Ben Saufley
Software Engineering Leader

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Portland, ME

Experience

Momentum Commerce — Remote
Director, Frontend Engineering — 2022 - Present

Principal engineer and manager of frontend team for internal and consumer-facing applications for analysis of online retail and marketing data. Consult on broader tech team architectural and DX efforts. Building in TypeScript Preact backed by PHP with Laravel and Python with FastAPI.

Triplebyte — Remote
Senior Software Engineer — 2021 – 2022

Small team of product engineers working in React, TypeScript, and Ruby on Rails.

EverQuote, Inc — Cambridge, MA → Remote (Aug 2019)
Principal Engineer — 2013 – 2021

Previously:

- **Director, Front-End Engineering** — Aug 2017 – Jan 2019
- **Technical Lead, Front-End** — Jan 2015 – Aug 2017
- **Web Designer & Front-End Developer** — 2013 – Jan 2015

Quickly developed into a full-stack subject matter expert for a large portion of the company's consumer-facing code and infrastructure. Technical/architectural leadership, code review and standards, and career growth support. Led the development of microservices that replaced the front end of a legacy Rails monolith, significantly improving technical and business metrics, with Go and isomorphic React in TypeScript. Helped to lay the foundations and launch Kotlin-based third-party APIs with embeddable React widgets.

Millennium Partners Sports Club Management, LLC — Boston, MA
Online Marketing Designer & Developer — 2009 – 2013

Sole in-house developer and digital designer. Independently designed, developed, and sent thousands of emails weekly to club members, employees, and prospects. Managed web pages and applications, creating and maintaining database-backed solutions for member communications and class scheduling.

School

Emerson College — Boston, MA
MA, Global Marketing Communication & Advertising — 2009

Savannah College of Art & Design — Savannah, GA
BFA, Animation — 2007

Skills

Languages: Proficient in Go, Node.js, TypeScript/JavaScript, MySQL, Postgres, HTML (HAML, Pug, Slim), CSS (SASS, PostCSS), PHP, Ruby, and bash/zsh. Experience with Kotlin, Java, Python, Swift and MongoDB.

Software:

Proficient in Vite, Webpack and Babel, React/Preact/JSX, Styled Components, Redux, Jest, Next.js, Mocha/Chai, jQuery, Ruby on Rails, Rspec/Capybara, Wordpress, Express.js and Sinatra. Experience in Spring and Ktor.

Proficient in Git, Windows and Mac environments, Docker and Kubernetes, AWS and GCP. Manage infrastructure via web UIs and CLI as well as Helm and Terraform. Develop in Visual Studio Code, RubyMine, and Xcode for Swift. Analytics in DataDog and Grafana via Prometheus & Loki. Design in Adobe Creative Cloud suite, Sketch, Figma. Office suites are no problem. Use vim when handy, but no hjkl – arrow keys exist for a reason.

References available on request.