



# Function



# Topics

1. Introduction to function
2. Defining a function
3. Parameter and variable scopes
4. Return statement
5. Tips



# 1) INTRODUCTION TO FUNCTION

# What is function?

- Function is a **sub-program** making your code shorter and better understanding.
- 1) Built-in functions
  - `print("hello world")`
  - `x = round(2/3, 2) # 0.67`
- 2) User-defined function
  - `seq_sum(a,b)`

```
1 def seq_sum(a, b):  
2     sum = 0  
3     for i in range(a, b+1):  
4         sum += i  
5     return sum
```

# Why function?

## 1) Shorter code, better understanding

- Calculate a summation from 1 to **n**

```
1 n1 = 10
2 sum1 = 0
3 for i in range(1, n1+1):
4     sum1 += i
5 print(sum1)
6
7 n2 = 100
8 sum2 = 0
9 for i in range(1, n2+1):
10     sum2 += i
11 print(sum2)
12
13 n3 = 200
14 sum3 = 0
15 for i in range(1, n3+1):
16     sum3 += i
17 print(sum3)
```

55  
5050  
20100

```
1 def sum_seq(n):
2     sum = 0
3     for i in range(1, n+1):
4         sum += i
5     return sum
6
7 sum1 = sum_seq(10)
8 sum2 = sum_seq(100)
9 sum3 = sum_seq(200)
10
11 print(sum1)
12 print(sum2)
13 print(sum3)
```

55  
5050  
20100

# Why function? (cont.)

## 2) Update only one place, leading less errors

- Update to calculate a summation from **a** to **b**

```

1 a1 = 5; b1 = 10
2 sum1 = 0
3 for i in range(a1, b1+1):
4     sum1 += i
5 print(sum1)
6
7 a2 = 10; b2 = 100
8 sum2 = 0
9 for i in range(a2, b2+1):
10    sum2 += i
11 print(sum2)
12
13 a3 = 100; b3 = 200
14 sum3 = 0
15 for i in range(a3, b3+1):
16    sum3 += i
17 print(sum3)

```

45  
5005  
15150

```

1 def sum_seq(a, b):
2     sum = 0
3     for i in range(a, b+1):
4         sum += i
5     return sum
6
7 sum1 = sum_seq(5, 10)
8 sum2 = sum_seq(10, 100)
9 sum3 = sum_seq(100, 200)
10
11 print(sum1)
12 print(sum2)
13 print(sum3)

```

45  
5005  
15150



# How to use function

- What to know?
  - 1) Function name
  - 2) Input (parameters)
  - 3) Output (return value)
- `x = abs(-5) # 5`
- `y = round(2/3, 2) # 0.67`
- `print("hello world")`

# Start with a simple function

- 1) Function name
- 2) Input (parameters)
- 3) Output (return value)

0) define

```
1 def hello(name):  
2     print("Hello", name)  
3
```

1) start

```
4 BLACKPINK = ["Jisoo", "Jennie", "Rosé", "Lisa"]  
5 for e in BLACKPINK:
```

2) call fn

```
6     hello( e )
```

```
Hello Jisoo  
Hello Jennie  
Hello Rosé  
Hello Lisa
```



# Start with a simple function (cont.)

Function can call other functions.

- 1) Function name
- 2) Input (parameters)
- 3) Output (return value)

0) define

```
1 def hello(name):  
2     print("Hello", name)  
3
```

0) define

```
4 def hello_all(names):  
5     for e in names:  
6         hello(e)  
7
```

1) start

```
8 BLACKPINK = ["Jisoo", "Jennie", "Rosé", "Lisa"]
```

2) call fn

```
9 hello_all(BLACKPINK)
```

```
Hello Jisoo  
Hello Jennie  
Hello Rosé  
Hello Lisa
```



# Exercise

- Ex1: Happy birthday to you
- Ex2: HDB(name)



## 2) DEFINING FUNCTION

# Components of User-Defined Function

- 1) Function name
- 2) Input (parameters)
- 3) Output (return value)

```
1 def dot( u, v ) :  
2     p = 0  
3     for i in range(len(u)):  
4         p += u[i]*v[i]  
5     return p  
6  
7 u = [1, 2, 3]  
8 v = [2, 2, 2]  
9 w = dot( u, v )  
10 print(w)
```

12



# Exercise (return single value)

- Ex3: Farenheit to celsius
- Ex4: Compute a triangle area
- Ex5: Prime number



## 3) PARAMETERS AND VARIABLE SCOPES

# Input parameters

```
1 def sum_seq(n):  
2     sum = 0  
3     for i in range(1, n+1):  
4         sum += i  
5     return sum  
6 #-----  
7 def add_one(n):  
8     return n+1  
9 #-----  
10 def is_even(n):  
11     return ((n % 2) == 0)  
12 #-----  
13  
14 n = 10  
15 out1 = sum_seq(n)  
16 out2 = add_one(n)  
17 out3 = is_even(n)
```

```
55  
11  
True
```

- Can be duplicated with other functions
- Cannot be used by other functions.

# Input parameters (cont.)

```
1 def distance(x1, y1, x2, y2):  
2     dx = x1 - x2  
3     dy = y1 - y2  
4     d = (dx**2 + dy**2)**0.5  
5     return d  
6  
7 d1 = distance(10.5, 12.0, 30.0, 50.5)  
8 x = 10.5; y = 11.2  
9 d2 = distance(x, y, 30.0, 50.5)
```

```
d1 = 43.15669125408017  
d2 = 43.871858861917396
```



# Variable Scope: Local variables

[Get live help](#) in the [Python Discord](#) chat

Python 3.6  
([known limitations](#))

```
1 def add_one(x):
2     x += 1
3     return x
4
5 x = 10
6 y = add_one(x)
7 print(x, y)
```

[Edit this code](#)

→ line that just executed

→ next line to execute

<< First < Prev Next > Last >>

Step 8 of 8

Print output (drag lower right corner to resize)

Frames

Objects

Global frame

add\_one

x	10
y	11

function  
add\_one(x)

# Variable Scope: Global variables

[Get live help](#) in the [Python Discord](#) chat

Python 3.6  
([known limitations](#))

```
1 def compute(x):  
2     # init, x, sum -> local variables  
3     # y -> global variable  
4     init = int(input())  
5     x += 1  
6     sum = init + x + y  
7     return sum  
8  
9 x = 10  
10 y = 20  
11 z = compute(x)  
12 print(x, y, z)
```

[Edit this code](#)

→ line that just executed

→ next line to execute

<< First < Prev Next > Last >>

Step 9 of 11

[Customize visualization](#)

Print output (drag lower right corner to resize)

10

Frames

Objects

Global frame

function

compute(x)

compute	
x	10
y	20

compute	
x	11
init	10
sum	41



# Exercise (return list)

- Ex6: Add two lists
- Ex7: Convert from list of number to list of string
- Ex8: Get positive elements



## 4) RETURN



# Return usages

- 1) just end and no return values
- 2) end and return a single value
- 3) end and return multiple values

# Return (1): just end and no return value

```
1 def hello(name):  
2     print("Hello", name)  
3     return  
4  
5 def hello(name):  
6     print("Hello", name)  
7  
8 def hello(name):  
9     if name == "":  
10        return  
11    print("Hello", name)
```

```
15 hello("Pop")  
16 s = hello("Pop")  
17 print(s)
```

```
Hello Pop  
Hello Pop  
None
```

# Return (2): End and return a single value

```
1 def read_vector():
2     x = input().split()
3     v = []
4     for i in range(len(x)) :
5         v.append( float(x[i]) )
6     return v
7
8 def dot(u, v):
9     p = 0
10    for i in range(len(u)):
11        p += u[i]*v[i]
12    return p
13
14 u = read_vector()
15 v = read_vector()
16 dot_p = dot(u, v)
17 print("u.v =", dot_p)
```

```
1 2 3 4 5
2 2 2 2 2
u.v = 30.0
```

# Return (3): End and return multiple values

## Tuple (multiple values)

```
1 def roots(a, b, c):  
2     t = (b**2 - 4*a*c)**0.5  
3     r1 = (-b + t)/(2*a)  
4     r2 = (-b - t)/(2*a)  
5     return r1,r2  
6  
7 x1,x2 = roots(6, -6, -36)  
8 print(x1,x2)
```

3.0 -2.0

## List

```
1 def get_odds( x ):  
2     odds = []  
3     for e in x:  
4         if e%2 == 1:  
5             odds.append(e)  
6     return odds  
7  
8 x3 = get_odds([1, 7, 2, 10, 5])  
9 print(x3)
```

[1, 7, 5]



<https://pythontutor.com/>

# Return values via input parameters



Create new list

```
1 def abs_all( data ):
2     d = [0] * len(data)
3     for k in range(len(data)):
4         d[k] = abs(data[k])
5     return d
6
7 x = [1,-2,3,-4,-5]
8 y = abs_all(x)
9 print( 'x =', x )
10 print( 'y =', y )
```

NOT create new list

```
1 def abs_all( data ):
2     for k in range(len(data)):
3         data[k] = abs(data[k])
4
5 x = [1,-2,3,-4,-5]
6 abs_all(x)
7 print( x )
```

[1, 2, 3, 4, 5]

```
x = [1, -2, 3, -4, -5]
y = [1, 2, 3, 4, 5]
```



# Exercise (update input values)

- Ex9: Fill list values
- Ex10: Clip boundary
- Ex11: Replace values



## 5) TIPS

# Common mistake1: Don't define a variable duplicated to the input parameter

```
1 def f1(x):  
2     # doesn't use the input parameter (value)  
3     x = 0  
4  
5 def f2(x):  
6     # doesn't use the input parameter (list)  
7     x = [0]*len(x)  
8  
9 a = 9  
10 f1(a) # 'a' doesn't change  
11 b = [1,2,3,4]  
12 f2(b) # 'b' doesn't change
```

# Common mistake2: call function properly

Incorrect

```
1 def hello(name):
2     print("Hello", name)
3
4 def double(u):
5     return 2*u
6
7 x = hello("Bell")
8 print('x =', x)
9 double([1,2,3])
```

1

2

```
Hello Bell
x = None
[1, 2, 3, 1, 2, 3]
```

Correct

```
1 def hello(name):
2     print("Hello", name)
3
4 def double(u):
5     return 2*u
6
7 hello("Bell")
8 y = double([1,2,3])
9 print(y)
```

1

2

```
Hello Bell
[1, 2, 3, 1, 2, 3]
```

# Common mistake3: use return statement properly

```
1 def clip(x):  
2     if x < 0:  
3         return 0  
4         x += 2 # action after return  
5     return x  
6  
7 # return only some cases  
8 def is_odd(x):  
9     if x%2 == 1:  
10        return True
```

# Tips

1

```
def is_odd(n):  
    if n%2 == 1:  
        return True  
    else:  
        return False
```



```
def is_odd(n):  
    return n%2 == 1
```

2

```
def foo(n):  
    if n%2 == 1:  
        return 3*n+1  
    else:  
        return n//2
```



```
def foo(n):  
    if n%2 == 1:  
        return 3*n+1  
    return n//2
```



# Conclusion

- Introduction to function
  - Sub-program: (1) built-in and (2) user-defined functions
- Defining a function
  - (1) function name, (2) input parameters, (3) return values
- Parameter and variable scopes
  - Local & global scopes
- Return statement
  - Return1: just end and no return values
  - Return2: end and return one value
  - Return3: end and return multiple values
  - For *list* input, you can decide to update it directly.
- Tips
  - Don't replace the input parameters
  - Call function correctly
  - Return correctly
  - How to write a nice function