

Insert Your Article's Title Here

(In the initial submission, omit all the following author information to ensure anonymity during peer review.)

Firstname Lastname

Sound Computing Group

University of Anywhere

1234 Anywhere Street

Anywhere, Anwhere 012345 USA

email@email.com

« **AUTHOR TELEPHONE (not for publication): +44 999 999 9999** »

Insert introductory body text here, without a heading. CMJ does not include abstracts in articles. (Separate abstracts are welcome, to facilitate the review process.)

For style questions not answered here, visit <http://mitpress.mit.edu/cmj> to see the submission guidelines and previously published articles. Most issues include a freely downloadable feature article. Questions may be directed to cmj@mitpress.mit.edu; please put [CMJ MS] in the subject line.

Format for Heading-A Style; Use This for Major Section Headings

Insert body text here. Note that CMJ does not use section numbers for any level of heading.

Format for Heading-B Style; Use This for Subsection Headings

Insert body text here.

Format for Heading-C Style; Use This for Minor Sub-subsection Headings

Insert body text here.

In the initial manuscript submission, you are encouraged to include figures (with captions) inline with the text, for ease of reading during the review process. For example, like this:



Figure 1. Insert Figure caption here.

However, for the final version after the manuscript has been accepted, all figures should be moved to the end so that the text only contain markers like “[Figure 1 about here]” near where the figure would normally have occurred. You can rearrange the text to this effect simply by enabling the package `endfloat` as suggested in the header of this document.

You can insert equations inline with the text like this:

$$\Psi_N^{n+1} = m_N^{(-)} \Psi_{N-1}^n + m_N^{(0)} \Psi_N^n + q_N \Psi_N^{n-1} \quad (1)$$

where

$$\begin{aligned} m_N^{(-)} &= \frac{\lambda^2}{2\tau} (S_{N+1} + 2S_N + S_{N-1}) \\ m_N^{(0)} &= \frac{1}{\tau} \left(2 - \frac{\lambda^2}{2} (S_{N+1} + 2S_N + S_{N-1}) \right) \\ q_N &= \frac{1}{\tau} \left(\frac{\gamma^2 k^2}{2h} (S_{N+1} + S_N) \left(\frac{\alpha_1}{k} - \alpha_2 \right) - 1 \right) \end{aligned}$$

and where

$$\tau = \frac{\gamma^2 k^2}{2h} (S_{N+1} + S_N) \left(\frac{\alpha_1}{k} + \alpha_2 \right) + 1$$

Use this style for program code, for example:

```
main() {
    printf("Hello World\n");
}
```

Some examples for the use of references in the text:

Anonymous (2008), Belevitch (1968), Theremin (1999), Zicarelli (2000), Vergez and Rodet (2000), Atig, Dalmont, and Gilbert (2004), (Atig, Dalmont, and Gilbert 2004)

References

Anonymous. 2008. *Reference suppressed for anonymity during peer review*.

Atig, M., J.-P. Dalmont, and J. Gilbert. 2004. "Termination Impedance of Open-Ended Cylindrical Tubes at High Sound Pressure Level." *Comptes Rendus Mécanique* 332:299–304.

Belevitch, V. 1968. *Classical Network Theory*. San Francisco: Holden Day.

Theremin, L. 1999. "How To Build a Theremin." In *Proceedings of the 1999 International Computer Music Conference*. pp. 1–2. San Francisco: International Computer Music Association.

Vergez, C., and X. Rodet. 2000. "A New Algorithm for Nonlinear Propagation of Sound Waves: Application to a Physical Model of a Trumpet." *Journal of Signal Processing* 4:79–88.

Zicarelli, D. 2000. "How I Learned to Love a Program That Does Nothing." *Computer Music Journal* 26(4):44–51.