



Martin Müller

Java developer since 2010

adopted Groovy (Spock) testing in 2018

replaced Java with Kotlin in 2019

lives happily ever after with Kotlin & Spock ♥







Statically typed language for JVM, Android, browser and native



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- Statically typed language for JVM, Android, browser and native
- Developed by JetBrains, recommended by Google for Android
- Similar to Java, less boilerplate code, more readable code
- Can be used together with Java and all Java tools and frameworks



Functions

```
public int sum(int a, int b) {
  return a + b;
}

// Kotlin
fun sum(a: Int, b: Int): Int {
  return a + b
}
```



Functions

```
// Java
public int sum(int a, int b) {
  return a + b;
// Kotlin
fun sum(a: Int, b: Int): Int {
  return a + b
fun sum(a: Int, b: Int): Int = a + b
fun sum(a: Int, b: Int) = a + b
```



Named arguments

```
fun build(title: String, width: Int = 800, height: Int = 600) {
   Frame(title, width, height)
}
```



Named arguments

```
fun build(title: String, width: Int = 800, height: Int = 600) {
    Frame(title, width, height)
}
build("PacMan", 400, 300)
build(title = "PacMan", width = 400, height = 300)
build(width = 400, height = 300, title = "PacMan")
```



Default values

```
fun build(title: String, width: Int = 800, height: Int = 600) {
   Frame(title, width, height)
}
```



Default values

```
fun build(title: String, width: Int = 800, height: Int = 600) {
   Frame(title, width, height)
}

build("PacMan")
build("PacMan", 400)
build("PacMan", height = 300)
// still the same method, no method overloading needed
```



Variables

```
val a: String = "A" // val is unmodifiable
val b = "B" // type can be omitted

var c = "C" // var is modifiable
c = "CC"
```







```
val c: String? = "xyz"
val x = c.length // compile error: c might be null
if (c != null) {
 val x = c.length // no problem
val x = if (c != null) c.length else null
val x = c?.length
val x = c?.length ?: 0 // 0 instead of null on the output
```



```
val c: String? = "xyz"
val x = c.length // compile error: c might be null
if (c != null) {
 val x = c.length // no problem
val x = if (c != null) c.length else null
val x = c?.length
val x = c?.length ?: 0 // 0 instead of null on the output
```



Safe call operator

```
//Java
public String getZipCode(User user) {
  if (user != null && user.getAddress() != null) {
    return user.getAddress().getZipCode();
  }
  return null;
}
```



Safe call operator

```
// Java
public String getZipCode(User user) {
 if (user != null && user.getAddress() != null) {
    return user.getAddress().getZipCode();
  return null;
fun getZipCode(user: User?) = user?.address?.zipCode
```



Scope Function

```
data?.let{
  logger.info ("Doing my stuff")
  callExternalService(data)
return getSessionFactoryBase(config).apply {
  setPassword(config.password)
```



When expression

```
when (x) {
   1 -> print("One")
   2, 3 -> print("Two or Three")
   in 5..10 -> print("is 5 to 10")
   else -> print("unknown")
}
```



When expression

```
val res = when(x) {
  null -> false
  is Long -> x > 0
  is String -> x.length > 0 // smart cast used here
  else -> throw IllegalStateException()
}
```



Extension functions

```
fun String.toCamelCase(): String = this.replace(...)
// effectively adding new method to Java String
```

"hello word".toCamelCase()



Extension functions

```
// standard library extension functions:
```

```
"hello word".reader().forEachLine { ... }
```



Extension functions

```
// standard library extension functions:
val file: File = File("readme.txt")
val writer = file.bufferedWriter()
file.writeText("simple")
```



Collections

```
// Java
list.stream()
     .filter(number \rightarrow number > 0)
     .collect(Collectors.toList());
// Kotlin
list.filter { it > 0 }
```



Collections & extension

```
operator fun List<Int>.times(by: Int): List<Int> {
    return this.map { it * by }
}
val foo = listOf(1, 2, 3) * 4 // [4, 8, 12]
```



Classes

```
class Person(
   val name: String,
   var email: String,
   var age: Int
   var title: String = ""
 fun greet() {
   print("Hello, here $name")
```



Classes

```
class Person(
   val name: String,
   var email: String,
   var age: Int
   var title: String = ""
 fun greet() {
   print("Hello, here $name")
val john = Person("John", "john@gmail.com", 112)
val john = Person(name = "John", email = "john@gmail.com", age = 112)
val john = Person(name = "John", email = "john@gmail.com", age = 112, title = "Dr")
```

Inheritance

```
open class Shape {
  open fun draw() { /*...*/ }
  fun fill() { /*...*/ }
}
class Circle : Shape() {
  override fun draw() { /*...*/ }
}
```



Singleton

```
object MySingleton {
  fun doSomething() {}
}
```



```
data class Person(
val name: String,
val email: String,
val age: Int
)
```



```
data class Person(
   val name: String,
   val email: String,
   val age: Int
val john = Person("John", "john@gmail.com", 50)
val john2 = Person("John", "john@gmail.com", 50)
val johnson = Person("Johnson", "johnson@gmail.com", 20)
john == john2 // true
john == johnson // false
```



```
val jack = Person(name = "Jack", age = 1)
val olderJack = jack.copy(age = 2)
```



```
val jack = Person(name = "Jack", age = 1)
val olderJack = jack.copy(age = 2)

val jane = Person("Jane", 35)
val (name, age) = jane // destructuring declaration
println("$name, $age years of age") // prints "Jane, 35 years of age,"
```



```
val jack = Person(name = "Jack", age = 1)
val olderJack = jack.copy(age = 2)

val jane = Person("Jane", 35)
val (name, age) = jane // destructuring declaration
println("$name, $age years of age") // prints "Jane, 35 years of age"
```

println(jane) // data class implements toString



Kotlin features

- Null safety
- No checked exceptions
- Extension functions
- Higher-order functions
- Function types & lambdas
- Default & named arguments
- Properties
- Type inference
- Operator overloading
- Smart casts

- Data classes
- Immutable collections
- Enhanced switch-case
- String interpolation
- Ranges
- Inline functions
- Infix notation
- Tail recursion
- Coroutines (async/await)
- Great Standard Library

- Sealed classes
- Delegated & lazy properties
- Class delegation
- Singletons
- Nested functions
- Object decomposition
- Top-level functions
- Reified generics
- Raw Strings
- And more...



Demo

Java -> Kotlin using IntelliJ

Gradle

scratch files (prototyping, playground)

Kotlin Bytecode (see Java code equivalent)

Spring, JPA, Lombok plugins



Demo

Check project Wishlist to compare

- Java & JUnit
- Kotlin & Spock

(simple Spring Boot app with Hibernate and REST API)



What else?

- Pod Vocasem
 - Funkcionální programování v Javě



- Speaker's Corner
 - Spock: Test Fast & Prosper!





Try Spock as JUnit & Mockito replacement! (link)



