

Let us get to know you a bit better. Please answer the following:

1. When can you start?

I can start whenever you need me and whenever Tim H and John T are ready to let me go.

2. What is your ideal weekly schedule?

Either a four or five day week would be ideal for me. If a four day week is allowed, I would prefer Fridays off and would work 10 hour days Monday through Thursday with an arrival time between 7:30 and 8:00 am to beat traffic. For a five day work week, an arrival time between 7:00 and 9:00 with a departure time between 3:30 and 5:30. Ideally I'd like to plan my arrival and departure times to minimize time stuck in traffic.

3. What is your desired compensation range? Range = (least you are comfortable accepting, max you think you are worth)

Least: \$39,000 to \$40,000.

Most: Had I gotten the last job I applied for when I worked in a hospital, I'd be making \$250,000 and I would have been worth every penny. (although doing a slightly different job) I realize SparkFun doesn't have that deep of pockets, but after a 'warm up' period of a few months to get settled and really learn how to do my thing, I would be comfortable asking for up to \$45,000 to \$48,000 *as long as SparkFun was happy with my performance.*

4. SparkFun is a dog-friendly, dog-filled environment. Are you comfortable working around dogs? If you have a dog, would you see yourself bringing your dog to work?

Absolutely. I already bring my dog to work most days and the days I don't I get a lot of disappointed people asking where she is. Sometimes I wonder if my dog is more popular than I am.

5. Who is your cultural alter-ego (athlete, artist, author, actor, alien, etc.)?

Albert Einstein because he was wicked smart and looked at the world differently than everyone else. I usually see things in a way not obvious to anyone but me and that allows me to solve problems most people get stuck on. I once had a goal of learning everything there was to learn until I figured out that human kind gains more knowledge in a week than I could possibly ever learn in 10 years.

6. What topics would you like to focus on while working with the engineering team?

I'd like to participate in working in boards and materials that better explain the fundamentals of electronics. Microcontrollers are great time savers and are really powerful, but most of our customers don't understand what's going on inside them. They know their code is running and doing things, but they don't understand what the *hardware* is doing. I think it would be neat to do some old school TTL logic work. Building a digital clock with logic gates or something along those lines. It would be super cool to build something [like this](#), but that's probably a pipe dream. (BIG \$\$\$\$)