

Application Configuration

application.properties

This file is located in **WEB-INF** for a war and **META-INF** for an ear.

@Asynchronous configuration

Default pool size for **@Asynchronous** is 5. It can be very small for some applications highly relying on asynchronism or reactive patterns. Therefore it is possible to customize it adding these entries in **application.properties**:

| Name | Default | Description |
|--|--------------------------------------|--|
| AsynchronousPool.Size | 5 | Core size of the pool |
| AsynchronousPool.CorePoolSize | 5 | Core size of the pool (inherit its default from .Size alias) |
| AsynchronousPool.MaximumPoolSize | 5 | Maximum size of the pool |
| AsynchronousPool.QueueSize | 5 | Maximum size of the pool |
| AsynchronousPool.KeepAliveTime | 1 minute | Thread keep alive duration |
| AsynchronousPool.AllowCoreThreadTimeOut | true | Should thread timeout |
| AsynchronousPool.QueueType | LINKED (or SYNCHRONOUS if size == 0) | The type of queue of the pool in ARRAY, LINKED, PRIORITY or SYNCHRONOUS (same behavior as java implementations of the same name) |
| AsynchronousPool.ShutdownWaitDuration | 1 minute | How many time to wait for the pool to shutdown when undeploying the application |
| AsynchronousPool.RejectedExecutionHandlerClass | - | A fully qualified name of a java.util.concurrent.RejectedExecutionHandler |

TimerService and @Scheduled

timerStore.class allows to switch from the in memory (**org.apache.openejb.core.timer.MemoryTimerStore**) timer storage for quartz tasks to a custom implementation (using a database or anything for instance). Constructor can take a **TransactionManager** or nothing.

All quartz properties prefixed with **org.apache.openejb.quartz.** (instead of **org.quartz.**) are passthrough to quartz.

CDI

The boolean `openejb.cdi.skip-resource-validation` allows to not validate resources ie `@EJB` and `@Resource` usages in CDI beans.

All properties understood by OpenWebBeans will also be passthrough to OpenWebBeans from this location, see [OWB config](#) for more details.

@WebServiceRef

| Name | Description |
|---|--|
| <code>cxfruntime.client.wsFeatures</code> | Allows to set WSFeature on the client injection. Values is a list (comma separated) of resource id in <code>resources.xml</code> or fully qualified names. |

@Stateless

| Name | Description |
|--|--|
| <code>AccessTimeout</code> or <code>Timeout</code> | container timeout |
| <code>CloseTimeout</code> | container timeout |
| <code>BackgroundStartup</code> | Don't create instances in parallel if minimum count is > 0, default to false |

resources.xml

`resources.xml` is a `tomee.xml` using application classloader.

As `tomee.xml` it supports filtering so you can use environment variables and system properties, for instance to use a MySQL database on OpenShift you can do:

```
<?xml version="1.0" encoding="UTF-8"?>
<resources>
  <Resource id="MySQL" aliases="myAppDataSourceName" type="DataSource">
    JdbcDriver = com.mysql.jdbc.Driver
    JdbcUrl =
jdbc:mysql://${OPENSIFT_MYSQL_DB_HOST}:${OPENSIFT_MYSQL_DB_PORT}/rmannibucou?tcpKeep
Alive=true
    UserName = ${OPENSIFT_MYSQL_DB_USERNAME}
    Password = ${OPENSIFT_MYSQL_DB_PASSWORD}
    ValidationQuery = SELECT 1
    ValidationInterval = 30000
    NumTestsPerEvictionRun = 5
    TimeBetweenEvictionRuns = 30 seconds
    TestWhileIdle = true
    MaxActive = 200
  </Resource>
</resources>
```

`resources.xml` supports `Resource`, `Service` and `Container`.

`resources.xml` mechanism

`resources.xml` resources are still available globally like any `tomee.xml` resource.

The actual resource is bound in an application subtree called with the application name and a resource facade is bound in the global naming tree to be able to route the requests depending the application.

Typically if your application is named `myapp` and your resource id is `myresource` then instead of being registered as `myresource`, it will get registered as `myapp/myresource`.

If you get any ambiguity in resource name matching try to fully qualified your resource prefixing it with the application name.