

COMS30017

Computational Neuroscience

Week 7 / Video 3 / Classical conditioning

Dr. Laurence Aitchison

laurence.aitchison@bristol.ac.uk



Intended Learning Outcomes

- Pavlovian conditioning
- Rescorla-Wagner
- Conditioning paradigms including

Classical (Pavlovian) conditioning

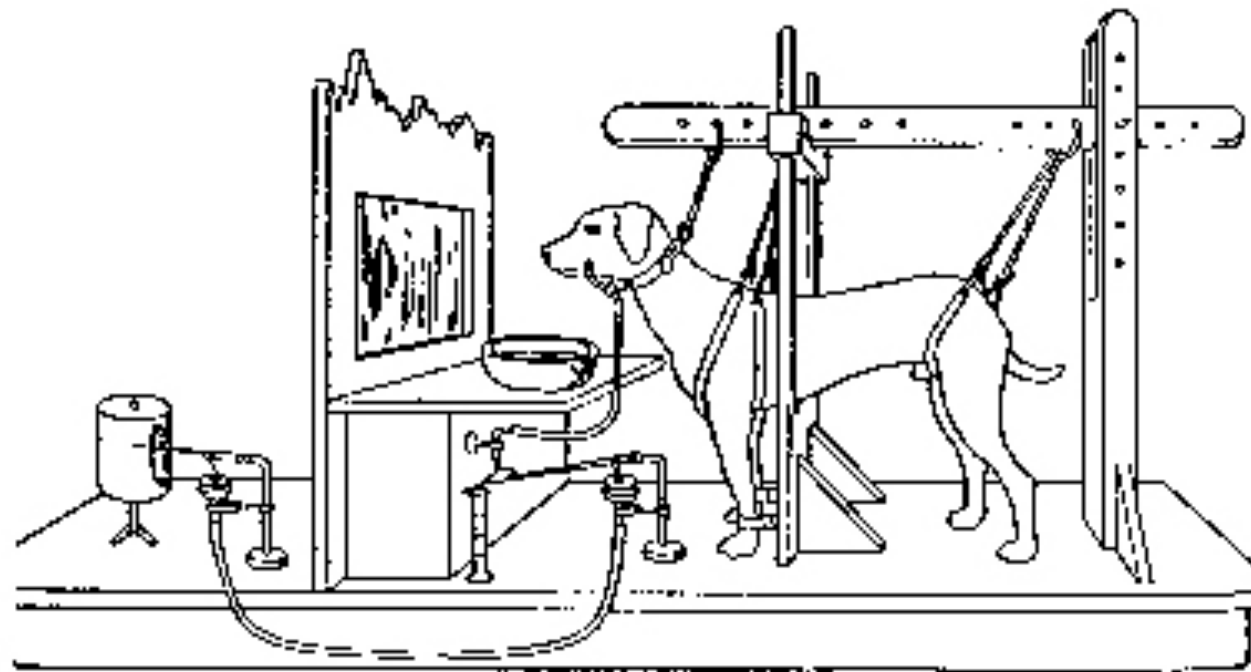
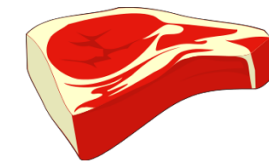


FIG. 2.



Unconditioned Response
(Salivation)



Unconditioned Stimulus
(Food)



No Response



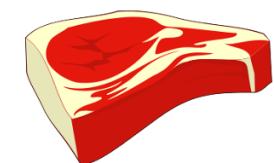
Neutral Stimulus
(Bell Ringing)



Unconditioned Response
(Salivation)



Neutral Stimulus
(Bell Ringing)



Unconditioned Stimulus
(Food)



Conditioned Response
(Salivation)



Conditioned Stimulus
(Bell Ringing)

Model: "Rescorla-Wager" == delta rule

- "conditioned" stimuli (lights, bells etc.) = x_i
- expected reward = $v = \sum_i w_i x_i (= y)$
- true reward ("unconditioned" stimulus) = $r (= y^*)$
- prediction error $\delta = r - v$
- update rule:

$$\Delta w_i = \eta \delta x_i$$

Pavlovian conditioning

- bell ($x_1 = 1$)
- reward ($r = 1$)
- Initially, $w_1 = 0$, so $v = w_1 x_1 = 0 \times 1 = 0$ (i.e. dog doesn't expect reward when bell)
- Prediction errors, $\delta = 1$, which drive learning:
 $\Delta w_1 = \eta \delta x_1$ is positive.
- Eventually, $w_1 = 1$, so $v = w_1 x_1 = 1 \times 1 = 1$, (i.e. dog expects reward and drools).
- No further learning as $v = r$, so $\delta = 0$

Extinction

- bell ($x_1 = 1$)
- reward ($r = 0$)
- Initially, $w_1 = 1$, (e.g. due to previous Pavlovian conditioning) so $v = w_1 x_1 = 1 \times 1 = 1$ (i.e. dog expects reward when bell)
- Negative prediction errors, $\delta = -1$, which drive learning: $\Delta w_1 = \eta \delta x_1$ is negative.
- Eventually, $w_1 = 0$, so $v = w_1 x_1 = 0 \times 1 = 0$, (i.e. dog expects reward and drools).
- No further learning as $v = r$, so $\delta = 0$

Partial

- bell ($x_1 = 1$)
- Probabilistic rewards:
 - $P(r = 1) = \alpha$
 - $P(r = 0) = 1 - \alpha$
- Eventually, $w_1 = \alpha$, so $v = w_1 x_1 = \alpha \times 1 = \alpha$, (equals the expected reward).
- Positive prediction errors when rewarded, negative prediction errors when not rewarded cancel out, to give no further learning

Blocking

- bell ($x_1 = 1$) AND light ($x_2 = 1$)
- pre-training to associate bell with reward, so initially, $w_1 = 1, w_2 = 0$
- present both bell and light, $x_1 = x_2 = 1$, and give reward, $r = 1$
- Prediction already correct: $v = w_1x_1 + w_2x_2 = 1 = r$, so no prediction errors, $\delta = 0$, and no learning.
- Thus, we still have $w_2 = 0$, so light isn't associated with reward (light alone doesn't predict reward).

Inhibitory

- bell ($x_1 = 1$) AND light ($x_2 = 1$)
- alternate
 - light, no bell, reward, ($x_1 = 1, x_2 = 0, r = 1$)
 - light and bell, no reward ($x_1 = x_2 = 1, r = 0$)
- to eliminate prediction errors, we need $w_1 = 1$, $w_2 = -1$
- light (x_2) predicts absence of a reward that you would otherwise have gotten

Overshadowing

- bell ($x_1 = 1$) AND light ($x_2 = 1$)
- light, bell, reward, ($x_1 = x_2 = 1, r = 1$)
- to eliminate prediction errors, we need $w_1 + w_2 = 1$
so $w_1 = \alpha, w_2 = 1 - \alpha$
- the bell and light predict part of the reward

Secondary conditioning (failure of Rescorla-Wagner)

- bell ($x_1 = 1$) AND light ($x_2 = 1$)
- initially, reward associated with bell $w_1 = 1, w_2 = 0$
- present $x_2 = 1$, then $x_1 = 1$, then no reward
- RW predicts $w_1 = \alpha, w_2 = -\alpha$ (combination of inhibitory conditioning and extinction). (You would get this if you presented bell and light simultaneously).
- But here $x_2 = 1$ PREDICTS $x_1 = 1$, which predicts reward.
- Therefore, $x_2 = 1$ comes to predict positive reward!

End