## CmpE 260 - Principles of Programming Languages Spring 2019 Assignment 1

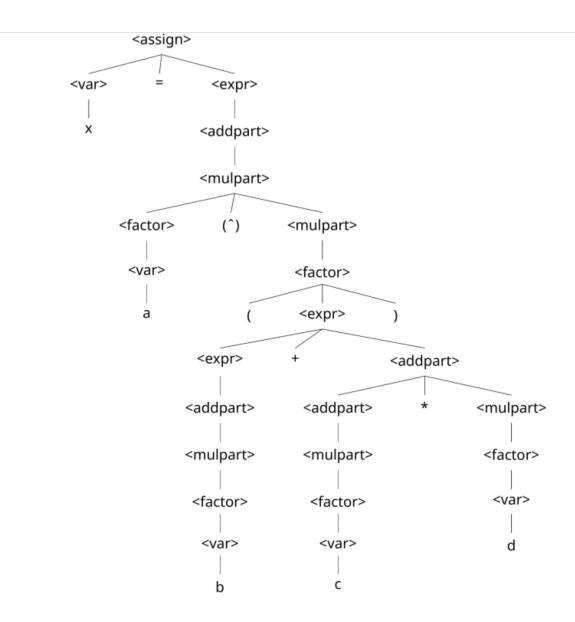
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## Solution 1

a)

```
< assign > \rightarrow < var > = < expr >
              < expr > \rightarrow < expr > + < addpart > | < expr > - < addpart > | < addpart > |
           < addpart > \rightarrow < addpart > * < mulpart > | < addpart > / < mulpart > | < mulpart > |
          < mulpart > \rightarrow (< expr >) | < var >
                < var > \rightarrow a \mid b \mid \dots \mid x \mid y \mid z
b)
            < assign > \rightarrow < var > = < expr >
              < expr > \rightarrow < expr > + < addpart > | < expr > - < addpart > | < addpart > |
           < addpart > \rightarrow < addpart > * < mulpart > | < addpart > / < mulpart > | < mulpart > |
          < mulpart > \rightarrow < factor > ^ < mulpart > | < factor >
            < factor > \rightarrow (< expr >) | < var >
                \langle var \rangle \rightarrow a \mid b \mid ... \mid x \mid y \mid z
```

**c**)



## Solution 2

```
M_{rpt}(repeat < st - list > until < bool >, s) \equiv
if M_{stlist}(\langle st - list \rangle, s) = error
then error
else if M_{bool}(\langle bool \rangle, M_{stlist}(\langle st-list \rangle, s)) = error
then error
else if M_{bool}(< bool>, M_{stlist}(< st-list>, s)) = true
then M_{stlist}(\langle st-list \rangle, s)
else M_{rpt}(repeat < st - list > until < bool >, M_{stlist}(< st - list >, s))
M_{bool}(\langle var \rangle_1 == \langle var \rangle_2, \ s) \equiv
if \ VarMap(\langle var \rangle_1, \ s) = undef
then\ error
else if VarMap(\langle var \rangle_2, s) = undef
then error
else if VarMap(\langle var \rangle_1, s) = VarMap(\langle var \rangle_2, s)
then\ true
else\ false
M_{stlist}(\langle assign - st \rangle \langle st - list \rangle, s) \equiv
if\ M_{ass}(\langle assign-st \rangle,\ s) = error
then error
else M_{stlist}(\langle st-list \rangle, M_{ass}(\langle assign-st \rangle, s))
M_{stlist}(\langle assign - st \rangle, s) \equiv M_{ass}(\langle assign - st \rangle, s)
M_{ass}(\langle var \rangle_1 = \langle var \rangle_2, \ s) \equiv
if \ VarMap(\langle var \rangle_2, \ s) = undef
then error
else < i_1, v_1 >, ....., < i_n, v_n > where
v_j = VarMap(i_j, s), if i_j \neq \langle var \rangle_1
v_j = VarMap(\langle var \rangle 2, s), if ij = \langle var \rangle_1
```

## Solution 3

$$< declaration > \rightarrow < person_1 > < person_2 > < person_3 > < person_4 >$$
  
 $< person_1 > .count = < person_2 > .count$ 

```
< person_3 > .count
                                 = \langle person_4 \rangle .count
               < person_1 > \rightarrow katara < list_1 >
      < person_1 > .count \leftarrow < list_1 > .countW
               \langle person_2 \rangle \rightarrow toph \langle list_2 \rangle
      < person_2 > .count \leftarrow < list_2 > .countE
               < person_3 > \rightarrow zuko < list_3 >
      < person_3 > .count \leftarrow < list_3 > .countF
               < person_4 > \rightarrow aang < list_4 >
      < person_4 > .count \leftarrow < list_4 > .countAll
                   \langle list_1 \rangle \rightarrow \langle elements \rangle
       < list_1 > .countW \leftarrow < elements > .countW
                   \langle list_2 \rangle \rightarrow \langle elements \rangle
        < list_2 > .countE \leftarrow < elements > .countE
                   \langle list_3 \rangle \rightarrow \langle elements \rangle
        < list_3 > .countF \leftarrow < elements > .countF
                   \langle list_4 \rangle \rightarrow \langle elements \rangle
       < list_4 > .countAll \leftarrow < elements > .countW + < element > .countE + < elements > .countF
+ < elements > .countA
            \langle elements \rangle_1 \rightarrow \langle element \rangle \langle elements \rangle_2
 < elements >_1 .countW \leftarrow < element > .countW + < elements >_2 .countW
 \langle elements \rangle_1 .countE \leftarrow \langle element \rangle .countE + \langle elements \rangle_2 .countE
 < elements >_1 .countF \leftarrow < element > .countF + < elements >_2 .countF
 < elements >_1 .countA \leftarrow < element > .countA + < elements >_2 .countA
             \langle elements \rangle \rightarrow \langle element \rangle
  < elements > .countW \leftarrow < element > .countW
  < elements > .countE \leftarrow < element > .countE
  < elements > .countF \leftarrow < element > .countF
   < elements > .countA \leftarrow < element > .countA
              < element > \rightarrow W
   < element > .countW \leftarrow 1
    < element > .countE \leftarrow 0
    < element > .countF \leftarrow 0
    < element > .countA \leftarrow 0
              \langle element \rangle \rightarrow E
   < element > .countW \leftarrow 0
    < element > .countE \leftarrow 1
    < element > .countF \leftarrow 0
    \langle element \rangle .countA \leftarrow 0
              \langle element \rangle \rightarrow F
   < element > .countW \leftarrow 0
    < element > .countE \leftarrow 0
    < element > .countF \leftarrow 1
    < element > .countA \leftarrow 0
```

- $< element > \rightarrow A$
- $< element > .countW \leftarrow 0$
- $< element > .countE \leftarrow 0$
- $< element > .countF \leftarrow 0$
- $< element > .countA \leftarrow 1$