Rule Manager

#	Rule	Consum
1.	silence >> m* >> (vocoid or glide)	3
2.	(vocoid or glide) >> m* >> silence	3
3.	(vocoid or glide) >> m* >> (vocoid or glide)	3
4.	(((((vocoid or glide) or stopped) or fricative) or nasal) or silence) >> j* >> ((((vocoid or nasal) or glide) or fricative) or silence)	3
5.	silence >> ch* >> (((vocoid or nasal) or glide) or silence)	3
6.	((((vocoid or glide) or stopped) or fricative) or nasal) >> ch* >> ((((vocoid or nasal) or glide) or fricative) or silence)	3
7.	silence >> (b* or bx*) >> ((((vocoid or nasal) or glide) or fricative) or silence)	3
8.	((((vocoid or glide) or nasal) or stopped) or fricative) >> (b* or bx*) >> silence	3
9.	((((vocoid or glide) or nasal) or stopped) or fricative) >> (b* or bx*) >> (((vocoid or nasal) or fricative) or glide)	3
10.	(((((vocoid or glide) or nasal) or stopped) or fricative) or silence) >> (d* or dx*) >> silence	3

Expressions | Symbols | **Parameters** | Special Parameters | Meta Parameters | Comment

Name	Transition
microInt	Fricatives:sOrzClosure
glotVol	Nasals:glotOnset
aspVol	Carre:StopGlide
fricVol	Fricatives:DefaultFricVol
fricPos	Stopped:specialEventCharacteristic
fricCF	Stopped:specialEventCharacteristic
fricBW	Stopped:specialEventCharacteristic
r1	Nasals:initMTrans
r2	Nasals:initMTrans
r3	Nasals:initMTrans
r4	Nasals:initMTrans
r5	Nasals:initMTrans
r6	Nasals:initMTrans
r7	Nasals:initMTrans
r8	Nasals:lipClosure
velum	Nasals:velarOpening

Transition Name

VolumeToSilence
Offset
GlottalOnset
▼ Carre
  BasicContoidTriphone
  dud1
  dud2
  dud4
  voicedStopClosure
  stopFinalR7R8
  dFinalGlotVol
  dFinalTongueClosure
  voicedStopParamSilence
  voicedStopGlotSilence
  dud6
  unvoicedStopClosure
  dud14
  UVStopTolOrrGlotVol
  StopGlide