



The Future of eBPF-based Networking and Security

Thomas Graf

Co-Creator Cilium, CTO & Co-Founder, Isovalent

Why is eBPF the Future?



90s

Networking is almost entirely physical. Cables, perimeters, and a lot of L2.



90s

Networking is almost entirely physical. Cables, perimeters, and a lot of L2.

The Sounds of Dialup Modems and Related Equipment







90s 1999 2001

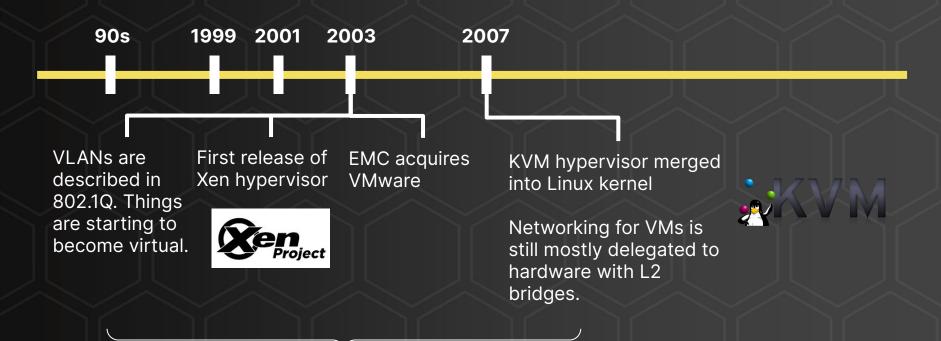
iptables created by Rusty Russell as a successor to ipchains Initial release of PF (BSD) by Daniel Hartmeier

Designed primarily to protect the host and to replace HW firewalls.









Start of Virtualization era



90s 1999 2001 2003 2007 2009 2010



First Open vSwitch release.

Early days of Software Defined Networking (SDN)

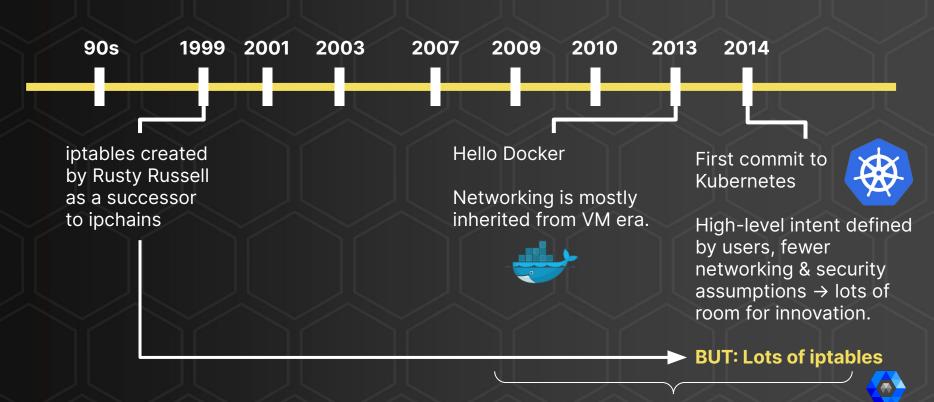
Programmability, Virtual Networks, and Overlays

Massive move of networking from hardware to software.

First OpenStack Summit in Austin







ISOVALENT

How does eBPF fit in?



2014

First eBPF patch set is merged into the Linux Kernel.





2014 2015

eBPF backend merged into LLVM compiler suite.

cls_bpf makes Linux networking programmable bcc project is announced









2014 2015 2016

XDP is merged into the Linux kernel



Cilium project is announced

eBPF-based Networking, Security & Observability for Kubernetes and Cloud-Native environments.

Designed from scratch exclusively for eBPF.





eBPF's Fundamental Design Shift

Hardware Networking

- Functionality and scale is mostly predefined by hardware
- Long innovation cycles

Software Defined Networking

- Hardware networking concepts virtualized in software, e.g. virtual switches, virtual routers,
- Programmable flow tables
- Still based on IPs and Ports. No awareness of applications.
- Quicker innovation cycle due to software

Built for age of virtual machines

Cilium & eBPF Networking

- High-level intent translated into eBPF code, i.e., "networking-as-code"
- Networking is completely decoupled from security and visibility
- Understands security identies and application protocols (L7).
- Aware of applications while remaining transparent

Built for cloud-native age and Kubernetes

Built for age of physical servers



2014 2015 2016 2017

Brendan Gregg at Netflix shares Linux BPF superpowers



Facebook shows 10x performance gain with BPF/XDP LB over IPVS.

This is later released as Katran.



Cloudflare migrates **DDoS mitigation** from iptabels to BPF/XDP.





2014 2015 2016 2017 2018

Cilium 1.0 is released

L3 Networking model, Native routing & overlay, Identity-based L3-L7 network security, ClusterIP Load-balancing



Cilium 1.2:

FQDN Policies, Multi-cluster networking

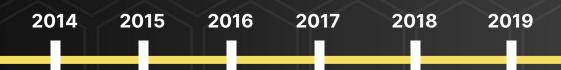


BTF is merged

The kernel becomes self-descriptive.







bpftrace is announced



Cilium 1.4/1.5:

IPVLAN support, Transparent Encryption, eBPF templating



Cilium 1.6

Kube-proxy replacement, CNI chaining, Socket-based load-balancing, AWS ENI mode



Hubble is released

Network, Service & Security Observability for Kubernetes using eBPF



Brendan Gregg publishes "BPF Performance Tools" book





2014 2015 2016 2017 2018 2019 2020

Cilium 1.7/1.8

XDP-based Load-balancing with DSR, Host Firewall, Session Affinity Google announces eBPF & Cilium based Dataplane for GKE



Cilium 1.9

Maglev Support, Bandwidth manager, Deny Policies, VM Support (External Workloads), TPROXY with eBPF, ...





What's next?



Edge Load-balancing with eBPF & XDP

Leverage speed, visibility and versatility of eBPF.

Projects: Katran, Cilium, Unimog, ...

More Evolution into Application Awareness

Socket-based load-balancing, Intra-pod (k8s) network policies, Socket to socket networking

Combine network, system call and application protocol for ultimate threat detection and security

Metal & VM workloads

Connect modern containerized with metal & virtualized workloads.

Intergate the virtualized world and ease the transition.

eBPF-based ServiceMesh

Cilium already provides a lot of service mesh functionality.

Efficient, low cost, transparent, integrated into the operating system

ISOVALENT

Conclusion We will see massive adoption of eBPF in the cloud-native world

Edge

- Load-balancing into k8s, VMs & Metal
- Visibility & Security

Kubernetes

- Networking (CNI)
- Service connectivity
- Network Policy
- Observability
- Multi-cluster

VM/Metal Fleet

- Identity-aware connectivity
- Represent a VM/metal as workload in Kubernetes

Host

- Melting of runtime and network security. Why differentiate between API and system calls?
- Application profiling and tracing
- System troubleshooting





Thank You!

cilium.io github.com/cilium/cilium

