Introduction to Deep Learning (CS474)

Lecture 6





Outline

- Mechanics of Learning-PART I
 - Introduction
 - Example
 - Application of Linear Model.





Introduction

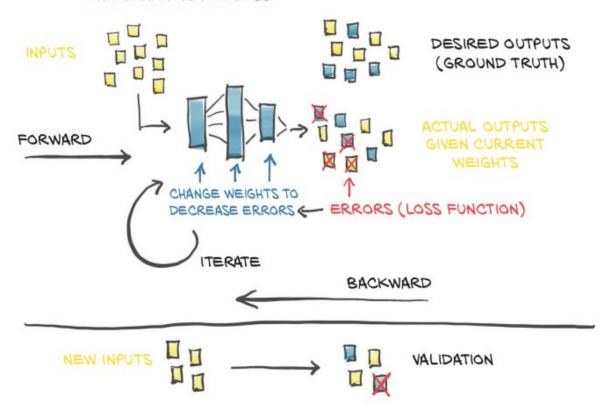
- We can argue that learning from data presumes the underlying model is not engineered to solve a specific problem and is instead capable of approximating a much wider family of functions.
- We're interested in models that are not engineered for solving a specific narrow task, but that can be automatically adapted to specialize themselves for <u>any</u> <u>one of many similar tasks</u> using input and output pairs.
- PyTorch is designed to make it easy to create models for which the derivatives
 of the fitting error, with respect to the parameters, can be expressed
 analytically.





Introduction: Overview of Learning Process

THE LEARNING PROCESS







Example

```
import numpy as np
import torch
# t c values are temperatures in Celsius
# t u values are our unknown units
t c = [0.5, 14.0, 15.0, 28.0, 11.0, 8.0, 3.0, -4.0, 6.0, 13.0, 21.0]
t u = [35.7, 55.9, 58.2, 81.9, 56.3, 48.9, 33.9, 21.8, 48.4, 60.4, 68.4]
# For convenience, we've already put the data into tensors.
t c = torch.tensor(t c)
t u = torch.tensor(t u)
```





 The two may be linearly related—that is, multiplying t_u by a factor and adding a constant, we may get the temperature in Celsius (up to an error that we omit):

$$t_c = w * t_u + b$$

We'll see how well the final model performs.

• We chose to name w and b after weight and bias, two very common terms for *linear scaling* and the *additive constant*.





- We have a model with some unknown parameters.
- We need to estimate those parameters so that the error between predicted outputs and measured values is as low as possible.
- We notice that we still need to exactly define a measure of the error. Such a measure, which we refer to as the loss function, should be high if the error is high and should ideally be as low as possible for a perfect match.
- Our **optimization process** should therefore aim at finding \mathbf{w} and \mathbf{b} so that the **loss function** is at a minimum.





Continuing with the earlier notebook.

```
# Our model!
def model(t u, w, b):
    return w * t u + b
# Our loss function!
def loss fn(t p, t c):
    squared diffs = (t p - t c)**2
    return squared diffs.mean()
```





- Note that we are building a **tensor** of differences, taking their square **element-wise**, and finally producing a scalar loss function by averaging all of the elements in the resulting tensor. It is a <u>mean square loss</u>.
- Continuing with the earlier notebook.

```
# Initializing parameters!
w = torch.ones(())
b = torch.zeros(())

t_p = model(t_u, w, b)
t_p
```

```
tensor([35.7000, 55.9000, 58.2000, 81.9000, 56.3000, 48.9000, 33.9000, 21.8000, 48.4000, 60.4000, 68.4000])
```





- Now, we can print the loss as well!
- Continuing with the earlier notebook.

```
# Loss calculation!
loss = loss_fn(t_p, t_c)
loss
tensor(1763.8846)
```

• How do we estimate w and b such that the loss reaches a minimum?







Figure 1 A cartoon depiction of the optimization process, where a person with knobs for w and b searches for the direction to turn the knobs that makes the loss decrease





Decreasing Loss:

- Gradient descent is not that different from the scenario we just described.
- The idea is to compute the rate of change of the loss with respect to each parameter, and modify each parameter in the direction of decreasing loss.

```
delta = 0.1

loss_rate_of_change_w = \
    (loss_fn(model(t_u, w + delta, b), t_c) -
    loss_fn(model(t_u, w - delta, b), t_c)) / (2.0 * delta)
```





- We typically should scale the rate of change by a small factor.
- This scaling factor has many names; the one we use in machine learning is learning_rate.

```
learning_rate = 1e-2
print(learning_rate)
w = w - learning_rate * loss_rate_of_change_w

D 0.01
```





• This represents the basic parameter-update step for gradient descent.

```
# Same thing can be done for b

loss_rate_of_change_b = \
    (loss_fn(model(t_u, w, b + delta), t_c) -
        loss_fn(model(t_u, w, b - delta), t_c)) / (2.0 * delta)

b = b - learning_rate * loss_rate_of_change_b
```





```
#Computing the derivative
def dloss fn(t p, t c):
    dsq diffs = 2 * (t p - t c) / t p.size(0)
    return dsq diffs
# APPLYING THE DERIVATIVES TO THE MODEL
def dmodel dw(t u, w, b):
    return t u
def dmodel db(t u, w, b):
    return 1.0
# DEFINING THE GRADIENT FUNCTION
def grad fn(t u, t c, t p, w, b):
    dloss dtp = dloss fn(t p, t c)
    dloss dw = dloss dtp * dmodel dw(t u, w, b)
    dloss db = dloss dtp * dmodel db(t u, w, b)
    return torch.stack([dloss dw.sum(), dloss db.sum()])
```

Slide credit: E. STEVENS, L. ANTIGA, and T. VIEHMANN





- We now have everything in place to optimize our parameters.
- Starting from a <u>tentative</u> value for a parameter, we can <u>iteratively</u> apply updates to it for a fixed number of iterations, or until w and b stop changing.
- There are several stopping criteria; for now, we'll stick to a fixed number of iterations.
- We call a training iteration during which we update the parameters for all of our training samples an epoch.





```
# Training Loop
def training loop(n epochs, learning rate, params, t u, t c):
    for epoch in range(1, n epochs + 1):
       w, b = params
       t p = model(t u, w, b) # <1>
        loss = loss fn(t p, t c)
        grad = grad fn(t u, t c, t p, w, b) # <2>
        params = params - learning rate * grad
        print('Epoch %d, Loss %f' % (epoch, float(loss))) # <3>
    return params
```



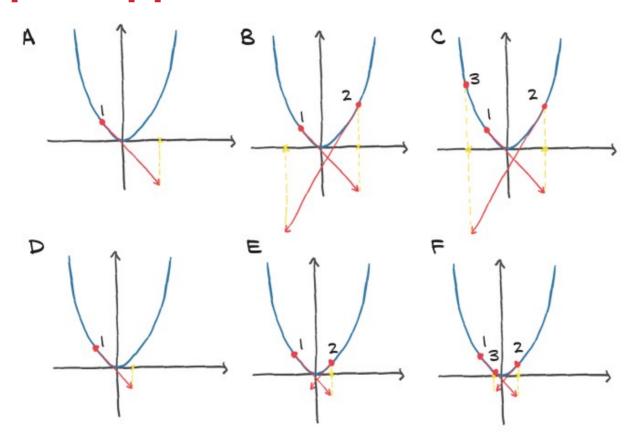


```
# Invoking Training Loop

training_loop(
n_epochs = 100,
learning_rate = 1e-2,
params = torch.tensor([1.0, 0.0]),
t_u = t_u,
t_c = t_c)
```







References

• All the contents present in the slides are taken from various online resources. Due credit is given in the respective slides. These slides are used for *academic* purposes only.