

1,6

2,6

3,6

4,6

5,6

6,6

7,6

8,

**HANDLE** Nova**ROLE** Fixer**ROLE ABILITY** Operator**RANK** 4**NOTES**

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1,2

HUMANITY

40

OUT OF 46

**HIT POINTS**  
35 OUT OF 40**SERIOUSLY WOUNDED**  
20  
**-2 TO ALL ACTIONS WHEN SERIOUSLY WOUNDED****DEATH SAVE** 4**Critical Injuries**

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**Addictions**

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**INT** 8**REF** 7**DEX** 3**TECH** 6**COOL** 8**WILL** 7**LUCK** 5 OUT OF 8**MOVE** 5**BODY** 4**EMP** 6 OUT OF 16**Awareness Skills**

	LVL	STAT	BASE
Concentration (WILL)	2	7	9
Conceal/Reveal Object (INT)	0	8	8
Lip Reading (INT)	0	8	8
Perception (INT)	2	8	50
Tracking (INT)	0	8	8
<b>Body Skills</b>	<b>LVL</b>	<b>STAT</b>	<b>BASE</b>
Athletics (DEX)	2	3	5
Contortionist (DEX)	0	3	3
Dance (DEX)	0	3	3
Endurance (WILL)	0	7	7
Resist Torture/Drugs (WILL)	0	7	47
Stealth (DEX)	2	3	5
<b>Control Skills</b>	<b>LVL</b>	<b>STAT</b>	<b>BASE</b>
Drive Land Vehicle (REF)	0	7	7
Pilot Air Vehicle (x2) (REF)	0	7	7
Pilot Sea Vehicle (REF)	0	7	7
Riding (REF)	0	7	7
<b>Education Skills</b>	<b>LVL</b>	<b>STAT</b>	<b>BASE</b>
Accounting (INT)	0	8	38
Animal Handling (INT)	0	8	8
Bureaucracy (INT)	0	8	8
Business (INT)	0	8	8
Composition (INT)	0	8	8
Criminology (INT)	0	8	8
Cryptography (INT)	0	8	8
Deduction (INT)	0	8	28
Education (INT)	2	8	10
Gamble (INT)	0	8	8

**Education Skills**

	LVL	STAT	BASE
Language (INT)			
Streetslang	10	2	8
Hawaiian	4	8	12
5,5			
Library Search (INT)	2	8	10
Local Expert (INT)			
Your Home	2	8	10
Science (INT)			
5,4			
Tactics (INT)	0	8	8
Wilderness Survival (INT)	0	8	8
<b>Fighting Skill</b>	<b>LVL</b>	<b>STAT</b>	<b>BASE</b>
Brawling (DEX)	2	3	5
Evasion (DEX)	2	3	5
Martial Arts (x2) (DEX)	0	3	3
Melee Weapon (DEX)	0	3	3
<b>Performance Skills</b>	<b>LVL</b>	<b>STAT</b>	<b>BASE</b>
Acting (COOL)	0	8	8
Play Instrument (TECH)			
<b>Ranged Weapon Skills</b>	<b>LVL</b>	<b>STAT</b>	<b>BASE</b>
Archery (REF)	5,2	0	7
Autofire (x2) (REF)	0	7	7
Handgun (REF)	0	7	7

**WEAPONS AND ARMOR****ARMOR**

	SP	PENALTY
Head	3,1	Kevlar
Body	12	Medium Armorjack
Shield	18	Bulletproof

PENALTY APPLIES TO REF, DEX &amp; MOVE

**WEAPON**

DMG

AMMO

ROF

NOTES

Tomahawk (Light Melee)

1d6

-

2

can be concealed

Assault Rifle

5d6

25 rifle

1

2 hands, Autofire (4), Suppressive Fire

Sniper Rifle

5,1

4 rifle

6,1

1

two hands

7,1

**RANGED WEAPON SKILLS**

LVL

STAT

BASE

**SOCIAL SKILLS**

Heavy Weapons (x2) (REF)

Shoulder Arms (REF)

Bribery (COOL)

Conversation (EMP)

Human Perception (EMP)

Interrogation (COOL)

Persuasion (COOL)

Personal Grooming (COOL)

Streetwise (COOL)

Trading (COOL)

Wardrobe &amp; Style (COOL)

**TECHNIQUE SKILLS**

LVL

STAT

BASE

Air Vehicle Tech (TECH)

Basic Tech (TECH)

Cybertech (TECH)

Demolitions (x2) (TECH)

Electronics/Security Tech (x2) (TECH)

First Aid (TECH)

Forgery (TECH)

Land Vehicle Tech (TECH)

Paint/Draw/Sculpt (TECH)

Paramedic (x2) (TECH)

Photography/Film (TECH)

Pick Lock (TECH)

Pick Pocket (TECH)

Sea Vehicle Tech (TECH)

Weaponstech (TECH)

