

Introduction to Software Testing

Chapter 8.4

Logic Coverage for Specifications

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Specifications in Software

- Specifications can be **formal** or **informal**
 - Formal specs are usually expressed **mathematically**
 - Informal specs are usually expressed in *natural language*
- Lots of **formal languages** and **informal styles** are available
- Most specification languages include **explicit logical expressions**, so it is very easy to apply logic coverage criteria
- Implicit logical expressions in natural-language specifications should be **re-written** as explicit logical expressions as part of test design
 - You will often find mistakes
- One of the most common is **preconditions** ...

Preconditions

- Programmers often include **preconditions** for their methods
- The preconditions are often expressed in **comments** in method headers
- Preconditions can be in **javadoc**, “requires”, “pre”, ...

Example – Saving addresses

```
// name must not be empty  
// state must be valid  
// zip must be 5 numeric digits  
// street must not be empty  
// city must not be empty
```

**Conjunctive
Normal
Form**

Rewriting to logical expression

```
name != ""  $\wedge$  state in stateList  $\wedge$  zip >= 00000  $\wedge$  zip <= 99999  $\wedge$   
street != ""  $\wedge$  city != ""
```

Shortcut for Predicates in Conjunctive Normal Form

- A predicate is in conjunctive normal form (CNF) if it consists of clauses or conjuncts connected by the **and** operator
 - $A \wedge B \wedge C \wedge \dots$
 - $(A \vee B) \wedge (C \vee D)$
- A major clause is made active by making all other clauses **true**
- ACC tests are “**all true**” and then a “**diagonal**” of false values:

	A	B	C	...
1	T	T	T	...
2	F	T	T	
3	T	F	T	
4	T	T	F	
		.		.
		.		.
		.		.

Shortcut for Predicates in Disjunctive Normal Form

- A predicate is in disjunctive normal form (DNF) if it consists of clauses or conjuncts connected by the **or** operator
 - $A \vee B \vee C \vee \dots$
 - $(A \wedge B) \vee (C \wedge D)$
- A major clause is made active by making all other clauses **false**
- ACC tests are “**all false**” and then a “**diagonal**” of true values:

	A	B	C	...
1	F	F	F	...
2	T	F	F	
3	F	T	F	
4	F	F	T	
		.		.
		.		.
		.		.

Summary : Logic Coverage for Specs

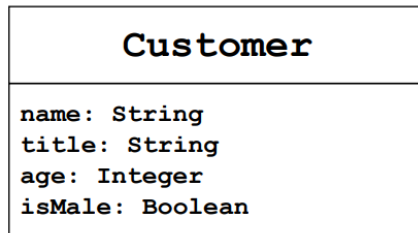
- Logical specifications can come from **lots of places** :
 - Preconditions
 - Java asserts
 - Contracts (in design-by-contract development)
 - OCL conditions
 - Formal languages
- Logic specifications can describe behavior at **many levels** :
 - Methods and classes (unit and module testing)
 - Connections among classes and components
 - System-level behavior
- Many predicates in specifications are in **disjunctive** normal or **conjunctive** normal form—simplifying the computations

Further Reading

OCL (Object Constraint Language)

- Object Constraint Language (OCL) is a **formal language** used to describe **expressions on UML models**
- These expressions typically specify invariant conditions that must hold for the system being modeled or queries over objects described in a model

Simple constraints on class attributes

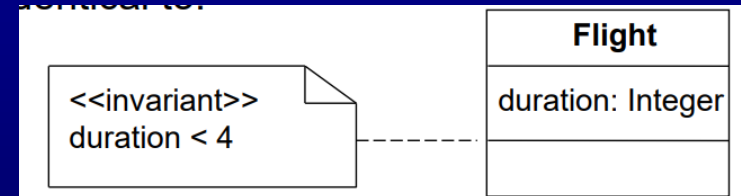


Context Customer

Invariant: `age >= 18 and age < 66`

Invariant: `title = if isMale then 'Mr.' else 'Ms.' endif`

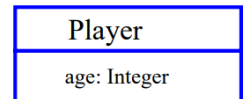
Invariant: `name.size() < 100`



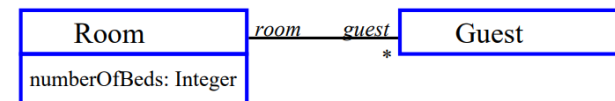
More Constraints Examples

- All players must be over 18.

context Player invariant:
`self.age >= 18`



- The number of guests in each room doesn't exceed the number of beds in the room.



context Room invariant:
`guests -> size <= numberOfBeds`

- <https://www.omg.org/spec/OCL/2.4/PDF>

Design by contract (DbC)

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- Also known as:

- contract programming
 - programming by contract
 - design-by-contract programming

Meyer, Bertrand: Applying "Design by Contract", in Computer (IEEE), 25, 10, October 1992, pp. 40–51

- It is an approach for designing software

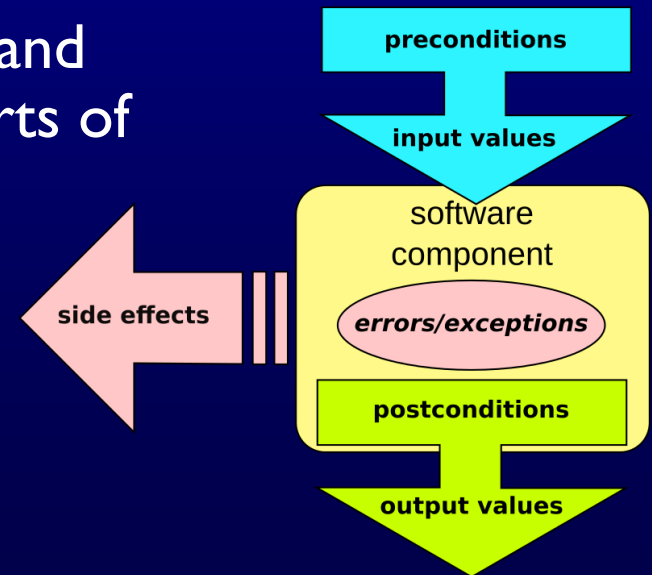
- It prescribes that software designers should define formal, precise and verifiable **interface specifications** for software components

- Establishment of well-defined interface parameters, or contracts, for all parts of a program

- It can be viewed as a **conceptual** development style that is implemented through **documentation** or **modeling**

Design by contract (DbC)

- Design by contract (DbC)
 - In this model, each method and class in an object oriented program defines a contract by which any other method or object interacting with it must abide
 - These two parts of the DbC model define the state of the program **before a method is called** and the state of the program **after the method has completed** executing
 - By developing contracts for each class and method, the interaction of different parts of a program can easily be predicted



Design by contract (DbC)

- Design by contract (DbC)
 - It ensures that the program will not attempt to execute if there is a violation of contracts
 - Because any output produced in that state would technically be invalid anyway
 - Note that when the expressions are evaluated, they can have side effects (i.e., their evaluation can **modifies some state variable value(s) outside its local environment**, which is to say if it has any observable effect other than its primary effect of returning a value to the caller)

