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Week1

前缀和&差分数组

前缀和&差分数组

```
sumof=[0]*(n+10)#前缀序列
diff=[0]*(n+10)#差分序列
nums=[0]+list(map(int,input().split()))
for i in range(1,n+1):
    sumof[i]=sumof[i-1] + nums[i]
    diff[i] = nums[i]-nums[i-1]
for i in range(m):
    #差分数组实现区间加法更新
    1, r = map(int, input().split())
    diff[1] += 1
    diff[r + 1] -= 1
#对差分数组求前缀和,得到修改后每个数字
for i in range(1, n + 1):
    s[i] = s[i - 1] + diff[i]
```

二分

```
def check(k):
#根据题目要求(难点)
return True/False
```

```
#实数搜索
def bin_float_search(1,r):
   while r-l>0.001:#精度
       mid = (1 + r) / 2
       if check(mid) :
           1 = mid
       else:
           r = mid
   mid = (1 + r) / 2
    return mid
#整数搜索
def bin_int_search(1,r):
   while l<r:
       mid=(1+r)>>1
       if check(mid):
           r=mid
       else:
           l=mid+1
    return mid
```

Week2

归并排序

在归并排序中求解逆序对

```
def merge_sort(lst, left, right):
    global couple
    if left == right:
        return
    mid = (left + right) // 2
    merge_sort(lst,left,mid)
    merge_sort(lst,mid+1,right)
    i, j = left, mid + 1
    tem = []
    while i <= mid and j <= right:
        if lst[i] <= lst[j]:</pre>
            tem.append(lst[i])
            i += 1
        else:
            tem.append(lst[j])
            couple += mid - i + 1
            j += 1
    while i <= mid:
        tem.append(lst[i])
        i += 1
    while j <= right:
        tem.append(lst[j])
        j += 1
    lst[left:right+1] = tem
```

```
def re_lst(lst: list):
    tem = [(i, lst[i]) for i in range(len(lst))]
    tem.sort(key=lambda x: x[1])
    for i in range(n):
        lst[tem[i][0]] = i
```

多路排序

丑数、谦虚数字为模板

关键在于要俩个循环,第一个循环找到最小值,第二个循环增加下标

```
from math import inf
k, n = map(int, input().split())
arr = list(map(int, input().split()))
count = [0] * k
res = [1]
for _ in range(n):
   ans = inf
    j = -1
    for pivot, value in enumerate(arr):
        tem = res[count[pivot]] * value
        if tem < ans:
            ans = tem
    for pivot, value in enumerate(arr):
        tem = res[count[pivot]] * value
        if tem == ans:
            count[pivot] += 1
    res.append(ans)
print(res[-1])
```

贡献法

如果可以枚举出来,但是枚举很大,那么尝试看找出每个个体对于整体的贡献值 孤独的牛的代码:

```
n = int(input())
s = "#" + input()
1, r = [0] * (n + 10), [0] * (n + 10)

# 从左往右开始计算
h, g = 0, 0
for i in range(1, n + 1):
    if s[i] == "G":
        1[i] = h
        h = 0
        g += 1
else:
        1[i] = g
        g = 0
        h += 1

# 从右往左开始计算
```

```
h, g = 0, 0

for i in range(n, 0, -1):
    if s[i] == "G":
        r[i] = h
        h = 0
        g += 1
    else:
        r[i] = g
        g = 0
        h += 1

# 枚举遍历

res = 0

for i in range(1, n + 1):
    res += l[i] * r[i] + max(0, l[i] - 1) + max(0, r[i] - 1)

print(res)
```

Week3

DFS

DFS非常繁杂

DFS

```
def dfs(层数, 参数):
    if :#终止条件
        return #回溯
    for :枚举下层状态
        if:#判断当前状态是否搜说过
            True#没有,则标记该状态
            dfs(层数+1,参数)
            False#回溯
    return
```

Week4

BFS

```
start = input()
possible = []
experience = {start}
queue= [[start,0]]
while queue:
    old = queue.pop(0)
    for i in possible:
    #搜索下一步
    if :#判断该状态是否合法
        if new_state == end:#判断是否结束搜索

        sys.exit(0)
    if new_state not in experience:#判断当前状态是否已经搜索
        experience.add(new_state)
```

并查集

```
par=[i for i in range(n+1)] #初始化

def find_father(x): #并查集查找函数
    if par[x]==x:
        return x

    par[x]=find_father(par[x])#路径压缩
    return par[x]

def unite(x:int,y:int): #并查集组合函数
    fx=find_father(x); fy=find_father(y)
    if fx==fy:return
    else:
        par[fx]=fy

for i in range(1,n+1):
    unite(i,int(input()))#根据条件添加关系,完成合并
```

单调队列

1. K滑动窗口的代码:

```
def maxSlidingWindow2(nums: List[int], k: int) -> List[int]:
   第二种写法, 改变初始化方法
   :param nums:
   :param k:
   :return:
   0.000
   q = deque() # 维系下标
   res = [] # 存储结果的数组
   # 初始化前k个窗口
   for i in range(k):
       while q and nums[q[-1]] < nums[i]:
           q.pop()
       q.append(i)
   # 加入第一个答案
   res.append(nums[q[0]])
   # 下面开始滑动
   1, r = 1, k
   while r < len(nums):
       rv = nums[r]
       # 保持单调队列
       while q and nums[q[-1]] < rv:
           q.pop()
       q.append(r)
       # 把不符合条件的剔除出去
       while not 1 \ll q[0] \ll r:
           q.popleft()
       res.append(nums[q[0]])
       1 += 1
       r += 1
   return res
```

2. 求直方图最大面积

```
def solve(lst: list, c): # lst进行了哨兵处理, 很关键, lst最左和最右都为0 stack = [0] # 单调栈 area = 0 # 最大面积 for i in range(1, c + 2): while stack and lst[stack[-1]] > lst[i]: x = stack.pop() if lst[x]: area = max(area, lst[x] * (i - stack[-1] - 1)) stack.append(i) return area

while True: lst = list(map(int, input().split(' '))) if len(lst) == 1 and lst[0] == 0: break print(solve([0] + lst[1:] + [0], lst[0]))
```

Week5

树状数组

先写一维的情况:

1. 单点添加, 单点查询

```
def lowbit(x: int):
    return x & -x

def getsum(x):
    ans = 0
    while x > 0:
        ans += c[x]
        x -= lowbit(x)
    return ans

def add(pivot, v):
    while pivot <= n:
        c[pivot] += v
        pivot += lowbit(pivot)</pre>
```

2. 单点添加,区域查询,利用差分数组即可

```
# O(n)版本,利用前缀和建树
for i in range(1, n + 1):
    c[i] = lst[i] - lst[i - lowbit(i)]
```

3. 区间添加,区间查询,需要维护两个树状数组:

```
def lowbit(x):
    return x & -x
def add(pivot, x, tr, n):
    while pivot <= n:
        tr[pivot] += x
        pivot += lowbit(pivot)
def getsum(pivot, tr):
    ans = 0
    while pivot > 0:
       ans += tr[pivot]
        pivot -= lowbit(pivot)
    return ans
def getAllSum(x, tr_d, tr_di):
    return getsum(x, tr_d) * (x + 1) - getsum(x, tr_di)
# 具体添加操作如下:
1, r, x = t
add(1, x, tr_d, n)
add(r + 1, -x, tr_d, n)
add(1, x * 1, tr_di, n)
add(r + 1, -x * (r + 1), tr_di, n)
```

状压DP

就给一个最短Hamilton路径的代码即可:

```
n = int(input())
w = [list(map(int, input().split(" "))) for _ in range(n)]
f = [[inf] * n for _ in range(1 << n)]
f[1][0] = 0 # 初始化
# DP
for i in range(1, 1 << n, 2):
    for j in range(n):
        if (1 << j) - 1 > i: # 剪校
            break
        if not ((i >> j) & 1): # 第j位不为1
            continue
        for k in range(n):
            if ((i - (1 << j)) >> k) & 1: # 第k位不重,而且存在
            f[i][j] = min(f[i - (1 << j)][k] + w[k][j], f[i][j])
print(f[-1][-1])</pre>
```

区间DP

```
https://loj.ac/p/10147
考虑按照圆形排列的情况!!!
from math import inf
n = int(input().strip())
lst = list(map(int, input().strip().split(" ")))
# 直接简单粗暴的重复
n = 2 * n
1st = 1st * 2
# 前缀和
sum_lst = lst.copy()
for i in range(1, n):
   sum_1st[i] = sum_1st[i] + sum_1st[i - 1]
# 初始化数组
dp_min = [[inf] * n for _ in range(n)]
dp_max = [[0] * n for _ in range(n)]
for i in range(n):
   dp_min[i][i] = 0
# 区间DP
for length in range(1, n):
   for i in range(n):
       j = min(i + length, n - 1)
       for k in range(i, j):
           # print(i, j, k)
           dp_{max}[i][j] = max(dp_{max}[i][j], dp_{max}[i][k] + dp_{max}[k + 1][j] +
sum_1st[j] - sum_1st[i] + lst[i])
           dp_min[i][j] = min(dp_min[i][j], dp_min[i][k] + dp_min[k + 1][j] +
sum_1st[j] - sum_1st[i] + lst[i])
res1 = inf
res2 = -inf
for i in range(n // 2):
   res1 = min(res1, dp_min[i][i + n // 2 - 1])
    res2 = max(res2, dp_max[i][i + n // 2 - 1])
print(res1)
print(res2)
```

Week6

快速幂

python 可以使用pow快速结束

```
#快速模幂算法

def assignment(a,m):
    x = a; n = m; y = 1  #步骤一,赋值
    while n:  # n == 0,时自动结束算法
```

```
if n == 0:
                          # 指数为1,则结果为1,直接结束算法
          break
      else:
         if n \%2 == 0:
                         # 指数为偶数,底数a平方,指数n为原来的一半,重复此步骤直至
n = 1
             x = x * x
             n = n / 2
          else:
                          # 指数为奇数时,-1变成偶数,重复偶数的情况
             y = x * y
             n = n - 1
   return y
a = 2
m = 10
b = 13
res = assignment(a,m)
print("底数为%d, 指数幂为%d"%(a, m))
print("指数为偶数时,快速模幂运算结果为:",res)
res1 = assignment(a,b)
print()
print("底数为%d, 指数幂为%d"%(a,b))
print("指数为奇数时,快速模幂运算结果为:",res1)
```

最大公约数

分解质因数

唯一分解定理

```
# 质因数分解模板,p为质因数, g为指数

def factor(n:int,p:list,g:list):
    pivot = -1
    for i in range(2,int(n**0.5+2)):
        if n%i==0:
            pivot += 1
        while n%i==0:
            p[pivot] = i
            g[pivot] += 1
            n = n//i
    if n>1:
        pivot += 1
        p[pivot] = n
        g[pivot] += 1
```

质数

```
def isPrim(n: int) -> bool:
    """判断是否是质数    O(√n)"""
    if n < 2:
        return False
    for i in range(2, int(n ** 0.5) + 1):
        if n % i == 0:
```

```
return True

def countPrim(n: int) -> int:
    """[0, n) 內有多少个质数 厄拉多塞筛法 O(n*(?n))"""
    count = 0
    signs = [True] * n
    for i in range(2, n):
        if signs[i]:
            count += 1
            for j in range(i + i, n, i):
                 signs[j] = False
    return count
```

阶乘

```
math.factorial(5)
```

图论

Floyd算法

```
dis = [[0 for _ in range(n)] for _ in range(n)]
for k in range(n):
    for i in range(n):
        for j in range(n):
            dis[i][j] = min(dis[i][j], dis[i][k] + dis[k][j])
```

Dij算法

```
import heapq
def Dijkstra(s):
    done = [0 \text{ for } i \text{ in } range(n+1)]
    hp = []
    dis[s] = 0
    heapq.heappush(hp,(0,s))
    while hp:
        u =heapq.heappop(hp)
        if done[u]:
            continue
        done[u] = 1
        for i in range(len(G[u])):
            v,w=G[u][i]
            if done[v]:continue
            if dis[v]>dis[u]+w:
                 dis[v]=dis[u]+w
                 heapq.heappush(hp,(dis[v],v))
```

SPFA算法

```
# -*- coding: utf-8 -*-
# @Author : BYW-yuwei
# @Software: python3.8.6
import heapq
def spfa(s) :
    dis[s] = 0
    hp = []
    heapq. heappush(hp,s)
    inq=[0]*(n+1)
    inq[s]=1
    while hp:
        u = heapq. heappop(hp)
        inq[u]=0
        if dis[u]==INF :
            continue
        for v,w in e[u]:
            if dis[v] > dis[u] + w:
                dis[v] = dis[u] + w
                if inq[v]==0:
                    heapq. heappush(hp,v)
                    inq[v]=1
```

Prim算法

```
def prim_algorithm(graph):
    num_vertices = len(graph)

# 初始化集合
selected = set()
selected.add(list(graph.keys())[0]) # 从第一个顶点开始
unselected = set(graph.keys()) - selected

# 初始化最小生成树结果
minimum_spanning_tree = []

while unselected:
    min_weight = float('inf')
    start_vertex = None
    end_vertex = None

# 適历已选集合中的每个顶点
for vertex in selected:
    # 適历未选集合中的每个顶点
```

```
for neighbor, weight in graph[vertex].items():
                if neighbor in unselected:
                    # 找到权值最小的边
                   if min_weight > weight:
                       min_weight = weight
                       start_vertex = vertex
                       end_vertex = neighbor
        # 将找到的最小权值边添加到最小生成树结果中
       minimum_spanning_tree.append((start_vertex, end_vertex, min_weight))
        selected.add(end_vertex)
       unselected.remove(end_vertex)
    return minimum_spanning_tree
graph = {
    'A': {'B': 2, 'C': 9},
   'B': {'A': 2, 'D': 4, 'E': 8},
    'C': {'A': 9, 'E': 10, 'F': 3},
   'D': {'B': 4, 'E': 1, 'G': 5},
    'E': {'B': 8, 'C': 10, 'D': 1, 'F': 11, 'G': 6, 'H': 12},
    'F': {'C': 3, 'E': 11, 'H': 17},
    'G': {'D': 5, 'E': 6},
   'H': {'E': 12, 'F': 17},
}
result = prim_algorithm(graph)
print(result)
```

[('A', 'B', 2), ('B', 'D', 4), ('D', 'E', 1), ('D', 'G', 5), ('A', 'C', 9), ('C', 'F', 3), ('E', 'H', 12)]

Kruskal算法

```
def find(parent, vertex):
   if parent[vertex] == vertex:
        return vertex
    return find(parent, parent[vertex])
def union(parent, rank, vertex1, vertex2):
    root1 = find(parent, vertex1)
    root2 = find(parent, vertex2)
   if root1 != root2:
       if rank[root1] > rank[root2]:
            parent[root2] = root1
       else:
            parent[root1] = root2
            if rank[root1] == rank[root2]:
                rank[root2] += 1
def kruskal_algorithm(graph):
   # 初始化结果
   minimum_spanning_tree = []
   # 初始化并查集
```

```
parent = {vertex: vertex for vertex in graph.keys()}
    rank = {vertex: 0 for vertex in graph.keys()}
    # 获取所有的边
    edges = []
    for vertex, neighbors in graph.items():
        for neighbor, weight in neighbors.items():
            edges.append((vertex, neighbor, weight))
    # 按权值排序边
    edges.sort(key=lambda edge: edge[2])
    # 不断取出权值最小的边并判断是否形成环
    for edge in edges:
        vertex1, vertex2, weight = edge
        if find(parent, vertex1) != find(parent, vertex2):
            union(parent, rank, vertex1, vertex2)
            minimum_spanning_tree.append(edge)
        if len(minimum_spanning_tree) == len(graph) - 1:
            break
    return minimum_spanning_tree
graph = {
    'A': {'B': 2, 'C': 9},
    'B': {'A': 2, 'D': 4, 'E': 8},
    'C': {'A': 9, 'E': 10, 'F': 3},
    'D': {'B': 4, 'E': 1, 'G': 5},
    'E': {'B': 8, 'C': 10, 'D': 1, 'F': 11, 'G': 6, 'H': 12},
    'F': {'C': 3, 'E': 11, 'H': 17},
    'G': {'D': 5, 'E': 6},
    'H': {'E': 12, 'F': 17},
}
result = kruskal_algorithm(graph)
print(result)
```

[('D', 'E', 1), ('A', 'B', 2), ('C', 'F', 3), ('B', 'D', 4), ('D', 'G', 5), ('A', 'C', 9), ('E', 'H', 12)]

dp

```
# -*- coding: utf-8 -*-

# @Author : BYW-yuwei

# @Software: python3.8.6

#不滚动

T,M=map(int,input().split())

htime=[0]*(M+1)

hvalue=[0]*(M+1)

for i in range(1,M+1):
    htime[i],hvalue[i]=map(int,input().split())

dp=[[0]*(T+1) for i in range(M+1)]

for i in range(1,M+1):
    for j in range(0,T+1):
        if htime[i]>j:
```

```
dp[i][j]=dp[i-1][j]
        else:
            npick=dp[i-1][j]
            pick=dp[i-1][j-htime[i]]+hvalue[i]
            dp[i][j]=max(npick,pick)
print(dp[M][T])
#交替滚动
T,M=map(int,input().split())
htime=[0]*(M+1)
hvalue=[0]*(M+1)
for i in range(1,M+1):
    htime[i],hvalue[i]=map(int,input().split())
dp=[[0]*(T+1) \text{ for i in range}(2)]
new = 0
old = 1
for i in range(1,M+1):
    new,old = old,new
    for j in range(0,T+1):
        if htime[i]>j:
            dp[new][j]=dp[old][j]
        else:
            npick=dp[old][j]
            pick=dp[old][j-htime[i]]+hvalue[i]
            dp[new][j]=max(npick,pick)
print(dp[new][T])
#自身滚动
T,M=map(int,input().split())
htime=[0]*(M+1)
hvalue=[0]*(M+1)
for i in range(1,M+1):
    htime[i],hvalue[i]=map(int,input().split())
dp=[0]*(T+1)
for i in range(1,M+1):
    for j in range(T,htime[i]-1,-1):
        npick=dp[j]
        pick=dp[j-htime[i]]+hvalue[i]
        dp[j]=max(npick,pick)
print(dp[T])
```

01背包

```
# 从键盘输入中得到物品的体积和价值

def qu(N):
    for i in range(N):
        x = [int(j) for j in input().split()]
        v.append(x[0])
        w.append(x[1])
    return v, w

# 获取最大的价值

def max_():
```

```
for i in range(1, n+1): # 有几个物品可供选择
      for j in range(1, m + 1): # 模拟背包容量从m+1
          if j < v[i-1]: # 如果此时背包容量小于当前物品重量
             f[i][j] = f[i - 1][j] # 不拿这个物品
          else:
             # 此时有两种选择,拿或不拿
             f[i][j] = max(f[i-1][j], f[i-1][j-v[i-1]] + w[i-1])
             # 选择最好的一种方式,也就是两种情况作比较,取价值的较大值
# 取得物品的个数和背包的总体积
a = [int(i) for i in input().split()]
# 物品的个数
n = a[0]
# 背包总体积
m = a[1]
# 各个物品的体积列表
V = []
# 对应物品的价值
w = []
# 将物品的体积和价值装入列表中
qu(n)
# 模拟背包
f = [[0] * (m + 1) for _ in range(n + 1)]
# 获取最大的价值
max_()
print(f[n][m])
```

最长子序列

```
# 动态规划求解,存储解及解的计算过程
def lcs(x,y): # 求解并存储箭头方向, x, y为字符串、列表等序列
   m = len(x) # x的长度
   n = len(y) # y的长度
   c = [[0 for i in range(n+1)] for _ in range(m+1)] # 二维数组,初始值为0,用于存储
   d = [[0 for i in range(n+1)] for _ in range(m+1)] # 二维数组,初始值为0,用于存储
箭头方向,1表示左上,2表示上,3表示左
   for i in range(1,m+1): # 按行遍历二维数组
       for j in range(1,n+1): # 每行的各数值遍历, c0j和ci0相关的值都为0, 所以均从1开始
          if x[i - 1] == y[j - 1]: # xi=yi的情况,二维数组中i, j=0时,都为0已经确定,
但字符串x,y仍需从0开始遍历
              c[i][j] = c[i - 1][j - 1] + 1 # 递推式
              d[i][j] = 1 # 箭头方向左上方
          elif c[i][j - 1] > c[i - 1][j]: # 递推式,选择更大的
              c[i][j] = c[i][j - 1]
              d[i][j] = 3 # 箭头左边
          else: # c[i-1][j] >= c[i][j-1]
              c[i][j] = c[i - 1][j]
              d[i][i] = 2 # 箭头上方
   return c[m][n], d
c, d = lcs("ABCBDAB", "BDCABA")
for _ in d:
   print(_)
```

例题

离散化+逆序对

```
def re_lst(lst: list):
    该方法将传入的数组进行离散化,把1st变成一个只包含0~n-1的新数组
    :param lst:
    :return:
    0.000
    p = [(i, lst[i]) for i in range(0, len(lst))]
    p.sort(key=lambda x: x[1])
    for i in range(len(p)):
        lst[p[i][0]] = i
def merge_sort(lst, left, right):
    归并排序
    :param lst:
    :return:
    global couple
    mid = (left + right) // 2
    if left == right:
        return
    merge_sort(lst, left, mid)
    merge_sort(lst, mid + 1, right)
    i = left
    j = mid + 1
    k = 1eft
    while i <= mid and j <= right:
        if lst[i] <= lst[j]:</pre>
           tem[k] = lst[i]
            k += 1
            i += 1
        else:
            tem[k] = lst[j]
            k += 1
            j += 1
            couple = (couple + mid - i + 1) \% MOD
    while i <= mid:
        tem[k] = lst[i]
        k += 1
        i += 1
    while j <= right:
        tem[k] = lst[j]
        k += 1
        j += 1
    for ii in range(left, right + 1):
        lst[ii] = tem[ii]
n = int(input())
```

```
first = list(map(int, input().split()))
second = list(map(int, input().split()))
# 将数组的范围限制在0~n-1
re_lst(first)
re_lst(second)
# 重新编号
dict_first = {v: i for i, v in enumerate(first)}
for i in range(n):
    first[i] = dict_first[first[i]]
    second[i] = dict_first[second[i]]
# 求second的逆序对即可,利用归并排序
tem = [0 for i in range(n)]
merge_sort(second, 0, n - 1)
print(couple)
```

谦虚数字

```
from math import inf
k, n = map(int, input().split())
arr = list(map(int, input().split()))
count = \lceil 0 \rceil * k
res = [1]
for _ in range(n):
    ans = inf
    j = -1
    for pivot, value in enumerate(arr):
        tem = res[count[pivot]] * value
        if tem < ans:</pre>
            ans = tem
    for pivot, value in enumerate(arr):
        tem = res[count[pivot]] * value
        if tem == ans:
            count[pivot]+=1
    res.append(ans)
print(res[-1])
```

线段树

```
"""
为了方便建树,这里的话我们将从1开始作为我们的下标
"""

class SegmentTree(object):
    def __init__(self, date):
        self.date = [0] + date
        self.len_date = len(self.date)
        self.tree = [self.__Node() for _ in range(4 * self.len_date)]
        self.__build(1, 1, self.len_date - 1)

def __build(self, i, l, r):

    self.tree[i].l = l
        self.tree[i].r = r
        if (1 == r):
```

```
self.tree[i].v = self.date[r]
            return
        mid = (1 + r) // 2
        self.__build(2*i, 1, mid)
        self.\underline{\quad}build(2*i+1, mid + 1, r)
        self.tree[i].v = self.tree[i * 2].v + self.tree[i * 2 + 1].v
    def search(self, i, l, r):
        if (self.tree[i].l >= l and self.tree[i].r <= r):</pre>
            return self.tree[i].v
        if (self.tree[i].lazy != 0):
            self.__putdown(i)
        t = 0
        if (self.tree[2 * i].r >= 1):
            t += self.search(2 * i, l, r)
        if (self.tree[2 * i + 1].l <= r):
            t += self.search(2 * i + 1, l, r)
        return t
    def update(self, i, l, r, k):
        if (self.tree[i].l >= l and self.tree[i].r <= r):
            self.tree[i].v += k * (self.tree[i].r - self.tree[i].l + 1)
            self.tree[i].lazy = k
            return
        if (self.tree[i].lazy != 0):
            self.__putdown(i)
        if (self.tree[2 * i].r >= 1):
            self.update(2 * i, 1, r, k)
        if (self.tree[2 * i + 1].l <= r):</pre>
            self.update(2 * i + 1, 1, r, k)
        self.tree[i].v = self.tree[2*i].v+self.tree[2*i+1].v
    def __putdown(self, i):
        self.tree[2 * i].lazy = self.tree[i].lazy
        self.tree[2 * i + 1].lazy = self.tree[i].lazy
        mid = (self.tree[i].l + self.tree[i].r) // 2
        self.tree[2 * i].v += self.tree[i].lazy * (mid - self.tree[i].l + 1)
        self.tree[2 * i + 1].v += self.tree[i].lazy * (self.tree[i].r - mid)
        self.tree[i].lazy = 0
    class __Node():
       1: int = 0
        r: int = 0
        v: int = 0
        lazy: int = 0
        def __str__(self):
            return "left:{},right{},value:{},lazy:{}".format(self.l, self.r,
self.v, self.lazy)
if __name__ == '__main__':
    a = [1,2,3,4,5]
    seg = SegmentTree(a)
    seg.update(1,5,5,5) #从根节点开始找,更新区间为[5,5]的元素+5,也就是第五个元素+5
```

print(seg.search(1, 4, 5))#从根节点开始找,查找区间为[4,5]的区间和