# from zero to \${0##\*/}

an introduction to bash scripting and HPC

alberto sartori





conquering the

command line

what is a terminal (emulator)?

• a program that runs a shell

#### what is a shell?

- a program that runs others programs
  - o synchronously, asynchronously
  - reads a command typed by the user, forwards it to operating system's exec function, starts a new process, and help the user to manage the process itself

- a programming language
  - o utilities to combine those programs
  - o write files that become programs

# how it looks like?

alberto@sageX ~\$

alberto@sageX ~%

sageX ~ #

#### how it looks like?

alberto@sageX ~\$

alberto@sageX ~%

sageX ~ #

prompt (aka, PS1)

\$ cat /etc/shells

- \$ cat /etc/shells
- \$ echo \$SHELL

```
$ cat /etc/shells
$ echo ${SHELL}
```

```
$ cat /etc/shells
$ echo ${SHELL}
$ chsh -s /bin/bash
```

\$ command arg1 arg2 arg3 ... argN

```
$ command arg1 arg2 arg3 ... argN
```

\$ date

```
$ command arg1 arg2 arg3 ... argN
```

\$ date

\$ man date

- \$ command arg1 arg2 arg3 ... argN
- \$ date
- \$ man date
- \$ man man

- \$ command arg1 arg2 arg3 ... argN
  \$ date
- \$ man date
- \$ man man
- \$ man 7 man

- ls
  - o ls -1
  - o ls -lh
  - o ls -lrt
  - o ls -a

- ls
- cd
- pwd

- ls
- cd
- pwd
- emacs file.txt
- vim file.txt
- nano file.txt

- ls
- cd
- pwd
- emacs file.txt
- rm file.txt
  - o rm -rf /a/dir
  - o rmdir /an/empty/dir

- ls
- cd
- pwd
- emacs file.txt
- rm file.txt
- mkdir a dir
  - o mkdir -p a new dir/subdir

- ls
- cd
- pwd
- emacs file.txt
- rm file.txt
- mkdir a dir
- cp /path/to/a/file /other/path
- mv /path/to/a/file /other/path

#### an alternative to cd

```
/a/long/path$ pushd /etc
/etc$ cd init.d
/etc/init.d$
/etc/init.d$ popd
/a/long/path$
```

#### an alternative to cd

```
/a/long/path$ pushd /etc
                                 stack of dirs
/etc$ cd init.d
/etc/init.d$
/etc/init.d$ popd
/a/long/path$
```

pushd add new\_dir to the top of the
stack of dirs

popd remove first entry of dirs and cd to the new top dir

# simple text and file processing

```
$ cd somewhere
$ wget
https://swcarpentry.github.io/shell-novice/data/shell-lesson-dat
a.zip
$ unzip shell-lesson-data.zip
```

# how can I find a file?

where are the files 'NENE\*'?

# how can I find a file?

where are the files 'NENE\*'?

\$ find . -name 'NENE\*'

are all 'NENE\*' files good?

# are all 'NENE\*' files good?

- \$ wc -l NENE\* > lines.tmp
- \$ sort -n lines.tmp > sorted.tmp
- \$ head -n 5 sorted.tmp
- \$ tail -n 5 sorted.tmp

are all 'NENE\*' files good?

```
$ wc -1 NENE* | sort -n | head -n 5
$ wc -1 NENE* | sort -n | tail -n 5
```

how to exclude \*Z.txt files?

```
$ wc -l NENE*[AB].txt
$ wc -l *[AB].txt
$ wc -l *[AB]*
```

#### how to exclude \*Z.txt files?

```
$ wc -1 NENE*[AB].txt
$ wc -1 *[AB].txt
$ wc -1 *[AB]*
$ wc -1 *{A,B}*
$ wc -1 NENE*!(Z)* # requires shopt -s extglob
```

how to find the min and max in \*[AB].txt?

how to find the min and max in \*[AB].txt?

\$ cat \*[AB]\* | sort -q | head -1

```
$ cat *[AB]* | sort -g | head -1
$ cat *[AB]* | sort -g | tail -1
```

sort -g | parallel --tee --pipe ::: head tail ::: "-n 1"

```
$ export LC ALL="en US.utf8"
```

find animal-counts dir and cd there

# print the animals without repetitions

hint: use uniq

# print the animals without repetitions

\$ cut -d ',' -f '2' animals.txt | uniq # does not work

# print the animals without repetitions

```
$ cut -d ',' -f '2' animals.txt | uniq # does not work
$ cut -d ',' -f '2' animals.txt | sort | uniq
$ cut -d ',' -f '2' animals.txt | sort -u
```

is there a better way (for big files, and/or long pipelines)?

find folder writing and cd there

# find folder writing and cd there

```
$ find / -name writing -type d 2>/dev/null
```

\$ find / -maxdepth 4 -name writing -type d 2>/dev/null

# text processing

• tr

• grep

• sed

• awk

#### tr

```
$ tr [option] set1 [set2] <file
$ tr A-Z a-z <file
$ tr -d '\r' <file
$ tr -cs A-Za-z '\n' <file</pre>
```

#### grep

\$ grep pattern file1 file2
\$ grep -c pattern file1 file2 # just count
\$ grep -i pattern file # case insensitive
\$ grep -v pattern file # invert match pattern
\$ grep -E 'pattern1|pattern2' file

```
$ echo day > old
$ sed 's/day/night/' old > new
$ cat new
$ echo day | sed 's/day/night/'
```

```
$ sed 's/s/SSS/' haiku.txt
$ sed 's/s/SSS/g' haiku.txt
$ sed 's/s/SSS/2' haiku.txt
```

```
$ sed 's/[Aa-Zz]*day/--- & ---/' haiku.txt
$ sed '3q'
```

```
$ sed '1 d' haiku.txt
$ sed '$ d' haiku.txt
$ sed '/day/d' haiku.txt
$ sed '/^$/d' haiku.txt
```

add a new line after the line matching a pattern

\$ sed '/pattern/{s/\$/\n/}' file

#### awk

```
$ awk 'condition1 {action1} condition2 {action2}' file
$ awk '/pattern/ {print $0}' file
$ awk '/pattern/ {print $1}' file
$ awk 'rand() < 0.01' file
$ awk 'BEGIN { . . . ; getline } END { . . . . } ' file
$ awk '!x[$0]++' file
$ awk '{++x[$0]} END{for (w in x) print x[w], w}' file
```

### awk - important built-in variables

```
FS field separator BEGIN{FS=";"}
OFS output field separator BEGIN{OFS="--"} {$1=$1; print $0}
NF number of fields {print NF} {print $(NF-1)}
NR number of records (lines) NR==1\{...\} END{print x/NR}
FNR file number of records (reset at each new file)
ENDFILE
FTLENAME
```

\$ awk 'BEGIN{FS=","} !x[\$2]++ {print \$2}' animals.txt

# awk script

\$ awk -f file.awk

\$ cat file.awk
condition {action}
condition {action}

awk - much, much more

https://www.qnu.org/software/gawk/manual/gawk.pdf

count the lines of all .txt in data-shell

count the lines of all .txt in data-shell

```
$ find . -name '*txt' -exec wc -l {} \;
$ wc -l `find . -name '*txt'`
$ wc -l $(find . -name '*txt')
```

\$ shopt -s globstar

\$ cat \*\*/\*.txt | wc -1

find which files .txt contain "Bennet"

compute the mean of the entries of file NENE02043A.txt hint: use awk

#optional: compute min, max, avg, for each "valid" NENE\*
file

count how many times the nouns "Amy", "Beth", "Jo", "Meg", are written inside LittleWomen.txt

remove empty lines from LittleWomen.txt

by Jon Bentley with Special Guest Oysters Don Knuth and Doug McIlroy

# programming pearls

#### A LITERATE PROGRAM

Last month's column introduced Don Knuth's style of "Literate Programming" and his WEB system for building programs that are works of literature. This column presents a literate program by Knuth (its origins are sketched in last month's column) and, as befits literature, a review. So without further ado, here is Knuth's program, retypeest in Communications style. — Jon Bentley

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1. Introduction. The purpose of this program is to solve the following problem posed by Jon Bentley:

Given a text file and an integer k, print the k most common words in the file (and the number of their occurrences) in decreasing frequency.

Jon intentionally left the problem somewhat vague, but he stated that "a user should be able to find the 100 most frequent words in a twenty-page technical paper (roughly a 50K byte file) without undue emotional trauma."

Let us agree that a word is a sequence of one or more contiguous letters: "Bentley" is a word, but "ain't" isn't. The sequence of letters should be maximal, in the sense that it cannot be lengthened without including a nonletter. Uppercase letters are considered equivalent to their lowercase counterparts, so that the words "Bentley" and "BENTLEY" and "bentley" are essentially identical

The given problem still isn't well defined, for the file might contain more than k words, all of the same

frequency; or there might not even be as many as k words. Let's be more precise: The most common words are to be printed in order of decreasing frequency, with words of equal frequency listed in alphabetic order. Printing should stop after k words have been output, if more than k words are present.

2. The *input* file is assumed to contain the given text. If it begins with a positive decimal number (preceded by optional blanks), that number will be the value of k; otherwise we shall assume that k = 100. Answers will be sent to the *output* file.

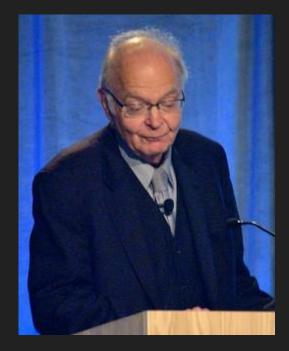
define default\_k = 100 {use this value if k isn't
 otherwise specified}

3. Besides solving the given problem, this program is supposed to be an example of the WEB system, for people who know some Pascal but who have never seen WEB before. Here is an outline of the program to be constructed:

program common. zeords (input, output); type (Type declarations 17) var (Global variables 4) (Procedures for initialization 5) (Procedures for input and output 9) (Procedures for data manipulation 20) begin (The main program 8); end.

4. The main idea of the WEB approach is to let the program grow in natural stages, with its parts presented in roughly the order that they might have been written by a programmer who isn't especially clairvoyant.

For example, each global variable will be introduced when we first know that it is necessary or desirable; the WEB system will take care of collecting these declarations into the proper place. We already know about one global variable, namely the number that Bentley called k. Let us give it the more descriptive name max\_words\_to\_print.





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# Douglas' solution

```
cat file |
tr -cs A-Za-z '\n' |
tr A-Z a-z |
sort |
uniq -c |
sort -rn |
sed ${1}q
```

# Douglas' solution

```
cat file |
tr -cs A-Za-z '\n' |
tr A-Z a-z |
sort |
uniq -c |
sort -rn |
sed ${1}q
```

# Douglas' solution

```
cat file |
tr -cs A-Za-z '\n' |
tr A-Z a-z |
sort |
uniq -c |
sort -rn |
sed ${1}q
```

#### alternative solution

```
cat file |
tr A-Z a-z |
tr -cs a-z '\n' |
awk '{++x[$1]} END{for (w in x) print x[w], w}' |
sort -rn |
sed ${1}q
```

# remove duplicates

```
sort | uniq # blocking, may slow down the rest of the
pipeline
```

awk '!x[\$0]++' # non-blocking

# combine programs: recap

```
cmd1; cmd2 # cmd1 then cmd2

cmd1 | cmd2 # stdout of cmd1 to stdin of cmd2

cmd1 | & cmd2 # both stdout and stderr to stdin of cmd2

cmd1 | | cmd2 # cmd2 is executed if cmd1 FAILED

cmd1 & cmd2 # cmd2 is executed if cmd1 SUCCEEDED
```

# output redirection: recap

cmd > file # stdout to file cmd >> file # stdout appended to file cmd &> file # stdout and stderr to file cmd &>> file # stdout and stderr appended to file cmd 2> /dev/null # suppress stderr cmd > somewhere 2>&1 # stderr to same channel of stdout