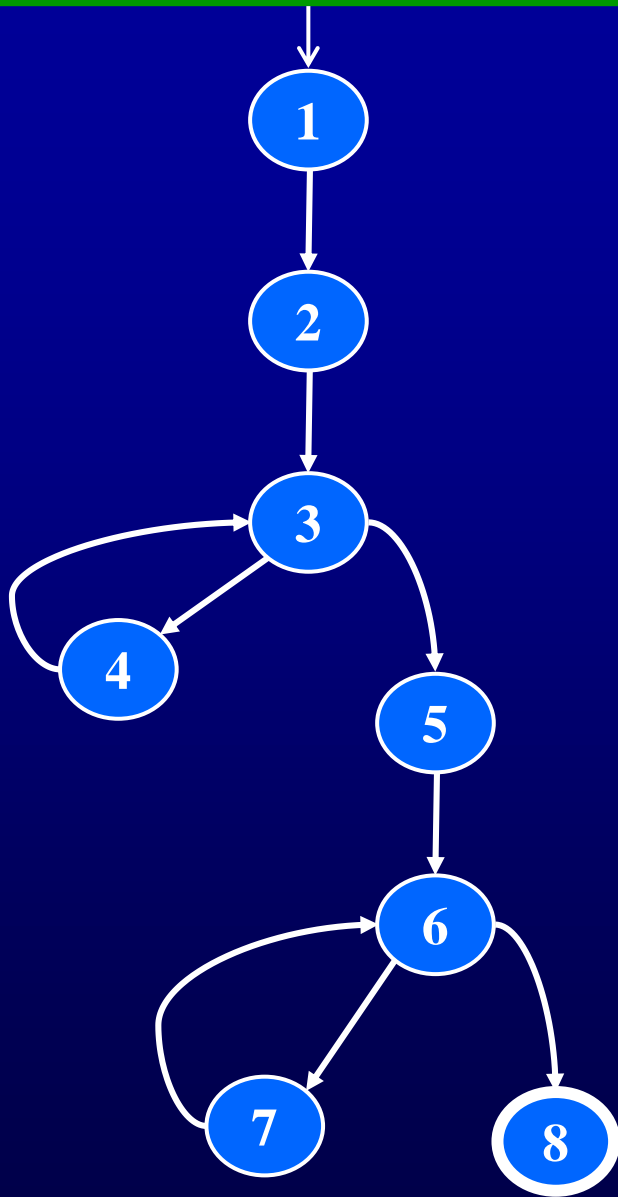


Control Flow TRs and Test Paths—EC



Edge Coverage	
TR	Test Path
A. [1, 2]	[1, 2, 3, 4, 3, 5, 6, 7, 6, 8]
B. [2, 3]	
C. [3, 4]	
D. [3, 5]	
E. [4, 3]	
F. [5, 6]	
G. [6, 7]	
H. [6, 8]	
I. [7, 6]	

Control Flow TRs and Test Paths—EPC



Edge-Pair Coverage

TR

A. [1, 2, 3]
B. [2, 3, 4]
C. [2, 3, 5]
D. [3, 4, 3]
E. [3, 5, 6]
F. [4, 3, 5]
G. [5, 6, 7]
H. [5, 6, 8]
I. [6, 7, 6]
J. [7, 6, 8]
K. [4, 3, 4]
L. [7, 6, 7]

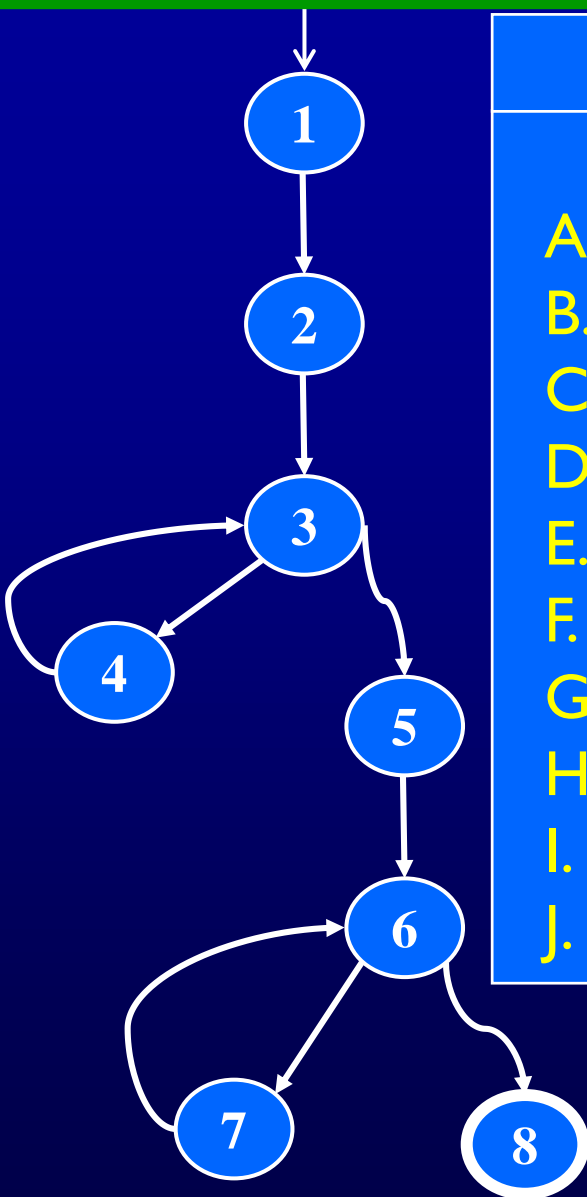
Test Paths

i. [1, 2, 3, 4, 3, 5, 6, 7, 6, 8]
ii. [1, 2, 3, 5, 6, 8]
iii. [1, 2, 3, 4, 3, 4, 3, 5, 6, 7, 6, 7, 6, 8]

TP	TRs toured	sidetrips
i	A, B, D, E, F, G, I, J	C, H
ii	A, C, E, H	
iii	A, B, D, E, F, G, I, J, K, L	C, H

TP iii makes TP i redundant. A minimal set of TPs is cheaper.

Control Flow TRs and Test Paths—PPC



Prime Path Coverage	
TR	Test Paths
A. [3, 4, 3]	i. [1, 2, 3, 4, 3, 5, 6, 7, 6, 8]
B. [4, 3, 4]	ii. [1, 2, 3, 4, 3, 4, 3,
C. [7, 6, 7]	5, 6, 7, 6, 7, 6, 8]
D. [7, 6, 8]	iii. [1, 2, 3, 4, 3, 5, 6, 8]
E. [6, 7, 6]	iv. [1, 2, 3, 5, 6, 7, 6, 8]
F. [1, 2, 3, 4]	v. [1, 2, 3, 5, 6, 8]
G. [4, 3, 5, 6, 7]	
H. [4, 3, 5, 6, 8]	
I. [1, 2, 3, 5, 6, 7]	
J. [1, 2, 3, 5, 6, 8]	

TP ii makes TP i redundant.

TP	TRs toured	sidetrips
i	A, D, E, F, G	H, I, J
ii	A, B , C , D, E, F, G,	H, I, J
iii	A, F, H	J
iv	D, E, F, I	J
v	J	

Data Flow Coverage for Source

- **def** : a location where a value is stored into **memory**
 - x appears on the **left side** of an assignment (x = 44;)
 - x is an **actual parameter** in a call and the method **changes** its value
 - Call by reference
 - x is a **formal parameter** of a method (implicit def when method starts)
 - Call by value
 - x is an **input** to a program
 - For example: cin >> x;

Data Flow Coverage for Source

- **use** : a location where variable's value is **accessed**
 - x appears on the **right side** of an assignment
 - x appears in a conditional **test**
 - x is an **actual parameter** to a method
 - x is an **output** of the program
 - For example: `cout << x;`
 - x is an output of a method in a **return** statement

Formal parameter vs Actual parameter

Call by value

```
void increment(int a) Def a
{
    a++; def & use a
}
```

Formal Parameter

```
int main()
{
    int x = 5; Def x
    increment(x); Use x
}
```

Actual Parameter

Call by reference

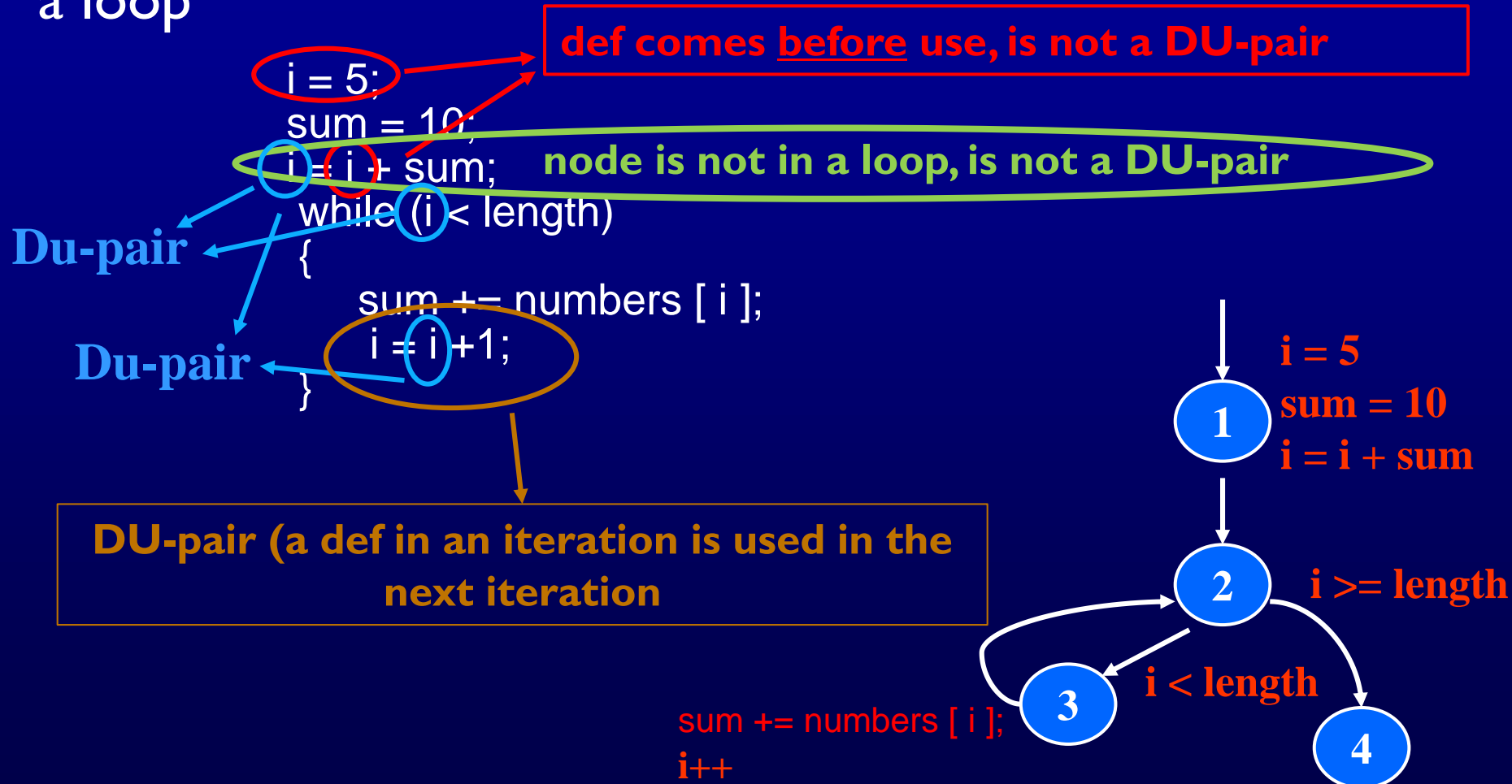
```
#include <iostream>
using namespace std;

//Value of x is shared with a
void increment(int &a){
    a++; def & use x (or a)
    cout << "Value in Function increment: " << a << endl;
}

int main()
{
    int x = 5; Def x
    increment(x); Use x
    cout << "Value in Function main: " << x << endl;
    return 0;
}
```

Data Flow Coverage for Source

- If a def and a use appear on the **same node**, then it is only a DU-pair if the def occurs **after** the use and the node is in a loop



Example Data Flow – Stats

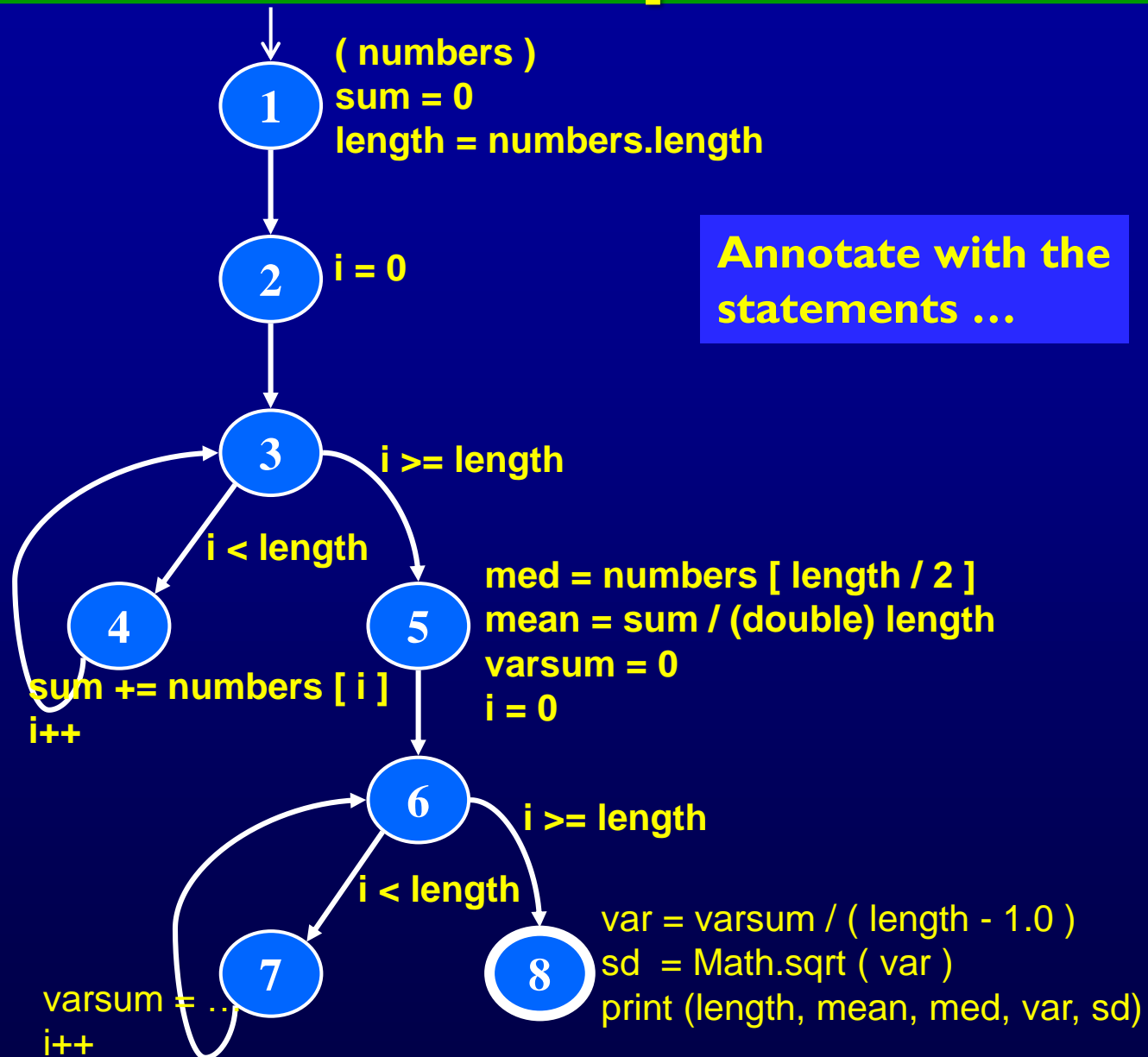
```
public static void computeStats (int [ ] numbers)
{
    int length = numbers.length;
    double med, var, sd, mean, sum, varsum;

    sum = 0.0;
    for (int i = 0; i < length; i++)
    {
        sum += numbers [ i ];
    }
    med  = numbers [ length / 2 ];
    mean = sum / (double) length;

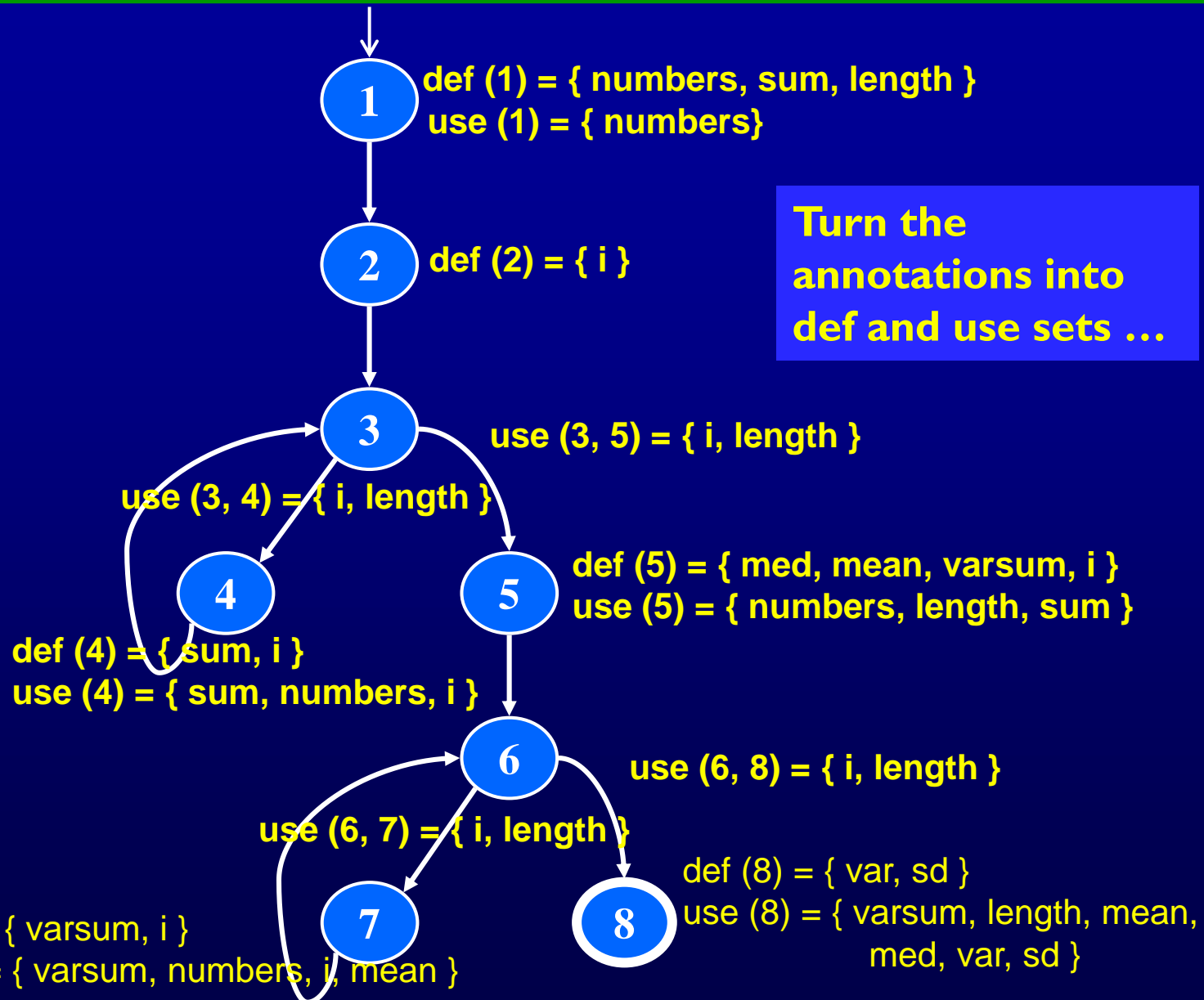
    varsum = 0.0;
    for (int i = 0; i < length; i++)
    {
        varsum = varsum + ((numbers [ i ] - mean) * (numbers [ i ] - mean));
    }
    var = varsum / ( length - 1 );
    sd  = Math.sqrt ( var );

    System.out.println ("length:          " + length);
    System.out.println ("mean:          " + mean);
    System.out.println ("median:        " + med);
    System.out.println ("variance:      " + var);
    System.out.println ("standard deviation: " + sd);
}
```

Control Flow Graph for Stats



CFG for Stats – With Defs & Uses



Defs and Uses Tables for Stats

Node	Def	Use
1	{ numbers, sum, length }	{ numbers }
2	{ i }	
3		
4	{ sum, i }	{ numbers, i, sum }
5	{ med, mean, varsum, i }	{ numbers, length, sum }
6		
7	{ varsum, i }	{ varsum, numbers, i, mean }
8	{ var, sd }	{ varsum, length, var, mean, med, var, sd }

Edge	Use
(1, 2)	
(2, 3)	
(3, 4)	{ i, length }
(4, 3)	
(3, 5)	{ i, length }
(5, 6)	
(6, 7)	{ i, length }
(7, 6)	
(6, 8)	{ i, length }

DU Pairs for Stats

variable	DU Pairs	defs come <u>before</u> uses, do not count as DU pairs
numbers	(1,1) (1,4) (1,5) (1,7)	
length	(1,5) (1,8) (1,(3,4)) (1,(3,5)) (1,(6,7)) (1,(6,8))	
med	(5,8)	
var	(8,8)	defs <u>after</u> use in loop, these are valid DU pairs
sd	(8,8)	
mean	(5,7) (5,8)	
sum	(1,4) (1,5) (4,4) (4,5)	No def-clear path ... different scope for i
varsum	(5,7) (5,8) (7,7) (7,8)	
i	(2,4) (2,(3,4)) (2,(3,5)) (2,7) (2,(6,7)) (2,(6,8)) (4,4) (4,(3,4)) (4,(3,5)) (4,7) (4,(6,7)) (4,(6,8)) (5,7) (5,(6,7)) (5,(6,8)) (7,7) (7,(6,7)) (7,(6,8))	No path through graph from nodes 5 and 7 to 4

DU Paths for Stats

variable	DU Pairs	DU Paths
numbers	(1, 4) (1, 5) (1, 7)	[1, 2, 3, 4] [1, 2, 3, 5] [1, 2, 3, 5, 6, 7]
length	(1, 5) (1, 8) (1, (3,4)) (1, (3,5)) (1, (6,7)) (1, (6,8))	[1, 2, 3, 5] [1, 2, 3, 5, 6, 8] [1, 2, 3, 4] [1, 2, 3, 5] [1, 2, 3, 5, 6, 7] [1, 2, 3, 5, 6, 8]
med	(5, 8)	[5, 6, 8]
var	-	-
sd	-	-
sum	(1, 4) (1, 5) (4, 4) (4, 5)	[1, 2, 3, 4] [1, 2, 3, 5] [4, 3, 4] [4, 3, 5]

variable	DU Pairs	DU Paths
mean	(5, 7) (5, 8)	[5, 6, 7] [5, 6, 8]
varsum	(5, 7) (5, 8) (7, 7) (7, 8)	[5, 6, 7] [5, 6, 8] [7, 6, 7] [7, 6, 8]
i	(2, 4) (2, (3,4)) (2, (3,5)) (4, 4) (4, (3,4)) (4, (3,5)) (5, 7) (5, (6,7)) (5, (6,8)) (7, 7) (7, (6,7)) (7, (6,8))	[2, 3, 4] [2, 3, 4] [2, 3, 5] [4, 3, 4] [4, 3, 4] [4, 3, 5] [5, 6, 7] [5, 6, 7] [5, 6, 8] [7, 6, 7] [7, 6, 7] [7, 6, 8]

DU Paths for Stats—No Duplicates

There are 38 DU paths for Stats, but only 12 unique

★ [1, 2, 3, 4]	[4, 3, 4] ☆
★ [1, 2, 3, 5]	[4, 3, 5] ★
★ [1, 2, 3, 5, 6, 7]	[5, 6, 7] ★
★ [1, 2, 3, 5, 6, 8]	[5, 6, 8] ★
★ [2, 3, 4]	[7, 6, 7] ☆
★ [2, 3, 5]	[7, 6, 8] ★

★ 4 expect a loop not to be “entered”

★ 6 require at least one iteration of a loop

★ 2 require at least two iterations of a loop

Test Cases and Test Paths

Test Case : numbers = (44) ; length = 1

Test Path : [1, 2, 3, 4, 3, 5, 6, 7, 6, 8]

Additional DU Paths covered (no sidetrips)

[1, 2, 3, 4] [2, 3, 4] [4, 3, 5] [5, 6, 7] [7, 6, 8]

The five stars ★ that require at least one iteration of a loop

Test Case : numbers = (2, 10, 15) ; length = 3

Test Path : [1, 2, 3, 4, 3, 4, 3, 4, 3, 5, 6, 7, 6, 7, 6, 7, 6, 8]

DU Paths covered (no sidetrips)

[4, 3, 4] [7, 6, 7]

The two stars ★ that require at least two iterations of a loop

Other DU paths ★ require arrays with length 0 to skip loops

But the method fails with index out of bounds exception...

med = numbers [length / 2];

A fault was
found

Summary

- Applying the graph test criteria to **control flow graphs** is relatively straightforward
 - Most of the developmental **research** work was done with CFGs
- A few **subtle decisions** must be made to translate control structures into the graph
- Some tools will assign each statement to a **unique node**
 - These slides and the book uses **basic blocks**
 - Coverage is the same, although the **bookkeeping** will differ
 - Larger graphs