

Barrett Ruth

[linked.com/in/barrett-ruth](https://www.linkedin.com/in/barrett-ruth) | barrettruth.com | github.com/barrett-ruth

Skills

- **Languages:** Python, Javascript, C++, C, TypeScript, CSS, TailwindCSS, HTML, Java, Lua, Bash
- **Tools:** React, Next.js, Zookeeper, Flask, Django, PostgreSQL, SQLite, Redis, Docker, Google Cloud Platform, AWS

Education

University of Virginia, Charlottesville, VA

August 2022 - May 2025

Bachelor of Computer Science, Bachelor of Applied Statistics

Dean's List, GPA: 3.97/4.0

Coursework: Data Structures and Algorithms, Computer Organization, Discrete Mathematics, Software Development

Experience

Nth Venture Studio - CERTD

February 2023 - August 2023

Full-Stack Software Engineer, Artificial Intelligence Intern

- Independently developed company MVP solution shared with CEO and investor board
- Reduced content creation time by 80% increasing productivity by 20% using event processing with Redis and RQ
- Designed and implemented an automated assessment and content-creation process for clients with Flask, PostgreSQL, and machine learning transformer technologies
- Effectively met studio deadlines through collaborating with both executive venture studio board and CERTD staff

GoTransverse

August 2020 - February 2022

Full-Stack Software Engineer

- Pioneered and implemented internal environment release management system for entirety of company internal products using Swagger, Flask, scripting, PostgreSQL and MariaDB technologies
- Reduced the time to dispatch jobs by 25% by revamping frontend UI with ReactJS and TailwindCSS technologies
- Managed revenue and batched job details and deployment to ensure consistent, correct, and intelligent cloud billing operations for clients at an international scale
- Consistently exceeded product release deadlines by maintaining effective mentor and team communication in both online and in-person environments during school years over 16 consecutive months

Projects

[theCourseForum](https://thecourseforum.com)

August 2022 - Present

Vice President, Head of Engineering

- Oversee university-leading course review platform operations and application infrastructure with 41,000+ users (85% of student population) and supervise onboarding of 30+ recruits per semester
- Reduced website downtime from 8 to 2 hours (a 75% reduction) by coding automated crash reports to accelerate debugging and employing lean six-sigma methodologies to enhance communication between developers
- Implemented site-wide search algorithm saving \$150 monthly and increasing user engagement by 20%

[Atlas](https://atlas.virginia.edu)

July 2023 - Present

Machine Learning Research Blog

- Develop and maintain machine learning research journal using Next.JS, TailwindCSS technologies
- Discusses cutting-edge transformer architectures and the interpretability of novel black-box algorithms (VQ-VAE, GPT, Diffusion) to make deep learning more approachable and intuitive
- Iterated with co-developer to optimize reader experience with D3.js and in-browser code execution

[nvimdev](https://nvimdev.com)

August 2023 - Present

Software Organization, Core Maintainer

- Publish and maintain projects with 6,000+ github stars supporting Neovim code editor ecosystem
- Implement features and address bugs within a 24-hour window working asynchronously with global team
- Quickly adapt to fragile external APIs, ensuring timely and robust plugin updates

International Collegiate Programming Contest (ICPC)

August 2023 - Present

National Programming Competition, Team Lead

- Compete in ICPC as university representative, focusing on timed algorithmic problem-solving and team work