NOTES ON DATE & TIME PART 1: DATE CALCULATION

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Contents of this serial

- Strategic date calculation
- □ Time keeping (in UTC)
- Time zone and daylight saving time
 - Choices between local time and UTC time
- Time in a distributed system
 - How leap seconds affect heartbeat protocol
- Source Code
 - http://github.com/chenshuo/recipes/tree/master/datetime/

Part 1: Strategic date calculation

- Date calculation with Julian Day Number
 - Assume dates after 1900 until we talk about history
- Illustrations of magic formulas
- Design a Date class
 - Alternative designs
 - Unit tests
- Libraries available
- Brief history of Gregorian calendar

Common date calc tasks

- How many days between two dates
 - 2000-01-01 and 2008-08-08
- □ Is 2012/01/01 a Sunday?
- When is the 1000th day after 2009/12/25?

 Would be trivial if dates map to consecutive integers and vice versa.

Gregorian calendar

Days in a month



- Leap year
 - 97 leap years every 400 years
- \square A full cycle is 400 years, 400*365+97 = 146097d
- How to number each date with an integer given such an irregular pattern?

Convert Dates to Integers

- □ Day number of (*year*, *month*, *day*) is sum of
 - Days before Jan 1 of the year, def daysYear() as
 - daysYear(year+1) = daysYear(year) + 365 + isLeap(year)
 - \blacksquare daysYear(2004) = daysYear(2003) + 365
 - \blacksquare daysYear(2005) = daysYear(2004) + 366
 - Days in this year before 1st day of this month
 - \blacksquare daysMonth(1) = 0, daysMonth(2) = 31,
 - daysMonth(3) = 28 or 29, daysMonth(4) = 31, ...
 - Days in this month, ie. day
- Before going on with rolling our own ...

Julian Day Number

- The standard method of representing dates as consecutive positive integers
- Some day predates all record history as day 1
 - 4700+ BC or so
- Integer arithmetic only, without look-up table
- See
 - http://www.faqs.org/faqs/calendars/faq/
 - http://en.wikipedia.org/wiki/Julian_day

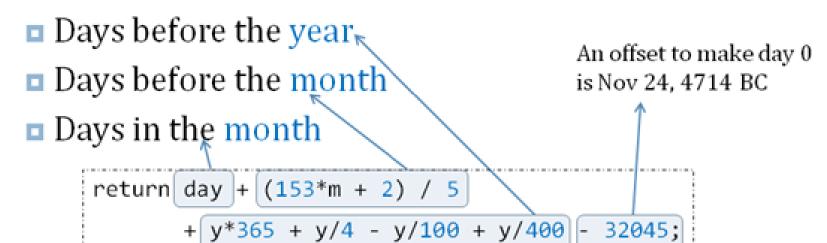
Julian Day Number from Date

Code in C, divisions are truncation

- □ 1 <= month <= 12, 1<= day
- Tons of magic numbers

How does it work?

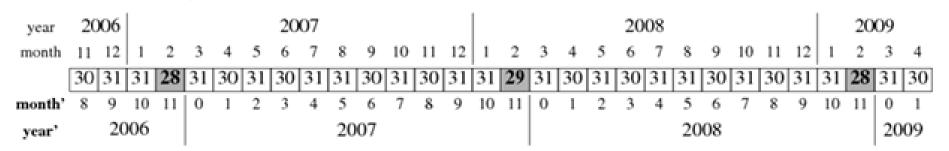
Given a date (year, month, day), Julian Day
 Number is sum of



- Why not use year and month directly?
 - y and m are shifted year and month

Shift year by two months

New year starts in March ...



- March is month 0 in shifted year
- February is the last month (no. 11) of shifted year
- Leap day (if any) will be the last day of pervious year
- □ Length of first 11 months (m=0..10) are fixed
 - **1** 31, 30, 31, 30, 31, 31, 30, 31, 30, 31, 31

Shifting is easy

First three lines of toJulianDayNumber()

```
int a = (14 - month) / 12; // = (month < 3) ? 1 : 0
int y = year + 4800 - a;
int m = month + 12 * a - 3;
```

 \blacksquare month = [1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12]

$$y = \begin{cases} year + 4800 & month \ge 3\\ year + 4799 & month < 3 \end{cases}$$

$$m = \begin{cases} month - 3 & month \ge 3\\ month + 9 & month < 3 \end{cases}$$

- After shifting, much easier to calculate
 - Days before the year, esp. days before the month

Days before the year

The (shifted) year part of our magic formula

```
y*365 + y/4 - y/100 + y/400
```

- The last three terms of the expression add in a day for each year that is a leap year.
 - Recall that the leap day counts in pervious year
- The first term adds a day every 4 years
- The second subtracts a day back out every 100 years
- The third adds a day back in every 400 years
- To verify, calc how many leap years between
 - 1~100 (24), 1~200 (48), 1~300 (72), 1~400 (97)

Days before the month

The most magical part in the formula is about m

```
daysBeforeMonth(m) := (153*m + 2) / 5
```

It gives cumulative sum of days in month

year	2007												2008												09	
month	1	2	3	4	5	6	7	8	9	10	11	12	1	2	3	4	5	6	7	8	9	10	11	12	1	2
days in month	31	28	31	30	31	30	31	31	30	31	30	31	31	29	31	30	31	30	31	31	30	31	30	31	31	28
cum. sum	306	337	0	31	61	92	122	153	184	214	245	275	306	337	0	31	61	92	122	153	184	214	245	275	306	337
m	10	11	0	1	2	3	4	5	6	7	8	9	10	11	0	1	2	3	4	5	6	7	8	9	10	11
y	6806 6807												6808													

- daysBeforeMonth(March) = 0
- March is the first month
- daysBeforeMonth(April) = 31
- March has 31 days
- daysBeforeMonth(May) = 61
- plus April's 30 days
- daysBeforeMonth(Feb) = 337
- total days of March to Jan

Days before the month, con't

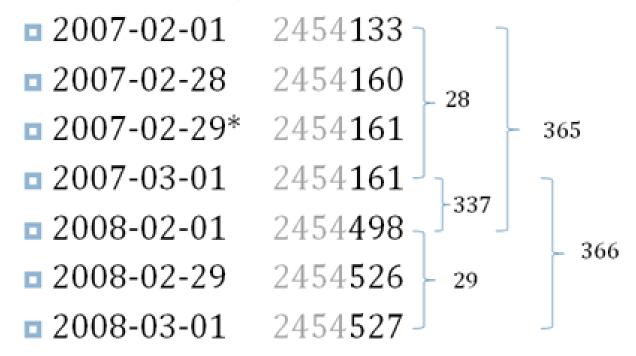
- By shifting 2-month, first 11 months have fixed length, so it's much easier to calc cumulative sum
 - No matter the last month (Feb) has 28 or 29 days, it will be addressed in the days in the month part
- It can be done either with look-up table, built with std::partial_sum(), or a simple function

$$\left\lfloor \frac{153m+2}{5} \right\rfloor$$

- We will see how the coefficients come from
 - Algorithm 199, Comm. of the ACM, Aug 1963

Examples

Calc Julian day number

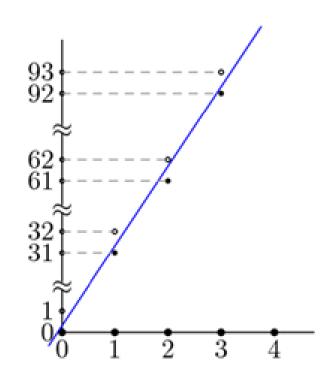


isLeap(year) := (julianDay(year, 2, 29) != julianDay(year, 3, 1))

Function for days before month

 \square Find a function f(m), so that

 That is, find a line drills through each pair of dots



Find a straight line that fits

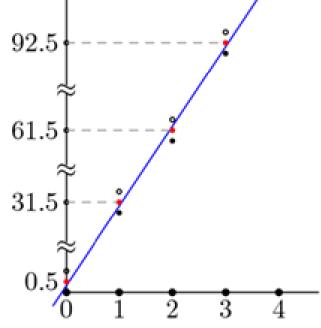
□ Since the number of days of first 11 months are either 30 or 31, we try a straight line first, that is, a linear function

$$y=ax+b$$

- To find out a and b, we find a line which is close to the middle points of every pairs
- That is, find a line that fits

$$\mathbf{x}_i = \{0, 1, 2, 3, ..., 11\}$$

$$v_i = \{0.5, 31.5, 61.5, 92.5, ..., 337.5\}$$



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Simple linear regression

□ The estimation of a and b are

$$\hat{a} = \frac{\sum_{i=1}^{n} (x_i - \bar{x})(y_i - \bar{y})}{\sum_{i=1}^{n} (x_i - \bar{x})^2} = \frac{n \sum_{i=1}^{n} x_i y_i - \sum_{i=1}^{n} x_i \sum_{i=1}^{n} y_i}{n \sum_{i=1}^{n} (x_i^2) - \left(\sum_{i=1}^{n} x_i\right)^2}$$

$$\hat{b} = \bar{y} - \hat{a}\bar{x}$$

- http://en.wikipedia.org/wiki/Simple_linear_regression
- Result a = 30.601, b = 0.52564 (regress.m in code)
- To get integer coefficients, we could round a and b

□ a = 30.6 and b = 0.5
$$\Rightarrow$$
 (306*x+5)/10

□
$$a = 30.6$$
 and $b = 0.4$ \Rightarrow $(153*x+2)/5$

Both happen to give correct answers, we're done.

Break down Julian Day Number

Inverse function of toJulianDayNumber()

```
YearMonthDay toYearMonthDay(int julianDayNumber)
  int a = julianDayNumber + 32044;
  int b = (4*a + 3) / 146097;
  int c = a - ((b * 146097) / 4);
  int d = (4*c + 3) / 1461;
  int e = c - ((1461 * d) / 4);
  int m = (5*e + 2) / 153;
 YearMonthDay ymd;
 ymd.day = e - ((153*m + 2) / 5) + 1;
  ymd.month = m + 3 - 12 * (m / 10);
  ymd.year = b*100 + d - 4800 + m/10;
  return ymd;
```

```
struct YearMonthDay
{
  int year;
  int month; // [1..12]
  int day;
};
```

Could it possibly be correct?

Two nested cycles of calendar

- A cycle consists four phases, first three phases are in the same length, last phase has one more day
- Outter cycle, 4 centuries, 146097 days
 - □ Phase 0, year 1~100, 24 leap years, 36524 days
 - Phase 1 and 2, same length (one century)
 - Phase 3, year 301~400, 25 leap years, 36525 days
- Inner cycle, 4 years, 1461 days
 - Phase 0, 1st year, 365 days
 - Phase 1 and 2, same length (one year)
 - □ Phase 3, 4th year, leap year, 366 days

Examples of cycles

- Outer cycle, 2000-03-01~2400-02-29 (146097d)
 - □ Phase I, 2000-03-01 ~ 2100-02-28 36524d
 - □ Phase II, 2100-03-01 ~ 2200-02-28 36524d
 - □ Phase III, 2200-03-01 ~ 2300-02-28 36524d
 - □ Phase IV, 2300-03-01 ~ 2400-02-29 36525d
- □ Inner cycle, 2000-03-01~2004-02-29 (1461d)
 - □ Phase I, 2000-03-01 ~ 2001-02-28 365d
 - □ Phase II, 2001-03-01 ~ 2002-02-28 365d
 - □ Phase III. 2002-03-01 ~ 2003-02-28 365d
 - □ Phase IV, 2003-03-01 ~ 2004-02-29 366d

Determine phases in cycles

 \square Formulas to break a day x into phases and offsets

$$p = \left| \frac{4x+3}{4n+1} \right|$$
 $b = \left| \frac{p(4n+1)}{4} \right|$ $d = x - b$

- □ n is length of phase (365 or 36524), 4n+1 is cycle len.
- p is phase, 0~3 for cycle 1, 4~7 for cycle 2, and so on
- **b** is start day of phase p = p = 0
 - onase p p=0 $0 \le x < n$ whose p=1 $n \le x < 2n$
- \square d is offset of x in phase p
- $p = 2 2n \le x < 3n$

□ Eg. Day 2000 is

- $p = 3 3n \le x < 4n + 1$
- Phase 5 of inner cycle
- $p = 4 4n + 1 \le x < (4n + 1) + n$
- 174th day of that year

Put them together

Review the code of toYearMonthDay()

```
int a = julianDayNumber + 32044; // 0-th day is Mar 1, epoch year
int b = (4*a + 3) / 146097; // century (phase of outer cycle)
int c = a - ((b * 146097) / 4); // days in the century
int d = (4*c + 3) / 1461; // year in the century (inner phase)
int e = c - ((1461 * d) / 4); // days in the year
int m = (5*e + 2) / 153; // shifted month in the year
YearMonthDay ymd;
ymd.day = e - ((153*m + 2) / 5) + 1; // day of the month
ymd.month = m + 3 - 12 * (m / 10); // normal month
ymd.year = b*100 + d - 4800 + m/10; // normal year
```

Are you convinced?

Final note

- Last inner cycle may be incomplete, but doesn't matter. Eg. 2100 is not leap year
 - Inner cycle 2096-03-01~2100-02-28 has 1460 days
 - 2100-03-01 belongs to next (inner and outer) cycle
- Moving leap day to the end of year, simplified a lot
 - The ancient Roman calendar started its year on 1st March
- Integer arithmetic can be tricky and useful

What do we have

- A function maps dates in Gregorian calendar to consecutive positive integers (known as Julian Day Number)
- An inverse function breaks down Julian Day Number to year, month and day
- Be convinced those mappings work (I hope so.)
- Let's put it into real program, design a Date class

Design a Date class

- For civil or business usage
 - Not for historian (dates before 1900)
 - Not for rocket science or astronomy
- Assuming the current Gregorian calendar always was, and always will be, in effect.
 - See the history of adoption of Gregorian calendar at the end of this slides

Define data member(s)

The text book way

```
class Date
{
  // ...
  private:
   int year_;
   int month_;
   int day_;
};
```

The professional way

```
class Date
{
  // ...
  private:
   int julianDayNumber_;
};
```

Full code:

http://github.com/chenshuo/recipes/tree/master/datetime/

Define member functions

- Date()
- Date(inty, int m, int d)
- explicit Date(int jdn)
- explicit Date(const struct tm&)
- // default copy-ctor and assignment

- bool valid() const
- intyear() const
- □ int month() const
- □ int day() const
- □ int weekDay() const
- struct YearMonthDay yeaMonthDay() const
- string toIsoString()const

Design decisions

- Make it a value type, and make it immutable
- Doesn't provide today()
 - The date should be injected to the system, not simply taken from local time or GMT time.
 - Make testing simple. You don't have to wait for years to get a date like 2012-02-29 for testing
- Month ranges in [1, 12]
 - Let printf("%4d-%02d-%02d", date.year(),
 date.month(), date.day()) prints intuitive result
 - Same as other date libraries except C's struct tm

Unit Tests

```
int julianDayNumber = 2415021; // 1900-01-01
int weekDay = 1; // Monday
int days[2][12+1] = \{
   { 0, 31, 28, 31, 30, 31, 30, 31, 30, 31, 30, 31, 30, 31 },
    { 0, 31, 29, 31, 30, 31, 30, 31, 31, 30, 31, 30, 31 }};
for (int year = 1900; year < 2500; ++year) {
  for (int month = 1; month <= 12; ++month) {
    for (int day = 1; day <= days[isLeap(year)][month]; ++day) {
    // check Date d(year, month, day) and d2(julianDayNumber)
    ++julianDayNumber;
   weekDay = (weekDay+1) % 7;
```

Inspired by The Elements of Programming Style 2/e, p.54

Alternative designs

- Strong type Year, Month and Day
 - The Most Important Design Guideline?, by Scott Meyers, IEEE Software, July/August 2004.
- Move toIsoString() outside of class
 - How Non-Member Functions Improve Encapsulation, by Scott Meyers, CUJ February 2000.
 - Item 18 and 23 of *Effective C++* 3rd ed.
- Provides more features
 - parseIsoString() // yyyy-mm-dd
 - getNextMonday(), etc.

Available libraries

- Boost::date_time
 - Use it if you need "customization and extension"
- Python datetime
 - http://docs.python.org/library/datetime.html
- Ruby date
 - http://ruby-doc.org/stdlib/libdoc/date/rdoc/
- Java Joda Time
 - http://joda-time.sourceforge.net/

POSIX.1 2003

- Doesn't provide date function
- Date time calc based on Unix time, ie.
 - Seconds since 1970-01-01 00:00:00 UTC
 - Exposed to year 2038 problem on 32-bit platform
 - http://code.google.com/p/y2038/
- Will talk more in coming parts, when we talk
 UTC time and local time

A bit of history

- Calendars are notoriously idiosyncratic.
 - http://en.wikipedia.org/wiki/Gregorian_calendar#History
- Gregorian calendar begins in 1582.
 Not all countries adopted at same time
 - England, United States (ex. Alaska), 1752
 - \$ cal Sep 1752 # try it on Linux
 - 1700 was a leap year in England history
 - Russia, 1918
 - October Revolution happened on 1917-11-07 Gregorian
 - 1900 was a leap year in Russia history

To be continued

- Time keeping in programs
 - Always record happened event in UTC time
- Time zones and daylight saving time
 - Consider keep scheduled event in local time
 - Do not hardcode time zone offset or DST rules
- Time in a distributed system
 - Two timestamps from two hosts are not comparable, unless you know the clock skew of those two hosts
 - NTP isn't good enough for monitoring latency in LAN