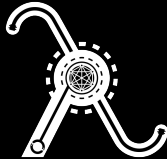# Introduction to and survey of TLS Security

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lambda.co.at:
Highly-Available, Scalable & Secure Distributed Systems

DevOps/Security Meetup Vienna – 19/5/2014

Table of Contents

Motivation

TLS is something we deal with on a daily basis, so this is an obvious topic for DevOps education.

Keep in mind that these attacks are not only possible for nation-state actors, some of them I can mount on this very laptop.
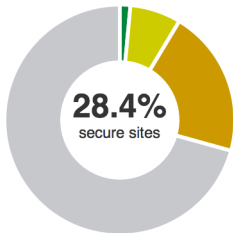
Motivation
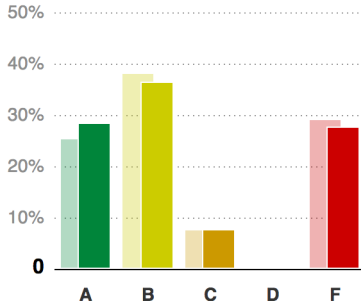
Background
Disclaimer

Unfortunately this is not a talk about InfoSec nor cryptography, so I will only cover the very basics needed to understand the topic properly. Background information on Information Security and Cryptography herein is fitted to TLS only.

I will recommend appropriate resources for those who want to gain a deeper understanding at the end of my talk.

Background
Basics

Information Security mandates at minimum the following three properties in a secure protocol:

- ▶ **C**onfidentiality
- ▶ **I**ntegrity
- ▶ **A**vailability (discussed later)

..this is commonly known as the "CIA triad" (seriously). You will see later on why these are paramount. The triad is usually extended by:

- ▶ Authenticity & Non-repudiation

Background
Confidentiality

- ▶ Prevent unauthorized disclosure of information
- ▶ *Encryption* and *Decryption* of confidential data

Example: Rijndael cipher. Later renamed AES (Advanced Encryption Standard) after winning a NIST challenge by the same name.

- ▶ Symmetric 128, 192 or 256 bit **block cipher**
- ▶ Stick figure guide to AES: `http://www.moserware.com/2009/09/stick-figure-guide-to-advanced.html`

Background
Confidentiality: Block cipher modes

Block ciphers operate on fixed size *blocks of data.*
Online communication is defined by *streams of data.*

Block cipher modes repeatedly apply a given cipher to a stream of
data. Examples include:

- Cipher-Block Chaining Mode (CBC)
- Counter Mode (CTR)
- Galois-Counter Mode (GCM) [**authenticated**]
- Counter with CBC-MAC (CCM) [**authenticated**]
- Offset Codebook Mode (OCB) [**authenticated**]

Background

Confidentiality: Block cipher modes

- ▶ CBC Mode (sequential):
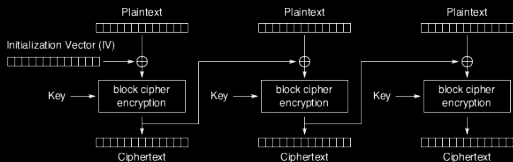
Cipher Block Chaining (CBC) mode encryption

Cipher Block Chaining (CBC) mode decryption

Background

Confidentiality: Block cipher modes

- ▶ CTR Mode (parallel):
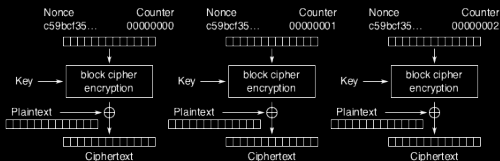
Counter (CTR) mode encryption
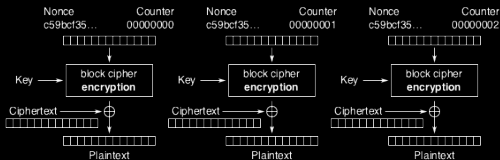
Counter (CTR) mode decryption

Background
Integrity

- Assures consistency of data
- e.g. tempered data will be detected (and may be discarded)
- Cryptographic hash functions like SHA can provide integrity by acting as a Hash based Message Authentication Code (HMAC) on the message to be sent and recieved
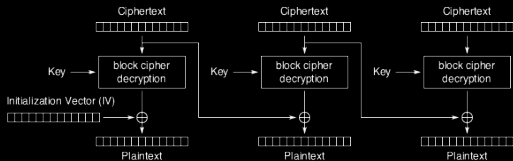- Hash-functions need to be collission-resistant: Two different inputs should never produce the same hash!
- Ideally messages should be encrypted first then MACed (encrypt-then-mac, ETM) to prevent against attacks (CCA, CPA) and to provide for integrity of ciphertexts and plaintexts. See: `http://bit.ly/1kZA6WR`
- Authenticated Encryption with Associated Data (AEAD) can be used instead (e.g. GCM, CCM, OCB)

Background
Authenticity & Non-repudiation

- ▶ Assures that the involved parties are genuine
- ▶ i.e. are who they say they are
  - ▶ Injection attacks
  - ▶ Man-In-The-Middle (MITM) attacks
  - ▶ Various cryptographic attack vectors

Examples:

- ▶ RSA (Rivest, Shamir, Adleman)
- ▶ DSA (Digital Signature Algorithm)
- ▶ ECDSA (Elliptic Curve DSA)
- ▶ Ed25519 (http://ed25519.cr.yp.to)
- ▶ ElGamal Signature System

RSA
- ▶ Used for:
    - ▶ Signatures
    - ▶ Certificates
    - ▶ Authenticated Key-Exchanges (don't)
    - ▶ Encryption
- ▶ Security based on the difficulty of factoring integers:
    - ▶ p, q are large prime numbers (e.g. ≈ 1024bits)
    - ▶ $N = p \times q$
    - ▶ find factors of N
- ▶ Best known algorithm (~1994): General Number Field Sieve
- ▶ Computational complexity for n-bits: $O\left(\exp\left((\frac{64}{9}n)^{\frac{1}{3}}(\log n)^{\frac{2}{3}}\right)\right)$

RSA Key Generation

- integer N is the product of two large primes p and q
- $\phi(N) = (p - 1)(q - 1)$
- choose an integer e (usually *65537*), such that
    - $1 < e < \phi(N)$
    - $\gcd(e, \phi(N)) = 1$
- Public Key: N *(modulus)*, e *(public exponent)*
- Private Key: $d \equiv e^{-1} \pmod{\phi(N)}$

gcd and ϕ denote the *Greatest Common Divisor (Euclidian algorithm)* and *Euler totient function*, respectively.

Math background: *Modular arithmetic.*
Proof: *Euler's theorem* and *Fermat's little theorem.*

Background

Alice sends her public key (modulus N and exponent e) to Bob
Bob sends his public key (modulus N and exponent e) to Alice

RSA Encryption:

▶ Bob wants to send a message M to Alice, turns M into an integer m ($0 \leq m < N$) using a common padding-scheme

▶ ..computes ciphertext $c \equiv m^e \pmod{N}$

RSA Decryption:

▶ Bob sends ciphertext to Alice

▶ Alice computes $m \equiv c^d \pmod{N}$

▶ ..recoveres Bob's message M by reversing the common padding-scheme

..a secure padding scheme is really important.

Example: Bleichenbacher attack on PKCS#1
`http://tinyurl.com/bleichenbacher` (real world SSLv3 attack)

Not going into that here, see: `http://tinyurl.com/rsa-padding`

A key exchange algorithm exchanges cryptographic keys (i.e. shared secrets) among parties which want to communicate confidentialy.

The Diffie-Hellman key exchange algorithm (1976) was the first scheme devised to exchange cryptographic keys among multiple parties. It is the most widely used key exchange algorithm to this date.

Alice and Bob want to communicate with each other and thus agree on a large prime number p and a generator g $(0 < g < p)$

- Alice choses a secret integer x (private key)
  ..and calculates $g^x \pmod{p}$ as her public key

- Bob choses a secret integer y (private key)
  ..and calculates $g^y \pmod{p}$ as his public key

Math Background: *Multiplicative group of integers modulo p*
https://en.wikipedia.org/wiki/Multiplicative_group_of_integers_modulo_n
http://tinyurl.com/multiplicativegroupmodp

Background
Key Agreement: Diffie-Hellman

Alice and Bob exchange their public keys

- ► Alice doesn't know Bob's y
- ► Bob doesn't know Alice's x

But,..

- ► Alice however knows x and g^y
  ..therefore calculates $(g^y)^x \pmod{p} = g^{yx} \pmod{p}$
- ► Bob however knows y and g^x
  ..therefore calculates $(g^x)^y \pmod{p} = g^{xy} \pmod{p}$

They now have established a *shared secret*: $g^{xy} \pmod{p}$

Forward secrecy (aka Perfect Forward Secrecy - PFS) ensures that only ephemeral session keys are used.

Even if a key is compromised in the future, not all communiction that may have been recorded is compromised.

Simple, at the end of a session:

- ▶ Alice discards her public-key x
- ▶ Bob discards his public-key y

Hence: *Ephemeral* Diffie-Hellman (DH**E** and ECDH**E**).

In SSL/TLS terminology; a *ciphersuite* combines the previously mentioned cryptographic techniques to work together and forms part of a secure (online) communication protocol

Background
Ciphersuites

Example:

- ▶ Elliptic Curve Diffie-Hellman (Ephemeral - PFS)
- ▶ RSA
- ▶ AES128
- ▶ in Galois Counter Mode (GCM)
- ▶ SHA256

IANA standardized TLS parameters:
TLS_ECDHE_RSA_WITH_AES_128_GCM_SHA256

Background

OpenSSL:
ECDHE-RSA-AES128-GCM-SHA256

PolarSSL:
TLS-ECDHE-RSA-WITH-AES-128-GCM-SHA256

GnuTLS:
TLS_ECDHE_RSA_AES_128_GCM_SHA256

Apple Crypto Framework:
TLS_ECDHE_RSA_WITH_AES_128_GCM_SHA256

Microsoft SChannel:
TLS_ECDHE_ECDSA_WITH_AES_128_GCM_SHA256_P256
(No ECDHE with RSA and GCM for Microsoft users, you get crappy ECDSA instead.)

Before talking about the history and attacks of TLS it just makes sense to point out how TLS actually works (TLS 1.2).

Background
Transport Layer Security: TLS records

TLS deals in "records". Different types of records exist: Handshake, ChangeCipherSpec, Application data and Alert.

In general TLS record looks like this:

```
      1 Byte     1 Byte     1 Byte     1 Byte
+------------+------------+------------+------------+
|    type    |                                     |
+------------+------------+------------+------------+
|        version          |         length         |
+------------+------------+------------+------------+
|                     message N                     |
+------------+------------+------------+------------+
|                         .                         |
                          .
                          .
```
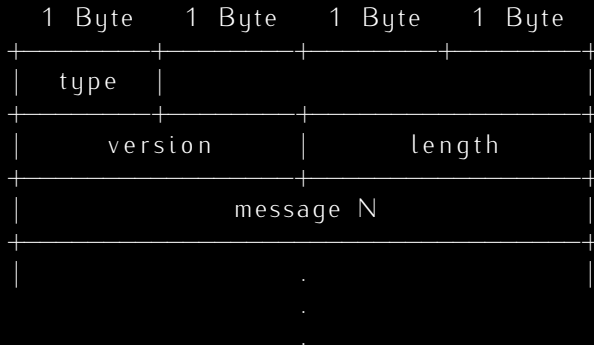
Background

- ▶ Handshake records do have a different message structure
- ▶ Alert records basically just send an error code (1 byte) and description (1 byte) instead of a full message.

Besides Handshake and ChangeCipherSpec records – any records may optionally contain a MAC and padding (up to 4 bytes each) at the end, depending on the previously negotiated ciphersuite.

For reference, see: `https://en.wikipedia.org/wiki/Transport_Layer_Security#TLS_record`

[C l i e n t]   [S e r v e r]

ClientHello   —————————>

[Client]   [Server]

ClientHello   ───────────>

                                                        ServerHello
                                                         Certificate∗
                                                        ServerKeyExchange∗
                                                         CertificateRequest∗
                               <───────────   ServerHelloDone

Background
Transport Layer Security: Handshake

[Client]   [Server]

ClientHello   ——————————>

                                                        ServerHello
                                                        Certificate ∗
                                                        ServerKeyExchange ∗
                                                        CertificateRequest ∗
                               <——————————   ServerHelloDone

Certificate ∗
ClientKeyExchange
CertificateVerify ∗
[ChangeCipherSpec]
Finished   ——————————>

Background
Transport Layer Security: Handshake


```
      [ Client ]                                    [ Server ]

ClientHello                  ───────────>
                                                ServerHello
                                                Certificate*
                                                ServerKeyExchange*
                                                CertificateRequest*
                             <───────────        ServerHelloDone
Certificate*
ClientKeyExchange
CertificateVerify*
[ChangeCipherSpec]
Finished                     ───────────>
                                                [ChangeCipherSpec]
                             <───────────            Finished
```
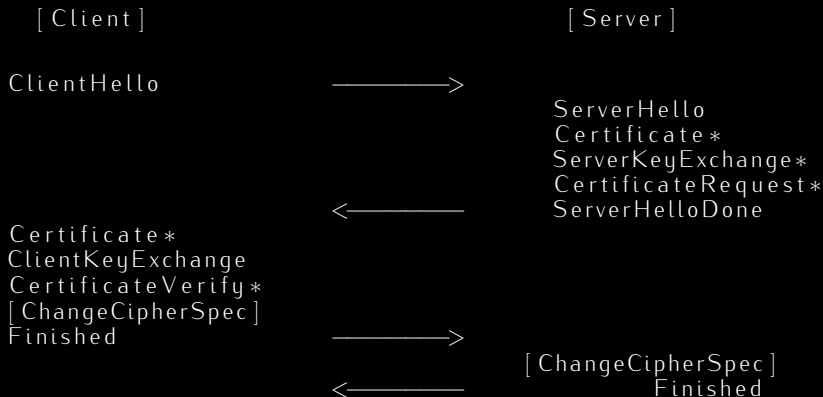
```
        [ Client ]                              [ Server ]

ClientHello              ——————————>
                                             ServerHello
                                             Certificate*
                                             ServerKeyExchange*
                                             CertificateRequest*
                         <——————————         ServerHelloDone
Certificate*
ClientKeyExchange
CertificateVerify*
[ChangeCipherSpec]
Finished                 ——————————>
                                             [ChangeCipherSpec]
                         <——————————                Finished
Application Data         <——————————>        Application Data
```
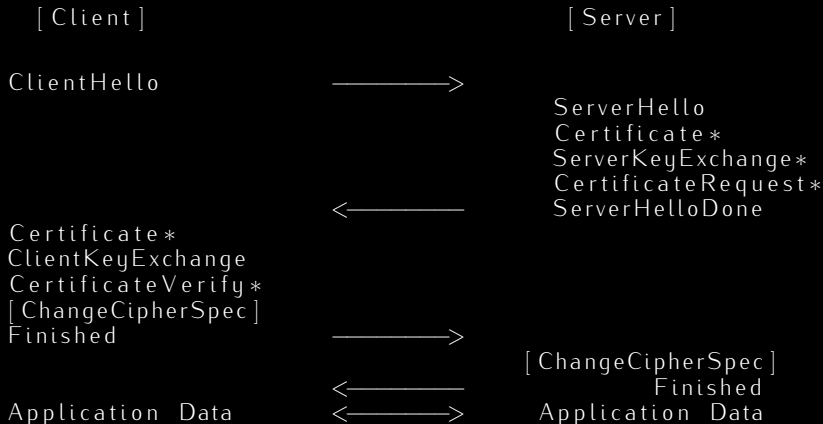
Background

Session-resumption and False-start are TLS extensions minimizing round-trip time and CPU cost.

Session-resumption:

- ▶ An "abbreviated handshake" is used
- ▶ Previously negotiated Handshake parameters are reused

False-start (somewhat depreciated):

- ▶ Optional extension to send data before the Handshake is completed
- ▶ After ChangeCipherSpec and Finished messages Client or Server data may be sent
- ▶ Even if the other side has not acknowledged yet

For a good description see: `http://chimera.labs.oreilly.com/books/1230000000545/ch04.html`
`http://blog.cryptographyengineering.com/2012/04/so-long-false-start-we-hardly-knew-ya.html`

Background
OCSP

Online Certificate Status Protocol (OCSP) is a mechanism to check for the validity and revocation of certificates.

OCSP has recieved a lot of critique:

- ▶ MITM attackers may also interfere with OCSP requests
- ▶ OCSP stapling can be used to mitigate this problem
- ▶ OCSP latency for large CAs is usually in the hundreds of milliseconds
- ▶ OCSP infrastructure completely broke down during Heartbleed

HTTP Strict Transport Security (HSTS) is a security policy that enforces HTTPS connections on following requests (e.g. upgrade every HTTP requests to HTTPS).

A small downside: the first HSTS header must be sent over HTTPS to ensure it cannot be tempered with.

Effectively disables ssl–stripping attacks.

RFC5746 defines a TLS extension that prevents for TLS Handshake renegotiaton attacks by sending a special Signaling Cipher Suite Value (SCSV) in the ClientHello which ties a renegotiation request to a TLS connection.

Called "Secure Renegotiation".

SPDY, NPN, ALPN and so forth

Google drafted specifications for protocol upgrade to SPDY
including NPN and ALPN which SPDY effectively relies on. SPDY
is the basis for the work in the IETF HTTPBIS-WG that will
standardize HTTP2.

X.509, and Web-of-(mis)trust and ASN.1 would require a two hour talk on their own.

Certificate Authorities should and can not be trusted, they are known to behave maliciously at times, give away sub-CAs for DPI to large companies and nations and regularily fuck up their own security processes.

Read for example:
`http://www.certificate-transparency.org/what-is-ct`

Now that you have an idea of the necessary background, let's take a look at the history of TLS (in)security.

History & Attacks
Internet Dark Ages

- ▶ SSLv1 engineered at Netscape, never released to the public
- ▶ Kipp Hickman of Netscape introduces SSLv2 as an IETF draft back in 1995:

```
The SSL Protocol is designed to provide privacy
between two communicating applications (a client
and a server).  Second, the protocol is designed
to authenticate the server, and optionally the
client.  [...]
```

`http://tools.ietf.org/html/draft-hickman-netscape-ssl-00`

- ▶ SSLv2 was fundamentally broken and badly designed. Basically full loss of confidentiality and integrity of on-wire data thus susceptible to MITM attacks, see: `http://osvdb.org/56387`
- ▶ CipherSpec is sent in the clear
- ▶ Size of Block-cipher padding is sent in the clear

- ▶ SSLv3 was introduced in 1996 by Paul Kocher, Phil Karlton and Alan Freier, utilizing an algoritm by Taher ElGamal, a known cryptographer and Chief Scientist at Netscape at the time: `https://tools.ietf.org/html/rfc6101`

History & Attacks
Internet Dark Ages

On a side note; back then the choice algorithms was limited and export ciphers (low security) common as recommended by NSA and mandated by US law. Google: "Bernstein vs. United States"

► encryption algorithms (confidentiality): NULL, FORTEZZA-CBC (NSA), IDEA-CBC, RC2-CBC-40 (40bit security), RC4-128, DES40-CBC (40bit security), DES-CBC (56bit security), Triple-DES-EDE-CBC

► hash functions (integrity): NULL, MD5 and SHA

David Wagner and Bruce Schneier publish a paper entitled
"Analysis of the SSL 3.0 protocol":

- ▶ Keyexchange algorithm rollback
- ▶ Protocol fallback to SSLv2
- ▶ Protocol leaks known plaintexts – may be used in cryptanalysis
- ▶ Replay attacks on Anonymous DH (don't use it anyway!)

`https://www.schneier.com/paper-ssl.pdf`

1999. The SSL protocol is renamed to TLS (version 1) with little improvements over SSLv3. The spec. is almost identical.

- ► Diffie-Hellman, DSS and Triple-DES are now required by implementors
- ► most SSLv3 security issues are still present in TLS 1.0

(RFC2246)

History & Attacks
TLS gets padding attacks

2002. Vaudenay publishes a paper entitled "Security Flaws Induced by CBC Padding Applications to SSL, IPSEC, WTLS..."

- Side-channel attack on CBC mode padding
- valid/invalid padding causes different reactions
- can be used to influence decryption operations
- introduces "padding oracle attacks" in SSL

`http://www.iacr.org/cryptodb/archive/2002/EUROCRYPT/2850/2850.pdf`

2003. TLS extensions get specified in RFC3546.

- ► General: Extended Handshake, ClientHello and ServerHello
- ► Server Name Indication (SNI) for virtual hosting
  (SNI leaks metadata!)
- ► Certificate Status Request (CSR) support via OCSP
- ► (...)

2003. Brumley and Boneh publish a paper entitled "Remote timing attacks are practical".

Timing attack on RSA in SSL/TLS implementations (OpenSSL):

- ► Send specially crafted ClientKeyExchange message
- ► Mesure time between ClienyKeyExchange and Alert response
- ► do a bit of statistics
- ► retrieve Private Key

`http://dl.acm.org/citation.cfm?id=1251354`

2003. Canvel, Hiltgen, Vaudenay, Vuagnoux publish "Password Interception in a SSL/TLS Channel".

Extend earlier work of Vaudenay and succsessfully intercept IMAP passwords in TLS channels.

`http://www.iacr.org/cryptodb/archive/2003/CRYPTO/1069/1069.pdf`

2004 & 2006. Bard demonstrates Chosen-Plaintext Attacks against SSL and TLS1.0

Attack on CBC:

- CBC exchanges an Initialization Vector (IV) during Handshake
- these IVs turn out to be predictable
- PINs and Passwords can be decrypted
- VPNs/Proxies can also be used to accomplish this task

`https://eprint.iacr.org/2004/111`
`https://eprint.iacr.org/2006/136`

2006. A new TLS protocol version is standardized: TLS 1.1

- ▶ EXPORT ciphers removed
- ▶ Session resumption
- ▶ Protection against the CBC attacks by Bard
- ▶ IANA TLS parameters standardized
- ▶ (...)

(RFC4346)

2008. A new TLS protocol version is standardized: TLS 1.2

- ▶ MD5/SHA1 removed as pseudorandom function (PRF)
- ▶ configurable PRFs in ciphersuites (e.g. SHA256)
- ▶ Authenticated encryption: CCM, GCM
- ▶ AES ciphersuites
- ▶ (...)

(RFC5246)

2008. Sotirov, Stevens, Appelbaum, Lenstra, Molnar, Osvik and de Weger present a paper based on earlier work by Lenstra et al. at 25c3 entitled "MD5 considered harmful today"

- ▶ MD5 Hash-collission of a CA Certificate
- ▶ Create colliding (rouge) CA Certificates
- ▶ Generate any Certificate for MITM you want

```
http://www.win.tue.nl/hashclash/rogue-ca/
https://www.youtube.com/watch?v=PQcWyDgGUVg
```

2009. Moxie Marlinspike releases *sslstrip* at BlackHat DC 2009.

- ▶ Client connects to server
- ▶ Attacker intercepts session via MITM
- ▶ Attacker sends HTTP 301 (moved permanently)
- ▶ Attacker forwards requests to/from server via SSL/TLS
- ▶ Client recieves data via unencrypted channel
- ▶ Attacker reads plaintext

`http://www.thoughtcrime.org/software/sslstrip`
`http://vimeo.com/50018478`

2009. Moxie Marlinspike publishes "Null prefix Attacks against SSL/TLS Certificates".

- ▶ Specially crafted domain strings trick CA checking
- ▶ null-terminate stuff in a domain name
- ▶ ex.: `www.paypal.com\0.thoughtcrime.org` is valid
- ▶ ex.: `*\0.thoughtcrime.org` is valid
- ▶ CA ignores prefix
- ▶ Client does not -> Certificate valid for prefix

Moxie updated his *sslsniff* project to carry out this attack.

`http://www.thoughtcrime.org/papers/null-prefix-attacks.pdf`
`http://thoughtcrime.org/software/sslsniff`

2011. IETF publishes and standardized a RFC to prohibit
negotiation and thus compatability of SSLv2 in TLS1.0–1.2 entirely.

`https://tools.ietf.org/html/rfc6176`

History & Attacks

2011. Comodo CA: Attacker issues 9 certificates via reseller account for popular domains (google.com, yahoo.com, live.com, skype.com [...])

2011. Doung and Rizzo publish the BEAST attack at ekoparty and demo a live attack on PayPal. Based on Bards earlier work on predictable IVs in CBC:

- ▶ Phishing gets victim to visit a certain website
- ▶ Script on said website makes request to genuine site
- ▶ Attacker records encrypted cookie information
- ▶ Tries to guess session-cookie with known CBC attack

Same Origin Policy (SOP) forbids this attack in client software. If SOP can be bypassed (as shown by the authors with Java's SOP) this attack is still practical.

`http://vnhacker.blogspot.co.at/2011/09/beast.html`

2012. Trustwave CA: Trustwave sells subordinate CAs to big corporations to be used for Deep Packet Inspection.

A sub-CA can issue and fake any certificate for MITM attacks.

```
http://blog.spiderlabs.com/2012/02/clarifying-the-trustwave-ca-policy-update.html
http://arstechnica.com/business/2012/02/
critics-slam-ssl-authority-for-minting-cert-used-to-impersonate-sites/
```

History & Attacks
DigiNotar

2012. DigiNotar CA: Attackers compromise DigiNotar in it's entirety.

- ▶ attackers generate tons of certificates
- ▶ Google Chromes certificate store detects mismatches
- ▶ DigiNotar acknowledges breach
- ▶ DigiNotar files for bankrupcy
- ▶ FOX–IT never gets paid for the investigation

```
https://en.wikipedia.org/wiki/DigiNotar
http://cryptome.org/0005/diginotar-insec.pdf
http://nakedsecurity.sophos.com/2011/09/05/
operation-black-tulip-fox-its-report-on-the-diginotar-breach
```

History & Attacks

2012. Georgiev, Iyengar, Jana, Anubhai, Boneh and Shmatikov publish a paper entitled "The most dangerous code in the world: validating SSL certificates in non-browser software"

Certificate validation vulnerabilities in:

- ▶ OpenSSL
- ▶ GnuTLS
- ▶ JSSE
- ▶ EC2 Java libraries & Amazon SDKs
- ▶ PayPal SDKs
- ▶ eCommerce/WebShop software
- ▶ ..cURL, PHP, Python, tons of Java middleware

`https://crypto.stanford.edu/~dabo/pubs/abstracts/ssl-client-bugs.html`

2012. Doung and Rizzo publish an attack against TLS Compression and SPDY titled CRIME.

- MITM attacker sees length of compressed ciphertext
- compression has direct affect on the length
- attacker makes client compress/encrypt data (or uses known data) with secret data
- attacker compares
- correct guesses yield shorter messages due to compression
- repeat until done

This is only feasible for small amounts of data, e.g. session strings, cookies and so forth.

`https://isecpartners.com/blog/2012/september/details-on-the-crime-attack.aspx`

History & Attacks
TIME

2013. Be'ery and Shulman present TIME at BlackHat Europe.
Extend on the CRIME Attack:

- Attacker generates HTTP requests (XSS, injection,..)
- Attacker exploits SOP design flaw and measures RTT differences
- determines correct or failed guesses by SOP timing leak

`https://media.blackhat.com/eu-13/briefings/Beery/bh-eu-13-a-perfect-crime-beery-wp.pdf`
`https://www.youtube.com/watch?v=rTIpFfTp3-w`

2013. AlFardan and Paterson present a novel attack against CBC for TLS and DTLS based on timing analysis.

- ▶ Attacker intercepts and modifies a message including padding
- ▶ Attacker tempers with the padding of the message
- ▶ MAC computation takes longer during decryption process
- ▶ Attacker repeats and measures
- ▶ Attacker performs padding oracle attack described earlier
- ▶ (Extremely latency sensitive attack)

`http://www.isg.rhul.ac.uk/tls/Lucky13.html`
`http://www.isg.rhul.ac.uk/tls/TLStiming.pdf`

2013. AlFardan, Bernstein, Paterson, Poettering and Schuldt publish a generic attack on the RC4 cipher for TLS and WPA.

- ▶ Statistical biases in the first 257 bytes of ciphertext
- ▶ Recovery of the first 200 bytes after 2^{28} to 2^{32} encryption operations of the same plaintext
- ▶ A broadcast attack: mounted on unique keys
- ▶ May also be mounted with a single key with repeating target plaintexts
- ▶ Only feasible for large amounts of data and very time consuming

`http://www.isg.rhul.ac.uk/tls`
`http://www.isg.rhul.ac.uk/tls/RC4biases.pdf`

2013 & 2014. Daniel J. Bernstein and Tanja Lange voice concern about the NIST Elliptic Cuves that are widely implemented and used in TLS for ECDH and ECDSA

- ▶ NIST curves defined on recommendations by NSA's Jerry Solinas
- ▶ Unclear why these curves and their parameters were chosen
- ▶ NIST cites efficiency: more efficient and secure curves available
- ▶ Possible mathematical backdoor through previous analysis and carefully chosen and unexplained parameters
- ▶ Start SafeCurves project (ongoing)

`http://www.hyperelliptic.org/tanja/vortraege/20130531.pdf`
`http://cr.yp.to/talks/2013.09.16/slides-djb-20130916-a4.pdf`
`http://safecurves.cr.yp.to`
`https://archive.org/details/ShmooCon2014_SafeCurves`

2013. Gluck, Harris and Prado demonstrate yet another attack based on CRIME at BlackHat USA.

Very similar to CRIME but the attack works based on information leaks from HTTP compression instead of TLS compression.

```
http://breachattack.com
https://www.youtube.com/watch?v=CoNKarq1IYA
```

2014. Perl, Fahl, Smith publish a paper entitled "You Won't Be
Needing These Any More: On Removing Unused Certificates From
Trust Stores"

- Compared 48 mio. HTTP certificates
- 140 CA Certificates are unused in all major trust stores
- Of 426 trusted root certificates only 66% are even used

`http://fc14.ifca.ai/papers/fc14_submission_100.pdf`

2014. Bhargavan, Delignat-Lavaud, Pironti, Langley and Ray
present an attack one day before the IETF'89 meeting in London.

- ▶ Limited to client-certificate authentication with renegotiation
- ▶ MITM attack on renegotiation with a three-way handshake
- ▶ Variations of the attack also discussed on their website
- ▶ Can't possibly fit this into one slide, homework: understand the attack by reading their excellent description on the website

```
https://secure-resumption.com
https://secure-resumption.com/IETF-triple-handshakes.pdf
```

2014. Brubaker, Jana, Ray, Khurshid and Shmatikovy publish a paper entitled "Using Frankencerts for Automated Adversarial Testing of Certificate Validation in SSL/TLS Implementations"

- ▶ Fuzzing of X.509 related code in all major implementations shows serious weaknesses in certificate validation and handling
- ▶ OpenSSL, NSS, GnuTLS, MatrixSSL, PolarSSL, CyaSSL, cyptlib [...]

```
https://www.cs.utexas.edu/~shmat/shmat_oak14.pdf
https://github.com/sumanj/frankencert
```

2014. Heartbleed is independently discovered by Codenomicon and a Google Security engineer.

Faulty implementation in OpenSSL of the TLS Heartbleed extension leaks memory content over the wire. This has been all over the media and discussed in detail all over the internet. People have successfully extracted sensitive information (password files et cetera) from victim memory.

I wrote an nmap plugin to scan for Heartbleed:
`https://github.com/azet/nmap-heartbleed`

`http://heartbleed.com`

Migitation
Get informed!

Luckily migitation does not require as much slides. Because it's rather simple:

- ► Use current software and update regularily:
  Most of these attacks are fixed upstream

- ► Use peer-reviewed and solid configurations:
  Check out `https://bettercrypto.org`

- ► Listen to recommendations by security experts

- ► Audit your infrastructure (possibly even pay external contractors to take a look)

- ► Keep track of TLS security

Migitation
Future work

IETF TLS-WG is currently working on TLS 1.3 to mitigate some of the issues and concerns raised.

Drafts like new SCSVs would effectively prevent protocol downgrade attacks. (constant-time) ciphers and curves and DH parameter negotiation have been proposed along with protocol improvements for efficiency, security and privacy. It's still in the making and worth to keep track of.

Cryptography libraries seem to be more actively audited now, which has resulted in some of the disclosures in the paths months.

```
http://www.ietf.org/proceedings/89/slides/slides-89-tls-5.pdf
https://tools.ietf.org/html/draft-bmoeller-tls-downgrade-scsv
http://tools.ietf.org/html/draft-agl-tls-chacha20poly1305
https://datatracker.ietf.org/doc/draft-gillmor-tls-negotiated-dl-dhe/?include_text=1
```

Certificate Transparency, TACK and HTKP are only a few examples of proposed solutions to tackle the issue of malicious certificate authorities, certificate forgery and MITM attacks.

- ▶ Certificate Transparency: distributed consent, monitoring and auditability of certificates and CAs in the wild
- ▶ TACK and HTKP pin keys to certificates to prevent MITM and certificate based attacks

```
http://www.certificate-transparency.org
http://tack.io
https://datatracker.ietf.org/doc/draft-ietf-websec-key-pinning/
```

Conclusion

- ▶ "Trust the Math" (Schneier)
- ▶ Implementations are a big issue
- ▶ Protocol design is hard and longsome
- ▶ We're going to see much more attacks on TLS
- ▶ But we're getting there!

Conclusion

THANKS FOR YOUR PATIENCE. ARE THERE ANY QUESTIONS?

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azet@jabber.ccc.de
GPG Fingerprint:
7CB6 197E 385A 02DC 15D8 E223 E4DB 6492 FDB9 B5D5