

How to use: Follow the steps as shown in red:

- 1) Click to open the fits file.
- 2) Select the Image (primary or extension) HDU.
- 3) Click the button indicated to open the image window (shown below) – this will activate the custom handler tab and fill it with image controls.
- 4) Optional: select one of the available color stretch functions.
- 5) Optional: select one of the available Color palettes. Custom will ask you to browse for the palette file. It's a text file with line for each color formatted as: R, G, B

Notes:

- Still under construction and many things are hardcoded.
- Designed to be a frame work – so color handler can be plugged, but this piece is not implemented yet.

Image Window:

