HDF5/ELECTROMAGNETIC

A DATA STANDARD FOR ELECTROMAGNETICS BASED ON HDF5

VERSION 2006.1

2006 March 22

Initiated by Benedikt Oswald, Swiss Light Source (SLS), Beam Dynamics Group, Paul Scherrer Institute (PSI), All Rights Reserved 2006. history: 2006 may 13, benedikt oswald, extensions - 2006 may 01, benedikt oswald, extensions - 2006 mar 22, benedikt oswald, creation.

Abstract

HDF5/ELECTROMAGNETIC is a data standard for describing the input to and output from computational electromagnetics codes based on the hierarchical data format HDF5. It has been motivated by the fact that in most computational electrodynamics applications the same or at least very similar type of input and output data items are required to be read from and written to files. While it it cumbersome to reinvent the wheel, every time a novel electromagnetics code is developed, it would be a definite advantage if there was a flexible file format from which one could expect some fundamental data to be present: e.g. different mesh types, refined versions of a mesh, different boundary meshes, degrees of freedom (DoF) storage for checkpointing and restart situations, storage of quantities derived from calculated fields and storage of sampled electromagnetic fields etc. Also, it would prove to be efficient if those items were accessible in a standardized way. From this insight, we have started to define the HDF5/ELECTROMAGNETIC data standard which is, on the one hand, flexible and, on the other, sufficient for storing essential data items for an electromagnetics computation; the main objective being that a code developer can expect a certain miminum standard of HDF5 groups and datasets to be present in a HDF5/ELECTROMAGNETIC compliant file and at the same time can access all these data items in a seamless and easy way, by using the HDF5 library routines, both from serial and parallel codes, independent on how the file was written. Therefore, the HDF5/ELECTROMAGNETIC data standard has been designed to define HDF5 groups and datasets for storing planar and volume meshes, consisting of triangles, quadrangles, tetrahedra, hexahedra, prisms and pyramids for different mesh refinement levels in a standardized way. It further defines storage of boundary meshes, consisting of triangles and quadrangles on mesh refinement levels corresponding to the volume mesh levels; at any one specific level as many different boundary meshes can be stored. This is motivated by electromagnetics simulations where there is not only a background boundary that truncates the computational domain but there may also be interior boundaries that separate regions of different physical properties or regions that must be separated by a boundary for modeling reasons, e.g. in the finite-element-boundary-integral (FEBI) apprach where fictitious boundaries are needed. Furthermore, the HDF5/ELECTROMAGNETIC data standard defines formats for storing quantities derived from the electromagnetic fields and also scalar quantities, such as eigenvalues. The HDF5/ELECTROMAGNETIC data standard also defines a format for storing degrees of freedom (DoF) associated with any topological entity, such as vertices, edges, triangles, quadrangles, tetrahedral, hexahedra, prisms and pyramids; this feature allows the easy implementation of checkpoint and restart functionality into codes. The HDF5/ELECTROMAGNETIC finally defines formats for storing sampled electromagnetic fields for subsequent usage in other analysis or visualization applications. While HDF5/ELECTROMAGNETIC has been designed with simplicity and small size in mind, it can be extended to accommodate further constructs, if they are used in more than one single application. Over all, HDF5/ELECTROMAGNETIC is a recipe on which groups and datasets can reasonably expected from in a compliant HDF5 file and how groups and datasets containing different electromagnetic data items should be named to be compliant.

1 The HDF5/ELECTROMAGNETIC standard

1.1 Rationale

Given the flexibility and widespread usage of the HDF5 file format we consider it useful to define a common set of HDF5 groups and datasets for input to and output from electromagnetic solvers. Through this approach it will become easier to implement new electromagnetic solvers because the developer can rely on standardized input and output file formats and there is no need to reinvent the wheel every time a new electromagnetic scheme is designed. In this section we discuss features considered worthwhile to be available. A precise list of features present in the current version is given in section 1.2. We foresee the following advantages of this approach:

- no need to write any sort of lexer and parsers programs for reading a specific file format because this is completely handled by the HDF5 libraray
- apart from the defined groups and datasets the code developer is completely free to organize his own code; he just uses the HD5 libraray in a seamless way, both in serial and parallel applications; this is because the very same HDF5 data file can be written and read both serial and parallel.
- the format is easily extendable; if more or different data structures are used, more groups and datasets may be added; nevertheless, the code developer can expect that a mesh on a specific level is alway stored the same way and hence can be retrieved the same way.
- HDF5 is an established standard used both in academia and also industry, therefore it is expected to be here to stay.

More to the point, in HDF5 speak, we define groups and datasets that can be expected to be present in input and output files for electromagnetic solvers; of course, other groups and and datasets may be defined as desired but, to be compliant with the standard, certain groups and datasets must be present in the HDF5 file. The structure of HDF5 groups and datasets must be flexible enough to accommodate both frequency and time domain electromagnetic approaches and also other ones that may not be classified as either one.

• different types of **planar and volume meshes**, consisting of triangles, quadranges, tetrahedra, hexahedra, prisms, pyramids etc. and also meshes consisting of mixtures of these element types; different, refined versions of an original mesh might be needed for checkpointing and restart functionality; furthermore, we might wish to store a version of a mesh that has been obtained from an original mesh by partitioning with a load balance tool, typically required in parallel computations;

nota bene: we want to be able to store type and order of basis function associated with single finite elements and its depending topological entities. We need to be able to store 2-dimensional and also 3-dimensional mesh information.

• different types of **boundary surface meshes**, consisting of triangles and / or quadrangles; even if today typically triangles are most often used, we need to accomodate other types of surface definitions; typical usage of surface meshes are encountered for the application of boundary conditions, such as absorbing boundary conditions (ABC), perfect electric conductors (PEC) and perfect magnetic conductors (PMC); also, surface impedance conditions may be assigned to surface meshes or parts of them; furthermore we need to be able to store different refined versions of a boundary mesh and also boundary meshes that separated internal regions.

nota bene: boundary meshes are only present if we operate in 3-dimensional space; if the problem is formulated in 2-dimensional space the mesh is stored in the first category; a boundary mesh is specified in terms of the coordinates of a 3-dimensional volume mesh.

nota bene: those boundary meshes must also be capable of storing the type of boundary, such as PEC, PML, ABC or surface impedance boundary conditions.

- store lists of **edges** and **faces** associated with meshes; e.g. a tetrahedron's definition not only encompasses a list of its defining vertices but also indices into a list of its associated edges and faces, a relationship which is relevant if we need to store DoF associated with these topological entities.
- store **upward adjacencies**, e.g. to which elements does a face (triangle, quadrangle) belong ? So we would store the adjacent elements in the respective face list; furthermore, to which faces and elements does an edge belong to ? to which edges, faces and elements does a vertex belong to ?
- material parameters, e.g. non-dispersive dielectric and magnetic materials; furthermore dispersive dielectrics and magnetic materials must be specifiable; either through the specification of dielectric model parameters, such as Debye, Lorentz and Drude, or by listing the discrete values of dielectric and matnetic properties as a function of frequency or energy, typically used in optical applications.
- degrees of freedom (DoF) associated with any topological entity of the mesh; in the case of a time domain simulation we probably want to store DoF sets per time step for example in order to implement checkpoint and restart capabilities
- quantities derived from the field solution, such as **eigenvalues**, **resonance frequencies**, **quality factors**, **radar cross sections** etc.
- text material containing for example comments to the analyzed problem.
- specific simulation parameters, e.g. time domin signals, frequencies

1.2 Features available in HDF5/ELECTROMAGNETIC 2006.1

The following features are defined in version 2006.1 of the standard.

- storage of coordinates, meshes and boundary meshes on different refinement levels
- storage of material parameters
- storage of sampled electric and magnetic fields
- storage of derived quantities: eigenvalues, resonance frequencies and cavity quality factors
- degrees of freedom (DoF) associated with vertices, edges, triangles, quadrangles and elements

•

•

1.3 Notation

The notation used for the definition of the HDF5/ELECTROMAGNETIC standard is as follows: HDF5 groups are written in **bold sans serif** and datasets contained therein are tabbed to the right and written in standard sans serif typeface. We understand the notation of <N> and <K> to denote integer numbers, appended to the ASCII string of the respective group's or dataset's name.

1.4 Nomenclature

The nouns nodes, vertices and points are used synonymously to denote locations in 2- or 3-dimensional space. The noun face is used both for triangles and quadrangles. If there is a difference in usage or implementation, the respective terms are used. The noun element is used to denote both planar elements, such as triangles or quadrangles, but also all types of volume elements, such as tetrahedra, hexahedra, prisms and pyramids.

2 Definition

2.1 Definition of group hierarchy

First, we define the hierarchy of groups which serve as the backbone of HDF5/ELECTROMAGNETIC.

 Group ELECTROMAGNETIC_2006.1 which is the main group; all other groups are below this group; the main group also carries with it the version of the HDF5/ELECTROMAGNETIC format definition.

Group **MESH**: contains all mesh related data items

Group MATERIALS: contains all material definitions

Group **DERIVED**: contains all data items that have been derived from calculated fields

Group **SCATTERINGCOEFFS**: stores frequency dependent scattering parameters

Group **DOF**: contains degrees of freedom (DoF) associated with topological entities

Group **EMFIELDS**: contains sampled electric and magnetic fields

2.2 Definition of main and boundary meshes in HDF5/ELECTROMAGNETIC

The mesh group in HDF5/ELECTROMAGNETIC is organized as follows. The different element types, such as tetrahedra, hexahedra, prisms and pyramids are based on the numbering scheme of reference elements in the DUNE, cf. http://hal.iwr.uni-heidelberg.de/dune/contact.html Nota bene: the API must provide functions for loading the volume mesh, e.g. tetrahedra, hexahedra, prisms and pyramids, and components derived from it, e.g edges and faces, either in unpartitioned or partitioned format. This is particularly important for parallel calculations. An open source partitioning library, e.g. PARMETIS, should directly be integrated into the data format HDF5/ELECTROMAGNETIC.

• Group **MESH**

Dataset MESHDIM: spatial dimension of the main mesh where MESHDIM is a scalar data item, i.e. one single integer number with value either 1, 2 or 3.

Dataset NLEVEL: number of mesh levels present in this group; numbering starts, at 0 according to the C convention and NLEVEL is a scalar data item, i.e. one single integer number.

Dataset NELEM: number of different element types present on level <L> of the mesh where NELEM is a 2-dimensional integer array with 4 columns, corresponding to the different types of allowed elements, namely tetrahedra, hexahedra, prisms and pyramids, in this order, and as many rows as there are mesh levels.

nota bene: the mesh level index L varies from 0 to #(rows of NELEM) - 1.

Dataset NBOUNDARYMESH: number of boundary meshes present on level <L> where NBOUNDARYMESH is a 2-dimensional integer array with two columns, corresponding to the number of boundaries built from triangles (first column) and quadrangles (second column) and as many rows as there are mesh levels.

Dataset COORDS1D: if the mesh is a 1-dimensional mesh, i.e. a single line and where COORDS1D is a 1-dimensional double type array with as many rows as there are vertices in the most refined version of the mesh; the maximum number of vertices used in the mesh can be derived from the number of rows in the respective two-dimensional arrays;

Dataset COORDS2D: if the mesh is a purely 2-dimensional mesh and where COORDS2D is a 2-dimensional double type array of 2 columns and as many rows as there are vertices in the most refined version of the mesh; the maximum number of vertices used in the mesh is derived from the number of rows in the respective two-dimensional arrays;

Dataset COORDS3D: if the mesh is a 3-dimensional mesh and where COORDS3D is a 2-dimensional double type array of 3 columns and as many rows as there are vertices in the most refined version of the mesh; the maximum number of vertices used in the mesh can be derived from the number of rows in the respective two-dimensional arrays;

- Dataset TETMESH_L<L>: defines a tetrahedral mesh of refinement level L with a two-dimensional integer array of 5 columns and as many rows as there are tetrahedra present in this mesh; the first four columns denote the indices into the respective tetrahedron's corner coordinate array i.e. COORDS3D and the last, fifth column is an index into the list of material parameter associated with the specific tetrahedron.
- Dataset HEXMESH_L<L>: defines a hexahedral mesh of refinement level L with a two-dimensional integer array of 9 columns and as many rows as there are hexahedra present in this mesh; the first eight columns denote the indices into the respective hexahedron's corner coordinate array i.e. COORDS3D and the last column is an index into the list of material parameter associated with the specific hexahedron.
- Dataset PRISMATICMESH_L<L>: defines a prismatic mesh, with a triangular base and top, of refinement level L with a two-dimensional integer array of 7 columns and as many rows as there are prisms present in this mesh; the first six columns denote the indices into the respective prism's corner coordinate array i.e. COORDS3D and the last column is an index into the list of material parameter associated with the specific prism.
- Dataset PYRAMIDMESH_L<L>: defines a prismatic mesh, with a triangular base and top, of refinement level L with a two-dimensional integer array of 6 columns and as many rows as there are pyramids present in this mesh; the first five columns denote the indices into the respective pyramid's corner coordinate array i.e. COORDS3D and the last column is an index into the list of material parameter associated with the specific pyramid.

nota bene: all types of 3-dimensional meshes can be present simultaneously; if a mesh consists of different type of elements, tetrahedra, hexahedra, prisms, pyramids, then it is the users responsibility to look for the different types of meshes on the same level $\langle N \rangle$ and to read them into the code; it is the mesh generator's responsibility to make sure that the mesh is consistent if there is more than one type of element present in the mesh.

- Dataset TRIANGLEMESH_L<L>: defines a triangular mesh in 2-dimensional space of refinement level L with a two-dimensional integer array of 4 columns and as many rows as there are triangles present in this mesh; the first three columns denote the indices into the respective triangle's corner coordinate array i.e. COORDS2D and the last column is an index into the list of material parameter associated with the specific triangle.
- Dataset QUADRANGLEMESH_L<L>: defines a quadrangular mesh in 2-dimensional space of refinement level L with a two-dimensional integer array of 5 columns and as many rows as there are quadrangles present in this mesh; the first four columns denote the indices into the respective quadrangle's corner coordinate array i.e. COORDS2D and the last column is an index into the list of material parameter associated with the specific quadrangle.

nota bene: all types of 2-dimensional meshes can be present simultaneously; if a mesh consists of different type of elements, e.g. triangles and quadrangles, then it is the user's responsibility to look for the different types of meshes on the same level $\langle N \rangle$ and to read them into the code; it is the mesh generator's responsibility to make sure that the mesh is consistent if there is more than one type of element present in the mesh.

Dataset BOUNDARY_TRIANGLE_L<L>_K<K>: defines the K-th triangular boundary on refinement level N where BOUNDARY_TRIANGLE_L<L>_K<K> is a two-dimensional integer array of 4 columns and as many rows as there are triangles present in this mesh; the K index starts at 0, according to the C convention; the first three columns denote the indices into the respective triangle's corner coordinate array i.e. COORDS3D and the last column is an index into the list of boundary condition parameters associated with the specific triangle.

Example: BOUNDARY_TRIANGLE_L3_K2 is the 3rd boundary made from triangles on level 3.

– Dataset BOUNDARY_QUADRANGLE_<N>_<K>: defines the K-th triangular boundary on refinement level N where BOUNDARY_QUADRANGLE_L<L>_K<K> a two-dimensional integer array of 5 columns and as many rows as there are triangles present in this mesh; the K index starts at 0, according to the C convention; the first four columns denote the indices into the respective triangle's corner coordinate array i.e. COORDS3D and the last column is an index into the list of boundary condition parameters associated with the specific triangle.

Example: BOUNDARY_QUADRANGLE_L5_K1 is the 2nd boundary made from triangles on level 5.

2.3 Definition of electric material parameters in HDF5/ELECTROMAGNETIC

The notation is the same as for the definition of planar, volume and boundary meshes, cf. section 2.2.

• Group MATERIALS: the are datasets for storing the discrete frequency, wavelength or energy values at which there are complex valued electromagnetic material parameters, for storing complex dielectric permittivity, complex permeability and complex conductivity.

Nota bene: either the material parameter are specified to be depending on frequency, wavelength or energy, exclusively. There must be no mixture of these independent parameters in the same file.

It is the job of the API to provide information on the type and number of material parameters existing in the file.

Dataset FREQUENCY: a one-dimensional array of double numbers containing the frequencies for which there are electromagnetic material parameters

Dataset WAVELENGTH: a one-dimensional array of double numbers containing the frequencies for which there are electromagnetic material parameters

Dataset ENERGY: a one-dimensional array of double numbers containing the frequencies for which there are electromagnetic material parameters

Dataset PERMITTIVITY: a one-dimensional array of complex numbers with as many elements as there are frequecies for which there are material parameters.

Dataset PERMEABILITY: a one-dimensional array of complex numbers with as many elements as there are frequecies for which there are material parameters.

Dataset CONDUCTIVITY: a one-dimensional array of complex numbers with as many elements as there are frequecies for which there are material parameters.

• Group MATERIAL_MODELS: within this group there are groups describing several physically relevant materials models for dielectric and magnetic media. It is the job of the API to provide information on the type and number of material parameters existing in the file.

Group **DEBYE**: contains datasets for storing Debye material parameters. The order of the Debye model can be derived from the number of weighs, which must be the same for the ϵ_{static} , ϵ_{∞} and f_{relax} datasets. The number of Debye components stored in the file must be made availably by the API.

Dataset WEIGHTS: a one-dimensional array of double numbers containing the frequencies for which there are electromagnetic material parameters

Dataset EPSILON_STATIC: a one-dimensional array of double numbers containing the frequencies for which there are electromagnetic material parameters

Dataset EPSILON_INFINITY : a one-dimensional array of double numbers containing the frequencies for which there are electromagnetic material parameters

Dataset RELAXATION_FREQUENCY

Group LORENTZ: contains datasets for storing Lorentz material parameters

Group **DRUDE**: contains datasets for storing Drude material parameters

2.4 Definition of electric material parameters in HDF5/ELECTROMAGNETIC

The notation is the same as for the definition of planar, volume and boundary meshes, cf. section 2.2.

• Group **SCATTERINGCOEFFS**: at present we define the scattering coefficients to be stored for a 2-port, i.e. a 2 by 2 matrix of complex numbers.

Dataset FREQUENCY: a one-dimensional array of double numbers containing the frequencies for which there are scattering coefficients.

Dataset \$11: a one-dimensional array of complex numbers with as many elements as there are frequecies for which there are scattering coefficients.

Dataset \$12: a one-dimensional array of complex numbers with as many elements as there are frequecies for which there are scattering coefficients.

Dataset S21: a one-dimensional array of complex numbers with as many elements as there are frequecies for which there are scattering coefficients.

Dataset S22: a one-dimensional array of complex numbers with as many elements as there are frequecies for which there are scattering coefficients.

2.5 Definition of derived quantities in HDF5/ELECTROMAGNETIC

The notation is the same as for the definition of planar, volume and boundary meshes, cf. section 2.2.

• Group **DERIVED**

Dataset EIGENDATA: stores eigenvalues, associated resonance frequencies and quality factors of cavities or other standing wave structures; it is a 2-dimensional double array with three colmns, related to eigenvalue, resonance frequency and quality factor, and as many rows as there are computed eigenvalues; the number of computed modes can be derived from the number of rows of this dataset. The API shall provide this functionality.

2.6 Definition of degrees of freedom (DoF) in HDF5/ELECTROMAGNETIC

The notation is the same as for the definition of planar, volume and boundary meshes, cf. section 2.2.

• Group **DOF** : not yet implemented

2.7 Definition of sampled electric and magnetic fields in HDF5/ELECTROMAGNETIC

The notation is the same as for the definition of planar, volume and boundary meshes, cf. section 2.2.

• Group **EMFIELDS**

Dataset ESLOC: locations at which the electric field was sampled

Dataset HSLOC: locations at which the magnetic field was sampled

Dataset $E_T < T >$: electric field sampled at index T where T may indicate time or any other odering scheme.

Dataset $H_T < T > :$ magnetic field sampled at index T where T may indicate time or any other odering scheme.

References

12