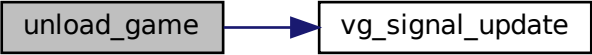


unload_game



```
graph LR; A[unload_game] --> B[vg_signal_update]
```

The diagram consists of two rectangular boxes connected by a horizontal arrow. The left box, labeled 'unload_game', has a light gray fill and a black border. The right box, labeled 'vg_signal_update', has a white fill and a black border. A dark blue arrow points from the right side of the 'unload_game' box to the left side of the 'vg_signal_update' box.

vg_signal_update