# Ragax: Ragalur Expressions

Using derivatives to validate Indian Classical Music

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### **Key Takeaways**

After this talk you should be able to:

- implement a regular expression matcher function and
- invent your own regular expression operators,

#### because derivatives are intuitive.

You will also learn about:

- the most basic concept of a Raga;
- laziness, memoization and least fixed point;
- derivatives for context free grammars; and
- derivatives for trees.

Ragax: Ragalur Expressions

Key Takesaways

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intent your own applies expression generates,
because differentiates are intention.

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#### Hello

Welcome to my talk on Ragax

Kev Takeaways

I am going to take you through a little journey.

- Starting at Regular Expressions
- Explaining what Derivatives are
- Explaining what Ragas are
- Expressing Ragas using derivatives

Then I'll dive into Context Free Grammars, Laziness, Memoization and Fix Points.

And finally I'll mention what I use derivatives for.

# Regular Expressions

So lets start with Regular Expressions

## Matching a string of characters

Using a regex we can validate a string.

$$a(a|b)*$$

ab  $\checkmark$ 

aabbba  $\checkmark$ 

ac  $\times$ 

ba  $\times$ 
 $a \cdot (a|b)*$ 

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Regular Expressions	
Matching a string of characters	



Just a quick review

Here we see an expression that matches a string that starts with an 'a' which is followed by any number of 'a's and 'b's

We can also write it like this. Which is the syntax we'll use in the rest of this talk.

So concat is represented with a dot.

# **Derivatives**

2018-04-07

Ok and we're ready for derivatives

### **Easy**

The Brzozowski derivative is the **easiest way to evaluate a regular expression**.

Three functions:

- Nullable
- Simplification (optional)
- Derivative

### What is a Derivative

The derivative of an expression is the expression that is left to match after the given character has been matched [1].

For example:

$$\begin{array}{lll} \partial_{a}a \cdot b \cdot c & = & b \cdot c \\ \partial_{a}(a \cdot b \mid a \cdot c) & = & (b \mid c) \\ \partial_{b}b \cdot c & = & c \\ \partial_{c}c & = & \epsilon \\ \partial_{a}a^{*} & = & a^{*} \end{array}$$

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Derivatives
What is a Derivative

#### What is a derivative

The derivative of an expression is the expression that is left to match after the given character has been matched.

So the derivative of the expression  $a\ b\ c$  with respect to a is b c, since after we have matched a we only need to match b c

With an Or we have to try both alternatives so we take the derivative of both.

The derivative of b c with respect to b is just c

The derivative of c with respect to c is the empty string

The derivative of a star with respect to a stays a star.

So lets look at the formal rules.

# **Basic Operators**

empty set	Ø
empty string	ε
character	а
concatenation	r·s
zero or more	r*
logical or	r   s



First we have a few basic operators.

If we think of the set of strings that matches a regular expression, then the empty set does not match any strings.

The empty string matches only the empty string.

The character a matches only the character a.

And then we have the rest, concat, zero or more and or

### **Basic Operators**

```
data Regex = EmptySet
    | EmptyString
    | Character Char
    | Concat Regex Regex
    | ZeroOrMore Regex
    | Or Regex Regex
```

Dasic Operators

data lagge = EmptyDet

| EmptyDetail
| EmptyDetail
| Comman Roper |
| Comman Roper |
| EmptyDetail
| To Roper Roper
| To Page |
| To Roper Roper

We can represent this in haskell using an algebriac data type.

But you don't need to understand the haskell to understand most of this talk.

I just thought that for those who know it, it might make the math easier.

### **Nullable**

Does the expression match the empty string.

$$\begin{array}{lll} \nu(\emptyset) & = & \mathsf{false} \\ \nu(\varepsilon) & = & \mathsf{true} \\ \nu(a) & = & \mathsf{false} \\ \nu(r \cdot s) & = & \nu(r) \ \mathsf{and} \ \nu(s) \\ \nu(r^*) & = & \mathsf{true} \\ \nu(r \mid s) & = & \nu(r) \ \mathsf{or} \ \nu(s) \end{array}$$

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Nullable

Before we can explain the derivative algorithm we first need to understand the nullable function.

The nullable function returns true if the set of strings that the regular expression matches includes the empty string.

Ok so emptyset, no, because it does not match any string.

the empty string, well uhm yes

the character a, no, because it only matches the character a

The concatenation of r and s, well only if r and s contain the empty string.

r star, zero or more, includes zero, which is the empty string

r or s, well r or s needs to include the empty string.

#### Nullable

Does the expression match the empty string.

```
nullable :: Regex -> Bool
nullable EmptySet = False
nullable EmptyString = True
nullable (Character _) = False
nullable (Concat a b) = nullable a && nullable b
nullable (ZeroOrMore _) = True
nullable (Or a b) = nullable a || nullable b
```

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Done the expression much the empty aring 
maliable a: Report > Red 
maliable a: Report > False 
maliable appropriet = False 
maliable (Separation ) = False 
m

Or if you prefer the haskell

# **Nullable Examples**

$$\begin{array}{rcl}
\nu(a \cdot b \cdot c) & = & \times \\
\nu(\varepsilon) & = & \checkmark \\
\nu(a \mid b) & = & \times \\
\nu(\varepsilon \mid a) & = & \checkmark \\
\nu(a \cdot \varepsilon) & = & \times \\
\nu((a \cdot b)^*) & = & \checkmark \\
\nu(c \cdot (a \cdot b)^*) & = & \times
\end{array}$$

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### **Derivative Rules**

$$\begin{array}{rcl} \partial_a\emptyset & = & \emptyset \\ \partial_a\epsilon & = & \emptyset \\ \partial_aa & = & \epsilon \\ \partial_ab & = & \emptyset \text{ for } b \neq a \\ \partial_a(r \cdot s) & = & \partial_ar \cdot s \mid \jmath(r) \cdot \partial_as \\ \partial_a(r^*) & = & \partial_ar \cdot r^* \\ \partial_a(r\mid s) & = & \partial_ar \mid \partial_as \\ \\ \jmath(r) & = & \epsilon & \text{if } \nu(r) \\ & = & \emptyset & \text{otherwise} \end{array}$$

Derivative Rules

Ok lets do the formal derivative rules.

The derivative of the emptyset is always going to be the emptyset. You can't expect an expression that does not match any string to suddenly start doing so given some input.

The derivative of the empty string is also always the emptyset. The empty string does not expect any more characters. Its done.

The derivative of a single character given the same character is the empty string.

The derivative of a concatenation is either the derivative of the first expression concatenated with the original following expression or if the first expression was nullable we can skip over it and simply take the derivative of the following expression. The j is just shorthand for that.

The derivative of the zero or more expression is the concatenation of the

### **Derivative Rules**

```
deriv :: Expr -> Char -> Expr
deriv EmptyString c = EmptySet
deriv EmptySet c = EmptySet
deriv (Character a) c = if a == c
  then EmptyString else EmptySet
deriv (Concat r s) c =
  let left = deriv r c
      right = deriv s c
  in if nullable r
     then Or (Concat left s) right
     else Concat left s
deriv (ZeroOrMore r) c =
  Concat (deriv r c) (ZeroOrMore r)
deriv (Or r s) c =
  Or (deriv r c) (deriv s c)
```

Maybe the haskell is easier to understand.

#### Derivative Rules

deriv :: Expr -> Char -> Expr deriv ExptyString c - ExptySet deriv ExptyStr c - ExptySet deriv (Character a) c - if a -- c then ExptyString else ExptySet deriv (Concar r a) c let left - deriv r c right - deriv c

in if millable r
them Or (Concat left z) right
else Concat left z
deriv (ZeroDrMore r) c =
Concat (deriv r c) (ZeroDrMore r)
deriv (Or z z) c =

Or (deriv r c) (deriv z c)

## **Simplification**



On the previous slide we saw that we made some simplifications.

Here are some rules, but its quite easy to add your own.

Any expression concatenated with the emptyset is equivalent to the emptyset.

Any expression concatenated with the empty string is equivalent to the expression.

Any expression ored with itself is equivalent to that expression.

Any expression ored with the emptyset is equivalent to that expression.

Zero or more, zero or more times, is still just zero or more.

etc.

```
\nu(foldl(\partial, r, str))
                        \nu(foldl(simp \cdot \partial, r, str))
nullable (foldl (simplify . deriv) expr string)
func matches(r *expr, str string) bool {
    for _, c := range str {
         r = simplify(deriv(r, c))
    }
    return nullable(r)
```

### **Example: Matching a sequence of notes**

Using a regex we can validate the C Major Pentatonic Scale.

$$c \cdot (c|d|e|g|a)^*$$

$$ceg \quad \checkmark$$

$$\partial_c c \cdot (c|d|e|g|a)^* = \varepsilon \cdot (c|d|e|g|a)^*$$

$$\partial_e \varepsilon \cdot (c|d|e|g|a)^* = (\emptyset \cdot (c|d|e|g|a)^*) \mid (\emptyset | \emptyset | \varepsilon | \emptyset | \emptyset) \cdot (c|d|e|g|a)^*$$

$$= (c|d|e|g|a)^*$$

Ragax: Ragalur Expressions

Derivatives

Example: Matching a sequence of notes



Here is an example as promised.

Lets say our characters are musical notes. And we have an expression for a c major pentatonic scale.

We can take the derivative of the regular expression with respective to each input note to get a resulting regular expression.

It matches if the resulting regular expression is nullable.

Lets walk through it.

The derivative of the initial expression with respect to c is the empty string concatenated with the zero or more expression.

We could simplify that, but lets first try taking the next derivative.

So the derivative of the empty string concatenated with the zero or more expression is the emptyset concatenated with the zero or more expression, but



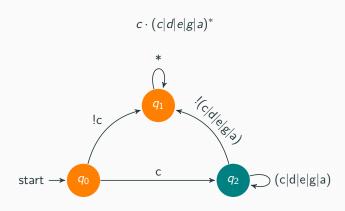
Questions?

#### Questions

2018-04-07

This is the part of the talk that everything builds on so if you don't understand something lets quickly take some time to try and get it right.

### **Deterministic Finite Automata**





Lets just take a quick tangent.

Do you remember deterministic finite automata.

Here is one for the regular expression we just evaluated.

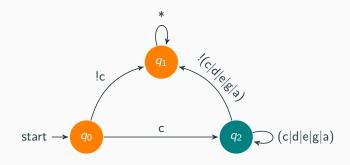
Given a c we go the accepting state. Then we accept any note in the pentatonic scale zero or more times. Otherwise the song is rejected.

### Memoization and Simplification

$$q_0 = c \cdot (c|d|e|g|a)^*$$

$$q_1 = \emptyset$$

$$q_2 = (c|d|e|g|a)^*$$



- Memoizing deriv = transition function
- Memoizing nullable = accept function
- Simplification = minimization [4]

Ragax: Ragalur Expressions

Derivatives

Memoization and Simplification



We can create the same DFA with derivatives by simply memoizing the derivative function for all possible inputs.

The memoized derivative function is the transition function where the regular expressions themselves are states. The memoized nullable function is the accept function. Our simplification rules can be used for minimization.

Ragas - Indian Classical Music

Ok now onto Ragas. First I have to thank Ryan Lemmer and Antoine Van Gelder. They introduced me to Ragas and came up with the idea to combine it with derivatives.

Video https://youtu.be/iEIMWziZ62A

## Ragas

- Ragas are indian version of western scales [5].
- Stricter than western scales.
- Possible next note depends on current note.
- Notes labeled differently and relative to root note.

I will skip over microtones and all the other theory, just because its not relevant to this talk.

Ragax: Ragalur Expressions
Ragas - Indian Classical Music
Ragas



Ragas are basically the indian version of western scales.

They are stricter than western scales.

The possible next note is not simply chosen from a set, but rather depends on the current note.

Also notes are labeled a bit differently.

They are labeled relatively to the start note. So this is simply how they are labeled if you start at c.

# **Example Raga**

- Raag Bhupali (a type of Pentatonic scale)
- Ascent: S R G P D S'
- Descent: S' D P G R S
- Western Pentatonic scale
- Ascent: c d e g a c<sup>1</sup>
- Descent: c<sup>1</sup> a g e d c

Given the current note you must choose the next ascending or descending note.

For example given G (e) you can choose P (g) if you want to ascend or R (d) if you want to descend.

Ragax: Ragalur Expressions	
Ragas - Indian Classical Music	
Example Raga	

Example Rays

• Rays Blought (a type of Protestance scale)
• Annes: St C P D S
• Double S D P C R S
• Witten Protestance scale
• Annes: cf a g a cf
• Double C S g a d C

Coar the C arms the sport much those the next assemble or descending state.

For instance cf a g a d C

Here is Raag Bhupali a type of Pentatonic scale

Given the current note you must choose the next ascending or descending note.

For example given  ${\sf G}$  you can choose to play  ${\sf P}$  or  ${\sf R}$  next

Play simple song

Play Raag Bhupali



Questions?

### Questions

2018-04-07

Is everyone still with us. After this things start to speed up a little. It starts to become less of a lesson and more a presentation. So its good to have this part solid.

An expression for a Raga

Ragax: Ragalur Expressions

An expression for a Raga

 $\ensuremath{\mathsf{Ok}},$  lets write an expression for a Raga

# **Recursive Regular Expressions**

- One extra concept: Reference
- Two operations
- Define a reference:  $\#myref = (a \cdot b)^*$
- Use a reference: (@myref | c)

$$\partial_a @q = \partial_a \#q$$
 $\nu(@q) = \nu(\#q)$ 

agax: Ragalur Expressions	
—An expression for a Raga	
Recursive Regular Expressions	

Recursive Regular Expressions  $\begin{array}{lll} \bullet & \text{One state accessed: Reference} \\ \bullet & \text{Two operations} \\ \bullet & \text{Date a reference: } (\theta mpref \ | \ \alpha) \\ \bullet & \text{Date a reference: } (\theta mpref \ | \ \alpha) \\ \hline & \partial_{\alpha} R_{\beta} & = -\partial_{\alpha} R_{\beta} \\ & + (\Phi_{\alpha}) & = -r(\theta) \\ \end{array}$ 

Wait, before we start lets just quickly add one more concept.

We need references for recursion and to help us split our expression into parts.

It has two operators

The definition of a reference

and the use of the referenace

The derivative of @q with respect to a is the derivative of whatever q's definition was with respect to a.

Same with nullable.

## A Grammar for a Raga

- Raag Bhupali (a type of Pentatonic scale)
- Ascent: S R G P D S'
- Descent: S' D P G R S

$$#S = (S \cdot (@R | @D))^* 
 #R = R \cdot (@G | \varepsilon) 
 #G = G \cdot (@P | @R) 
 #P = P \cdot (@D | @G) 
 #D = D \cdot (\varepsilon | @P)$$

Ragax: Ragalur Expressions

An expression for a Raga

A Grammar for a Raga

Ok so here finally we have a raga expressed as a recursive regular expression.

Our first note S is followed by its ascent or descent note and the whole expression is repeated zero or more times.

The ascending note R is ascended by G or descended back to S which is just the empty string, since the termination of the expression results in the end or the repetition of the whole expression which starts with S.

Same goes for the rest.

 $\mathsf{G}$  is followed by  $\mathsf{P}$  or  $\mathsf{R}$ 

P is followed by D or G

and D is followed by P or a termination, since it can be followed by S.



Lets see it in action

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This program basically does not allow me to play a note that will make the expression go into an emptyset state.

We can even add random input to create a generated piece that satisfies the raga rules.

**Context Free Grammars** 

Ok back to the theory, now its going to get a little tough.

Don't worry if you don't understand it all, because it took me quite a while.

I think if you just absorb the overview then you are doing it right.

Oh and by the way if you are not going to be pendantic then Context free grammars are just another name for recursive regular expressions.

Our example from before was already a context free grammar.

# Left Recursive Raga

$$\#S = (S \cdot (@R | @D))^* = @S \cdot (S \cdot (@R | @D)) | \varepsilon$$

$$\#R = R \cdot (@G | \varepsilon)$$

$$\#G = G \cdot (@P | @R)$$

$$\#P = P \cdot (@D | @G)$$

$$\#D = D \cdot (\varepsilon | @P)$$

nullable and derivative each have infinite recursion.

$$\nu(\#S) = (\nu(@S) \text{ and } \nu(S \cdot (@R \mid @D))) \text{ or } \nu(\varepsilon)$$

```
Ragax: Ragalur Expressions
Context Free Grammars
Left Recursive Raga
```



Here is our expression from before, but just written a bit differently. We cannot really control how a user uses our expression language, so we have to think of all cases.

The definition of S is either the empty string or it is the S again followed by the expression contained in the original zero or more expression.

You can see how these are equivalent.

Unfortunately this causes infinite recursion for the nullable and derivative function.

We can see that calculating nullable for S requires the calculation of the nullability of S.

# Parsing with Derivatives

This has been solved using [3] functional concepts:

- laziness The Brake
- memoization The Handbrake
- least fixed point The Gas

. least fixed point - The Gas.

Parsing with Derivatives

We are going to solve this problem with 3 functional concepts.

laziness

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memoization

least fix points

## Laziness

```
Instead of evaluating a function and returning a value,
func eval(params ...) value {
    return value(...)
we defer the evaluation and return a function that will return the value.
func lazyEval(params ...) func() value {
    return func() value {
        return eval(params)
```

## Memoization

A function's results are cached for the given inputs.

## **Least Fixed Point**

When a function call results in calling the same function with the same inputs, we return a chosen fixed point.

## Laziness - The Brake

Instead of storing the field values of **concat**, **or** and **zero or more** we rather store functions that when called will return the value of the field.

This allows us to avoid any recursion until the value is needed.

$$\begin{array}{lcl} \partial_{a}(r|s) & = & \lambda(\partial_{a}r) \mid \lambda(\partial_{a}s) \\ \partial_{a}(r^{*}) & = & \lambda(\partial_{a}r) \cdot r^{*} \\ \partial_{a}(r \cdot s) & = & \lambda(\lambda(\partial_{a}r) \cdot s) \mid \lambda(\lambda(\jmath(r)) \cdot \lambda(\partial_{a}s)) \\ \partial_{n}\#S & = & \lambda(\partial_{n}(@S \cdot (S \cdot (@R \mid @D)))) \mid \lambda(\partial_{n}\varepsilon) \end{array}$$

Instead of storing the field values of content, or and some or more not retire extent functions that when called off times the value of the field times the value of the field times the value of the field of times the value of the field of times the value of the va

Instead of storing the field values of Concat, Or and Zero or more we rather store functions that when called will return the value of the field.

This allows us to avoid any recursion until the value is needed.

I have used the lambda symbol here to represent a function that will return a value when called.

## Memoization - The Handbrake

Eventually nullable is going to be called.

$$\nu(\partial_n \# S) = \nu(\lambda(\partial_n(@S \cdot (S \cdot (@R \mid @D)))) \mid \lambda(\partial_n \varepsilon))$$
  
= 
$$\nu(\lambda(\partial_n(@S \cdot (S \cdot (@R \mid @D))))) \mid \nu(\lambda(\partial_n \varepsilon))$$

Which will result in the execution of a lazy derivative function.

$$\begin{array}{lll} \lambda(\partial_{n}(@S \cdot (S \cdot (@R \mid @D)))) & = & \partial_{n}(@S \cdot (S \cdot (@R \mid @D))) \\ & = & \lambda(\lambda(\partial_{n}@S) \cdot \lambda((S \cdot (@R \mid @D)))) \mid \\ & & \lambda(\lambda(\jmath(@S)) \cdot \lambda(\partial_{n}(S \cdot (@R \mid @D)))) \\ \lambda(\partial_{n}@S) & = & \partial_{n}@S \end{array}$$

Which can result in infinite recursion.

$$\partial_n @S = \partial_n \#S$$

Memoizing helps by closing the loop.

$$\partial_n @S = \lambda(\partial_n (@S \cdot (S \cdot (@R \mid @D)))) \mid \lambda(\partial_n \varepsilon)$$

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Context Free Grammars
Memoization - The Handbrake

Nullability is relentless and won't be stopped by laziness.

The point of these equations are that we still need the nullability of the derivative of S to calculate the nullability of the derivative of S.

Memoizing helps to close the loop.

It stops the recursive execution of the derivative by only calculating the derivative once and returning the same lazy function for following executions.

But its not enough.

## **Least Fixed Point - The Gas**

BUT Nullable is relentless and still needs to return a true or a false.

Laziness and memoization are not enough.

A least fixed point returns a bottom when an input is recursively revisited.

For the nullable function our bottom is false.

$$\begin{array}{lll} \nu(\lambda(\partial_n\#S)) & = & \dots \\ \nu(\lambda(\partial_n(@S\cdot(S\cdot(@R\mid@D)))))\mid \nu(\lambda(\partial_n\varepsilon)) & = & \dots \\ \nu(\lambda(\lambda(\partial_n@S)\cdot\lambda(\dots))) & = & \dots \\ \nu(\lambda(\lambda(\partial_n@S)) & = & \text{bottom} \\ \nu(\lambda(\lambda(\partial_n@S)\cdot\lambda(\dots))) & = & \text{bottom} \& \text{ false} \\ & = & \text{false} \\ \nu(\partial_n(@S\cdot(S\cdot(@R\mid@D))))\mid \nu(\lambda(\partial_n\varepsilon)) & = & \text{false} \mid \text{ false} \\ \nu(\lambda(\partial_n\#S)) & = & \text{false} \end{array}$$

```
Ragax: Ragalur Expressions
Context Free Grammars
Least Fixed Point - The Gas
```



Eventually nullable still needs to return a true or a false.

Laziness and memoization are not enough.

Here we calcuate the least fix point of nullable given a bottom of false. Basically, when the same lazy expression is recursively revisited, while calculating nullability, a false is returned.

But lets first look at a simpler example

# **Least Fixed Point (without Laziness)**

$$\begin{array}{lll} \nu(\#S) & = & \nu(@S \cdot (S \cdot (@R \mid @D)) \mid \varepsilon) \\ & = & (\nu(@S) \ \text{and} \ \nu(S \cdot (@R \mid @D))) \ \text{or} \ \nu(\varepsilon) \\ & = & (\text{bottom and false}) \ \text{or true} \\ & = & (\text{false and false}) \ \text{or true} \\ & = & \text{true} \\ & = & \nu((S \cdot (@R \mid @D))^*) \end{array}$$

Here is an example without laziness

Basically we set a bottom of false, meaning that if we revisit an expression we return false.

So nullable of @S revisits #S which returns the bottom and allows us to evaluate the rest of the expression and stop the recursion.

The concat returns false, since it starts with a character.

The empty string returns true.

And then we can see that our equation evaluates to true.

We can also see that this nullability is equivalent to the nullability of the equivalent expression.

- Go back

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Now if we do the same to our lazy expressions we get false, since this is the derivative of S and the expression always expects more than one note.

### Yacc is Dead

Now we have a fully general Context Free Grammar validator.

Yacc, Antlr, Flex, Bison, etc. definitely still perform better, especially in worst case.

### But derivatives:

- are a lot easier to implement and understand than LR(1), LL(1), LALR parsers;
- have a lot in common with the functional Parser pattern;
- can validate the full set of Context Free Grammars, not just a subset.



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Yacc, Antlr, Flex, Bison, etc. definitely still performs better, especially in worst case.

But derivatives:

are a lot easier to implement and understand than LR(1), LL(1), LALR parsers have a lot in common with the functional Parser pattern and can validate the full set of Context Free Grammars, not just a subset.

# **Trees**

Ragax: Ragalur Expressions	
Trees	

Trees

Finally lets quickly just brush over trees

# Relaxing

http://relaxng.org/ [2] - RELAX NG is a schema language for XML, like XSchema and DTD.

Implementation and specification are done using derivatives.

XMLNodes instead of Characters.

New Operators: Not, Interleave and Optional

$$\begin{array}{lll} \partial_a(r \&\& s) &=& (\partial_a r \&\& s) \mid (\partial_a s \&\& r) \\ \nu(r \&\& s) &=& \nu(r) \text{ and } \nu(s) \\ \emptyset \&\& r &\approx& \emptyset \\ \varepsilon \&\& r &\approx& r \\ \\ \partial_a!(r) &=& !(\partial_a r) \\ \nu(!(r)) &=& \operatorname{not}(\nu(r)) \\ (r)? &\approx& r \mid \varepsilon \end{array}$$



Relaxing  $m_{tt}/m_{tt}m_{tt}m_{tt}^{2}=REAM MG is a schema language for SML, the information of the appendix of the state of the stat$ 

RELAX NG is a schema language for XML, like XSchema and DTD.

The implementation specification is done using derivatives.

Some differences are that:

Instead of a character as an input to the derivative function we have an  $\mathsf{XML}$  Node

They have also included some new operators: Not or Compliment, Interleave and Optional

With interleave the derivative can take the derivative of any one of the interleaving patterns. The other pattern needs to keep its original form.

Nullability is easy.

Not, like all the logical operators just passes its problem down.

And ontional is just syntactic sugar

### **TreeNode**

```
deriv :: Expr -> Tree -> Expr
deriv (TreeNode nameExpr childExpr)
      (Node name children) =
  if nameExpr == name then
     let childDeriv = foldl deriv childExpr children
     in if nullable childDeriv
       then Empty
        else EmptySet
  else EmptySet
nullable (TreeNode ) = False
```



forcis it flags of Time of Egyp
deriv (Twendole mandage challenge)
(flot mass challenge) if amostiger challenge
if amostiger cases than
the challenge challenge challenge
that Egyp
that E

So here is the haskell code for a derivative of a Tree which is pretty close to an XML Node.

The TreeNode pattern has a name expression and a child expression. To keep it basic I have made the name expression just a plain string.

The Node has a label string and a list of child nodes.

if the name expression equals the label string we have to take the derivative of the children.

otherwise we return the emptyset just like with a character.

if the result of taking the derivative of the children is nullable we return the empty pattern else we return the emptyset.

And nullability of a treenode is always false, just like a character.

Video https://youtu.be/SvjSP2xYZm8

# Katydid Relapse

katydid.github.io - Relapse: Tree Validation Language.

Uses derivatives and memoization to build Visual Pushdown Automata.

JSON, Protobufs, Reflected Go Structures and XML

New Operators: And, Contains and ZAny

$$\begin{array}{rcl} \partial_{a}(r \& s) & = & (\partial_{a}r \& \partial_{a}s) \\ \nu(r \& s) & = & \nu(r) \text{ and } \nu(s) \\ \emptyset \& r & \approx & \emptyset \\ r\& r & \approx & r \\ \\ * & \approx & !(\emptyset) \\ .r & \approx & * \cdot r \cdot * \end{array}$$

Karyolf Robjes

karyidigithia is Polique The Woldston Language. Use describes and monotonion is ball Wast Parholms Astonica. 2000: Production Marion and SIR. The Openham Astonica of Structures and SIR. The Openham Astonica of English and Openham Astonic

Finally the thing I am actually working on.

Katydid is a tree toolkit, which includes relapse: a validation language based on relaxng

I use derivatives and memoization to build a visual pushdown automata. This allows me to do matching with zero memory allocations once the automata has been compiled.

I support. Json, Protobuf, XML and reflected structures, but its easy to add your own parser.

I added some new operators.

And, Contains and ZAny.

Zany is just zero or more of anything, like .\* in a regular expression. Which is just syntatic sugar for the compliment of the emptyset.

# Playground and Tour

2018-04-07

Playground and Tour

I can now show you the playground.

And I also have a tour.

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Thank you

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