

When To Use

Almost anything can be represented in a tree structure. Examples include directories, organization hierarchies, biological classifications, countries, etc. The `Tree` component is a way of representing the hierarchical relationship between these things. You can also expand, collapse, and select a `TreeNode` within a `Tree`.

Examples

Basic

```
import React from 'react';
import { Tree } from 'antd';
import type { TreeNode, TreeProps } from 'antd';

const treeData: TreeNode[] = [
  {
    title: 'parent 1',
    key: '0-0',
    children: [
      {
        title: 'parent 1-0',
        key: '0-0-0',
        disabled: true,
        children: [
          {
            title: 'leaf',
            key: '0-0-0-0',
            disableCheckbox: true,
          },
          {
            title: 'leaf',
            key: '0-0-0-1',
          },
        ],
      },
      {
        title: 'parent 1-1',
        key: '0-0-1',
        children: [{ title: <span style={{ color: '#1677ff' }}>sss</span>,
key: '0-0-1-0' }],
      },
    ],
  },
];
```

```

const App: React.FC = () => {
  const onSelect: TreeProps['onSelect'] = (selectedKeys, info) => {
    console.log('selected', selectedKeys, info);
  };

  const onCheck: TreeProps['onCheck'] = (checkedKeys, info) => {
    console.log('onCheck', checkedKeys, info);
  };

  return (
    <Tree
      checkable
      defaultExpandedKeys={['0-0-0', '0-0-1']}
      defaultSelectedKeys={['0-0-1']}
      defaultCheckedKeys={['0-0-0', '0-0-1']}
      onSelect={onSelect}
      onCheck={onCheck}
      treeData={treeData}
    />
  );
};

export default App;

```

Controlled Tree

```

import React, { useState } from 'react';
import { Tree } from 'antd';
import type { TreeDataNode, TreeProps } from 'antd';

const treeData: TreeDataNode[] = [
  {
    title: '0-0',
    key: '0-0',
    children: [
      {
        title: '0-0-0',
        key: '0-0-0',
        children: [
          { title: '0-0-0-0', key: '0-0-0-0' },
          { title: '0-0-0-1', key: '0-0-0-1' },
          { title: '0-0-0-2', key: '0-0-0-2' },
        ],
      },
      {
        title: '0-0-1',

```

```

        key: '0-0-1',
        children: [
          { title: '0-0-1-0', key: '0-0-1-0' },
          { title: '0-0-1-1', key: '0-0-1-1' },
          { title: '0-0-1-2', key: '0-0-1-2' },
        ],
      },
      {
        title: '0-0-2',
        key: '0-0-2',
      },
    ],
  },
  {
    title: '0-1',
    key: '0-1',
    children: [
      { title: '0-1-0-0', key: '0-1-0-0' },
      { title: '0-1-0-1', key: '0-1-0-1' },
      { title: '0-1-0-2', key: '0-1-0-2' },
    ],
  },
  {
    title: '0-2',
    key: '0-2',
  },
];

const App: React.FC = () => {
  const [expandedKeys, setExpandedKeys] = useState<React.Key[]>(['0-0-0', '0-0-1']);
  const [checkedKeys, setCheckedKeys] = useState<React.Key[]>(['0-0-0']);
  const [selectedKeys, setSelectedKeys] = useState<React.Key[]>([]);
  const [autoExpandParent, setAutoExpandParent] = useState<boolean>(true);

  const onExpand: TreeProps['onExpand'] = (expandedKeysValue) => {
    console.log('onExpand', expandedKeysValue);
    // if not set autoExpandParent to false, if children expanded, parent
    can not collapse.
    // or, you can remove all expanded children keys.
    setExpandedKeys(expandedKeysValue);
    setAutoExpandParent(false);
  };

  const onCheck: TreeProps['onCheck'] = (checkedKeysValue) => {
    console.log('onCheck', checkedKeysValue);
  };

```

```

    setCheckedKeys(selectedKeysValue as React.Key[]);
  };

  const onSelect: TreeProps['onSelect'] = (selectedKeysValue, info) => {
    console.log('onSelect', info);
    setSelectedKeys(selectedKeysValue);
  };

  return (
    <Tree
      checkable
      onExpand={onExpand}
      expandedKeys={expandedKeys}
      autoExpandParent={autoExpandParent}
      onCheck={onCheck}
      checkedKeys={checkedKeys}
      onSelect={onSelect}
      selectedKeys={selectedKeys}
      treeData={treeData}
    />
  );
};

export default App;

```

draggable

```

import React, { useState } from 'react';
import { Tree } from 'antd';
import type { TreeDataNode, TreeProps } from 'antd';

const x = 3;
const y = 2;
const z = 1;
const defaultData: TreeDataNode[] = [];

const generateData = (_level: number, _preKey?: React.Key, _tns?: TreeDataNode[]) => {
  const preKey = _preKey || '0';
  const tns = _tns || defaultData;

  const children: React.Key[] = [];
  for (let i = 0; i < x; i++) {
    const key = `${preKey}-${i}`;
    tns.push({ title: key, key });
    if (i < y) {

```

```

        children.push(key);
    }
}
if (_level < 0) {
    return tns;
}
const level = _level - 1;
children.forEach((key, index) => {
    tns[index].children = [];
    return generateData(level, key, tns[index].children);
});
};
generateData(z);

const App: React.FC = () => {
    const [gData, setGData] = useState(defaultData);
    const [expandedKeys] = useState(['0-0', '0-0-0', '0-0-0-0']);

    const onDragEnter: TreeProps['onDragEnter'] = (info) => {
        console.log(info);
        // expandedKeys, set it when controlled is needed
        // setExpandedKeys(info.expandedKeys)
    };

    const onDrop: TreeProps['onDrop'] = (info) => {
        console.log(info);
        const dropKey = info.node.key;
        const dragKey = info.dragNode.key;
        const dropPos = info.node.pos.split('-');
        const dropPosition = info.dropPosition - Number(dropPos[dropPos.length
- 1]); // the drop position relative to the drop node, inside 0, top -1,
bottom 1

        const loop = (
            data: TreeDataNode[],
            key: React.Key,
            callback: (node: TreeDataNode, i: number, data: TreeDataNode[]) =>
void,
        ) => {
            for (let i = 0; i < data.length; i++) {
                if (data[i].key === key) {
                    return callback(data[i], i, data);
                }
                if (data[i].children) {
                    loop(data[i].children!, key, callback);
                }
            }
        }
    };

```

```

    }
  };
  const data = [...gData];

  // Find dragObject
  let dragObj: TreeDataNode;
  loop(data, dragKey, (item, index, arr) => {
    arr.splice(index, 1);
    dragObj = item;
  });

  if (!info.dropToGap) {
    // Drop on the content
    loop(data, dropKey, (item) => {
      item.children = item.children || [];
      // where to insert. New item was inserted to the start of the array
      in this example, but can be anywhere
      item.children.unshift(dragObj);
    });
  } else {
    let ar: TreeDataNode[] = [];
    let i: number;
    loop(data, dropKey, (_item, index, arr) => {
      ar = arr;
      i = index;
    });
    if (dropPosition === -1) {
      // Drop on the top of the drop node
      ar.splice(i!, 0, dragObj!);
    } else {
      // Drop on the bottom of the drop node
      ar.splice(i! + 1, 0, dragObj!);
    }
  }
  setGData(data);
};

return (
  <Tree
    className="draggable-tree"
    defaultExpandedKeys={expandedKeys}
    draggable
    blockNode
    onDragEnter={onDragEnter}
    onDrop={onDrop}
    treeData={gData}
  />

```

```

    />
  );
};

export default App;

```

load data asynchronously

```

import React, { useState } from 'react';
import { Tree } from 'antd';

interface DataNode {
  title: string;
  key: string;
  isLeaf?: boolean;
  children?: DataNode[];
}

const initTreeData: DataNode[] = [
  { title: 'Expand to load', key: '0' },
  { title: 'Expand to load', key: '1' },
  { title: 'Tree Node', key: '2', isLeaf: true },
];

// It's just a simple demo. You can use tree map to optimize update perf.
const updateTreeData = (list: DataNode[], key: React.Key, children: DataNode[]): DataNode[] =>
  list.map((node) => {
    if (node.key === key) {
      return {
        ...node,
        children,
      };
    }
    if (node.children) {
      return {
        ...node,
        children: updateTreeData(node.children, key, children),
      };
    }
    return node;
  });

const App: React.FC = () => {
  const [treeData, setTreeData] = useState(initTreeData);

```

```

const onLoadData = ({ key, children }: any) =>
  new Promise<void>((resolve) => {
    if (children) {
      resolve();
      return;
    }
    setTimeout(() => {
      setTreeData((origin) =>
        updateTreeData(origin, key, [
          { title: 'Child Node', key: `${key}-0` },
          { title: 'Child Node', key: `${key}-1` },
        ]),
      );

      resolve();
    }, 1000);
  });

return <Tree loadData={onLoadData} treeData={treeData} />;
};

export default App;

```

Searchable

```

import React, { useMemo, useState } from 'react';
import { Input, Tree } from 'antd';
import type { TreeDataNode } from 'antd';

const { Search } = Input;

const x = 3;
const y = 2;
const z = 1;
const defaultData: TreeDataNode[] = [];

const generateData = (_level: number, _preKey?: React.Key, _tns?:
TreeDataNode[]) => {
  const preKey = _preKey || '0';
  const tns = _tns || defaultData;

  const children: React.Key[] = [];
  for (let i = 0; i < x; i++) {
    const key = `${preKey}-${i}`;
    tns.push({ title: key, key });
    if (i < y) {

```



```

        children.push(key);
    }
}
if (_level < 0) {
    return tns;
}
const level = _level - 1;
children.forEach((key, index) => {
    tns[index].children = [];
    return generateData(level, key, tns[index].children);
});
};
generateData(z);

const dataList: { key: React.Key; title: string }[] = [];
const generateList = (data: TreeDataNode[]) => {
    for (let i = 0; i < data.length; i++) {
        const node = data[i];
        const { key } = node;
        dataList.push({ key, title: key as string });
        if (node.children) {
            generateList(node.children);
        }
    }
};
generateList(defaultData);

const getParentKey = (key: React.Key, tree: TreeDataNode[]): React.Key => {
    let parentKey: React.Key;
    for (let i = 0; i < tree.length; i++) {
        const node = tree[i];
        if (node.children) {
            if (node.children.some((item) => item.key === key)) {
                parentKey = node.key;
            } else if (getParentKey(key, node.children)) {
                parentKey = getParentKey(key, node.children);
            }
        }
    }
    return parentKey!;
};

const App: React.FC = () => {
    const [expandedKeys, setExpandedKeys] = useState<React.Key[]>([]);
    const [searchValue, setSearchValue] = useState('');
    const [autoExpandParent, setAutoExpandParent] = useState(true);

```

```

const onExpand = (newExpandedKeys: React.Key[]) => {
  setExpandedKeys(newExpandedKeys);
  setAutoExpandParent(false);
};

const onChange = (e: React.ChangeEvent<HTMLInputElement>) => {
  const { value } = e.target;
  const newExpandedKeys = dataList
    .map((item) => {
      if (item.title.indexOf(value) > -1) {
        return getParentKey(item.key, defaultData);
      }
      return null;
    })
    .filter((item, i, self): item is React.Key => !(item &&
self.indexOf(item) === i));
  setExpandedKeys(newExpandedKeys);
  setSearchValue(value);
  setAutoExpandParent(true);
};

const treeData = useMemo(() => {
  const loop = (data: TreeDataNode[]): TreeDataNode[] =>
data.map((item) => {
    const strTitle = item.title as string;
    const index = strTitle.indexOf(searchValue);
    const beforeStr = strTitle.substring(0, index);
    const afterStr = strTitle.slice(index + searchValue.length);
    const title =
      index > -1 ? (
        <span key={item.key}>
          {beforeStr}
          <span className="site-tree-search-value">{searchValue}</span>
          {afterStr}
        </span>
      ) : (
        <span key={item.key}>{strTitle}</span>
      );
    if (item.children) {
      return { title, key: item.key, children: loop(item.children) };
    }

    return {
      title,
      key: item.key,

```

```

    };
  });

  return loop(defaultData);
}, [searchValue]);

return (
  <div>
    <Search style={{ marginBottom: 8 }} placeholder="Search" onChange=
{onChange} />
    <Tree
      onExpand={onExpand}
      expandedKeys={expandedKeys}
      autoExpandParent={autoExpandParent}
      treeData={treeData}
    />
  </div>
);
};

export default App;

```

Tree with line

```

import React, { useState } from 'react';
import { CarryOutOutlined, CheckOutlined, FormOutlined } from '@ant-
design/icons';
import { Select, Switch, Tree } from 'antd';
import type { TreeDataNode } from 'antd';

const treeData: TreeDataNode[] = [
  {
    title: 'parent 1',
    key: '0-0',
    icon: <CarryOutOutlined />,
    children: [
      {
        title: 'parent 1-0',
        key: '0-0-0',
        icon: <CarryOutOutlined />,
        children: [
          { title: 'leaf', key: '0-0-0-0', icon: <CarryOutOutlined /> },
          {
            title: (
              <>
                <div>multiple line title</div>

```

```

        <div>multiple line title</div>
      </>
    ),
    key: '0-0-0-1',
    icon: <CarryOutOutlined />,
  },
  { title: 'leaf', key: '0-0-0-2', icon: <CarryOutOutlined /> },
],
},
{
  title: 'parent 1-1',
  key: '0-0-1',
  icon: <CarryOutOutlined />,
  children: [{ title: 'leaf', key: '0-0-1-0', icon: <CarryOutOutlined
/> }],
},
{
  title: 'parent 1-2',
  key: '0-0-2',
  icon: <CarryOutOutlined />,
  children: [
    { title: 'leaf', key: '0-0-2-0', icon: <CarryOutOutlined /> },
    {
      title: 'leaf',
      key: '0-0-2-1',
      icon: <CarryOutOutlined />,
      switcherIcon: <FormOutlined />,
    },
  ],
},
},
],
},
{
  title: 'parent 2',
  key: '0-1',
  icon: <CarryOutOutlined />,
  children: [
    {
      title: 'parent 2-0',
      key: '0-1-0',
      icon: <CarryOutOutlined />,
      children: [
        { title: 'leaf', key: '0-1-0-0', icon: <CarryOutOutlined /> },
        { title: 'leaf', key: '0-1-0-1', icon: <CarryOutOutlined /> },
      ],
    },
  ],
},

```

```

    ],
  },
];

const App: React.FC = () => {
  const [showLine, setShowLine] = useState<boolean>(true);
  const [showIcon, setShowIcon] = useState<boolean>(false);
  const [showLeafIcon, setShowLeafIcon] = useState<React.ReactNode>(true);

  const onSelect = (selectedKeys: React.Key[], info: any) => {
    console.log('selected', selectedKeys, info);
  };

  const handleLeafIconChange = (value: 'true' | 'false' | 'custom') => {
    if (value === 'custom') {
      return setShowLeafIcon(<CheckOutlined />);
    }

    if (value === 'true') {
      return setShowLeafIcon(true);
    }

    return setShowLeafIcon(false);
  };

  return (
    <div>
      <div style={{ marginBottom: 16 }}>
        showLine: <Switch checked={!showLine} onChange={setShowLine} />
        <br />
        <br />
        showIcon: <Switch checked={showIcon} onChange={setShowIcon} />
        <br />
        <br />
        showLeafIcon: {' '}
        <Select defaultValue="true" onChange={handleLeafIconChange}>
          <Select.Option value="true">True</Select.Option>
          <Select.Option value="false">False</Select.Option>
          <Select.Option value="custom">Custom icon</Select.Option>
        </Select>
      </div>
      <Tree
        showLine={showLine ? { showLeafIcon } : false}
        showIcon={showIcon}
        defaultExpandedKeys={['0-0-0']}
        onSelect={onSelect}

```

```

        treeData={treeData}
      />
    </div>
  );
};

export default App;

```

Customize Icon

```

import React from 'react';
import {
  DownOutlined,
  FrownFilled,
  FrownOutlined,
  MehOutlined,
  SmileOutlined,
} from '@ant-design/icons';
import { Tree } from 'antd';
import type { TreeDataNode } from 'antd';

const treeData: TreeDataNode[] = [
  {
    title: 'parent 1',
    key: '0-0',
    icon: <SmileOutlined />,
    children: [
      {
        title: 'leaf',
        key: '0-0-0',
        icon: <MehOutlined />,
      },
      {
        title: 'leaf',
        key: '0-0-1',
        icon: ({ selected }) => (selected ? <FrownFilled /> :
<FrownOutlined />),
      },
    ],
  },
];

const App: React.FC = () => (
  <Tree
    showIcon
    defaultExpandAll

```

```

    defaultSelectedKeys={['0-0-0']}
    switcherIcon={<DownOutlined />}
    treeData={treeData}
  />
);

export default App;

```

directory

```

import React from 'react';
import { Tree } from 'antd';
import type { GetProps, TreeDataNode } from 'antd';

type DirectoryTreeProps = GetProps<typeof Tree.DirectoryTree>;

const { DirectoryTree } = Tree;

const treeData: TreeDataNode[] = [
  {
    title: 'parent 0',
    key: '0-0',
    children: [
      { title: 'leaf 0-0', key: '0-0-0', isLeaf: true },
      { title: 'leaf 0-1', key: '0-0-1', isLeaf: true },
    ],
  },
  {
    title: 'parent 1',
    key: '0-1',
    children: [
      { title: 'leaf 1-0', key: '0-1-0', isLeaf: true },
      { title: 'leaf 1-1', key: '0-1-1', isLeaf: true },
    ],
  },
];

const App: React.FC = () => {
  const onSelect: DirectoryTreeProps['onSelect'] = (keys, info) => {
    console.log('Trigger Select', keys, info);
  };

  const onExpand: DirectoryTreeProps['onExpand'] = (keys, info) => {
    console.log('Trigger Expand', keys, info);
  };

```

```

return (
  <DirectoryTree
    multiple
    draggable
    defaultExpandAll
    onSelect={onSelect}
    onExpand={onExpand}
    treeData={treeData}
  />
);
};

export default App;

```

Directory Debug

Debug

```

import React from 'react';
import { Flex, Tree } from 'antd';
import type { GetProps, TreeDataNode } from 'antd';

const { DirectoryTree } = Tree;

const treeData: TreeDataNode[] = [
  {
    title: 'parent 0',
    key: '0-0',
    children: [
      { title: 'leaf 0-0', key: '0-0-0', isLeaf: true, disabled: true },
      { title: 'leaf 0-1', key: '0-0-1', isLeaf: true, disableCheckbox:
true },
    ],
  },
  {
    title: 'parent 1',
    key: '0-1',
    children: [
      { title: 'leaf 1-0', key: '0-1-0', isLeaf: true },
      { title: 'leaf 1-1', key: '0-1-1', isLeaf: true },
    ],
  },
];

const sharedProps: GetProps<typeof DirectoryTree> = {
  treeData,

```



```

    defaultExpandAll: true,
    onSelect: (keys, info) => {
      console.log('Trigger Select', keys, info);
    },
    onExpand: (keys, info) => {
      console.log('Trigger Expand', keys, info);
    },
  };

const DemoOne = () => <DirectoryTree draggable defaultSelectedKeys={['0-0-0']} />;

const DemoTwo = () => <DirectoryTree {...sharedProps} checkable defaultSelectedKeys={['0-1-0']} />;

const DemoThree = () => (
  <DirectoryTree {...sharedProps} draggable checkable defaultSelectedKeys={['0-1']} />
);

const BasicDemo = () => <DirectoryTree {...sharedProps} multiple treeData={treeData} />;

const NormalDemo = () => <Tree {...sharedProps} defaultSelectedKeys={['0-1']} />;

const NormalCheckDemo = () => (
  <Tree {...sharedProps} checkable defaultSelectedKeys={['0-1', '0-0-0', '0-0-1', '0-1-1']} />
);

const NormalDragDemo = () => <Tree {...sharedProps} draggable defaultSelectedKeys={['0-1-0']} />;

const App = () => (
  <Flex wrap gap="large">
    <DemoOne />
    <DemoTwo />
    <DemoThree />
    <BasicDemo />
    <NormalDemo />
    <NormalCheckDemo />
    <NormalDragDemo />
  </Flex>
);

```

```
export default App;
```

Customize collapse/expand icon

```
import React from 'react';
import { DownOutlined } from '@ant-design/icons';
import { Tree } from 'antd';
import type { TreeDataNode, TreeProps } from 'antd';

const treeData: TreeDataNode[] = [
  {
    title: 'parent 1',
    key: '0-0',
    children: [
      {
        title: 'parent 1-0',
        key: '0-0-0',
        children: [
          {
            title: 'leaf',
            key: '0-0-0-0',
          },
          {
            title: 'leaf',
            key: '0-0-0-1',
          },
          {
            title: 'leaf',
            key: '0-0-0-2',
          },
        ],
      },
    ],
  },
  {
    title: 'parent 1-1',
    key: '0-0-1',
    children: [
      {
        title: 'leaf',
        key: '0-0-1-0',
      },
    ],
  },
  {
    title: 'parent 1-2',
    key: '0-0-2',
  },
]
```

```

        children: [
          {
            title: 'leaf',
            key: '0-0-2-0',
          },
          {
            title: 'leaf',
            key: '0-0-2-1',
          },
        ],
      },
    ],
  },
],
};

const App: React.FC = () => {
  const onSelect: TreeProps['onSelect'] = (selectedKeys, info) => {
    console.log('selected', selectedKeys, info);
  };

  return (
    <Tree
      showLine
      switcherIcon={<DownOutlined />}
      defaultExpandedKeys={['0-0-0']}
      onSelect={onSelect}
      treeData={treeData}
    />
  );
};

export default App;

```

Virtual scroll

```

import React from 'react';
import { Tooltip, Tree } from 'antd';
import type { TreeDataNode } from 'antd';

const dig = (path = '0', level = 3) => {
  const list = [];
  for (let i = 0; i < 10; i += 1) {
    const key = `${path}-${i}`;
    const treeNode: TreeDataNode = {
      title: key,
      key,

```

```

    };

    if (level > 0) {
      treeNode.children = dig(key, level - 1);
    }

    list.push(treeNode);
  }
  return list;
};

const treeData = dig();

const MemoTooltip = Tooltip || React.memo(Tooltip);

const App: React.FC = () => (
  <Tree
    treeData={treeData}
    height={233}
    defaultExpandAll
    titleRender={(item) => {
      const title = item.title as React.ReactNode;
      return <MemoTooltip title={title}>{title}</MemoTooltip>;
    }}
  />
);

export default App;

```

Drag Debug

Debug

```

import React from 'react';
import { CarryOutOutlined } from '@ant-design/icons';
import type { TreeDataNode, TreeProps } from 'antd';
import { Switch, Tree } from 'antd';

const x = 3;
const y = 2;
const z = 1;
const data: TreeDataNode[] = [];

const generateData = (_level: number, preKey = '0', tns = data):
TreeDataNode[] | undefined => {
  const children: string[] = [];

```

```

for (let i = 0; i < x; i++) {
  const key = `${preKey}-${i}`;
  tns.push({ title: key, key, icon: <CarryOutOutlined /> });
  if (i < y) {
    children.push(key);
  }
}
if (_level < 0) {
  return tns;
}
const level = _level - 1;
children.forEach((key, index) => {
  tns[index].children = [];
  return generateData(level, key, tns[index].children);
});
};

generateData(z);

const App: React.FC = () => {
  const [gData, setGData] = React.useState<TreeDataNode[]>(data);
  const [showLine, setShowLine] = React.useState<any>(true);
  const [showIcon, setShowIcon] = React.useState<boolean>(true);
  const [showLeafIcon, setShowLeafIcon] = React.useState<boolean>(true);
  const [expandedKeys, setExpandedKeys] = React.useState<React.Key[]>(['0-0', '0-0-0', '0-0-0-0']);

  const onDragEnter: TreeProps['onDragEnter'] = (info) => {
    console.log(info);
    // expandedKeys, set it when controlled is needed
    setExpandedKeys(info.expandedKeys);
  };

  const onDrop: TreeProps['onDrop'] = (info) => {
    console.log(info);
    const dropKey = info.node.key as number;
    const dragKey = info.dragNode.key as number;
    const dropPos = info.node.pos.split('-');
    const dropPosition = info.dropPosition - Number(dropPos[dropPos.length - 1]);

    const loop = (
      data: TreeDataNode[],
      key: number,
      callback: (item: TreeDataNode, index: number, err: TreeDataNode[]) => void,

```

```

): void => {
  for (let i = 0; i < data.length; i++) {
    if (data[i].key === key) {
      return callback(data[i], i, data);
    }
    if (data[i].children) {
      loop(data[i].children!, key, callback);
    }
  }
};

const data = [...gData];

// Find dragObject
let dragObj: TreeDataNode;
loop(data, dragKey, (item, index, arr) => {
  arr.splice(index, 1);
  dragObj = item;
});

if (!info.dropToGap) {
  // Drop on the content
  loop(data, dropKey, (item) => {
    item.children = item.children || [];
    // where to insert. New item was inserted to the end of the array
    in this example, but can be anywhere
    item.children.push(dragObj);
  });
} else if (
  ((info.node as any).props.children || []).length > 0 && // Has
children
  (info.node as any).props.expanded && // Is expanded
  dropPosition === 1 // On the bottom gap
) {
  loop(data, dropKey, (item) => {
    item.children = item.children || [];
    // where to insert. New item was inserted to the start of the array
    in this example, but can be anywhere
    item.children.unshift(dragObj);
  });
} else {
  let ar: TreeDataNode[];
  let i: number;
  loop(data, dropKey, (_, index, arr) => {
    ar = arr;
    i = index;
  });
}

```

```

    });
    if (dropPosition === -1) {
      ar!.splice(i!, 0, dragObj!);
    } else {
      ar!.splice(i! + 1, 0, dragObj!);
    }
  }
  setGData(data);
};

const innerSetShowLine = (showLine: boolean) => {
  if (showLine) {
    if (showLeafIcon) {
      setShowLine({ showLeafIcon: true });
    } else {
      setShowLine(true);
    }
  } else {
    setShowLine(false);
  }
};

const innerSetShowLeafIcon = (showLeafIcon: boolean) => {
  setShowLeafIcon(showLeafIcon);
  setShowLine({ showLeafIcon });
};

return (
  <>
    <div style={{ marginBottom: 16 }}>
      showLine: <Switch checked={showLine} onChange={innerSetShowLine} />
      <br />
      <br />
      showIcon: <Switch checked={showIcon} onChange={() =>
setShowIcon(showIcon)} />
      <br />
      <br />
      showLeafIcon: <Switch checked={showLeafIcon} onChange=
{innerSetShowLeafIcon} />
    </div>
    <Tree
      showLine={showLine}
      showIcon={showIcon}
      className="draggable-tree"
      defaultExpandedKeys={expandedKeys}
      draggable

```

```

        blockNode
        onDragEnter={onDragEnter}
        onDrop={onDrop}
        treeData={gData}
      />
    </>
  );
};

export default App;

```

Big data

Debug

```

import React from 'react';
import { Tree } from 'antd';
import type { TreeDataNode } from 'antd';

const treeData: TreeDataNode[] = [];

for (let i = 0; i < 100; i += 1) {
  const children: TreeDataNode[] = [];

  for (let j = 0; j < 100; j += 1) {
    children.push({
      title: `child ${i}-${j}`,
      key: `l-${i}-${j}`,
    });
  }

  treeData.push({
    title: `parent ${i}`,
    key: `l-${i}`,
    children,
  });
}

const App: React.FC = () => <Tree defaultExpandAll height={400} treeData=
{treeData} />;

export default App;

```

Block Node


```

import React from 'react';
import { Tree } from 'antd';
import type { TreeDataNode } from 'antd';

const treeData: TreeDataNode[] = [
  {
    title: 'parent',
    key: '0',
    children: [
      {
        title: 'child 1',
        key: '0-0',
        disabled: true,
      },
      {
        title: 'child 2',
        key: '0-1',
        disableCheckbox: true,
      },
    ],
  },
];

const App: React.FC = () => (
  <Tree checkable defaultSelectedKeys={['0-1']} defaultExpandAll treeData=
{treeData} blockNode />
);

export default App;

```

Component Token

Debug

```

import React from 'react';
import { ConfigProvider, Tree } from 'antd';
import type { TreeDataNode, TreeProps } from 'antd';

const treeData: TreeDataNode[] = [
  {
    title: 'parent 1',
    key: '0-0',
    children: [
      {
        title: 'parent 1-0',
        key: '0-0-0',

```

```

        disabled: true,
        children: [
          {
            title: 'leaf',
            key: '0-0-0-0',
            disableCheckbox: true,
          },
          {
            title: 'leaf',
            key: '0-0-0-1',
          },
        ],
      },
      {
        title: 'parent 1-1',
        key: '0-0-1',
        children: [{ title: <span style={{ color: '#1677ff' }}>sss</span>,
key: '0-0-1-0' }],
      },
    ],
  },
];

const App: React.FC = () => {
  const onSelect: TreeProps['onSelect'] = (selectedKeys, info) => {
    console.log('selected', selectedKeys, info);
  };

  const onCheck: TreeProps['onCheck'] = (checkedKeys, info) => {
    console.log('onCheck', checkedKeys, info);
  };

  return (
    <ConfigProvider
      theme={{
        components: {
          Tree: {
            nodeHoverBg: '#fff2f0',
            nodeHoverColor: '#1677ff',
            nodeSelectedBg: '#ffa39e',
            nodeSelectedColor: '#fff',
            indentSize: 80,
          },
        },
      }}
    >

```

```

    <Tree
      checkable
      defaultExpandedKeys={['0-0-0', '0-0-1']}
      defaultSelectedKeys={['0-0-1']}
      defaultCheckedKeys={['0-0-0', '0-0-1']}
      onSelect={onSelect}
      onCheck={onCheck}
      treeData={treeData}
    />
  </ConfigProvider>
);
};

export default App;

```

Multiple lines

Debug

```

import React from 'react';
import { Tree } from 'antd';
import type { TreeDataNode, TreeProps } from 'antd';

const treeData: TreeDataNode[] = [
  {
    title: 'parent 1',
    key: '0-0',
    children: [
      {
        title: 'parent 1-0',
        key: '0-0-0',
        disabled: true,
        children: [
          {
            title: 'This is a very very very very long text',
            key: '0-0-0-0',
            disableCheckbox: true,
          },
          {
            title: 'This is also a very very very very long text',
            key: '0-0-0-1',
          },
        ],
      },
    ],
  },
  {
    title: 'parent 1-1',
  },
];

```

```

        key: '0-0-1',
        children: [{ title: <span style={{ color: '#1677ff' }}>sss</span>,
key: '0-0-1-0' }],
    },
    ],
},
];

const App: React.FC = () => {
  const onSelect: TreeProps['onSelect'] = (selectedKeys, info) => {
    console.log('selected', selectedKeys, info);
  };

  const onCheck: TreeProps['onCheck'] = (checkedKeys, info) => {
    console.log('onCheck', checkedKeys, info);
  };

  return (
    <Tree
      checkable
      defaultExpandedKeys={['0-0-0', '0-0-1']}
      defaultSelectedKeys={['0-0-1']}
      defaultCheckedKeys={['0-0-0', '0-0-1']}
      onSelect={onSelect}
      onCheck={onCheck}
      treeData={treeData}
      style={{ width: 200 }}
    />
  );
};

export default App;

```

API

Common props ref: [Common props](#)

Tree props

Property	Description	Type	Default	Versio
allowDrop	Whether to allow dropping on the node	(({ dropNode, dropPosition }) => boolean	-	
autoExpandParent	Whether to automatically	boolean	false	

	expand a parent treeNode			
blockNode	Whether treeNode fill remaining horizontal space	boolean	false	
checkable	Add a Checkbox before the treeNodes	boolean	false	
checkedKeys	(Controlled) Specifies the keys of the checked treeNodes (PS: When this specifies the key of a treeNode which is also a parent treeNode, all the children treeNodes of will be checked; and vice versa, when it specifies the key of a treeNode which is a child treeNode, its parent treeNode will also be checked. When checkable and checkStrictly is true, its object has checked and halfChecked property. Regardless of whether the child or parent	string[] {checked: string[], halfChecked: string[]}	[]	

	treeNode is checked, they won't impact each other			
checkStrictly	Check treeNode precisely; parent treeNode and children treeNodes are not associated	boolean	false	
defaultCheckedKeys	Specifies the keys of the default checked treeNodes	string[]	[]	
defaultExpandAll	Whether to expand all treeNodes by default	boolean	false	
defaultExpandedKeys	Specify the keys of the default expanded treeNodes	string[]	[]	
defaultExpandParent	If auto expand parent treeNodes when init	boolean	true	
defaultSelectedKeys	Specifies the keys of the default selected treeNodes	string[]	[]	
disabled	Whether disabled the tree	boolean	false	
draggable	Specifies whether this Tree or the node is draggable. Use icon: false	boolean ((node: DataNode) => boolean) { icon?: React.ReactNode false, nodeDraggable?: (node: DataNode) => boolean }	false	config: 4.17.0

	to disable drag handler icon			
expandedKeys	(Controlled) Specifies the keys of the expanded treeNodes	string[]	[]	
fieldNames	Customize node title, key, children field name	object	{ title: title, key: key, children: children }	4.17.0
filterTreeNode	Defines a function to filter (highlight) treeNodes. When the function returns true, the corresponding treeNode will be highlighted	function(node)	-	
height	Config virtual scroll height. Will not support horizontal scroll when enable this	number	-	
icon	Insert a custom icon before the title. Need to set showIcon to true	ReactNode (props) => ReactNode	-	
loadData	Load data asynchronously	function(node)	-	
loadedKeys	(Controlled) Set loaded tree nodes. Need work with loadData	string[]	[]	

multiple	Allows selecting multiple treeNodes	boolean	false	
rootStyle	Style on the root element	CSSProperties	-	4.20.0
selectable	Whether can be selected	boolean	true	
selectedKeys	(Controlled) Specifies the keys of the selected treeNodes, multiple selection needs to set multiple to true	string[]	-	
showIcon	Controls whether to display the icon node, no default style	boolean	false	
showLine	Shows a connecting line	boolean {showLeafIcon: ReactNode ((props: AntTreeNodeProps) => ReactNode)}	false	
switcherIcon	Customize expand/collapse icons for tree nodes (With default rotate angular style)	ReactNode ((props: AntTreeNodeProps) => ReactNode)	-	renderPr 4.20.0
switcherLoadingIcon	Customize loading icons for tree nodes	ReactNode	-	5.20.0
titleRender	Customize tree node title render	(nodeData) => ReactNode	-	4.5.0
treeData	The treeNodes data Array, if	array<{ key, title, children, [disabled,	-	

	set it then you need not to construct children TreeNode. (key should be unique across the whole array)	selectable] }>		
virtual	Disable virtual scroll when set to false	boolean	true	4.1.0
onCheck	Callback function for when the onCheck event occurs	function(<code>checkedKeys</code> , <code>e</code> :{ <code>checked</code> : boolean, <code>checkedNodes</code> , <code>node</code> , <code>event</code> , <code>halfCheckedKeys</code> })	-	
onDragEnd	Callback function for when the onDragEnd event occurs	function({ <code>event</code> , <code>node</code> })	-	
onDragEnter	Callback function for when the onDragEnter event occurs	function({ <code>event</code> , <code>node</code> , <code>expandedKeys</code> })	-	
onDragLeave	Callback function for when the onDragLeave event occurs	function({ <code>event</code> , <code>node</code> })	-	
onDragOver	Callback function for when the onDragOver event occurs	function({ <code>event</code> , <code>node</code> })	-	
onDragStart	Callback function for when the onDragStart event occurs	function({ <code>event</code> , <code>node</code> })	-	

onDrop	Callback function for when the onDrop event occurs	function({event, node, dragNode, dragNodesKeys})	-	
onExpand	Callback function for when a treeNode is expanded or collapsed	function(expandedKeys, {expanded: boolean, node})	-	
onLoad	Callback function for when a treeNode is loaded	function(loadedKeys, {event, node})	-	
onRightClick	Callback function for when the user right clicks a treeNode	function({event, node})	-	
onSelect	Callback function for when the user clicks a treeNode	function(selectedKeys, e:{selected: boolean, selectedNodes, node, event})	-	

TreeNode props

Property	Description	Type	Default	
checkable	When Tree is checkable, set TreeNode display Checkbox or not	boolean	-	
disableCheckbox	Disables the checkbox of the treeNode	boolean	false	
disabled	Disables the treeNode	boolean	false	
icon	Customize icon. When you pass component, whose render will receive full TreeNode props as component props	ReactNode (props) => ReactNode	-	

isLeaf	Determines if this is a leaf node(effective when loadData is specified). false will force treeNode as a parent node	boolean	-	
key	Used with (default)ExpandedKeys / (default)CheckedKeys / (default)SelectedKeys. P.S.: It must be unique in all of treeNode's of the tree	string	(internal calculated position of treeNode)	
selectable	Set whether the treeNode can be selected	boolean	true	
title	Title	ReactNode	---	

DirectoryTree props

Property	Description	Type	Default
expandAction	Directory open logic, optional: false click doubleClick	string boolean	click

Note

Before 3.4.0 : The number of treeNode's can be very large, but when checkable=true , it will increase the compute time. So, we cache some calculations (e.g. this.treeNodesStates) to avoid double computing. But, this brings some restrictions. **When you load treeNode's asynchronously, you should render tree like this:**

```
{
  this.state.treeData.length ? (
    <Tree>
      {this.state.treeData.map((data) => (
        <TreeNode />
      ))}
    </Tree>
  ) : (
    'loading tree'
  );
}
```

Tree Methods

Name	Description
------	-------------

```
scrollTo({ key: string | number; align?: 'top' | 'bottom' | 'auto';  
offset?: number })
```

Scroll to key item in virtual
scroll

Design Token

FAQ

Why defaultExpandAll not working on ajax data?

`default` prefix prop only works when initializing. So `defaultExpandAll` has already executed when ajax load data. You can control `expandedKeys` or render Tree when data loaded to realize expanded all.

Virtual scroll limitation

Virtual scroll only render items in visible region. Thus not support auto width (like long `title` with horizontal scroll).

What does `disabled` node work logic in the tree?

Tree change its data by conduction. Includes checked or auto expanded, it will conduction state to parent / children node until current node is `disabled`. So if a controlled node is `disabled`, it will only modify self state and not affect other nodes. For example, a parent node contains 3 child nodes and one of them is `disabled`. When check the parent node, it will only check rest 2 child nodes. As the same, when check these 2 child node, parent will be checked whatever checked state the `disabled` one is.

This conduction logic prevent that modify `disabled` parent checked state by check children node and user can not modify directly with click parent which makes the interactive conflict. If you want to modify this conduction logic, you can customize it with `checkStrictly` prop.