```
(function() {
    function Qustion( gustion, answers, correct ) {
        this qustion = qustion;
this answers = answers;
        this.correct = correct;
    };
    Qustion.prototype.displayQuestion = function() {
        console log(this qustion);
        for (let i = 0; i < this answers length; i++) {</pre>
            console log(`${i}: ${this answers[i]}');
    Qustion.prototype.checkAnswer =
        function(ans, callback){
        let sc;
        if(ans === this.correct){
            alert('Correct Answer');
            sc = callback(true);
          else {
            console.log('Wrong Answer');
            sc = callback(false);
        this.displayScore(sc);
    Qustion.prototype displayScore = function(score){
        console log(`Your current score is ${score}---`);
    let q1 = new Qustion('Is Javascript the coolerst programming lenguage in the world?',
    ['Yes', 'No', "I don't know!"],
    let q2 = new Qustion("What is the name of this course's/teacher?" ,
    ['John', 'Michael', 'Jonas'],
    let q3 = new Qustion("What dose best describe coding?" ,
    ['Boring', 'hard', 'Fun', 'Tedious'],
    let questions = [q1, q2, q3];
    function score() {
        let sc = 0;
return function ( correct ) {
            if (correct) {
                 sc++;
             return sc;
    let keepScore = score();
    function nextQuestion() {
        let rand = Math.floor(Math.random() * questions.length);
        questions[rand].displayQuestion();
        let answer = prompt('Please select the corect answer!');
        if (answer !== 'exit') {
            questions[rand].checkAnswer(parseInt(answer), keepScore);
            nextQuestion();
    nextQuestion();
})();
```