

python



Topics



- 1. Introduction to function
- 2. Defining a function
- 3. Parameter and variable scopes
- 4. Return statement
- 5. Tips







1) INTRODUCTION TO FUNCTION





What is function?



- Function is a sub-program making your code shorter and better understanding.
- 1) Built-in functions
 - print("hello world")
 - -x = round(2/3, 2) # 0.67
- 2) User-defined function

```
– seq_sum(a,b)
```

```
1 def seq_sum(a, b):
2   sum = 0
3   for i in range(a, b+1):
4     sum += i
5   return sum
```





Why function?

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1) Shorter code, better understanding

Calculate a summation from 1 to n

```
1 n1 = 10
 2 \text{ sum} 1 = 0
 3 for i in range(1, n1+1):
      sum1 += i
 5 print(sum1)
 7 \text{ n2} = 100
 8 \text{ sum} 2 = 0
 9 for i in range(1, n2+1):
     sum2 += i
11 print(sum2)
12
13 \, \text{n3} = 200
14 \text{ sum} 3 = 0
15 for i in range(1, n3+1):
     sum3 += i
16
17 print(sum3)
```

```
1 def sum seq(n):
      sum = 0
      for i in range(1, n+1):
         sum += i
      return sum
 7 \text{ sum1} = \text{sum seq(10)}
 8 \text{ sum} 2 = \text{sum seq}(100)
 9 \text{ sum} 3 = \text{sum seq}(200)
10
11 print(sum1)
12 print(sum2)
13 print(sum3)
55
```

55 5050 20100



Why function? (cont.)



2) Update only one place, leading less errors

Update to calculate a summation from a to b

```
1 \text{ al} = 5; \text{ bl} = 10
 2 \text{ sum} 1 = 0
 3 for i in range(al, bl+1):
      sum1 += i
 5 print(sum1)
 7 \text{ a2} = 10; \text{ b2} = 100
 8 \text{ sum} 2 = 0
 9 for i in range(a2, b2+1):
      sum2 += i
11 print(sum2)
12
13 \text{ a}3 = 100; \text{ b}3 = 200
14 \text{ sum} 3 = 0
15 for i in range(a3, b3+1):
      sum3 += i
16
17 print(sum3)
45
```

```
1 def sum seq(a, b):
      sum = 0
      for i in range(a, b+1):
         sum += i
      return sum
 7 \text{ sum1} = \text{sum seq}(5, 10)
 8 \text{ sum} 2 = \text{sum seq}(10, 100)
 9 \text{ sum} 3 = \text{sum seq}(100, 200)
10
11 print(sum1)
12 print(sum2)
13 print(sum3)
45
5005
15150
```



How to use function



- What to know?
 - 1) Function name
 - 2) Input (parameters)
 - 3) Output (return value)

- x = abs(-5) # 5
- y = round(2/3, 2) # 0.67
- print("hello world")





Start with a simple function



- 1) Function name
- 2) Input (parameters)
- 3) Output (return value)

```
1 def hello(name):
2   print("Hello", name)
3
1) start
4 BLACKPINK = ["Jisoo", "Jennie", "Rosé", "Lisa"]
5 for e in BLACKPINK:
2) call fn
6 hello(e)
```

Hello Jisoo Hello Jennie Hello Rosé Hello Lisa





Start with a simple function (cont.)



Function can call other functions.

- 1) Function name
- 2) Input (parameters)
- 3) Output (return value)

```
1 def hello(name):
2 print("Hello", name)
3
0) define
4 def hello_all(names):
5 for e in names:
6 hello(e)
7
1) start
8 BLACKPINK = ["Jisoo",
```

- 8 BLACKPINK = ["Jisoo", "Jennie", "Rosé", "Lisa"]
- 2) call fn 9 hello_all(BLACKPINK)

```
Hello Jisoo
Hello Jennie
Hello Rosé
Hello Lisa
```





Exercise



- Ex1: Happy birthday to you
- Ex2: HDB(name)





2) **DEFINING FUNCTION**





Components of User-Defined Function

```
100th Anniversary of
```

- 1) Function name
- 2) Input (parameters)
- 3) Output (return value)

```
1 def dot ( u, v
    for i in range(len(u)):
       p += u[i]*v[i]
 5
    return p
 6
 7 u = [1, 2, 3]
 8 v = [2, 2, 2]
 9 w = dot(u, v)
10 print(w)
```

12





Exercise (return single value)



- Ex3: Farenheit to celsius
- Ex4: Compute a triangle area
- Ex5: Prime number





3) PARAMETERS AND VARIABLE SCOPES





Input parameters

```
def sum_seq(n):
     sum = 0
   for i in range(1, n+1):
        sum += i
    return sum
   def add_one(n):
     return n+1
10 def is_even(n):
    return ((n % 2) == 0)
13
14 n = 10
                              55
15 \text{ out1} = \text{sum seq(n)}
                              11
16 \text{ out2} = \text{add one(n)}
                              True
17 \text{ out3} = is even(n)
```



- Can be duplicated with other functions
- Cannot be used by other functions.



15

gramming



Input parameters (cont.)



```
1 def distance(x1, y1, x2, y2):
2   dx = x1 - x2
3   dy = y1 - y2
4   d = (dx**2 + dy**2)**0.5
5   return d
6
7 d1 = distance(10.5, 12.0, 30.0, 50.5)
8 x = 10.5; y = 11.2
9 d2 = distance(x, y, 30.0, 50.5)
```

```
d1 = 43.15669125408017

d2 = 43.871858861917396
```

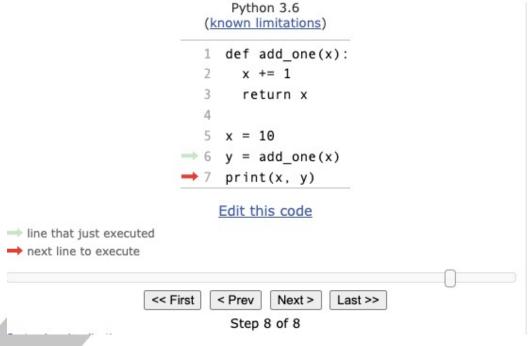


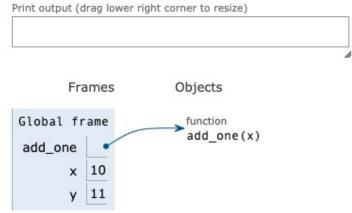


Variable Scope: Local variables



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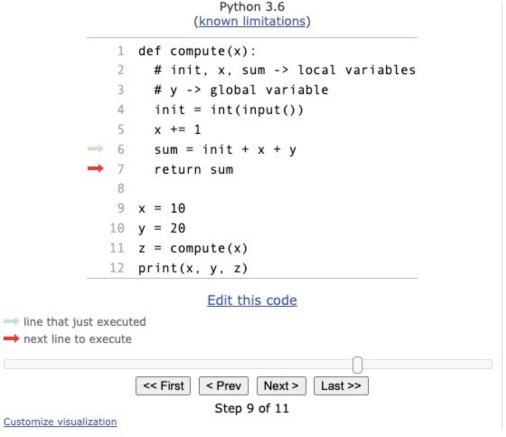


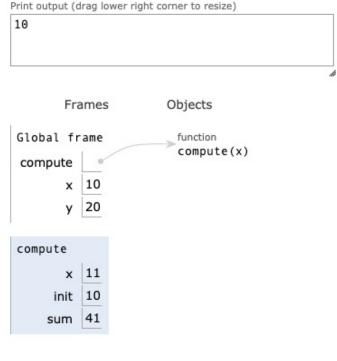


Variable Scope: Global variables



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Exercise (return list)



- Ex6: Add two lists
- Ex7: Convert from list of number to list of string
- Ex8: Get positive elements





4) RETURN





Return usages



- 1) just end and no return values
- 2) end and return a single value
- 3) end and return multiple values



Return (1): just end and no return value



```
1 def hello(name):
     print("Hello", name)
     return
 5 def hello(name):
    print("Hello", name)
 6
  def hello(name):
     if name == "":
10
       return
11
     print("Hello", name)
```

```
15 hello("Pop")
16 s = hello("Pop")
17 print(s)
```

```
Hello Pop
Hello Pop
None
```



Return (2): End and return a single value

17 print("u.v =", dot p)



```
1 def read vector():
     x = input().split()
     v = []
     for i in range(len(x)):
       v.append( float(x[i]) )
 6
     return v
  def dot(u, v):
     p = 0
     for i in range(len(u)):
10
11
       p += u[i]*v[i]
12
     return p
13
14 u = read_vector()
15 v = read_vector()
                               u.v = 30.0
16 \text{ dot } p = \text{dot}(u, v)
```



Return (3): End and return multiple values



Tuple (multiple values)

List

```
1 def roots(a, b, c):
2    t = (b**2 - 4*a*c)**0.5
3    r1 = (-b + t)/(2*a)
4    r2 = (-b - t)/(2*a)
5    return r1,r2
6
7 x1,x2 = roots(6, -6, -36)
8 print(x1,x2)
```

```
3.0 -2.0
```

```
1 def get_odds( x ):
2   odds = []
3   for e in x:
4     if e%2 == 1:
5        odds.append(e)
6   return odds
7
8 x3 = get_odds([1, 7, 2, 10, 5])
9 print(x3)
```





https://pythontutor.com/

y = [1, 2, 3, 4, 5]

Return values via input paramete the left by the Return values via input parameters of Chula Englineering 2013

Create new list

NOT create new list

```
1 def abs_all( data ):
                                   1 def abs all( data ):
     d = [0] * len(data)
                                       for k in range(len(data)):
     for k in range(len(data)):
                                         data[k] = abs(data[k])
       d[k] = abs(data[k])
 5
     return d
                                   5 \times = [1,-2,3,-4,-5]
                                   6 abs_all(x)
 7 \times = [1, -2, 3, -4, -5]
                                   7 print( x )
 8 y = abs_all(x)
 9 print( 'x =', x )
                                  [1, 2, 3, 4, 5]
10 print( 'y =', y )
x = [1, -2, 3, -4, -5]
```





Exercise (update input values)



- Ex9: Fill list values
- Ex10: Clip boundary
- Ex11: Replace values









Common mistake1: Don't define a variable <u>duplicated</u> to the input parameter



```
1 \operatorname{def} f1(x):
     # doesn't use the input parameter (value)
 3 x = 0
 5 \operatorname{def} f2(x):
 6 # doesn't use the input parameter (list)
 7 \quad x = [0]*len(x)
 9 a = 9
10 fl(a) # 'a' doesn't change
11 b = [1,2,3,4]
12 f2(b) # 'b' doesn't change
```

Common mistake2: call function



properly Incorrect

```
1 def hello(name):
2  print("Hello", name)
3
4 def double(u):
5  return 2*u
6
7 x = hello("Bell") 1
8 print('x =', x)
9 double([1,2,3]) 2
```

```
Hello Bell
x = None
[1, 2, 3, 1, 2, 3]
```

Correct

```
1 def hello(name):
2  print("Hello", name)
3
4 def double(u):
5  return 2*u
6
7 hello("Bell") 1
8 y = double([1,2,3]) 2
9 print(y)
```

```
Hello Bell [1, 2, 3, 1, 2, 3]
```





Common mistake3: use return statement properly



```
1 def clip(x):
    if x < 0:
      return 0
      x += 2 # action after return
    return x
7 # return only some cases
  def is_odd(x):
    if x%2 == 1:
10
      return True
```



Tips



```
def is_odd(n):
   if n%2 == 1:
     return True
   else:
     return False
```

```
def is_odd(n):
    return n%2 == 1
```

```
def foo(n):
    if n%2 == 1:
        return 3*n+1
    else:
        return n//2
```



```
def foo(n):
    if n%2 == 1:
        return 3*n+1
    return n//2
```





Conclusion



- Introduction to function
 - Sub-program: (1) built-in and (2) user-defined functions
- Defining a function
 - (1) function name, (2) input parameters, (3) return values
- Parameter and variable scopes
 - Local & global scopes
- Return statement
 - Return1: just end and no return values
 - Return2: end and return one value
 - Return3: end and return multiple values
 - For list input, you can decide to update it directly.
- Tips
 - Don't replace the input parameters
 - Call function correctly
 - Return correctly
 - How to write a nice function

