

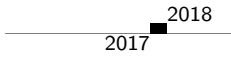
Mike Bottazzo

✉ mikebottazzo@gmail.com

📄 btzo.github.io

Italian-Brazilian

Experience



Research Engineer, *Milliman*, Paris, France.

- Working in the *Predictive Analytics* team
- Languages and frameworks used: Python, *Spark*, *Hadoop*

Internships



6-months Research & Development Intern, *Milliman*, Paris, France.

- Internship role: Design and development of an internal platform allowing actuaries to use and deploy statistical and machine learning models easily
- Languages and frameworks used: Python, R, *Spark*, *Hadoop*, Javascript, HTML, CSS



6-months Software Developer Intern, *Movile*, São Paulo, Brazil.

- Internship role: Development of an HTML App store
- Languages and frameworks used: *Java Servlet Pages* with *Tomcat*, HTML, CSS, Javascript

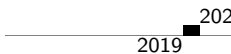
Associations



Organization of the Data Science Game, *Data Science Game*, Paris.

- Mainly in charge of the website datasciencegame.com and the preparation of the datasets used during the online and final phase of the competition

Education



University of Campinas (UNICAMP), Campinas, Brazil.

- Bachelor of Science in Computer Science - Missing subjects for course completion



Télécom Paris, Paris, France.

- Double degree agreement for the formation of a generalist engineer
- Major: Data Science and Signal processing, minor: Entrepreneurship.
- Notable courses: Computational statistics and optimization, Machine learning, Compilers, Entrepreneurship



University of Campinas (UNICAMP), Campinas, Brazil.

- Bachelor of Science in Computer Science - Interrupted



Cotuca, *Technical High School of Campinas*, Campinas, Brazil.

- High school completed concurrently with the technical course in information systems

Achievements

- **Gold medalist** in the Mathematics Olympiad of São Paulo state
- **Bronze medalist** at the Brazilian Mathematics Olympiad

Skills

Languages Python, Java, C, C++, Javascript, SQL

Others LaTeX, Vim, git, CSS, HTML, macOS, Sketch app

Languages

Portuguese Native

English Fluent

French Fluent