Gibbs Sampling

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Key concepts

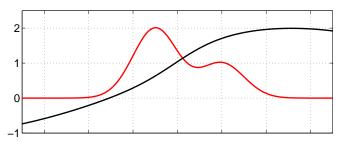
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How do we do integrals wrt an intractable posterior?

Approximate expectations of a function $\phi(\mathbf{x})$ wrt probability $p(\mathbf{x})$:

$$\mathbb{E}_{p(x)}[\varphi(x)] \ = \ \bar{\varphi} \ = \ \int \varphi(x) p(x) dx, \ \ \text{where} \ \ x \in \mathbb{R}^D,$$

when these are not analytically tractable, and typically $D\gg 1$.



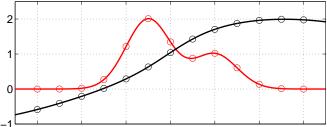
Assume that we can evaluate $\phi(x)$ and p(x).

Numerical integration on a grid

Approximate the integral by a sum of products

$$\int \varphi(\mathbf{x}) \mathbf{p}(\mathbf{x}) d\mathbf{x} \simeq \sum_{\tau=1}^{T} \varphi(\mathbf{x}^{(\tau)}) \mathbf{p}(\mathbf{x}^{(\tau)}) \Delta \mathbf{x},$$

where the $\mathbf{x}^{(\tau)}$ lie on an equidistant grid (or fancier versions of this).

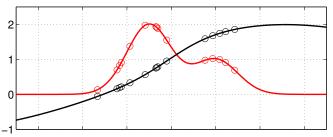


Problem: the number of grid points required, k^D , grows exponentially with the dimension D. Practicable only to D=4 or so.

Monte Carlo

The fundamental basis for Monte Carlo approximations is

$$\mathbb{E}_{\mathbf{p}(\mathbf{x})}[\phi(\mathbf{x})] \simeq \hat{\phi} = \frac{1}{T} \sum_{\tau=1}^{T} \phi(\mathbf{x}^{(\tau)}), \text{ where } \mathbf{x}^{(\tau)} \sim \mathbf{p}(\mathbf{x}).$$



Under mild conditions, $\hat{\phi} \to \mathbb{E}[\phi(\mathbf{x})]$ as $T \to \infty$. For moderate T, $\hat{\phi}$ may still be a good approximation. In fact it is an *unbiased* estimate with

$$\mathbb{V}[\hat{\varphi}] \ = \ \frac{\mathbb{V}[\varphi]}{\mathsf{T}}, \ \ \text{where} \ \ \mathbb{V}[\varphi] \ = \ \int \big(\varphi(\mathbf{x}) - \bar{\varphi}\big)^2 \mathbf{p}(\mathbf{x}) d\mathbf{x}.$$

Note, that this variance is *independent* of the dimension D of x.

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Markov Chain Monte Carlo

This is great, but how do we generate random samples from p(x)? If p(x) has a standard form, we may be able to generate *independent* samples. <u>Idea:</u> could we design a Markov Chain, q(x'|x), which generates (dependent) samples from the desired distribution p(x)?

$$x \to x' \to x'' \to x''' \to \dots$$

One such algorithm is called *Gibbs sampling*: for each component i of x in turn, sample a new value from the conditional distribution of x_i given all other variables:

$$x'_{i} \sim p(x_{i}|x_{1},...,x_{i-1},x_{i+1},...,x_{D}).$$

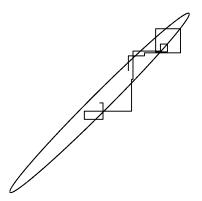
It can be shown, that this will eventually generate dependent samples from the joint distribution p(x).

Gibbs sampling reduces the task of sampling from a joint distribution, to sampling from a sequence of univariate conditional distributions.

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Gibbs sampling example: Multivariate Gaussian

20 iterations of Gibbs sampling on a bivariate Gaussian; both conditional distributions are Gaussian.



Notice that strong correlations can slow down Gibbs sampling.

Gibbs Sampling

Gibbs sampling is a parameter free algorithm, applicable if we know how to sample from the conditional distributions.

Main disadvantage: depending on the target distribution, there may be very strong correlations between consecutive samples.

To get less dependence, Gibbs sampling is often run for a long time, and the samples are thinned by keeping only every 10th or 100th sample.

It is often challenging to judge the *effective correlation length* of a Gibbs sampler. Sometimes several Gibbs samplers are run from different starting points, to compare results.