COMS30017 Computational Neuroscience

Week 6 / Video 1 / Firing rates and receptive fields

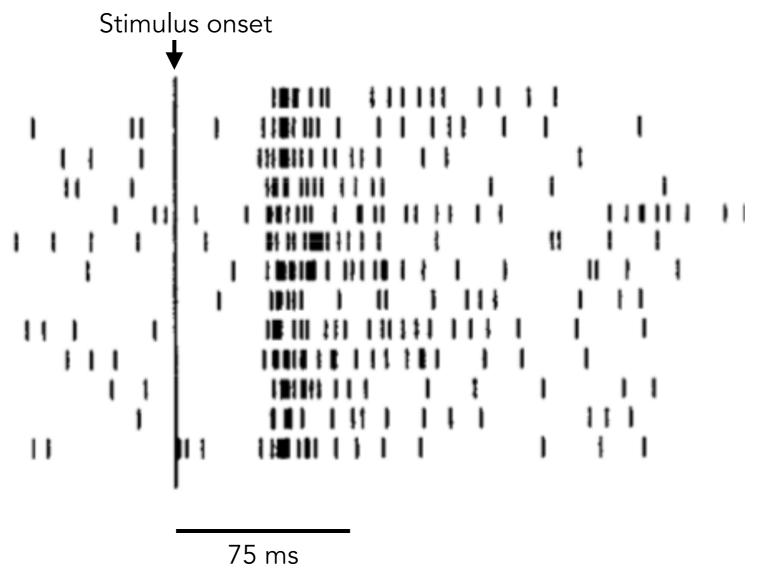
Dr. Laurence Aitchison laurence.aitchison@bristol.ac.uk



Intended Learning Outcomes

- What are firing rates?
- How do we measure them?
- What is rate coding? (and how do we model it?)
- Tuning curves and receptive fields.
- Rate decoding.

What are firing rates?



Raster plot of spikes from a single monkey visual cortex neuron from repeated presentations (each row) of a visual stimulus (oriented grating).

Properties of a rate

- Non-negative
- Continuous
- Usually latent variables rather than directly measurable.

Properties of neural firing rates

- Typically low on average (0.1—10 spikes per second; Hz)
- Varies systematically across brain regions (pyramidal cells in superficial somatosensory cortex fire ~0.1 Hz, while Purkinje neurons in the cerebellum fire ~50 Hz spontaneously).
- Very heterogeneous even within a population of neurons of the same type (typically follows a log-normal distribution)

How do we measure firing rates?

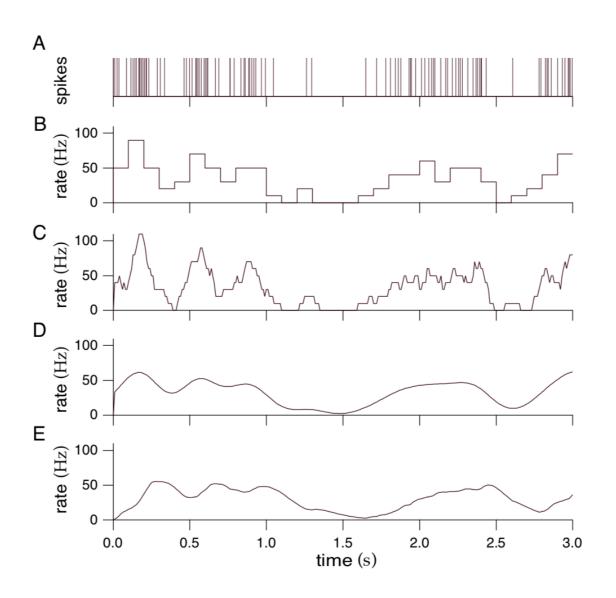
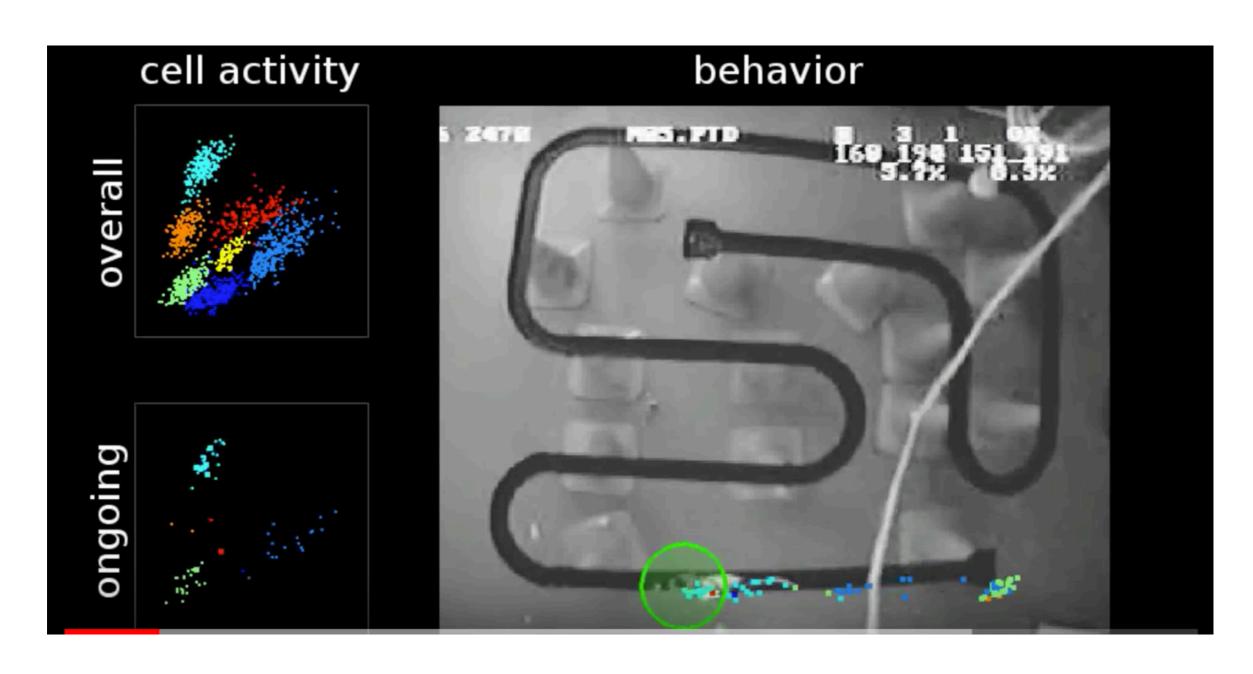


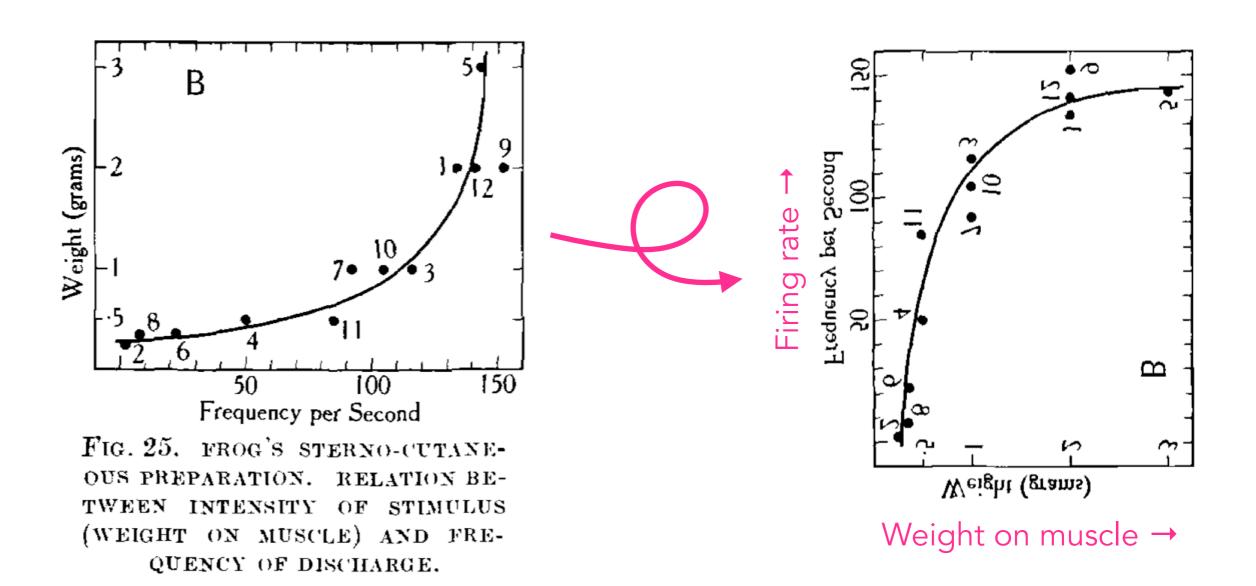
Figure 1.4: Firing rates approximated by different procedures. A) A spike train from a neuron in the inferior temporal cortex of a monkey recorded while that animal watched a video on a monitor under free viewing conditions. B) Discrete-time firing rate obtained by binning time and counting spikes with $\Delta t = 100$ ms. C) Approximate firing rate determined by sliding a rectangular window function along the spike train with $\Delta t = 100$ ms. D) Approximate firing rate computed using a Gaussian window function with $\sigma_t = 100$ ms. E) Approximate firing rate for an α function window with $1/\alpha = 100$ ms. (Data from Baddeley et al., 1997.)

Rate coding



https://www.youtube.com/watch?v=lfNVv0A8QvI

Rate coding



Rate coding over time

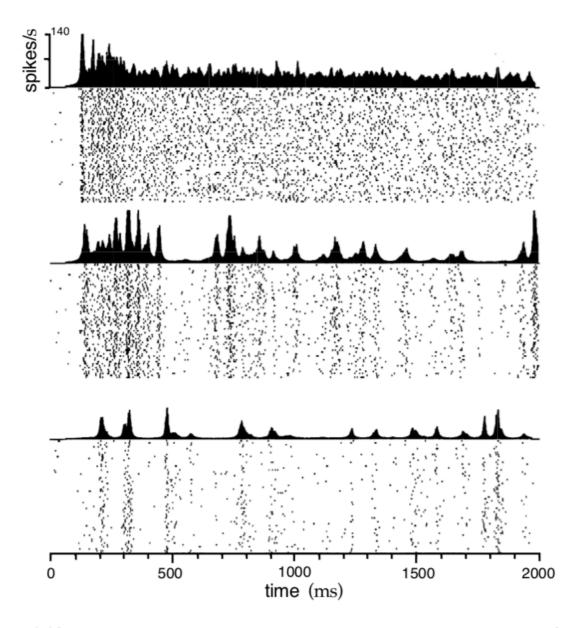
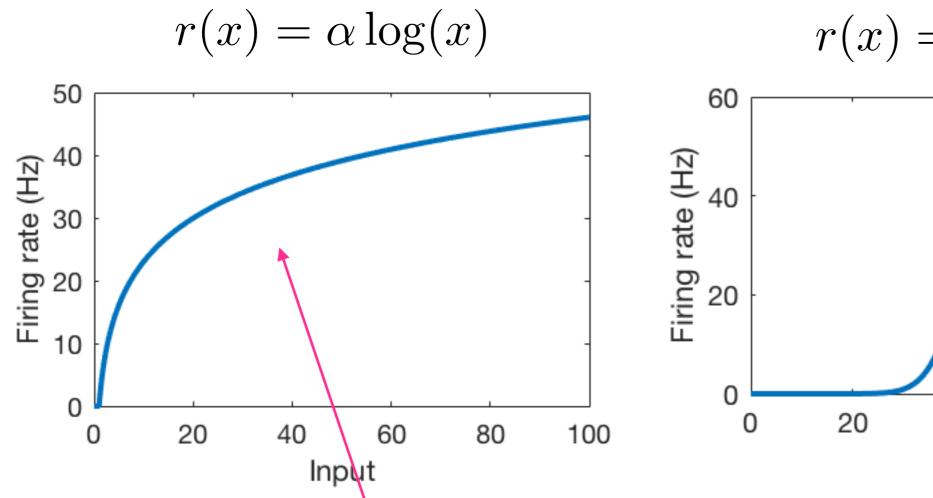
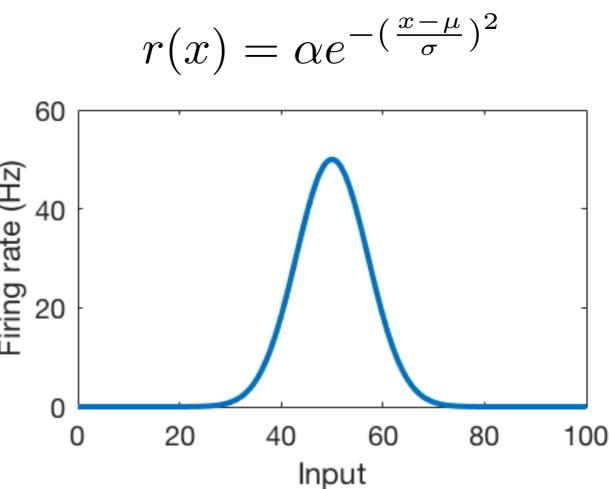


Figure 1.19: Time-dependent firing rates for different stimulus parameters. The rasters show multiple trials during which an MT neuron responded to the same moving random dot stimulus. Firing rates, shown above the raster plots, were constructed from the multiple trials by counting spikes within discrete time bins and averaging over trials. The three different results are from the same neuron but using different stimuli. The stimuli were always patterns of moving random dots but the coherence of the motion was varied (see chapter 3 for more information about this stimulus). (Adapted from Bair and Koch, 1996.)

Modelling rate coding, in single neurons



e.g. mechanoreceptors, visual image contrast

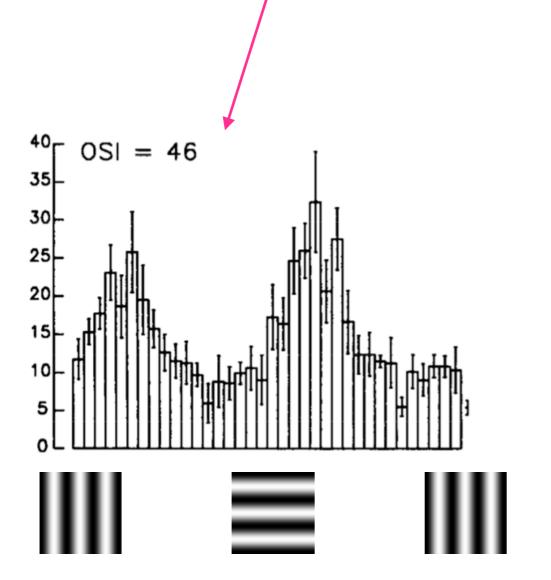


e.g. visual stimulus orientation, place fields

Can account for Weber's law:

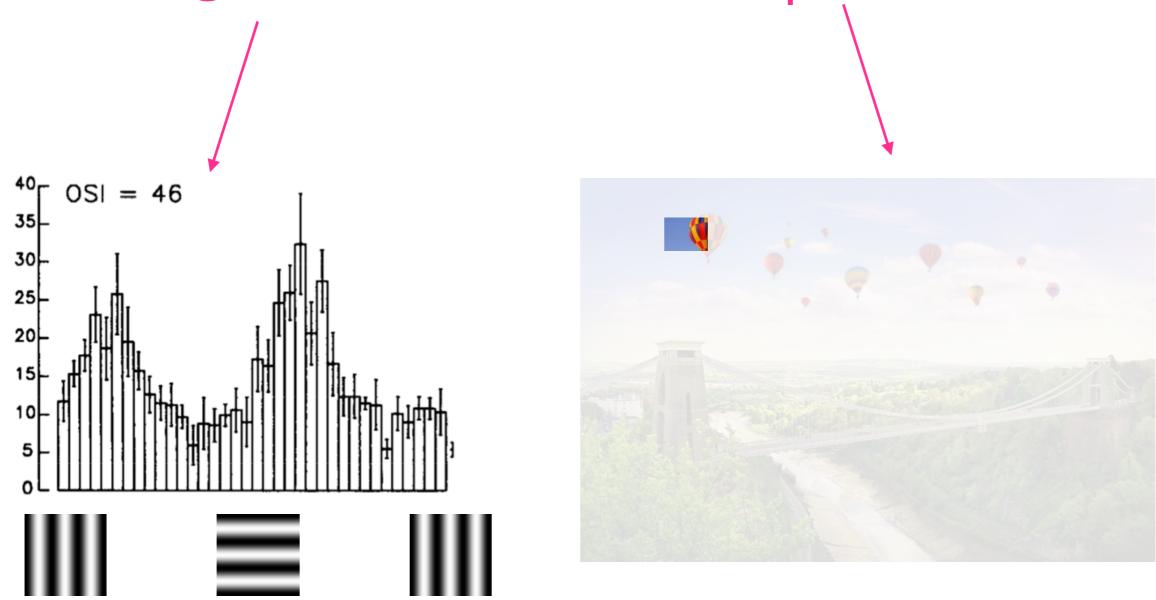
humans are sensitive to relative rather than absolute stimulus changes.

- Some neurons in the brain respond to certain aspects of sensory stimuli by firing action potentials. Tuning curves and receptive fields are compact descriptions of these stimulus-response relationships.
- A neuron's tuning curve is a description of its firing rate as a function of some property of the stimulus.
- A neuron's receptive field is the subset of the stimulus space that the neuron responds to.

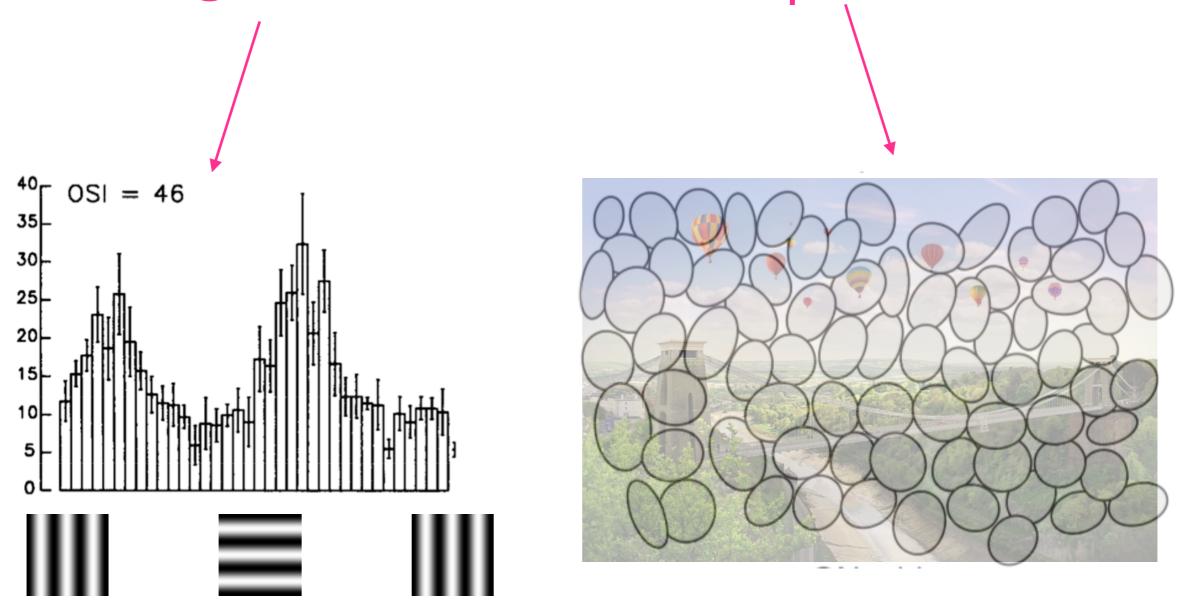




[Chapman & Stryker, J Neurosci, 1993]



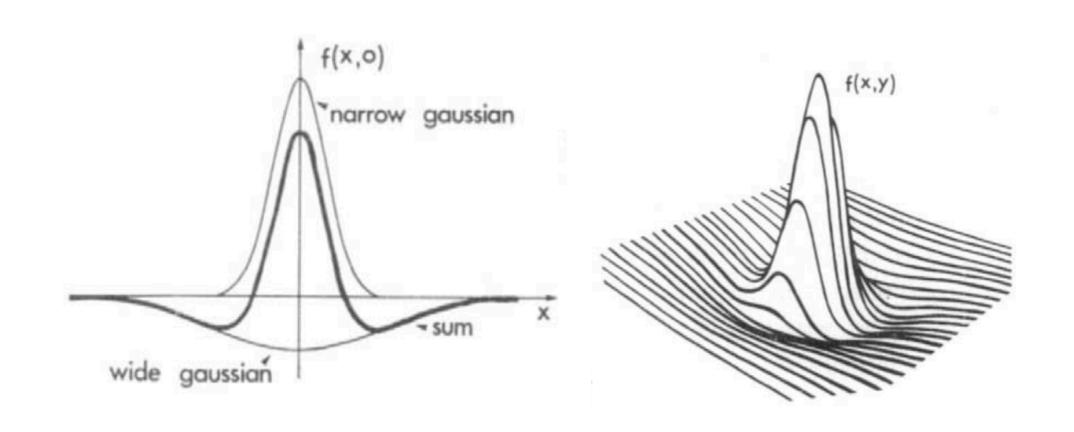
[Chapman & Stryker, J Neurosci, 1993]



[Chapman & Stryker, J Neurosci, 1993]

[Field & Chichilnisky, Annu Rev Neurosci, 2007]

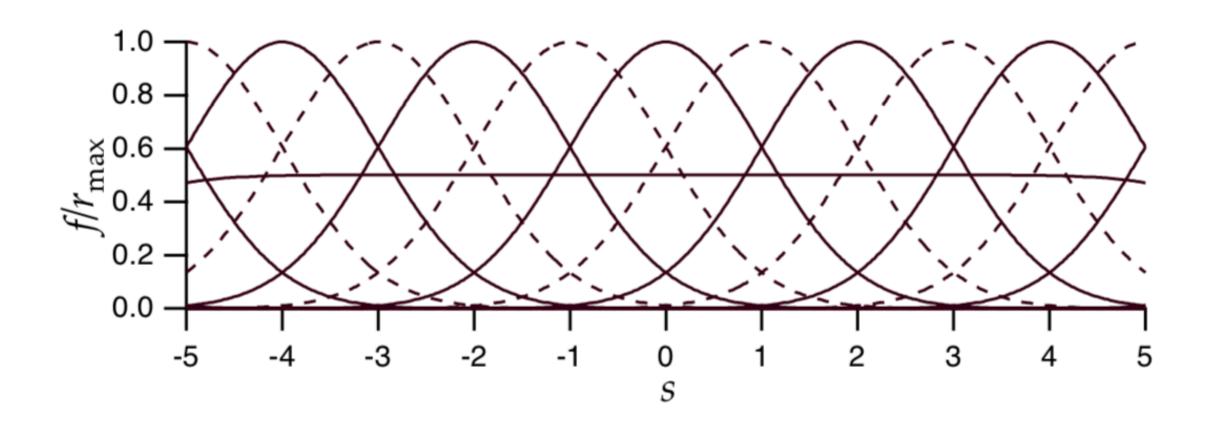
Modelling receptive fields



$$f(x, y) = g_1 \sigma_1^{-2} \pi^{-1} \cdot \exp(-(x^2 + y^2)/\sigma_1^{-2}) - g_2 \sigma_2^{-2} \pi^{-1} \cdot \exp(-(x^2 + y^2)/\sigma_2^{-2})$$

Models 'ON' centre region and 'OFF' surround region, typical of retinal ganglion cells.

Modelling rate coding, in populations of neurons



End