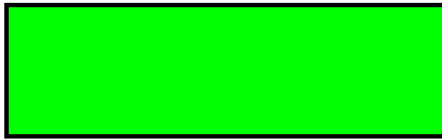## InterfaceCheckerDirector

CompositeActor

LeftActor

RightActor

in

out1

out2

x

y

z

w

_interfaceExpr:
$y = x + 1$

_interfaceExpr:
$z >= 0$
$\&\& \ w^2 = z$