1 Explanation Generation

```
Algorithm 1: CSP-Explain(\mathcal{T}, f [, \mathcal{I}_0])
    input
                              : \mathcal{T} set of constraints
    input
                              : f a consistent objective function
    optional input: \mathcal{I}_0 a partial interpretation
                              : Explanation sequence
 1 begin
          \mathcal{I}_{end} \leftarrow \texttt{propagate}(\mathcal{I}_0, \ \mathcal{T})
                                                                                                                                           // Goal state
 \mathbf{2}
          \mathcal{I} \leftarrow \mathcal{I}_0
                                                                                                     // Initial partial interpretation
 3
          Seq \leftarrow empty \ set
                                                                                                                        // explanation sequence
 4
          while \mathcal{I} \neq \mathcal{I}_{end} do
 5
               for i \in \mathcal{I}_{end} \setminus \mathcal{I} do
 6
                     X_i \leftarrow \texttt{OMUS}(\{\neg i\} \land \mathcal{I} \land \mathcal{S})
 7
                     E_i \leftarrow \mathcal{I} \cap X_i
                                                                                                                                           // Facts used
 8
                     S_i \leftarrow \mathcal{T} \cap X_i
                                                                                                                                 // Constraint used
                     \mathcal{N}_i \leftarrow \mathtt{propagate}(E_i \wedge \mathcal{S}_i)
                                                                                                                         // Newly derived facts
10
11
                (E_{best}, S_{best}, N_{best}) \leftarrow (E_i, S_i, N_i) with lowest f(E_i, S_i, N_i)
12
                append (E_{best}, S_{best}, N_{best}) to Seq
13
               \mathcal{I} \leftarrow \mathcal{I} \cup \{N_{best}\}
          end
15
16 end
```

2 OMUS Algorithm

Note that if we assign a unit weight to every element in the subset, we reduce the problem of finding an OMUS to finding a SMUS.

Definition 1. Let Γ be a collection of sets and $HS(\Gamma)$ the set of all hitting sets on Γ and let f be an valid objective function. Then a hitting set $h \in \Gamma$ is said to be an **optimal** hitting set if $\forall h' \in HS(\Gamma)$ we have that $f(h) \leq f(h')$.

Property 1. The optimal hitting set of a collection of sets Γ is denoted by $OHS(\Gamma)$.

The algorithm is based on the following observation:

Proposition 1. A set $\mathcal{U} \subseteq \mathcal{F}$ is an OMUS of \mathcal{F} if and only if \mathcal{U} is an optimal hitting set of $MCSes(\mathcal{F})$

Lemma 1. Let $\mathcal{K} \subseteq MCSes(\mathcal{F})$. Then a subset \mathcal{U} of \mathcal{F} is an OMUS if \mathcal{U} is a optimal hitting set on \mathcal{K} and \mathcal{U} is unsatisfiable

```
Algorithm 2: OMUS-Delayed (\mathcal{F}, [f, \mathcal{H}_0])
    input
                         : \mathcal{F} a CNF formula
    input
                         : cost a cost function
    optional input: \mathcal{H}_0 initial collection of disjoint Minimum Correction Sets
    output
                         : \mathcal{OMUS}(\mathcal{F})
 1 begin
 2
        \mathcal{H} \leftarrow \mathtt{DisjointMCS}(\mathcal{F})
        mode \leftarrow mode\_greedy
 3
        while true do
 4
             // Find a series of non-optimal solutions
             while true do
 5
                 \mathbf{switch}\ nonOptLevel\ \mathbf{do}
 6
                      case mode\_incr
                          // Add/Remove clause (choose clause appears most frequently in the
                               set of hitting sets so far)
                          hs \leftarrow \texttt{FindIncrementalHittingSet}(H, C, hs)
  8
                      case mode_greedy
                          // Greedy algorithm
                          // 'Approximation algorithms for combinatorial problems' (1973)
                          hs \leftarrow \texttt{FindGreedyHittingSet}(\mathcal{H})
10
                  \mathbf{end}
11
                  (\text{sat}?, \mu) \leftarrow \texttt{SatSolver}(hs)
12
                 if not sat? then
13
                      switch nonOptLevel do
14
                          \mathbf{case}\ mode\_incr
15
                               mode \leftarrow mode\_greedy
16
                          case mode\_greedy
17
                               mode \leftarrow mode\_opt
18
                               break
19
                      end
20
                 else
21
                      \mathcal{C} \leftarrow \mathcal{F} \setminus \mathtt{Grow}(hs)
22
                      \mathcal{H} \leftarrow \mathcal{H} \cup \{\mathcal{C}\}
23
                      mode \leftarrow mode\_incr
\mathbf{24}
25
             end
             hs \leftarrow \texttt{OptimalHittingSet}(\mathcal{H}, cost)
26
                                                                                                    // Find optimal solution
             (\text{sat?}, \mu) \leftarrow \texttt{SatSolver}(hs)
27
             // If SAT, \mu contains the satisfying truth assignment
             // IF UNSAT, hs is the OMUS
             if not sat? then
28
                 break
29
             end
30
             \mathcal{C} \leftarrow \mathcal{F} \setminus \mathtt{Grow}(hs)
31
             \mathcal{H} \leftarrow \mathcal{H} \cup \{\mathcal{C}\}
32
        end
33
        return (hs', cost(hs))
34
35 end
```

3 MIP hitting set problem specification

For the set of clauses $C = \{c_1, ... c_{|C|}\}$ with weights $W = \{w_1, ... w_{|C|}\}$ in the collection of sets \mathcal{H} . For Example:

$$C = \{c_1, ... c_6\}$$

$$W = \{w_1 = 20, w_2 = 20, w_3 = 10, w_4 = 10, w_5 = 10, w_6 = 20\}$$

$$\mathcal{H} = \{c_3\}, \{c_2, c_4\}, \{c_1, c_4\}, \{c_1, c_5, c_6\}$$

$$(1)$$

The optimal hitting set can be formulated as an integer linear program.

$$\min \sum_{i \in \{1..|C|\}} w_i \cdot x_i \tag{2}$$

$$\sum_{i \in \{1..|C|\}} x_i \cdot h_{ij} \ge 1, \ \forall \ j \in \{1..|\mathcal{H}|\}$$
(3)

$$x_i = \{0, 1\} \tag{4}$$

- \bullet w_i is the input cost/weight associated with clause i in
- x_i is a boolean decision variable if constraint/clause c_i is chosen or not.
- Equation 3, h_{ij} is a boolean input variable corresponding to if constraint/clause i is in set to hit j.

4 Future Work

References