# Data 8 Connector: Sports Analytics

Review - 02/13/18

#### Course stuff

→ Project proposals: due end of day today. Email to

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- → Homework: 4th Down Bot still coming
- → Still evolving: to avoid not enough of other sports, will take plenty of time to introduce related concepts from other sports/fields

Not quite to same depth due to limitations (you'll see why)

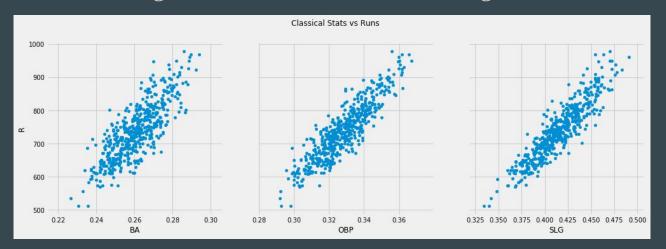
Last week: shooting %s in basketball

Today will actually be financial markets

In the future: Basketball expected value model, DVOA for football, etc

## Recap

The classic stats had a good correlation with run scoring



In some fields, that level of correlation would be unheard of. Of course (finance sometimes), there's a higher standard in baseball

OBP and SLG served as better predictors of run scoring than BA Higher correlation, smaller errors

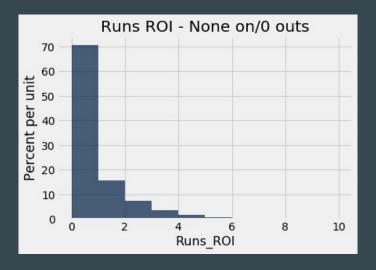
Just one thing: try not to be a snob.

Without anything else, the classic stats are okay They're a good place to start but if you can dig deeper, do so.

Still our goal: find better weight values for events

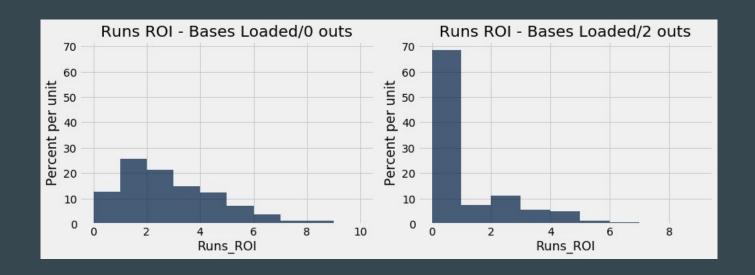
We introduced run expectancy

→ Given a number of outs and a base state, how many runs do you expect to score?



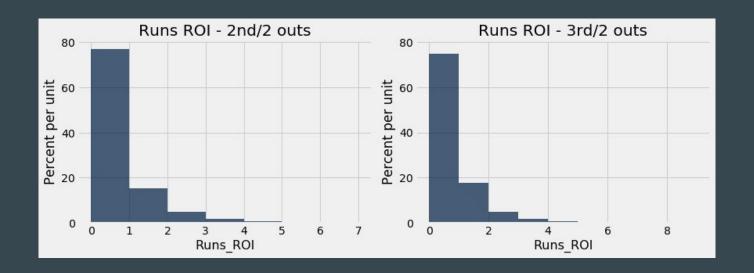
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→ Given a number of outs and a base state, how many runs do you expect to score?



We introduced run expectancy

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We introduced run expectancy

- → Average over all values and you get run expectancy
- → It's an expected value under completely average circumstances: average hitters, average pitcher, etc.

#### In the homework: win probability or win expectancy

- → Compute probability of scoring at least one run: chances of winning in a late tie game
- → More generally, you can look at score differences and other innings

#### Strategies

- → Stolen bases and bunting: can use RE or WP to figure out what to do
- → WP more general for choosing late game strategies than RE

Inning	Top/Bottom	Score	Outs	1B	2B	3B	WE
7	Bottom	-1	0				0.353
7	Bottom	-1	0	1st			0.431
7	Bottom	-1	0	1st	2nd		0.545
7	Bottom	-1	0	1st	2nd	3rd	0.687
7	Bottom	-1	0	1st		3rd	0.612
7	Bottom	-1	0		2nd		0.487
7	Bottom	-1	0		2nd	3rd	0.656
7	Bottom	-1	0	П	6	3rd	0.545
Inning	Top/Bottom	Score	Outs	1B	2B	3B	WE
7	Bottom	-1	1				0.305
7	Bottom	-1	1	1st			0.360
7	Bottom	-1	1	1st	2nd		0.438
7	Bottom	-1	1	1st	2nd	3rd	0.561
7	Bottom	-1	1	1st		3rd	0.504
7	Bottom	-1	1	П	2nd		0.399
7	Bottom	-1	1	П	2nd	3rd	0.546
7	Bottom	-1	1			3rd	0.465
Inning	Top/Bottom	Score	Outs	1B	2B	3B	WE
7	Bottom	-1	2				0.268
7	Bottom	-1	2	1st			0.296
7	Bottom	-1	2	1st	2nd		0.341
7	Bottom	-1	2	1st	2nd	3rd	0.406
7	Bottom	-1	2	1st		3rd	0.359
7	Bottom	-1	2	Г	2nd		0.322
7	Bottom	-1	2		2nd	3rd	0.382
7	Bottom	-1	2			3rd	0.336
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Expected value modeling is pervasive and one area where it can help in a volatile system is financial markets

How buying and selling of stocks/futures/currencies works (a bit stylized but generally true)

- → You want to buy \$50k Apple
- → You have access to the venue/exchange where buying and selling happens (in reality, you don't but let's pretend you're a hedge fund)
- → The "market" is a bunch of banks/hedge funds etc in the venue offering up prices to buy and sell to you or anyone else
- → Your order matches with what's there in the venue: if you aren't willing to pay the quoted prices, there is no match.
- → All the orders coming from various places cause the price to fluctuate

It's a pretty simple market and not that much different from what we're used to

→ Or even what's depicted in Trading Places

#### But here's where it gets complicated

- → Speed plays a factor and sometimes you need to place very large orders
- → Speed (this is not a judgment!): the price may move before you get there You need to model the probability/expectation of actually filling the order
- → Large orders (very large, much larger than what's quoted): they need to be split over minutes/hours/days/weeks
  - Buying makes the price go up, selling makes the price go down
  - You need to model the expected effects of your order

#### Expected value modeling

- → Can help you with what to expect when placing the order
- → It's not perfect because there is so much happening that causes the price to fluctuate

#### A stylized depiction

- → Blue shows the modeled price movement based on every other participant
- → Red shows the order's pressure pushing the price up
- → Yellow is the actual price including your effect



#### Price you see

Information that leads into a model that then creates a signal to trade

#### Price you expect

Your model for the actual trading leads to an expectation of the price (which can affect your willingness to trade)

#### Price you get

Mismatch between model and observed

Can tell you if your execution is bad (maybe you go through a broker or your IT built a bad/slow system) Or your model is weak.