



# Key Agreement Protocols

*Jong Hwan Park*

# Authentication and Session Key

- Usually, a **session key** is required
  1. PKE
  2.  $DS + DH$   
( $Q, P$ )
  - I.e., a symmetric-key for a particular session
  - Then, used for confidentiality (using SKE) and/or integrity (using MAC)
- How to authenticate and establish a session key (shared symmetric-key)?
  - Need key agreement protocols
  - In practice, authentication and key agreement are done simultaneously
  - During a secure protocol for two purposes
    - Attacker cannot break the authentication...
    - ...and attacker cannot determine the session key
- Need crypt primitives
  - Diffie-Hellman, PKE, DSS (especially for establishing a session key)
  - SKE, MAC, hash,...

# Authentication & Key Agreement

## ■ Possible cases:

- Depending on unilateral or mutual authentication
- Depending on authentication-only or both purposes

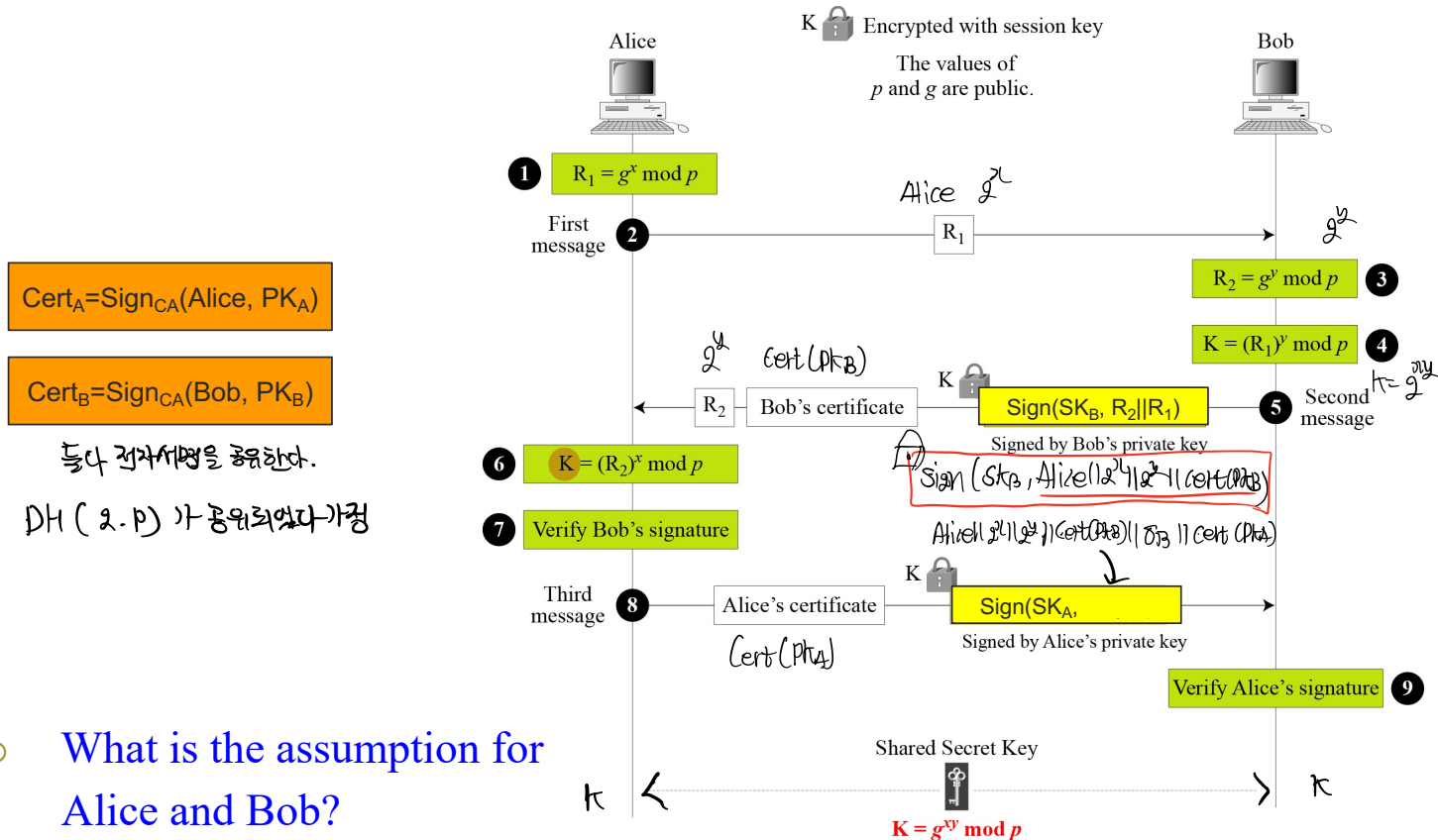
Protocols	Authentication	Key Agreement
P-1	Unilateral	X
P-2	Mutual	X
P-3	Unilateral	O
P-4	Mutual	O

상황에 따라 구분.

- Each protocols are designed:
  - By using various crypto primitives (symmetric, asymmetric)
  - Under assumption that relates to Alice and Bob (key storage, state)

# Using DH+DS+SKE (1)

- Authenticated Diffie-Hellman key-exchange protocol
  - (a.k.a) Station-to-Station (STS) protocol



- What is the assumption for Alice and Bob?

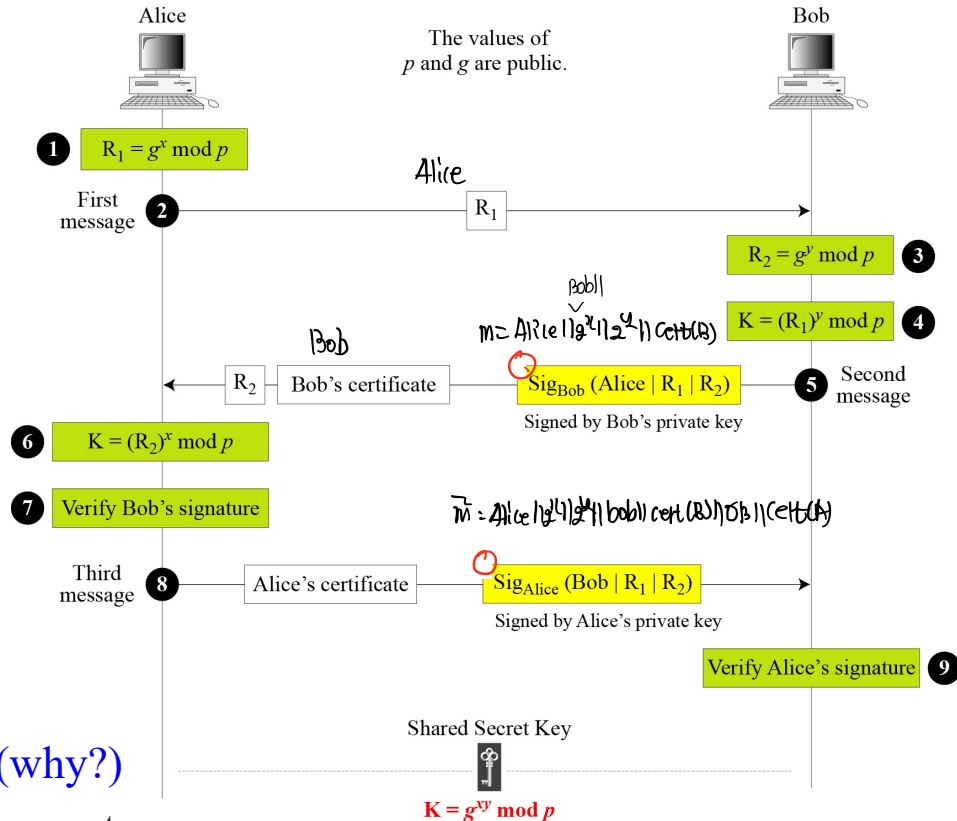
# Using DH+DS (2)

## ■ Simplified STS protocol

- What are differences?

TLS V1.2 → TLS V1.3  
서명하는 양방향.

- 두 사람이 Cert를 교환다.



- Mutual authentication (why?)
- Authenticated key agreement

# Encrypted Key Exchange (EKE)

- PW-based authentication suffers from offline dictionary attack

- EKE protocol (= PW + PKE + SKE)

Alice  $\xleftarrow{h(PW)}$  Bob

- Assume Alice and Bob share a password PW
- Goal is to gain mutual authentication and a shared key

keyGen  
→ (PK, SK)



Alice PW  
(Client)

Alice,  $SKE_{PW}(PK)$

A random PK

← 맞대응? 의미는 없다.

$SKE_{PW}(E_{PK}(K))$

A random K

$SKE_K(R_A)$  challenge

$SKE_K(R_A, R_B)$

$SKE_K(R_B)$

Attack  
○ --- PK  
○ --- PK2  
○ --- i  
○ --- PKn



Bob [Alice, PW]  
(Server)

← 이는 cert가 필요. Cert (PKB)  
PKI 필요했다.

- Why can offline dictionary attack be prevented?
- How can it be realized using Diffie-Hellman key agreement? (see later)

# EKE based on Diffie-Hellman

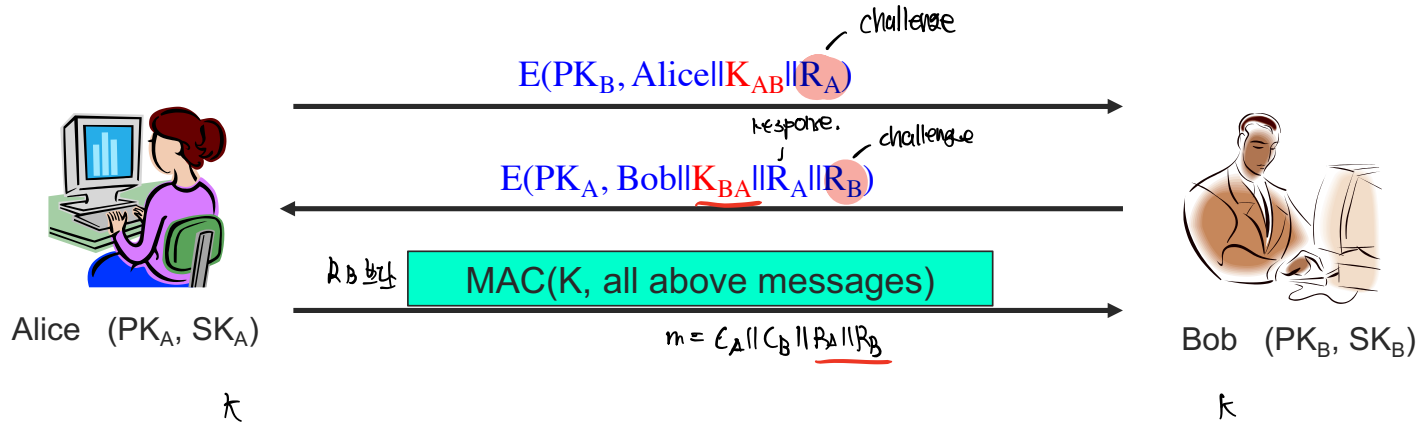
- EKE protocol (=PW+DH+SKE)
  - Assume Alice and Bob share a password PW
  - Assume  $(p, g)$  are public
  - Goal is to gain mutual authentication and a shared key



- Still, can prevent offline dictionary attack

# Using PKE(1)

- Assume Alice and Bob have  $PK_A$  and  $PK_B$  for (only) encryption
- A protocol example:

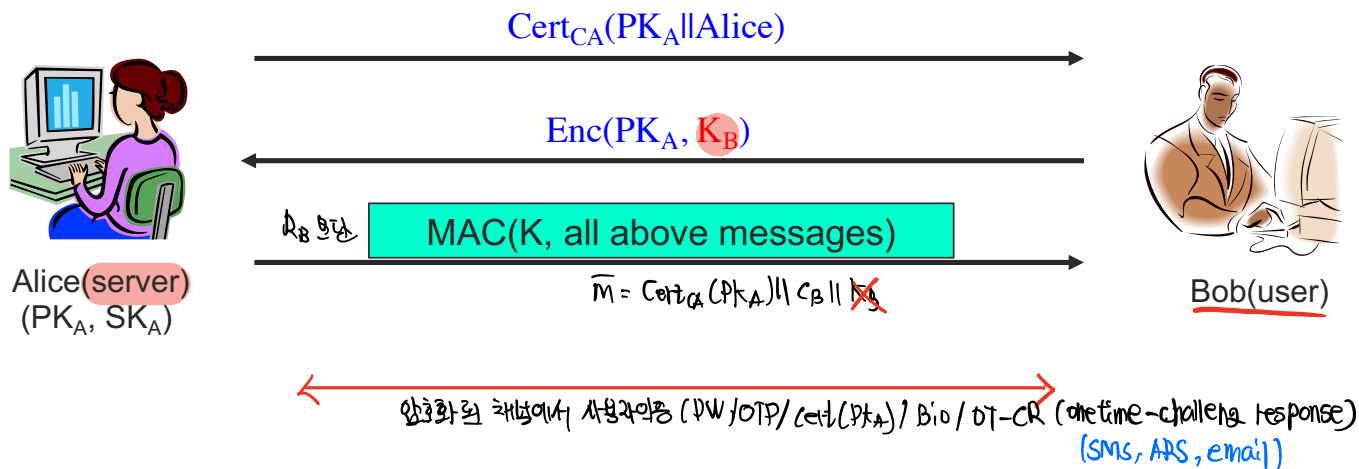


- Mutual authentication
- $K_{AB}$  and  $K_{BA}$  may be combined using hash to form  $K = h(K_{AB}, K_{BA})$



# Using PKE(2) 현실에서 사용

- Assume Alice has  $PK_A$  for (only) encryption
- A protocol example:



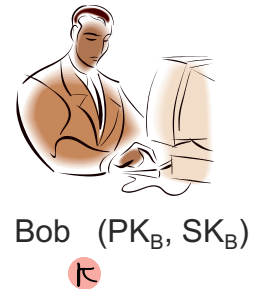
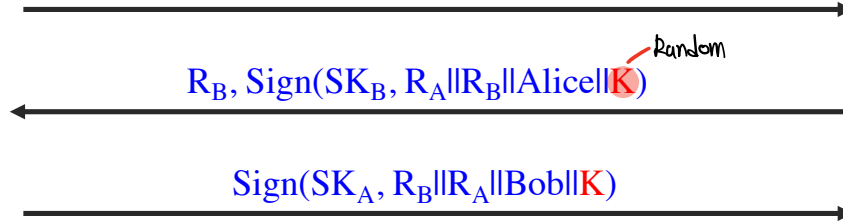
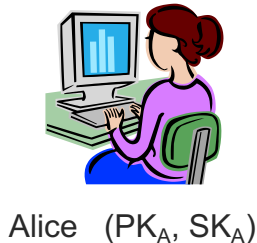
- authentication Bob이 Alice를 인증 (Client가 web server를 인증)
- $K$  may be computed by hashing  $K = h(K_B)$
- In TLS v1.2, RSA encryption is now used

# Using DS (?)

- Assume Alice and Bob have  $PK_A$  and  $PK_B$  for (only) signature
- A protocol example:

서명받은 메시지가 조작되어야 검증이 가능하리.  
= 숨는 것이 쉽나.

Alice,  $R_A$



- Mutual authentication is good
- But, session key  $K$  is not secret (why?) 알고리즘이나 키 교환은 X.
  - To establish a session key, need PKE or Diffie-Hellman key exchange

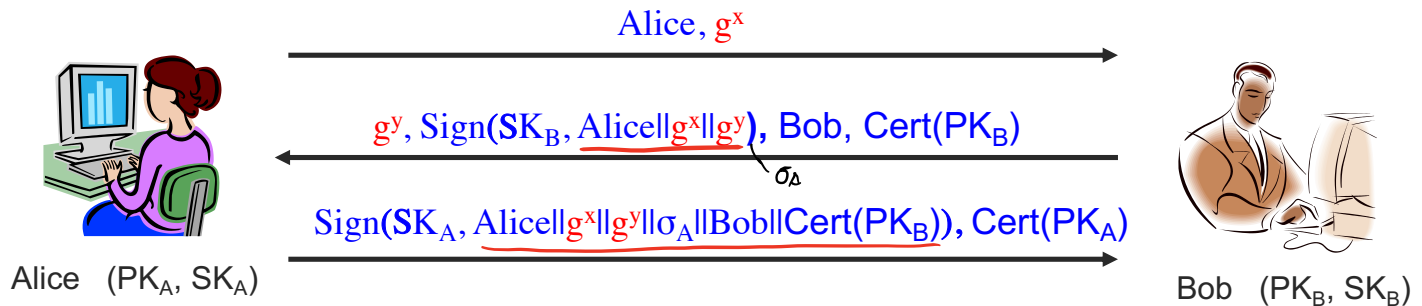
DS+DH

# Using DS+DH(1)

## ■ Assume

- Alice and Bob have  $(PK_A, SK_A)$  and  $(PK_B, SK_B)$  for DSS, resp.
- DH parameter is shared as  $(g, p)$

## ■ Auth. & key exchange protocol



- Mutual authentication seems to be OK
- K may be combined using hash to form  $K = h(\underline{g^{xy}})$   $\text{HKDF}(\mathcal{Z}^y) = k$

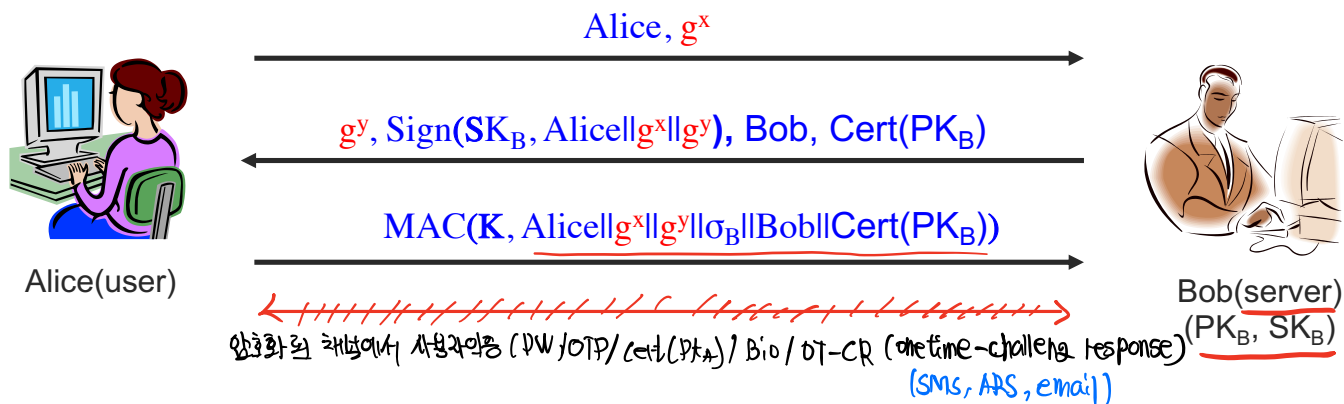
# Using DS+DH(2) 현실에서 사용

## ■ Assume

- Bob has  $(PK_B, SK_B)$  for DSS
- DH parameter is shared as  $(g, p)$

Alice가 Bob를 인증 (US타가 서버를 인증)

## ■ One-way auth. & key exchange protocol

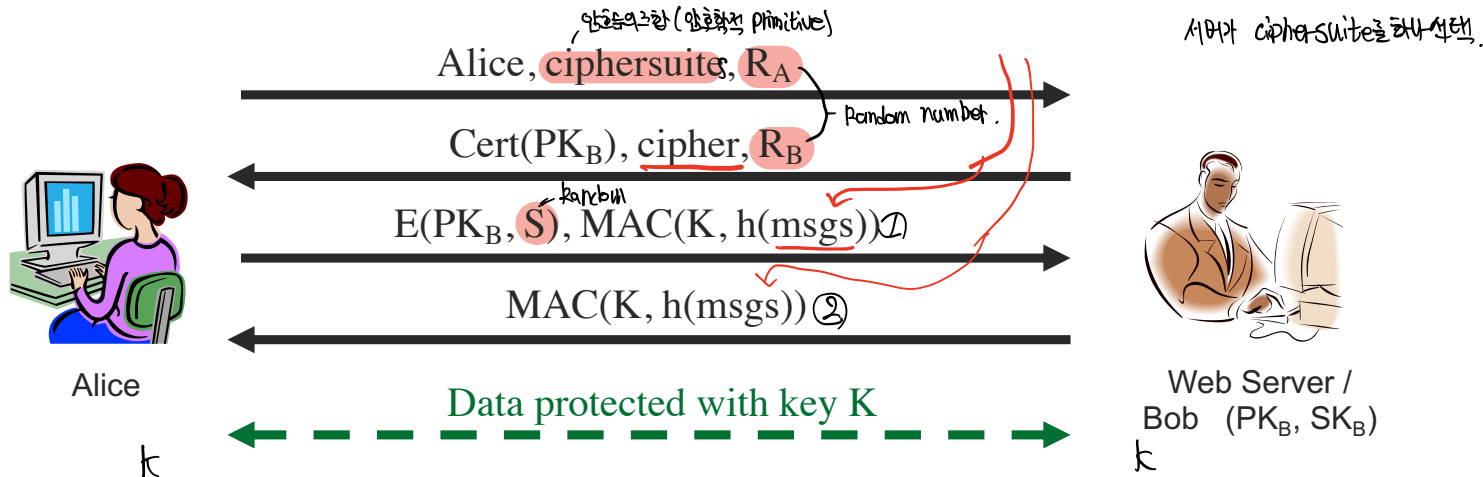


- K may be combined using hash to form  $K = h(g^{xy})$
- In TLS v1.2, ECDSA is used for DSS and ECDH is used for DH

# Simplified TLS Protocol (1)

Encryption

- Assume only server has  $(PK_B, SK_B)$  and  $\text{cert}(PK_B)$



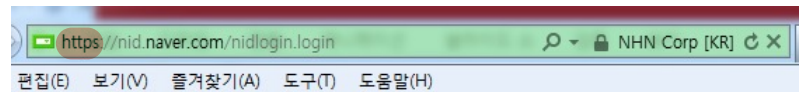
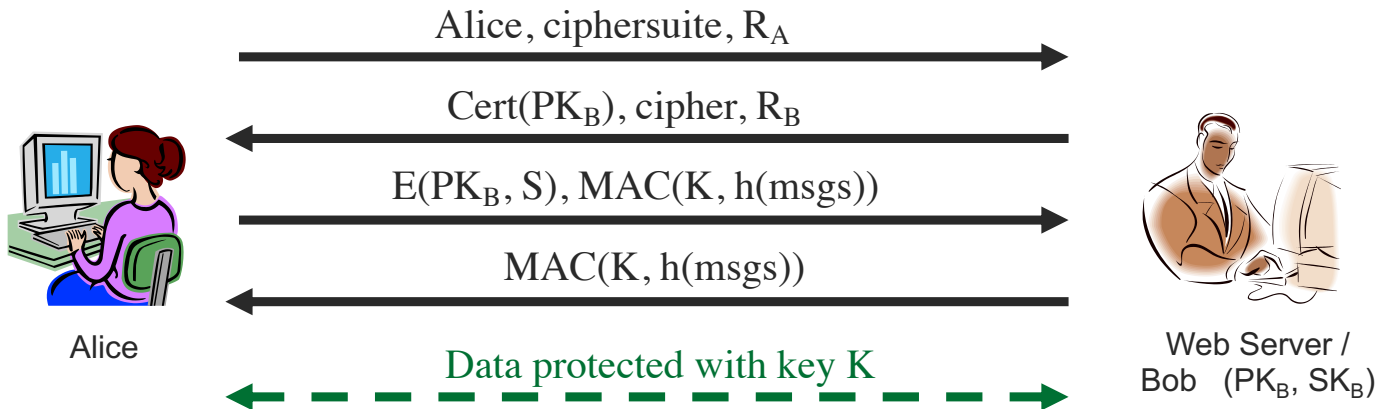
## Note:

- Unilateral authentication (why in practice ?)
- S is known as **pre-master secret**
- $K = h(S, R_A, R_B)$  and “msgs” means all previous messages

# Simplified TLS Protocol (2)

Encryption

- Assume only server has  $(PK_B, SK_B)$  and  $\text{cert}(PK_B)$



이것이 가능하면 phishing이라는 서버를 사칭하는 것이 불가능하다.

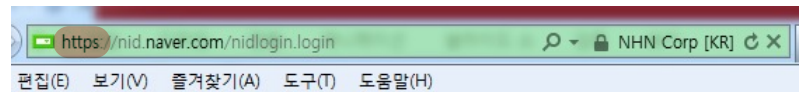
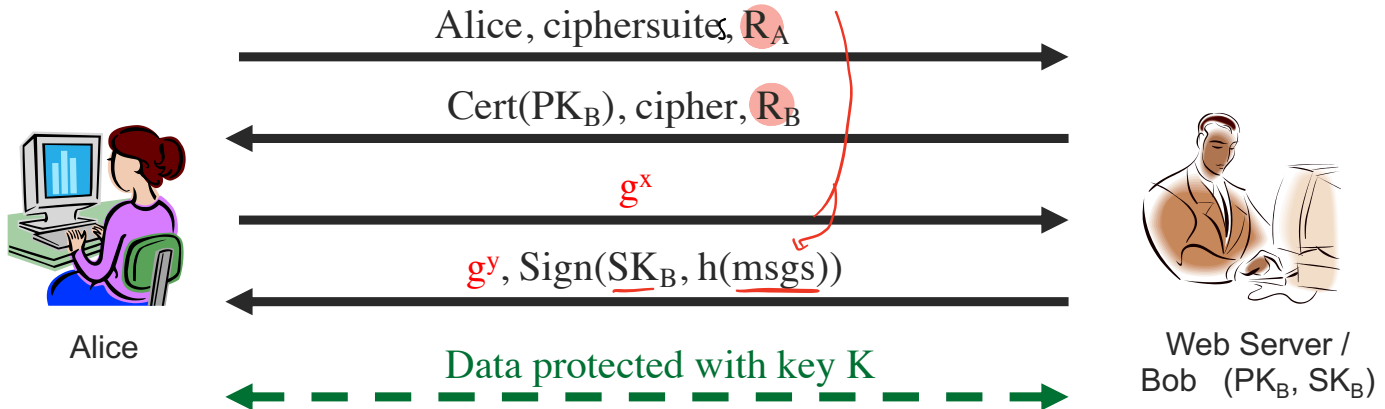
- Is Alice sure she is talking to Bob(web server)?
- Is Bob sure he is talking to Alice(Client)?
  - What if Bob also wants to authenticate Alice?
  - Can either request  $\text{cert}(PK_A)$  or password in the second message transit

# Simplified TLS Protocol (3)

- Assume only server has  $(PK_B, SK_B)$  and  $\text{cert}(PK_B)$

Signature

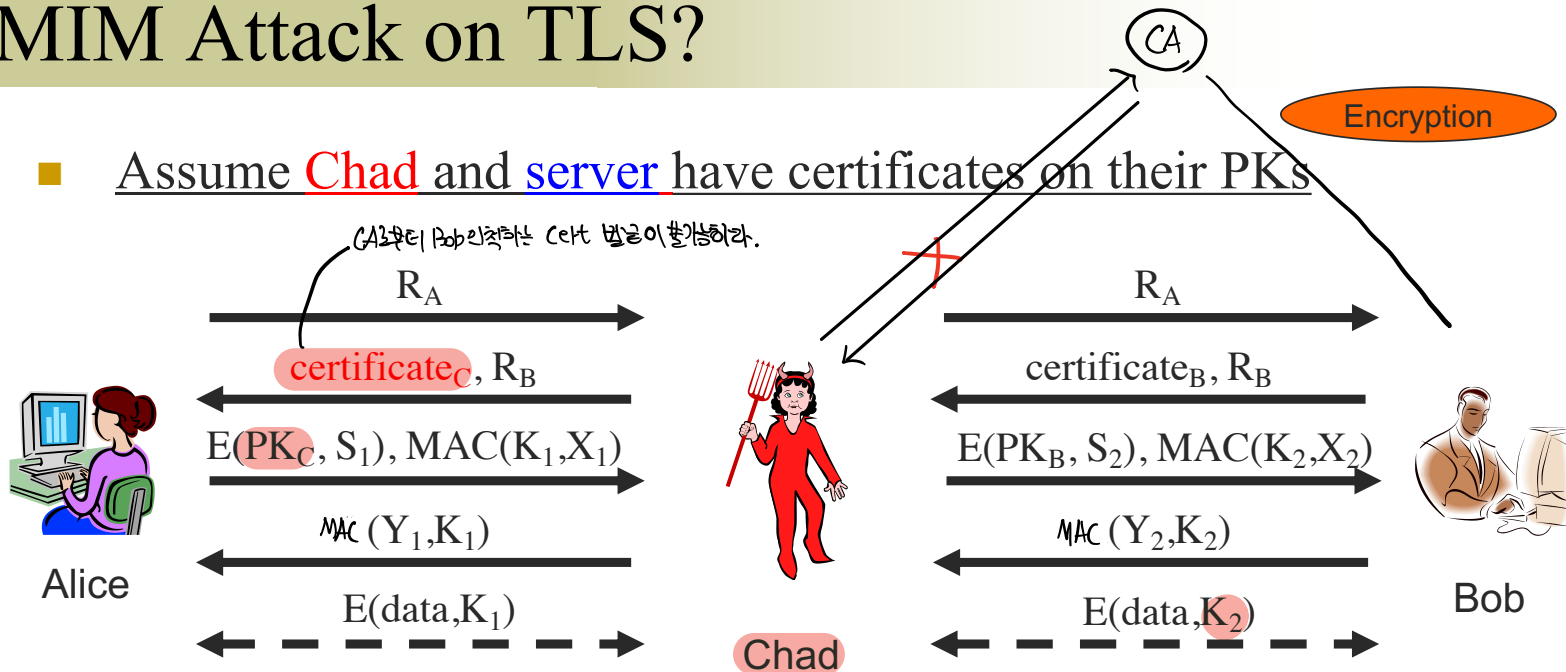
"DS + DH"



- Note: 이 역시 Alice만이 Bob을 인증한다.

- Unilateral authentication (why in practice ?)
- $K = h(g^{xy}, R_A, R_B)$  and "msgs" means all previous messages
- Can either request  $\text{cert}(PK_A)$  or password in the second message transit

# MIM Attack on TLS?

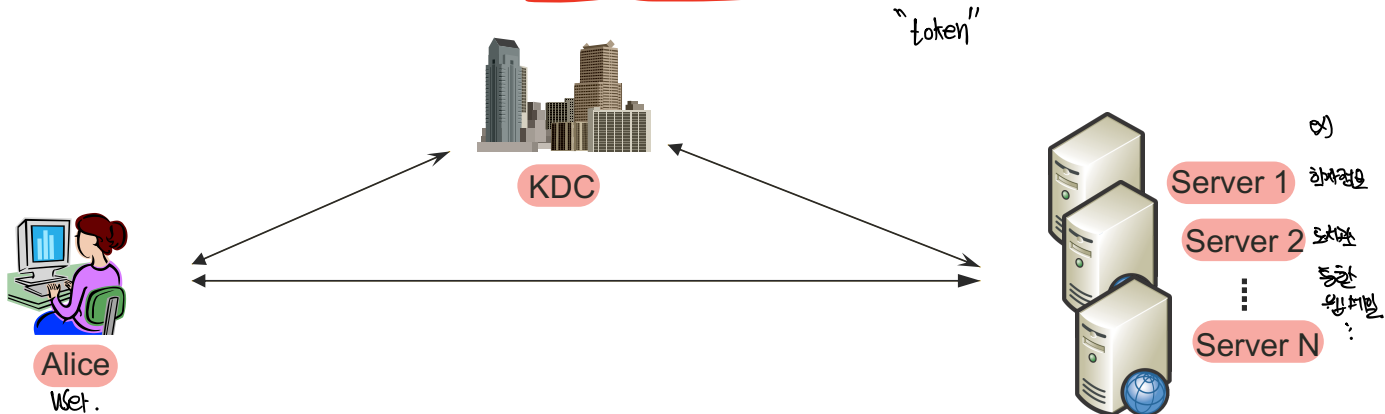


- What prevents this MIM attack?
- Bob's certificate must be signed by a certificate authority (CA)
  - What does browser do if signature not valid?
  - What does user do when browser complains?



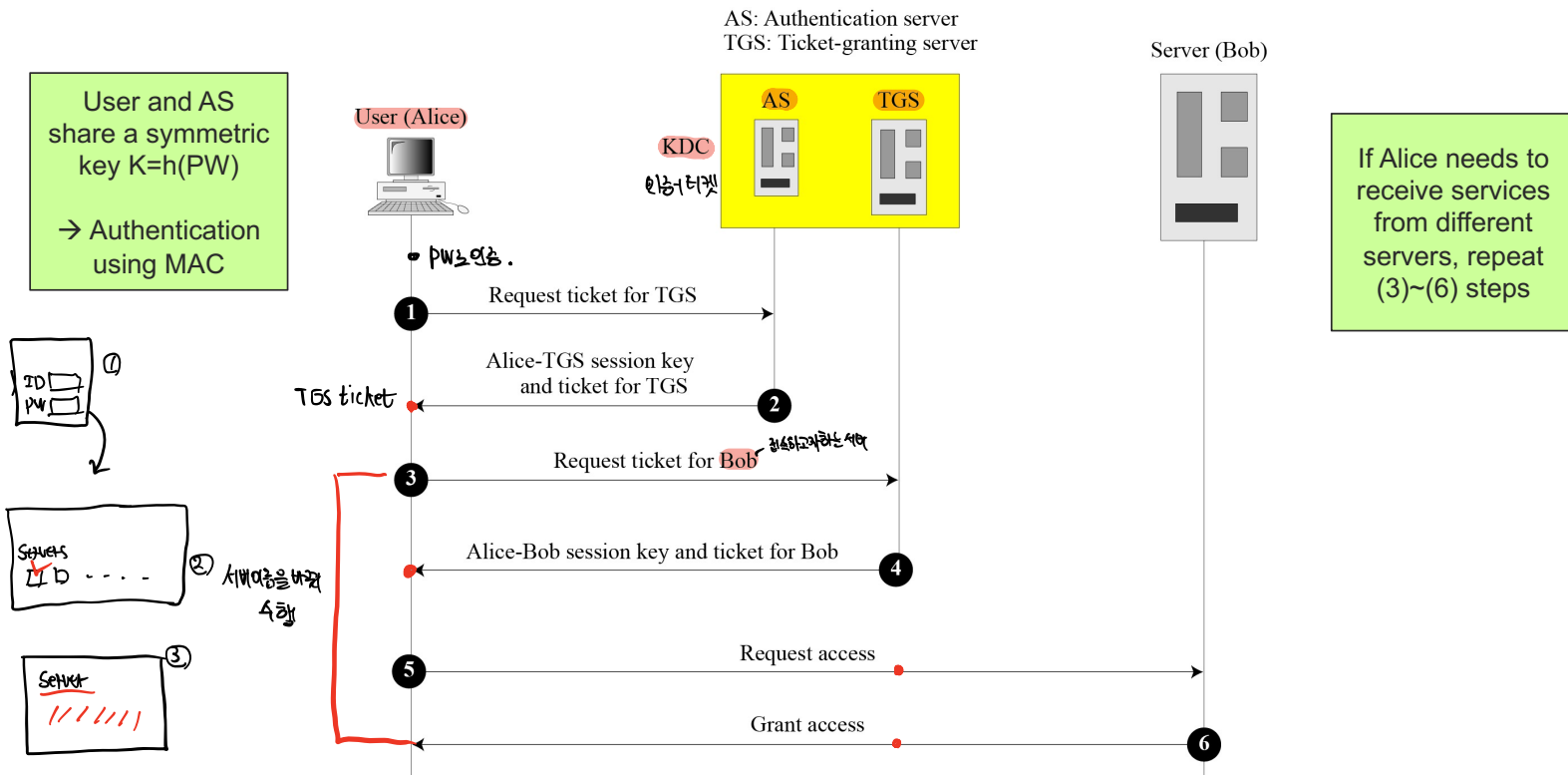
# Kerberos Protocol

- Authentication and key agreement protocol
  - devised by MIT, and now realized in Windows 2000
  - Run in symmetric-key setting (**No PK setup!**)
  - KDC (Key Distribution Center) is required – three-party
  - Environments for Kerberos
    - When N servers give their services to a user, it would be unrealistic to require a user to memorize N passwords (or hold N smartcards)
    - E.g., Samsung business units = {Electronics, Auto, Cards, Insurance, ...}
  - Enable the user to maintain one password (Single-Sign-On) SSO

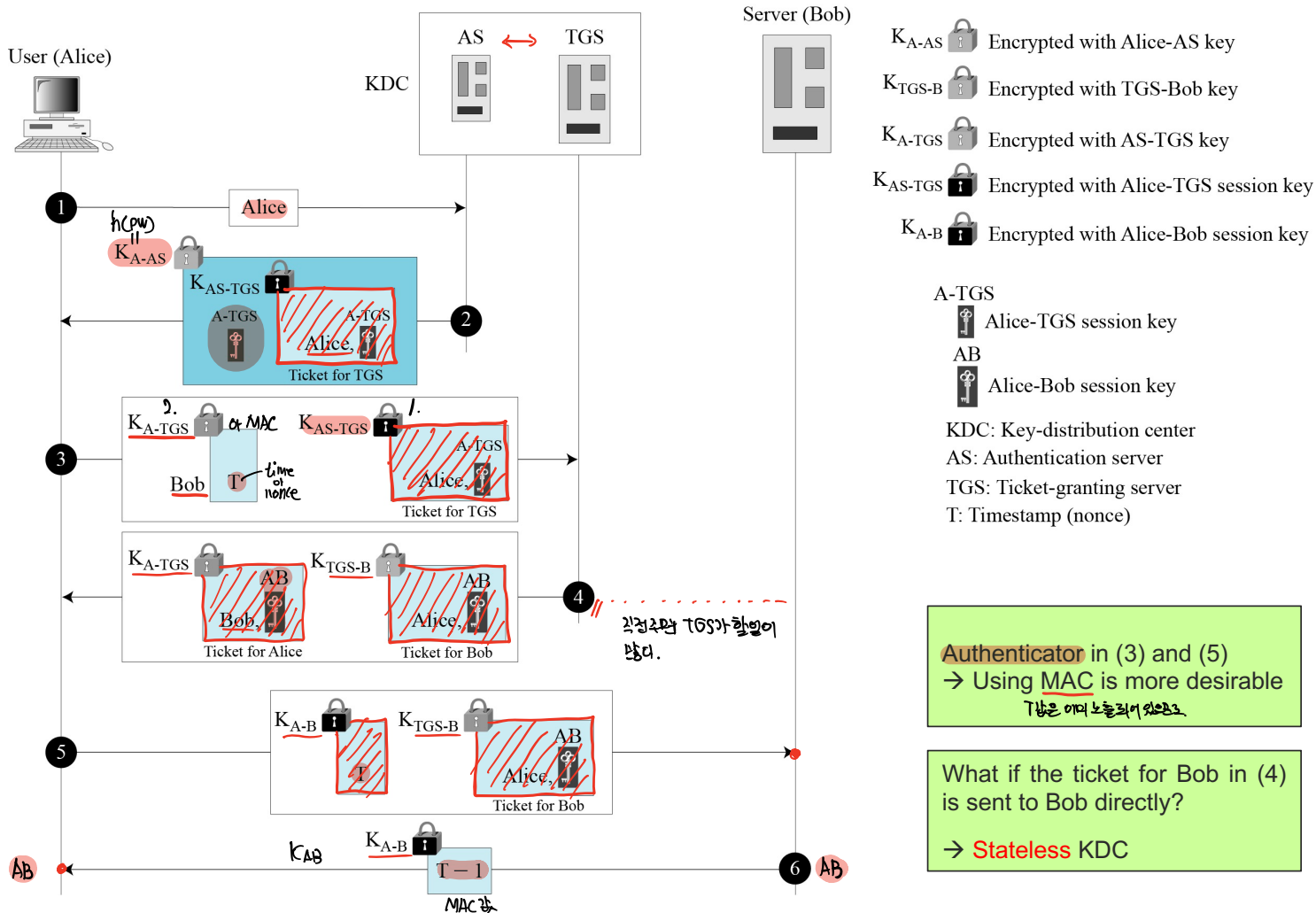


# Kerberos Architecture

- KDC consists of two authentication servers
  - AS (Authentication Server) and TGS (Ticket Granting Server)
- Assume a user and AS share a password (PW)



# How Kerberos works



**Authenticator** in (3) and (5)  
 → Using **MAC** is more desirable  
 T값은 어디 노출되어있어요.

What if the ticket for Bob in (4) is sent to Bob directly?  
 → **Stateless** KDC



Q & A