The **patchDVI** package

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Abstract

The **patchDVI** package works with Sweave [3] and document previewers to facilitate editing: it modifies the links that IATEX puts into the output so that they refer to the original source. It also includes a few project management functions to make large multi-file Sweave documents easier to handle.

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1 Introduction

Most implementations of LATEX allow source references to be emitted, so that previewers of the .dvi or .pdf output file can link back to the original source line. This has been a feature of the yap previewer for .dvi files in MikTeX [4] for many years. Support for source references has appeared more recently for .pdf output in pdfsync and is currently available in Synctex [2].

Unfortunately for Sweave users, these links point to the .tex source that was processed, which is not the true source code in the Sweave .Rnw or .Snw or other input file. (I will refer to all of these as .Rnw files.) Clicking on "go to source" in a previewer will jump to the .tex file; changes made there will be lost the next time the Sweave input is processed.

I wrote the **patchDVI** package to address this problem. It works as follows. If the Sweave file is processed with the option concordance=TRUE, Sweave will output a record of the concordance between the lines in the input file and the output file. When the file is processed by LATEX, this information is embedded in the output. (Details of the embedding are described in sections 4 to 6 below.) After producing the .dvi or .pdf file, a **patchDVI** function is run to read the concordance information and to patch the source reference information produced by LATEX. Once this has been done, previewers will see references to the original Sweave source rather than the LATEX intermediate file.

Besides the technical details mentioned above, this paper describes the history of **patchDVI** in the next section and in section 7 some project management functions. It concludes with a short discussion.

2 Quick Start Instructions

There are several ways to make use of **patchDVI**. This section describes some common ones.

In all cases the package needs to be installed first; the current version can be installed using

> install.packages("patchDVI", repos="http://R-forge.r-project.org")

The document also needs to have an option set to produce the "concordances" (links between the .Rnw source and the .tex output of Sweave). Include these lines near the start of your document: \usepackage{Sweave}

\SweaveOpts{concordance=TRUE}

The simplest way to proceed is from within R. Assuming doc.Rnw is the Sweave document to process and it is in the current working directory, run

- > library(patchDVI)
- > SweavePDF("doc.Rnw")

This runs doc.Rnw through Sweave, runs any other chapters in the project through Sweave, then runs the main .tex file (typically doc.tex, but not necessarily; see section 7 below) through pdflatex, patches the source links. To use latex instead of pdflatex, substitute SweaveDVI for SweavePDF. If you are using MikTeX on Windows, the corresponding functions are SweavePDFMiktex and SweaveMiktex respectively.

These functions all have an optional argument preview, which can contain a command line to run a .pdf or .dvi previewer (with the filename replaced by %s). The .pdf previewer should be one that can handle Synctex links; unfortunately, Acrobat Reader and MacOS Preview are both deficient in this area. On Windows, SumatraPDF works. MikTeX includes the yap previewer for .dvi files; the SweaveMiktex command sets it as the default.

Another way to proceed is directly from within your text editor. The instructions here depend on your editor; I have included a few in the Appendices: TeXShop in Appendix A, WinEdt in Appendix B, and TeXWorks in Appendix C. Some editors (e.g. TeXShop and TeXWorks) include a previewer that can handle the source links.

Finally, you may want to run Sweave from the command line, outside of R. This line (or the obvious variants with replacements for SweavePDF) should do it:

Rscript -e 'patchDVI::SweaveAll("doc.Rnw")'

3 patchDVI History

Initially **patchDVI** only worked for .dvi files (hence the name). It required changes to the Sweave function in R, which first appeared around the release of R version 2.5.0. with incompatible changes in R version 2.8.0 when .pdf support was added to **patchDVI**.

Using **patchDVI** requires a pre-processing step (Sweave), IAT_EX processing, and a post-processing step (patching). This is usually followed by a preview of the resulting output file. It quickly became

apparent that it was convenient to package these steps into a single R function, so the user only needed to make a single call. But the details of LATEX processing vary from platform to platform, so I wrote functions SweaveMiktex and SweavePDFMiktex specific to the MikTex platform, with the intention of adding others as I used them or users told me what needed adding. This never happened, but in the meantime, Brian Ripley made the tools::texi2dvi function in R much more flexible, and in the recent release of version 1.7 of patchDVI I have included a modified version of it with the hope that patchDVI will now be more nearly platform neutral.

The 1.7 release was motivated by an attempt to support TeXWorks [1], a cross-platform LATEX targetted editor. TeXWorks is still in its early days (I was working with version 0.2 on Windows), and it did not have enough flexibility to handle large Sweave projects, where for example, each chapter of a book requires separate Sweave processing, but LATEX processes only a main wrapper file. This prompted me to include more make-style capabilities into patchDVI. It is now possible to specify a list of Sweave input files to process (optionally only if they have changed since the last processing) and the main wrapper file, all within Sweave chunks in a single file, using the SweaveAll function.

4 Sweave Concordances

Sweave processes the code chunks in the .Rnw file, replacing each with the requested output from the command. This means that the output .tex file alternates between copied LATEX source and newly produced blocks of output. Each line in the .tex file can thus be mapped to one or more lines of input, and that is what the concordance does.

The concordance records are text records in the following format. There are four parts, separated by colons:

- 1. The label concordance to indicate the type of record.
- 2. The output .tex filename.
- 3. The input .Rnw filename.
- 4. The input line numbers corresponding to each output line.

The third component is compressed using a simple encoding: The first number is the first line number; the remainder of line numbers are a run-length encoding of the differences. Thus if the input file is as shown in Table 1, the output file would be as shown in Table

Table 1: Input file for simple example.

Line number	Input text
1	\SweaveOpts{concordance=TRUE}
2	This is text
3	<<>>=
4	123
5	0
6	This is more text

2, with the concordance as shown there in the second column. This concordance would be recorded in the file sample-concordance.tex as

```
\Sconcordance{concordance:sample.tex:sample.Rnw:%
1 1 1 1 2 7 0 1 2}
```

The numeric part of this file may be interpreted as shown in Table 3.

5 Patching .dvi Files

The \Sconcordance macro expands to a \special macro when producing a .dvi file. This is included verbatim in the .dvi file. The "concordance:" prefix identifies it as a patchDVI concordance. The patchDVI function scans the whole file until it finds this sort of record. (There may be more than one, if multiple files make up the document.) Source references are also recorded by LATEX in \special records; their prefix is "src:". The patchDVI function reads each "src:" special and if it refers to a file in a "concordance:" special, makes the substitution. At the end, it rewrites the whole .dvi file.

6 Patching .synctex Files

For .pdf files, the \Sconcordance macro expands to a \pdfobj macro containing the concordance, which eventually is embedded in the .pdf file. However, the Synctex scheme of source references does not write them to the .pdf file directly. Instead, they are written to a separate file with extension .synctex, or a compressed version of that

Table 2: Output file for simple example.

Output line	Input line	Output text
1	1	\input{sample-concordance}
2	2	This is text.
3	4	\begin{Schunk}
4	4	\begin{Sinput}
5	4	> 123
6	4	\end{Sinput}
7	4	\begin{Soutput}
8	4	[1] 123
9	4	\end{Soutput}
10	4	\end{Schunk}
_11	6	This is more text

Table 3: Encoding of numeric part of concordance record.

Values	Interpretation	Expansion
1	line 1	1
1 1	1 increase of 1	2
1 2	1 increase of 2	4
7 0	7 increases of 0	$4\; 4\; 4\; 4\; 4\; 4\; 4$
1 2	1 increase of 2	6

file, with extension .synctex.gz. The patchSynctex function reads the concordances from the .pdf file and the source references from the Synctex file. It rewrites only the Synctex file when it makes its changes.

7 Project Management Function SweaveAll

As mentioned above, there are a number of steps involved in running **patchDVI** with a complex Sweave project:

- 1. Run Sweave on each input file.
- 2. Run LATEX on the main wrapper file.
- 3. Run the appropriate **patchDVI** function on the output file.
- 4. Preview or print the result.

Moreover, step 1 needs to be repeated once for each Sweave file, but only if the content has changed since the last run, while the other steps need only be done once.

To manage this complication, the **patchDVI** package now includes a simple project management function, SweaveAll. This function runs Sweave on multiple files and determines the name of the main wrapper file. It is used internally by the functions described in Section 7.1 below, but can also be called directly by the user.

Here is how it works. SweaveAll takes a vector of filenames as input, and runs Sweave on each. After each run, it examines the global environment for four variables: .PostSweaveHook, .SweaveFiles, .SweaveMake and .TexRoot.

A code chunk in a .Rnw file may produce a function (or the name of a function; match.fun is used to look it up) named .PostSweaveHook. If present, this should be a function taking a single argument. Immediately after running Sweave, SweaveAll will call this function, passing the name of the .tex output file as the only argument. The hook can do any required postprocessing, for example, it could remove local pathnames from output strings.

The optional parameter PostSweaveHook to the SweaveAll function can provide a default hook function. Hooks specified via .PostSweaveHook take precedence in any given input file.

SweaveAll will also check for a character vector named .SweaveFiles. It should contain the names of .Rnw files in the project. If no corresponding .tex file exists, or the .Rnw file is newer, they will be run

through Sweave. They may in turn name additional .Rnw files to process; each file is processed only once, even if it is named several times.

There is an optional parameter named make to the SweaveAll function. If make=1 (the default), things proceed as described above. If make=0, the .SweaveFiles variable is ignored, and only the explicitly named files in the call to SweaveAll are processed. If make=2, then all files are processed, whether they are newer than their .tex file or not. The .SweaveMake variable will override the value of make.

A .Rnw file may also set the value of .TexRoot to the name of a .tex file. If it does, then that is the file that should be passed to LATEX for processing. If none is given, then the first file in the call to SweaveAll will be assumed to be the root file. (If multiple different .TexRoot variables are specified by different .Rnw files, one of them will be used, but it is hard to predict which: so don't do that.) Whichever file is determined to be the root file is the name returned by the SweaveAll call.

SweaveAll is called by all of the functions described in subsection 7.1 below to do step 1 of the **patchDVI** steps.

The workflow this is designed for is as follows. Each .Rnw chapter (named for example "chapter.Rnw") in a large project should specify the .TexRoot, e.g. using the code chunk

```
<<echo=FALSE>>=
.TexRoot <- "wrapper.tex"
@
```

Similarly, the wrapper file (named for example "wrapper.Rnw") should be a .Rnw file that sets .SweaveFiles to the complete list of files in the project. Then one can build an initial copy of the entire document by calling SweavePDF or SweaveDVI (or the MikTeX versions) with argument "wrapper.Rnw". Later, while one is working on "chapter.Rnw", one can call one of those functions with argument "chapter.Rnw" and the chapter will be processed through the full sequence, without running Sweave on the other chapters.

More complicated schemes are possible. For example:

- Each chapter can have subsections in separate files; then the chapter would name the subsections, but the main wrapper would only need to name the chapters.
- If one wants to "make" the full project every time, then include "wrapper.Rnw" in .SweaveFiles in each chapter.

7.1 The Complete Process

The patchDVI package contains four functions designed to run all four of the steps listed at the start of this section. The functions SweaveDVI and SweaveMiktex produce .dvi output in the general case and for MikTeX respectively; SweavePDF and SweavePDFMiktex do the same for .pdf output.

For example, the text editor that I use allows me to call external functions with arguments depending on the name of the current file and the line number within it. I have it call a Windows batch file with the line set as argument %1 and the filename set as argument %2; the batch file invokes R using the command line

```
echo patchDVI::SweaveMiktex('%2',
preview='yap -1 -s"%1%2" "\x25s"')
| Rterm --slave
```

(all on one long line). This passes the current file to SweaveMiktex, and sets the preview command to use the yap options -1 to update the current view (rather than opening a new window), and to jump to the line corresponding to the editor line. The code "\x25s" is simply "%s" encoded without an explicit percent sign, which would be misinterpreted by the Windows command processor. When patchDVI calls the previewer, the main .dvi filename will be substituted for %s.

8 Conclusion

As described in this paper, the **patchDVI** package is a convenient way to work with Sweave in a modern setting, allowing fast switching from source input to preview. It also offers some features to make the management of larger projects easier.

Other possibilities may exist to make use of the code in this package. In order to read and patch .dvi, .pdf and .synctex files, patchDVI includes code to work with each of those formats. Users may find imaginative uses for this capability, which I've tried to leave in general form. The low-level .dvi editing is done by C functions called from R, while the PDF related work is done in pure R code.

References

- [1] Jonathan Kew. TeXworks: Lowering the barrier to entry. TUG-Boat, 29:362–364, 2008.
- [2] Jerôme Laurens. Direct and reverse synchronization with Sync-TEX. *TUGBoat*, 29:365–371, 2008.
- [3] Friedrich Leisch. Sweave: Dynamic generation of statistical reports using literate data analysis. In Wolfgang Härdle and Bernd Rönz, editors, Compstat 2002 Proceedings in Computational Statistics, pages 575–580. Physica Verlag, Heidelberg, 2002. ISBN 3-7908-1517-9.
- [4] Christian Schenk. About MikTeX, 2010. Web page http://www.miktex.org/about, retrieved August 13, 2010.

A Using patchDVI with TeXShop

TeXShop is a nice TeX editor on MacOS. Dave Gabrielson of the University of Manitoba helped me to work out these instructions. They have been tested with TeXShop version 2.43, but should work with other versions as well.

- 1. In Preferences Typesetting Sync Method, choose "SyncTeX".
- 2. In your home directory, create a file called Library/TeXShop/Engines/Sweave.engine containing the lines

```
#!/bin/tcsh
Rscript -e "patchDVI::SweavePDF( '$1')"
and give it executable permissions.
```

- 3. Install the patchDVI package from repository http://R-forge.r-project.org into R.
- 4. When editing a .Rnw file in TeXShop, choose the Sweave engine from the menu.

The TeXShop previewer supports SyncTeX; you right click in the preview, and choose Sync from the menu to jump to your source location.

B Using patchDVI with WinEdt

WinEdt is a Windows editor with T_EX support. The configuration options have changed a number of times; I do not know how to implement these instructions in the latest version. These instructions apply to version 5.5, and assume you are using it with MikTeX.

 In Options – Execution Modes choose Texify, and click on Browse for Executable. Find the Rscript executable in your R installation, directory bin/i386 or bin/x64, and choose it. In the Switches line, put

```
and in the Parameters line, put

"patchDVI::SweaveMiktex('%n%t', '%N.tex')"

The quotes are necessary!
```

- 2. Do the same for the PDF Texify command, replacing SweaveMiktex with SweavePDFMiktex.
- 3. In Options Execution modes, make sure Start Viewer and Forward Search are selected for LaTeX and PDF LaTeX.

When you preview a file in yap, double clicking should jump back to the editor. If it doesn't (or it opens the wrong editor), while you're in yap choose View — Options — Inverse DVI search. You should see "WinEdt (auto-detected)" as an option; if so, select it. If not, create a new entry for WinEdt, and for the command line, put in

```
"path\to\winedt.exe" "[Open(|%f|);SelPar(%1,8)]" after editing the path as necessary.
```

C Using patchDVI with TeXWorks

TeXWorks is an editor for Windows and other platforms, somewhat similar to TeXShop. These instructions have been minimally tested in version 0.4.3, with MikTeX 2.9.

In Edit – Preferences – Typesetting click on the "+" sign near the bottom of the Processing Tools box. Set the name of the tool to be SweavePDF. Set the program to Rscript by browsing to the Rscript.exe executable in your R installation, directory bin/i386 or bin/x64.

Add two arguments on separate lines:

```
-e
patchDVI::SweavePDFMiktex('$fullname',preview=FALSE)
```

The TeXWorks previewer will jump back to the source if you right click and choose Jump to Source.