

Windows Presentation Foundation - advanced

#### Confidential

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WPF - reminder

**Questions & Answers** 

**Attached Properties** 

Binding - INotifyPropertyChanged

Binding - ObservableCollection

Converting Data – IValueConverter

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#### WPF - reminder

- What are the main differences between WPF and Windows Forms? Select three differences.
- How can we change appearance of our application?
- Select three layout panels and indicate differences between them.

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**Attached Properties** 

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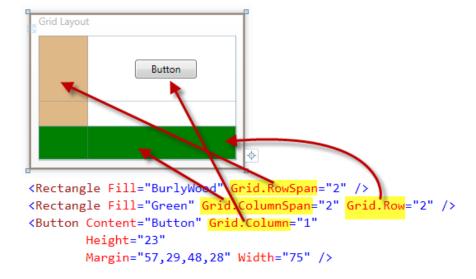
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#### **Attached Properties**

An attached property is intended to be used as a type of global property that is settable on any object.

Used to allow different child elements to specify unique values for a property that is actually defined in a parent element.



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#### Binding - INotifyPropertyChanged

- The way to synchronize data between the model and the view
- INotifyPropertyChanged interface
- Four types of bindings mode: OneTime, OneWay, TwoWay, OneWayToSource
- Four types of timing of binding source updates: Default, LostFocus, PropertyChanged, Explicit

```
private string _name;

public string Name
{
    get { return _name; }
    set
    {
        _name = value;
        PropertyChanged("Name");
    }
}

private void PropertyChanged(string prop)
{
    if( PropertyChanged != null )
    {
        PropertyChanged(this, new PropertyChangedEventArgs(prop);
    }
}
```



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#### Binding - ObservableCollection

- Represents a dynamic data collection that provides notifications when items get added, removed, or when the whole list is refreshed
- ObservableCollection class (System.Collections)
- Three types of bindings: OneWay, TwoWay, OneWayToSource, OneTime



```
public partial class MainWindow: Window
   private ObservableCollection<Person> person;
   public MainWindow()
      InitializeComponent();
      person = new ObservableCollection<Person>()
        new Person(){Name="Prabhat",Address="India"},
        new Person(){Name="Smith",Address="US"}
      lstNames.ItemsSource = person;
   private void btnNames_Click(object sender, RoutedEventArgs e)
      person.Add(new Person() { Name = txtName.Text, Address = txtAddress.Text });
     txtName.Text = string.Empty;
      txtAddress.Text = string.Empty;
public class Person
   public string Name { get; set; }
   public string Address { get; set; }
```



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#### Converting Data - IValueConverter

- Used when a value needs to be converted to be synced between the binding source and destination
- IValueConverter interface

```
[ValueConversion(typeof(String), typeof(Visibility))]
public class StringToVisibilityConverter : IValueConverter
{
    public object Convert(object value, Type targetType, object parameter, System.Globalization.CultureInfo culture)
    {
        if (!String.IsNullOrEmpty(value as String))
        {
            return Visibility.Visible;
        }
        return Visibility.Collapsed;
    }
    public object ConvertBack(object value, Type targetType, object parameter, System.Globalization.CultureInfo culture)
        {
            throw new NotImplementedException();
        }
    }
}
```



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#### Data Validation - IDataErrorInfo

Provides the functionality to offer custom error information that a user interface can bind to.

```
private string lastName;
public string LastName
       get { return lastName; }
       set
          lastName = value;
          OnPropertyChanged(" LastName ");
public string Error
  get { return String.Empty; }
public string this[string fieldName]
  get
    string result = null;
    if (fieldName == "LastName")
       if (string.lsNullOrEmpty(FirstName))
         result = "Nazwisko nie może być puste!";
    return result;
```





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#### Literature

- <a href="http://msdn.microsoft.com">http://msdn.microsoft.com</a>
- <a href="http://blogs.msdn.com/blogfiles/wpfsldesigner/WindowsLiveWriter/WPFSilverlightLayoutControls">http://blogs.msdn.com/blogfiles/wpfsldesigner/WindowsLiveWriter/WPFSilverlightLayoutControls</a> 8097/GridAttachedProperties 3.png