# SoftEDA: Rethinking Rule-Based Data Augmentation with Soft Labels

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**IIPL** 

## Intro: Importance of Data

Deep Learning is data-hungry strategy

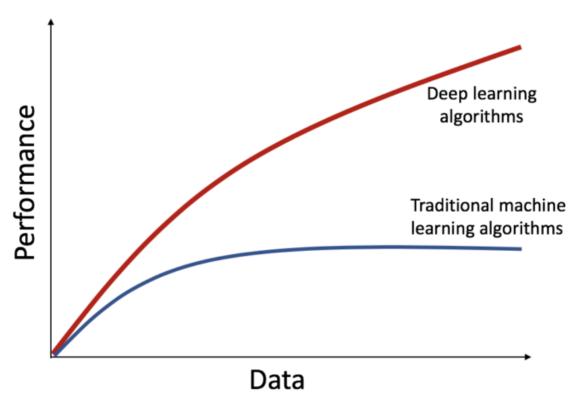
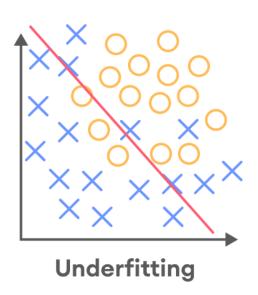
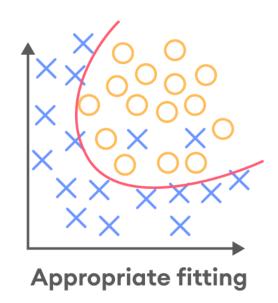


Image from https://abyssal.eu/were-data-hungry/

## Intro: Importance of Data

#### Insufficient data may lead to overfitting





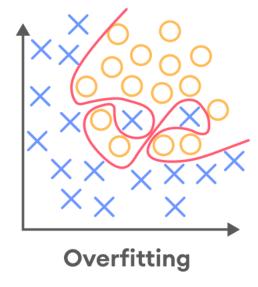
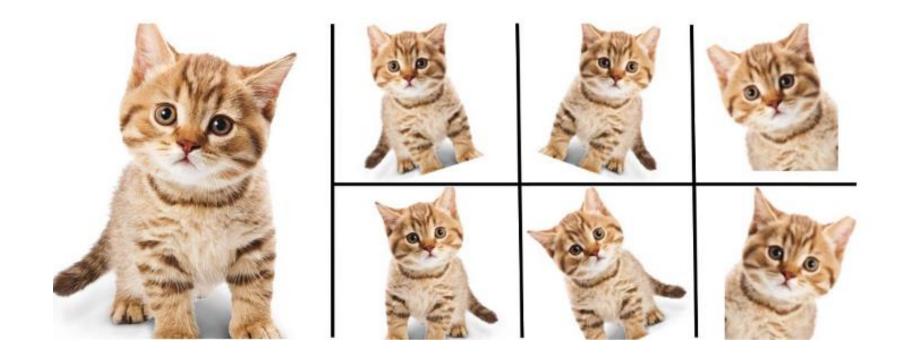


Image from https://medium.com/@hassankashi.official/deep-learning-convolutional-neural-networks-cnn-recurrent-neural-networks-rnn-lstm-long-7ba53032b46c

# Intro: Data Augmentation

A common approach to mitigate overfitting



# Intro: Difficulty of Text Data Augmentation



Augmentation



Flipping



Rotating



Cutout

**Preserving Semantics** 

This is a cat

Augmentation

Is this a cat

Semantics Changed

#### Intro: Previous Text Augmentation – EDA

#### Make random word-level changes

Operation	Sentence
None	A sad, superior human comedy played out
	on the back roads of life.
SR	A lamentable, superior human comedy
	played out on the <i>backward</i> road of life.
RI	A sad, superior human comedy played out
	on <i>funniness</i> the back roads of life.
RS	A sad, superior human comedy played out
	on <i>roads</i> back <i>the</i> of life.
RD	A sad, superior human out on the roads of
	life.

EDA: Easy Data Augmentation Techniques for Boosting Performance on Text Classification Tasks Wei et al., EMNLP 2019

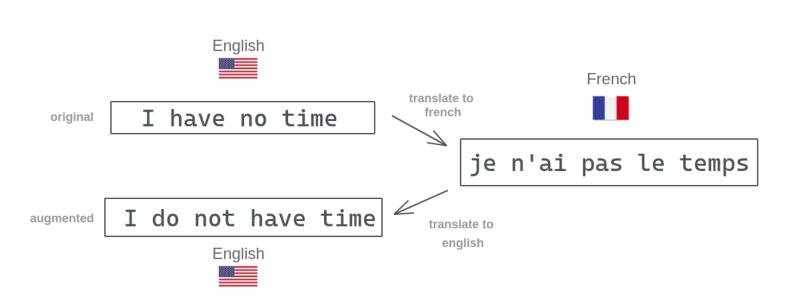
### Intro: Previous Text Augmentation – AEDA

#### Random insertion of punctuation marks

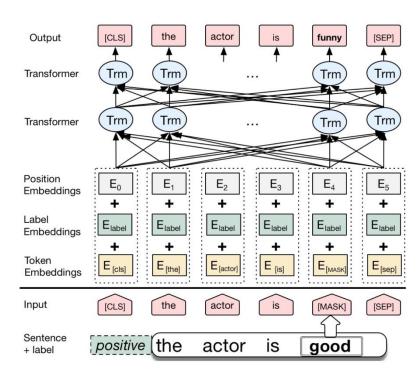
Original	a sad, superior human comedy						
	played out on the back roads of life.						
Aug 1	a sad, superior human comedy						
	played out on the back roads; of life						
	;.						
Aug 2	a, sad., superior human; comedy.						
	played. out on the back roads of life						
Aug 3	: a sad;, superior! human: comedy						
	, played out? on the back roads of						
	life.						

AEDA: An Easier Data Augmentation Technique for Text Classification Karimi et al., Findings of EMNLP 2021

# Intro: Previous Text Augmentation – Others



Back-Translation Sennrich et al.



Conditional BERT Wu et al.

#### **Our Intuition**

How can we improve existing rule-based methods while maintaining its simplicity?

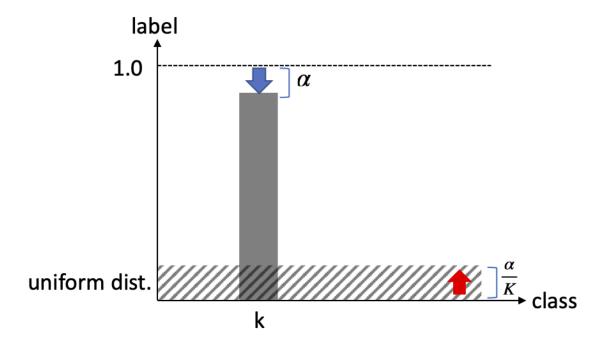
#### **Our Intuition**

Rule-based text augmentation methods make **perturbed data** 

Is it okay to assign ground-truth label to such data? Augmented data should have **less certain label** 

# Method: Apply Label Smoothing

By applying **label smoothing to augmented data**, we can introduce such uncertainty



Rethinking the Inception Architecture for Computer Vision Szegedy et al., CVPR 2016

Image from https://blog.si-analytics.ai/21

#### Method: Overall flow

Dramas like this make it huma

Positive 100% / Negative 0%

#### **EDA** Operation

- Synonym Replacement
- Random Insertion
- Random Swap
- Random Deletion



Traditional EDA



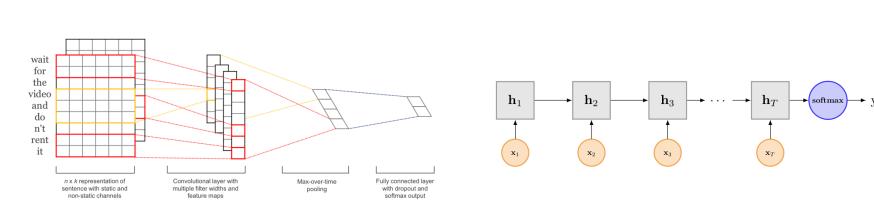
## **Experiment: Datasets**

# Evaluated on Seven different text classification dataset

	Dataset			
Dataset	Task	$N_{Class}$	$N_{Train}$	$N_{Test}$
SST2 (Socher et al., 2013)	Sentiment	2	6,919	1,820
CR (Hu & Liu, 2004) (Liu et al., 2015)	Sentiment	2	3,011	752
MR (Pang et al., 2002)	Sentiment	2	9,593	1,067
TREC (Li & Roth, 2002)	Question Type	6	5,452	500
SUBJ (Pang & Lee, 2004)	Subjectivity	2	8,000	2,000
PC (Ganapathibhotla & Liu, 2008)	Pro-Con	2	39,418	4,506
CoLA (Warstadt et al., 2019)	Linguistic Acceptability	2	8,551	527

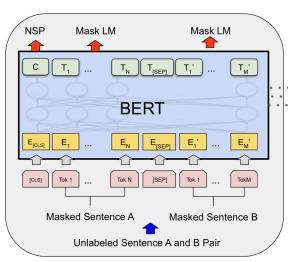
### **Experiment: Backbone Models**

#### Three different text classification model



**CNN-based Model** 

**LSTM-based Model** 



**BERT-based Model** 

## **Experiment: Baseline Methods**

		Original	a sad, superior human comedy
0	C 4		played out on the back roads of life.
Operation	Sentence	Aug 1	a sad, superior human comedy
None	A sad, superior human comedy played out on the back roads of life.	G	played out on the back roads; of life
SR	A lamentable, superior human comedy		;.
	played out on the <i>backward</i> road of life.	Aug 2	a, sad., superior human; comedy.
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RS	A sad, superior human comedy played out on <i>roads</i> back <i>the</i> of life.	Aug 3	: a sad;, superior! human: comedy
RD	A sad, superior human out on the roads of		, played out ? on the back roads of
	life.		life.

#### **EDA Augmentation**

#### **AEDA Augmentation**

# **Experiment: Results**

	Dataset						
Model	SST2	CR	MR	TREC	SUBJ	PC	CoLA
CNN w/o Aug	77.84	77.29	74.94	86.76	90.18	91.62	69.13
w/EDA	+0.12	-0.02	+0.70	+0.15	+0.05	+0.81	-1.50
w/ AEDA	+0.72	-0.36	-0.40	+0.90	-0.50	+0.04	-2.23
w/ softEDA	+0.83	+0.91	+1.84	+2.03	+0.99	+1.29	+0.21
LSTM w/o Aug	75.80	74.26	74.05	86.37	88.84	92.74	69.18
w/ EDA	+0.82	+1.70	+0.70	-3.24	+1.69	+0.49	-0.07
w/ AEDA	+2.97	+0.28	+0.49	-1.37	+0.64	-0.15	-0.37
w/ softEDA	+2.59	+2.90	+1.41	+1.95	+2.18	+0.60	+0.18
BERT w/o Aug	89.74	89.08	84.28	95.47	96.18	93.44	75.38
w/ EDA	+0.71	-0.41	-0.92	+0.51	-0.35	+0.58	-0.45
w/ AEDA	+0.22	+1.84	+0.19	-0.67	-0.30	-0.15	-0.34
w/ softEDA	+0.83	+2.10	+0.19	+1.17	+0.15	+0.67	+1.50

#### Conclusion

Improving simple augmentation methods while maintaining its simplicity!

# Thank you for listening!

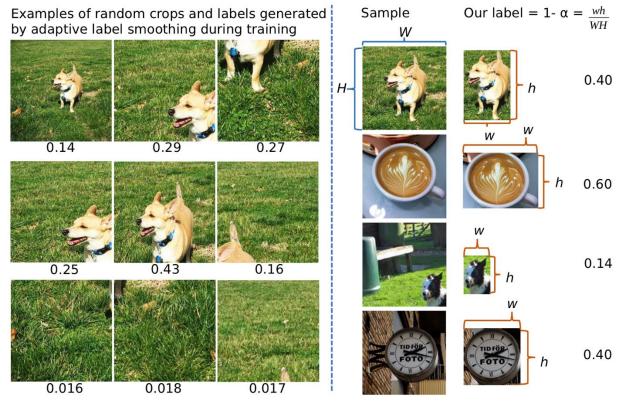
# Appendix: Smoothing Factor

#### Heuristic search of smoothing factor

	Dataset						
Model	SST2	CR	MR	TREC	SUBJ	PC	CoLA
CNN w/o Augmentation	77.84	77.29	74.94	86.76	90.18	91.62	69.13
w/ EDA	77.96	77.27	75.64	86.91	90.23	92.43	67.63
w/ AEDA	78.56	76.93	74.54	87.66	89.68	91.66	66.90
w/ softEDA $\alpha = 0.1$	78.67	76.13	74.88	87.50	90.33	92.61	68.05
w/ softEDA $\alpha = 0.15$	77.07	75.48	73.99	88.79	89.88	92.91	68.79
w/ softEDA $\alpha = 0.2$	77.90	<b>78.20</b>	74.75	87.73	90.13	92.35	68.79
w/ softEDA $\alpha=0.25$	78.10	77.91	75.18	88.01	90.67	92.49	68.97
w/ softEDA $\alpha = 0.3$	75.48	76.10	<b>76.78</b>	87.54	91.17	92.69	69.34
LSTM w/o Augmentation	75.80	74.26	74.05	86.37	88.84	92.74	69.18
w/ EDA	76.62	75.96	74.75	83.13	90.53	93.23	69.11
w/ AEDA	<b>78.77</b>	74.54	74.54	85.00	89.48	92.59	68.81
w/ softEDA $\alpha = 0.1$	78.39	77.16	73.62	87.46	88.94	93.12	69.18
w/ softEDA $\alpha = 0.15$	74.15	72.99	73.71	86.68	89.93	93.34	69.18
w/ softEDA $\alpha = 0.2$	76.09	75.73	73.01	88.32	89.53	93.07	69.00
w/ softEDA $\alpha=0.25$	77.23	75.48	71.48	86.84	90.48	92.92	67.34
w/ softEDA $\alpha = 0.3$	77.18	75.61	<b>75.46</b>	86.09	91.02	92.63	69.36
BERT w/o Augmentation	89.74	89.08	84.28	95.47	96.18	93.44	75.38
w/ EDA	90.45	88.67	83.36	95.98	95.83	94.02	74.93
w/ AEDA	89.96	90.92	84.47	94.80	95.88	93.29	75.04
w/ softEDA $\alpha = 0.1$	89.63	89.37	83.18	94.02	96.33	93.87	76.72
w/ softEDA $\alpha=0.15$	89.52	89.74	83.82	95.00	95.68	93.43	75.40
w/ softEDA $\alpha = 0.2$	89.62	91.18	84.47	95.20	96.23	93.87	76.19
w/ softEDA $\alpha=0.25$	89.51	91.18	83.36	96.64	96.08	94.11	<b>76.88</b>
w/ softEDA $\alpha=0.3$	90.57	88.18	82.48	94.69	96.18	94.11	75.61

## Appendix: Similar Work in Vision Field

#### Applying adaptive smoothing factor after cropping



One Size Doesn't Fit All: Adaptive Label Smoothing Krothapalli and Abbott, arXiv 2020