何时使用 {#when-to-use}

在操作需要较长时间才能完成时,为用户显示该操作的当前进度和状态。

- 当一个操作会打断当前界面,或者需要在后台运行,且耗时可能超过2秒时;
- 当需要显示一个操作完成的百分比时。

代码演示

进度条

```
import React from 'react';
import { Flex, Progress } from 'antd';

const App: React.FC = () => (
    <Flex gap="small" vertical>
        <Progress percent={30} />
        <Progress percent={50} status="active" />
        <Progress percent={70} status="exception" />
        <Progress percent={100} />
        <Progress percent={50} showInfo={false} />
        </Flex>
);

export default App;
```

进度圈

小型进度条

```
import React from 'react';
import { Flex, Progress } from 'antd';
```

```
const App: React.FC = () => (
    <Flex vertical gap="small" style={{ width: 180 }}>
        <Progress percent={30} size="small" />
        <Progress percent={50} size="small" status="active" />
        <Progress percent={70} size="small" status="exception" />
        <Progress percent={100} size="small" />
        </Flex>
);
export default App;
```

响应式进度圈

```
import React from 'react';
import { Flex, Progress } from 'antd';
const App: React.FC = () => (
 <Flex align="center" gap="small">
    <Progress
      type="circle"
     trailColor="#e6f4ff"
      percent={60}
      strokeWidth={20}
      size={14}
     format={(number) => `进行中,已完成${number}%`}
    />
    <span>代码发布</span>
  </Flex>
);
export default App;
```

小型进度圈

```
export default App;
```

动态展示

```
import React, { useState } from 'react';
import { MinusOutlined, PlusOutlined } from '@ant-design/icons';
import { Button, Flex, Progress, Space } from 'antd';
const App: React.FC = () => {
  const [percent, setPercent] = useState<number>(0);
  const increase = () => {
    setPercent((prevPercent) => {
      const newPercent = prevPercent + 10;
      if (newPercent > 100) {
        return 100;
     }
     return newPercent;
   });
  };
  const decline = () => {
    setPercent((prevPercent) => {
      const newPercent = prevPercent - 10;
      if (newPercent < 0) {</pre>
        return 0;
      return newPercent;
   });
  };
  return (
    <Flex vertical gap="small">
      <Flex vertical gap="small">
        <Progress percent={percent} type="line" />
        <Progress percent={percent} type="circle" />
      </Flex>
      <Space.Compact>
        <Button onClick={decline} icon={<MinusOutlined />} />
        <Button onClick={increase} icon={<PlusOutlined />} />
      </Space.Compact>
   </Flex>
 );
};
```

```
export default App;
```

自定义文字格式

仪表盘

分段进度条

边缘形状

自定义进度条渐变色

```
import React from 'react';
import { Flex, Progress } from 'antd';
import type { ProgressProps } from 'antd';

const twoColors: ProgressProps['strokeColor'] = {
   '0%': '#108ee9',
   '100%': '#87d068',
};

const conicColors: ProgressProps['strokeColor'] = {
   '0%': '#87d068',
   '50%': '#ffe58f',
   '100%': '#ffccc7',
};
```

```
const App: React.FC = () => (
  <Flex vertical gap="middle">
    <Progress percent={99.9} strokeColor={twoColors} />
    <Progress percent={50} status="active" strokeColor={{ from: '#108ee9',</pre>
to: '#87d068' }} />
    <Flex gap="small" wrap>
      <Progress type="circle" percent={90} strokeColor={twoColors} />
      <Progress type="circle" percent={100} strokeColor={twoColors} />
      <Progress type="circle" percent={93} strokeColor={conicColors} />
    </Flex>
    <Flex gap="small" wrap>
      <Progress type="dashboard" percent={90} strokeColor={twoColors} />
      <Progress type="dashboard" percent={100} strokeColor={twoColors} />
      <Progress type="dashboard" percent={93} strokeColor={conicColors} />
    </Flex>
 </Flex>
);
export default App;
```

步骤进度条

步骤进度圈

v5.16.0

```
import React from 'react';
import { Flex, Progress, Slider, Typography } from 'antd';
```

```
const App: React.FC = () => {
  const [stepsCount, setStepsCount] = React.useState<number>(5);
  const [stepsGap, setStepsGap] = React.useState<number>(7);
      <Typography.Title level={5}>Custom count:</Typography.Title>
      <Slider min={2} max={10} value={stepsCount} onChange={setStepsCount}</pre>
/>
      <Typography.Title level={5}>Custom gap:</Typography.Title>
      <Slider step={4} min={0} max={40} value={stepsGap} onChange=</pre>
{setStepsGap} />
      <Flex wrap gap="middle" style={{ marginTop: 16 }}>
        <Progress
          type="dashboard"
          steps={8}
          percent={50}
          trailColor="rgba(0, 0, 0, 0.06)"
          strokeWidth={20}
        />
        <Progress
          type="circle"
          percent={100}
          steps={{ count: stepsCount, gap: stepsGap }}
          trailColor="rgba(0, 0, 0, 0.06)"
          strokeWidth={20}
        />
      </Flex>
    </>
  );
};
export default App;
```

尺寸

```
<Flex align="center" wrap gap={30}>
      <Progress type="circle" percent={50} />
      <Progress type="circle" percent={50} size="small" />
      <Progress type="circle" percent={50} size={20} />
    </Flex>
    <Flex align="center" wrap gap={30}>
      <Progress type="dashboard" percent={50} />
      <Progress type="dashboard" percent={50} size="small" />
      <Progress type="dashboard" percent={50} size={20} />
    </Flex>
    <Flex align="center" wrap gap={30}>
      <Progress steps={3} percent={50} />
      <Progress steps={3} percent={50} size="small" />
      <Progress steps={3} percent={50} size={20} />
      <Progress steps={3} percent={50} size={[20, 30]} />
    </Flex>
 </Flex>
);
export default App;
```

改变进度数值位置

v5.18.0

```
import React from 'react';
import { Flex, Progress } from 'antd';
const App: React.FC = () => (
  <Flex gap="small" vertical>
    <Progress
      percent={0}
      percentPosition={{ align: 'center', type: 'inner' }}
      size={[200, 20]}
      strokeColor="#E6F4FF"
    <Progress percent={10} percentPosition={{ align: 'center', type:</pre>
'inner' }} size={[300, 20]} />
    <Progress
      percent={50}
      percentPosition={{ align: 'start', type: 'inner' }}
      size={[300, 20]}
      strokeColor="#B7EB8F"
    />
    <Progress
      percent={60}
```

```
percentPosition={{ align: 'end', type: 'inner' }}
      size={[300, 20]}
      strokeColor="#001342"
    <Progress percent={100} percentPosition={{ align: 'center', type:</pre>
'inner' }} size={[400, 20]} />
    <Progress percent={60} percentPosition={{ align: 'start', type: 'outer'</pre>
}} />
    <Progress percent={100} percentPosition={{ align: 'start', type:</pre>
'outer' }} />
    <Progress percent={60} percentPosition={{ align: 'center', type:</pre>
'outer' }} size="small" />
    <Progress percent={100} percentPosition={{ align: 'center', type:</pre>
'outer' }} />
  </Flex>
);
export default App;
```

API

通用属性参考:通用属性

各类型共用的属性。

属性	说明	类型	默认值	版本
format	内容的模板函数	function(percent, successPercent)	(percent) => percent +%	-
percent	百分比	number	0	-
showInfo	是否显示进度数值 或状态图标	boolean	true	-
status	状态,可选: success exception normal active(仅限 line)	string	-	-
strokeColor	进度条的色彩	string	-	_
strokeLinecap	进度条的样式	round butt square, 区 别详见 <u>stroke-linecap</u>	round	-
success	成功进度条相关配 置	{ percent: number, strokeColor: string }	-	-

trailColor	未完成的分段的颜 色	string	-	-
type	类型,可选 line circle dashboard	string	line	-
size	进度条的尺寸	number [number string, number] { width: number, height: number } "small" "default"	"default"	5.3.0, Object: 5.18.0

type="line"

属性	说明	类型	默认值	版本
steps	进度条总共步数	number	-	-
rounding	用于四舍五入数值的 函数	(step: number) => number	Math.round	5.24.0
strokeColor	进度条的色彩,传入object 时为渐变。当有 steps 时支持传入一个数组。	<pre>string string[] { from: string; to: string; direction: string }</pre>	-	4.21.0: string[]
percentPosition	进度数值位置,传入 对象,align 表示数 值的水平位置,type 表示数值在进度条内 部还是外部	{ align: string; type: string }	{ align: "end", type: "outer" }	5.18.0

type="circle"

属性	说明	类型	默 认 值	版本
steps	进度条总共步数,传入 object 时,count 指步数,gap 指间隔大小。传number 类型时,gap 默认为 2。	number { count: number, gap: number }	-	5.16.0
strokeColor	圆形进度条线的色彩,传入 object 时为 渐变	string { number%: string }	-	-
strokeWidth	圆形进度条线的宽度,单位是进度条画 布宽度的百分比	number	6	-

type="dashboard"

属性	说明	类型	默认值	版本
steps	进度条总共步数,传入 object 时, count 指步数,gap 指间隔大小。传 number 类型时,gap 默认为 2。	number { count: number, gap: number }	-	5.16.0
gapDegree	仪表盘进度条缺口角度,可取值 0 ~ 295	number	75	-
gapPosition	仪表盘进度条缺口位置	<pre>top bottom left right</pre>	bottom	-
strokeWidth	仪表盘进度条线的宽度,单位是进度条 画布宽度的百分比	number	6	-

主题变量(Design Token)