Amit Banik

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EDUCATION

University of Connecticut

Storrs, CT

Bachelors of Science in Engineering in Computer Science & Engineering; GPA: 3.6/4.0

Aug. 2023 - May 2027

Email: amitbanik0622@gmail.com

EXPERIENCE

Ion Bank

Naugatuck, CT

Information Security Intern

May 2025 - Aug. 2025

- Analyzed system and transaction audit reports covering online banking activity, failed login attempts, and employee web access to detect anomalies and deliver clear reports on user activity & security events.
- Managed user access across web services used by the bank, ensuring secure employee onboarding/offboarding in compliance with HR.
- Evaluated SOC and compliance reports to assess vendor risk and support regulatory requirements.

University of Connecticut

Storrs, CT

Senior Design Intern

Jan. 2025 - May 2025

- Interned for CSE Group 38 on ScratchSense AI, a UConn School of Nursing-sponsored Senior Design Project. Developed an ML tool to detect & analyze mice scratching behavior using Python & DeepLabCut.
- o Coordinated weekly progress check-ins and workshops with members, and attended advisor & sponsor meetings.
- $\circ\,$ Assisted with project development, presentations, and setup for the University's Demonstration Day.

New England Hindu Association

Torrington, CT

Front-End Web Development Intern

Jun. 2024 - Aug. 2024

- Designed and developed an organizational webpage using HTML, CSS, and JavaScript, optimized for speed and usability. Regularly updated through Git to reflect organizational changes & events.
- \circ Attracted roughly 3,000 unique visitors within the first two months of website launch
- Collaborated with leadership to design site structure and content strategy.

Projects

- FaceDetect Engine: A full-stack facial recognition application built in Python, using face_recognition and OpenCV libraries for image processing, Django for backend logic and API routing, and HTML, JavaScript, and Bootstrap for a responsive user experience.
- Secret Queen Chess: A C++ project implementing a chess variant game. Developed with the Raylib graphics library, featuring custom rules, interactive UI design, and experimental gameplay mechanics.
- LLM Bias Analyzer: Python project investigating political bias in large language models (ChatGPT, Claude, Gemini, and Grok) by analyzing responses to politically sensitive prompts. Implemented an open-source BERT-based classifier from Hugging Face to label outputs as Left, Center, or Right-leaning, and visualized distribution patterns with graphs.

PROGRAMMING SKILLS

- Languages: Python, C/C++, JavaScript, TypeScript, Java, R, HTML, CSS
- Technologies: Flask, Django, React.js, Node.js, MongoDB

Additional

• Interests: Chess, Comic Books, Jazz, Soccer, Basketball, Swimming