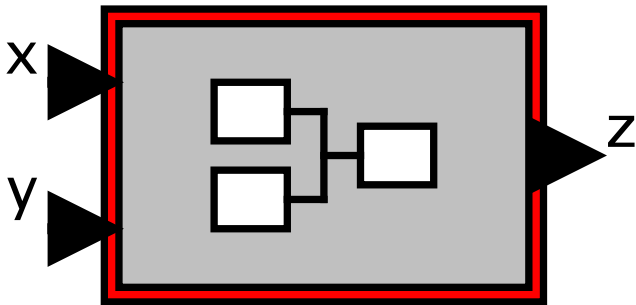


Divide



`_interfaceExpr:`
`y != 0`