

# Warm Up

400 Any Easy1

## Binary set

8 × 300 as	{		100 Not FR	2
		300 as	100 Not FR	3
			100 Not FR	4
			100 Not FR	5
		300 as	100 Not FR	6
			100 FR	7
			100 Not FR	8
		300 as	100 FR	9
			100 Not FR	10
			100 Not FR	11
		300 as	100 FR	12
			100 FR	13
			100 FR	14
		300 as	100 Not FR	15
			100 Not FR	16
			100 FR	17
		300 as	100 Not FR	18
			100 FR	19
			100 FR	20
		300 as	100 FR	21
			100 Not FR	22
			100 FR	23
		300 as	100 FR	24
			100 FR	25

## Warm Down

200 Any Easy26