A System for Distributed Event Detection in Wireless Sensor Networks

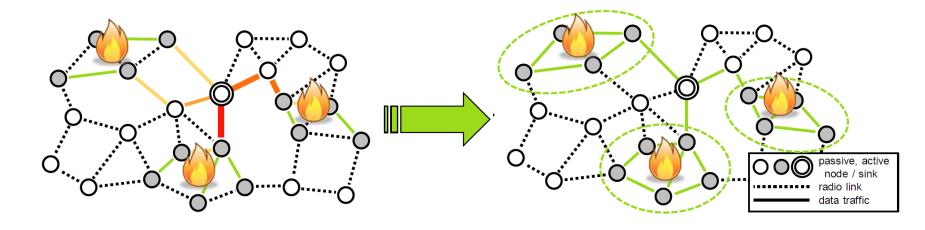
CSCI 780 Wireless Sensor Networks



Gang Zhou

Computer Science
College of William and Mary

Motivation



General-purpose event detection

- ➤ Decide locally whether an application-specific event occurred (e.g., "There is a fire!")
- Only transmit confirmed events to the base station
- Reduce communication between nodes and base station and extend network lifetime

Use Case: Fence Monitoring





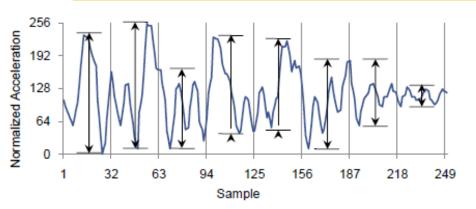


- Sensor nodes attached to fence measure acceleration to detect security-relevant events (e.g., intruder over fence)
- Use cases: access control, perimeter security, more??
- Suitable properties:
 - No mobility
 - > Can be large deployment, i.e., long route to base station

Outline

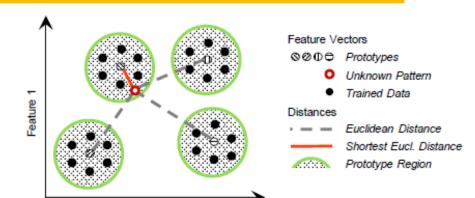
- Motivation
- Basic Approach: Pattern Matching
- System Design
- Performance evaluation
- Conclusion
- Discussion

Background: Pattern Mattching



Feature extraction

- Extract set of descriptive features from sampled raw data
- Example: for each time interval, the difference between the minimal and maximal acceleration value is computed



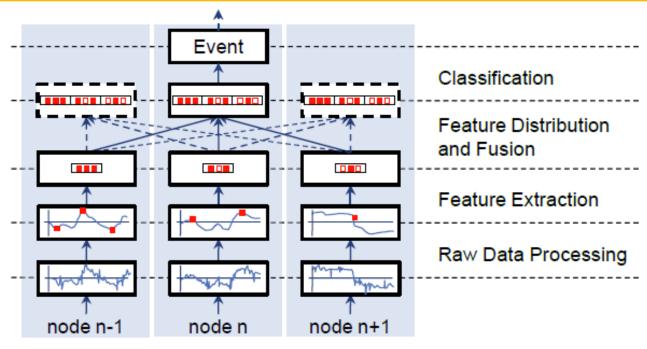
Classification

Feature 2

- Use extracted features to deduce previously trained event
- Example: four prototype vectors established by averaging training data;

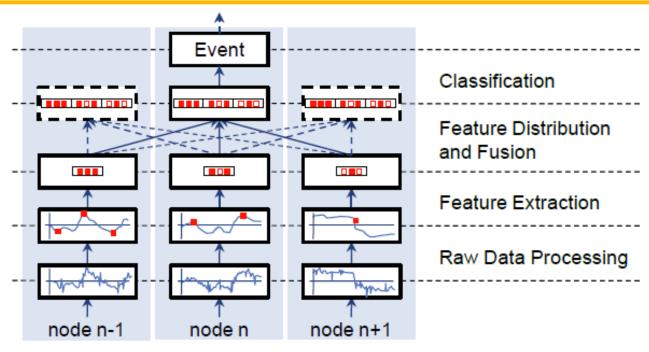
Classify feature vector by finding nearest prototype vector

Applying Pattern Matching in WSN



- Raw Data Processing:
 - > Filter, segment, and normalize the data
 - Control sampling frequency
 - Preserve energy in phases of inactivity

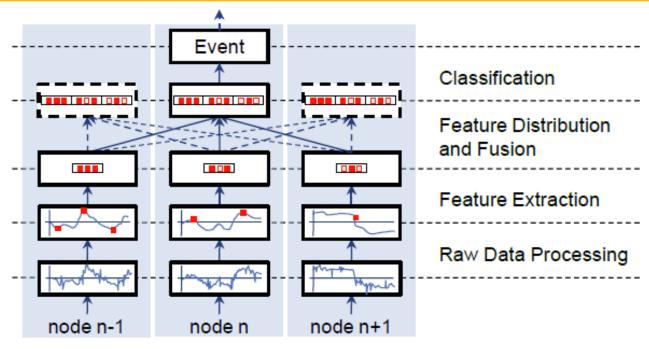
Applying Pattern Matching in WSN



Feature Extraction:

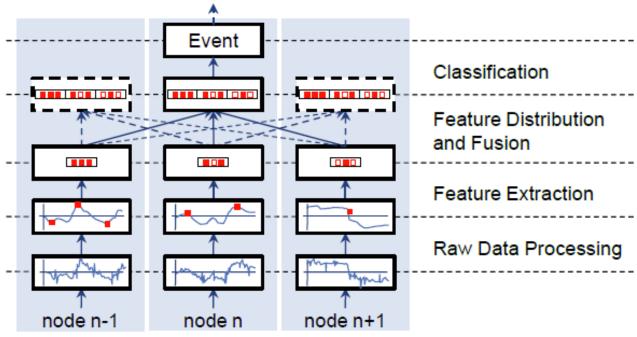
- Extract application-specific set of features from raw data
- Selection of appropriate features is part of training
 - LOOCV algorithm is used, will explain later

Applying Pattern Matching in WSN



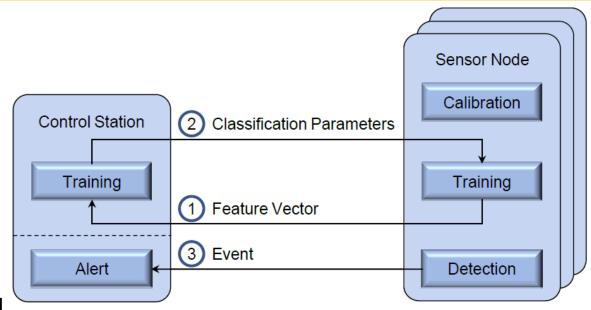
- Feature Distribution / Fusion:
 - Broadcast features to n-hop neighborhood (usually n= 1)
 - Retransmit features in case of transmission failures.

Applying Pattern Mattching in WSN



- Classification / Reporting:
 - Combine local and received features into feature vector
 - Classify feature vector
- Report event to base station or locally log event for user-initiated retrieval
- Base station can further fuses classification reports

System Design



Training

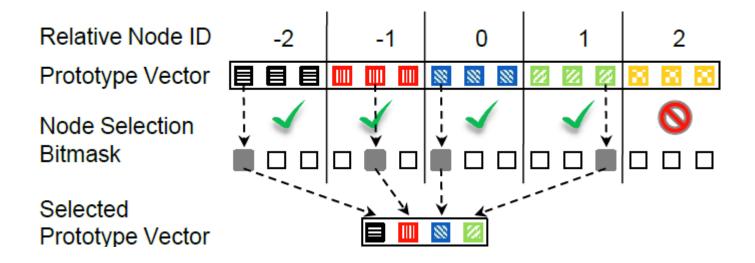
- > Expose sensor network to series of training events
- Extract all supported features and transmit them to control station

Setup

- Select best subset of features, calculate prototype vector for each event
- Configure nodes to only extract/transmit selected features, setup prototype vectors
- Detect and report events



Feature Selection

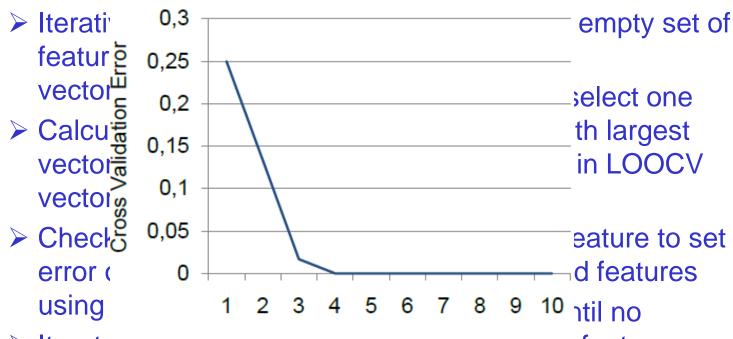


- Two selection steps:
 - ➤ If #feature vectors received from a node is too small, discard all features from that node
- Select only high quality features
 - > With LOOCV

Feature Selection

Leave-one-out Cross Validation (LOOCV):

Feature selection algorithm:



Number of Selected Features

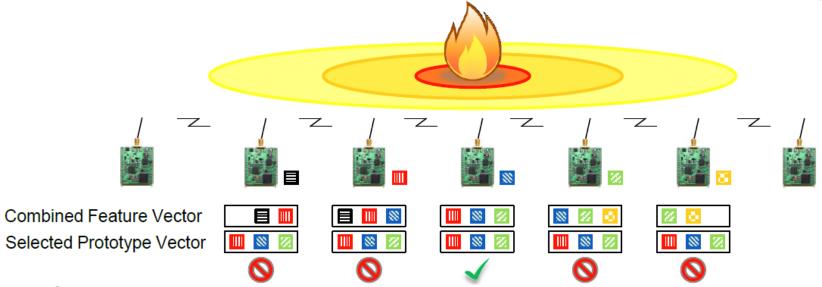
vectors to pick, average

results in noteworthy

classification errors

reduction of error

Example



- Setup:
 - Nodes in a line, one feature per node
- Nodes are configured to recognize one single event
 - Identified by prototype vector with three features from: the left, local, and right nodes

- Event detection (all nodes):
 - Sample and process raw data
 - Extract feature
 - Distribute and calculate feature vector
 - Perform classification
- Central node detects (and reports) event; other nodes ignore event

Experimental Evaluation --- Setup







- Sensor nodes attached to fence of construction site
 - One node per fence element (3.5m wide, 2m high)
- ScatterWeb MSB sensor node:
 - ➤ TI MSP430 16-bit microcontroller (5 KB RAM, 55 KB flash)
 - ChipCon 1020 radio transceiver (operating at 868 MHz)
 - Freescale Semiconductor MMA7260Q 3-axis accelerometer
- Four different events:
 - Trained and evaluated with 15 samples per event at the same location



Experimental Evaluation --- Events



Shake



Lean

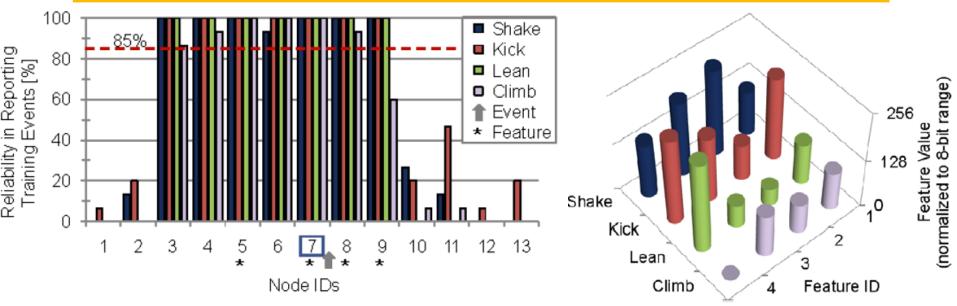


Kick



Climb

Results --- Feature Selection



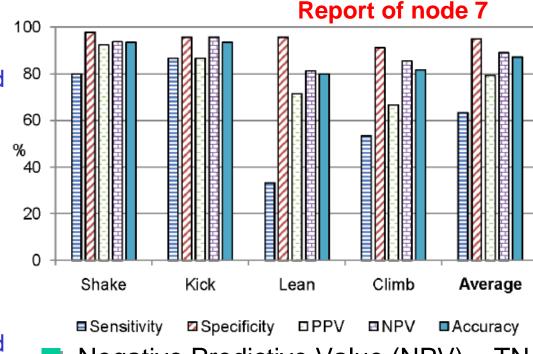
- Seven nodes were reproducibly affected by events
- Features from nodes #3 to #9 are deemed reliable enough
 - >85% reports
- Quality-based feature selection results in 4 features

Selected features:

- ➤ ID #1: Histogram-based feature from node #5
- ➤ IDs #2 to #4: intensity features from nodes #7~ #9

Experimental Evaluation --- Metrics

- Sensitivity = TP / (TP+FN)
 - Proportion of correctly detected events in all events of that type
- Specificity = TN / (TN+FP)
 - Proportion of correctly ignored events in all events of another type
- Positive Predictive Value (PPV) = TP / (TP+FP)
 - Proportion of correctly detected events in all detections of that type



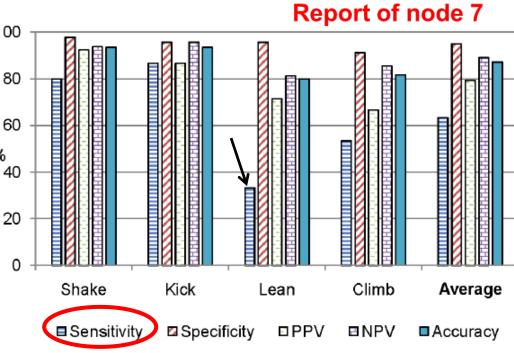
- Negative Predictive Value (NPV) = TN / (TN+FN)
 - Proportion of correctly ignored events in all detections of another type
- Accuracy = (TP+TN) / (TP+TN+FP+FN)
 - Proportion of true results in the population

Experimental Evaluation --- Feature Fusion

Shake and kick events detected 100 reliably

All metrics above 80%, shack and kick has accuracy of 93.3% 60

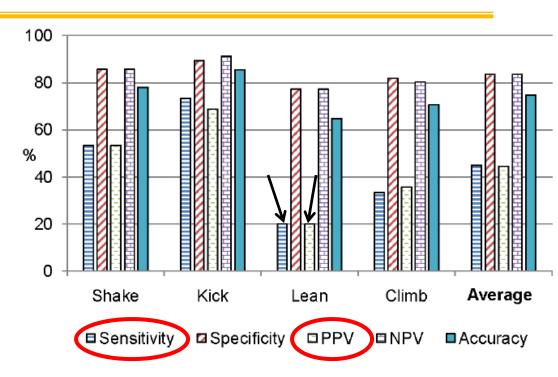
- Detection of lean or climb events not as accurate
 - Sensitivity is comparatively low, while specificity remains high
 - Too many events are falsely rejected due to prototype regions being too small
 - Training runs were too similar to each other, prototype regions only enclose part of required space
- Overall accuracy of 87.1% for all events



- Sensitivity = TP / (TP+FN)
- Specificity = TN / (TN+FP)

Results --- Classification Fusion

- Sensitivity and PPV decrease considerably
 - Sensitivity=TP/(TP+FN)
 - > PPV=TP/(TP+FP)



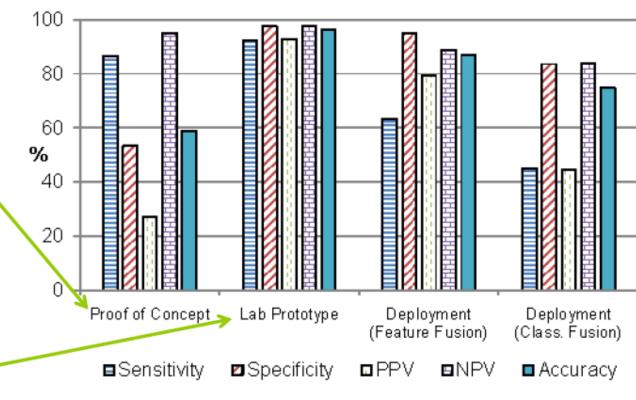
- Classification Fusion: base station counts incorrect classification if
 - correct classification is falsely rejected on central node 7, while incorrect classification is reported from another node
 - node reports incorrect classification with higher confidence (shorter distance to prototype vectors) than that of correct classification
- Overall accuracy of 74.8%



Comparison with Prior Work







- Improvement over proof-of-concept implementation
 - Improvement of 28.8% (feature fusion, classification fusion was not supported)
- Unable to reach same level of accuracy as lab experiments
 - Manual feature section, accuracy of 96.3%



Conclusion

- Build a system for distributed event detection in WSNs
 - No external coordination or processing required
 - Trainable to detect different classes of application-specific events
- Has real deployment and the event detection accuracy shows improvements over prior work.
- But, further performance improvement is still needed in future.

Discussion

- How to make the design more energy efficient?
 - Reduce sampling, duty cycling ...
- This is a general solution that has two common assumptions about the setup of the deployed WSN. What are they?
 - Sensor nodes must be placed uniformly within the deployment area
 - Is this really enough?
 - ➤ The physical effects of the events to be observed must propagate evenly in all parts of this area.
 - Is this really needed?
- Do we need to conduct training in multiple locations?