

1 Explanation Generation

Algorithm 1: CSP-Explain(\mathcal{T} , f [, \mathcal{I}_0])

```
input      :  $\mathcal{T}$  set of constraints
input      :  $f$  a consistent objective function
optional input:  $\mathcal{I}_0$  a partial interpretation
output     : Explanation sequence
1 begin
2    $\mathcal{I} \leftarrow \mathcal{I}_0$                                 // Initial partial interpretation
3    $\mathcal{I}_{end} \leftarrow \text{propagate}(\mathcal{I}, \mathcal{T})$           // Goal state
4    $Seq \leftarrow \text{empty set}$                           // explanation sequence
5    $H \leftarrow \text{Empty collection}$                     // Collection of hitting sets
6   while  $\mathcal{I} \neq \mathcal{I}_{end}$  do
7      $X \leftarrow \text{OMUS}(\mathcal{F}' \wedge \mathcal{I} \wedge \mathcal{S}, \mathcal{H})$ 
8      $E \leftarrow \mathcal{I} \cap X$                           // Explanation used
9
10     $\mathcal{N} \leftarrow \text{propagate}(E \wedge \mathcal{S})$           // Newly derived facts
11
12     $\mathcal{I} \leftarrow \mathcal{I} \cup \mathcal{N}$                       // Update known facts
13
14    for  $n \in \mathcal{N}$  do
15      |  $(E_n, \mathcal{S}_n, n)$  to  $Seq$ 
16    end
17
18  end
19
20 end
21 end
```

2 OMUS Algorithm

Note that if we assign a unit weight to every element in the subset, we reduce the problem of finding an OMUS to finding a SMUS.

Definition 1. Let Γ be a collection of sets and $HS(\Gamma)$ the set of all hitting sets on Γ and let f be an valid objective function. Then a hitting set $h \in \Gamma$ is said to be an **optimal** hitting set if $\forall h' \in HS(\Gamma)$ we have that $f(h) \leq f(h')$.

Property 1. The **optimal** hitting set of a collection of sets Γ is denoted by $OHS(\Gamma)$.

The algorithm is based on the following observation:

Proposition 1. A set $\mathcal{U} \subseteq \mathcal{F}$ is an OMUS of \mathcal{F} if and only if \mathcal{U} is an optimal hitting set of $MCSes(\mathcal{F})$

Lemma 1. Let $\mathcal{K} \subseteq MCSes(\mathcal{F})$. Then a subset \mathcal{U} of \mathcal{F} is an OMUS if \mathcal{U} is a optimal hitting set on \mathcal{K} and \mathcal{U} is unsatisfiable

Algorithm 2: OMUS-Delayed(\mathcal{F} , $[f, \mathcal{H}_0]$)

```
input      :  $\mathcal{F}$  a CNF formula
input      :  $cost$  a cost function
optional input:  $\mathcal{H}_0$  initial collection of disjoint Minimum Correction Sets
output     :  $OMUS(\mathcal{F})$ 

1 begin
2    $\mathcal{H} \leftarrow \text{DisjointMCS}(\mathcal{F})$ 
3   while true do
4      $hs \leftarrow \text{OptimalHittingSet}(\mathcal{H}, cost)$  // Find optimal solution
5      $(sat?, \mu) \leftarrow \text{SatSolver}(hs)$ 
6     // If SAT,  $\mu$  contains the satisfying truth assignment
7     // IF UNSAT,  $hs$  is the OMUS
8     if not sat? then
9       break
10    end
11     $\mathcal{C} \leftarrow \mathcal{F} \setminus \text{Grow}(hs)$ 
12     $\mathcal{H} \leftarrow \mathcal{H} \cup \{\mathcal{C}\}$ 
13     $nonOptLevel \leftarrow 0$ 
14    // Find a series of non-optimal solutions
15    while true do
16      switch nonOptLevel do
17        case 0
18          // Add/Remove clause (choose clause appears most frequently in the
19          // set of hitting sets so far)
20           $hs \leftarrow \text{FindIncrementalHittingSet}(\mathcal{H}, \mathcal{C}, hs)$ 
21        case 1
22          // Greedy algorithm
23          // ‘Approximation algorithms for combinatorial problems’ (1973)
24           $hs \leftarrow \text{FindGreedyHittingSet}(\mathcal{H})$ 
25        end
26       $(sat?, \mu) \leftarrow \text{SatSolver}(hs)$ 
27      if not sat? then
28        switch nonOptLevel do
29          case 0
30             $nonOptLevel \leftarrow 1$ 
31          case 1
32            break
33          end
34        else
35           $\mathcal{C} \leftarrow \mathcal{F} \setminus \text{Grow}(hs)$ 
36           $\mathcal{H} \leftarrow \mathcal{H} \cup \{\mathcal{C}\}$ 
37           $nonOptLevel \leftarrow 0$ 
38        end
39      end
40    end
41  end
42  return  $(hs', cost(hs))$ 
43 end
```

3 MIP hitting set problem specification

For the set of clauses $\mathcal{C} = \{c_1, \dots, c_{|\mathcal{C}|}\}$ with weights $\mathcal{W} = \{w_1, \dots, w_{|\mathcal{C}|}\}$ in the collection of sets \mathcal{H} . For Example:

$$\begin{aligned}\mathcal{C} &= \{c_1, \dots, c_6\} \\ \mathcal{W} &= \{w_1 = 20, w_2 = 20, w_3 = 10, w_4 = 10, w_5 = 10, w_6 = 20\} \\ \mathcal{H} &= \{c_3\}, \{c_2, c_4\}, \{c_1, c_4\}, \{c_1, c_5, c_6\}\end{aligned}\tag{1}$$

The optimal hitting set can be formulated as an integer linear program.

$$\min \sum_{i \in \{1..|\mathcal{C}|\}} w_i \cdot x_i \tag{2}$$

$$\sum_{i \in \{1..|\mathcal{C}|\}} x_i \cdot h_{ij} \geq 1, \forall j \in \{1..|\mathcal{H}|\} \tag{3}$$

$$x_i = \{0, 1\} \tag{4}$$

- w_i is the input cost/weight associated with clause i in
- x_i is a boolean decision variable if constraint/clause c_i is chosen or not.
- Equation 3, h_{ij} is a boolean input variable corresponding to if constraint/clause i is in set to hit j .

4 Future Work

References