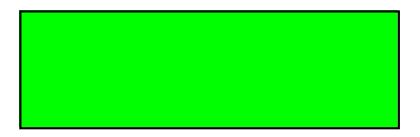
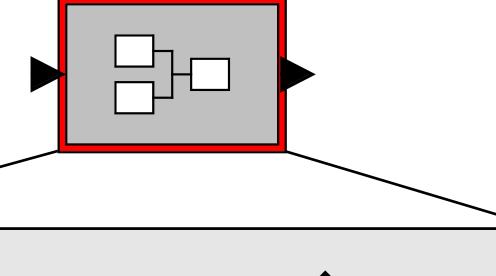
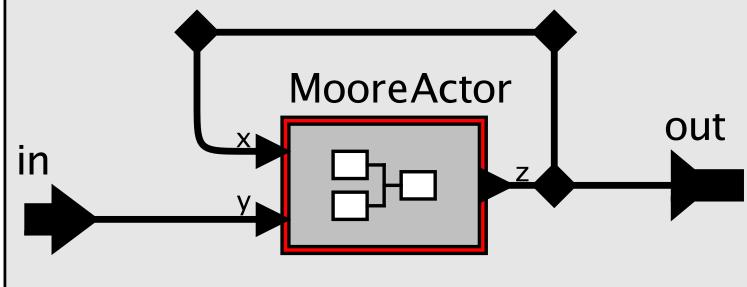
InterfaceCheckerDirector









_interfaceExpr:

$$z = y + 1$$