

Attention and value integration in multi-attribute choice

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// BACKGROUND

1. Decisions are often captured as a weighted sum over multiple attributes ¹:

Summed Value = $w_1^*a_1 + w_2^*a_2 + ... + w_n^*a_n$

where *a* is how "good" the attribute is, and *w* how "important". **2.** Good decisions require **flexibly re-weighting** attributes based on contextual information ².

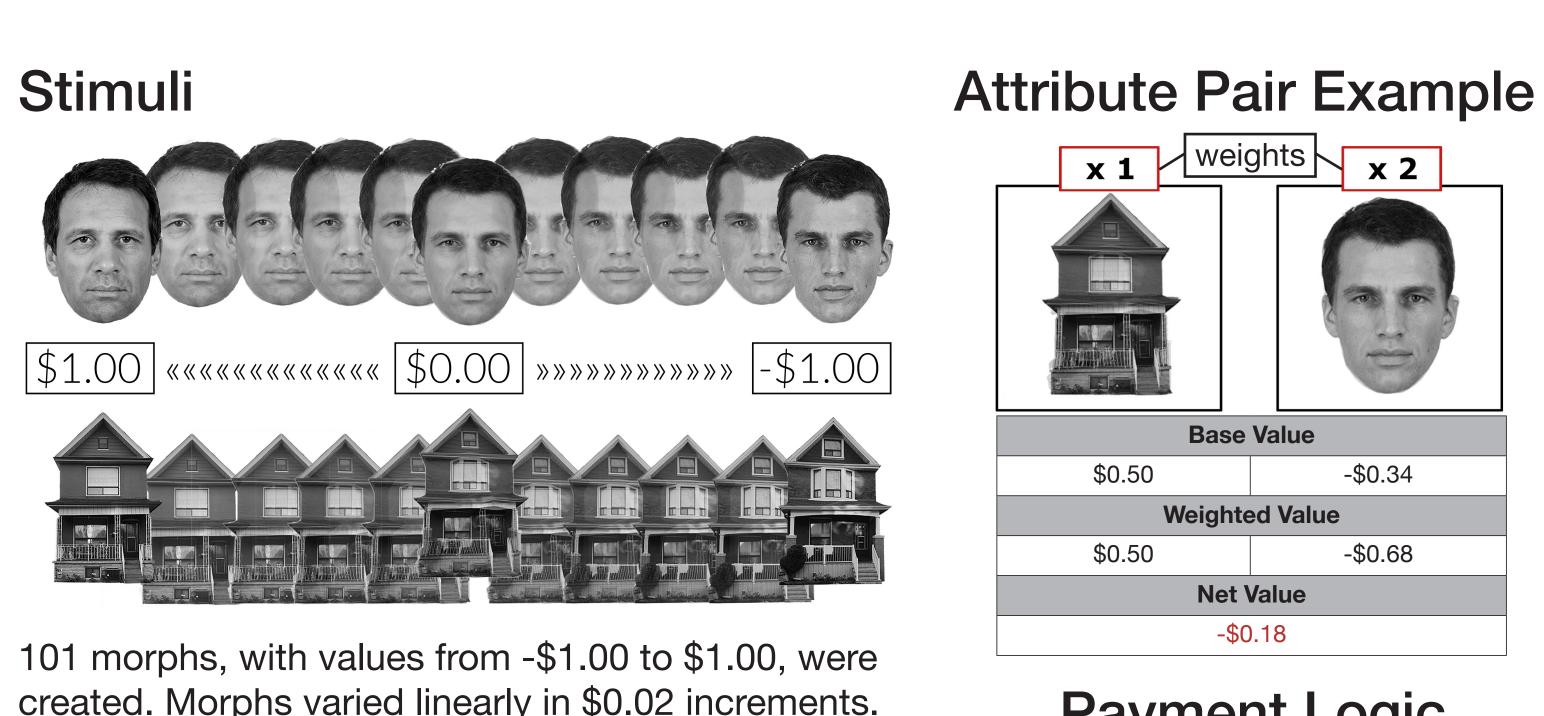
3. To date most models looking at multi-attribute choice have not taken **attention** into account. Those that have, tend to ignore the affects of attribute value and weight on attention.

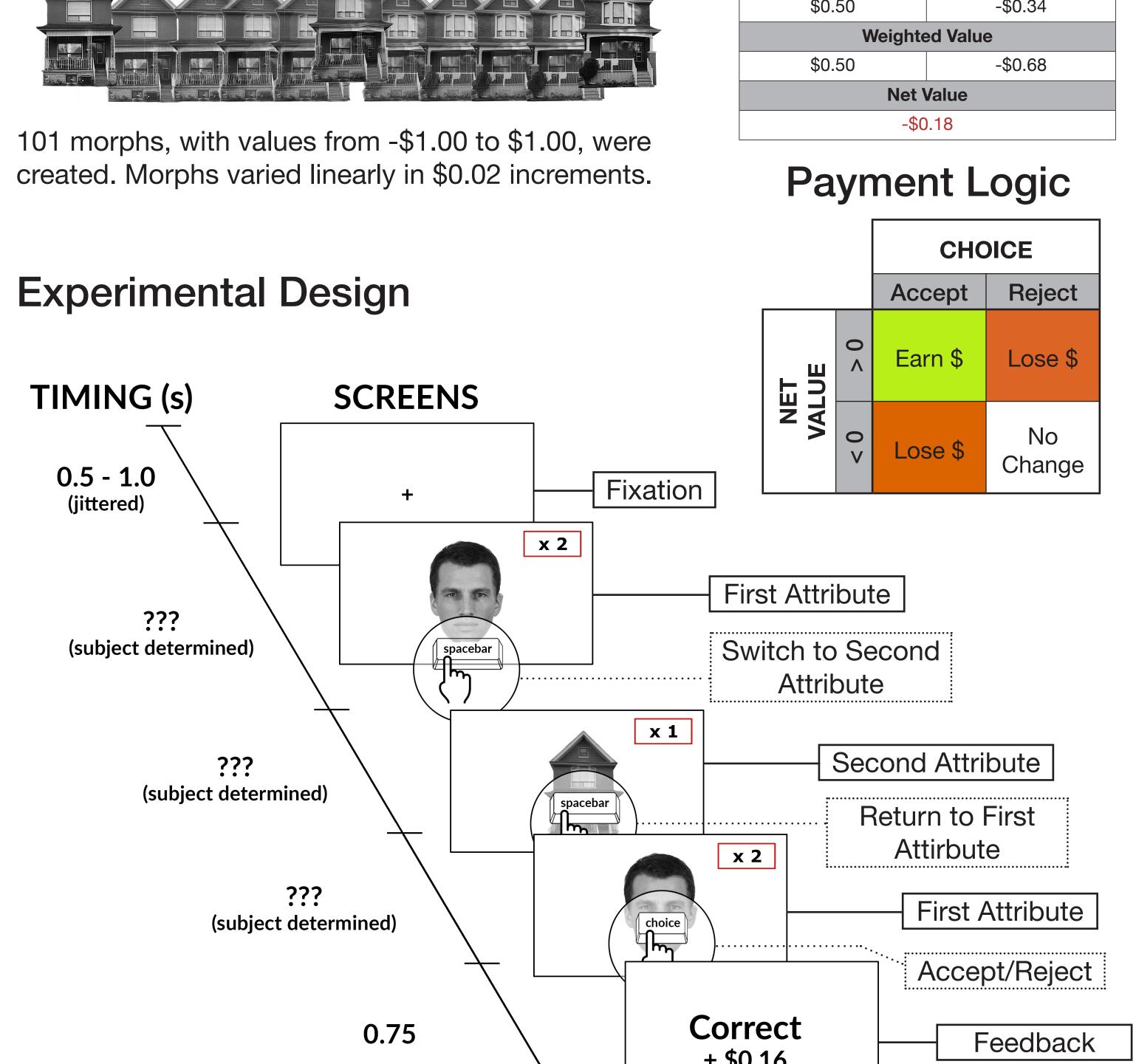
// GOALS

- 1. Paradigm Confirmation. Can we explicitly track subject attention to attributes while manipulating value and weighting?
- 2. Attribute Re-weighting. Can people accurately and flexibly reweight based on contextual information?
- **3. Attention/Value Interaction.** Can we demonstrate that attention is not independent of value (as assumed in aDDM models)?

// METHODS

- 1. Subjects (n=23) learned to interpret values from morphed pairs of images of houses and faces.
- 2. Subjects accepted or rejected a proposed combination of 2 attributes (1 face and 1 house) based on the summed value.

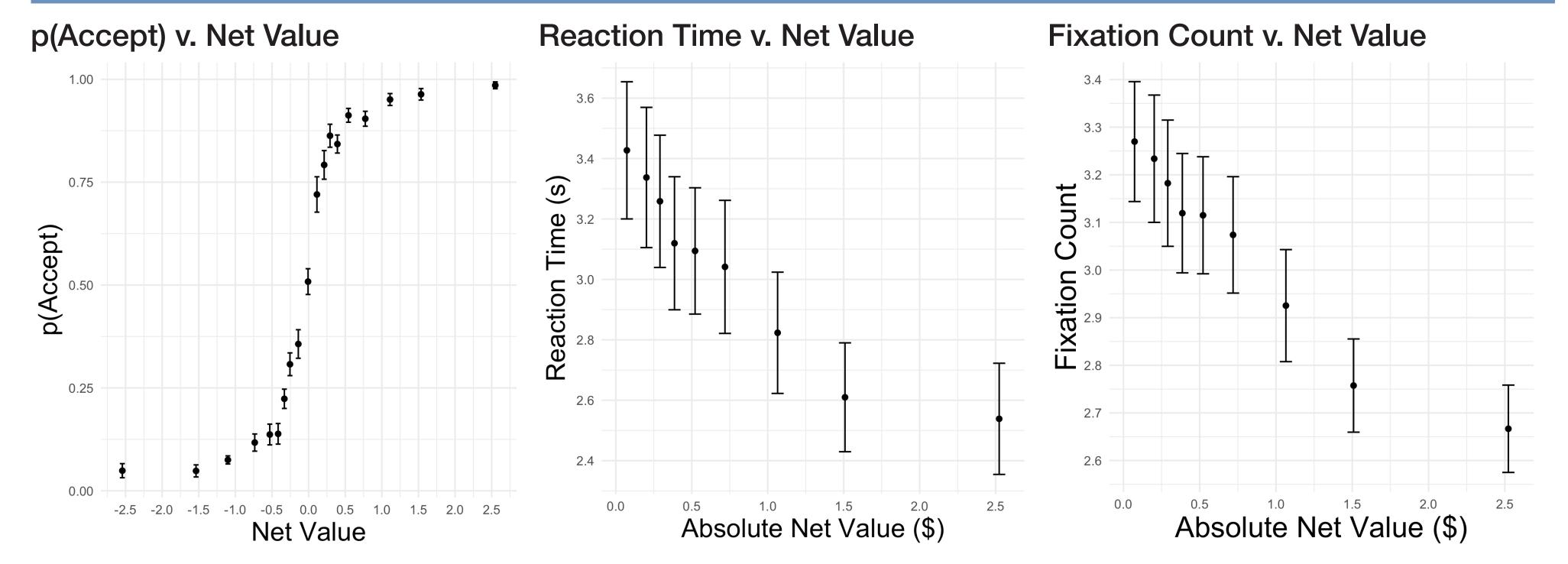




100 trials with no multipliers. 3 blocks of 100 trials with multipliers.

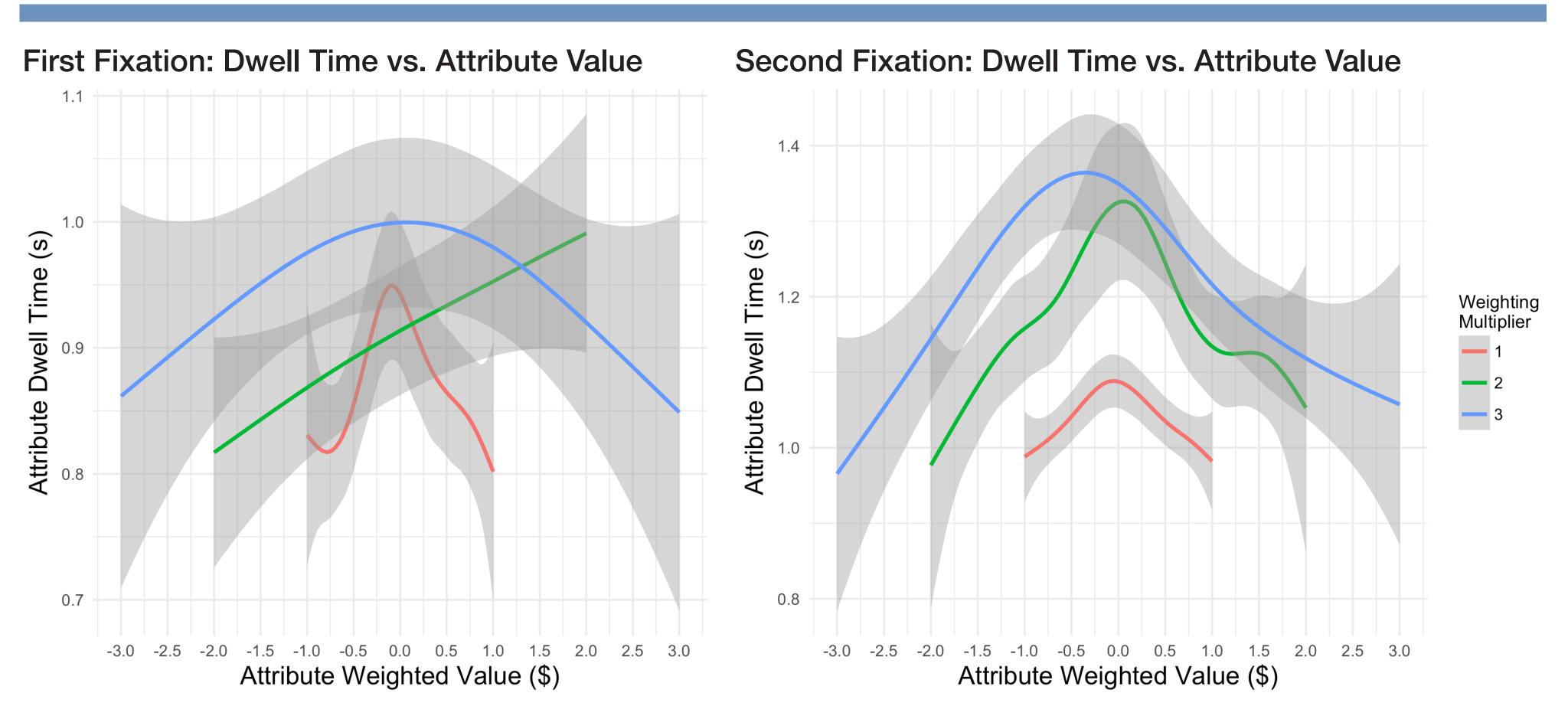
// RESULTS

// Basic Psychometrics



Basic psychometric plots confirm expected behavior. There is **no evident choice bias** (p(Accept) @ $$0.00 \approx 0.5$)

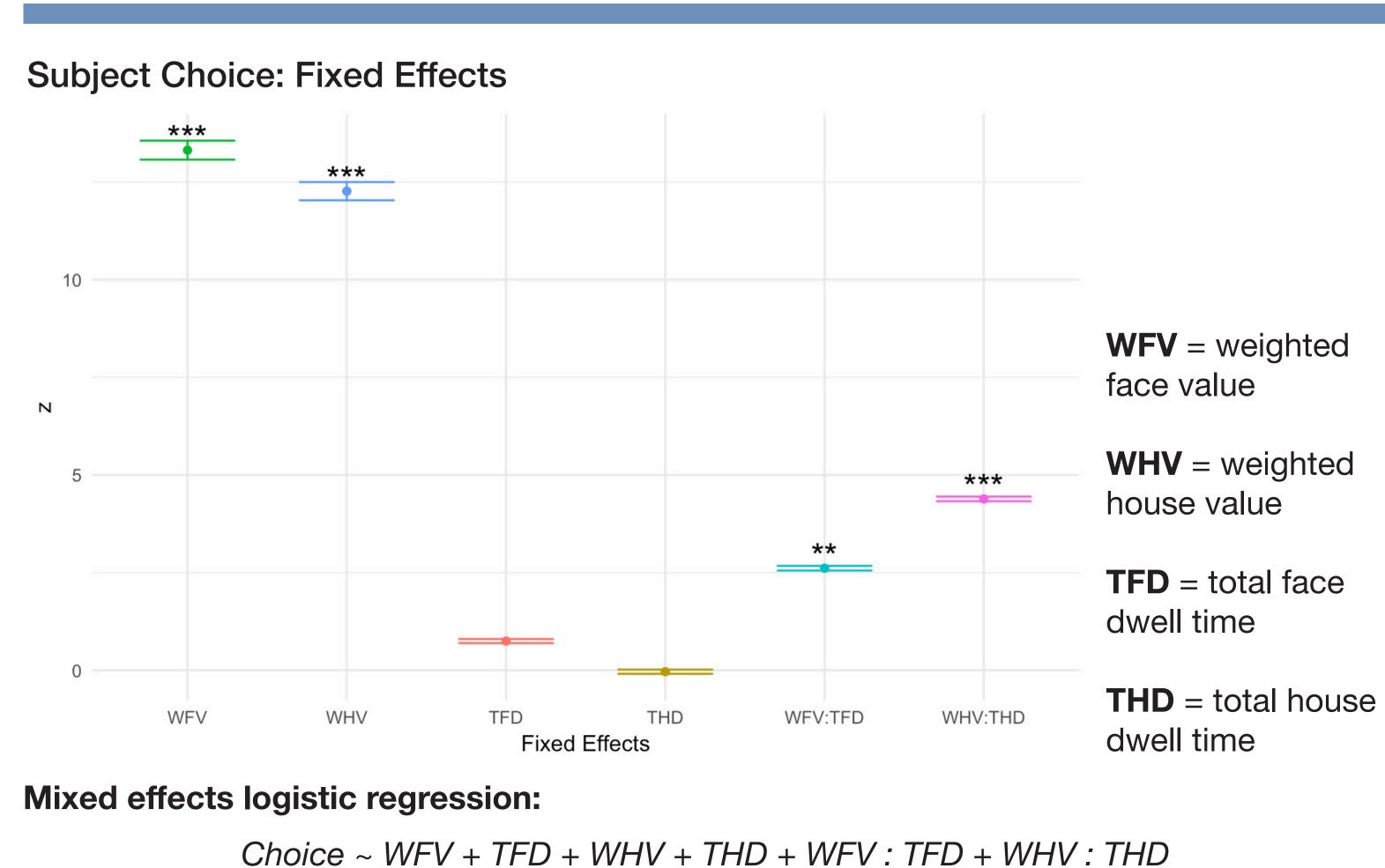
// Affects of Value on Attention



Weighting multiplier refers to the multiplier value present on each fixation's attribute.

During the second fixation attention is significantly affected by **both** attribute value and attribute weight.

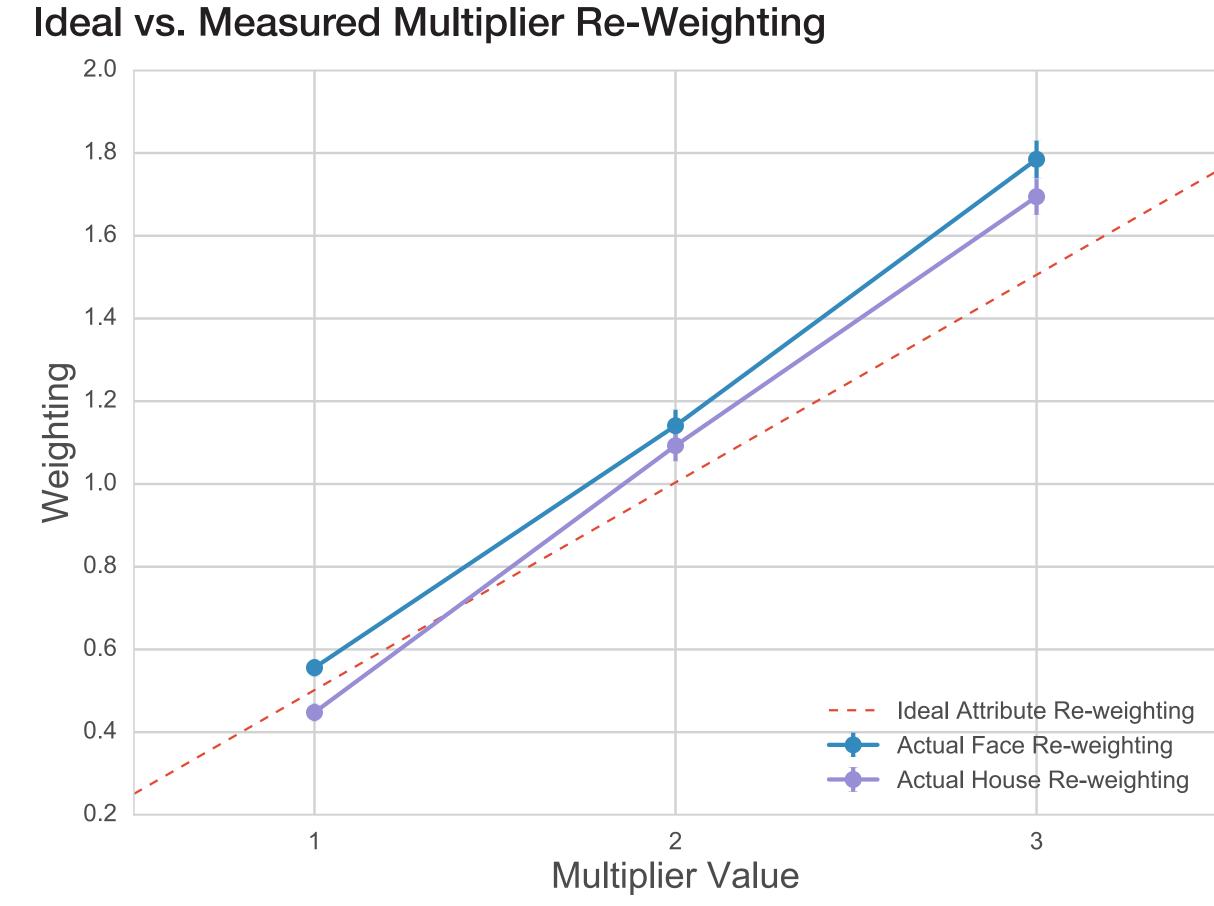
// Attention, Value and Choice



Attention alone **is not** predictive of choice.

However, the **interaction** between attention (total attribute dwell time) and value **is a significant predictor** of subject decisions.

// Attribute Re-Weighting



Modeling

Group drift values were calculated by fitting a hierarchical Bayesian drift diffusion model (HDDM)⁵. Parameters modeled:

a (boundary): # of multipliers

T_{er} (nondecision): # of fixations

v (drift rate): $\beta_0 + \beta_1^* Face_{M1} + \beta_2^* House_{M1} + \beta_3^* Face_{M2} + \beta_4^* House_{M2} + \beta_5^* Face_{M3} + \beta_6^* House_{M3}$

where the β coefficients (β_1 - β_6) are the subject weightings of the multipliers (e.g. $Face_{M2}$ is a Face stimulus with a multiplier of 2)

Two sources of bias were found in re-weighting trials:

- 1. Subjects significantly over-estimated the re-weighting effects of multipliers applied to all attributes.
- 2. Subjects weighted faces significantly more strongly than houses at all multiplier level.

// Weighting, Value and Accuracy

Accuracy vs. Net Value Multiplier Condition 0.7

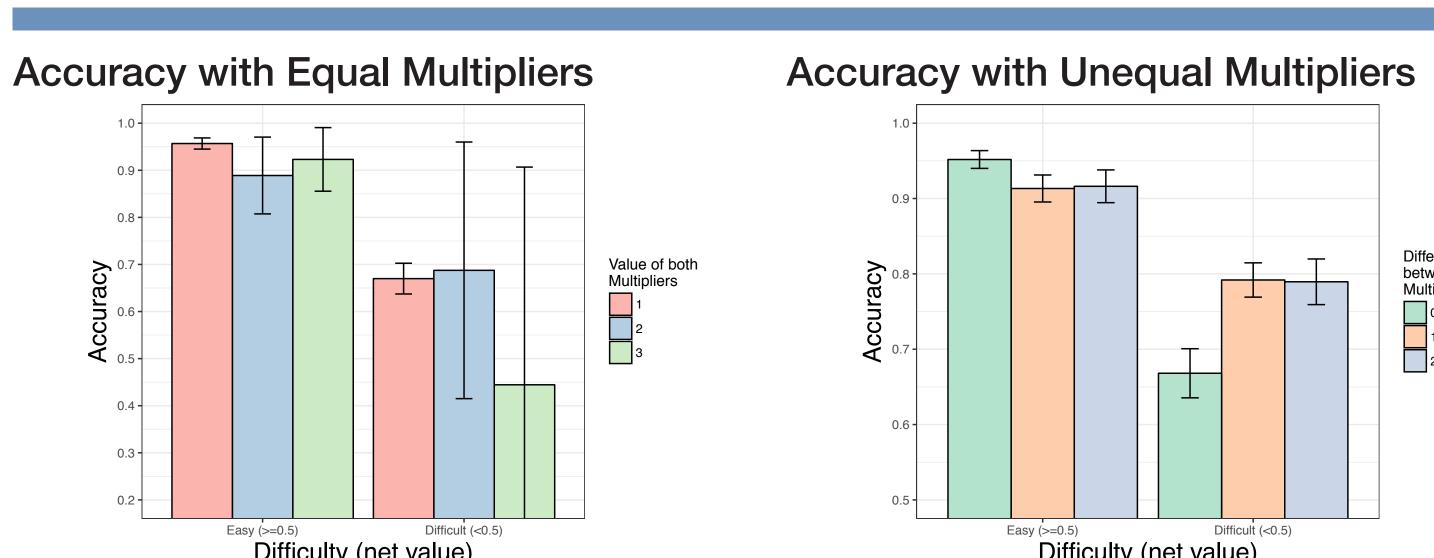
Multiplier Condition refers to the total number of multipliers (greater than x1) in a trial.

For difficult trials (-\$0.50>Net Value>\$0.50), subjects were more accurate with attribute re-weighting than without.

For easy trials this relationship reverses.

This effect does not exist for trials with two equivalent multipliers.

// Differential Re-Weighting and Accuracy



For the equal multiplier condition there were few trials with both a net value < \$0.50 and two multipliers of weight 2 or 3.

// DISCUSSION

- 1. The proposed paradigm can track attention while manipulating value and weighting of attributes.
- 2. Subjects are able to dynamically and flexibly re-weight attribute values.
- 3. More accessible or discernable attributes may tend to be **overweighted**.
- 4. **Attention**, as measured by attribute fixation duration, **is not random**. It is affected by value and weighting.

// FUTURE DIRECTIONS

Imaging

Hause Lin

Collect functional magnetic resonance imaging and electroencephalogram data in order to localize the neural correlates of attribute evaluation and weighting.

// REFERENCES

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// ACKNOWLEDGEMENTS

Many thanks for help running the study and analyzing the data:
Steven Gu
Nardin Kirolos
Marcellus Singh

// FURTHER INFORMATION

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